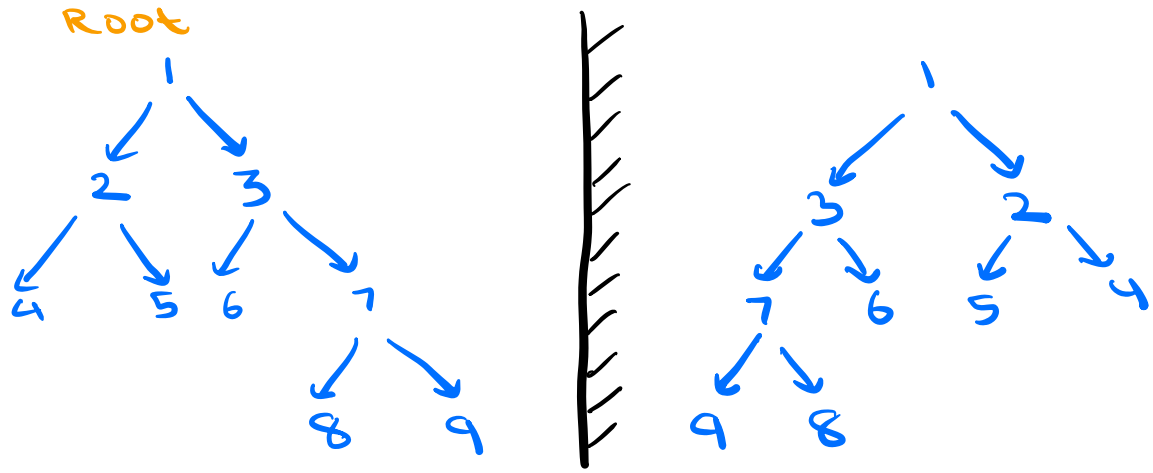
Agenda

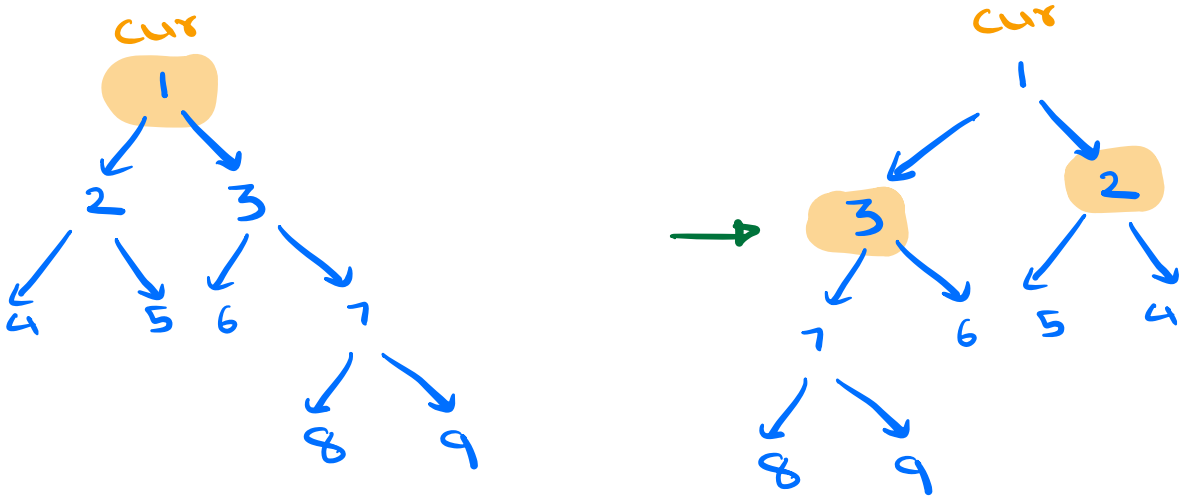
1. Invert Binary Tree
2. Equal Tree Partition
3. Next Pointer Binary Tree
4. Root to Leaf Path Sum = k
5. Diameter of Binary Tree

1. Invert a binary tree.

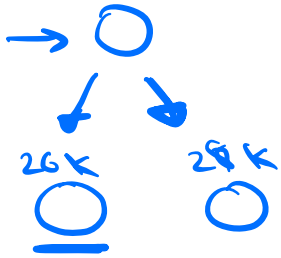
Input:



Observation: For every node, swap left and right child



```
void invert (Node root) {
    if (root == NULL)
        return
    Node temp = root.left
    root.left = root.right
    root.right = temp
    invert (root.left)
    invert (root.right)
}
```



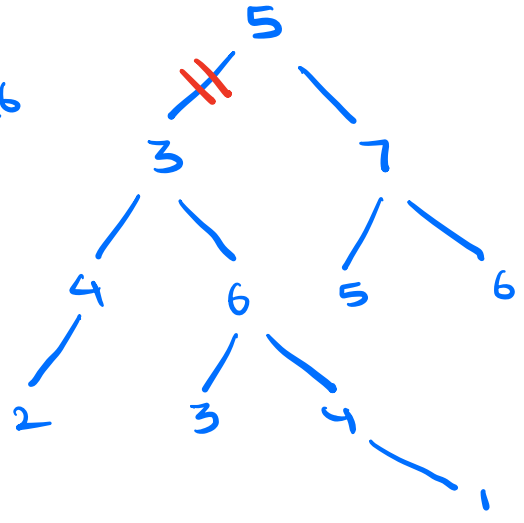
LC
Temp
26K

TC : O(N)

SC : O(H)

$\log_2 N \rightarrow N$

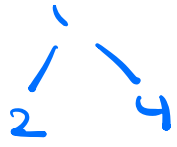
2. Check if it is possible to remove an edge from Binary Tree s.t. sum of resultant two trees is equal.



Total sum = 46

tree
↓
sum = 23

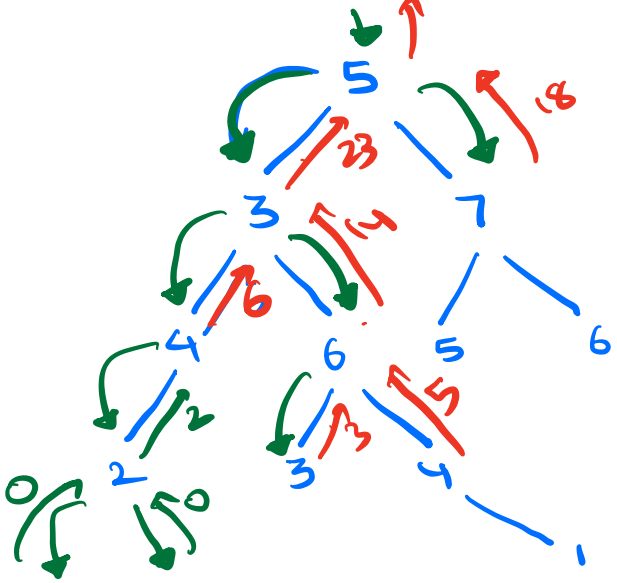
Ans = True



Ans = false

Obs 1 : If total sum is odd, return false

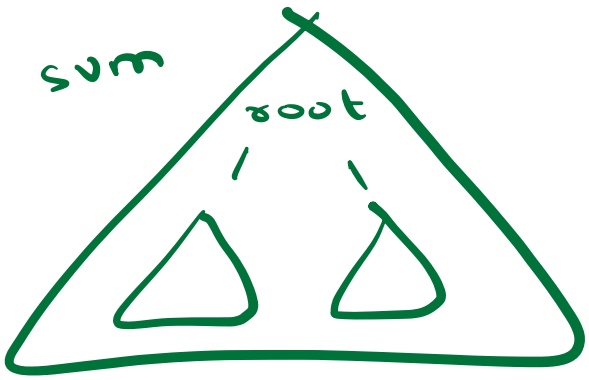
Obs 2 : If totalsum is even (s) then find a subtree with sum = s/2



ans = ~~false~~ true

Total sum = 46

Sum = 23



sum (root) = sum (root.left) + sum (root.right) + root.val

int totalsum = 0

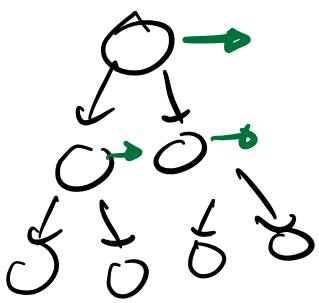
```
void preorder (Node root) {
    if (root == NULL)
        return
    totalsum += root.val
    preorder (root.left)
    preorder (root.right)
}
```

TC : O(N)

SC : O(H)

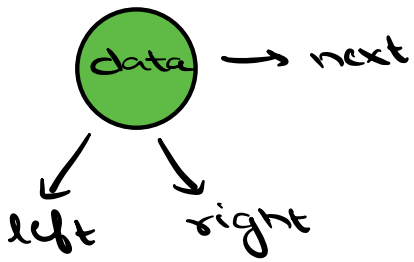
```
bool ans = false
int dsum = totalsum/2

int subtreesum(Node root){
    if (root == NULL)
        return 0

    int l= subtreesum(root.left)
    int r = subtreesum(root.right)
    int rootsum = root.val + l + r
    if (rootsum == dsum)
        ans = true

    return rootsum
}
```

TC : O(N)
SC : O(H)



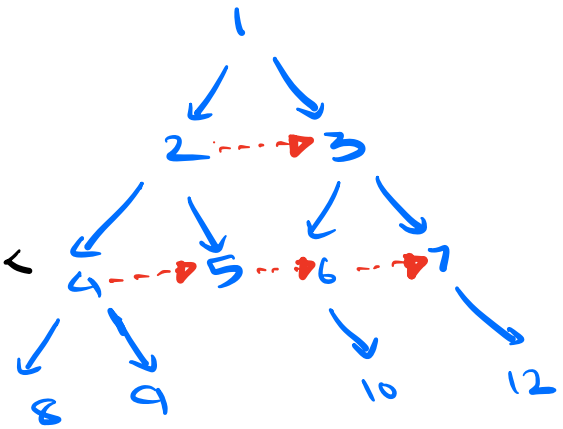
3. a) Populate next pointer in BT

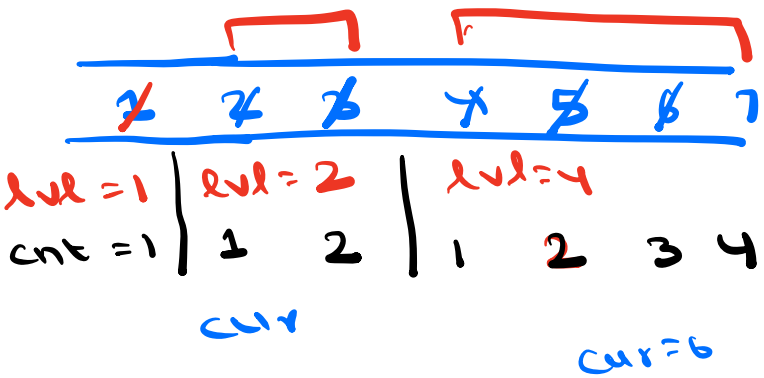
```
class Node {
    int data
    Node left, right, next
}
```



Initially each node's next points to NULL. Update each node's next to store address of next node in same level.

```
Queue <Node> q
q.enqueue(root)
while (!q.empty()) {
    int levelsize = q.size()
    for (cnt = 1; cnt ≤ levelsize; cnt++) {
        Node cur = q.front()
        q.dequeue()
        if (cnt != levelsize)
            cur.next = q.front()
        if (cur.left != NULL)
            q.enqueue(cur.left)
        if (cur.right != NULL)
            q.enqueue(cur.right)
    }
}
```





TC : O(N)

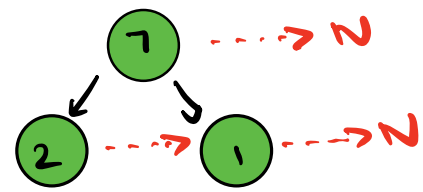
SC : O(N)

3 b) Populate next pointer in Perfect BT

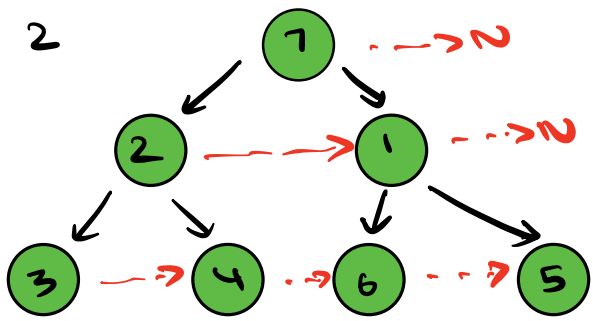
Expected SC : O(1)

```
Class Node {
    int data
    Node left, right, next

    Node(x) {
        data = x
        left = NULL
        right = NULL
        next = NULL
    }
}
```

Ex 1

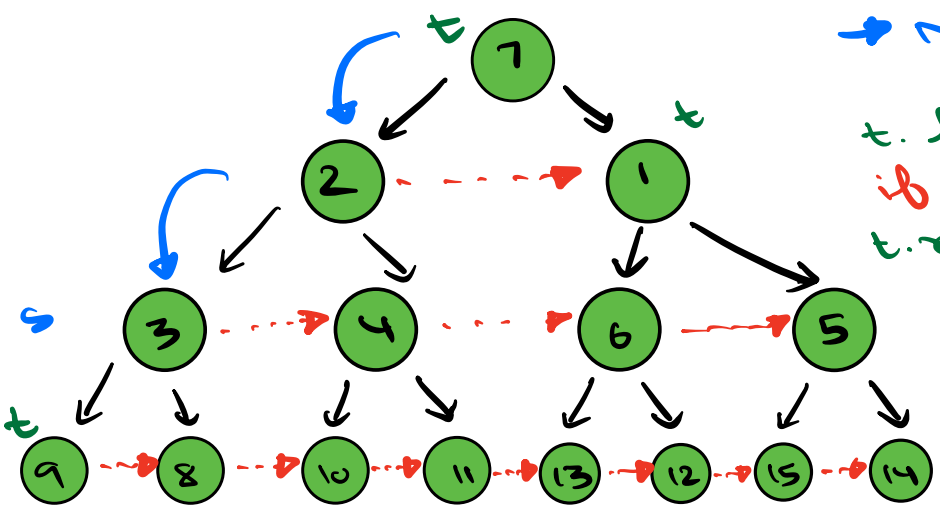


Ex 2



Ex 3

t = root



→ Node s = t

t.left.next = t.right

if (t.next != NULL)

t.right.next = t.next.left

// Move in level

t = t.next

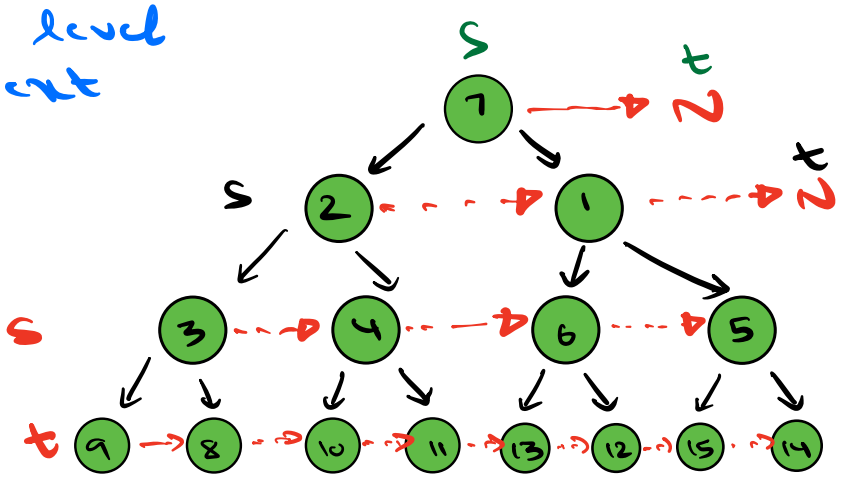
Make t jump to next level

t = s.left

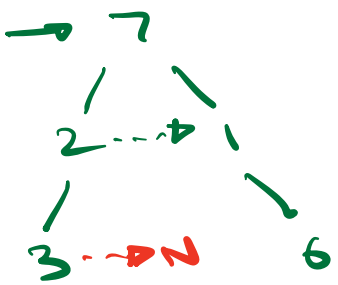
```
Node t = root
while (t.left != NULL) {
    Node s = t
    while (t != NULL) {
        t.left.next = t.right
        if (t.next != NULL)
            t.right.next = t.next.left

        // Move in level
        t = t.next
    }
    t = s.left
}
```

TC : O(N)

SC : O(1)

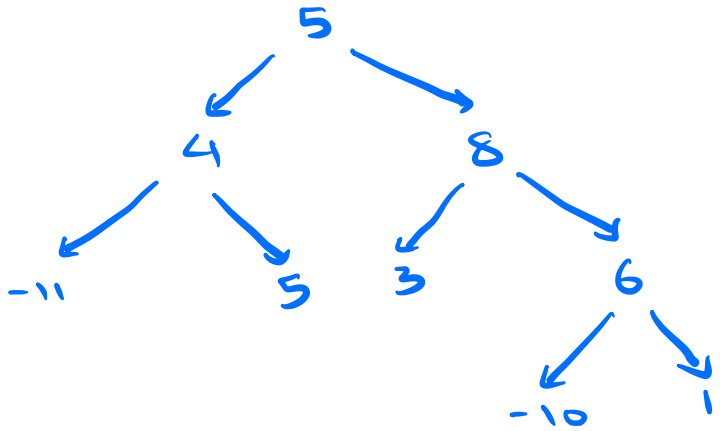


10:30

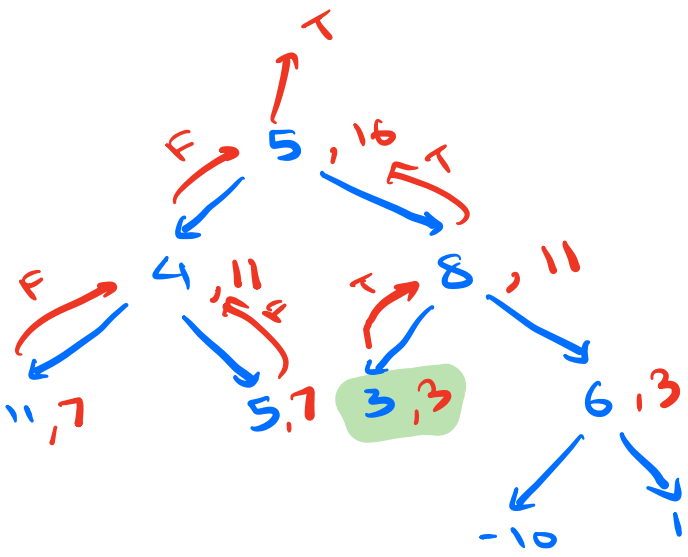


4. Check if given binary tree has any root to leaf path sum = k.

k = 16 True
k = -2 True
k = 9 True



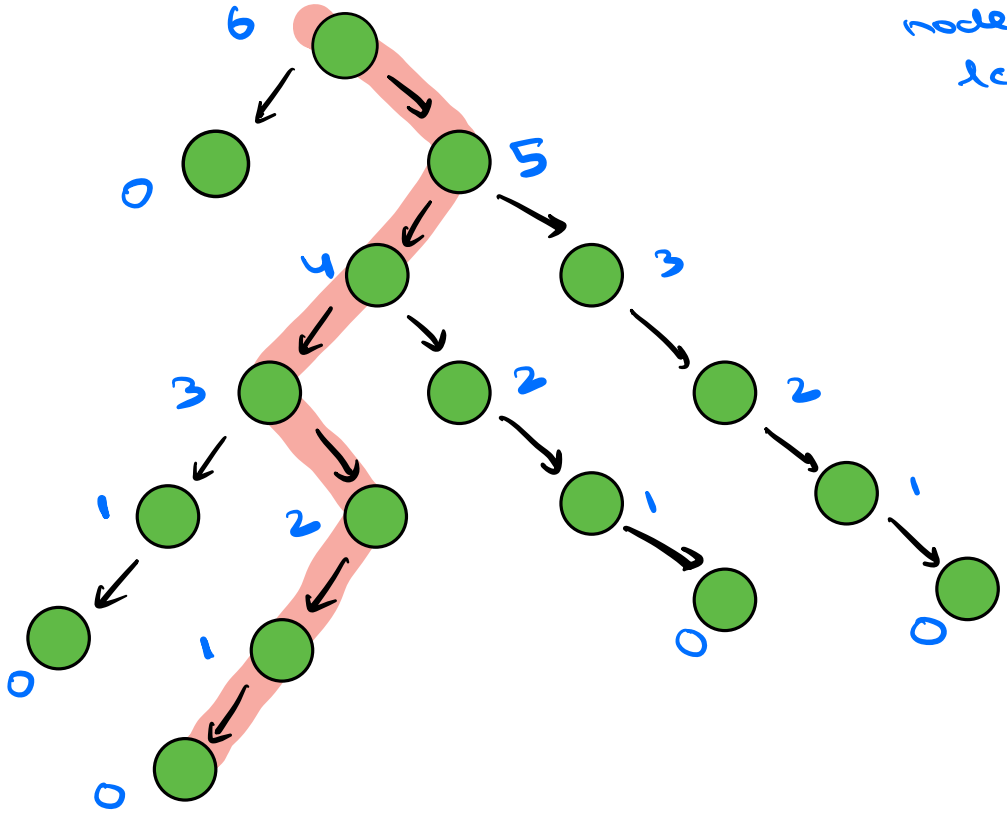
k = 16



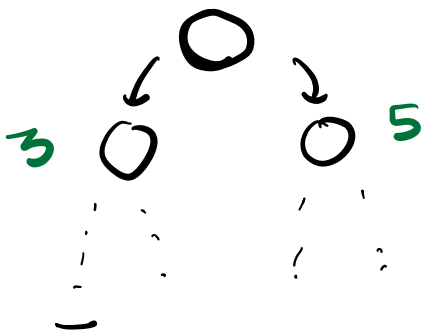

```
// Given root node, check whether sum k
   can be formed from root to leaf
bool check (Node root, int k) {
    if (root == NULL)
        return false
    // root can contribute root.val → k
    // more → k - root.val
    if (root.left == NULL && root.right == NULL)
        return root.val == k
    return check (root.left, k - root.val) ||
           check (root.right, k - root.val)
}
```

TC : O(N)
SC : O(H)

Concept: Height of BT (edges) longest path node to leaf



$h(node) = \max(h(LC), h(RC)) + 1$



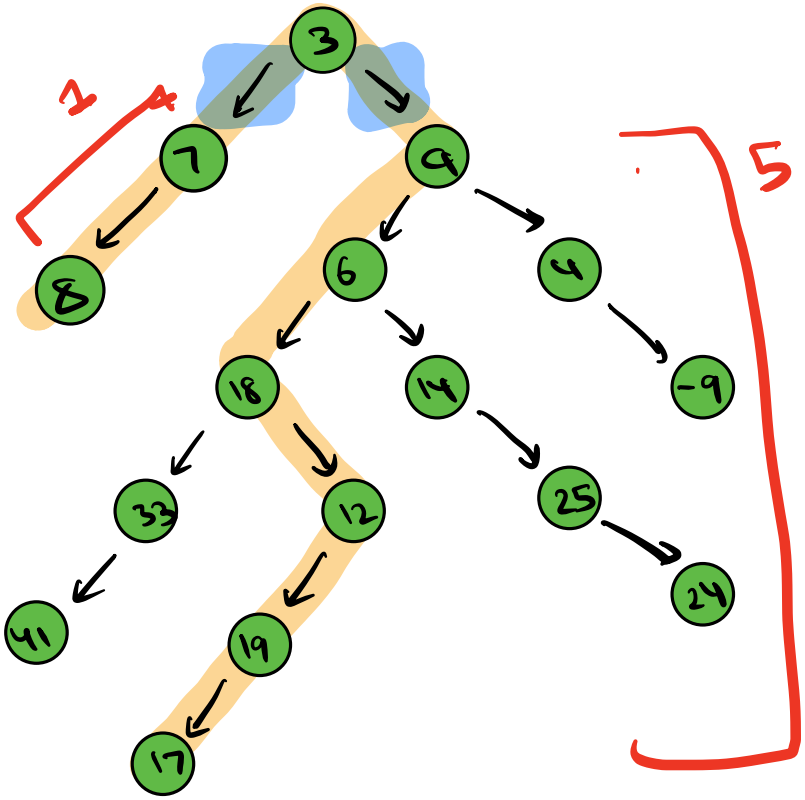
$h(NULL) = -1$

```
int height(Node root){
    if(root == NULL)
        return -1
    int lh = height(root.left)
    int rh = height(root.right)
    return max(rh, lh)+
}
```

TC: O(N)

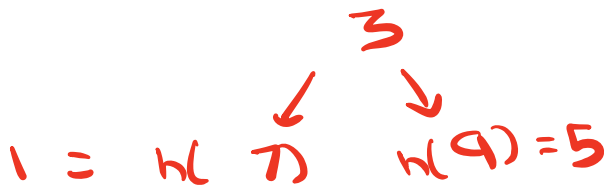
SC: O(H)

5 a) Longest path across root (count edges)

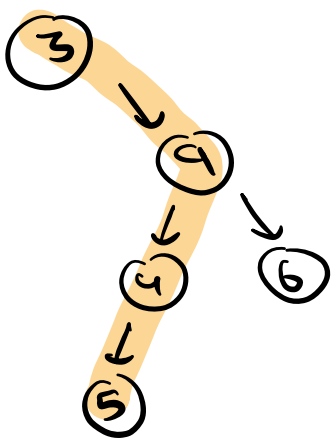


ans = 8

ans = 1 + 5 + 2
LC RC
= 8



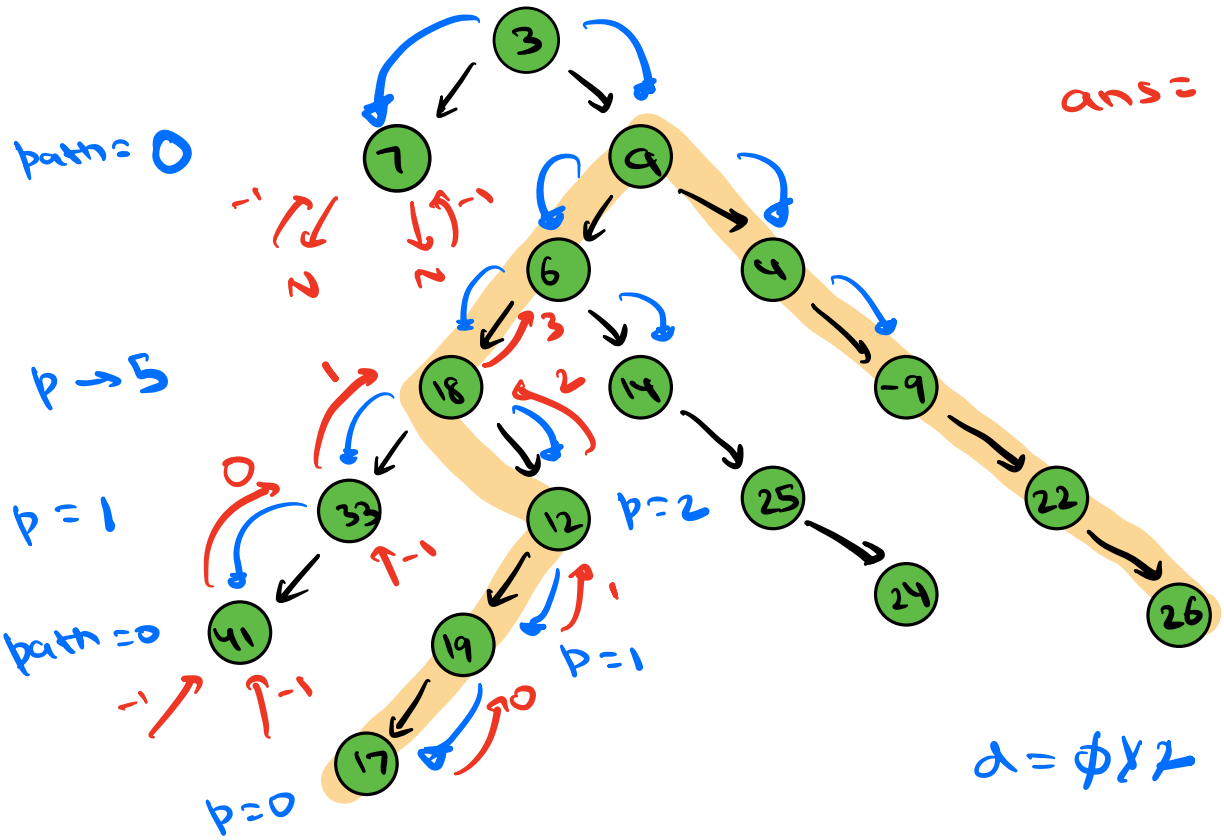
Longest path across root = h (root.left) + h (root.right) + 2



ans = 3

h(LC) + h(RC) + 2
-1 + 2 + 2
= 3

5. b) Longest Path b/w any 2 nodes in a tree → Diameter of tree



① h(Node)

② Longest path across Node

ans = 9 ✓ 5

```
int diam = 0

int height(Node root) {
    if (root == NULL)
        return -1
    int lh = height(root.left)
    int rh = height(root.right)
    diam = max(diam, lh + rh + 2)
    return max(rh, lh) + 1
}
```

TC : O(N)

SC : O(H)