Hayk Aprikyan, Hayk Tarkhanyan

April 8, 2025

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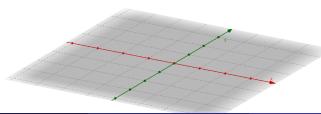
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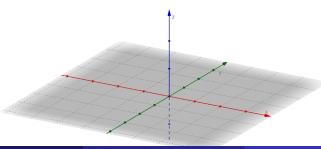
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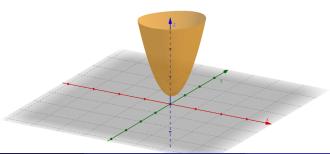
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How can you measure the effect of increasing the cost of apple by a little (i.e. how quickly will f change if x changes)?

By fixing y and then doing the usual derivative stuff with x!

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#### Definition

If there exists a finite limit

$$f_{x} = \lim_{h \to 0} \frac{f(x+h,y) - f(x,y)}{h}$$

then it is called the **partial derivative** of f(x,y) with respect to x, and denoted by  $f_x$  or  $\frac{\partial f}{\partial x}$ .

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Similarly, we define the partial derivative of f(x, y) with respect to y as:

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### Example

If 
$$f(x, y) = x^2 + y^2$$
, then:

$$f_x = 2x$$
 and  $f_y = 2y$ 

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The partial derivative is the rate of the function change with respect to only one of the variables, while the others are being kept unchanged (constant).

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So naturally, instead of 1 object to describe the speed, we have 2 objects. We can combine them together in one vector:

#### **Definition**

The vector consisting of the partial derivatives of f(x, y):

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \end{bmatrix}$$

is called the **gradient** of f(x, y).

In the previous example,  $\nabla f = \begin{bmatrix} 2x & 2y \end{bmatrix}$ .



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Similarly, for a function of n variables,  $f(x_1, ..., x_n) = f(\mathbf{x})$  we define partial derivatives as:

$$f_{x_1}(\mathbf{x}) = \frac{\partial f}{\partial x_1}(\mathbf{x}) = \lim_{h \to 0} \frac{f(x_1 + h, x_2, \dots, x_n) - f(x_1, x_2, \dots, x_n)}{h},$$

$$f_{x_2}(\mathbf{x}) = \frac{\partial f}{\partial x_2}(\mathbf{x}) = \lim_{h \to 0} \frac{f(x_1, x_2 + h, \dots, x_n) - f(x_1, x_2, \dots, x_n)}{h},$$

:

$$f_{x_n}(\mathbf{x}) = \frac{\partial f}{\partial x_n}(\mathbf{x}) = \lim_{h \to 0} \frac{f(x_1, x_2, \dots, x_n + h) - f(x_1, x_2, \dots, x_n)}{h}.$$

And the gradient of  $f(\mathbf{x})$  as:

$$\nabla f = \frac{df}{d\mathbf{x}} = \begin{bmatrix} \frac{\partial f(\mathbf{x})}{\partial x_1} & \frac{\partial f(\mathbf{x})}{\partial x_2} & \dots & \frac{\partial f(\mathbf{x})}{\partial x_n} \end{bmatrix} \in \mathbb{R}^{1 \times n}$$

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### **Properties**



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$$\frac{\partial}{\partial x_i}(f(\mathbf{x})\cdot g(\mathbf{x})) = \frac{\partial f(\mathbf{x})}{\partial x_i}\cdot g(\mathbf{x}) + f(\mathbf{x})\cdot \frac{\partial g(\mathbf{x})}{\partial x_i}$$

# Example

Let 
$$f(x,y) = 2x^2$$
 and  $g(x,y) = 4x + 6y$ .  

$$(f \cdot g)_x = 2x^2(4) + (4x + 6y)(4x) = 24x^2 + 24xy$$

$$(f \cdot g)_y = 2x^2(6) + (4x + 6y)(0) = 12x^2$$

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Assume you're running a supermarket with the profit function

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$$x(t) = 400 + 3t,$$
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How does a change of temperature affect your profit?

In other words,

- if f depends on x and y
- and x (or y) depends on t
- how much does f change as t changes?

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Turns out, there is a simple formula for that:

$$\frac{\partial f}{\partial t} = \frac{\partial f}{\partial x} \cdot \frac{\partial x}{\partial t} + \frac{\partial f}{\partial y} \cdot \frac{\partial y}{\partial t}$$

which is called the chain rule.

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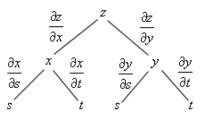
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## Chain Rule

#### Example

Let 
$$z = \sin(x^2 + y^2)$$
,  $x = t^2 + 3$ ,  $y = t^3$ .

$$\frac{dz}{dt} = \frac{\partial z}{\partial x}\frac{dx}{dt} + \frac{\partial z}{\partial y}\frac{dy}{dt} = (2x\cos(x^2 + y^2))\cdot(2t) + (2y\cos(x^2 + y^2))\cdot(3t^2)$$
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Let  $z(x) = x^2 + 4x$ ,  $x(t) = 5t^3 + 2t$ . We can again use the chain rule:

$$\frac{dz}{dt} = \frac{dz}{dx} \cdot \frac{dx}{dt} = (2x+4) \cdot (15t^2+2) = (2 \cdot (5t^3+2t)+4) \cdot (15t^2+2)$$

$$=150t^5+80t^3+60t^2+8t+8$$

When calculating the gradient of a function, we consequently take the rate of change of each coordinate  $(x_1, x_2, \text{ etc})$ , while fixing all other coordinates. What if we change all coordinates simultaneously?

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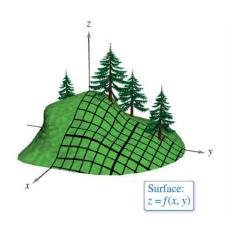
Note that the directional derivative is a *number* (like partial derivatives), not a vector.

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The directional derivative shows how much our function changes if we "walk" not only along the *x* or *y*-axis, but by an arbitrary direction of our choice.



For example, you might want to increase the price of coffee by h drams, but increase the price of tea two times more, i.e. by 2h drams. In this case you would be considering the directional derivative along the vector  $\begin{bmatrix} 1 & 2 \end{bmatrix}$ 

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How to actually compute the directional derivative?

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- Play with directional derivative

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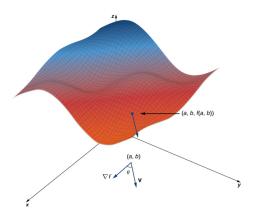
A particularly important question you might ask is:

#### Question

By which direction should I move, so the function increases the most?

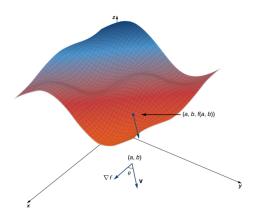
In other words, along which direction does  $\nabla_{\mathbf{v}} f$  take its highest value?

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Suppose  $\mathbf{v}$  is any vector (with  $\|\mathbf{v}\| = 1$ ).

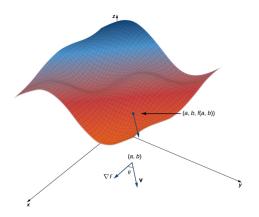
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Suppose v is any vector (with  $\|\textbf{v}\|=1).$  As we saw,

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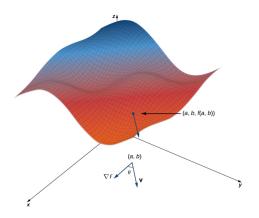




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$$\nabla_{\mathbf{v}} f = \nabla f \cdot \mathbf{v} = \|\nabla f\| \cdot \|\mathbf{v}\| \cdot \cos \theta =$$

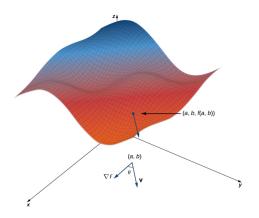
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Suppose **v** is any vector (with  $\|\mathbf{v}\| = 1$ ). As we saw,

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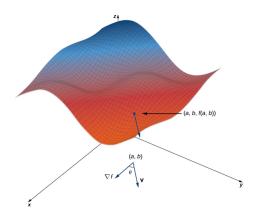
April 8, 2025



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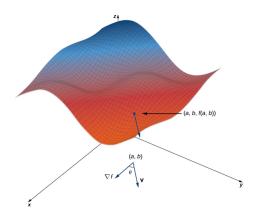
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Lecture 7

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Similarly,  $-\nabla f$  is the fastest decreasing direction of the function.

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#### **Definition**

 $\mathbf{x}_0$  is called a **local maximum (minimum)** point of f if there exists a positive number  $\delta > 0$  such that for all  $\mathbf{x}$ , if  $\|\mathbf{x} - \mathbf{x}_0\| < \delta$ , then  $f(\mathbf{x}) \leq f(\mathbf{x}_0)$   $(f(\mathbf{x}) \geq f(\mathbf{x}_0))$ .

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If  $\mathbf{x}_0$  is a local extremum point of f and there exists  $\nabla f(\mathbf{x}_0)$ , then  $\nabla f(\mathbf{x}_0) = \mathbf{0}$ . (The converse is not true).

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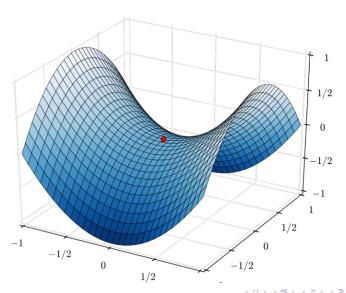
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#### **Definition**

 $\mathbf{x}_0$  is called a **saddle point** of f if  $\nabla f(\mathbf{x}_0) = \mathbf{0}$  but it's not an extremum point.



For the functions of one variable we looked at the sign of f''. In case of two variables, we look at:

- f<sub>xx</sub>
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#### Theorem

If at some point (a, b)

- D > 0 and  $f_{xx} > 0$   $\Rightarrow$  local minimum
  - D > 0 and  $f_{xx} < 0$   $\Rightarrow$  local maximum
  - D < 0  $\Rightarrow$  saddle point