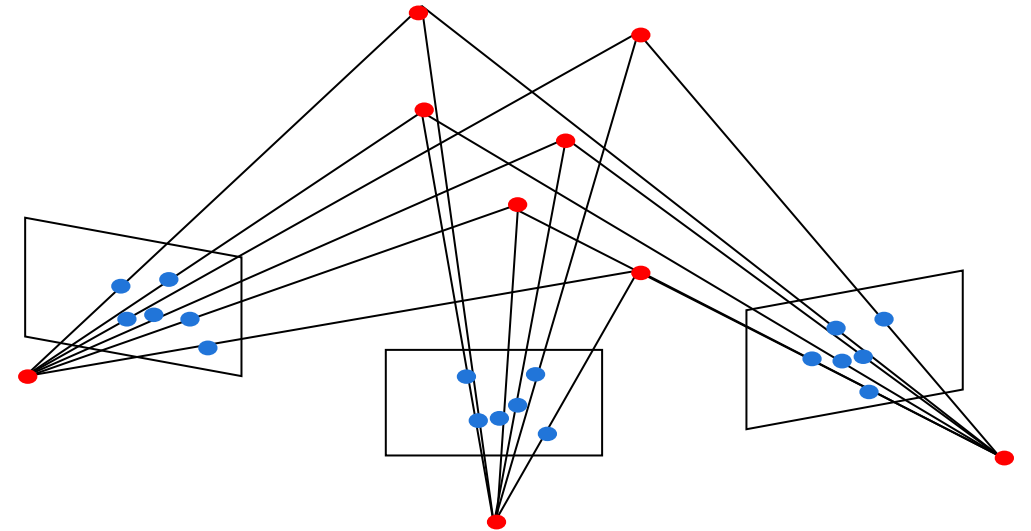


Bundle Adjustment

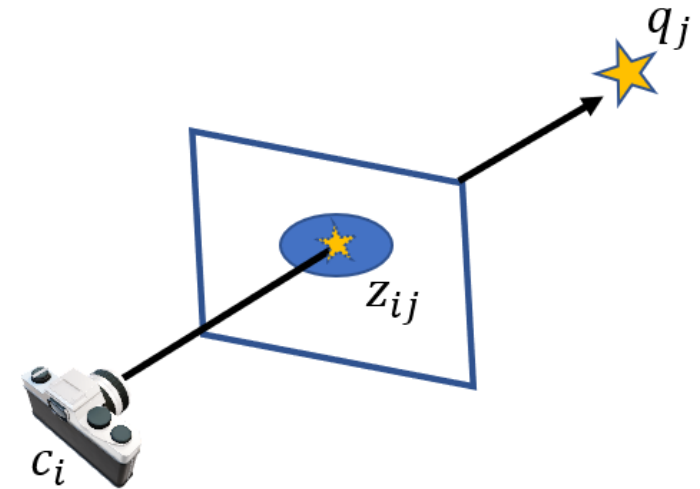
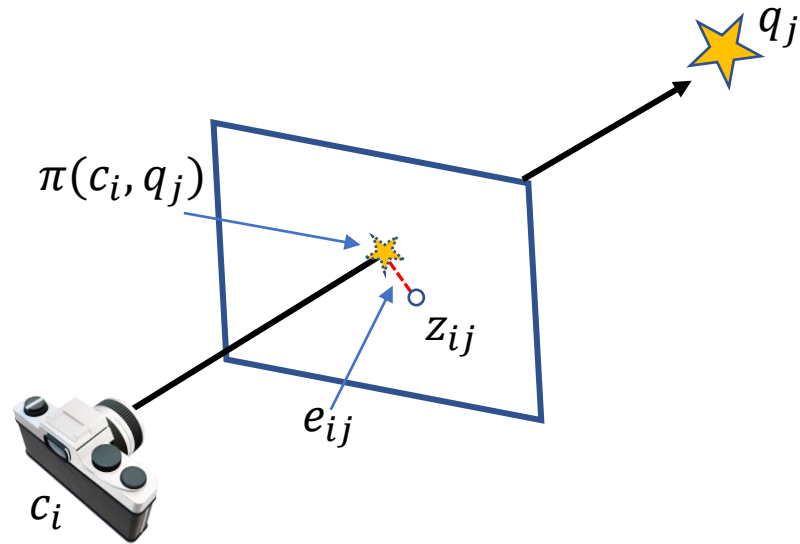
David Arnon

Bundle Adjustment

- Refines a visual reconstruction to produce jointly optimal 3D structure (world) and viewing parameters (cameras)
- '*bundle*' refers to the bundle of light rays leaving each 3D feature and converging on each camera center.
- Developed in the field of photogrammetry in the 1950's



Measurement Model



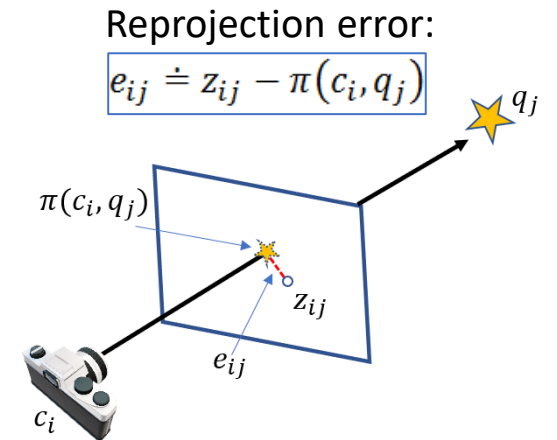
$$p(z_{ij}|c_i, q_j) \sim N(\pi(c_i, q_j), \Sigma)$$

$$z_{ij} = \pi(c_i, q_j) + w, \quad w \sim N(0, \Sigma)$$

Bayes

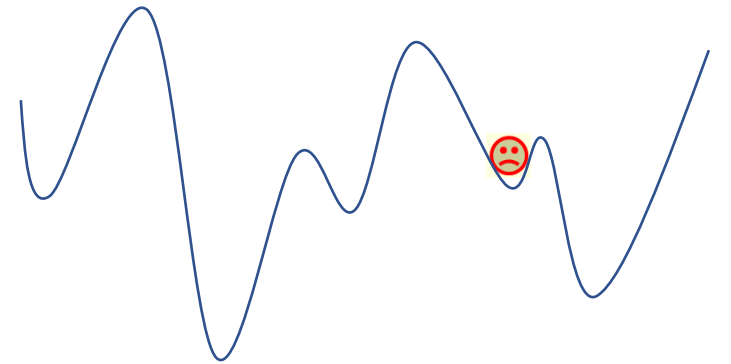
- $p(z_{ij}|c_i, q_j) \sim N(\pi(c_i, q_j), \Sigma)$
- $p(c_i, q_j|z_{ij}) = \frac{1}{p(z_{ij})} p(z_{ij}|c_i, q_j) p(c_i, q_j)$
- $p(c_i, q_j|z_{ij}) \propto p(z_{ij}|c_i, q_j) p(c_i, q_j)$
- $p(c_i, q_j|z_{ij}) \propto p(z_{ij}|c_i, q_j)$
- $p(c_i, q_j|z_{ij}) \propto \exp\left(-\frac{1}{2} \|z_{ij} - \pi(c_i, q_j)\|_{\Sigma}^2\right)$
- $p(c_i, q_j|z_{ij}) \propto \exp\left(-\frac{1}{2} \|e_{ij}\|_{\Sigma}^2\right)$

$$N_{\mu, \Sigma}(z) \propto \exp\left(-\frac{1}{2} \|z - \mu\|_{\Sigma}^2\right)$$



Bundle Adjustment

- Maximum likelihood for normally distributed measurements
- Sensitive to outliers
 - The Gaussian has extremely small tail compared to most real measurement error distribution
- Non-linear least squares problem
- Solved using an iterative process
- General problem is non-convex,
can settle in a local minima
- Requires a reasonable starting point



Jacobian

- $f(x + \Delta x) \cong f(x) + J(x)\Delta x$

$$\begin{array}{ccc} \begin{bmatrix} f_1(x) \\ f_2(x) \\ \vdots \\ f_m(x) \end{bmatrix} & + & \begin{bmatrix} \frac{\partial f_1(x)}{\partial x_1} & \frac{\partial f_1(x)}{\partial x_2} & \cdots & \frac{\partial f_1(x)}{\partial x_p} \\ \frac{\partial f_2(x)}{\partial x_1} & \frac{\partial f_2(x)}{\partial x_2} & \cdots & \frac{\partial f_2(x)}{\partial x_p} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_m(x)}{\partial x_1} & \frac{\partial f_m(x)}{\partial x_2} & \cdots & \frac{\partial f_m(x)}{\partial x_p} \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \Delta x_2 \\ \vdots \\ \Delta x_p \end{bmatrix} \\ f(x) & & J_f(x) \quad \Delta x \end{array}$$

Bundle Adjustment

Linear Approximation

- $e(x) = \frac{1}{2} (f(x) - z)^T \Sigma^{-1} (f(x) - z)$
- $\left(\frac{\partial e(x)}{\partial x}\right)^T = J(x)^T \Sigma^{-1} (f(x) - z) = J(x)^T \Sigma^{-1} \Delta z$
- $e(x + \Delta x) \cong e(x) + \frac{\partial e(x)}{\partial x} \Delta x$
- $e(x + \Delta x) \cong e(x) - \frac{1}{\lambda} \left\| \frac{\partial e(x)}{\partial x} \right\|_2^2 < e(x)$
- $\Delta x = -\frac{1}{\lambda} J(x)^T \Sigma^{-1} \Delta z$

$$\Delta z \doteq f(x) - z$$

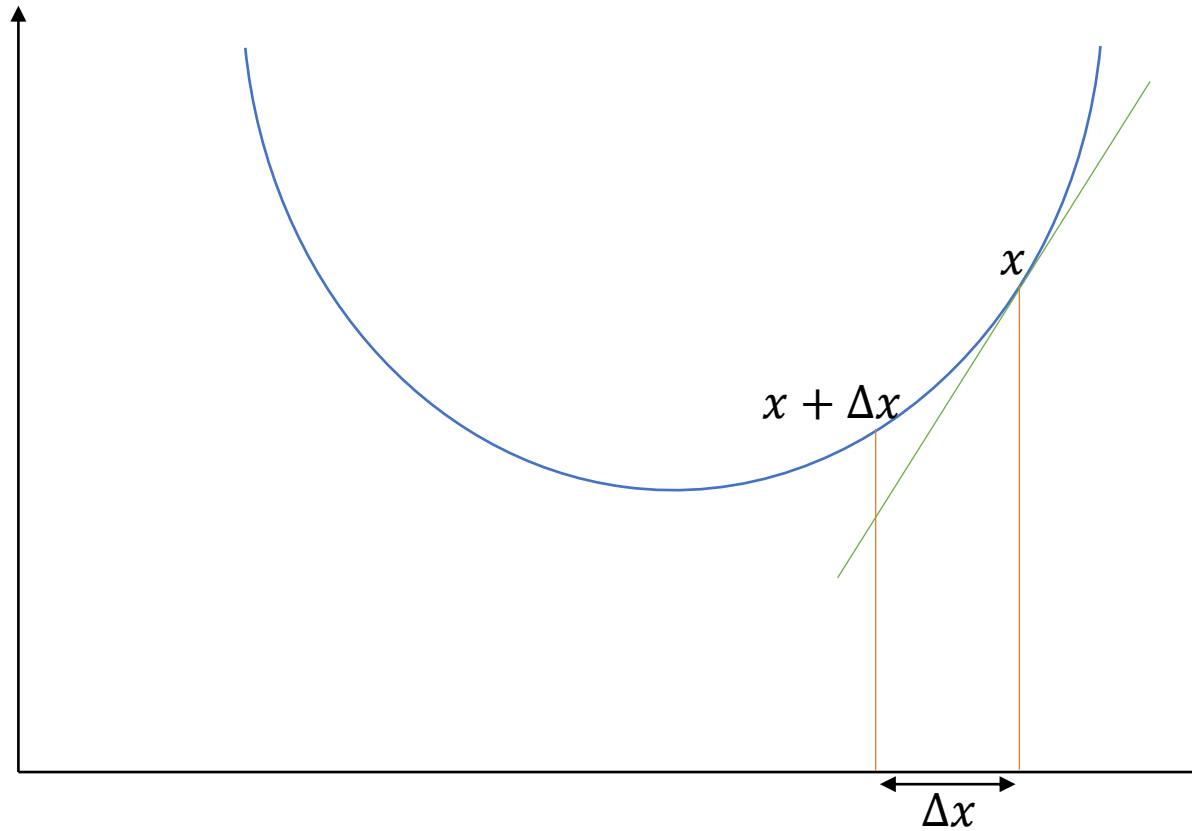
$$\Delta x = -\frac{1}{\lambda} \left(\frac{\partial e(x)}{\partial x} \right)^T$$

$$g \doteq J(x)^T \Sigma^{-1} \Delta z$$

$$\Delta x = -\frac{1}{\lambda} g$$


Bundle Adjustment

Gradient Decent



Bundle Adjustment

Gauss – Newton Algorithm

- Set starting point
 - Linearize the measurement function
 - Solve linear least squares problem
 - Iterate
- 
-
- Quadratic Approximation!

Bundle Adjustment

Quadratic Approximation

- $\operatorname{argmin}_{\Delta x} \|f(x_i + \Delta x) - z\|_{\Sigma}^2 \cong$
- $\operatorname{argmin}_{\Delta x} \|f(x_i) + J(x_i)\Delta x - z\|_{\Sigma}^2$
- $\operatorname{argmin}_{\Delta x} \|J(x_i)\Delta x + f(x_i) - z\|_{\Sigma}^2$
- $\operatorname{argmin}_{\Delta x} \|J(x_i)\Delta x + \Delta z_i\|_{\Sigma}^2$
- $\operatorname{argmin}_{\Delta x} \|\Sigma^{-1/2}J(x_i)\Delta x + \Sigma^{-1/2}\Delta z_i\|_2^2$
- $J(x_i)^T \Sigma^{-1} J(x_i) \Delta x = -J(x_i)^T \Sigma^{-1} \Delta z_i$

$$\bullet \quad J(x_i)^T \underbrace{\Sigma^{-1/2 T} \Sigma^{-1/2}}_{\Sigma^{-1}} J(x_i) \Delta x = -J(x_i)^T \underbrace{\Sigma^{-1/2 T} \Sigma^{-1/2}}_{\Sigma^{-1}} \Delta z_i$$

$$H \Delta x = -g$$

$$H \doteq J(x_i)^T \Sigma^{-1} J(x_i)$$

$$g \doteq J(x_i)^T \Sigma^{-1} \Delta z_i$$

$$\Delta z_i \doteq f(x_i) - z$$

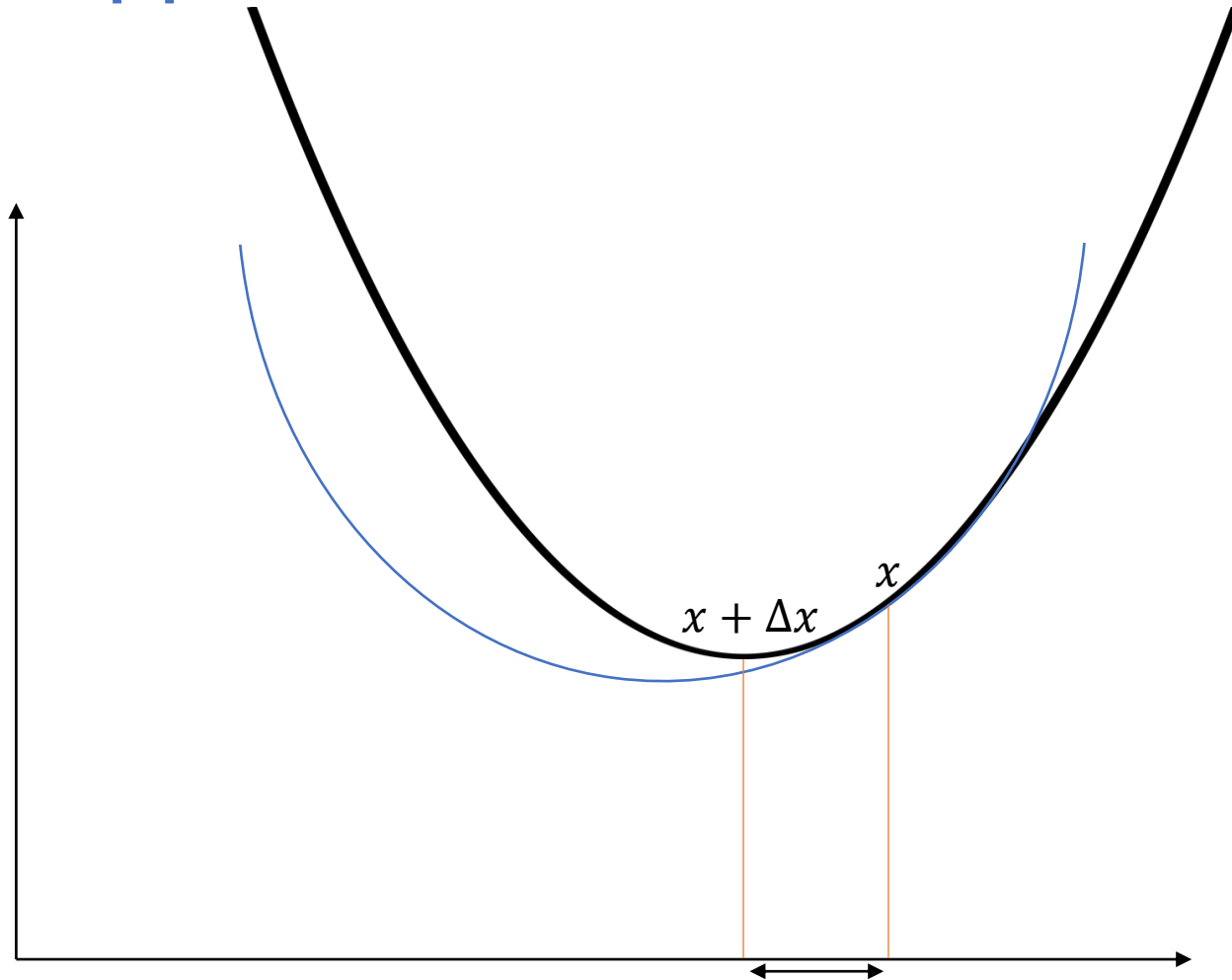
$$\Sigma = (\Sigma^{1/2})(\Sigma^{1/2})^T$$

$$\Sigma^{-1} = \Sigma^{-1/2 T} \Sigma^{-1/2}$$

$$\operatorname{argmin}_x \|Ax - b\|_2^2 \implies A^T Ax = A^T b$$

Bundle Adjustment

Quadratic Approximation



Bundle Adjustment

Gauss – Newton

- Converges in one iteration for quadratic functions
- For general functions, the asymptotic convergence is quadratic
- Inverting H is expensive



Bundle Adjustment

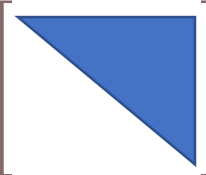
Cholesky Decomposition

- $Hx = b$

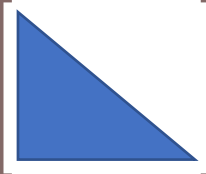
$$H = CC^T$$

- $C \underbrace{C^T x}_z = b$

- $Cz = b$

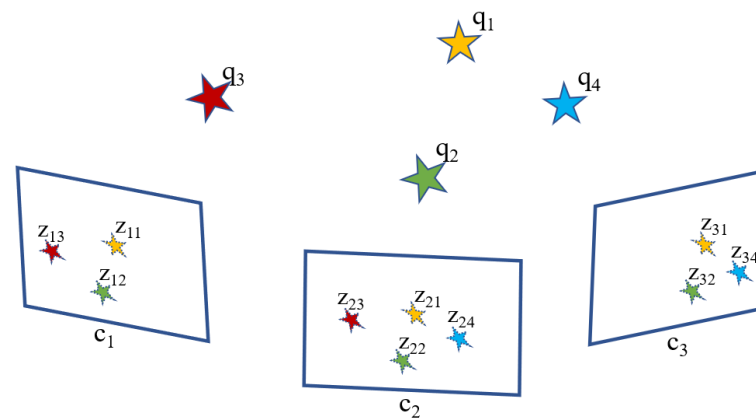

$$\begin{bmatrix} \text{Lower triangular matrix} \end{bmatrix} \begin{bmatrix} z \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$$

- $C^T x = z$


$$\begin{bmatrix} \text{Upper triangular matrix} \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} z \end{bmatrix}$$

Bundle Adjustment

Sparsity



$$f(x) \doteq \begin{bmatrix} \pi(c_1' q_1) \\ \pi(c_1' q_2) \\ \pi(c_1' q_3) \\ \pi(c_2' q_1) \\ \pi(c_2' q_2) \\ \pi(c_2' q_3) \\ \pi(c_2' q_4) \\ \pi(c_3' q_2) \\ \pi(c_3' q_3) \\ \pi(c_3' q_4) \end{bmatrix}$$

	c_1	c_2	c_3	q_1	q_2	q_3	q_4
c_1							
c_2							
c_3							
q_1							
q_2							
q_3							
q_4							

	c_1	c_2	c_3	q_1	q_2	q_3	q_4
z_1							
z_2							
z_3							
z_4							
z_5							
z_6							
z_7							
z_8							
z_9							
z_{10}							

=

	c_1	c_2	c_3	q_1	q_2	q_3	q_4
c_1							
c_2							
c_3							
q_1							
q_2							
q_3							
q_4							

J^T

J

H

Bundle Adjustment

Uncertainty

- H is the information matrix
 - Inverse of the covariance matrix of the estimated Δx
 - Approximation of the hessian - second-order partial derivatives matrix
- Can be used to estimate the uncertainty of the result
 - Marginal covariances
- Conditioning $p(x_j | x_i)$

It is possible to estimate the relative uncertainty between x_j and x_i

 - erase row and column i
 - invert and use diagonal block j

$$H^{-1} = \begin{bmatrix} \Sigma_1 & & & * \\ & \Sigma_2 & & \\ & & \ddots & \\ * & & & \Sigma_n \end{bmatrix}$$