

This assignment is to be done individually. The only person you can get help from is the instructor.

You will be creating a C# Console App .Net Framework program.

Let θ represent an angle in radians (don't worry about converting the radians to degrees).

In addition to the Main() function, there will be 3 other functions. f , g , and Display. f takes in a value of θ and returns $\sin(2 * \theta)$. g takes in a value of θ and returns $\log \theta$. Both f and g are non static.

Display is a static method. It will print the value of $\sin(2 * \theta)$, and $\log \theta$ in tabular form.

Program.cs contains the Main method which puts the program together.

In the Main, your program will determine the values of θ to perform the calculations on. To do this, prompt the user for a low value of θ (this will be the first θ to perform a calculation on) and an upper value of theta (this will be the last θ to perform a calculation on). You will then ask the user for the number of equally spaced values of θ values you would like to perform calculations on.

For instance, if the lower value of θ is -5 and the upper value of θ is 5 and the user wants 100 equally spaced values of θ , the θ values to perform calculations are :
-5,-4.9,-4.8, -4.70.... 4.7,4.8, 4.9,5

The output should be in 3 columns (tabular form) . One column depicts the value of θ , another Sin 2θ and the final column $\log \theta$.

Your program must also let the user use the program till they want to leave it.
Your code must be zipped up and demoed by Feb 12 , 7pm.

Do not wait till the last minute to demo your assignment. Imagine all 35 of my students wanting to demo at 6:30pm on Feb 12. There is no way I will be able to see all of you. You will get a 0 on such a simple assignment if you don't demo by 7pm on Feb 12. I will start seeing student demos next class. Please book an appointment via email (Official Sheridan email)

I would imagine most students will finish this assignment in 1 hour.

Any announcements made about the assignment are binding on the assignment