Sodacode

Hackers Orientation 02 25th March 2022

Agenda

- Introduction to SODACODE2022
 - Important Dates
 - Prizes
 - Registration and Prerequisites
- Participating Projects
- SODACODE2022 How to contribute and win
- Hands-on illustration
- Questions and Open Discussions



SODACODE2022

Introduction



The Data and Storage Hackathon



chance to join multiple

https://events.linuxfoundation.org/sodacode/

(a) Hackathon March 1 - April 15

SODACODE, the first coding event organized by SODA Foundation is for developers from all levels ranging from beginner to advanced.

Demo Days May 25-26

Demo Days wind up the hackathon with project demonstrations, presentation sessions, panel discussions and the award ceremony for the hackathon winners.



Networking **Opportunity**



Contribution Badge

Show your achievements your contribution

Register TODAY and Participate in **SODACODE 2022!**





ake iPhone 13 Pro home!



Participation Certificate



Participating Projects









Event Partners





















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CLOUD NATIVE DevNetwork OTF



Introduction to SODACODE2022

- SODACODE The Data & Storage Hackathon, is the first coding event organized by the SODA Foundation for developers from all levels ranging from beginner to advanced.
- SODACODE Demo Days on May 25-26 winds up the hackathon with project demonstrations, presentation sessions, panel discussions and the award ceremony for the hackathon winners.
- Important dates:
 - Hackers Registration: 24th January to 15th April 2022
 - Submissions Start Date: 1st March 2022
 - Submissions End Date: 15th April 2022
 - PR Reviews and Evaluation: 16th April to 29th April 2022
 - Results announcement: 25th & 26th May 2022 at the SODACODE Demo Days.



SODACODE Introduction contd.

- Amazing prizes worth USD6000+, contribution badges and certifications.
 Selected participants will get a chance to share their experience and showcase their code in our final gala event of SODACODE 2022 with a large open source community of members and experts across the world.
 - TOP PRIZE SODACODE MVP (MOST VALUABLE PROGRAMMER)
 - iPhone 13 Pro x 1
 - CATEGORY 1 BEGINNERS (Students)
 - Best Team 1000 USD
 - 3 Winners USD 400 each
 - 6 Rising Stars USD 100 Each
 - CATEGORY 2 PROFESSIONALS (Working professionals)
 - Best Team 1000 USD
 - 3 Winners USD 400 each
 - 6 Rising Stars USD 100 Each



SODACODE Introduction contd.

- All hackers must have a GitHub ID. Don't have one?
 - o Create one now. Click here
- All hackers must be registered for SODACODE2022. Haven't registered yet?
 - Register Now: <u>Click here</u>.



Participating Projects

CORTX (SODA Eco Project)

- CORTX is a distributed object storage system designed for great efficiency, massive capacity, and high HDD-utilization. CORTX is 100% Open Source. Most of the project is licensed under the Apache 2.0 License and the rest is under AGPLv3; check the specific License file for each submodule to determine which is which.
- <u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>



Karmada (SODA Eco Project)

- Karmada (Kubernetes Armada) is a Kubernetes management system that enables you to run your cloud-native applications across multiple Kubernetes clusters and clouds, with no changes to your applications. By speaking Kubernetes-native APIs and providing advanced scheduling capabilities, Karmada enables truly open, multi-cloud Kubernetes.
- Karmada aims to provide turnkey automation for multi-cluster application management in multi-cloud and hybrid cloud scenarios, with key features such as centralized multi-cloud management, high availability, failure recovery, and traffic scheduling.
- View Project Code | Issues | PRs | Documentation



KubeEdge (SODA Eco Project)

- KubeEdge is an open source system for extending native containerized application orchestration capabilities to hosts at Edge.It is built upon kubernetes and provides fundamental infrastructure support for network, app. deployment and metadata synchronization between cloud and edge.
 Kubeedge is licensed under Apache 2.0. and free for personal or commercial use absolutely. We welcome contributors!
- Our goal is to make an open platform to enable Edge computing, extending native containerized application orchestration capabilities to hosts at Edge, which is built upon kubernetes and provides fundamental infrastructure support for network, app deployment and metadata synchronisation between cloud and edge.
- View Project Code | Issues | PRs | Documentation



LINSTOR (SODA Eco Project)

- LINSTOR is a configuration management system for storage on Linux systems. It manages LVM
 logical volumes and/or ZFS ZVOLs on a cluster of nodes. It leverages DRBD for replication between
 different nodes and to provide block storage devices to users and applications. It manages
 snapshots, encryption and caching of HDD backed data in SSDs via bcache.
- View Project Code | Issues | PRs | Documentation



OpenEBS (SODA Eco Project)

- OpenEBS is Kubernetes native Container Attached Storage solution that makes it possible for Stateful applications to easily access Dynamic Local PVs or Replicated PVs. By using the Container Attached Storage pattern users report lower costs, easier management, and more control for their teams.
- OpenEBS helps Developers and Platform SREs easily deploy Kubernetes Stateful Workloads that require fast and highly reliable container attached storage. OpenEBS turns any storage available on the Kubernetes worker nodes into local or distributed Kubernetes Persistent Volumes.
- <u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>



DAOS (SODA Eco Project)

- The Distributed Asynchronous Object Storage (DAOS) is an open-source object store designed from the ground up for massively distributed Non Volatile Memory (NVM). DAOS takes advantage of next-generation NVM technology, like Intel® Optane™ Persistent Memory and NVM express (NVMe), while presenting a key-value storage interface on top of commodity hardware that provides features, such as transactional non-blocking I/O, advanced data protection with self-healing, end-to-end data integrity, fine-grained data control, and elastic storage, to optimize performance and cost.
- View Project Code | Issues | PRs | Documentation



Configurator

- Configurator is a version control and a sync service that keeps Kubernetes ConfigMaps and Secrets in sync with the deployments. When a ConfigMap content is changed, Configurator creates a custom resource of type CustomConfigMap (CCM) with a postfix. CCM with a postfix acts like ConfigMap revision.
- Configurator then copies the modified contents of the ConfigMap in to the CCM resource and triggers a rolling update on deployments using the ConfigMap. Configurator keeps the ConfigMap contents in sync with the deployment revisions with the help of annotations and works well for both rolling updates and rollbacks. Configurator supports GitOps workflows as well.
- <u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>



CubeFS

- CubeFS is a cloud-native storage platform that provides both POSIX-compliant and S3-compatible interfaces. It is hosted by the Cloud Native Computing Foundation (CNCF) as a sandbox project.
- CubeFS has been commonly used as the underlying storage infrastructure for online applications, database or data processing services and machine learning jobs orchestrated by Kubernetes. An advantage of doing so is to separate storage from compute - one can scale up or down based on the workload and independent of the other, providing total flexibility in matching resources to the actual storage and compute capacity required at any given time.
- View Project Code | Issues | PRs | Documentation



kube-fledged

- kube-fledged is a kubernetes operator for creating and managing a cache of container images
 directly on the worker nodes of a kubernetes cluster. It allows a user to define a list of images and
 onto which worker nodes those images should be cached (i.e. pulled). As a result, application pods
 start almost instantly, since the images need not be pulled from the registry.
- kube-fledged provides CRUD APIs to manage the lifecycle of the image cache, and supports several
 configurable parameters to customize the functioning as per one's needs.
- <u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>



Storage Benchmark

- The SBK (Storage Benchmark Kit) is an open source software framework for the performance benchmarking of any storage system. If you are curious to measure the maximum throughput performance of your storage device/system, then SBK is the right software for you. The SBK itself is a very high-performance benchmark tool/framework. It massively writes the data to the storage system and reads the data from the storage system. The SBK supports multi writers and readers and also the End to End latency benchmarking. The latency quartiles and percentiles are calculated for complete data written/read without any sampling; hence the percentiles are 100% accurate.
- View Project Code | Issues | PRs | Documentation



SODA Delfin (SODA Incubator Project)

- Delfin, the SODA Infrastructure Manager project, is an open-source project that aims to provide unified, intelligent, and scalable resource management, alert, and performance monitoring.
- View Project Code | Delfin Issues | Delfin PRs | Documentation



SODA Strato (Multicloud) (SODA Incubator Project)

- SODA Multi-cloud project provides a cloud vendor agnostic data management for hybrid cloud, intercloud or intracloud.
- View Project Code | Issues | PRs | Documentation



SODA Dashboard (SODA Incubator Project)

- SODA Dashboard provides a front end UI which integrates with the different APIs provided by SODA
 API. This dashboard can be used to test basic SODA functionality.
- View Project Code | Issues | PRs | Documentation



SODA Installer (SODA Incubator Project)

 SODA Installer provides easy installation and basic deployment based on specific configurations for SODA Projects

<u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>



SODA Documentation (SODA Incubator Project)

- Documentation for SODA Foundation and SODA Core projects. Covers code for documentation site generation.
- <u>Documentation website</u> | <u>View Project Code</u> | <u>Documentation Issues</u> | <u>Documentation PRs</u>



SODA Terra (API / Controller / Dock) (SODA Incubator Project)

- SODA API
- SODA API is an open source implementation of SODA API Standards for Data and Storage Management.
- <u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>
- SODA Controller
- All the control services (like metadata management, scheduler, other bookkeeping, utils etc)
- <u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>
- SODA Dock
- SODA Dock is an open source implementation for the unified interface to connect heterogeneous storage backends.
- <u>View Project Code</u> | <u>Issues</u> | <u>PRs</u> | <u>Documentation</u>



SODACODE2022 How to contribute and win!

SODACODE 2022 How to contribute and win!

Rules, Guidelines and Steps to contribute and Evaluation Details:

https://github.com/sodafoundation/community/blob/main/events/sodacode202 2/hacker_quide.md



Let us register for SODACODE2022!

https://events.linuxfoundation.org/sodacode/

Let us register for SODACODE2022 as a hacker now!

Hands-on Illustration

Basic System Requirements (can be different based on the project as well)

- Laptop or desktop
 - Minimum 4GB RAM (Recommended 8GB or above)
- Ubuntu 18.04 (or the OS version needed for the project)
- Tip: Have Virtual Box and you can get the images of different OS to boot faster. Avoid the long step of OS installation and setup
- https://virtualboxes.org/images/

How to Contribute using the command line

Basics of GitHub

https://www.youtube.com/watch?v=bbTrK8wIo5M

Raising an Issue to a project

https://github.com/sodafoundation/delfin/issues/828



Submitting a contribution from scratch

https://github.com/sodafoundation/delfin/issues/827



How to Contribute using the GitHub web interface

Q&A and Open Discussions

Thank you

Some important links:

- https://events.linuxfoundation.org/sodacode/
- https://github.com/sodafoundation/community/tree/main/events/sodacode2022
- Join SODA Slack
 - Join the channel: #sodacode2022
- https://www.youtube.com/watch?v=bbTrK8wIo5M