

Ex.No.5: Creation of Dynamic Web pages DHTML – Part I

- 6.a. Write a DHTML code to move the text randomly on the web page where the color and font-size of the text vary dynamically.
 - 6.b. Add an image to the web page. Write a DHTML code that corresponds to the movement of mouse any where on the page. Display the element name along with its (X,Y) co-ordinates, whenever the mouse is moved over the page.
 - 6.c. Design a web page using DHTML such that one image gets loaded when the mouse is moved over the page and another image gets loaded when the mouse loses its control inside the page.
 - 6.d. Write a DHTML code to display all the XHTML elements in a document, in the order in which they appear using all and child collections.
 - 6.e. Write a DHTML code that responds to a click anywhere on the page by displaying an alert dialog. Display the event name if the user held SHIFT during the mouse click. Display the element name that triggered the event if the user held CTRL during the mouse click.
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