

Amit Tomar

At the cusp of Arts and Computer Science..

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Keywords : Visualization, Computer Graphics, UI/UX, Product Usability, Operating Systems, Infotainments, Middleware.

Education

- 2013–2015 **M.Tech. in IT**, *International Institute of Information Technology*, Bangalore, **CGPA : 3.22/4**.
Thesis: Augmenting NodeTrix for effective Small World Network Visualization
- 2006–2010 **B.Tech (Honors) in CSE**, *Meerut Institute of Engineering and Technology*, **75.5%**.
Dissertation : Traffic analysis based automatic traffic light controller
- 2004 **Class 12th**, *CBSE, Army Public School*, Meerut Cantt., **78.6 %**.
- 2002 **Class 10th**, *CBSE, Army Public School*, Meerut Cantt., **81.6 %**.

Work Experience

- July 2015 to **Technology Lead**, Inkarné.
Current Working on design and development of graphical suite for apparel designing professionals.
- July 2014 **Teaching Assistant**, *Introductory C Programming*, IIIT-Bangalore.
Assisted Prof. R Chandrashekhar in teaching and helped students understand and debug assignments.
- Dec-2010 to **Systems Engineer, Embedded Innovation Lab**, Tata Consultancy Services.
July-2013 Was part of design and development teams for HMI and middleware frameworks for In-Vehicle Infotainment Systems.
- Next generation IVI systems for year 2020 : HONDA MOTORS R&D LAB:
 - Involved in design & implementation of IPC mechanism agnostic **IPC Framework** based on message queues.
 - Developed **Auto-Code-Generator** for Interprocess Communication Framework.
 - New generation IVI systems : BEIJING AUTOMOTIVE INDUSTRY HOLDING CO. LTD.
 - Developed **UI and controllers** for Audio/Video Player, Web Browser, Navigation, HandsFree, News Feed, Clock, Track A Friend, IP Radio, Image Viewer, Application Store, Weather etc.
 - Developed **System Components Manager** for synchronization among several system components.
 - IVI generation II : EMBEDDED INNOVATION LAB - TCS
 - Involved in design & implementation of HMI tool agnostic **HMI framework**.
 - Worked with the team in attaining **GENIVI** compliance 1.0 for TCS X-86 platform.
 - Worked in the requirement gathering phase of **Telematics Application Framework**.
 - Gave product and framework demonstrations to several prospective customers.

Technical skills

- Expertise Qml based UI/UX design and development, GIMP.
- Intermediate C, C++, Qt-5.0, D3.js, Linux, POSIX Message queues, D-Bus.
- Introduction OpenGL, BOOST, HTML, JavaScript, Version Control, μ -Controller 8051 .

Honors & Awards

- July-2013 **99.08 %ile in GATE 2013**
- June-2013 **Technical Excellence Award**, Tata Consultancy Services
- Nov-2012 **Employee of the month**, Embedded Innovation Lab, TCS
- Feb-2012 **Employee of the month**, Embedded Innovation Lab, TCS

Opensource Project Contributions

- Jan-2014 to **GCompris (A GNU package)** .
March-2014 GCompris is a high quality, educational, software suite comprising of numerous activities for children aged 2 to 10. Implemented the Qt Quick version of game 'Missing Letter' and 'Tower of Hanoi', contributing around **1000 LOC**.
<https://github.com/bdoin/GCompris-qt/graphs/contributors>

Academic Projects

- Jan-2014 to Dec-2014 **Visualization for Security Analytics | Research collaboration IIITB & EMC² | D3.js.**
Investigated, identified and implemented effective and intuitive visualizations of security analytics, ensuring that the enterprise security incident response teams can not only consume the security analytics results, but also make better informed decisions with regard to its correctness and criticality.
- Oct-2013 to Dec-2013 **Minimalistic Kernel Development | C.**
Implemented an absolute minimal Kernel, to understand the basic functionality of how Kernels are developed, build, linked and loaded into the memory. Also wrote drivers for video display manipulation, interrupt handler and a programmable interval timer.
<https://github.com/Amit-Tomar/MinimalisticKernelDevelopment>
- Feb-2014 to July-2014 **Copy-Dog : Augmented Suffix Tree Implementation for Software Plagiarism Checking | C++ .**
Implemented augmented Suffix Tree data structure for checking the plagiarism in the codes submitted to various professors at IIITB. Given a set of programming assignments, this implementation checks for the plagiarism among all the files and generates a detailed report of the copied code along with the file names.
<https://github.com/Amit-Tomar/Parametrized-String-Matching-Implementation-for-Software-Plagiarism-Check>
- Feb-2014 to March-2014 **Implementation of Loop Subdivision algorithm for Interactive Surface Modeling | C++ OpenGL .**
Implemented an interactive program that allows the editing and rendering of a mesh surface. The surface is refined through successive subdivision using a standard subdivision scheme. User will be able to edit the shape of the surface by dragging "control points" of the surface.
<https://github.com/Amit-Tomar/Loop-Subdivision-For-Interactive-Surface-Modelling>
- April-2014 to May-2014 **Animating Hierarchical Object Models using Custom Scenegraph | C++ OpenGL.**
Implemented a program to simulate the motion of an articulated robot that moves blocks from one conveyor belt to another. Objects were modelled as logical hierarchical structures and a custom scenegraph was implemented in the process. Simple forward kinematics was used to animate the robot.
<https://github.com/Amit-Tomar/Animating-Hierarchical-Object-Models-Using-Custom-Scenegraph>
- Dec-2009 to May-2010 **Traffic Analysis Based Automatic Traffic Light Controller | Embedded C .**
Implemented an automated traffic signal, which controlled the lights on the basis of traffic analysis, automatically. This system takes into consideration the amount of traffic on each side at a particular instant, unlike the existing system which has a fixed amount of time allocated for a side, based on one time initial calculations.
<https://sites.google.com/site/tabatlcs/>

Hobby Projects

- Nov-2013 to Jan-2014 **Package of Games for Energy Saving | Qt-Qml.**
Implemented an educational games suite for 8-15 age group, to help them learn about energy saving. Games comprised of 'Power Sudoku', 'Bulb Buster', 'Smart Buyer'.
<https://github.com/Amit-Tomar/EnergySavingGames>

Extra Curricular

- Feb-2014 Designed posters and was part of PR team for annual sports meet SPANDAN at IIITB.
2012-2014 Successfully completed *mini marathons* 5KM (once), 8KM (once), 10KM (twice).

Interests

- Running Marathons
- Infographics
- Movie reviewing
- Digital painting

Others

- StackOverflow <http://www.stackoverflow.com/users/1093223/amit-tomar>
GVC Lab <http://www.iiitb.ac.in/GVCL/people.html>
Behance <http://www.behance.net/amitTomar>
GitHub <http://www.github.com/Amit-Tomar>