

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>

<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView
        android:id="@+id/textView"
        android:layout_width="210dp"
        android:layout_height="54dp"
        android:layout_alignParentEnd="true"
        android:layout_alignParentBottom="true"
        android:layout_marginEnd="120dp"
        android:layout_marginBottom="576dp"
        android:text="Wall Paper Change Application"
        android:textSize="28dp" />

    <Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentEnd="true"
        android:layout_alignParentBottom="true"
        android:layout_marginEnd="173dp"
        android:layout_marginBottom="189dp"
        android:text="Click Here To Change Wall Paper"
        android:textSize="26dp" />
```

</RelativeLayout>

MainActivity.java

```
import androidx.appcompat.app.AppCompatActivity;

import android.app.WallpaperManager;

import android.graphics.Bitmap;

import android.graphics.BitmapFactory;

import android.graphics.drawable.AnimationDrawable;

import android.graphics.drawable.BitmapDrawable;

import android.graphics.drawable.Drawable;

import android.os.Bundle;

import android.view.View;

import android.widget.Button;

import android.widget.Toast;

import java.io.IOException;

import java.util.Timer;

import java.util.TimerTask;

public class MainActivity extends AppCompatActivity {

    Button changewallpaper;

    Timer mytimer;

    Drawable drawable;

    WallpaperManager wpm;

    int prev=1;

    @Override

    protected void onCreate(Bundle savedInstanceState) {

        super.onCreate(savedInstanceState);

        setContentView(R.layout.activity_main);

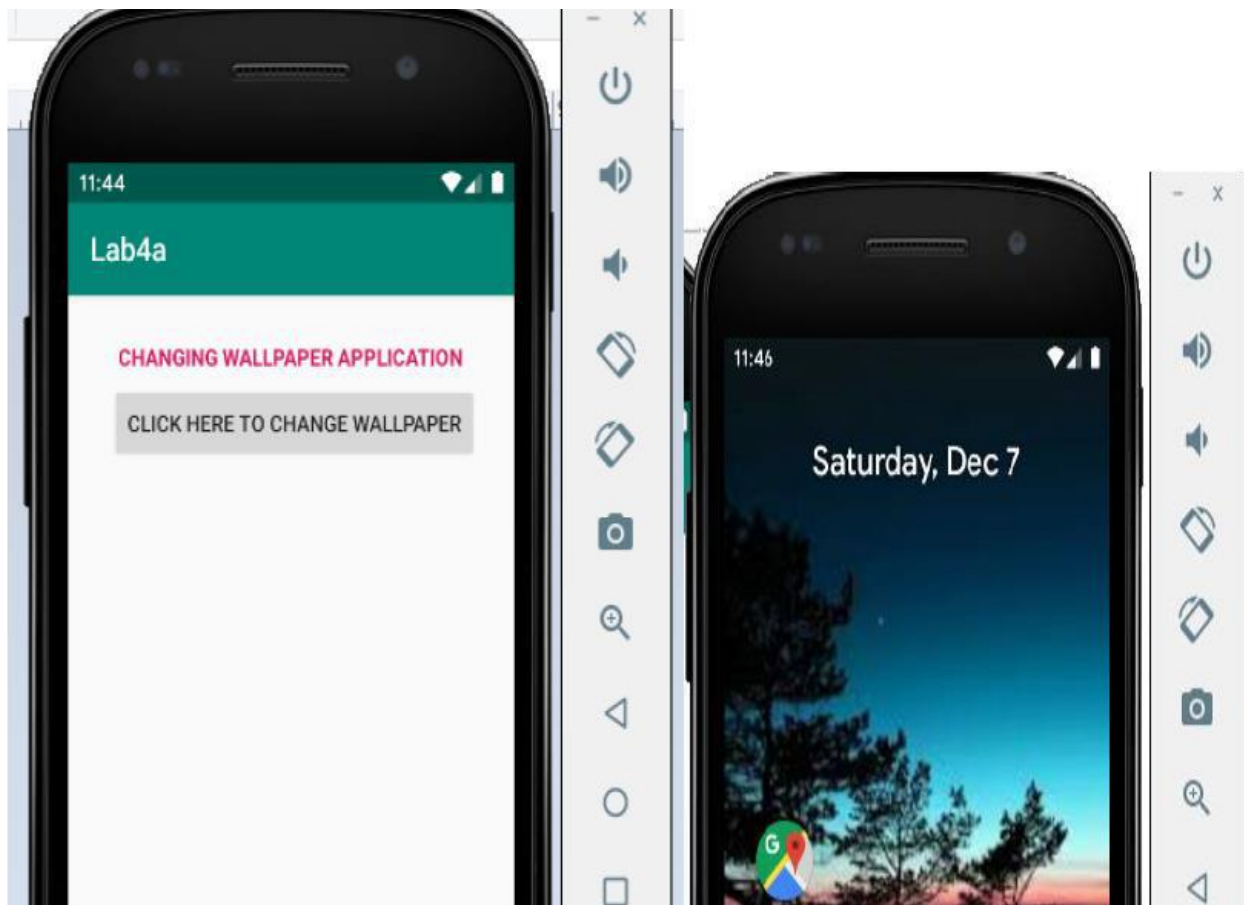
        mytimer = new Timer();
```

```
wpm = WallpaperManager.getInstance(this);
changewallpaper = findViewById(R.id.button);
changewallpaper.setOnClickListener(new View.OnClickListener() {
    @Override public void onClick(View view) {
        setWallpaper();
    }
});
}

private void setWallpaper() {
    mytimer.schedule(new TimerTask() {
        @Override
        public void run() {
            if(prev==1) {
                drawable = getResources().getDrawable(R.drawable.one);
                prev = 2;
            }
            else if(prev==2) {
                drawable = getResources().getDrawable(R.drawable.two);
                prev=3;
            }
            else if(prev==3) {
                drawable = getResources().getDrawable(R.drawable.three);
                prev=4;
            }
            else if(prev==4) {
                drawable = getResources().getDrawable(R.drawable.four);
                prev=5;
            }
        }
    });
}
```

```
else if(prev==5) {  
drawable = getResources().getDrawable(R.drawable.five);  
prev=1;  
}  
Bitmap wallpaper = ((BitmapDrawable)drawable).getBitmap();  
try {  
wpm.setImageBitmap(wallpaper);  
} catch (IOException e) {  
e.printStackTrace();  
}  
}  
,0,30000); } }
```

Output:



Result:

Thus the wallpaper program executed successfully.