Status	Finished			
Started	ted Tuesday, 14 January 2025, 6:06 AM			
Completed	Tuesday, 14 January 2025, 6:25 AM			
Duration	18 mins 39 secs			
Correct	You are transporting some boxes through a tunnel, where each box is a parallelepiped, and is characterized by its length, width and height.			
	The height of the tunnel 41 feet and the width can be assumed to be infinite. A box can be carried through the tunnel only if its height is strictly less than the tunnel's height. Find the volume of each box that can be successfully transported to the other end of the tunnel. Note: Boxes cannot be rotated.			
T n C C F	Input Format			
	The first line contains a single integer n , denoting the number of boxes.			
	n lines follow with three integers on each separated by single spaces - length _i , width _i and height _i which are length, width and height in feet of the i-th box.			
	Constraints			
	1 ≤ n ≤ 100			
	$1 \leq length_{i_j}$ width _{i_j} height _i ≤ 100			
	Output Format			
	For every box from the input which has a height lesser than 41 feet, print its volume in a separate line.			
	Sample Input 0			
	4			
	555			
	1 2 40			
	10 5 41			
	7 2 42			

```
Sample Output 0
```

125 80

Explanation 0

The first box is really low, only 5 feet tall, so it can pass through the tunnel and its volume is $5 \times 5 \times 5 = 125$.

The second box is sufficiently low, its volume is $1 \times 2 \times 4 = 80$.

The third box is exactly 41 feet tall, so it cannot pass. The same can be said about the fourth box.

Answer: (penalty regime: 0 %)



7 2 42 Passed all tests! <

printf("%d\n", v);

10 11

Question 2 Correct Flag question	You are given n triangles, specifically, their sides a _i , b _i and c _i . Print them in the same style but sorted by their areas from the smallest one to the largest one. It is guaranteed that all the areas are different.
	The best way to calculate a volume of the triangle with sides \boldsymbol{a} , \boldsymbol{b} and \boldsymbol{c} is Heron's formula:
	$S = \ddot{O} p * (p - a) * (p - b) * (p - c)$ where $p = (a + b + c) / 2$.
	Input Format
	First line of each test file contains a single integer n . n lines follow with a_i , b_i and c_i on each separated by single spaces.
	Constraints
	$1 \le n \le 100$
	$1 \le a_{ij} \ b_{ij} \ c_{i} \le 70$
	$a_i + b_i > c_i$, $a_i + c_i > b_i$ and $b_i + c_i > a_i$
	Output Format
	Print exactly <i>n</i> lines. On each line print <i>3</i> integers separated by single spaces, which are <i>a_i</i> , <i>b_i</i> and <i>c_i</i> of the corresponding triangle.
	Sample Input 0
	3
	7 24 25
	5 12 13
	345

```
Sample Output 0
345
5 12 13
7 24 25
Explanation 0
The square of the first triangle is 84. The square of the second triangle is 30. The square of the third triangle is 6. So the sorted order is the
reverse one.
Answer: (penalty regime: 0 %)
    1 #include <stdio.h>
    2 #include <math.h>
       #include <stdlib.h>
    4 + typedef struct{
    5
           int a, b, c;
           double area;
       } triangle;
    7
    8 v double calculate_area(int a, int b, int c){
           double p = (a+b+c)/2.0;
           return sqrt(p*(p-a)*(p-b)*(p-c));
   10
   11
   12 v int compare(const void *t1, const void *t2){
           triangle *tri1 = (triangle*)t1;
   13
   14
           triangle *tri2 = (triangle*)t2;
           if(tri1->area < tri2->area)
   15
   16
           return -1;
           if(tri1->area>tri2->area)
   17
   18
           return 1;
   19
           return 0;
   20
   21 v int main(){
```

```
19
        return 0;
20
21 - int main(){
22
        int n;
        scanf("%d", &n);
23
        triangle triangles[n];
24
        for(int i=0;i<n;i++){
25 •
            int a, b, c;
26
            scanf("%d %d %d", &a, &b, &c);
27
28
            triangles[i].a=a;
29
            triangles[i].b=b;
            triangles[i].c=c;
30
            triangles[i].area=calculate_area(a,b,c);
31
32
33
        qsort(triangles,n,sizeof(triangle),compare);
        for(int i=0;i<n;i++){
34 +
            printf("%d %d %d\n", triangles[i].a, triangles[i].b, triangles[i].c);
35
36
37
        return 0;
38
```

	Input	Expected	Got	
~	3	3 4 5	3 4 5	~
	7 24 25	5 12 13	5 12 13	
	5 12 13	7 24 25	7 24 25	
	3 4 5			