M.Sc.(I.C.T.) (1st Semester)

Paper: 101 / Subject: Java Web Development

Effective From: June 2014

Credits: 4 Total Hrs.: 04

Objective: To understand and implement the Web Oriented Project Development

Model of Java.

Pre-requisite: Understanding of OOP concept and its implementation by Java Language

1 JAVA WEB ARCHITECTURE

- 1.1 The Java Advantage for Web,
- 1.2 Java Editions, JAVA Enterprise Edition
- 1.3 Java EE Web Architecture,
- 1.4 Java Web Application Servers,
- 1.5 Installing and Configuring
- 1.6 Glassfish Application Server,
- 1.7 Java EE APIs for Building web Applications,
- **1.8** IDEs for Enterprise Application Development

2 JAVA DATABASE PROGRAMMING

- 2.1 The 2-Tier Client Server Architecture,
- 2.2 Java Dabase Connectivity (JDBC) API for Accessing Databases.
- 2.3 Database Drivers, Loading a Driver Class,
- 2.4 Connecting the Database Server,
- 2.5 Making the Query with Statement Object,
- 2.6 Getting the data The ResultSet Object
- 2.7 Writing the First Database Application,
- 2.8 More about ResultSet, Making the Faster Execution with PreparedStatement Object,
- 2.9 Data about Data The ResultSetMetaData Object
- 2.10 Java-SQL Data Types, Manipulating the Data with JDBC- Insert, Update and Delete
- 2.11 Batching the Operations,
- 2.12 Calling Stored Procedures and Functions The CallableStatement Object,
- 2.13 Handling Database Transactions, A Sample Database Application

3 JAVA SERVLETS

- 3.1 Introduction to Java Servlets
- 3.2 The Java Servlet API, Writing Your First Servlet,
- 3.3 Deploying the Java Web Application,
- 3.4 The Servlet Life Cycle, CGI and Servlets,
- 3.5 Request and Response
- 3.6 Getting Values from Forms and QueryStrings,
- 3.7 Working with Databases, Working with HTTP Headers,

- 3.8 Remembring the State with Cookies,
- 3.9 Using Hidden Fields,
- 3.10 Session Tracking and Management,
- 3.11 ServletContext and ServletConfig,
- 3.12 Initalisation Parameters, Inter-Servlet Communication with Request
- 3.13 Dispaching and Forwarding, Filters, Web Listeners,
- 3.14 Writing Deployment Descriptor, A Sample Servlet Project,
- 3.15 Packaging the Application with ANT
- 3.16 Deploying and Running the Project

4 JAVA SERVER PAGES

- 4.1 Introduction to Java Servlets
- 4.2 Overview of Java Server Pages (JSP),
- 4.3 How JSP Works, JSP Page Directives,
- 4.4 The Declaration Element, The Scripting Elements,
- 4.5 Writing your First JSP, The Action tags
- 4.6 The Implicit Objects, Handling the HTML Form Submission,
- 4.7 The Assignmet Tag, The Form Validation with Java Bean,
- 4.8 Working with Java Beans, Working with Plugins,
- 4.9 Working with application,
- 4.10 session and page, A Complete JSP Application

5 JSTLAND EL

- 5.1 Introduction to Java Standard Tag Library,
- 5.2 Using JSTL in JSP, Response with JSTL,
- 5.3 EL The Expression language,
- 5.4 Variable Assignment with set Tag,
- 5.5 Handling Request and Response with JSTL/EL,
- 5.6 The Logic and The Iteration with JSTL,
- 5.7 Working with Property Files,
- 5.8 Internationalisation and Localisation with fmt Tag,
- 5.9 Managing Session and Application Attributes,
- 5.10 Working with Databases, Working with XML,
- **5.11** A JSTL/EL Application

6 The Java Web Application Frameworks

- 6.1 Action Based Framework SPRING/STRUTS
- 6.2 Component Based Framework JAVA SERVER FACES

References:

- 1. Head First Servlets and JSP By: Bryan Basham, Kathy Sierra, Bert Bates Publisher: 'Reilly Media | ISBN 10: 0-596-00540-7 | ISBN 10: 0-596-55633-0
- 2. Core Servlets and Javaserver Pages: Author Marty Hall, Larry Brown, Sun Micro System
- 3. Java Servlet & JSP Cookbook by Bruce W. Perry O; reilly Publication
- 4. Beginning JSP™, JSF™ and Tomcat™ Web Development: From Novice to Professional by Giulio Zambon and Michael Sekler

M.Sc.(I.C.T.) (1st Semester)

Paper: 102 / Subject: Enterprise Java

Effective From: June 2014

Credits: 4 Total Hrs.: 04

Objective: To understand and implement the N-Layered Enterprise Architecture of

Java

Pre-requisite: Understanding of OOP concept and its implementation by Java Language

and Java Web Architecture

1 INTRODUCTION TO JAVA EE

- 1.1 Tiered model architectures principles and goals,
- 1.2 Java EE definition and characteristics
- 1.3 Java EE technologies in a multi-tier architecture

2 JAVA NAMING AND DIRECTORY INTERFACES

- 2.1 Locating objects using JNDI,
- 2.2 Definition and structure of JNDI,
- 2.3 Naming and Directory Services,
- 2.4 Context, initial context and JNDI tree

3 ENTERPRISE JAVA BEANS

- 3.1 Stateless Session Bean.
- 3.2 Statefull Session Bean,
- 3.3 Binding and looking up objects,
- 3.4 Singleton Beans,
- 3.5 Local and Remote Lookups.
- **3.6** Timers and Schedulers,
- 3.7 Asynchronous EJB Methods

4 JAVA MESSAGING SERVICES

- 4.1 JMS Architecture
- 4.2 Queue And Topic Messages,
- 4.3 Message Driven Beans, JMS Producer and Consumers,
- 4.4 Creating Web Client for MDB

5 JAVA PERSISTANCE

- 5.1 Persist objects in Java EE using JPA,
- 5.2 JPA overview.
- 5.3 JPA architecture,
- 5.4 ORM,
- 5.5 Entity

- 5.6 PA Annotations,
- 5.7 One to One,
- 5.8 One to Many
- 5.9 Many to Many Relationships,
- 5.10 JPA Query Language,
- 5.11 Named Queries
- 5.12 Dynamic Queries AND Native Queries,
- 5.13 Transactions

6 WEB SERVICES

- 6.1 Introduction, SOAP Basics,
- 6.2 UDDI,
- 6.3 WSDL and Schema,
- 6.4 Creating and Publishing a Web Service,
- 6.5 Searching and Consuming a Web Service,
- 6.6 Creating web services for EJBs and Consuming them,
- 6.7 Securing Web Service Communication
- 6.8 Introduction to REST services

7 ENTERPRISE APPLICATION SECURITY

- 7.1 The Need of Security,
- 7.2 Security Threats, Realm,
- 7.3 Users, Group and Roles,
- 7.4 Basic Authentication,
- 7.5 Techniques,
- 7.6 Form Based Authenication,
- 7.7 Protecting Your Resources.
- 7.8 Java API for Authentication and Security JAAS,
- 7.9 Maintaining Confidentiality with JAAS,
- 7.10 Generating Certificates,
- 7.11 Signing Your Certificate,
- 7.12 SSL and Certificate Based Authentications,
- 7.13 Providing Layered Security to Java EE Applications
- 7.14 Web Service Security Schemes and Implementation

References

- 1. Mastering Enterprise JavaBeans and the Java 2 Platform, Enterprise Edition, by Ed Roman
- 2. Java 7 EE Tutorial Basic Concepts by Oracle Corporation
- 3. Beginning JavaTM EE 7 Platform with GlassFishTM 3: From Novice to Professional by Antonio Goncalves
- 4. Beginning EJB 3 Application Development From Novice to Professional by Raghu R. Kodali and Jonathan Wetherbee with Peter Zadrozny, Apress Publication
- 5. Pro JPA 2: Mastering the JavaTM Persistence API (Expert's Voice in Java Technology) by Mike Keith and Merrick Schincariol, Apress Publication

M.Sc. (I.C.T) Programme (1st Semester)

Paper: 103 / Subject: Software Engineering

Effective From: June, 2014

Credits: 4 Total Hrs.: 04

Objective: To provide insights about software engineering project planning,

scheduling, SCM fundamentals and advanced object-oriented software

engineering concepts.

Pre-requisite: System Analysis and Design, OOP Concepts

1. Project Management and Software Matrices

- 1.1. Project Management
- 1.2. Software Measurements
- 1.3. Metrics for Software Quality
- 1.4. Cost and Efforts Estimation Model

2. Project Scheduling

- 2.1. Relationship between People & Effort
- 2.2. Defining a Task set for the Software Project
- 2.3. Selecting & Refining Software Engineering Tasks
- 2.4. Scheduling and Tracking Techniques
- 2.5. Earned Value Analysis

3. Risk Management

- 3.1. Software Risk
- 3.2. Risk Identification
- 3.3. Projection
- 3.4. Refinement
- 3.5 RMMM Plan

4. Change Management

- 4.1. Software Configuration Management
- 4.2. SCM Repository
- 4.3. SCM Process

5. Object Oriented Analysis and Design

- 5.1. Object Oriented Paradigm & Concepts
- 5.2. Identifying the elements of an Object Model
- 5.3. Management of Object Oriented Software Projects
- 5.4. Generic Components of the OO Analysis & OOA Process
- 5.5. Object Relationship Model
- 5.6. Object Behavior Model
- 5.7. Generic Components of the OO Design & System Design Process
- 5.8. OOAD using UML

6. Web Engineering

- 6.1. Attributes of web based application
- 6.2. Framework of Web engineering
- 6.3. Analyzing Web-Based system

- 6.4. Design of Web-Based Application
- 6.5. Testing of Web Application
- 6.6. Management Issues

7. Software Design patterns

- 7.1. Design Principles and Techniques
- 7.2. Software Architecture
- 7.3. Architectural Pattern
- 7.4. Other design patterns

8. Software Quality Assurance

- 8.1. Software Quality Assurance
- 8.2. Cost of Quality
- 8.3. Framework and Standards SQA Framework
- 8.4. Formal Inspection and technical review
- 8.5. SQA Plan
- 8.6. Components of Software Quality Assurance
- 8.7. Software Quality Assurance Plan
- 8.8. Quality Standards: ISO 9000 and Companion ISO Standards, CMM, CMMI,
- 8.9. PCMM, Malcolm Bridge, Three- Sigma, Six- Sigma

References:

1	Software Engineering A practitioner's approach	Roger S Pressman	McGraw Hill
2	Object Oriented Modeling Design	James Rumbaugh, Michael Blaha	PHI
3	An Integrated Approach to Software Engineering	Pankaj Jalote	Narosa Pub.
4	Object-Oriented Software Engineering	Timothy C. Lethbridge, Robert Laganiere	TMH, 2008.
5	Software quality assurance – from theory to implementation	Daniel Galin	Pearson education, 2009.
6	Effective Methods for Software Testing, 2nd Edition	William E. Perry	Second Edition, Wiley
7	Software Engineering- A programming approach	D. Bell, I. Morrey	PHI

M.Sc. (I.C.T) Programme (Semester 1)

Paper: 104 / Subject: Advanced Computer Network

Effective From: June, 2014

Credits: 4 Total Hrs.: 04

Objective: To impart advance knowledge of computer networks and communicating

protocols.

Pre-requisite: Basic computer network concepts

1. Introduction to Internet Protocols and Standards

- 2. Overview of OSI model
- 3. TCP/IP Model
- 4. Overview of Physical and Data link layer
- 5. IP Layer
 - 5.1.IP: Classful addressing
 - 5.2.IP: Classless addressing
 - 5.3.Delivery, Forwarding and Routing
 - 5.4.ARP and RARP
 - 5.5.Internet Protocol (IP)
 - 5.5.1. Datagram
 - 5.5.2. Fragmentation
 - 5.5.3. Options
 - 5.5.4. Checksum
 - 5.6.ICMP
 - 5.7.IGMP

6. UDP

- 6.1. Process to Process Communication
- 6.2. Port Numbers and Socket Address
- 6.3. User Datagram
- 6.4. Checksum
- 6.5. UDP Operations
- 6.6. Use of UDP

7. TCP

- 7.1 TCP Services
- 7.2 TCP Features
- 7.3 TCP Segment
 - 7.3.1. Format
 - 7.3.2. Encapsulation

- 7.4 TCP Connection
- 7.5 State Transition Diagram
- 7.6 Flow Control
- 7.7 Error Control
- 7.8 Congestion Control
- 7.9 TCP Timers
- 7.10 TCP Options

8. Application Layer

- 8.1. DNS
- 8.2. SNMP
- 8.3. Electronic Mail
- 8.4. WWW
- 8.5. SMTP
- 8.6. FTP
- 8.7. TFTP
- 8.8. TELNET
- 8.9. HTTP

9. Host Configuration

- 9.1 BOOTP
- 9.2 DHCP

10. Introduction to Unicast and Multicast Routing Protocols

11. Introduction to Ipv6

Main Readings:

- 1. TCP/IP Protocol Suit Behrouz A. Forouzan TMH
- 2. TCP/IP Illustrated Volume I W. Richard Stevens Pearson Education
- 3. TCP/IP illustrated N P Gopalan, B Siva Sadan PHI

Supplementary Readings:

- 1. Computer Networks Tananbaum A. S.- PHI
- 2. Computer Networks-Protocols, Standards and Interfaces Black U PHI
- 3. Data and Computer Communications Stallings W. PHI
- 4. Introduction to Cisco Router Configuration Laurra Chappell (Ed) Techmedia

M.Sc.(I.C.T.) Programme (1st Semester)

Paper: 106 / Subject: Project

Effective From: June, 2014

Credits: 8 Total Hrs: 8

- The students are required to develop part time project based on Java Enerprise.
- The students must prepare documentation of the project completed as per the Software Engineering Guidelines.
- At the end of the semester, the students have to submit their project report in bounded form to the institution.
- Project Completion Certificate issued by the institute [M.Sc.(I.C.T.) Programme] is mandatory for appearing in Project Presentation and Viva Voce.
- The Project Presentation and Viva Voce will be conducted as per the University exam schedule.

The students have to submit the following reports at the institution:

- 1. Project Joining Report
- 2. Project Title Report
- 3. Progress Report
- 4. Project Completion Certificate
- 5. Institution Certificate
- 6. Non disclosure of Source Code Certificate (In case the student is unable to submit project source code)