**Experiment 06**

**Name: Amit Pandharikar**

**Roll-no: EN19CS301042**

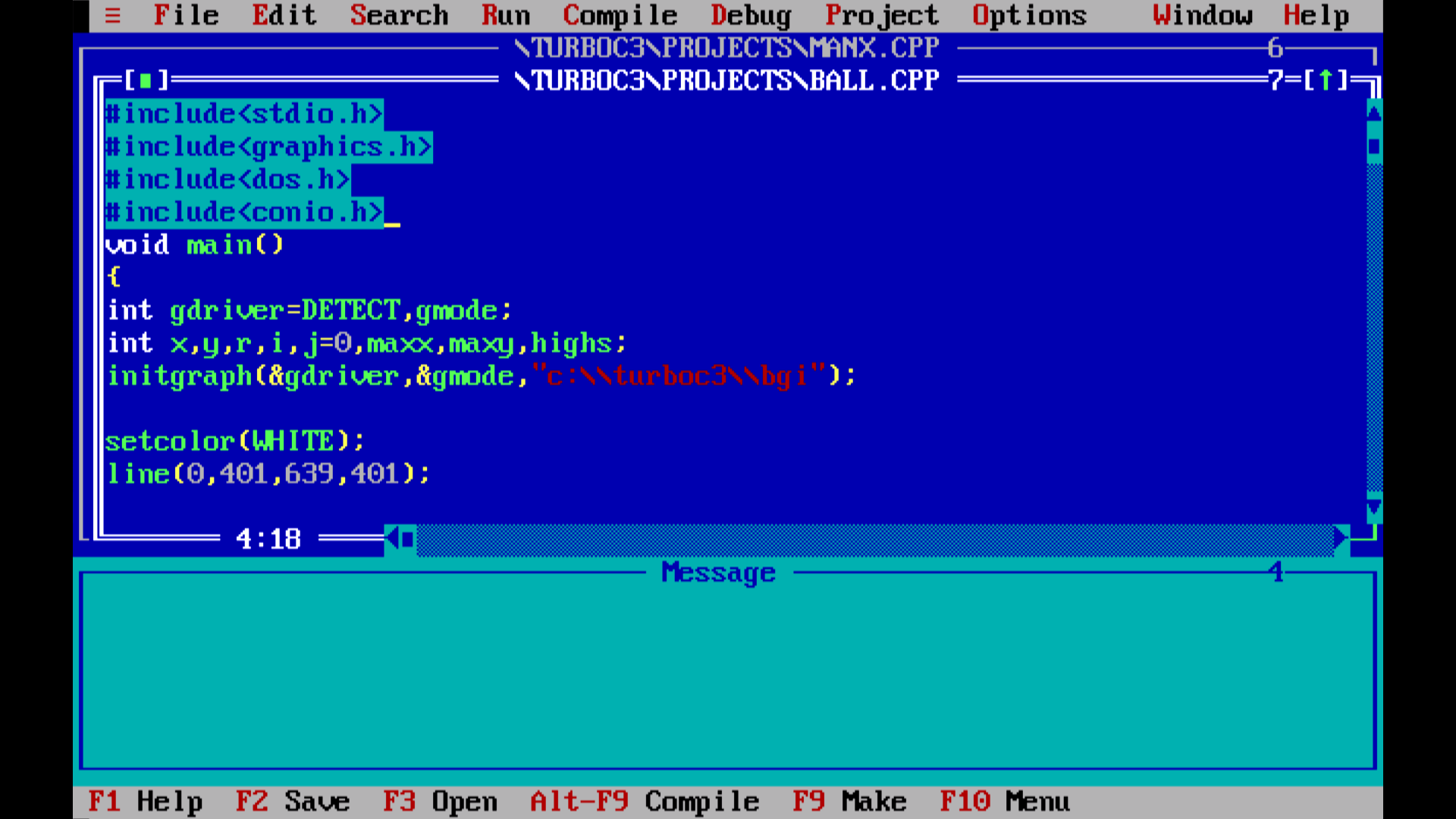
**Class: CS-A**

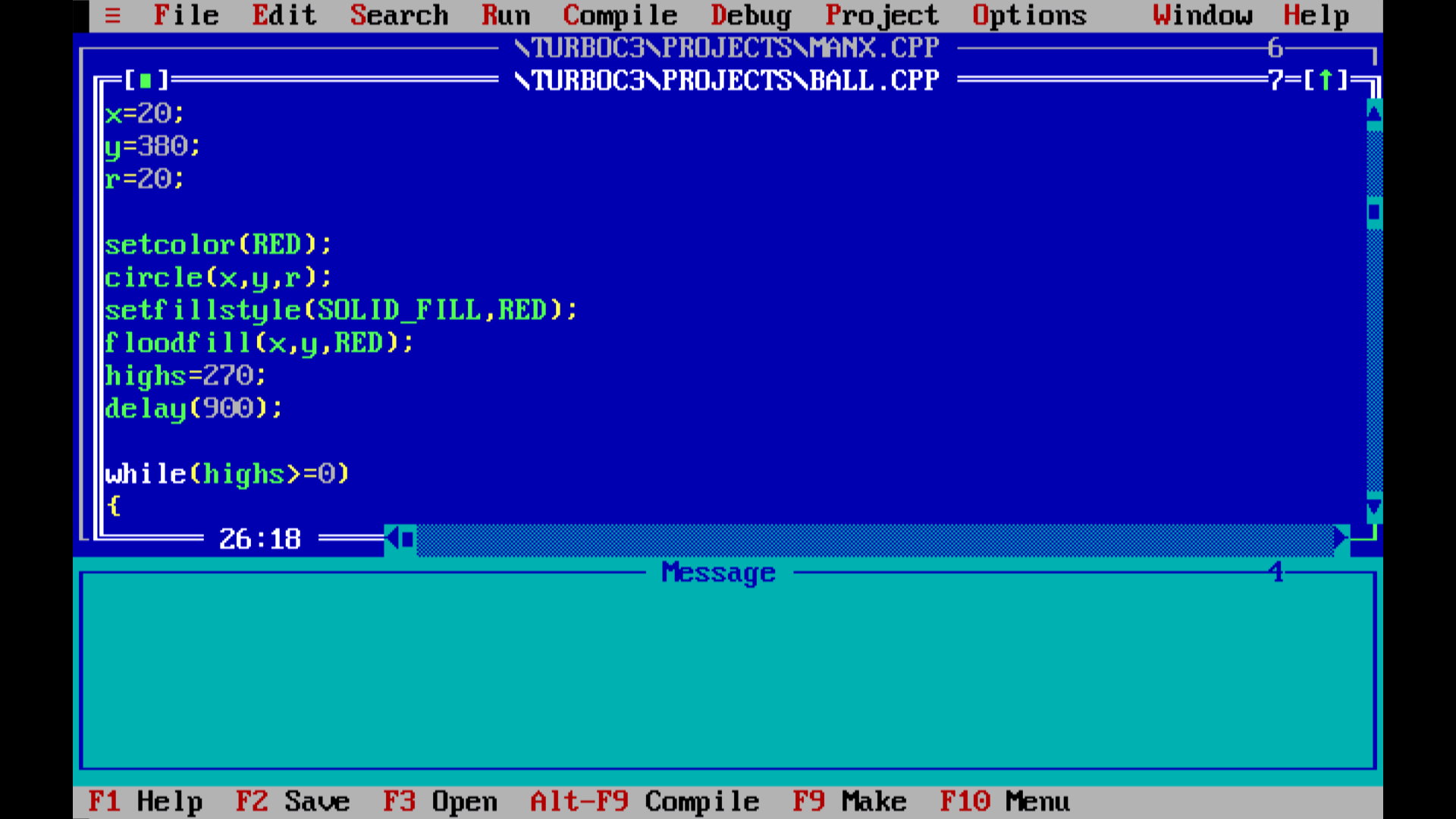
**Subject: CGMM**

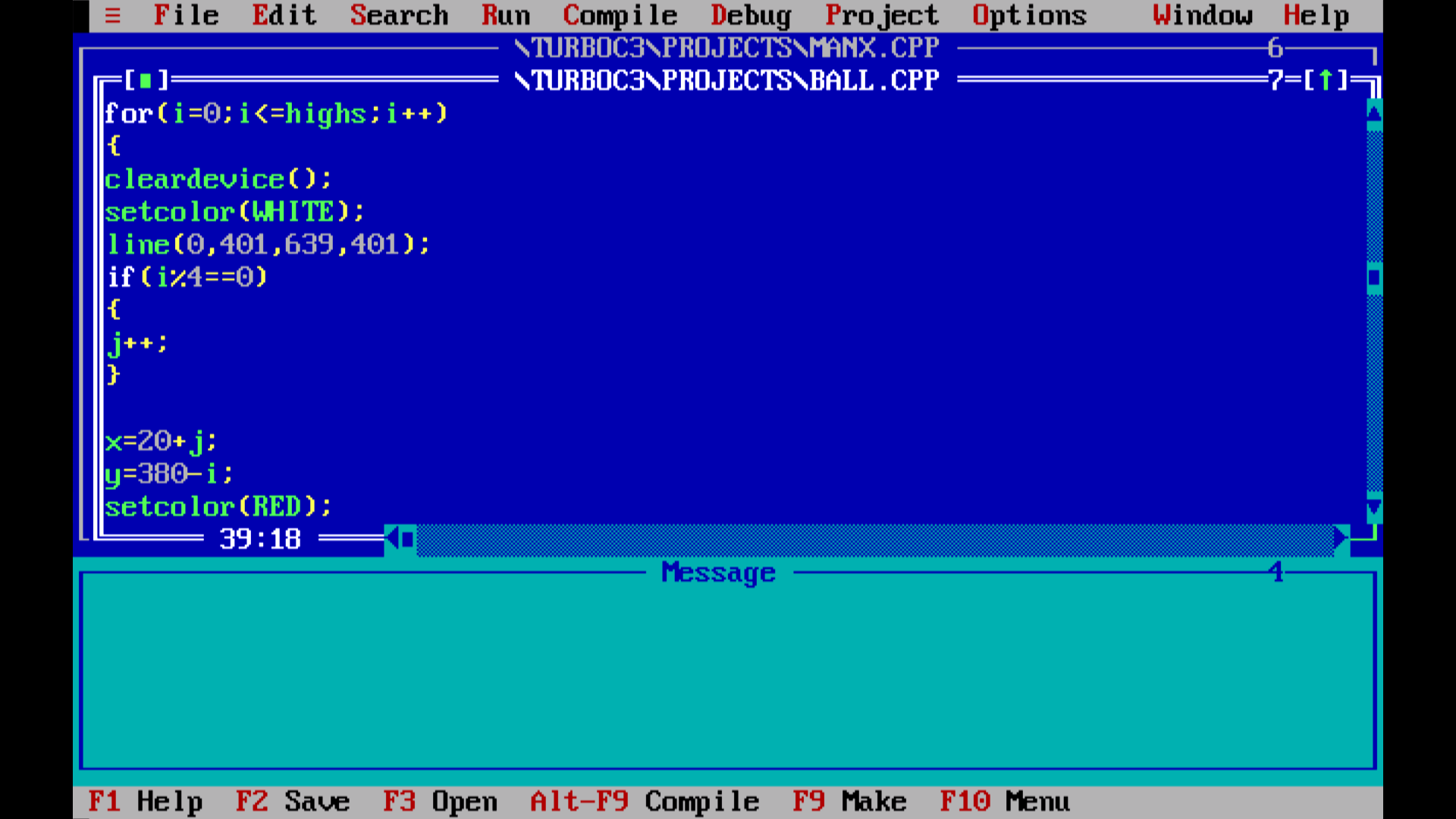
**AIM**

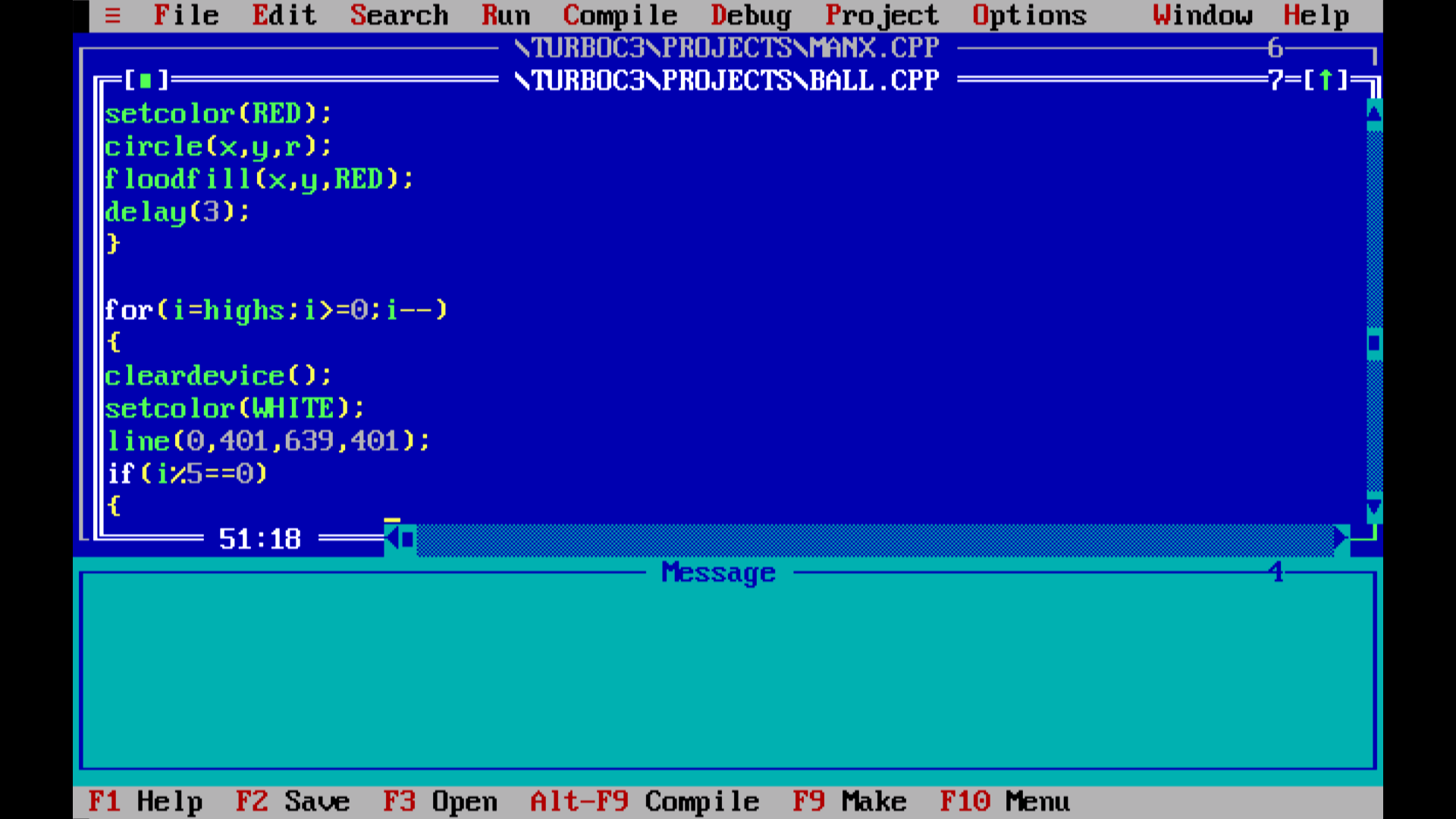
To make an animation which includes a bouncing ball using programming.

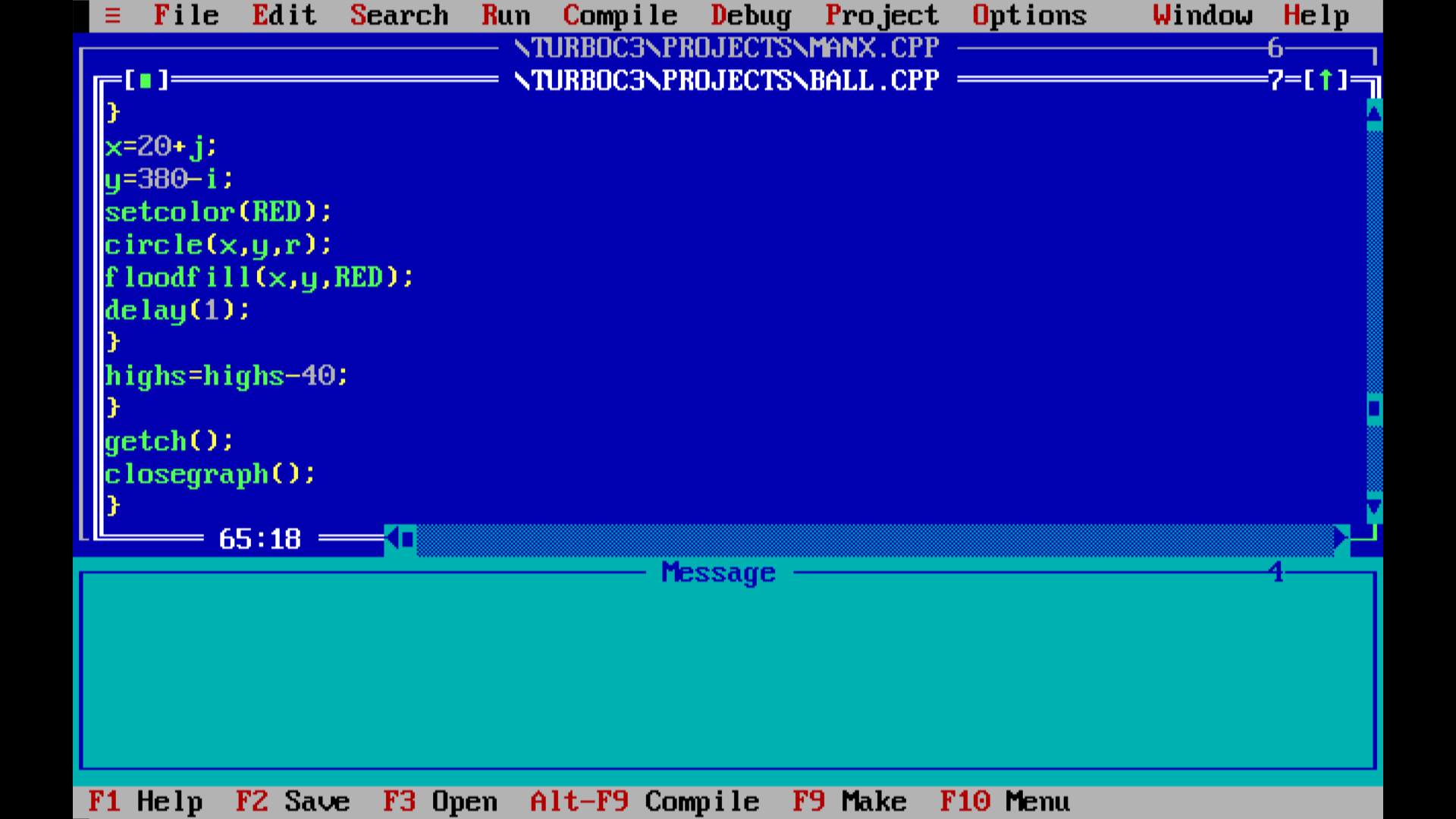
**PROGRAM**

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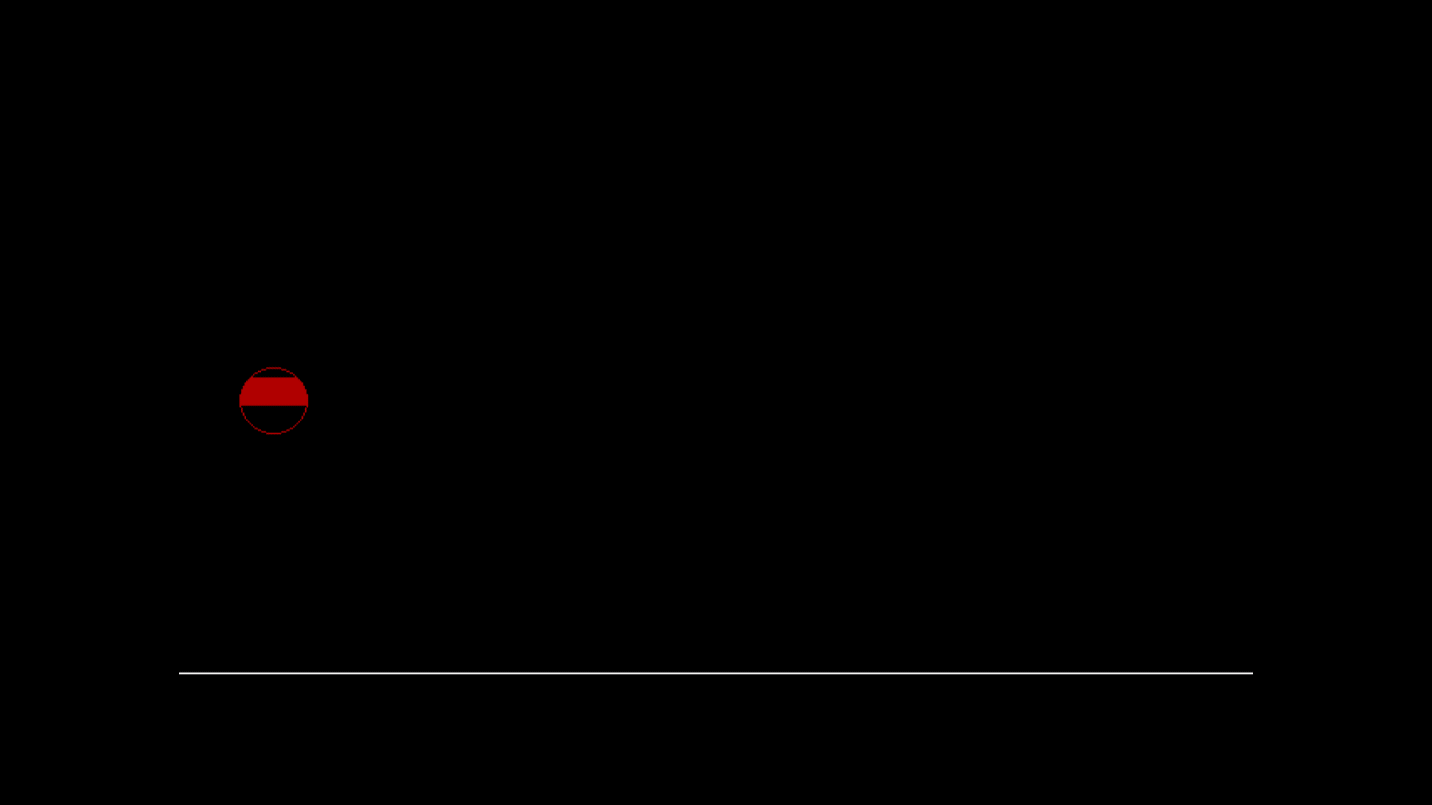
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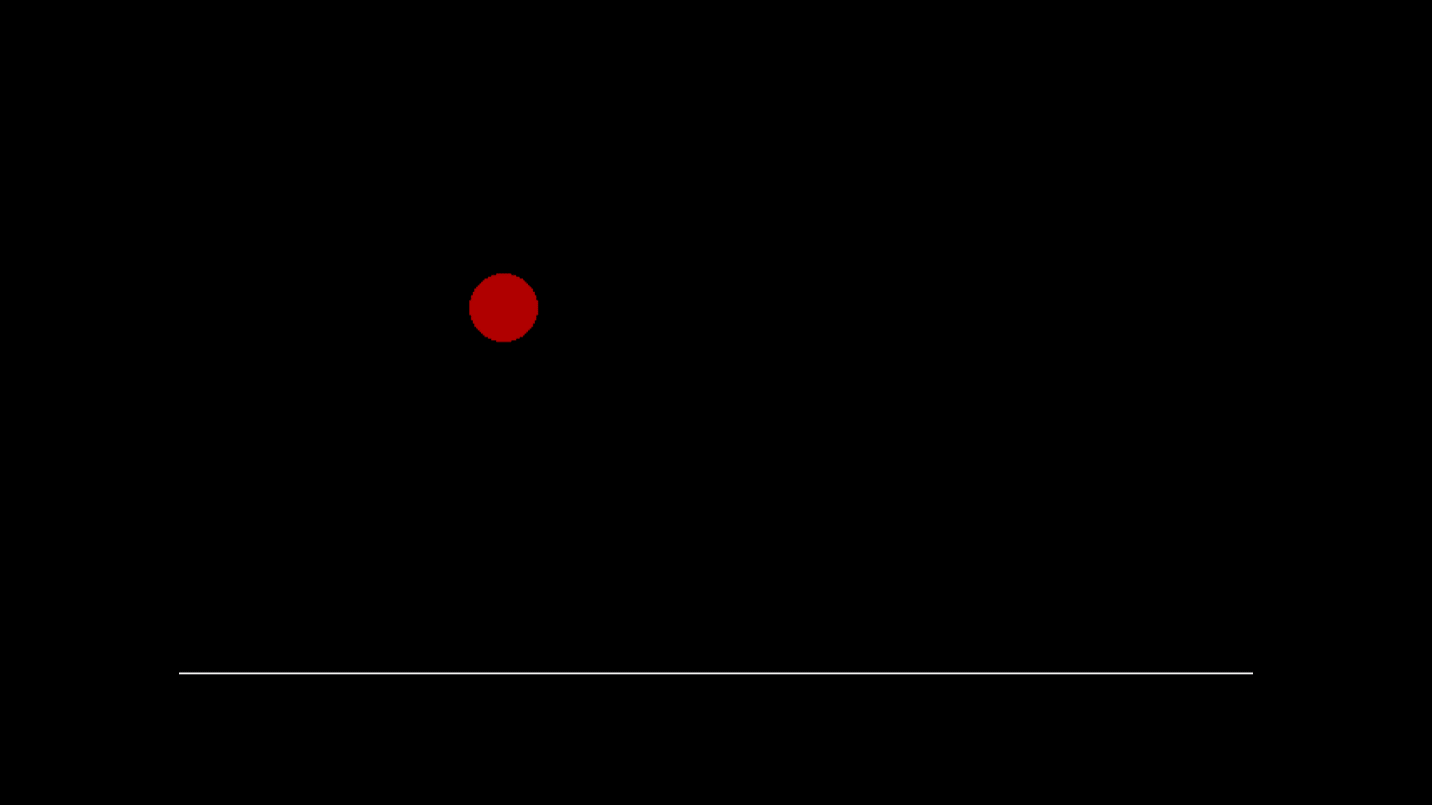
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**OUTPUT**

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