

Amirul Iqwan

GAME DEV, PROGRAMMER, DESIGNER

As a Unity developer with a passion for immersive technologies, I bring creativity and technical expertise to create engaging virtual, augmented, and mixed reality experiences.



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🌐 <https://amiruliqwan.github.io/home-about/>

WORK EXPERIENCE

- Virtareal Sdn Bhd

Unity 3D Game Developer/Programmer

(May 2022 - August 2022)

I designed and implemented most gameplay systems in the game, from player movement to AR camera, gameplay scripting, the game's instruction and more (except for creating the art and audio which I directed my colleagues to create.)

🔗 https://play.google.com/store/apps/details?id=com.Virtareal.TujuTinAR&hl=en_US&gl=US

- Multimedia University

Research Assistant

(July 2021 - December 2021)

I designed and developed Multimedia Gallery spatial layout environment using virtual reality application.

EDUCATION

- Multimedia University

Bachelor of Multimedia (Hons.) , Virtual Reality

(November 2019 - February 2023)

3.72

- Multimedia University

Foundation in, Creative Multimedia

(July 2018 - July 2019)

3.12

SOFTWARE

Unity

Visual Studio

3ds Max

Blender

Substance Painter

Adobe Photoshop

Adobe Illustrator

SketchUp

PROGRAMMING

C++

C#

HTML

CSS

LANGUAGES

Bahasa Malaysia

Native



English

Proficient



AWARDS

Dean's List for:

Multimedia University

- Trimester 1, 2020/2021
- Trimester 1, 2021/2022
- Trimester 2, 2020/2021