

- What is Dynamic Programming?
- Conditions to use DP
- Why DP? → Fibonacci Series
- No. of Stairs
- Min. Perfect Squares

Contest 5 → Next Fri

Contest 3 and 4 → Reattempt

DP  
Graphs

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Jan End



DSA Mock Interview

# Fibonacci Series

N	0	1	2	3	4	5	6	....
	0	1	1	2	3	5	8	....

$$\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$$

```

int fib(n) {
    Base Case: if (n ≤ 1) return n;
    Recursive relation: return fib(n-1) + fib(n-2);
}
    
```

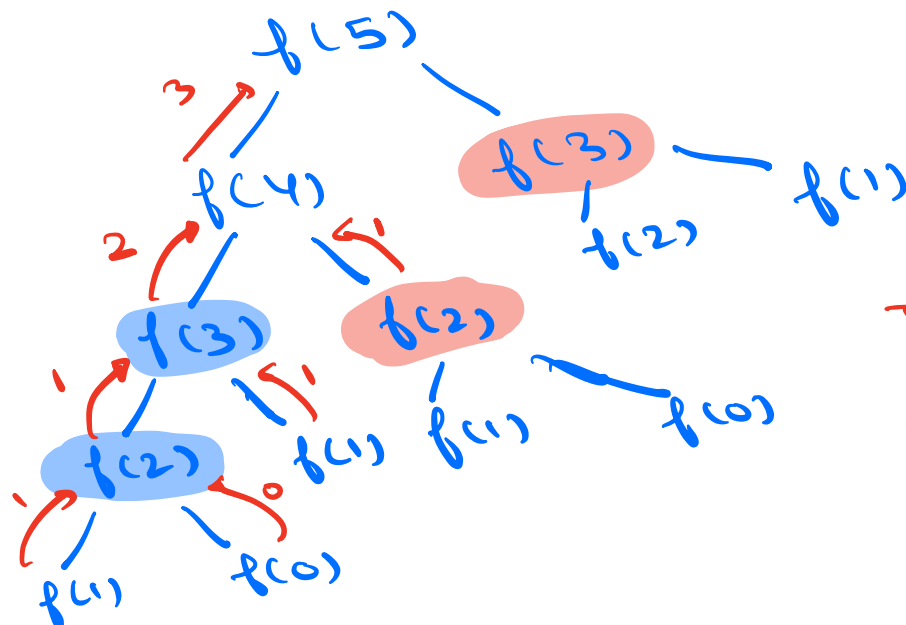
→ TC:  $O(2^N)$   
SC:  $O(N)$

N = 10

Iterations →  $2^{10} = 1024 = 10^3$

N = 20

Iterations →  $2^{20} = 10^6$



DP  $\rightarrow$  When some problems repeat again,  
store their ans

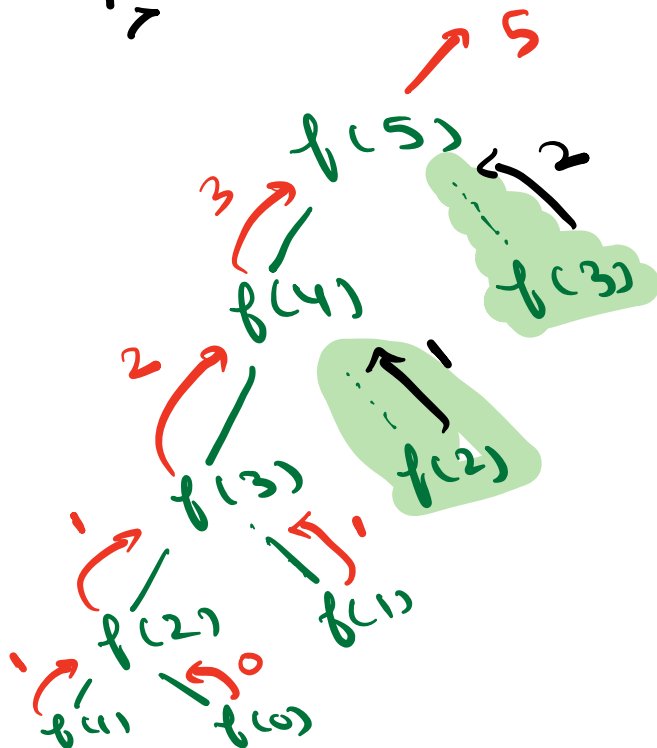
Conditions for DP

1. Optimal Substructure : solving a problem by breaking into similar subproblems
2. Overlapping subproblems

```
int dp[N+1] = {-1}
```

```
int fib(n) {  
    if (n ≤ 1) return n  
    if (dp[n] != -1) return dp[n]  
    dp[n] = fib(n-1) + fib(n-2)  
    return dp[n]  
}
```

N  
N-1  
N-2  
⋮  
0

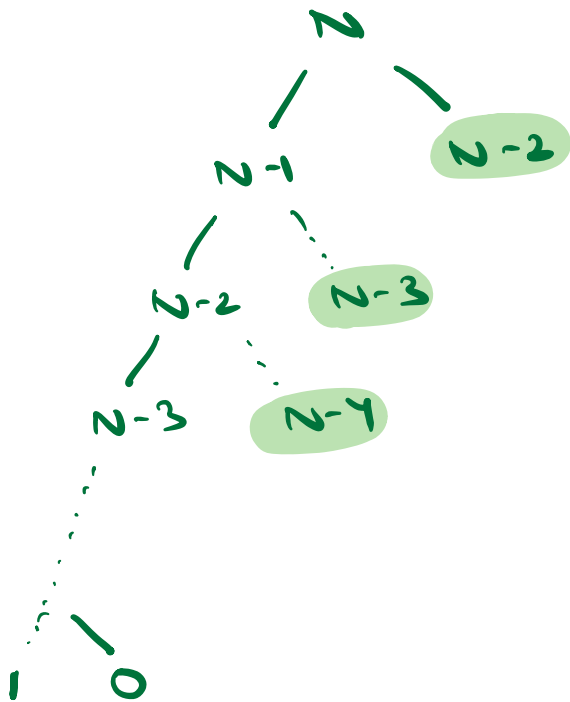


0	1	2	3	4	5
-1	-1	<del>-1</del>	<del>-1</del>	<del>-1</del>	<del>-1</del>
		1	2	3	5

TC:  $O(N)$

SC:  $O(N + N)$

$\downarrow$   
 $O(N)$

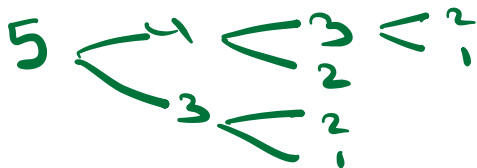


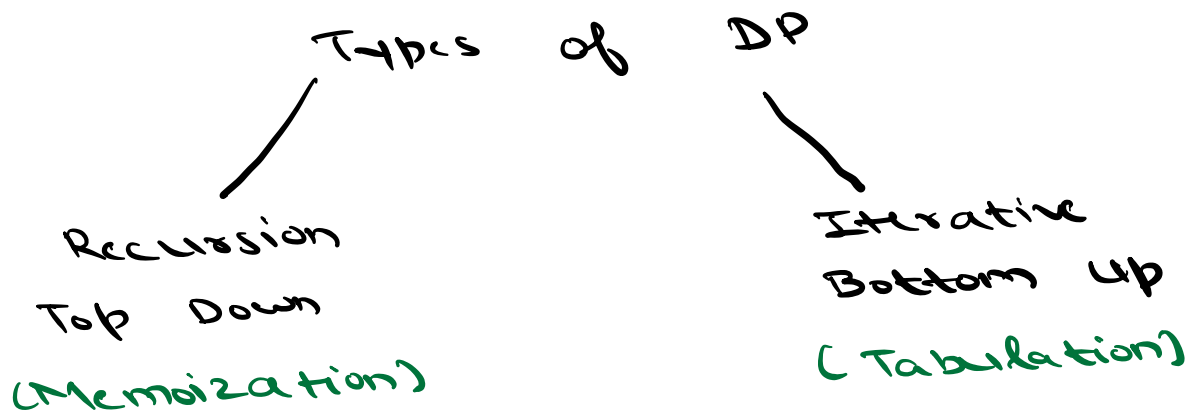
$fn(N) \{$

Base Case

if  $L$  and for  $N$  already stored  
return from memory

memory = Recursive call  
return memory





$dp[N+1] = \langle -1 \rangle$

$dp[0] = 0$

$dp[1] = 1$

TC:  $O(N)$

SC:  $O(N)$

for ( $i=2$ ;  $i \leq N$ ;  $i++$ ) <

$dp[i] = dp[i-1] + dp[i-2]$

return  $dp[N]$

$N=5$

0	1	2	3	4	5
<del>-x</del>	<del>-x</del>	<del>-x</del>	<del>-x</del>	<del>-x</del>	<del>-x</del>
0	1	1	2	3	5

$f(3)$

$f(2)$

★ Bottom up DP with SC:  $O(1)$  //  $0^{\text{th}} \rightarrow N^{\text{th}}$  term

$a = 0$   
 $b = 1$

for ( $i = 2$ ;  $i \leq N$ ;  $i++$ ) <

$c = a + b$   
      $a = b$   
      $b = c$

return  $c$

$i = 2$      $\begin{matrix} a & b & c \\ 0 & 1 & 1 \end{matrix}$

$i = 3$      $\begin{matrix} a & b & c \\ 1 & 1 & 2 \end{matrix}$

$i = 4$      $\begin{matrix} a & b & c \\ 1 & 2 & 3 \end{matrix}$

$\begin{matrix} a & b & c \\ 0 & 1 & 1 \\ \hline & a & b \end{matrix}$

TC:  $O(N)$

SC:  $O(1)$

2. Given  $N$  stairs, in how many ways we can go from  $0^{\text{th}}$  to  $N^{\text{th}}$  stair if we take a jump of 1 stair or 2 stairs at a time?

$N = 1$



<1>

ans = 1

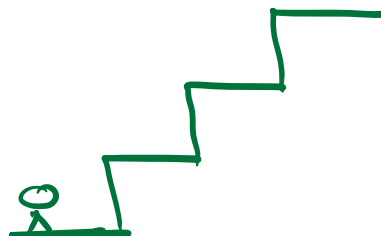
$N = 2$



<1, 1>  
 <2>

ans = 2

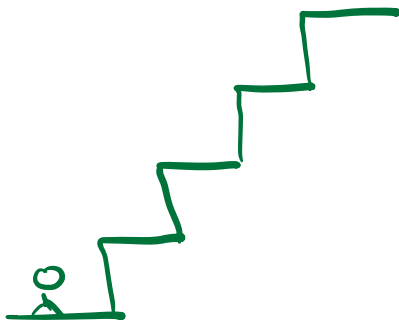
$N = 3$



<1, 1, 1>  
 <1, 2>  
 <2, 1>

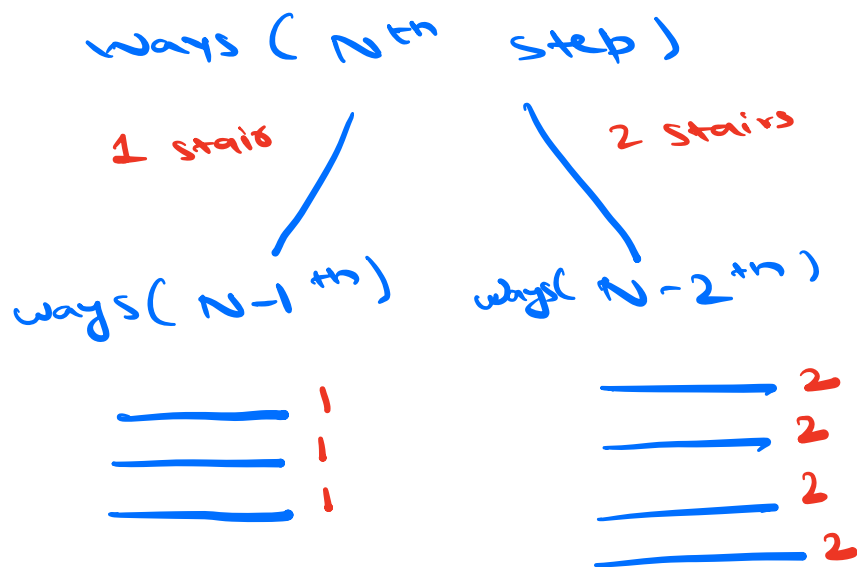
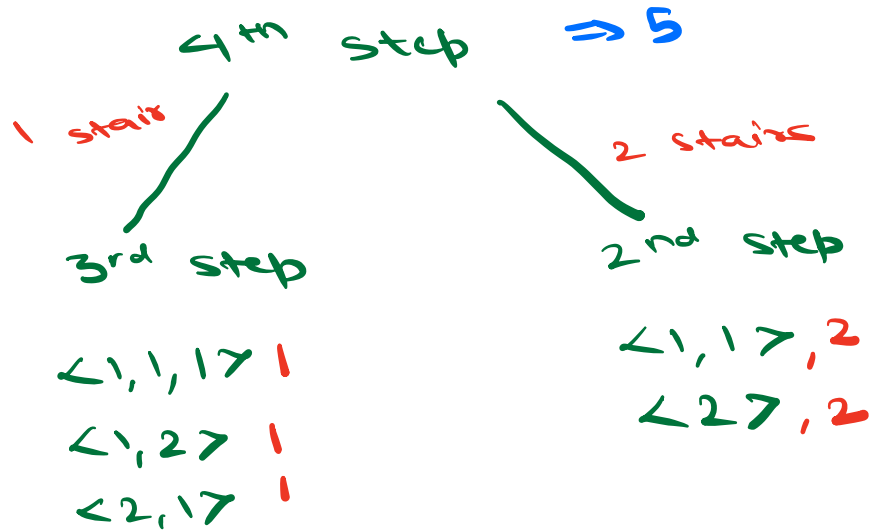
ans = 3

$N=4$

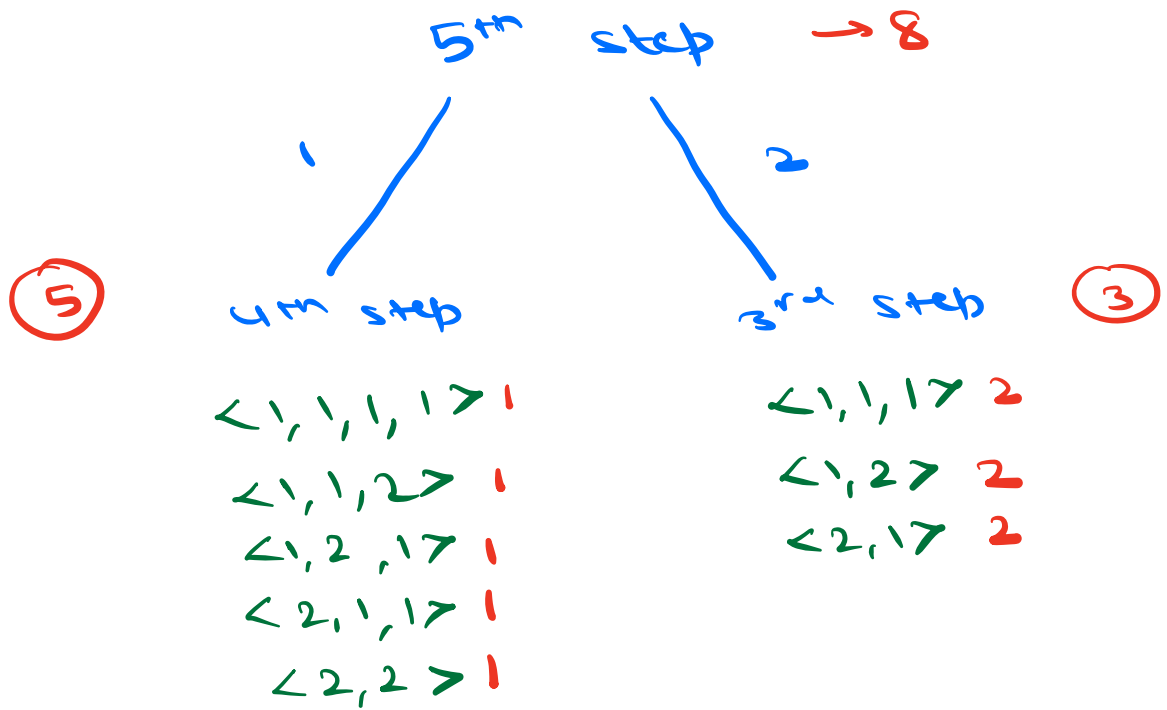


$\langle 1, 1, 1, 1 \rangle$   
 $\langle 1, 1, 2 \rangle$   
 $\langle 1, 2, 1 \rangle$   
 $\langle 2, 1, 1 \rangle$   
 $\langle 2, 2 \rangle$

ans = 5



$$\text{ways}(N) = \text{ways}(N-1) + \text{ways}(N-2)$$



① DP relation

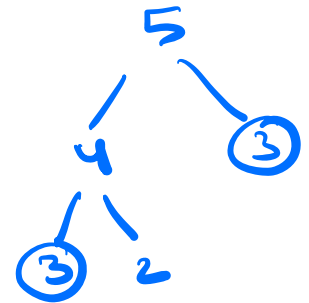
$$\text{ways}(N) = \text{ways}(N-1) + \text{ways}(N-2)$$

② Base Case

$$N=1 \quad \text{ways}(1) = 1$$

$$N=0 \quad \text{ways}(0) = 1$$

↓  
Do nothing



$$\text{ways}(2) = \text{ways}(1) + \text{ways}(0)$$

↓  
2

↓  
1

↓  
1

$$\text{ways}(-5) = 0$$

↓  
No ways

$$N=2 \quad \text{ways}(2) = 2$$



3. Find minimum number of perfect squares required to get sum =  $N$

↓  
1, 4, 9, 16, 25, ...

$$N = 2 \quad 1^2 + 1^2 \quad \text{cnt} \quad 2$$

$$N = 3 \quad 1^2 + 1^2 + 1^2 \quad \text{cnt} \quad 3$$

$$N = 4 \quad 1^2 + 1^2 + 1^2 + 1^2 \quad \text{cnt} \quad 1$$
$$2^2$$

$$N = 5 \quad 1^2 + 1^2 + 1^2 + 1^2 + 1^2 \quad \text{cnt} \quad 2$$
$$2^2 + 1^2$$

X Greedy Approach → To make no.  $n$ , use biggest perfect square possible

$$12 \xrightarrow{-3^2} 3 \xrightarrow{-1^2} 2 \xrightarrow{-1^2} 1 \xrightarrow{-1^2} 0$$

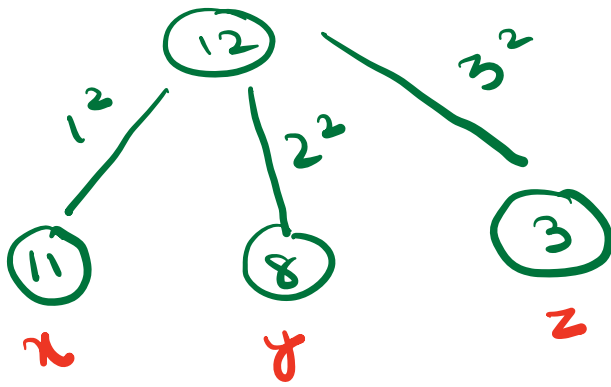
greedy → 4 terms



$$2^2 + 2^2 + 2^2$$

actual ans = 3

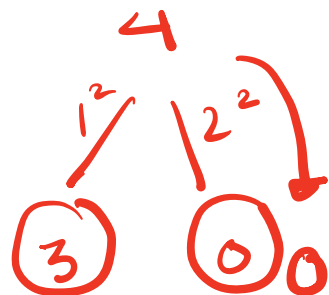
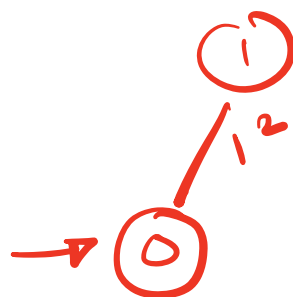
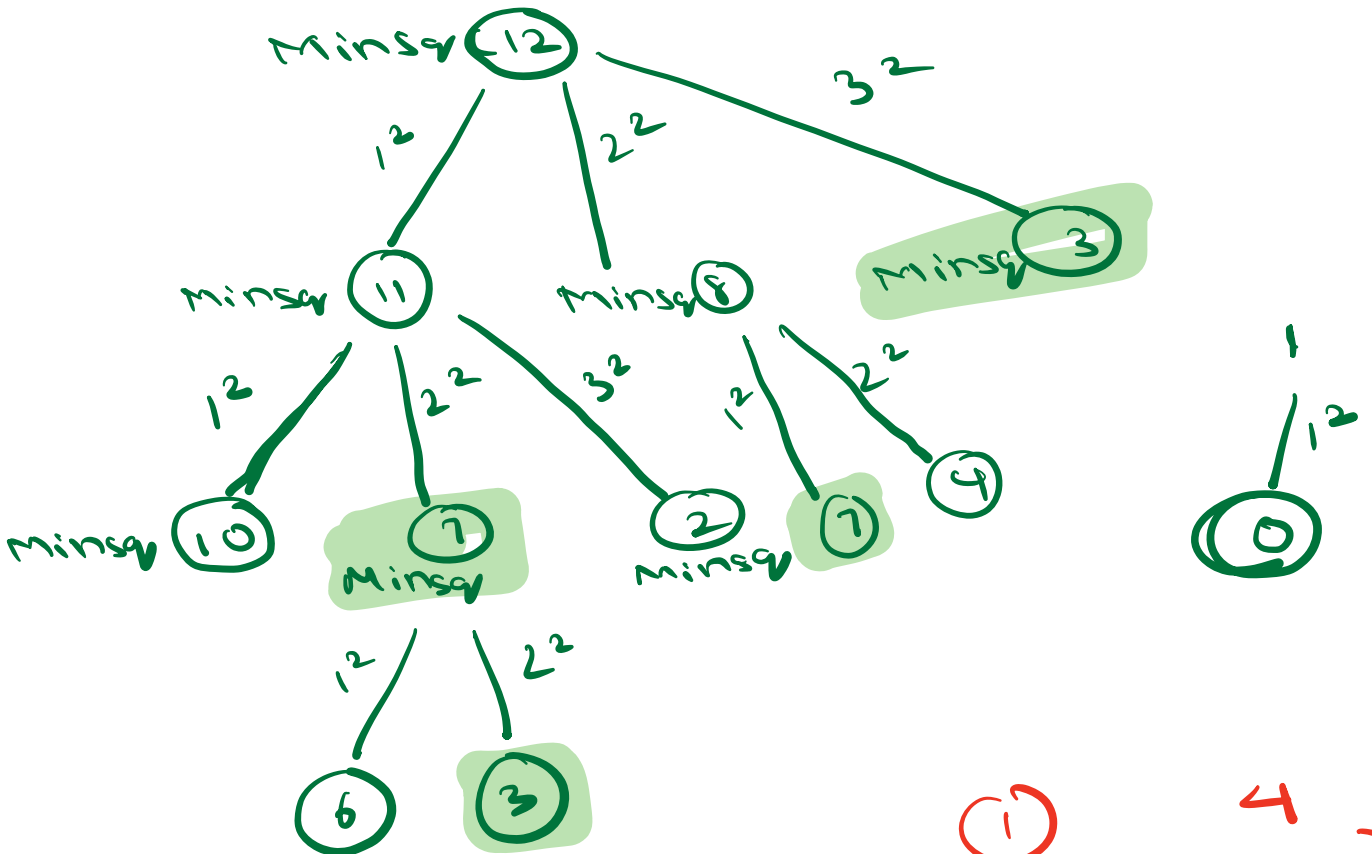
Brute Force : Try every possible way to form sum



$\minsq(12)$

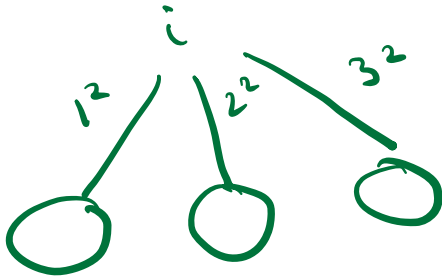

$$\min(x, y, z) + 1$$

$$\text{minsq}(12) = \min(\text{minsq}(11), \text{minsq}(8), \text{minsq}(3)) + 1$$



$$\text{minsq}(i) = \min \langle \text{minsq}(i - x^2) \rangle + 1$$

$$\text{for all } x \Rightarrow x^2 \leq i$$



$$\text{minsq}(0) = 0$$

dp



int dp[N+1] = {-1}

int minsq(int N) {

if (N == 0)

return 0

if (dp[N] != -1)

return dp[N]

int minval = INT\_MAX

for (x = 1; x \* x <= N; x++) {

minval = min(minval, minsq(N - x^2))

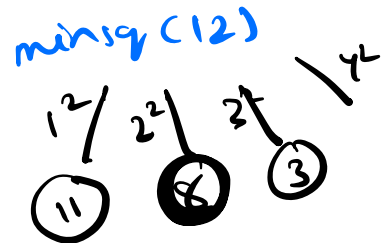
}

dp[N] = minval + 1

return dp[N]

TC:  $O(N\sqrt{N})$

SC:  $O(N)$



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Iterative

0 → 1 → 2 → 3

int dp[N+1] = <-1>

dp[0] = 0

TC:  $O(N\sqrt{N})$   
SC:  $O(N)$

```
for (i=1 ; i ≤ N ; i++) <
    int minval = INT_MAX
    for (x=1 ; x*x ≤ i ; x++) <
        minval = min(minval, dp[i - x2])
    dp[i] = minval + 1
```

dp[i] = minsq to make i

N=9

0	1	2	3	4	5	6	7	8	9
0	1	2	3	1					

2  
1<sup>2</sup> / 3  
2

i=1  
x=1  
1<sup>2</sup> / 0  
x=2

i=2  
x=1  
1<sup>2</sup> / 1  
x=2

