

CIS 606 Analysis of Algorithms

Complexity: P, NP and NPC



RATIONALE

- All the algorithms we have studied thus far have been polynomial-time algorithms: on input of size n , their worst-case running time is $O(n^k)$.
- Can all problems be solved in polynomial time?



OBJECTIVES

- Understand P, NP, NPC definitions.



PRIOR KNOWLEDGE

- Sets
- Automata and formal language



OPTIMIZATION PROBLEMS

- **Optimization Problem:** the answer of the problem is a feasible solution with the best (minimum or maximum) value.
 - Knapsack problem
 - Single-source shortest path
 - Maximum flow
- Dynamic programming
- Divide-and-conquer
- Prune-and-search



DECISION PROBLEMS

- **Decision Problem:** the problem of determining an answer to a class of yes/no questions.
 - Given a graph G , vertices u and v , an integer k , does a path exist from u to v consisting of at most k edges?
 - Does a graph have a path that goes through every node exactly once?
 - Is the number x prime?
- A solution to a decision problem is given by an algorithm (e.g., a turing machine automata) that answers yes or no.



ENCODING INSTANCES TO A SET OF BINARY STRINGS

- An instance of a problem is the input to a particular problem
 - E.g., a particular graph G , particular vertices u and v of G , and a particular integer k for the decision problem Path: whether there is a path from u to v of at most k edges.
- An encoding of a set S of abstract objects is a mapping from S to the set of binary strings.

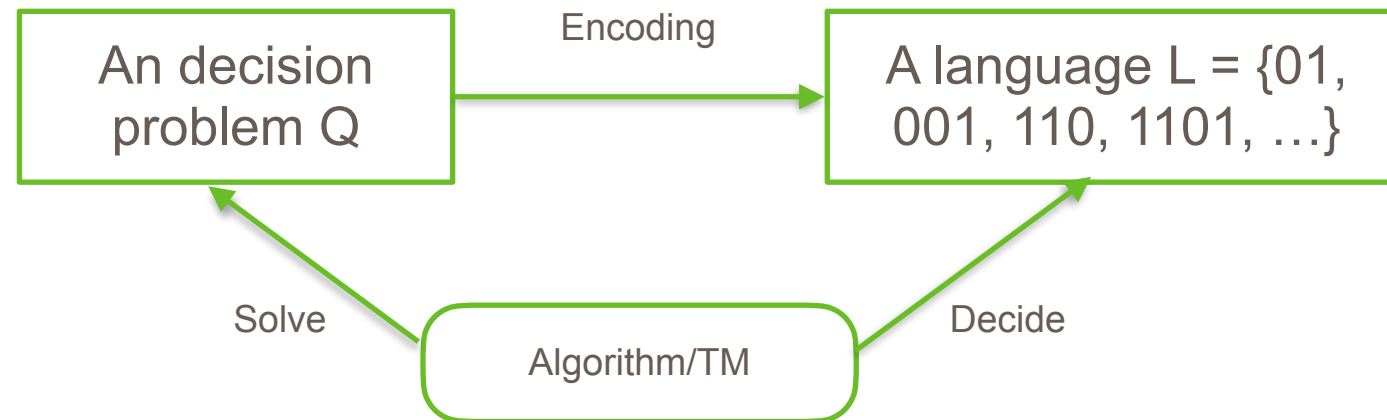


AN ALGORITHM

An algorithm for solving a decision problem is a Turing Machine for deciding the corresponding language.

One Turing machine decides a language $L = \{01001, 001, 001, 100\}$

- The Turing machine outputs 1 for every binary string in L , i.e., accepts L
- It outputs 0 for every one not in L , i.e., rejects any binary string not L .



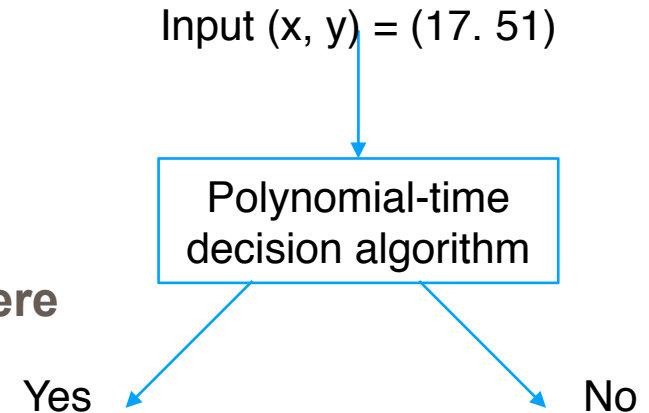
ISSUES FOR DECIDING A LANGUAGE

- **Computability Issue:**
 - Does it have an algorithm at all?
 - Question the existence of an algorithm (Turing machine)
- **Complexity Issue:**
 - Does it have an efficient solution (algorithm)?
 - Is there algorithms with the running time scales well with the input size?



P AND NP

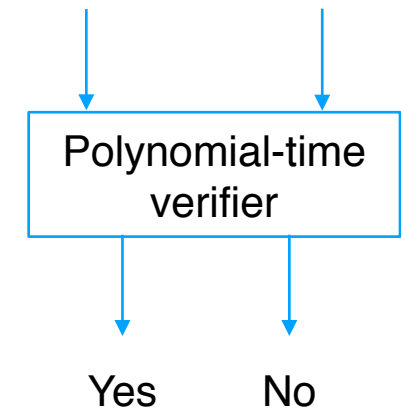
- **P:** the set of languages decided by an algorithm in polynomial time, i.e., decided in polynomial time on a deterministic Turing machine (deterministic algorithms).
- **Multiple:** is the integer y a multiple of x ?
 - Yes: $(x, y) = (17, 51)$
- **Given integers x_1, x_2, \dots, x_n , is the median value $< M$?**
 - No: $(M, x_1, x_2, x_3, x_4, x_5) = (17, 82, 5, 104, 22, 10)$
- **Given a graph G , two vertices u, v , and an integer k , is there a path between u and v of no more than k edges?**



P AND NP(CONT)

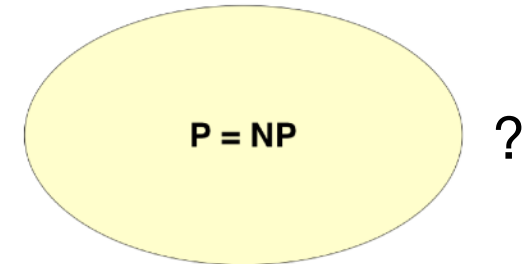
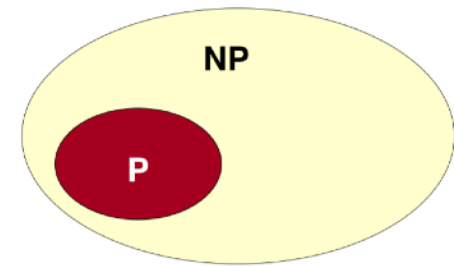
- NP (not mean “not polynomial”): the set of languages that can be verified by a polynomial-time algorithms.
 - Given a certificate of a solution of a decision problem, an algorithm verifies this solution in polynomial time.
 - E.g., decision problem: given integer x , is x composite?
 - Given an integer $x = 273$ and a certificate $k=3$, deciding whether $x=273$ is composed of $k=3$ can be done in polynomial-time verification algorithm.
- Or the set of all decision problems solvable in polynomial time on a nondeterministic Turing machine.
- A nondeterministic TM is the one that can explore many, many paths of computation in parallel.

Input $x= 273$ certificate: 3



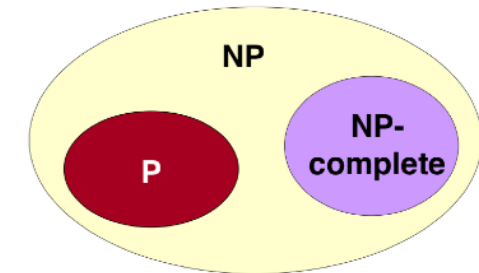
OPEN PROBLEM: $P = NP$?

- $P \subseteq NP$:
 - A language that can be decided in polynomial time can be verified in polynomial time.
- How about $NP \subseteq P$?
 - Is a language that can be verified in polynomial time decided in polynomial time?

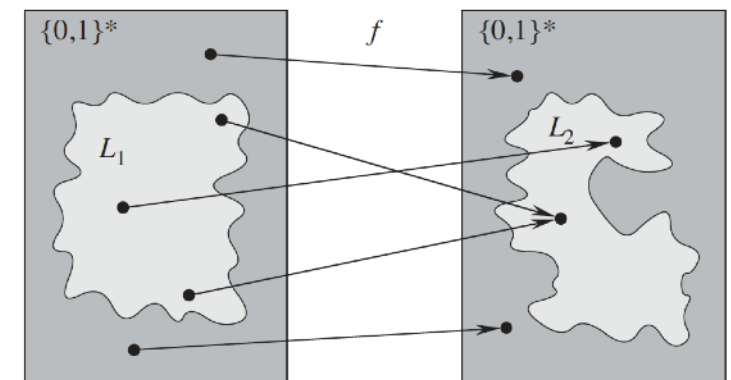


NP-COMPLETENESS AND NP-HARD

- Reducibility:
- $L_1 \leq_p L_2$: the reduction function f maps any instance x of the decision problem represented by L_1 to an instance $f(x)$ of the decision problem represented by L_2 .
- A language L is **NP-Complete** (NPC) if
 - L is in NP, and
 - Every language L' in NP is polynomial-time reducible to L , i.e., $L' \leq_p L$
- A language L is **NP-Hard** if $L' \leq_p L$ for every L' in NP.

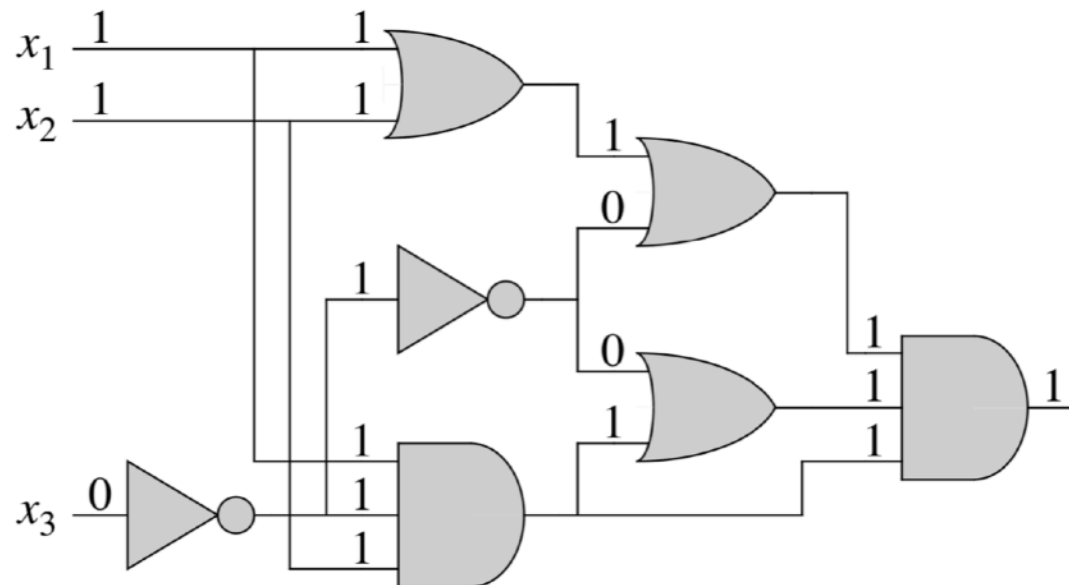


If $P \neq NP$



THE FIRST NPC Problem

- **Circuit Boolean Satisfiability Problem (SAT)**
 - An instance is a boolean combinatorial circuit.
- Question: is there a satisfying assignment, i.e., an assignment of inputs, to the circuit that satisfies it (makes its output 1) ?



BOOLEAN SATISFIABILITY PROBLEM (SAT)

- The given is
 - A Boolean Formula $F(x_1, x_2, \dots, x_n)$ in conjunctive normal form (CNF)
- Question: does the given formula have a satisfying assignment?
 - E.g., $F = (x_1 \vee x_4 \vee x_6 \vee \neg x_n) \wedge (\neg x_1 \vee x_2 \vee \neg x_4 \vee x_8 \vee \neg x_n)$
 $\wedge (\neg x_3 \vee x_9 \vee \neg x_{13} \vee x_{24} \vee \neg x_{n-1}) \dots$



3-CNF-SAT

- Given:
 - A Boolean Formula $F(x_1, x_2, \dots, x_n)$ in conjunctive normal form (CNF) and each clause has 3 variables.
- Question: does the given formula has a satisfying assignment?
 - E.g., $F = (x_1 \vee x_4 \vee x_6) \wedge (\neg x_1 \vee x_8 \vee \neg x_n) \wedge (\neg x_3 \vee x_9 \vee \neg x_{13}) \dots$

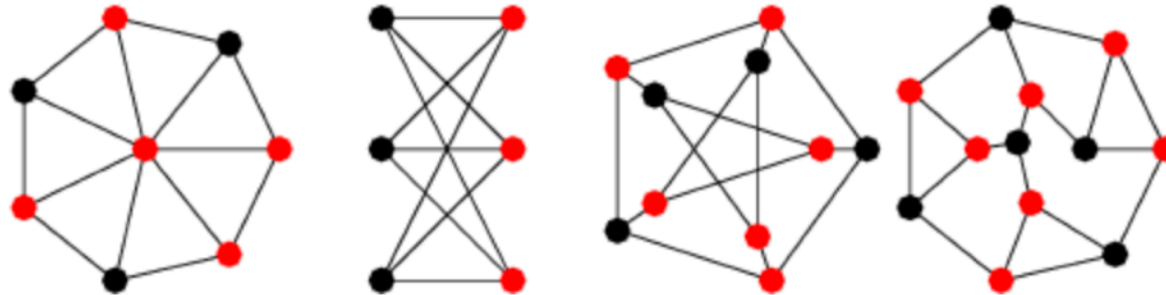


- ## Yes instance



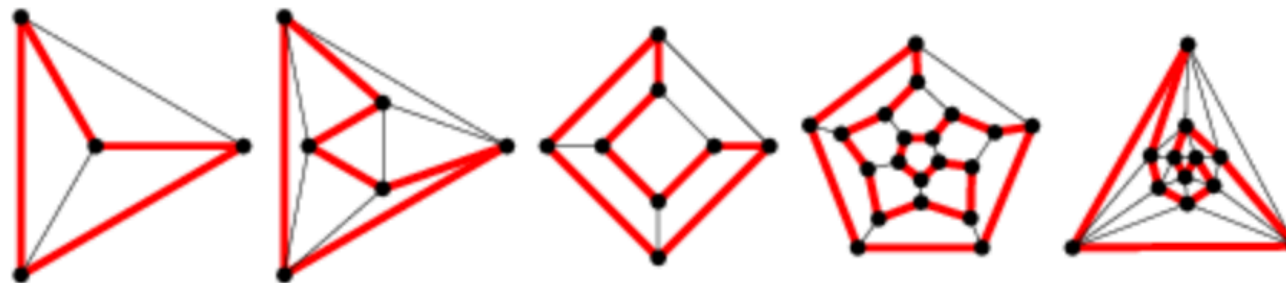
VERTEX COVER

- A vertex cover of a graph is a set of vertices such that each edge is incident to at least one vertex of this set.
- The NP-complete problem:
- Given a graph $G(V,E)$ and a positive integer k , the problem is to find whether there is a vertex cover of size at most k .



HAMILTONIAN CYCLE

- Hamiltonian cycle in an undirected graph is a graph cycle that visits each vertex exactly once.
- The problem:
- Given any undirected graph, is there a hamiltonian cycle in this graph?



NPC PROOF

- To prove that a problem B is NPC:
 - B is in NP
 - Choose some known NPC problem A, define a polynomial transformation from A to an instance B to show that $A \leq_p B$



SUMMARY

- **P** is a set of decision problems that can be solved in polynomial time.
- **NP** is a set of decision problems that can be verified in polynomial time.
- **NPC** is a subset of NP and as hard as other problems in NP
- **NP-Hard** is the set of problems that every NP problem can be reduced to one of it.

