



# Embedded Systems Advanced Nanodegree

## Embedded Software Design

### Automotive Door Control System Design

“Static Design”

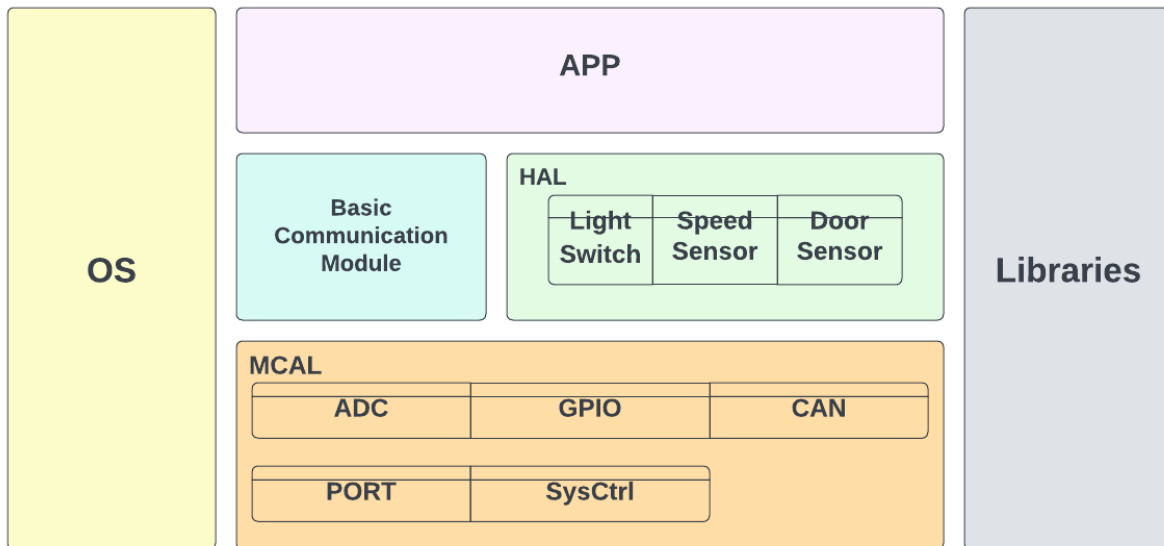
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## I. ECU 1

### ✓ Layered Architecture:



### ✓ ECU 1 Components:

- 1) Door Sensor
- 2) Light Switch
- 3) Speed Sensor

### ✓ ECU 1 Modules:

MCAL Layer	HAL Layer
1) General Purpose Input Output Module 2) Analog-to-Digital Converter 3) Controller Area Network Module 4) Port Module 5) System Control Module	1) Light Switch Module 2) Speed Sensor Module 3) Door Sensor Module
Service Layer	
1) Operating System	2) Basic Communication Module

✓ **APIs:****Port Module:**

<b>Function Name:</b>		void PORT_Init (const Port_ConfigType * Port_ConfigArray )
<b>Arguments :</b>	<b>Input:</b>	Name : Port_ConfigArray
		Type : Pointer to Port_ConfigType Port_ConfigType is an unsigned char
		Range : Array size is hardware dependant as each element represents a pin Each element range is hardware dependant as well. We may assume 0-15 (the number of possible functionalities) as an example for illustration.
		Macros : which represent each pin possible functionalities according to data sheet For ex : PA0_DIO , PA1_GPT , PA2_ADC , PA3_CAN_TX , etc ..
		Description : Specifies each pin configuration
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> Yes
<b>Description:</b>	This function sets Initializes each Pin with its desired functionality	

**SysCtrl Module:**

<b>Function Name:</b>		void SysCtrl_MicrocontrollerInit (void)
<b>Arguments :</b>	<b>Input:</b>	Macros from SysCtrl_Configure.h header file
		Range : each configuration Macro has a range which is data sheet dependant
		Description : Specifies Microcontroller clock configuration
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> Yes
<b>Description:</b>	This function Initializes necessary configurations for Microcontroller such as system clock , peripherals configurations	

**General Purpose Input Output Module:**

<b>Function Name:</b>		GPIO_LevelType GPIO_ReadChannel (GPIO_ChannelType ChannelId);
<b>Arguments :</b>	<b>Input:</b>	Name : ChannelId
		Type : GPIO_ChannelType (An enum of microcontroller GPIO channels)
		Range : 0-Number of GPIO Channels (Hardware dependant)
		Variable / Macro : Macro
		Description : Indicates which GPIO channel to read from
	<b>Output:</b>	Type : GPIO_LevelType (An enum representing High/Low levels )
		Range : 0-1
		Variable / Macro : Variable
		Description : Indicates GPIO channel current level
<b>Return :</b>		GPIO_LevelType
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function receives input level from specified Pin Used typedefs GPIO_ChannelType : Specifies which channel to read from GPIO_LevelType : Specifies channel level (High/Low)	

**ADC Module:**

<b>Function Name:</b>		void ADC_Init(void);
<b>Arguments :</b>	<b>Input:</b>	Macros from ADC_Configure.h header file
		Range : each configuration Macro has a range which is data sheet dependant
		Description : Specifies ADC configurations
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> Yes
<b>Description:</b>	This function Initializes necessary configurations for Analog-to-Digital Converter Module	

<b>Function Name:</b>		u8 ADC_StartConversion(ADC_ChannelType ChannelId);
<b>Arguments :</b>	<b>Input:</b>	Name : ChannelId
		Type : ADC_ChannelType
		Range : 0-Number of ADC channels (HW Dependant)
		Variable / Macro : Macro
		Description : Indicates which ADC channel to read from
	<b>Output:</b>	Type : unsigned char (u8)
		Range : 0-255
		Variable / Macro : Variable
		Description : Converted Digital Data
<b>Return :</b>		u8
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function receives input level from specified Pin Used typedefs ADC_ChannelType : Specifies which channel to read signal from	

**CAN Module:**

<b>Function Name:</b>		void CAN1_Init(void);
<b>Arguments :</b>	<b>Input:</b>	Range : each configuration has a different range
		Variable / Macro : Macros
		Description : CAN1 Module Configurations
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> Yes
<b>Description:</b>	This function Initializes necessary configurations for CAN Module	

<b>Function Name:</b>		void CAN1_TransmitMessage( void );
<b>Arguments :</b>	<b>Input:</b>	Passed by writing over TxMailBox
		Type : unsigned char
		Range : 0-255
		Variable / Macro : Variable
		Description : Message content
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function Transmits a message to CAN Transceiver	

**Light Switch Module:**

<b>Function Name:</b>		LightSwitch_StateType LightSwitch_getState( void );
<b>Arguments :</b>	<b>Input:</b>	None
	<b>Output:</b>	Name : -
		Type : LightSwitch_StateType (High/Low)
		Range : 0-1
		Variable / Macro : Variable
		Description : Light Switch Current state

<b>Return :</b>	LightSwitch_StateType
<b>Synchronous:</b> Yes	<b>Reentrant:</b> Yes
<b>Description:</b>	This function gets the current light switch state Used Typedefs LightSwitch_StateType : Specifies switch level (ON/OFF)

### Speed Sensor Module:

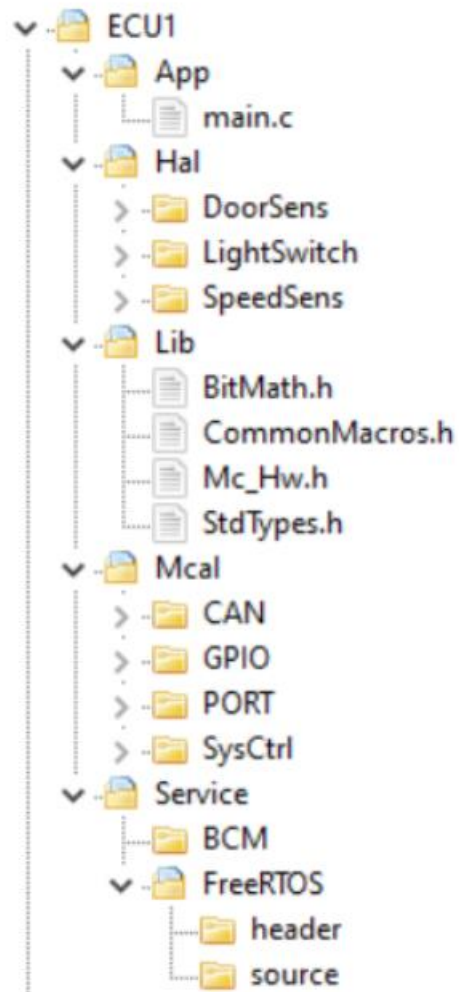
<b>Function Name:</b>	u32 SpeedSens_getSpeed( void );
<b>Arguments :</b>	<b>Input:</b> None
	<b>Output:</b> Name : -
	Type : unsigned integer
	Range : 0-4294967295
	Variable / Macro : Variable
	Description : Speed Sensor Current value
<b>Return :</b>	u32
<b>Synchronous:</b> Yes	<b>Reentrant:</b> No
<b>Description:</b>	This function gets the digital form of a speed sensor

### Door Sensor Module:

<b>Function Name:</b>	DoorSens_StateType DoorSens_getState( void );
<b>Arguments :</b>	<b>Input:</b> None
	<b>Output:</b> Name : -
	Type : DoorSens_StateType (Open/Closed)
	Range : 0-1
	Variable / Macro : Variable
	Description : Door Current state
<b>Return :</b>	DoorSens_StateType
<b>Synchronous:</b> Yes	<b>Reentrant:</b> No
<b>Description:</b>	This function gets the current light switch state

	Used Typedefs
	DoorSens_StateType : Specifies Door state (Open/Closed)

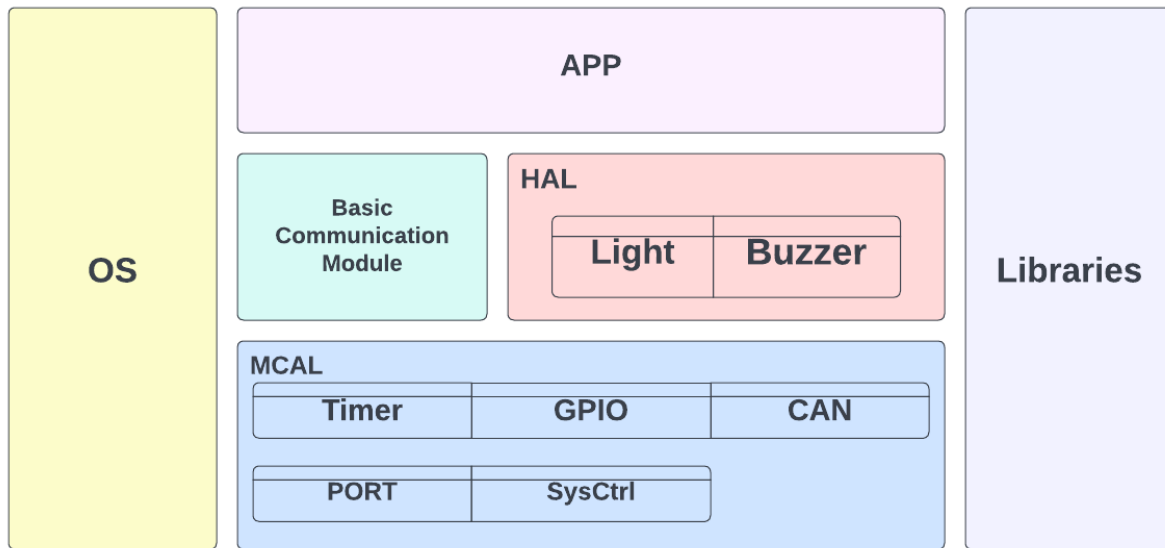
## ✓ Folder Structure:





## II. ECU 2

### ✓ Layered Architecture:



### ✓ ECU 2 Components:

- 1) Right Light
- 2) Left Light
- 3) Buzzer

### ✓ ECU 2 Modules:

MCAL Layer	HAL Layer
<ol style="list-style-type: none"> <li>1) General Purpose Input Output Module</li> <li>2) General Purpose Timers Module</li> <li>3) Controller Area Network Module</li> <li>4) Port Module</li> <li>5) System Control Module</li> </ol>	<ol style="list-style-type: none"> <li>1) Lights Module</li> <li>2) Buzzer Module</li> </ol>
Service Layer	
1) Operating System	2) Basic Communication Module

✓ **APIs:**

-There is many common API between ECU1 and ECU2 such as:

- **Port Module:** void PORT\_Init (const u8 PinConfig )
- **SysCtrl Module:** void SysCtrl\_MicrocontrollerInit (void)
- **General Purpose Input Output Module:**  
GPIO\_LevelType GPIO\_ReadChannel(GPIO\_ChannelType ChannelId);
- **CAN Module:** void CAN1\_Init(void)

❖ The difference is in General Purpose Timers Module, GPIO to write over, CAN Module to the received data, Buzzer and Lights Modules.

**General Purpose Timers Module:**

<b>Function Name:</b>		void GPT_Init ( Gpt_ConfigType * GPT_ConfigArray)
<b>Arguments :</b>	<b>Input:</b>	Name : GPT_ConfigArray
		Type : Array of Gpt_ConfigType Gpt_ConfigType is a structure which represents each pin name and configurations
		Range : Array size is hardware dependant as each element represents a GPT channel.
		Range : 0-4294967295
		Macros : which represent each channel configurations
		Description : Specifies each GPT channel configuration
	<b>Output:</b>	None
<b>Return :</b>		Void
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function initializes the microcontroller timer with desired configurations <b>Used typedefs</b> Gpt_ConfigType : Contains configurations associated with timers such as (Channel Id , Channel Mode , Channel Tick Frequency , etc..)	

<b>Function Name:</b>		void GPT_StartTimer( Gpt_ChannelType Channel, Gpt_ValueType Counts);
<b>Arguments :</b>	<b>Input:</b>	Name : Channel
		Type : Gpt_ChannelType
		Range : 0-Number of GPT Channels (HW dependant)
		Variable / Macro : Macro
		Description : Specifies which GPT channel to start
	<b>Input:</b>	Name: Ticks
		Type : Gpt_ValueType (unsigned integer)
		Range : 0-4294967295
		Variable / Macro : Variable
		Description : Specifies the number of ticks desired
	<b>Output:</b>	None
<b>Return :</b>		Void
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function starts the specified timer with desired number of ticks <b>Used typedefs</b> Gpt_ChannelType : Contains all the channel IDs Gpt_ValueType : unsigned integer	

<b>Function Name:</b>		void GPT_StopTimer( Gpt_ChannelType Channel);
<b>Arguments :</b>	<b>Input:</b>	Name : Channel
		Type : Gpt_ChannelType
		Range : 0-Number of GPT Channels (HW dependant)
		Variable / Macro : Macro
		Description : Specifies which GPT channel to stop
	<b>Output:</b>	None
<b>Return :</b>		Void
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function stops the specified timer with <b>Used typedefs</b> Gpt_ChannelType : Contains all the channel IDs	

**General Purpose Input Output Module:**

<b>Function Name:</b>		void GPIO_WriteChannel (GPIO_ChannelType ChannelId, GPIO_LevelType Level)
<b>Arguments :</b>	<b>Input:</b>	Name : ChannelId
		Type : Gpt_ChannelType
		Range : 0-Number of GPT Channels (HW dependant)
		Variable / Macro : Macro
		Description : Specifies which GPIO channel to write over
	<b>Output:</b>	Name: Level
		Type : GPIO_LevelType (High/Low)
		Range : 0-1
		Variable / Macro : Variable
		Description : Sets GPIO Channel level
<b>Return :</b>		Void
<b>Synchronous:</b> Yes		<b>Reentrant:</b> Yes
<b>Description:</b>	This function sets specified Output Pin value as desired <b>Used typedefs</b> GPIO_ChannelType : Specifies which channel to write over GPIO_LevelType : Specifies desired level (High/Low)	

**CAN Module:**

<b>Function Name:</b>		U8 CAN1_ReceiveMessage( void );
<b>Arguments :</b>	<b>Input:</b>	None
	<b>Output:</b>	Name : -
		Type : unsigned char (U8)
		Range : 0-255
		Variable / Macro : Variable
		Description : Received Data
<b>Return :</b>		U8
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function Receives a message from CAN Transceiver	

**Buzzer Module:**

<b>Function Name:</b>		void Buzzer_SetBuzzerON(void);
<b>Arguments :</b>	<b>Input:</b>	None
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function Turns the buzzer on	

<b>Function Name:</b>		void Buzzer_SetBuzzerOFF(void);
<b>Arguments :</b>	<b>Input:</b>	None
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function Turns the buzzer off	

**Lights Module:**

<b>Function Name:</b>		void Light_SetLightON(void);
<b>Arguments :</b>	<b>Input:</b>	None
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No
<b>Description:</b>	This function Turns the Lights on	

<b>Function Name:</b>		void Lights_SetLightsOFF(void);
<b>Arguments :</b>	<b>Input:</b>	None
	<b>Output:</b>	None
<b>Return :</b>		None
<b>Synchronous:</b> Yes		<b>Reentrant:</b> No

<b>Description:</b>	This function Turns the Lightsoff
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## ✓ Folder Structure:

