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Started Tuesday, 14 January 2025, 6:06 AM
        Completed Tuesday, 14 January 2025, 6:25 AM
           Duration 18 mins 39 secs
Ouestion 1
                     You are transporting some boxes through a tunnel, where each box is a parallelepiped, and is characterized by its length, width and height.
Correct
P Flag question
                     The height of the tunnel 41 feet and the width can be assumed to be infinite. A box can be carried through the tunnel only if its height is
                     strictly less than the tunnel's height. Find the volume of each box that can be successfully transported to the other end of the tunnel. Note:
                     Boxes cannot be rotated.
                     Input Format
                     The first line contains a single integer n, denoting the number of boxes.
                     n lines follow with three integers on each separated by single spaces - length, width; and height; which are length, width and height in feet
                     of the i-th box.
                     Constraints
                     1 < n < 100
                     1 \leq length_i, width<sub>i</sub>, height<sub>i</sub> \leq 100
```

Status Finished

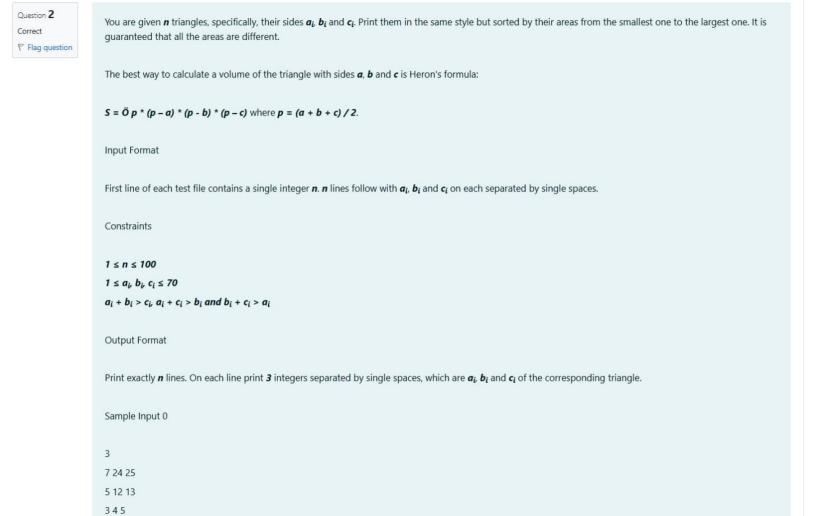
Output Format
For every box from the input which has a height lesser than 41 feet, print its volume in a separate line.
Sample Input 0
4
555
1 2 40
10 5 41
7 2 42
Sample Output 0
125
80
Explanation 0
The first box is really low, only $5$ feet tall, so it can pass through the tunnel and its volume is $5 \times 5 \times 5 = 125$ .
The second box is sufficiently low, its volume is $1 \times 2 \times 4 = 80$ .
The third box is exactly <b>41</b> feet tall, so it cannot pass. The same can be said about the fourth box.

Answer: (penalty regime: 0 %)

```
#include <stdio.h>
2 v int main(){
 3
        int n;
        scanf("%d", &n);
 4
        for(int i=0;i<n;i++){</pre>
5 +
            int 1, w, h;
 6
            scanf("%d %d %d", &l, &w, &h);
            if(h<41){
8 +
 9
                int v=1*w*h;
                printf("%d\n", v);
10
11
12
13
        return 0;
14 }
```

	Input	Expected	Got	
~	4	125	125	~
	5 5 5	80	80	
	1 2 40			
	10 5 41			
	7 2 42			

Passed all tests! <



```
Sample Output 0
345
5 12 13
7 24 25
Explanation 0
The square of the first triangle is 84. The square of the second triangle is 30. The square of the third triangle is 6. So the sorted order is the
reverse one.
Answer: (penalty regime: 0 %)
       #include <stdio.h>
       #include <math.h>
    2
       #include <stdlib.h>
    4 * typedef struct{
    5
           int a, b, c;
    6
           double area;
    7
       } triangle;
    8 - double calculate area(int a, int b, int c){
           double p = (a+b+c)/2.0;
    9
           return sqrt(p*(p-a)*(p-b)*(p-c));
   10
   11
   12
       int compare(const void *t1, const void *t2){
           triangle *tri1 = (triangle*)t1;
   13
   14
           triangle *tri2 = (triangle*)t2;
           if(tri1->area < tri2->area)
   15
           return -1;
   16
           if(tri1->area>tri2->area)
   17
           return 1;
   18
           return 0;
   19
   20
```

```
19
        return 0;
20
21
    int main(){
22
        int n;
        scanf("%d", &n);
23
        triangle triangles[n];
24
25
        for(int i=0;i<n;i++){</pre>
            int a, b, c;
26
27
            scanf("%d %d %d", &a, &b, &c);
            triangles[i].a=a;
28
29
            triangles[i].b=b;
            triangles[i].c=c;
30
            triangles[i].area=calculate_area(a,b,c);
31
32
33
        qsort(triangles,n,sizeof(triangle),compare);
        for(int i=0;i<n;i++){</pre>
34
35
            printf("%d %d %d\n", triangles[i].a, triangles[i].b, triangles[i].c);
36
37
        return 0;
38
```

	Input	Expected	Got	
~	3	3 4 5	3 4 5	~
	7 24 25	5 12 13	5 12 13	
	5 12 13	7 24 25	7 24 25	
	3 4 5			