

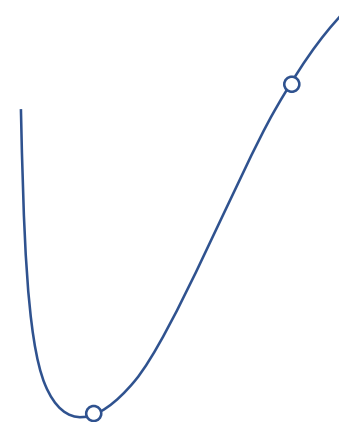
Bundle Adjustment

David Arnon

Bundle Adjustment

Levenberg – Marquardt Algorithm

- The LMA interpolates between the Gauss–Newton algorithm and steepest descent.
- When far from the optimum it acts as a steepest descent and when near the optimum performs Gauss-Newton iterations.



Bundle Adjustment

Levenberg – Marquardt Algorithm

- Quadratic:

$$H\Delta x = -g$$

- Linear:

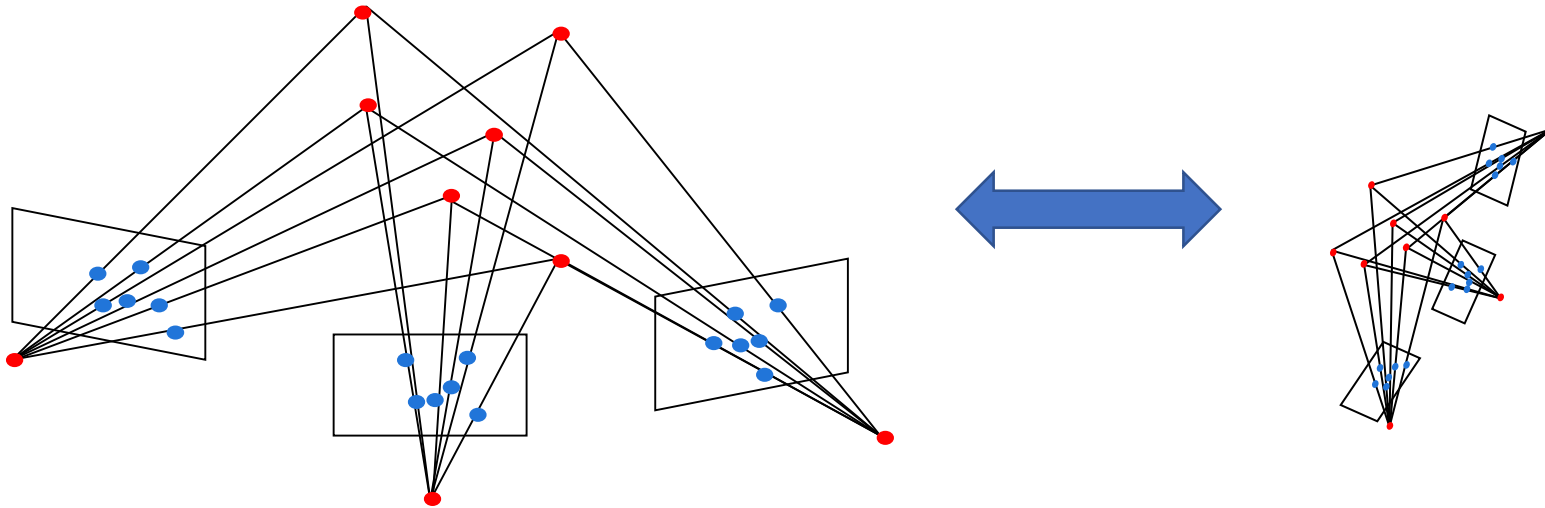
$$\Delta x = -\frac{1}{\lambda}g \quad \Rightarrow \quad \lambda I\Delta x = -g$$

- $(H + \lambda I)\Delta x = -g$
- Small $\lambda \Rightarrow$ Gauss-Newton step
- Large $\lambda \Rightarrow$ Gradient decent (and small step)
- Good iteration: decrease λ
 - Larger step, maybe near optimum
- Bad iteration: increase λ
 - Smaller step, overshoot optimum

Bundle Adjustment

Degrees of freedom

- Only relative constraints
- 7 degrees of freedom:
 - 3 translation, 3 rotation, 1 scale

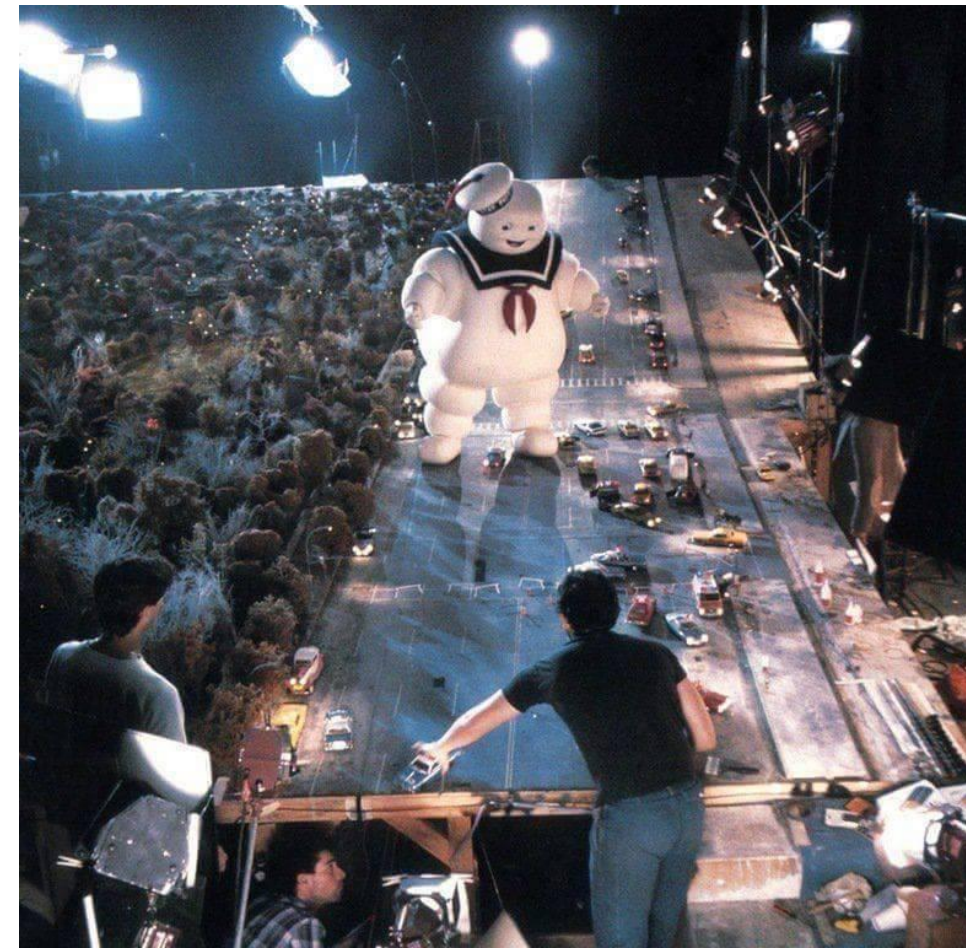


Bundle Adjustment

Degrees of freedom

$$\lambda p = K[R|t] \begin{pmatrix} X \\ 1 \end{pmatrix} = K(RX + t)$$

- $K[R|st] \begin{pmatrix} sX \\ 1 \end{pmatrix}$
 - $K(sRX + st) = sK(RX + t) = s\lambda p \propto \lambda p$
- $K[R|t - Ru] \begin{pmatrix} X + u \\ 1 \end{pmatrix}$
 - $K(R(X + u) + t - Ru) = K(RX + Ru + t - Ru) = K(RX + t) = \lambda p$
- $K[RQ^T|t] \begin{pmatrix} QX \\ 1 \end{pmatrix}$
 - $K(RQ^T QX + t) = K(RX + t) = \lambda p$



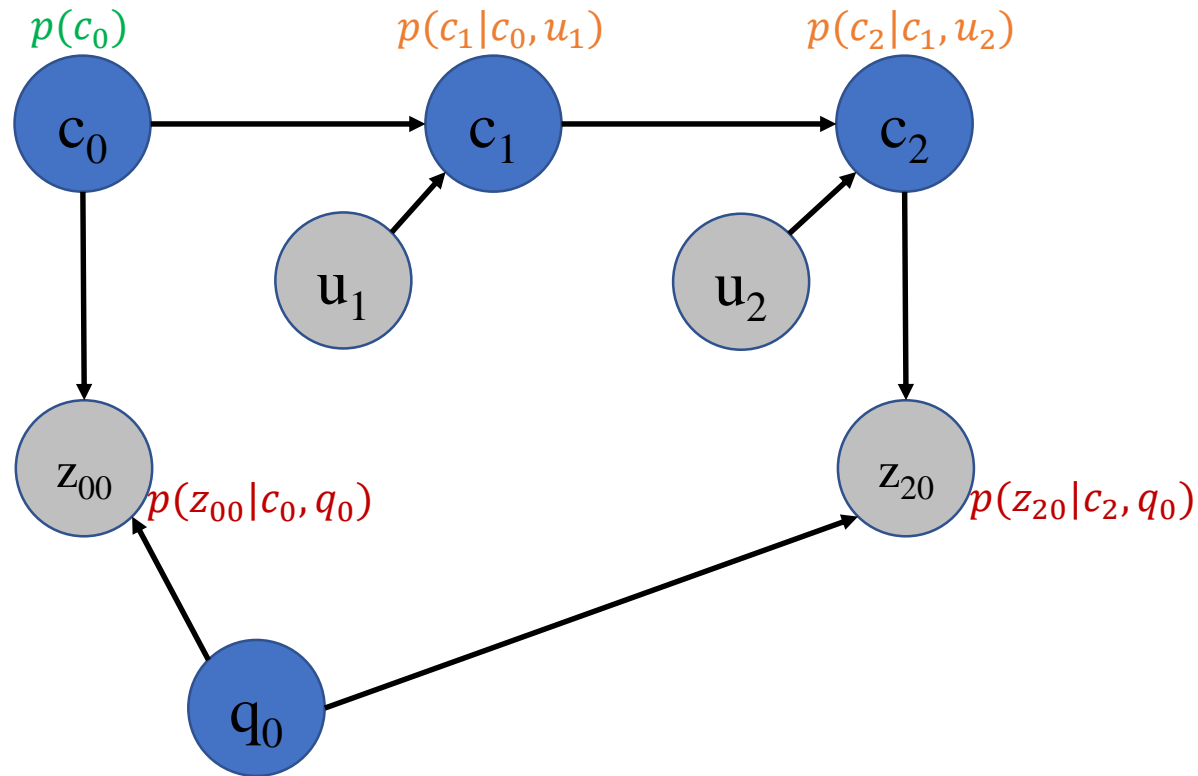
Ghostbusters 1984

Bundle Adjustment

Factor Graph

Graphical Model

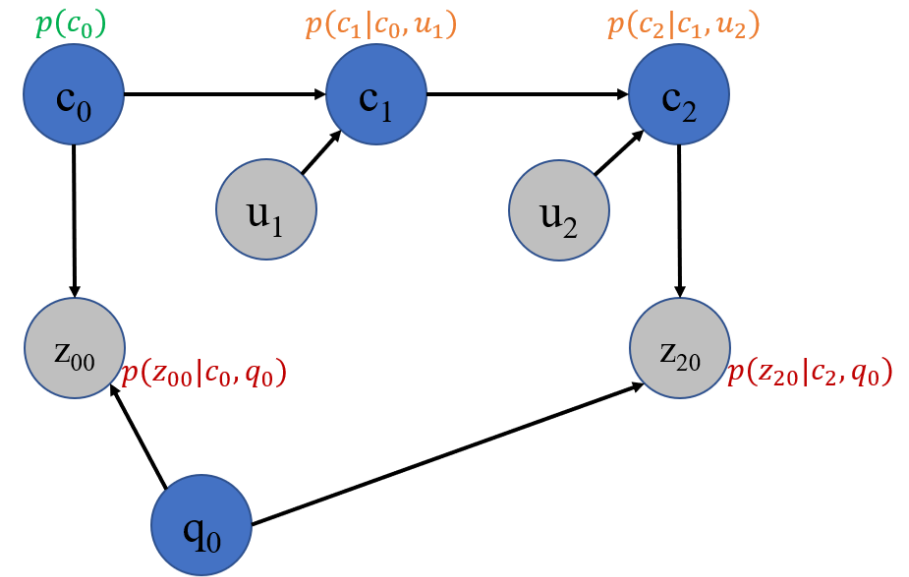
Factorization



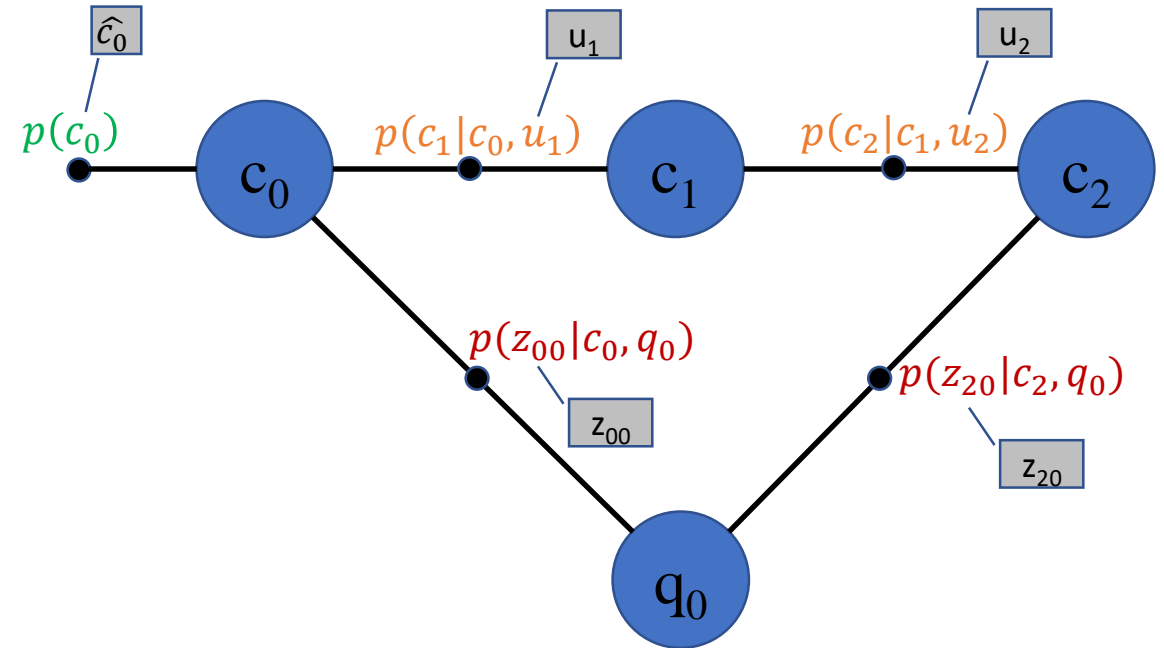
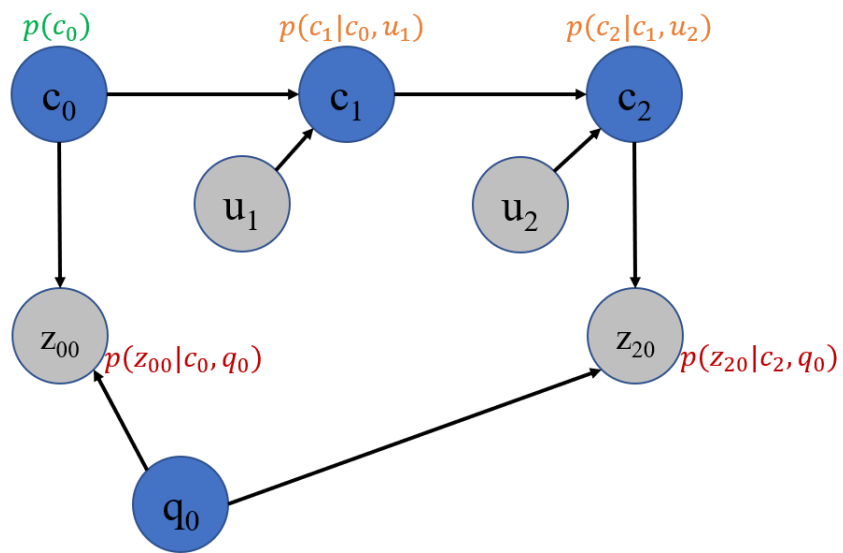
$$p(c_{0:2}, q_0 \mid u_{1:2}, z_{00}, z_{20}) \propto p(c_0)p(z_{00}|c_0, q_0)p(z_{20}|c_2, q_0)p(c_1|c_0, u_1)p(c_2|c_1, u_2)$$

Factorization

- $p(c_{0:2}, q_0 | z_{00}, z_{20}, u_{1:2})$
- $= \frac{1}{p(z_{00}, z_{20} | u_{1:2})} p(z_{00}, z_{20} | c_{0:2}, q_0, u_{1:2}) p(c_{0:2}, q_0 | u_{1:2})$
- $\propto p(z_{00}, z_{20} | c_{0:2}, q_0, u_{1:2}) p(c_{0:2}, q_0 | u_{1:2})$
- $= p(z_{00} | c_0, q_0) p(z_{20} | c_2, q_0) p(c_{0:2}, q_0 | u_{1:2})$
- $= p(z_{00} | c_0, q_0) p(z_{20} | c_2, q_0) p(q_0 | c_{0:2}, u_{1:2}) p(c_2 | c_{0:1}, u_{1:2}) p(c_1 | c_0, u_{1:2}) p(c_0 | u_{1:2})$
- $\propto p(z_{00} | c_0, q_0) p(z_{20} | c_2, q_0) p(c_2 | c_1, u_2) p(c_1 | c_0, u_1) p(c_0)$



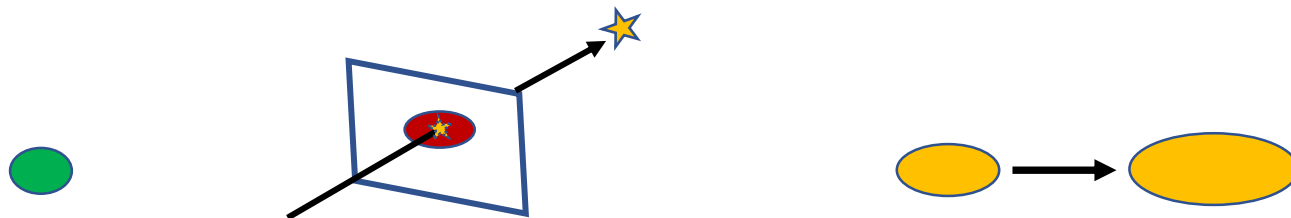
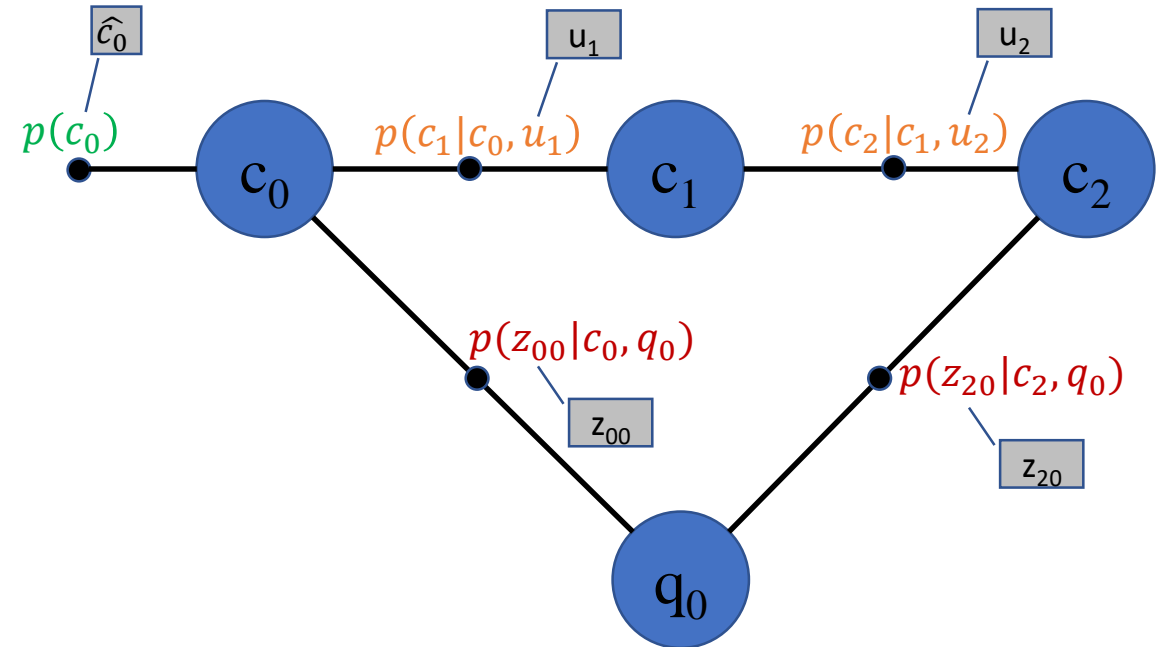
Factor Graph



$$p(c_{0:2}, q_0 | u_{1:2}, z_{00}, z_{20}) \propto p(c_0)p(z_{00}|c_0, q_0)p(z_{20}|c_2, q_0)p(c_1|c_0, u_1)p(c_2|c_1, u_2)$$

Factor Graph

$$f \begin{pmatrix} c_0 \\ c_1 \\ c_2 \\ q_0 \end{pmatrix} \doteq \begin{bmatrix} c_0 \\ \pi(c_0, q_0) \\ \pi(c_2, q_0) \\ c_1 - c_0 \\ c_2 - c_1 \end{bmatrix} \stackrel{!}{=} \begin{bmatrix} \hat{c}_0 \\ z_{00} \\ z_{20} \\ u_1 \\ u_2 \end{bmatrix}$$



$$p(c_{0:2}, q_0 | u_{1:2}, z_{00}, z_{20}) \propto p(c_0) p(z_{00}|c_0, q_0) p(z_{20}|c_2, q_0) p(c_1|c_0, u_1) p(c_2|c_1, u_2)$$

Factor Graph

- Assuming Gaussian error, a least squares problem can be constructed given:
 - Measurement z with covariance Σ
 - Measurement function f
 - Jacobian J

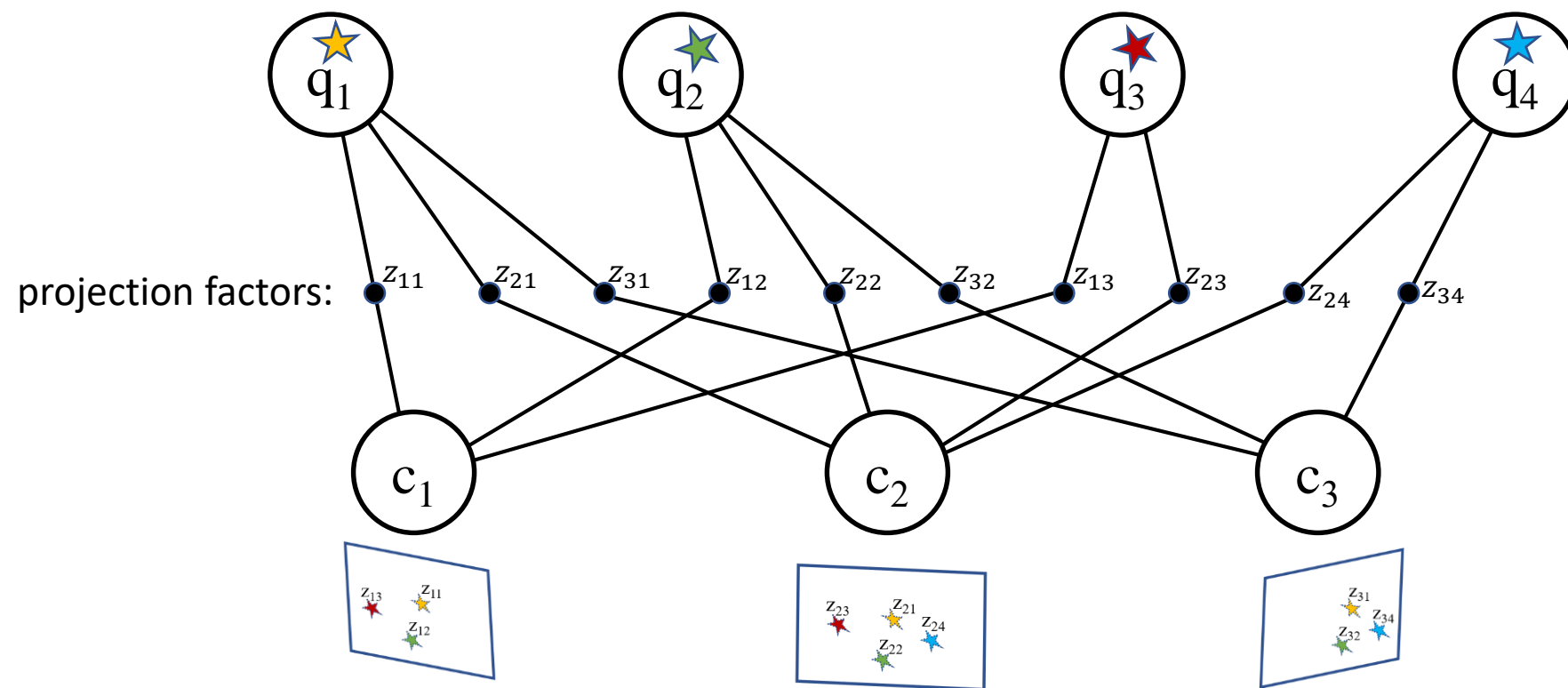
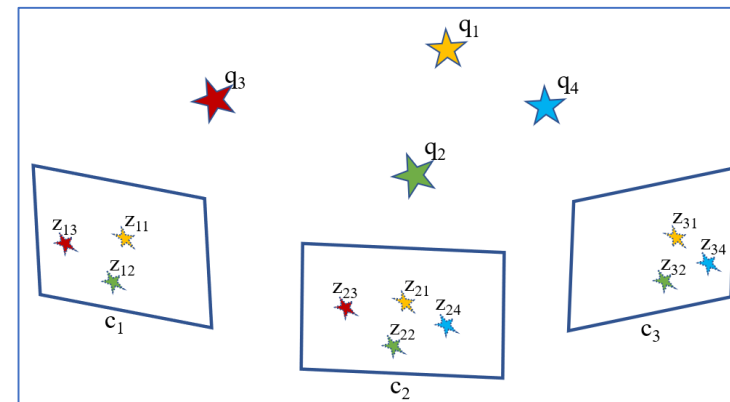
$$H\Delta x = -g$$

$$H \doteq J(x_i)^T \Sigma^{-1} J(x_i)$$
$$g \doteq J(x_i)^T \Sigma^{-1} \Delta z_i$$

$$f \begin{pmatrix} c_0 \\ c_1 \\ c_2 \\ q_0 \end{pmatrix} \doteq \begin{bmatrix} \overset{c_0}{\pi(c_0, q_0)} \\ \pi(c_2, q_0) \\ \underset{c_1 - c_0}{c_1 - c_0} \\ \underset{c_2 - c_1}{c_2 - c_1} \end{bmatrix} \stackrel{!}{=} \begin{bmatrix} \hat{c}_0 \\ z_{00} \\ z_{20} \\ \underset{u_1}{u_1} \\ \underset{u_2}{u_2} \end{bmatrix}$$

Bundle Adjustment

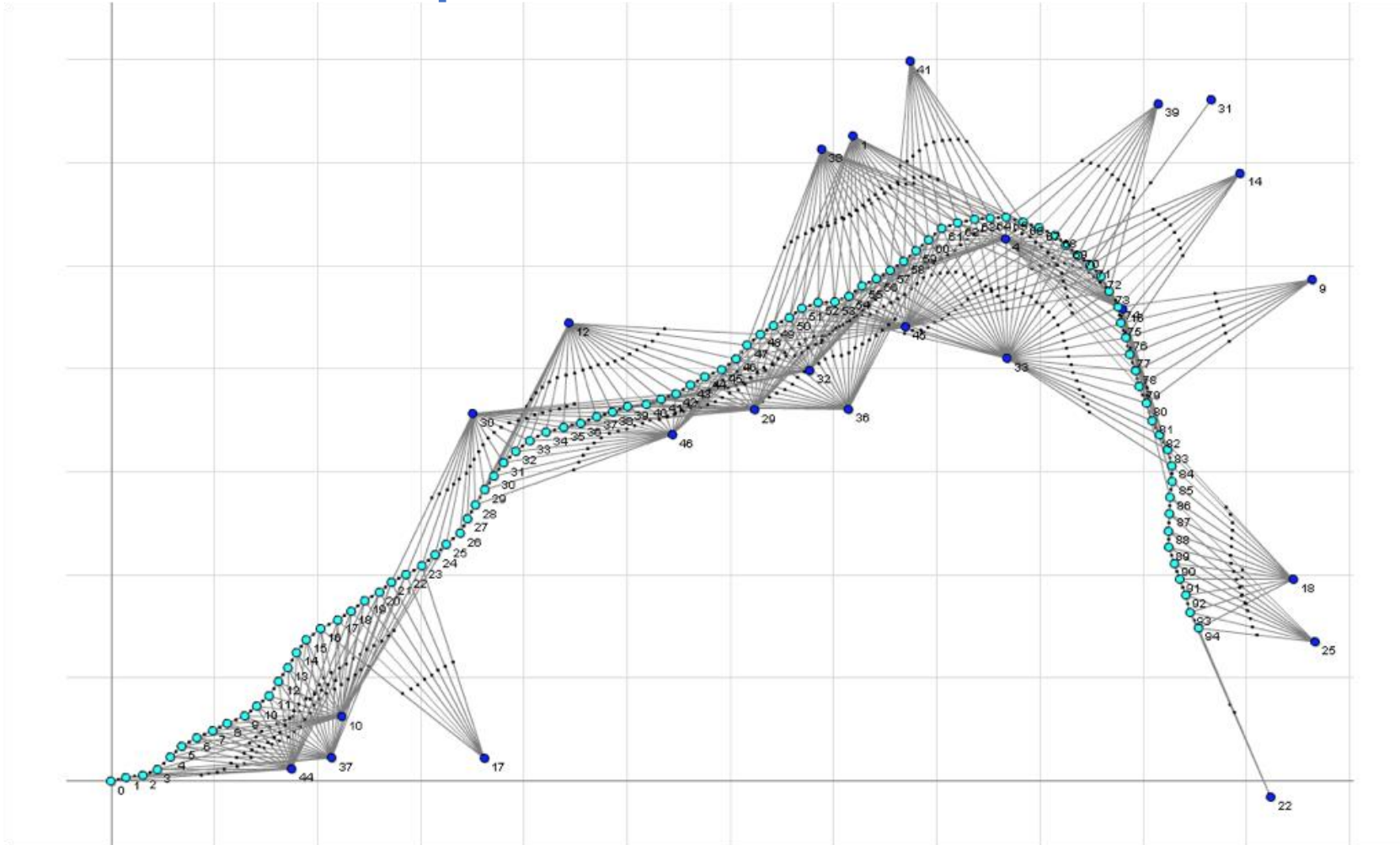
Factor Graph



$$f(x) \doteq \begin{bmatrix} \pi(c_1, q_1) \\ \pi(c_1, q_2) \\ \pi(c_1, q_3) \\ \pi(c_2, q_1) \\ \pi(c_2, q_2) \\ \pi(c_2, q_3) \\ \pi(c_2, q_4) \\ \pi(c_3, q_1) \\ \pi(c_3, q_2) \\ \pi(c_3, q_4) \end{bmatrix} \stackrel{!}{=} \begin{bmatrix} z_{11} \\ z_{12} \\ z_{13} \\ z_{21} \\ z_{22} \\ z_{23} \\ z_{24} \\ z_{31} \\ z_{32} \\ z_{34} \end{bmatrix}$$

Bundle Adjustment

Factor Graph



Courtesy of Dellaert06ijrr: "Square Root SAM"

GTSAM

- <https://github.com/borglab/gtsam>

What is GTSAM?

GTSAM is a C++ library that implements smoothing and mapping (SAM) in robotics and vision, using Factor Graphs and Bayes Networks as the underlying computing paradigm rather than sparse matrices.

- [*g2o*](#)
- [*ceres-solver*](#)

GTSAM

https://github.com/borglab/gtsam/blob/develop/python/gtsam/tests/test_StereoVOExample.py

```
1 import numpy as np
2 import gtsam
3 from gtsam import symbol
4
5 ## Assumptions
6 # - For simplicity this example is in the camera's coordinate frame
7 # - X: right, Y: down, Z: forward
8 # - Pose x1 is at the origin, Pose 2 is 1 meter forward (along Z-axis)
9 # - x1 is fixed with a constraint, x2 is initialized with noisy values
10 # - No noise on measurements
11
12 ## Create keys for variables
13 x1 = symbol('x',1)
14 x2 = symbol('x',2)
15 l1 = symbol('l',1)
16 l2 = symbol('l',2)
17 l3 = symbol('l',3)
18
19 ## Create graph container and add factors to it
20 graph = gtsam.NonlinearFactorGraph()
21
22 ## add a constraint on the starting pose
23 first_pose = gtsam.Pose3()
24 graph.add(gtsam.NonlinearEqualityPose3(x1, first_pose))
25
26 ## Create realistic calibration and measurement noise model
27 # format: fx fy skew cx cy baseline
28 K = gtsam.Cal3_S2Stereo(1000, 1000, 0, 320, 240, 0.2)
29 stereo_model = gtsam.noiseModel.Diagonal.Sigmas(np.array([1.0, 1.0, 1.0]))
30
```

GTSAM

https://github.com/borglab/gtsam/blob/develop/python/gtsam/tests/test_StereoVOExample.py

```
31  ## Add measurements
32  # pose 1
33  graph.add(gtsam.GenericStereoFactor3D(gtsam.StereoPoint2(520, 480, 440), stereo_model, x1, l1, K))
34  graph.add(gtsam.GenericStereoFactor3D(gtsam.StereoPoint2(120, 80, 440), stereo_model, x1, l2, K))
35  graph.add(gtsam.GenericStereoFactor3D(gtsam.StereoPoint2(320, 280, 140), stereo_model, x1, l3, K))
36
37  #pose 2
38  graph.add(gtsam.GenericStereoFactor3D(gtsam.StereoPoint2(570, 520, 490), stereo_model, x2, l1, K))
39  graph.add(gtsam.GenericStereoFactor3D(gtsam.StereoPoint2(70, 20, 490), stereo_model, x2, l2, K))
40  graph.add(gtsam.GenericStereoFactor3D(gtsam.StereoPoint2(320, 270, 115), stereo_model, x2, l3, K))
41
42  ## Create initial estimate for camera poses and landmarks
43  initialEstimate = gtsam.Values()
44  initialEstimate.insert(x1, first_pose)
45  # noisy estimate for pose 2
46  initialEstimate.insert(x2, gtsam.Pose3(gtsam.Rot3(), gtsam.Point3(0.1, -0.1, 1.1)))
47  expected_l1 = gtsam.Point3(1, 1, 5)
48  initialEstimate.insert(l1, expected_l1)
49  initialEstimate.insert(l2, gtsam.Point3(-1, 1, 5))
50  initialEstimate.insert(l3, gtsam.Point3(0, -0.5, 5))
51
52  ## optimize
53  optimizer = gtsam.LevenbergMarquardtOptimizer(graph, initialEstimate)
54  result = optimizer.optimize()
55
56  ## check equality for the first pose and point
57  pose_x1 = result.atPose3(x1)
58
59  point_l1 = result.atPoint3(l1)
```


GTSAM

- <https://github.com/borglab/gtsam/tree/develop/gtsam/geometry>
- *NonlinearFactorGraph*
- *PriorFactorPose3*
- *GenericStereoFactor3D*
- *Values*
- *Pose3*
- *Cal3_S2Stereo*
- *StereoPoint2(uL, uR, v)*
- *noiseModel.Isotropic.Sigma / noiseModel.Diagonal.Sigmas*
- *LevenbergMarquardtOptimizer.optimize*
- *gtsam.utils.plot_3d_points / gtsam.utils.plot_trajectory*

GTSAM

- When the system is undetermined:

```
97 result = optimizer.optimize()
```

Exception has occurred: RuntimeError ×

Indeterminant linear system detected while working near variable 8646911284551352327 (Symbol: x7).

Thrown when a linear system is ill-posed. The most common cause for this error is having underconstrained variables. Mathematically, the system is underdetermined. See the GTSAM Doxygen documentation at <http://borg.cc.gatech.edu/> on `gtsam::IndeterminantLinearSystemException` for more information.

File `"/mnt/d/PycharmProjects/gtsam/gtsam_sfm_python.py"`, line 97, in main
 result = optimizer.optimize()
File `"/mnt/d/PycharmProjects/gtsam/gtsam_sfm_python.py"`, line 111, in <module>
 main()

Factor Graph

Implementing Factors

```
// Holds a polygon 2d point, minimal dimension 2, represented by Vector2d
class PolygonVertex : public g2o::BaseVertex<2,Eigen::Vector2d>
{
public:
    void oplusImpl(const double* u) {
        Eigen::Vector2d::ConstMapType update(u);
        _estimate += update;
    }
};

// Edge for a single point measurement
// Measurement dimension 2, represented by Vector2d, vertex type - PolygonVertex
class PolygonVertexDataEdge : public g2o::BaseUnaryEdge<2, Eigen::Vector2d, PolygonVertex>
{
public:
    void computeError() {
        const PolygonVertex* v = static_cast<const PolygonVertex*>(_vertices[0]);
        _error = v->estimate() - _measurement;
    }

    void linearizeOplus() override {
        // err = v->estimate() - _measurement;
        // d_err_d_p:
        _jacobianOplusXi.setIdentity();
    }
};
```