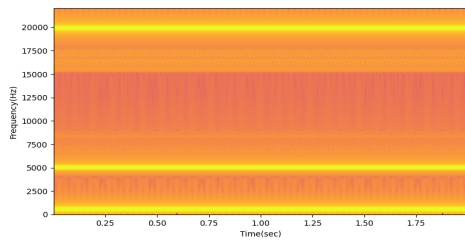
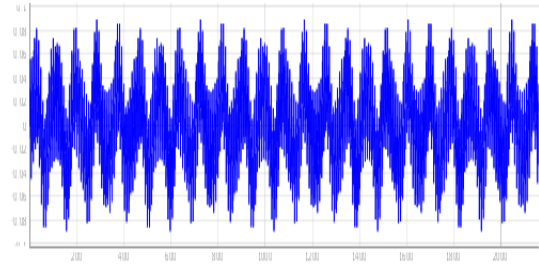
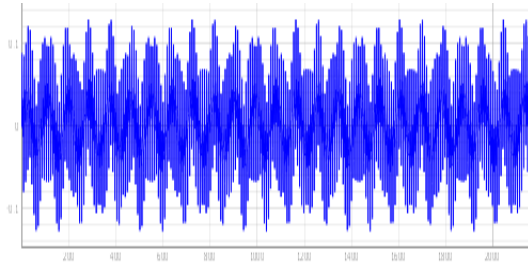


sounddddfile.wav



newData.WAV

