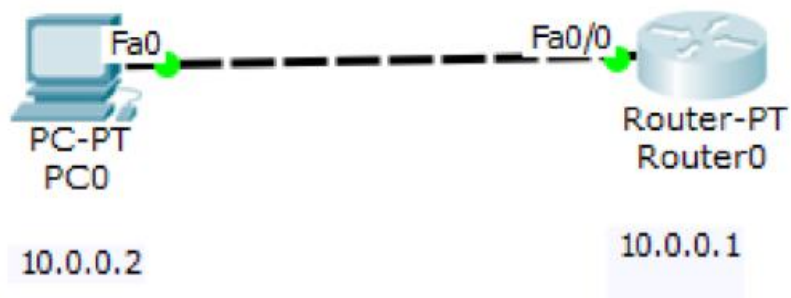


## Experiment - 12

Aim: To understand the operation of TELNET by accessing the router in server room from a PC in IT office.



## IOS Command Line Interface

```
Router>en
Router#cong t
      ^
% Invalid input detected at '^' marker.

Router#config t
Enter configuration commands, one per line.  End with CNTL/Z.
Router(config)#hostname r1
r1(config)#enable secret p1
r1(config)#interface fa0/0
r1(config-if)#ip address 10.0.0.1 255.0.0.0
r1(config-if)#no shut

r1(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to
up

r1(config-if)#line vty 0 5
r1(config-line)#login
% Login disabled on line 132, until 'password' is set
% Login disabled on line 133, until 'password' is set
% Login disabled on line 134, until 'password' is set
% Login disabled on line 135, until 'password' is set
% Login disabled on line 136, until 'password' is set
% Login disabled on line 137, until 'password' is set
r1(config-line)#password p0
r1(config-line)#
r1(config-line)#exit
r1(config)#exit
```

## Command Prompt

```
Ping statistics for 10.0.0.1:
  Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
  Minimum = 0ms, Maximum = 3ms, Average = 1ms

PC>telnet 10.0.0.1
Trying 10.0.0.1 ...Open

User Access Verification

Password:
Password:
rl>en
Password:
rl#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter
area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

C    10.0.0.0/8 is directly connected, FastEthernet0/0
```

## Command Prompt

```
Packet Tracer PC Command Line 1.0
PC>ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=1ms TTL=255
Reply from 10.0.0.1: bytes=32 time=0ms TTL=255
Reply from 10.0.0.1: bytes=32 time=0ms TTL=255
Reply from 10.0.0.1: bytes=32 time=3ms TTL=255

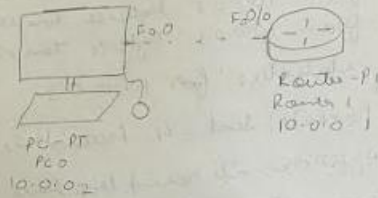
Ping statistics for 10.0.0.1:
  Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
  Minimum = 0ms, Maximum = 3ms, Average = 1ms
```

10/9/23

## Lab-12

Aim:- To understand the operation of Telnet by accessing the router in server room from a PC in IT office.

Topology:-



Procedure:-

- create a topology as shown above
- config the IP address & gateway for PC0
- config the router by executing the following commands
  - step 1: enable
  - step 2: config
  - step 3: hostname R1
  - step 4: enable secret 11
  - step 5: interface fastethernet 0/0
  - step 6: ip address fastethernet 0/0
  - step 7: no shut
  - step 8: line vty 0 5
  - step 9: login
  - step 10: password p0
  - step 11: exit; exit
  - step 12: Cc1

ping message to router  
password for user Access verification is P0  
password for enable is P1  
Accessing router CLI from PC  
show IP route.

PING OUTPUT -

Packet Tracer PC command line 1.0

PC > ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes = 32 Time = 0ms TTL = 255

Reply from 10.0.0.1: bytes = 32 Time = 0ms TTL = 255

Reply from 10.0.0.1: bytes = 32 Time = 0ms TTL = 255

Reply from 10.0.0.1: bytes = 32 Time = 0ms TTL = 255

Ping statistics for 10.0.0.1

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss)

Approximate round trip times in milliseconds:

Minimum = 0ms, Maximum = 0ms, Average = 0ms

PC > telnet 10.0.0.1

Typing 10.0.0.1 open

User Access Verification

password: P0

P1 > enable

Password: P1

> # show IP route

C 10.0.0.0/8 is directly connected,  
FastEthernet 0/0

### Observation:-

- TELNET stands for Teletype Network. It is a type of protocol that enables one computer to connect to another local computer.
- It is used as a standard TCP/IP protocol for ~~the~~ virtual terminal services provided by ISO.
- During TELNET operation, whatever is being performed on the remote computer will be displayed by the local computer. Telnet operates on a client/server principle.

M.D.  
3/8/2023