System Calls Programming

Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
int main() {
  pid_t pid;
  pid = fork();
  if (pid == -1) {
     printf("CHILD PROCESS NOT CREATED\n");
    exit(0); // Exit if forking failed
  }
  printf("THIS LINE EXECUTED TWICE\n");
  if (pid == 0) {
    // Child process execution
     printf("CHILD PROCESS\n");
     printf("Child Process ID: %d\n", getpid());
    printf("Parent Process ID of Child: %d\n", getppid());
  }
  else {
     printf("PARENT PROCESS\n");
     printf("Parent Process ID: %d\n", getpid());
    printf("Parent's Parent Process ID: %d\n", getppid());
  }
```

```
printf("IT CAN BE EXECUTED TWICE\n");
return 0;
}
```

OUTPUT:

```
-bash-4.4$ vi 5.c
-bash-4.4$ gcc 5.c
-bash-4.4$ ./a.out

THIS LINE EXECUTED TWICE

PARENT PROCESS

Parent Process ID: 7442

Parent's Parent Process ID: 5804

IT CAN BE EXECUTED TWICE

THIS LINE EXECUTED TWICE

CHILD PROCESS
-bash-4.4$ Child Process ID: 7443

Parent Process ID of Child: 1

IT CAN BE EXECUTED TWICE
```