

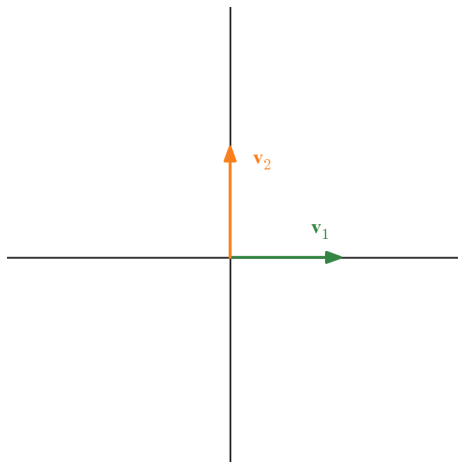
# Basis, Eigenvalues and Eigenvectors

Hayk Aprikyan, Hayk Tarkhanyan

March 28, 2025

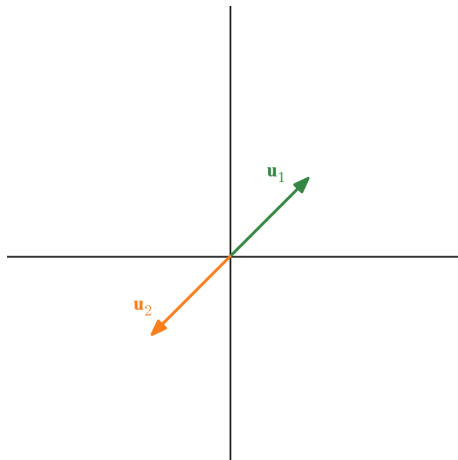
# Motivation

When talking about vectors/matrices, why do we focus on these vectors?



# Motivation

And not on these:

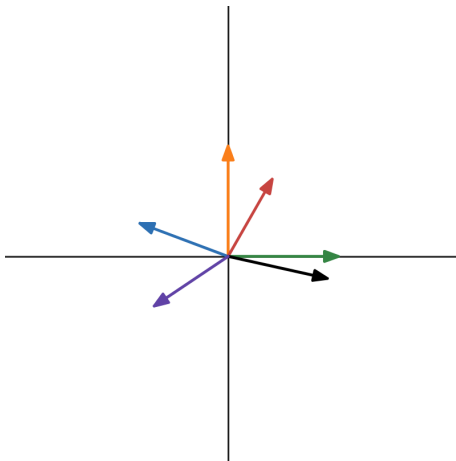


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We call expressions like these:

$$\text{something} \cdot \mathbf{v}_1 + \text{something} \cdot \mathbf{v}_2$$

the **linear combinations** of  $\mathbf{v}_1$  and  $\mathbf{v}_2$ .

In our case, the vector  $[4 \ 7]$  is a linear combination of  $\mathbf{v}_1$  and  $\mathbf{v}_2$ .

# Span

More generally,

## Definition

For any vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$  and for any scalars  $c_1, c_2, \dots, c_k$ , the expression

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_k\mathbf{v}_k$$

is called a **linear combination** of the vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$ .

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So in this sense, all vectors of  $\mathbb{R}^2$  can be written as linear combinations of  $\mathbf{v}_1$  and  $\mathbf{v}_2$ ! In this case, we say that  $\mathbb{R}^2$  is the **span** of  $\mathbf{v}_1$  and  $\mathbf{v}_2$ :

## Definition

The set of all possible linear combinations of the vectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$  is called their **span**, i.e.

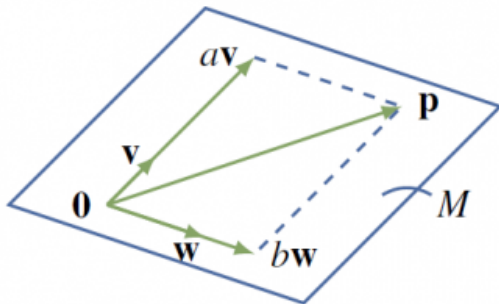
$$\text{span}\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\} = \{c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_n\mathbf{v}_n \mid c_1, c_2, \dots, c_n \in \mathbb{R}\}.$$

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Geometrically, the span represents all the vectors that we can get by adding multiples of the given vectors.

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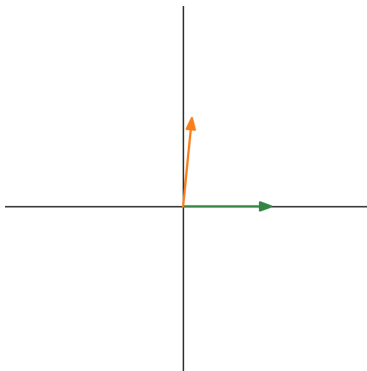
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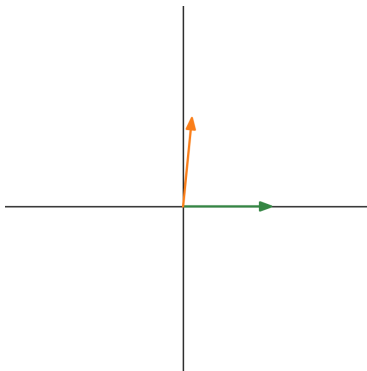
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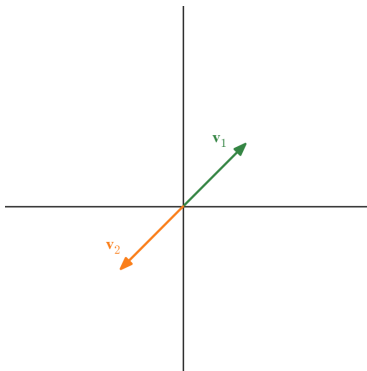


Again, it is the whole  $\mathbb{R}^2$ : We can express any vector using these two.

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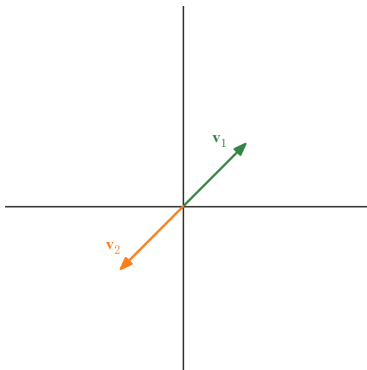
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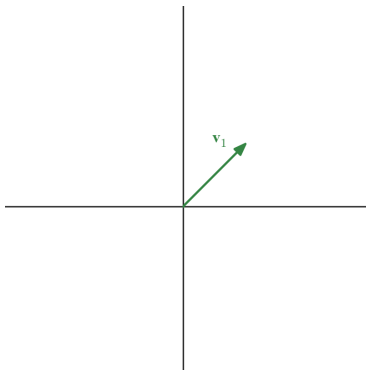
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Since they both lie on the line  $y = x$ , their span is the line  $y = x$  itself.

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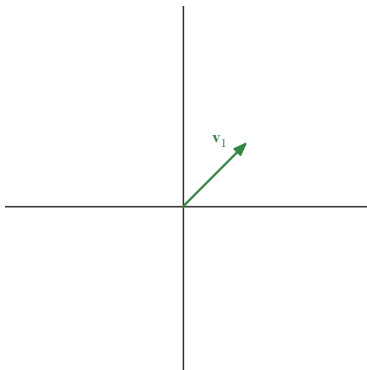
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Again, the span of  $\begin{bmatrix} 1 & 1 \end{bmatrix}$  is the line  $y = x$ .

Notice that in all cases so far, the span was either  $\mathbb{R}^2$  or some subspace of  $\mathbb{R}^2$ . Indeed,

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But what is the reason that

- in one case (e.g.  $\mathbf{v}_1 = [1 \ 0]$  and  $\mathbf{v}_2 = [0 \ 1]$ ) the span is the whole  $\mathbb{R}^2$ ,
- but in another case (e.g.  $\mathbf{u}_1 = [1 \ 1]$  and  $\mathbf{u}_2 = [-1 \ -1]$ ) the span is only a line?

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Because in the second case, one of the vectors can be expressed by another!

# Linear Independence

Indeed, you can express  $\mathbf{u}_2$  with  $\mathbf{u}_1$ :

$$\mathbf{u}_2 = \begin{bmatrix} -1 \\ -1 \end{bmatrix} = -1 \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix} = (-1) \cdot \mathbf{u}_1,$$

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In this case, we say that

- the vectors  $\mathbf{u}_1$  and  $\mathbf{u}_2$  are **linearly dependent**,
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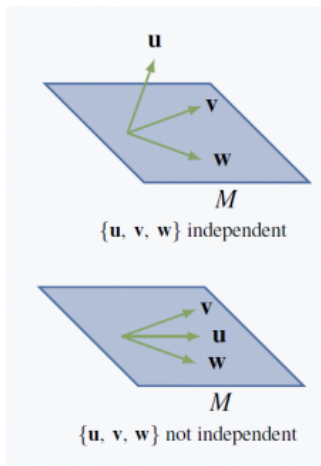
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And we say that they are linearly dependent if one of them, say  $\mathbf{v}_n$ , can be written as

$$\mathbf{v}_n = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_{n-1}\mathbf{v}_{n-1}$$

# Linear Independence



Check these animations:

- [www.desmos.com/calculator/9rnbn0ycdd](http://www.desmos.com/calculator/9rnbn0ycdd)
- [www.desmos.com/calculator/aje8cboe0j](http://www.desmos.com/calculator/aje8cboe0j)

# Linear Independence

Geometrically,

- Two vectors are linearly dependent if they lie on the same line,
  - Three vectors are linearly dependent if they lie on the same plane,
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There is also another characterization of linear independence (try to prove it by yourself):

## Theorem

Vectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$  are linearly independent if and only if the equation

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_n\mathbf{v}_n = \mathbf{0}$$

is *only* true if  $c_1 = c_2 = \dots = c_n = 0$ .

(i.e. if you plug in any numbers other than 0, the sum will not be  $\mathbf{0}$ ).

# Basis

So now we can say that the vectors

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \text{and} \quad \mathbf{v}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

are linearly independent and their span is  $\mathbb{R}^2$ .

We call the pairs of vectors like  $\mathbf{v}_1$  and  $\mathbf{v}_2$  the **basis** of the space  $\mathbb{R}^2$ .

## Definition

The vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  are called a **basis** of the vector space  $V$  if:

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2.  $V$  is equal to the span of  $\mathbf{v}_1, \dots, \mathbf{v}_n$ .

In other words, there are no "irrelevant", "redundant" vectors, and any vector of  $V$  can be expressed with  $\mathbf{v}_1, \dots, \mathbf{v}_n$ .

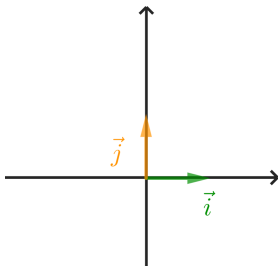
(In fact, such representation is always unique, i.e. there is only one way to express  $\begin{bmatrix} 3 & 4 \end{bmatrix}$  with  $\mathbf{v}_1 = \begin{bmatrix} 1 & 0 \end{bmatrix}$  and  $\mathbf{v}_2 = \begin{bmatrix} 0 & 1 \end{bmatrix}$ :  $3 \cdot \mathbf{v}_1 + 4 \cdot \mathbf{v}_2$ )

## Example

The vectors

$$\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad \mathbf{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

form a basis for  $\mathbb{R}^2$  and are called the **standard basis**. They are often denoted  $\hat{i}, \hat{j}$ .

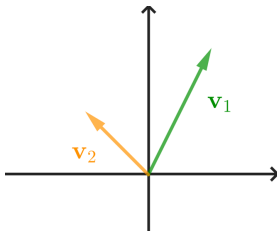


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The linearly independent vectors

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

form a basis for  $\mathbb{R}^2$  as these vectors are linearly independent and their span is  $\mathbb{R}^2$ .

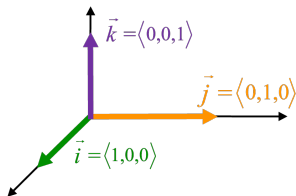


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form a basis for  $\mathbb{R}^3$  and are called the **standard basis**. They are often denoted  $\hat{i}, \hat{j}, \hat{k}$ .



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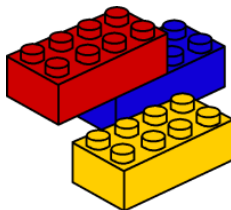
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The basis is our Lego set of "building blocks" out of which we build our castle (i.e. the vector space). Since they all have the same number of vectors, we call that number the **dimension** of the space.



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- The dimension of  $\mathbb{R}^n$  is  $n$ ,
- The dimension of a line is 1,
- The dimension of a plane is 2,
- etc.

The dimension describes how **big** our vector space is. It shows how many linearly independent vectors are there in that vector space at most.

# Geometric Interpretation of Matrices (last time)

Getting back to our matrices, our main question remains:

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Turns out, the answer is hidden in the concept of basis.

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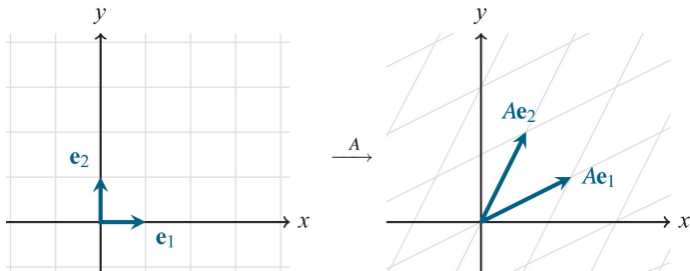
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# Geometric Interpretation of Matrices (last time)



As we see, applying a matrix **transforms the basis vectors**  $\mathbf{e}_1$  and  $\mathbf{e}_2$  into the **columns of the matrix**:

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} \mapsto \text{1st column of } A$$

$$\begin{bmatrix} 0 \\ 1 \end{bmatrix} \mapsto \text{2nd column of } A$$

# Geometric Interpretation of Matrices (last time)

Therefore any vector with coordinates  $\begin{bmatrix} a \\ b \end{bmatrix}$  is transformed into

$$a \begin{bmatrix} 2 \\ 1 \end{bmatrix} + b \begin{bmatrix} 1 \\ 2 \end{bmatrix},$$

i.e. the linear transformation sends our basis vectors to its columns, which become a new basis for our space.

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More precisely, if the columns of  $A$  are linearly independent, then they form a basis.

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The number of linearly independent columns of the matrix  $A$  is called the **rank** of  $A$ .

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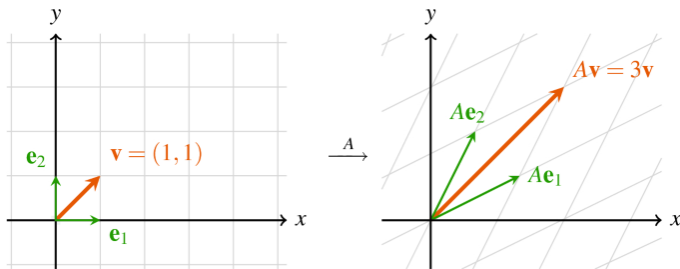
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Finally, peace.

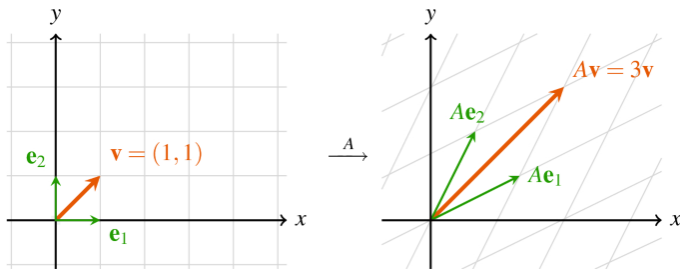
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Sometimes the matrix also has some vectors which **do not change their direction** when being multiplied (transformed) by that matrix, rather they get scaled by some number:



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Sometimes the matrix also has some vectors which **do not change their direction** when being multiplied (transformed) by that matrix, rather they get scaled by some number:



Vectors like these are of special interest to us, and we call them *eigenvectors*.

# Eigenvalues and Eigenvectors

## Definition

If for some number  $\lambda$  and some non-zero vector  $\mathbf{v}$

$$A\mathbf{v} = \lambda\mathbf{v}$$

then we say

- $\lambda$  is an **eigenvalue** of  $A$ ,
- $\mathbf{v}$  is an **eigenvector** of  $A$  corresponding to the eigenvalue  $\lambda$ .

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## Example

For the matrix  $A = \begin{bmatrix} 3 & 5 \\ 1 & -1 \end{bmatrix}$  and vector  $\mathbf{v} = \begin{bmatrix} 5 \\ 1 \end{bmatrix}$ ,

$$A\mathbf{v} = \begin{bmatrix} 3 & 5 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 5 \\ 1 \end{bmatrix} = \begin{bmatrix} 20 \\ 4 \end{bmatrix} = 4\mathbf{v}$$

so  $\lambda = 4$  is an eigenvalue of  $A$  with eigenvector  $\mathbf{v}$ .



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## Remark

If  $\mathbf{v}$  is an eigenvector of  $A$ , then for any scalar  $c \neq 0$ ,  $c\mathbf{v}$  is also an eigenvector for  $A$ .

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For  $A \in \mathbb{R}^{n \times n}$ , the set of all eigenvectors of  $A$  associated with an eigenvalue  $\lambda$ , together with the zero vector, is called the **eigenspace** of  $A$  with respect to  $\lambda$  and is denoted by  $E_\lambda$ .

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How can we find the eigenvalues and eigenvectors of a given matrix?

# Eigenvalues and Eigenvectors

Suppose  $A \in \mathbb{R}^{n \times n}$  is a matrix, and we want to find  $x \in \mathbb{R}$  and  $\mathbf{v} \in \mathbb{R}^n$  such that:

$$A\mathbf{v} = x\mathbf{v} = I(x\mathbf{v}) = xI\mathbf{v}$$

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The polynomial above is called the **characteristic polynomial** of  $A$ . Its roots are the eigenvalues of  $A$ .



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$$p_A(x) = \det(A - xI) = (3-x)(-1-x) - 5 = x^2 - 2x - 8$$

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Hence, the roots of  $p_A(x)$  are  $\lambda = 4$  and  $\lambda = -2$ , so these are the eigenvalues of  $A$ . The spectrum of  $A$  is  $\{4, -2\}$ .

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Similarly we get  $E_{-2} = \{a \cdot [-1 \quad 1]^T \mid \text{for any } a \in \mathbb{R}\}$ .

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As a bonus, we have a surprising theorem:

## Theorem

The determinant of a matrix is equal to the product of its eigenvalues:

$$\det(A) = \lambda_1 \cdot \lambda_2 \cdot \dots \cdot \lambda_n$$

and the trace of a matrix is equal to the sum of its eigenvalues:

$$\operatorname{tr}(A) = \lambda_1 + \lambda_2 + \dots + \lambda_n$$

# Systems of Linear Equations

Let us consider one last application of the matrices.

## Question

Imagine scrolling Facebook, when you suddenly see the following problem: You have 2 types of fruits, apples and oranges. You buy 2 apples and 3 oranges for a total cost of 11 dollars. Additionally, you buy 1 apple and 4 oranges for a total cost of 7 dollars.

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Let  $x$  be the cost of one apple and  $y$  be the cost of one orange. The problem can be represented as a  $2 \times 2$  system of linear equations:

$$\begin{cases} 2x + 3y = 11 \\ x + 4y = 7 \end{cases}$$

Solving this system will give us the prices of apples ( $x$ ) and oranges ( $y$ ).



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A system of  $m$  linear equations with  $n$  variables can be written as:

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## Definition

A **particular solution** to the system is a set of values for the variables  $(x_1, x_2, \dots, x_n)$  that satisfies all equations simultaneously. The collection of all particular solutions is called the **general solution**.

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So Facebook is just asking: On which vector should you apply this matrix to get  $\begin{bmatrix} 11 \\ 7 \end{bmatrix}$ ?

# Systems of Linear Equations

Let's consider three systems of linear equations:

a)

$$\begin{cases} 2x + 3y = 7 \\ 4x - y = 5 \end{cases}$$

b)

$$\begin{cases} 2x + 3y = 7 \\ 4x + 6y = 14 \end{cases}$$

c)

$$\begin{cases} 2x + 3y = 7 \\ 4x + 6y = 15 \end{cases}$$

# Systems of Linear Equations

a)

$$\begin{cases} 2x + 3y = 7 \\ 4x - y = 5 \end{cases}$$

$$2x + 3y = 7 \Rightarrow 2x = 7 - 3y \Rightarrow x = \frac{7 - 3y}{2}$$

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$$x = \frac{7 - 3(\frac{1}{2})}{2} = 2$$

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$$\begin{cases} 2x + 3y = 7 \\ 4x - y = 5 \end{cases}$$

$$2x + 3y = 7 \Rightarrow 2x = 7 - 3y \Rightarrow x = \frac{7 - 3y}{2}$$

$$4\left(\frac{7 - 3y}{2}\right) - y = 5 \Rightarrow 7 - 3y - y = 5 \Rightarrow -4y = -2 \Rightarrow y = \frac{1}{2}$$

$$x = \frac{7 - 3(\frac{1}{2})}{2} = 2$$

**Solution:**  $x = 2, \quad y = \frac{1}{2}$



# Systems of Linear Equations

b)

$$\begin{cases} 2x + 3y = 7 \\ 4x + 6y = 14 \end{cases}$$

$$2x + 3y = 7 \Rightarrow 2x = 7 - 3y \Rightarrow x = \frac{7 - 3y}{2}$$

# Systems of Linear Equations

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**Infinite solutions:**  $x = \frac{7-3y}{2}$ , for any  $y \in \mathbb{R}$

# Systems of Linear Equations

c)

$$\begin{cases} 2x + 3y = 7 \\ 4x + 6y = 15 \end{cases}$$

Multiplying the first equation by 2 gives:

$$4x + 6y = 14$$

which contradicts the second equation.

# Systems of Linear Equations

c)

$$\begin{cases} 2x + 3y = 7 \\ 4x + 6y = 15 \end{cases}$$

Multiplying the first equation by 2 gives:

$$4x + 6y = 14$$

which contradicts the second equation.

**No solution.**

# Systems of Linear Equations

So as we saw, in general a system of linear equations can have a *unique solution*, *no solution*, or *infinitely many solutions*.

## Definition

A system of linear equations is **consistent** if it has at least one solution. A system is *inconsistent* if it has no solutions.

# Systems of Linear Equations

Consider the system of three linear equations:

$$\begin{cases} 2x + y - z &= 5 \\ -3x - 2y + 2z &= -8 \\ x + 4y - 3z &= 1 \end{cases}$$



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We can write it in the form:

$$A\mathbf{x} = \mathbf{b},$$

where

$$A = \begin{bmatrix} 2 & 1 & -1 \\ -3 & -2 & 2 \\ 1 & 4 & -3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 5 \\ -8 \\ 1 \end{bmatrix}$$

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## Theorem (very fundamental)

The system  $A\mathbf{x} = \mathbf{b}$  has a unique solution for any vector  $\mathbf{b} \in \mathbb{R}^n$ , if and only if  $\det A \neq 0$  (i.e.  $A$  is invertible).