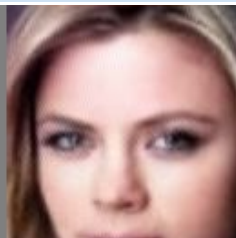
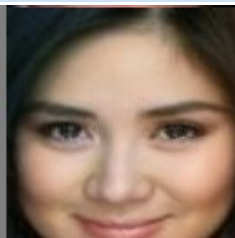
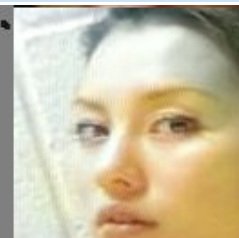
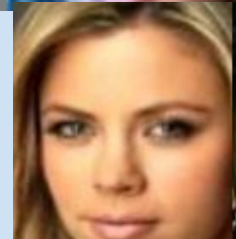
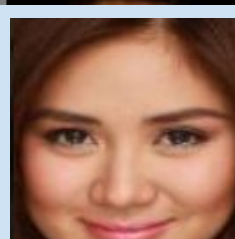
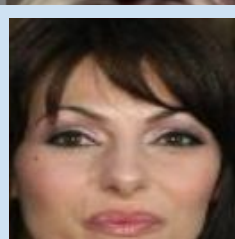
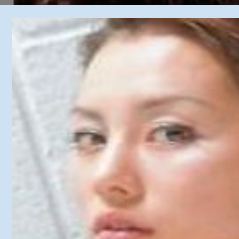
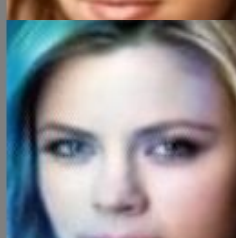
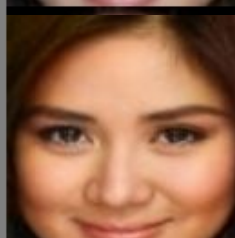
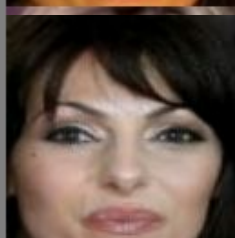
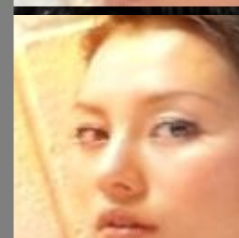
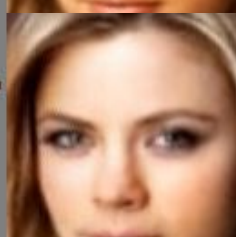
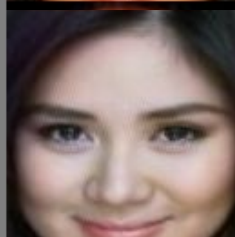
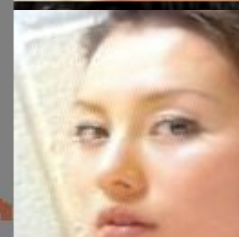
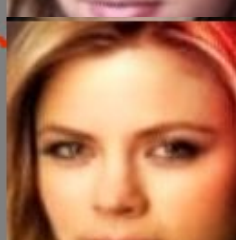
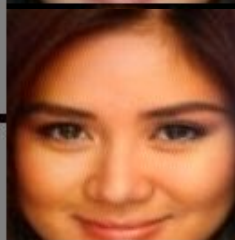
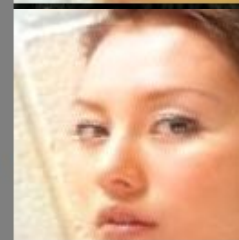


Grayscale Input



Our results



Ground truth Image