Instructions: Please read carefully

- Please rename this file as only your ID number (e.g. 18-****-1.doc or 18-****-1.pdf).
- Submit the file by Friday in the Portal Lab Performance section labeled Lab task 10. If you cannot complete the full task, do not worry. Just upload what you have completed.

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Section:-[F]

1. Write a C++ code to implement Binary Search Tree operations (insertion, traversal and searching)

Do the following to write program for a BST:

- 1. To construct a binary search tree of integers (**insert** one by one).
- 2. To **traverse** the tree using all the methods i.e., in order, preorder and post order.
- 3. To **search** an element on the BST.
- 4. There are three cases when you delete a node.
 - Case 1: Node with zero child (Leaf node)
 - Case 2: Node with one child
 - Case 3: Node with both children

Implement the logic of 3 cases one by one.

Hint: Your program should ask the user to input the choice what operation the user wants to perform.

- 1. Insert
- 2. Travers
- 3. Search
- 4. Delete

BST b

```
Class Node{
                                                       Class BST{
     Data
                                                         root
     lptr, rptr
                                                         BST(){
     Node(){
                                                          Root = NULL
     Everything null
                                                       insert(x)
     Node(int a){
                                                        if(Root == null)
                                                         Node * nptr = new Node();
     Data = a
     Everything else null
                                                         Nptr->Data = x;
                                                         Root = nptr;
                                                       .....}// for inserting root node
 }
                                                        else {......}// for inserting rest of the nodes
                                                       Preorder(Node * tptr){
                                                         If(tptr !=Null){
                                                            Print(tptr->Data)
                                                            Preorder(tptr->lptr)
                                                            Preorder(tptr->rptr)
main(){
```

```
b.insert(10)
b.insert(20)
b.Preorder(b.root)
}
```

```
Your code here:-
#include <iostream>
using namespace std;
struct node
  int value;
  node *left;
  node *right;
};
struct node *root=NULL;
class BinarySearchTree
public:
  void insert(int x, node *leaf);
  void inorder(node *leaf);
  void postorder(node *leaf);
  void preorder(node *leaf);
};
void BinarySearchTree :: insert(int x, node *leaf)
  if(root == NULL)
    root= new node;
    root->value= x;
    root->left= NULL;
    root->right= NULL;
  }
  else
    if(x < leaf->value)
      if(leaf->left != NULL)
         insert(x, leaf->left);
      else
         leaf->left= new node;
         leaf->left->value= x;
        leaf->left->left= NULL;
         leaf->left->right= NULL;
      }
```

```
else if(x > leaf->value)
      if(leaf->right != NULL)
         insert(x, leaf->right);
      else
         leaf->right= new node;
         leaf->right->value= x;
         leaf->right->right= NULL;
         leaf->right->left= NULL;
    }
}
void BinarySearchTree :: inorder(node *leaf)
  if(leaf != NULL)
    inorder(leaf->left);
    cout<< leaf->value << " ";
    inorder(leaf->right);
}
void BinarySearchTree :: postorder(node *leaf)
  if(leaf != NULL)
    postorder(leaf->left);
    postorder(leaf->right);
    cout<< leaf->value << " ";
}
void BinarySearchTree :: preorder(node *leaf)
  if(leaf != NULL)
    cout<< leaf->value << " ";
    preorder(leaf->left);
    preorder(leaf->right);
bool Search(node *root, int item)
  while(root != NULL)
    if(item > root->value)
      root= root->right;
```

```
else if(item < root->value)
      root= root->left;
    else
      return true;
  }
  return false;
}
int main()
 BinarySearchTree BST;
 BST.insert(5, root);
 BST.insert(10, root);
 BST.insert(20, root);
 BST.insert(25, root);
 BST.insert(15, root);
 BST.insert(35, root);
 BST.insert(30, root);
 int option, value, op;
 repeat:
   cout<<endl;
   cout<<" Which Operation Do You Want To Do?"<<endl;
   cout<<" 1. Insert Values"<<endl;
   cout<<" 2. Traverse"<<endl;
   cout<<" 3. Search"<<endl;
   cout<<" 4. Exist"<<endl;
   cin>> option;
   cout<<endl;
   if(option == 1)
      cout<<"Enter The Value You Want To Insert "<<endl;</pre>
      cin>> value;
      BST.insert(value, root);
   else if(option == 2)
      cout<<" In Which Order Do You Want To Have?"<<endl;
      cout<<" 1) Inorder"<<endl;
      cout<<" 2) Postorder"<<endl;
      cout<<" 3) Preorder"<<endl;
      cin>> op;
      cout<<endl;
      if(op == 1)
        cout<<"Inorder Traversing Of The Tree: "<<endl;</pre>
        BST.inorder(root);
```

```
else if(op == 2)
    cout<<"Postorder Traversing Of The Tree: "<<endl;</pre>
    BST.postorder(root);
  else if(op == 3)
    cout<<"Preorder Traversing Of The Tree: "<<endl;</pre>
    BST.preorder(root);
  }
}
else if(option == 3)
  cout<<" Enter The Value You Want To Search: "<<endl;</pre>
  cin>> n;
    if(Search(root, n))
     cout<<"The Value Is Here"<<endl;
    else
    {
       cout<<"The Value Is Not Here"<<endl;</pre>
  }
else if(option == 4)
  return 0;
}
else
  cout<<"Wrong Option"<<endl;
  return 0;
if(option != 4)
  goto repeat;
}
return 0;
```

Your whole Screenshot here: (Console Output):-



