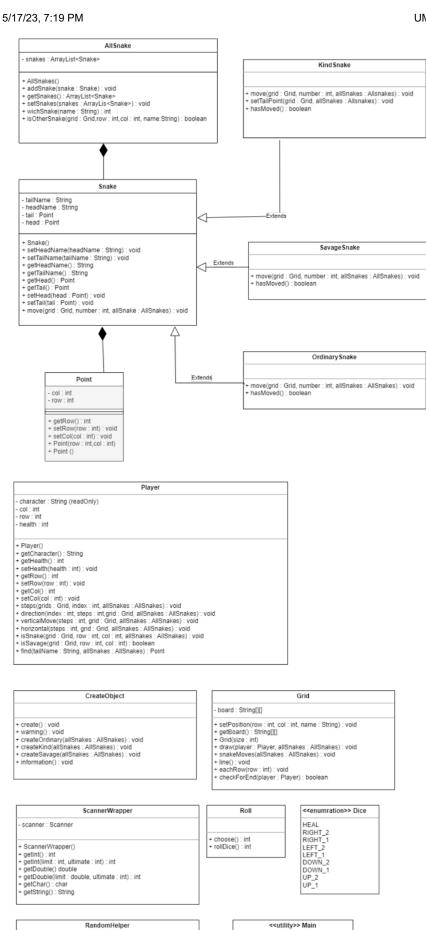
UML.png



+ main(args : String[]) : void

RANDOM GENERATOR : Random (readOnly)

RandomHelper () rextDouble(): double rextBoolean(): boolean rextInt(): int