

he@ao

Specialize binary
tree based ds, follow
the heap properties

Purpose of this ds.

Primarily use for
implementing the
priority queue.

Usages of this ds.

For frequently
access the min and
max element.

Which algorithms
mainly use this ds?

- Graph algorithm(prims, dijkstra,..)
- Priority scheduling(scheduling job base)
- heap sort

Properties of heap

Heap property :-

root is larger or

bigger than it's

children.

Complete Binary
tree.

Types of heap.

Binary heap.

Max Heap.

Min Heap.

Fibonacci Heap.

Insertion operations

Add the new element to the end of the heap (maintaining the complete binary tree property).

Percolate Up: Repeatedly swap the newly inserted element with its parent until the heap property is satisfied.

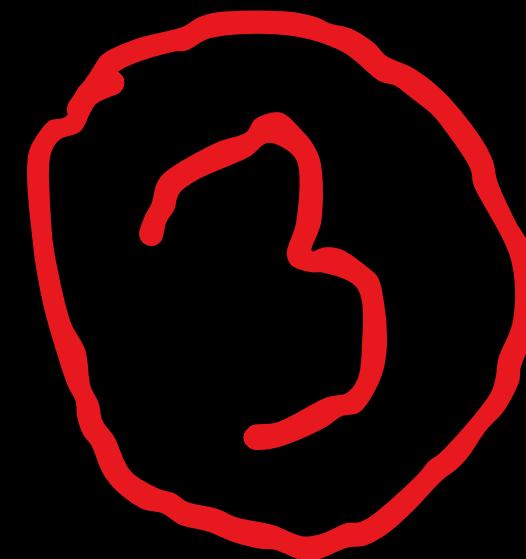
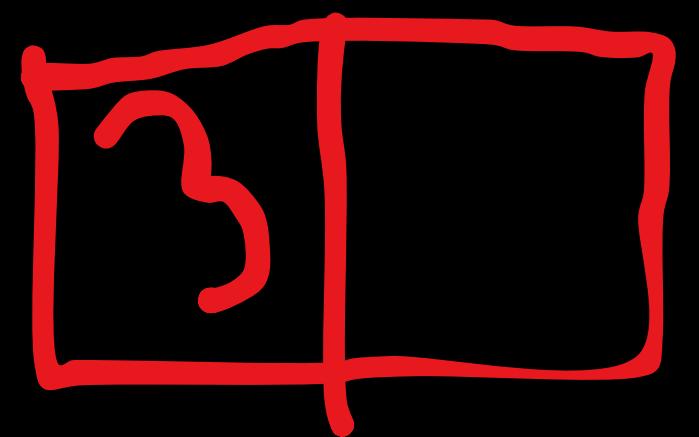
Here if the parent
index is i , then

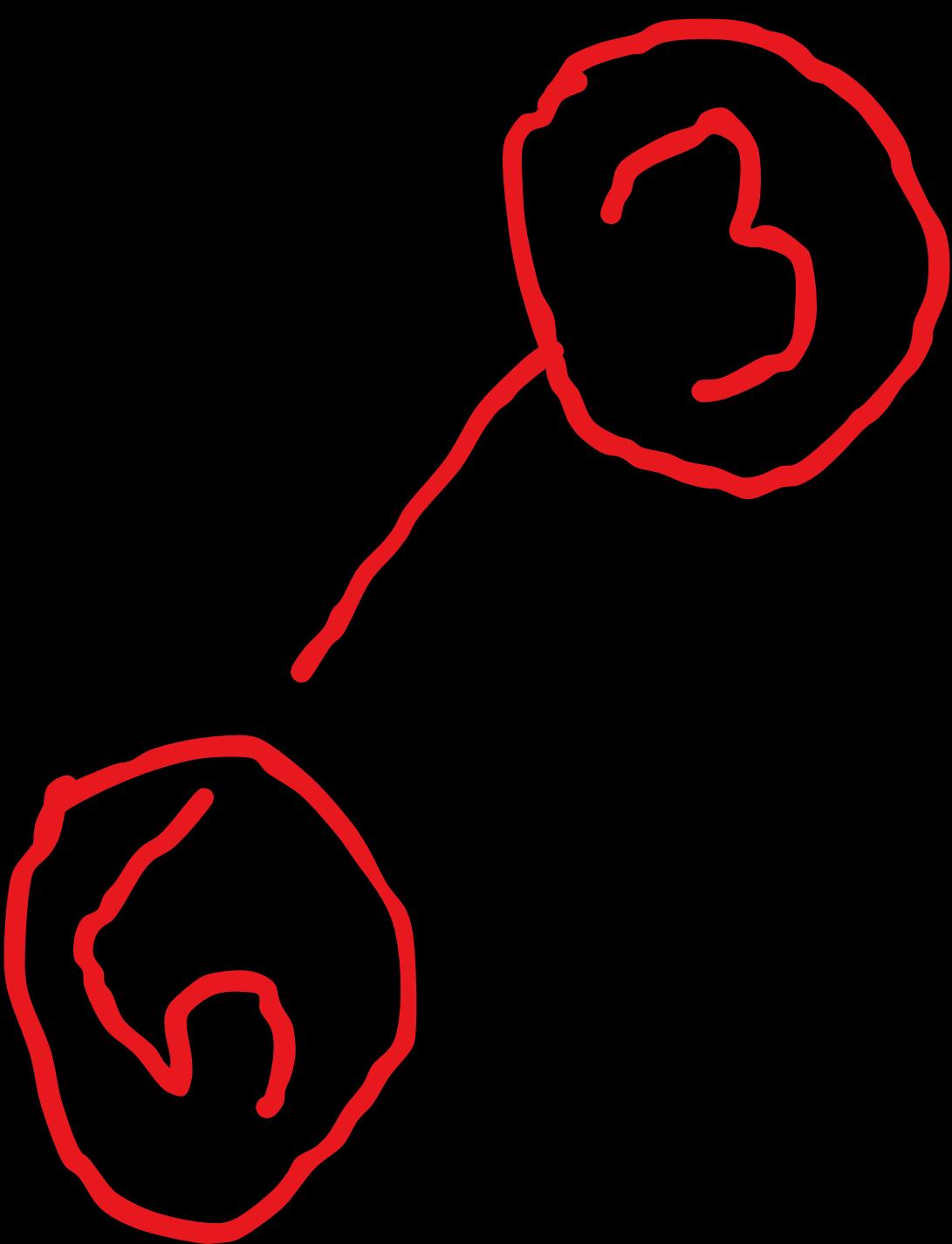
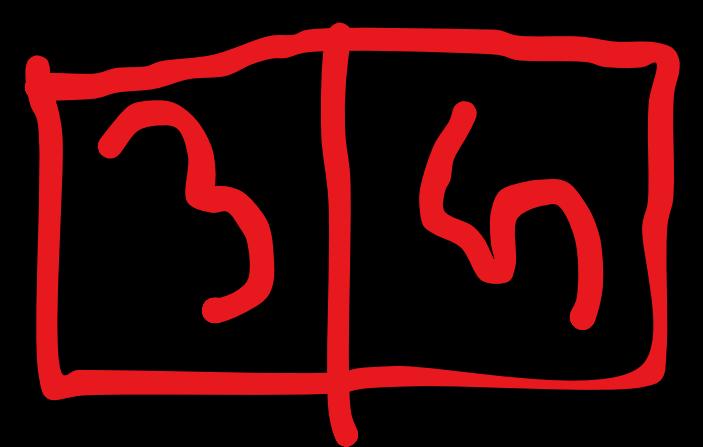
left $\rightarrow 2i+1$ and

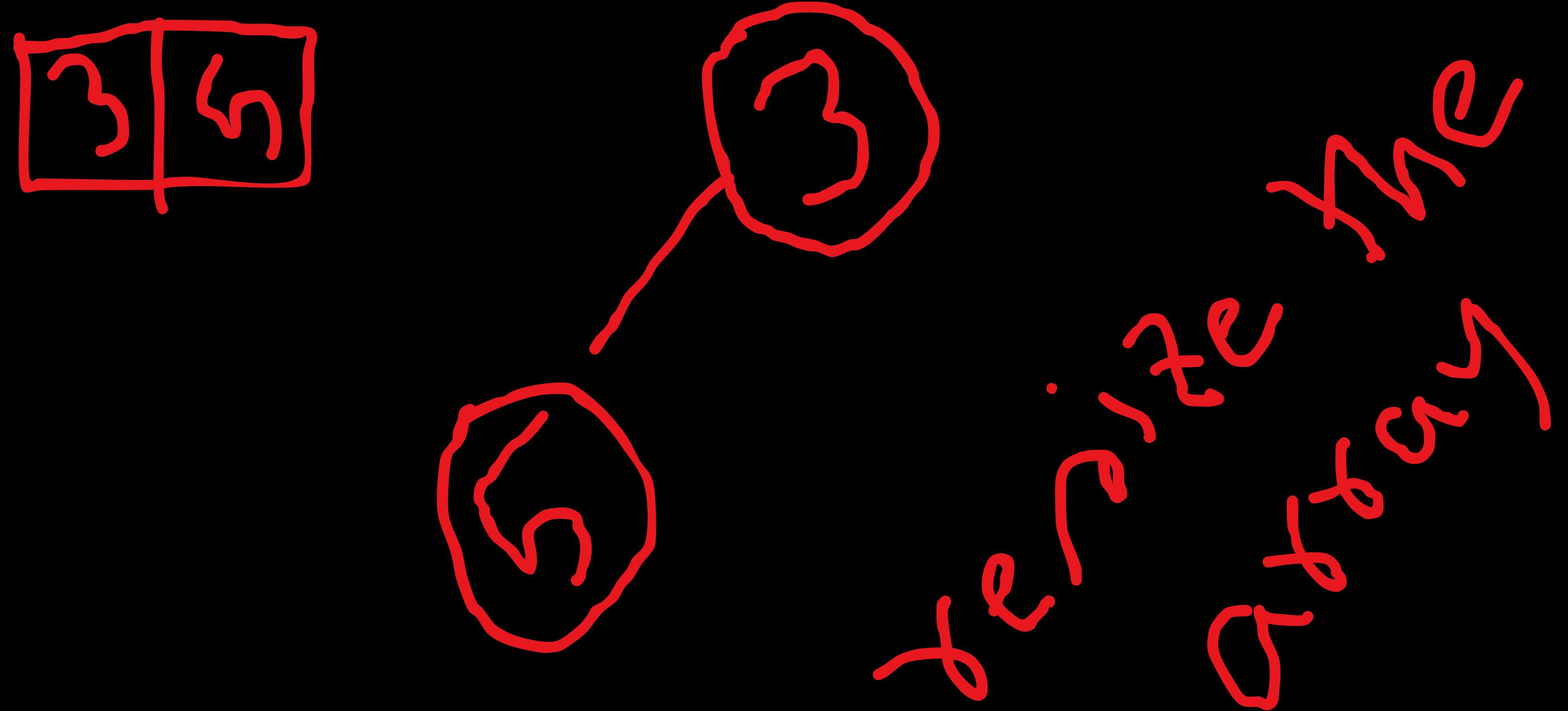
right child $\rightarrow 2i+2$

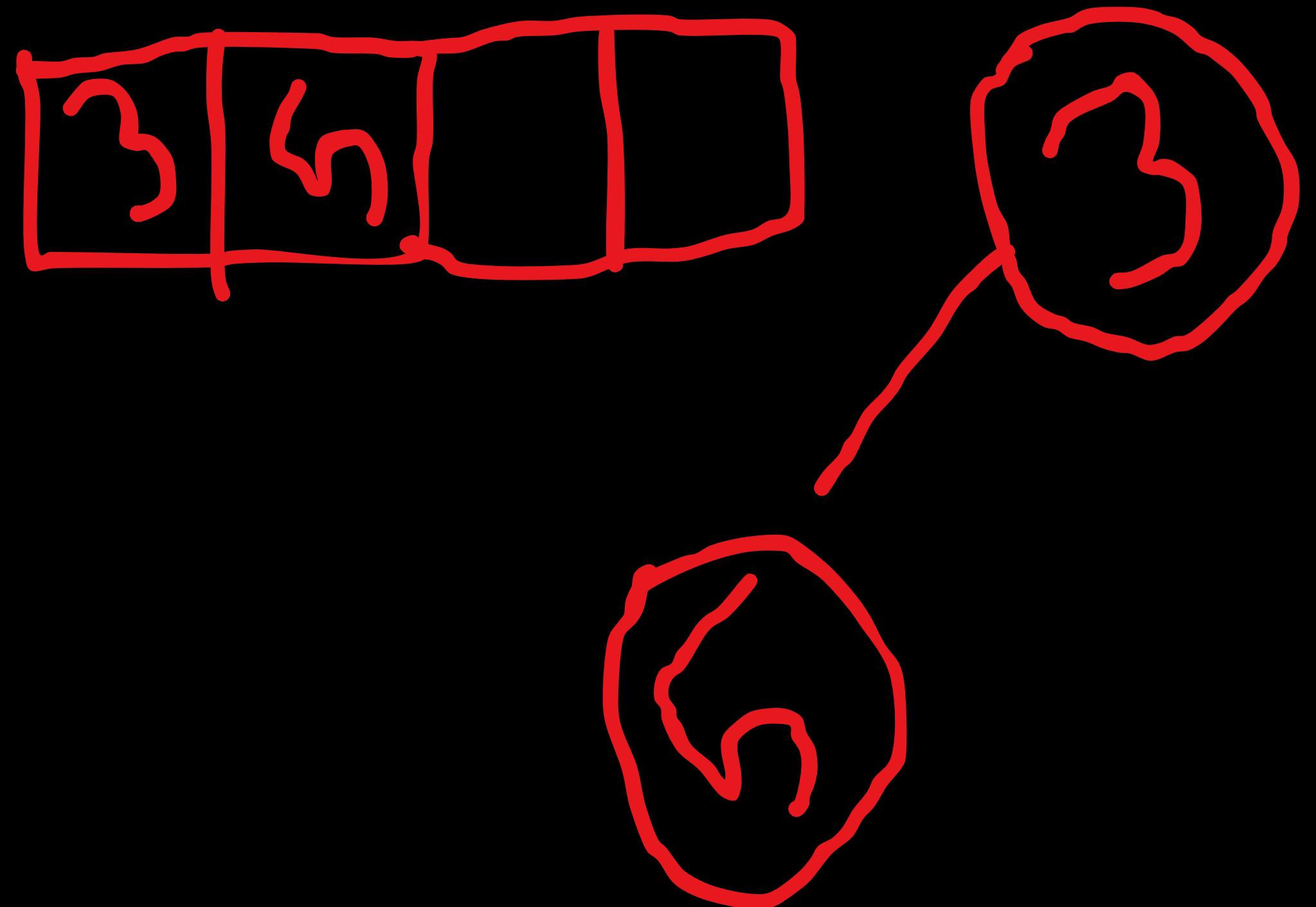
Let's solve an
example for min
and max heap.

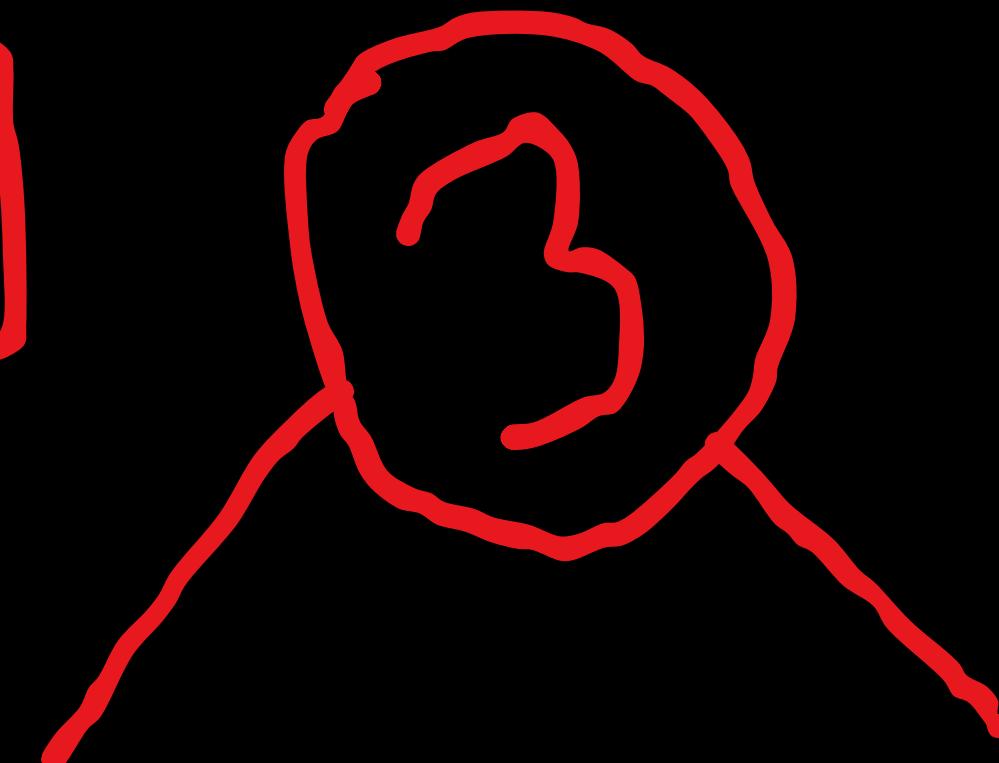
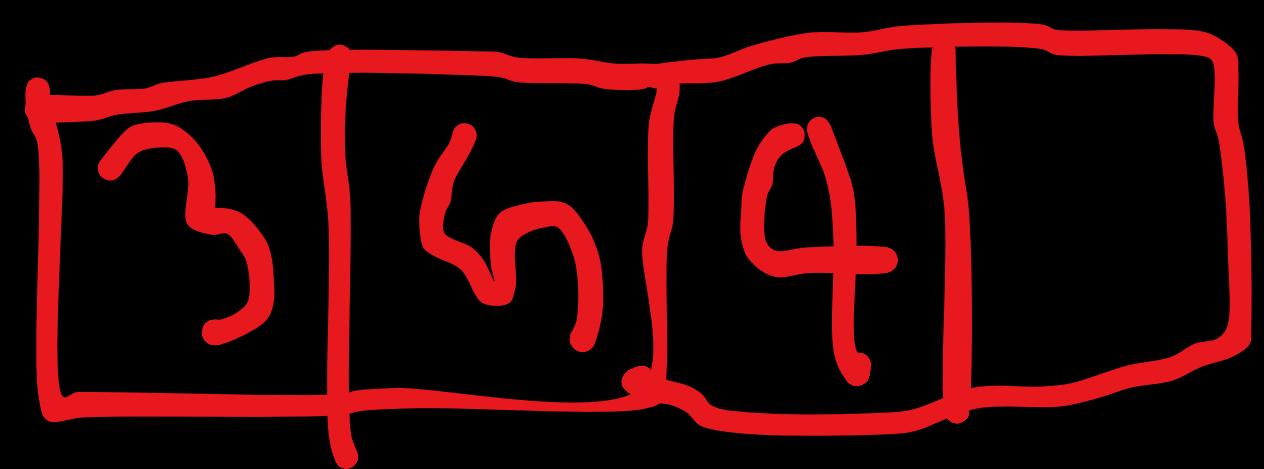
3, 5, 4, 6, 1, 2, 7, 9,
0, 2, 1

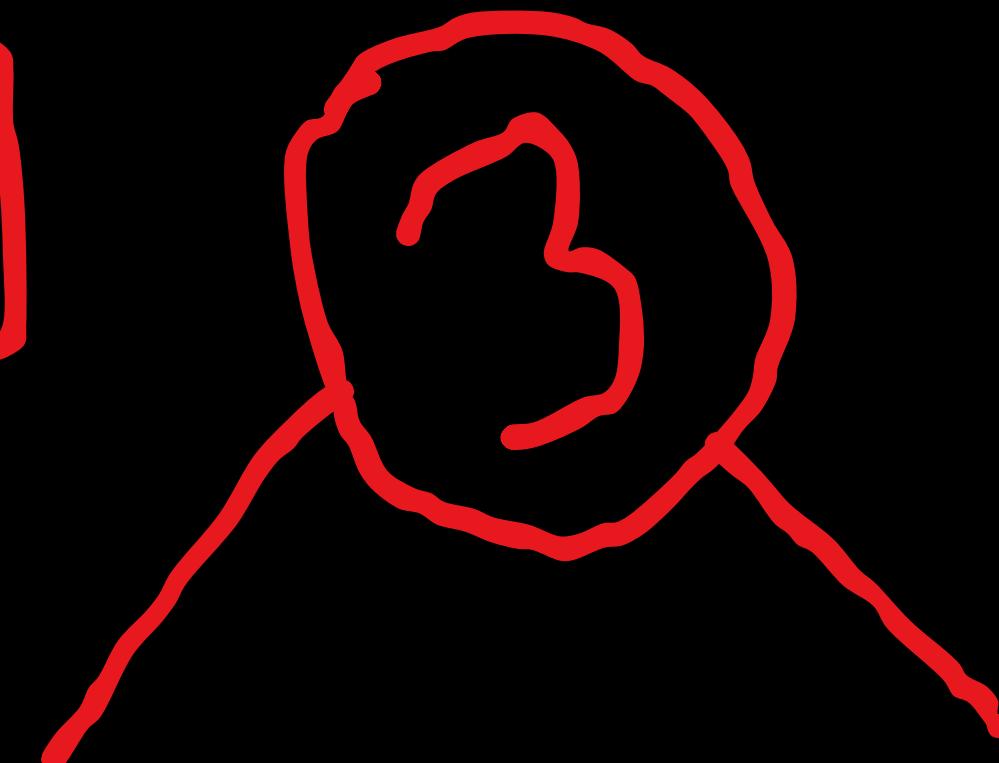
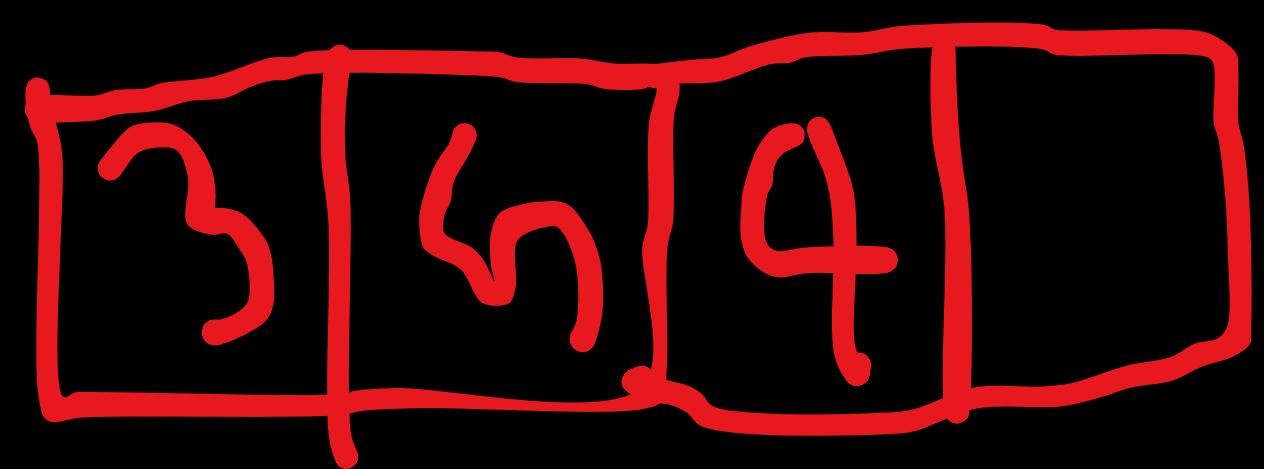












3 5 4 6

6

3 4

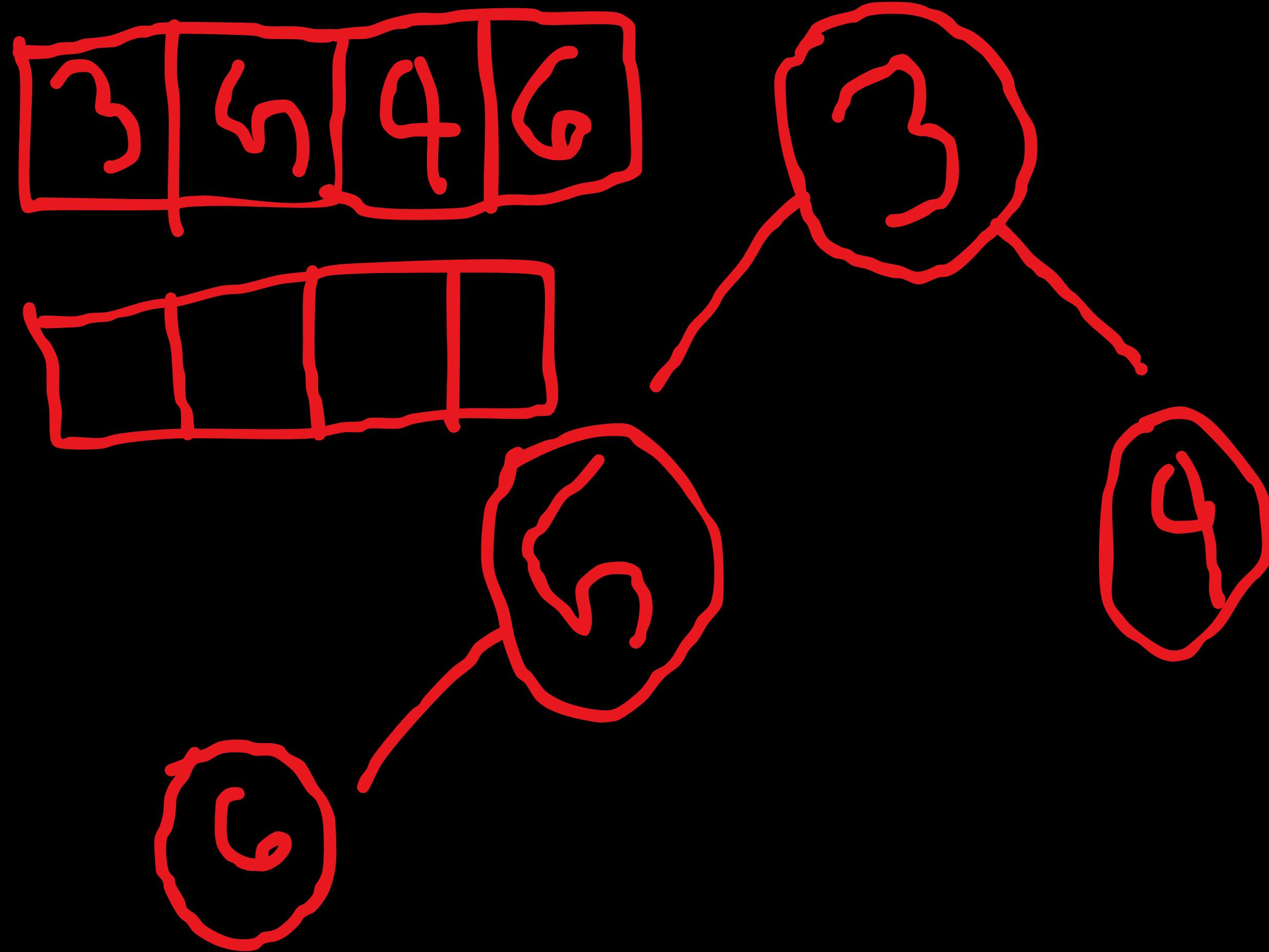
3 5 4 6

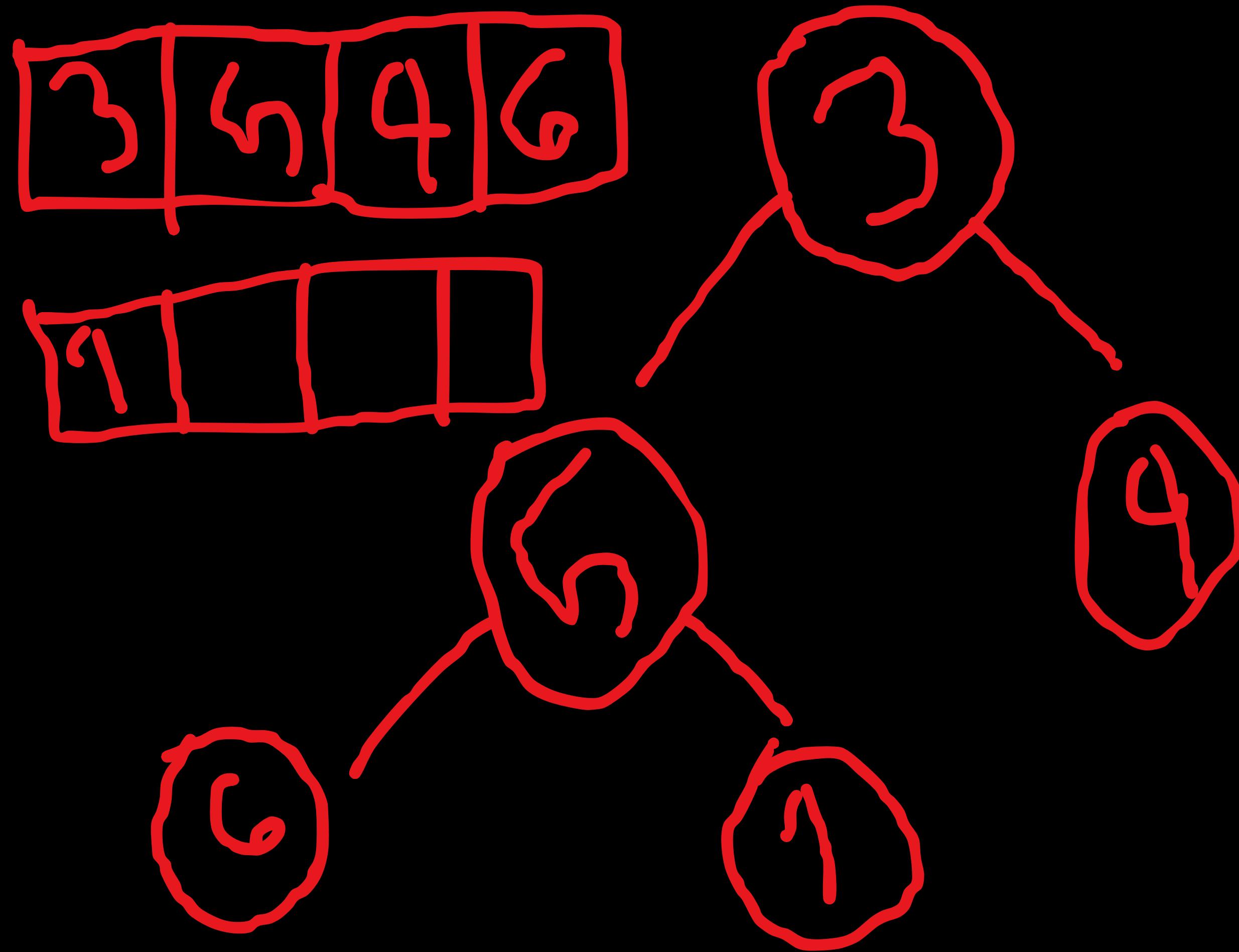
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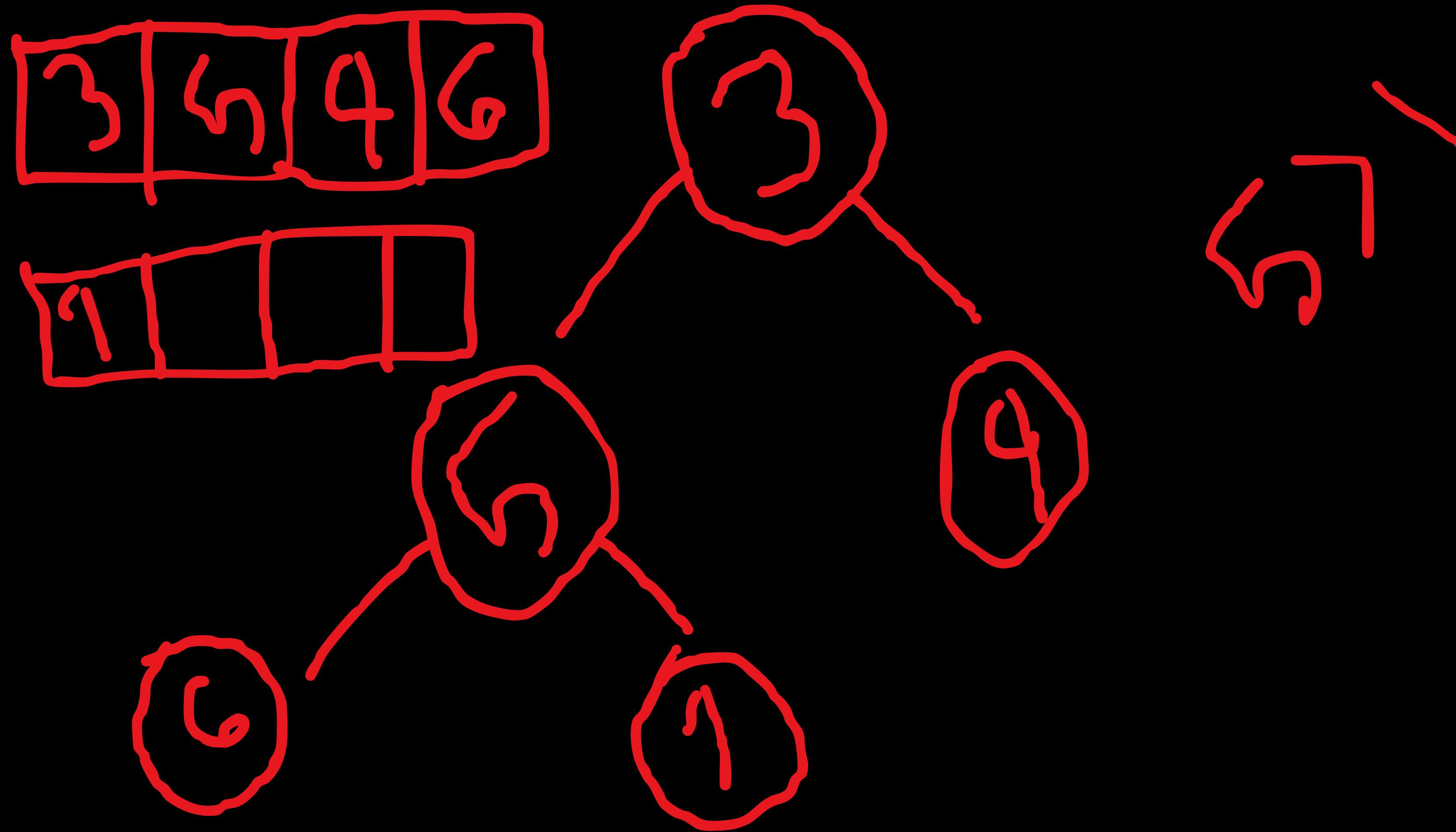
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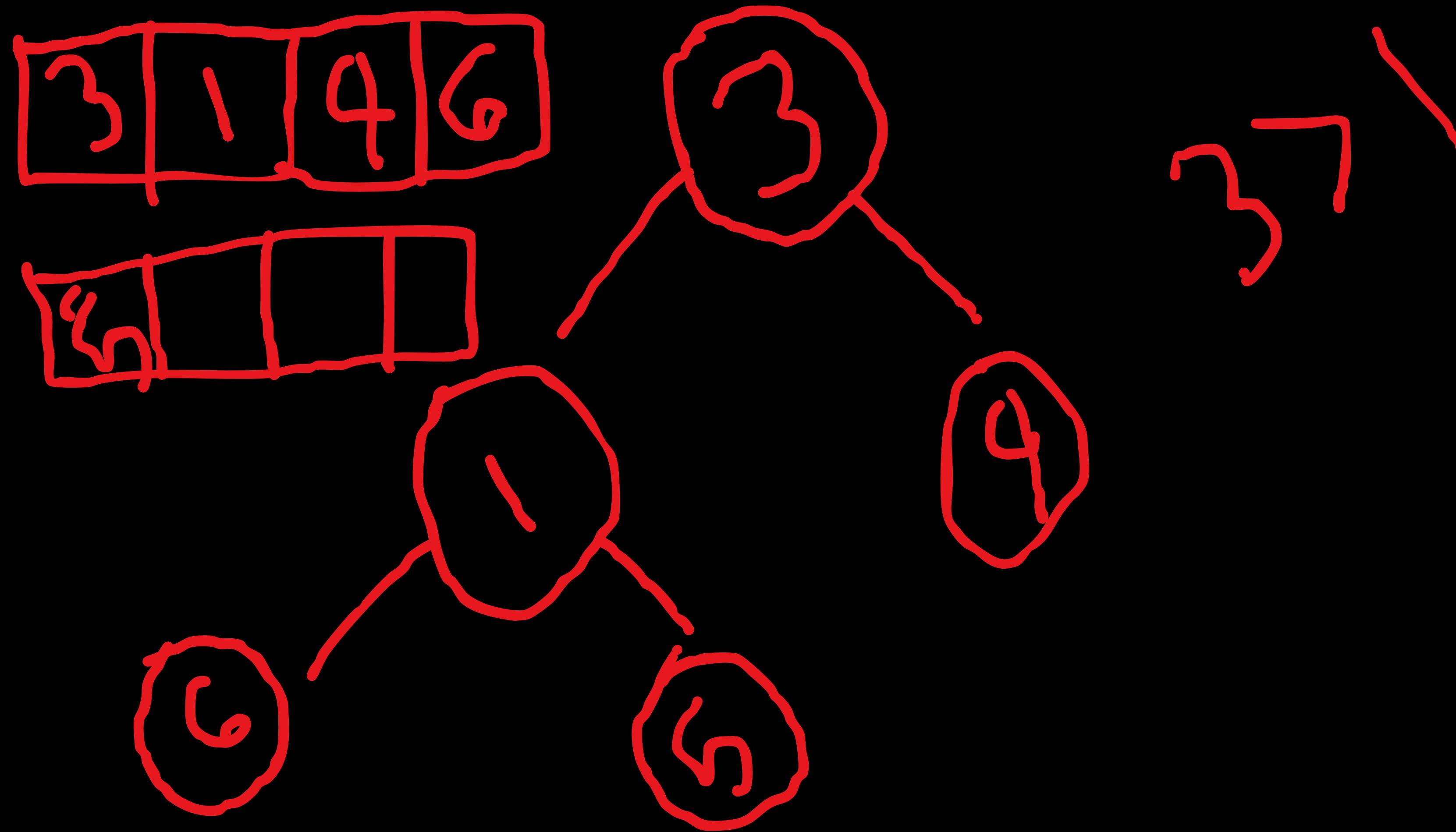
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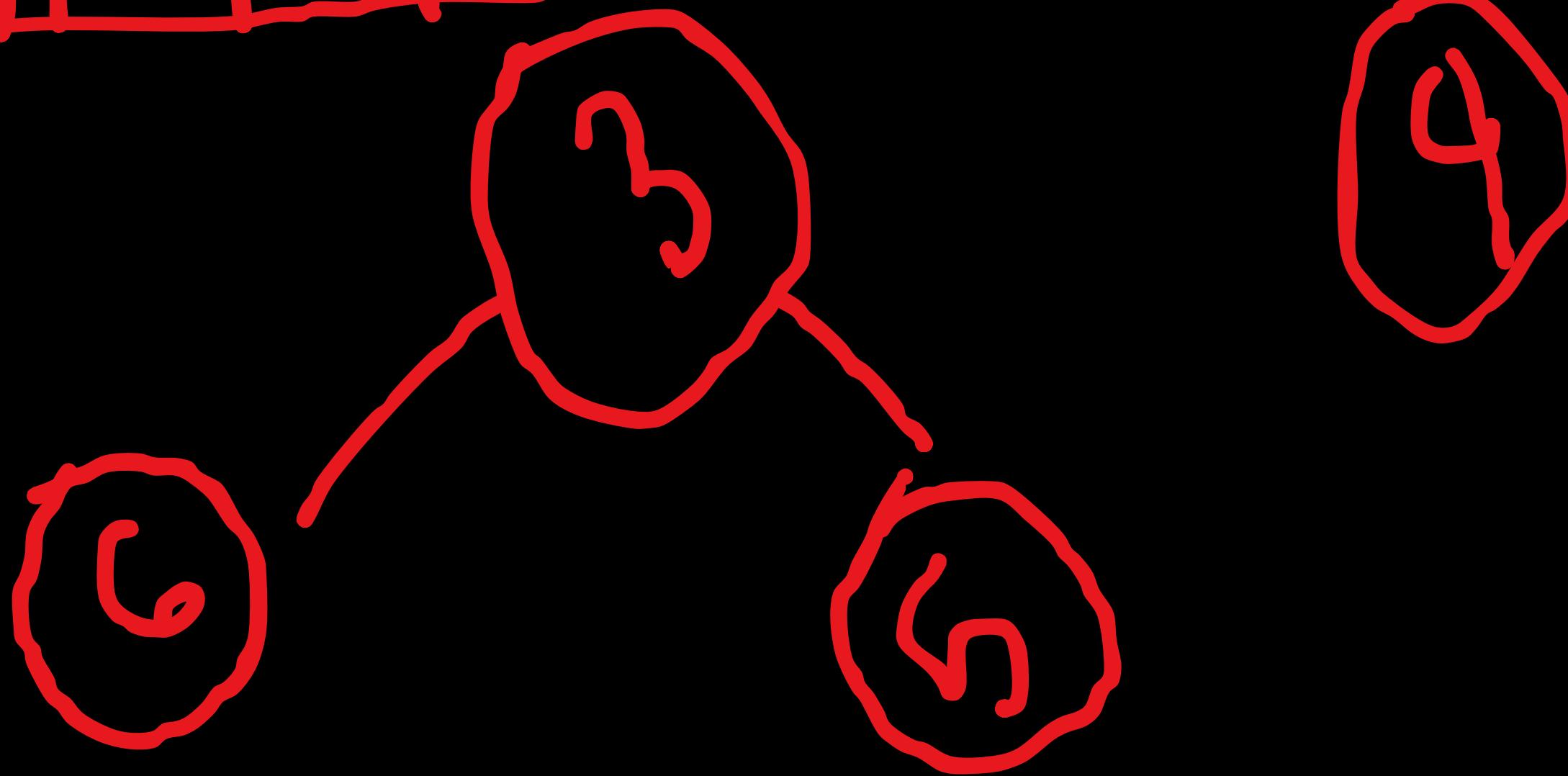
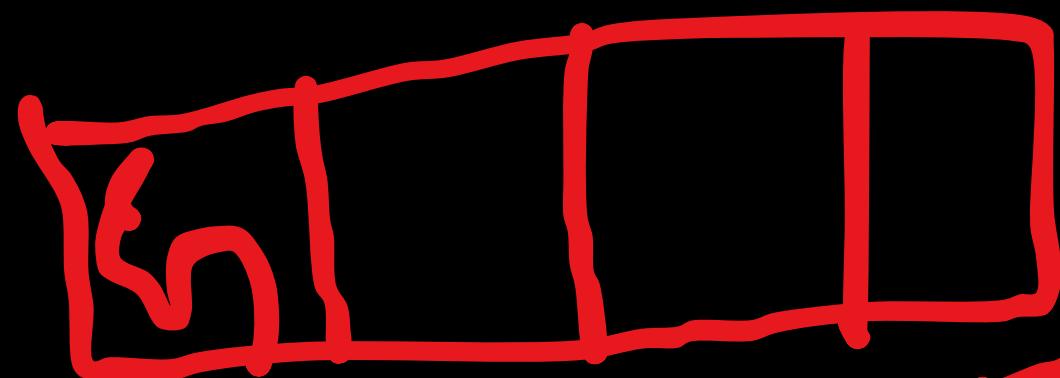
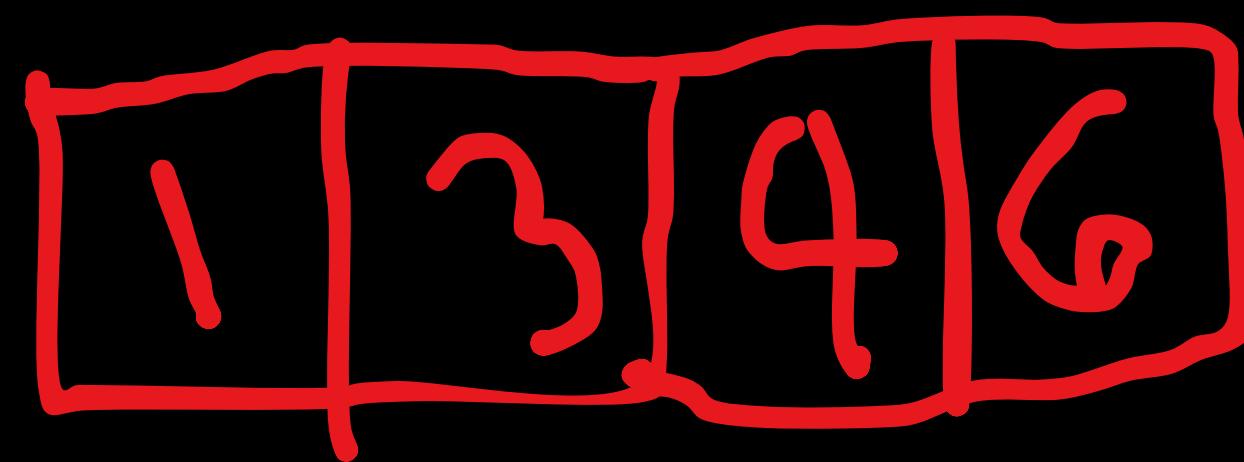
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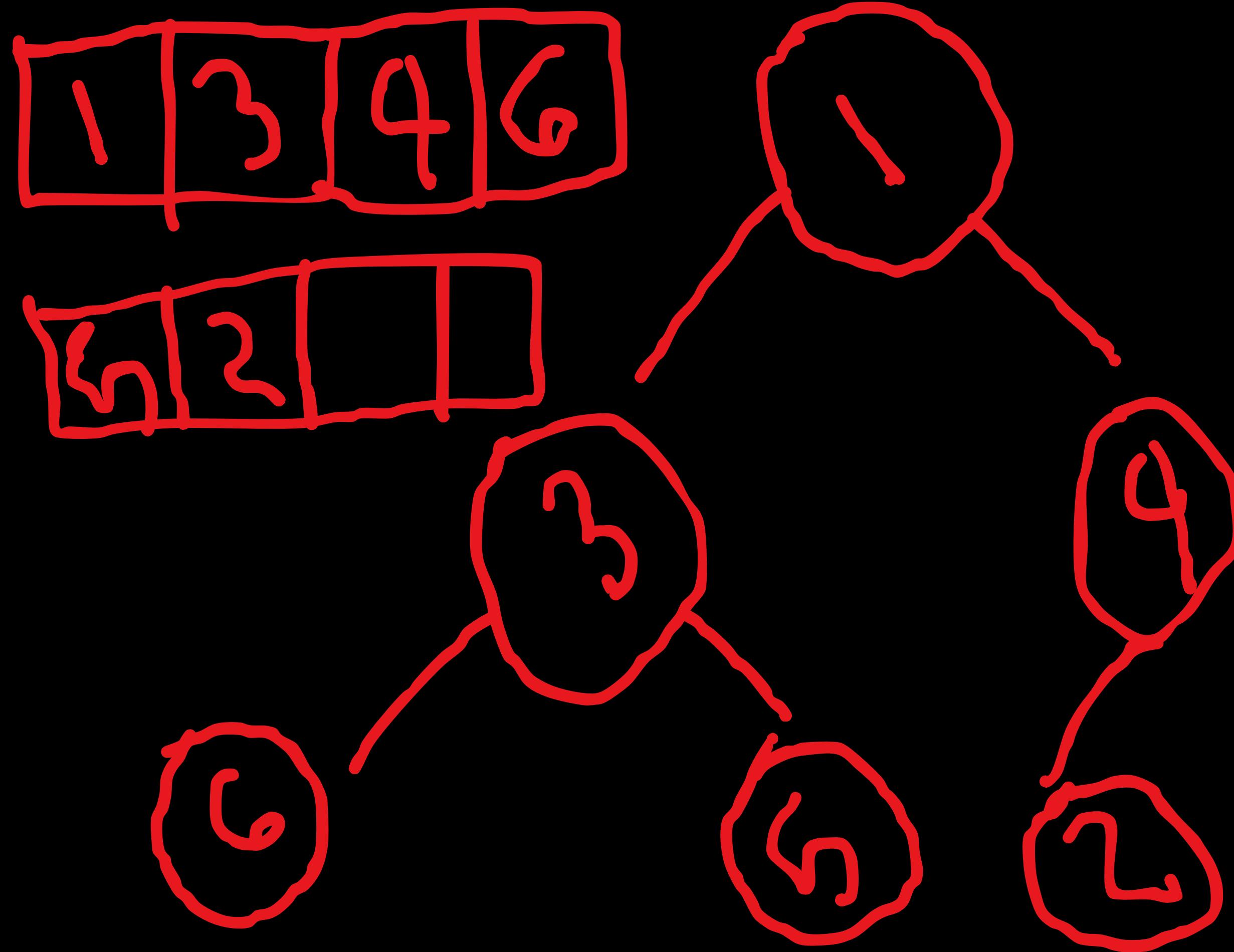


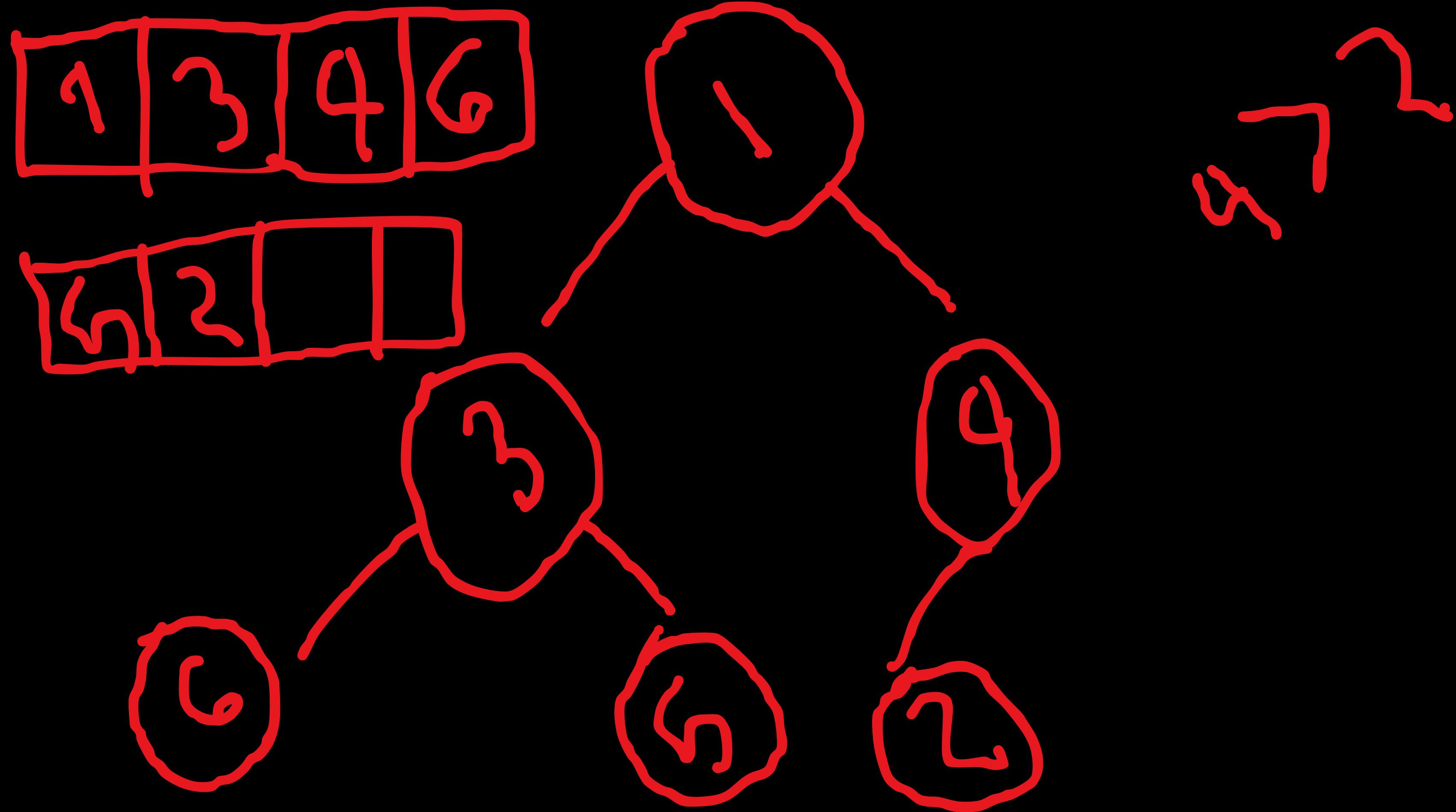


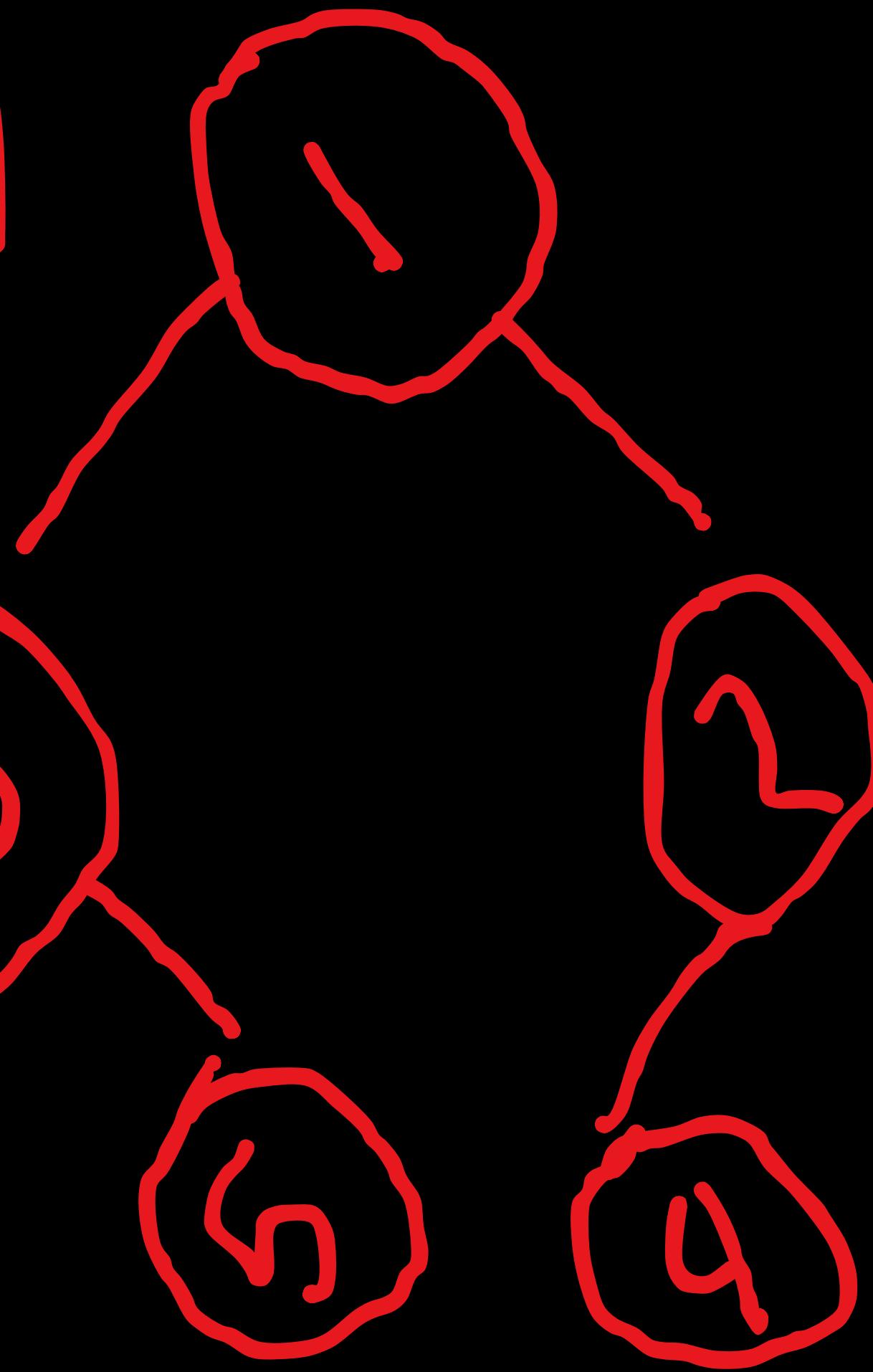
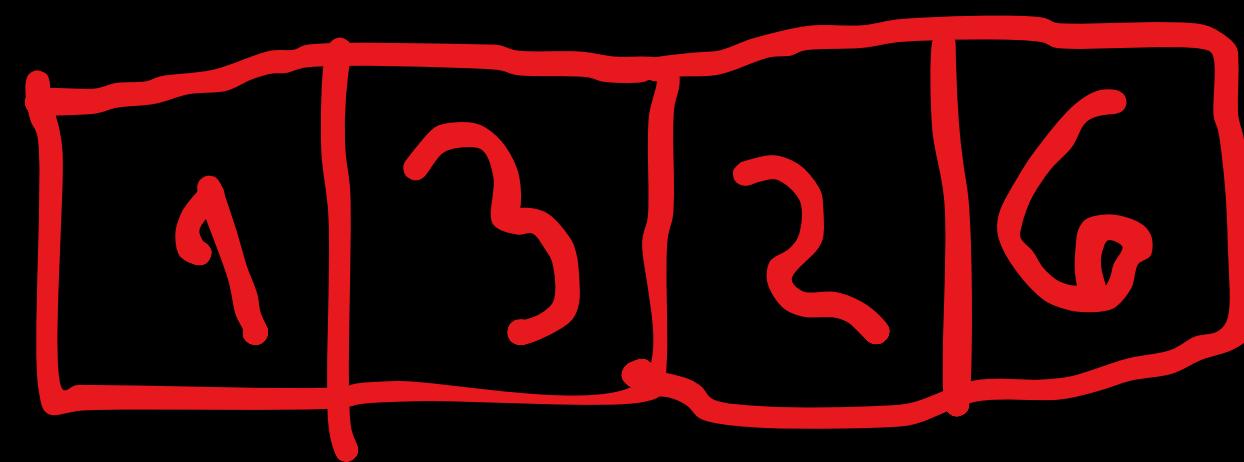








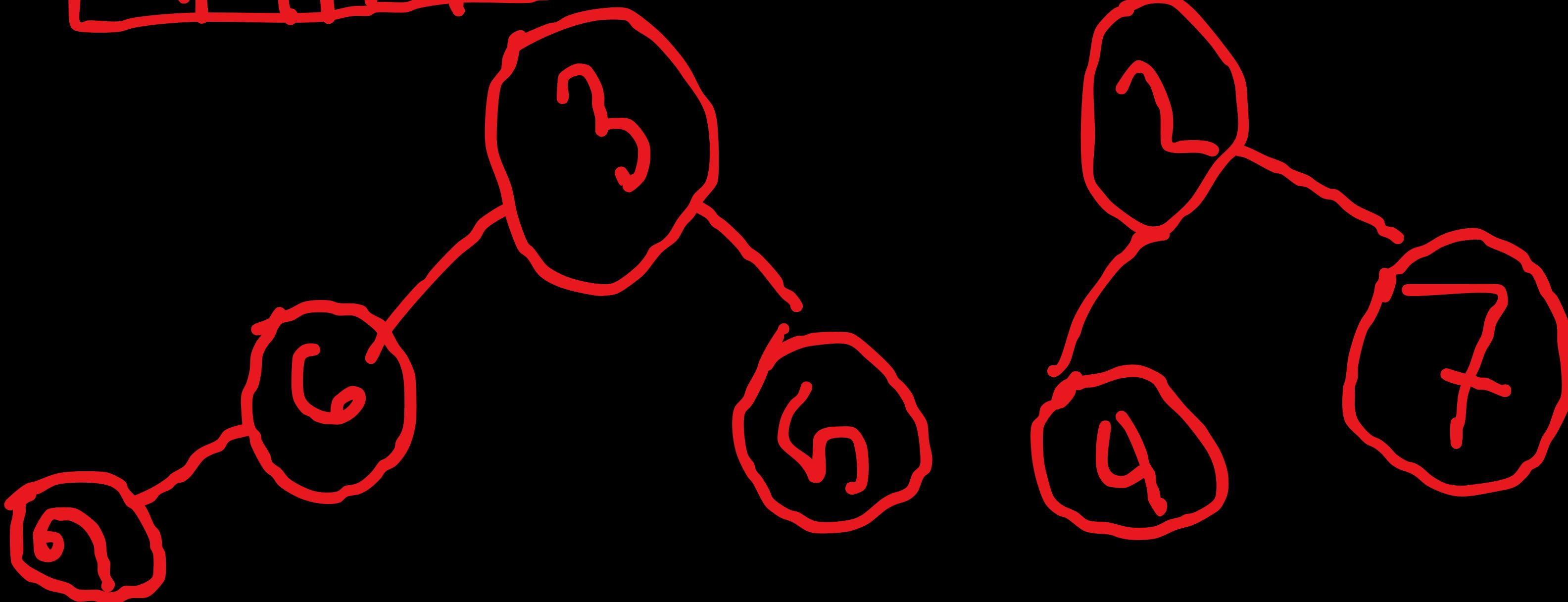
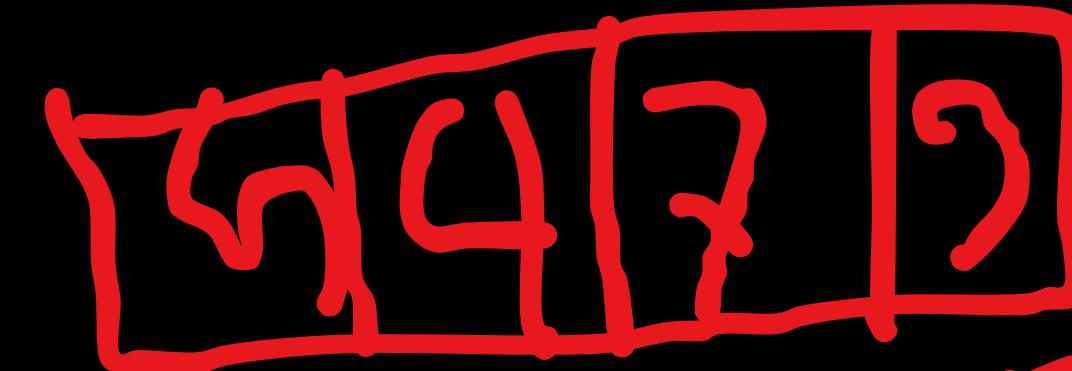
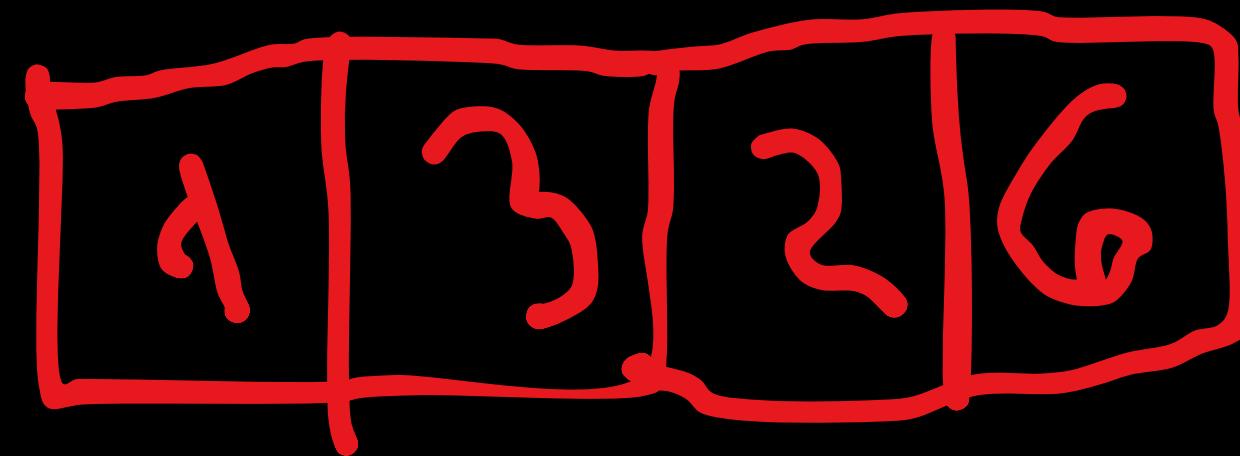


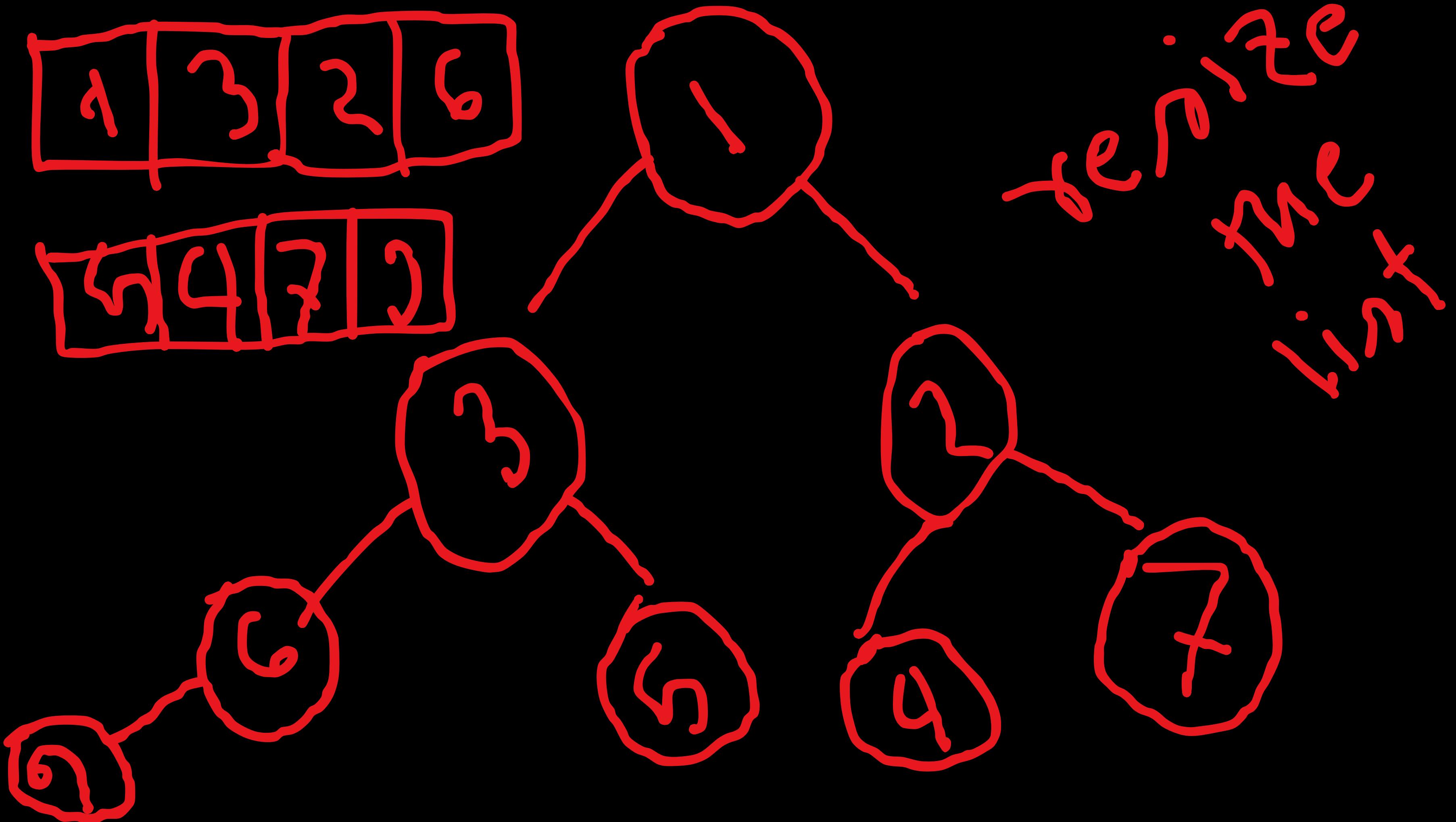


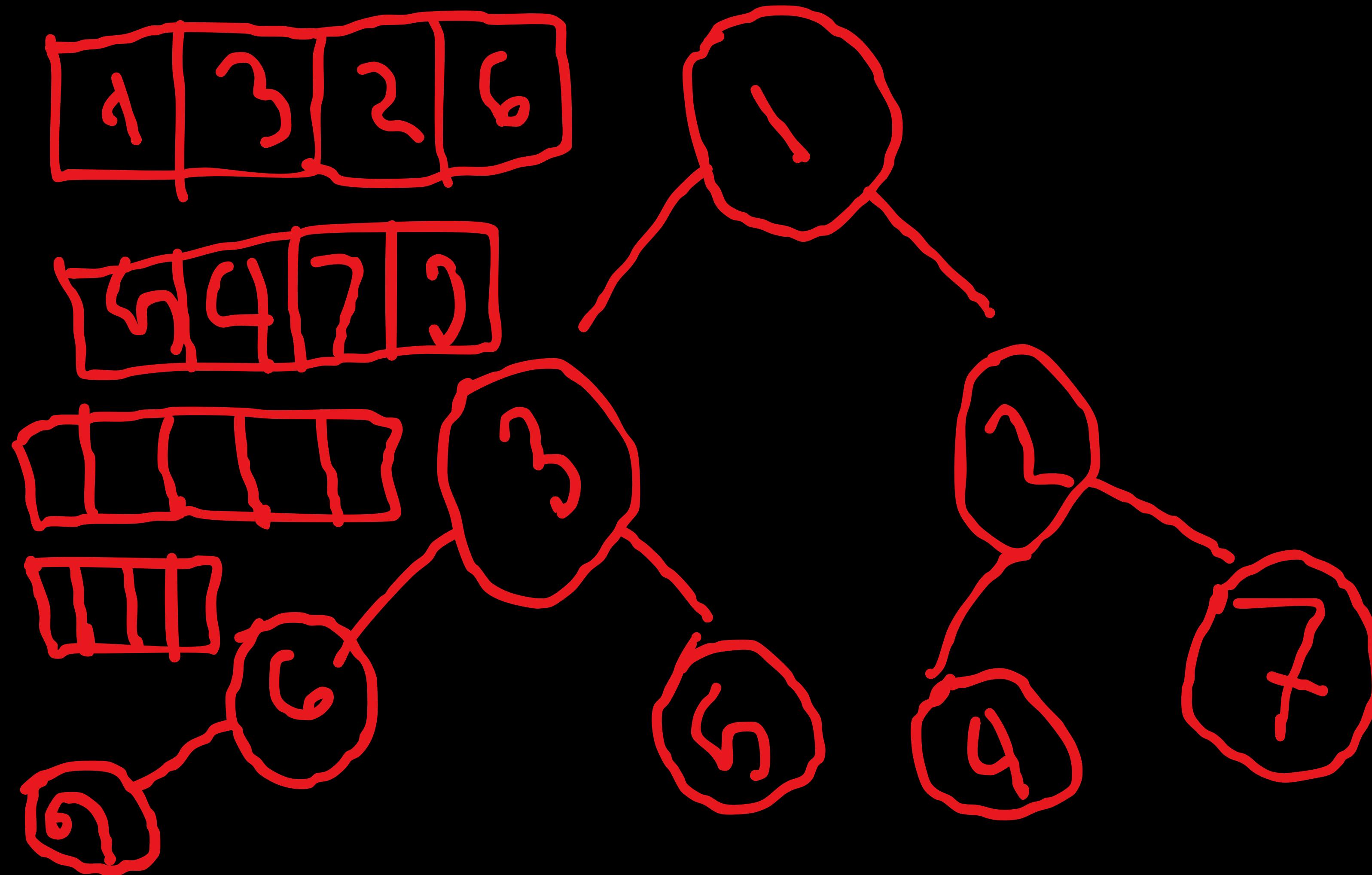
1	3	2	6
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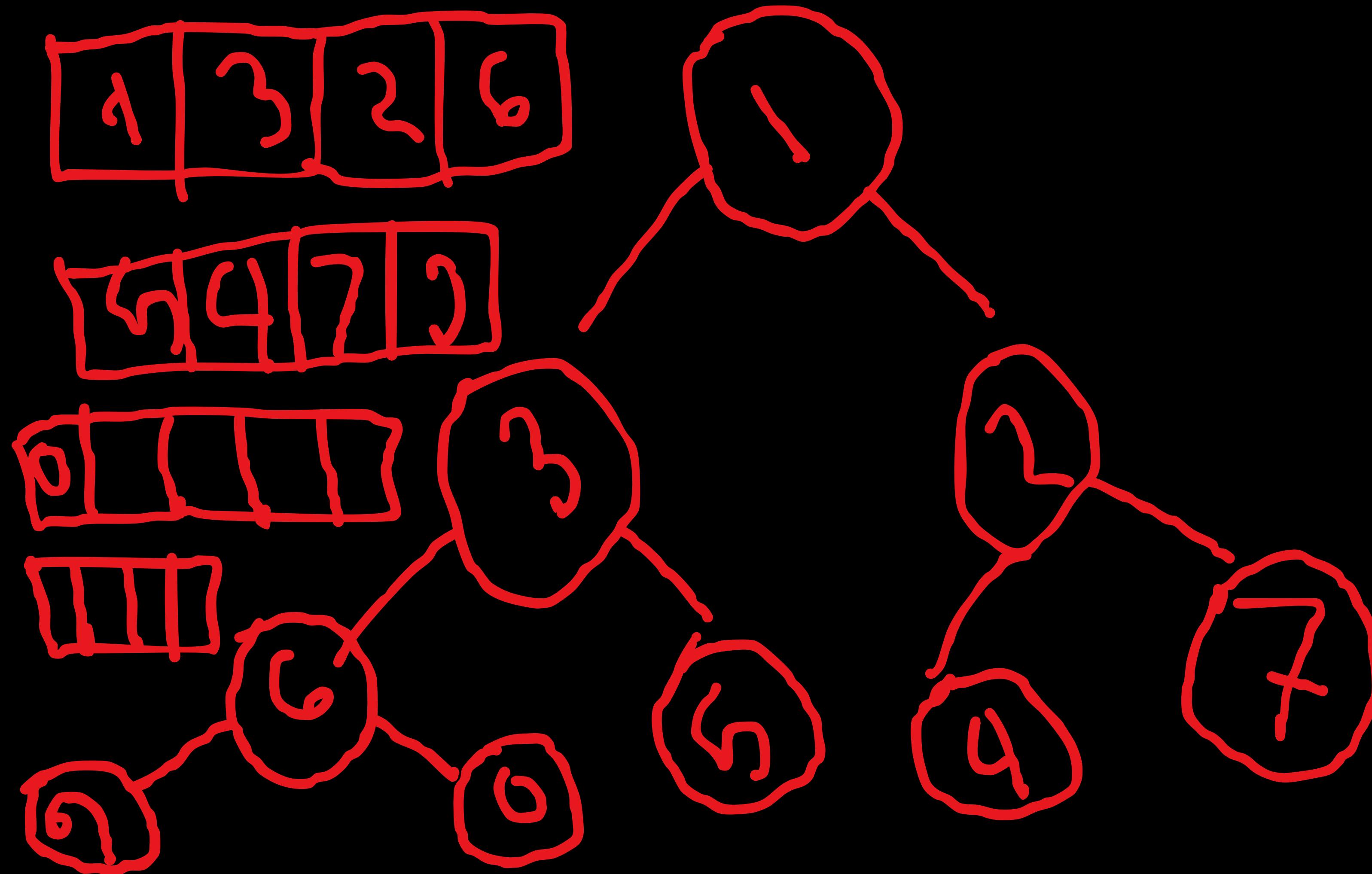
5	4	3	
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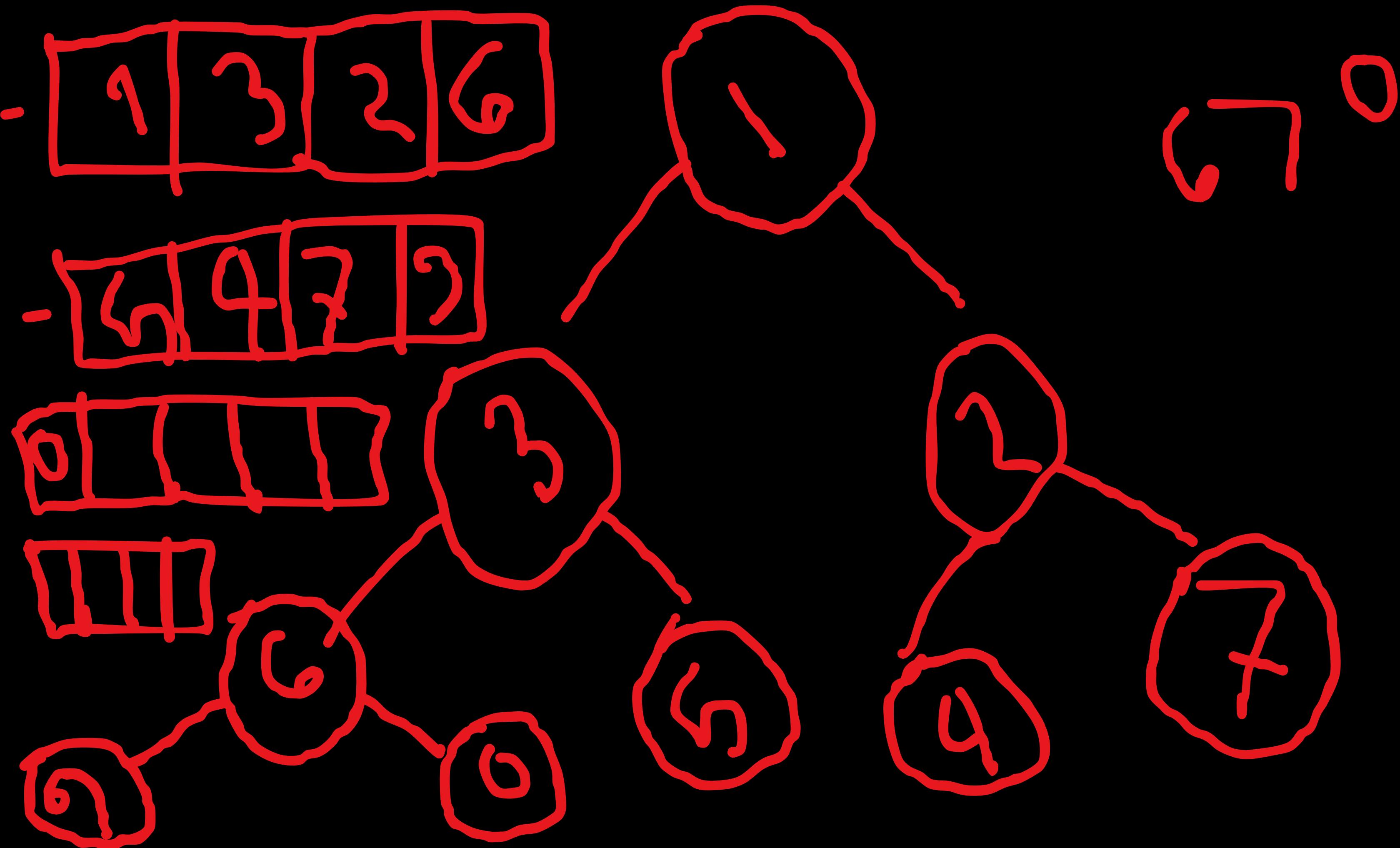
- 6
- 5
- 4
- 7

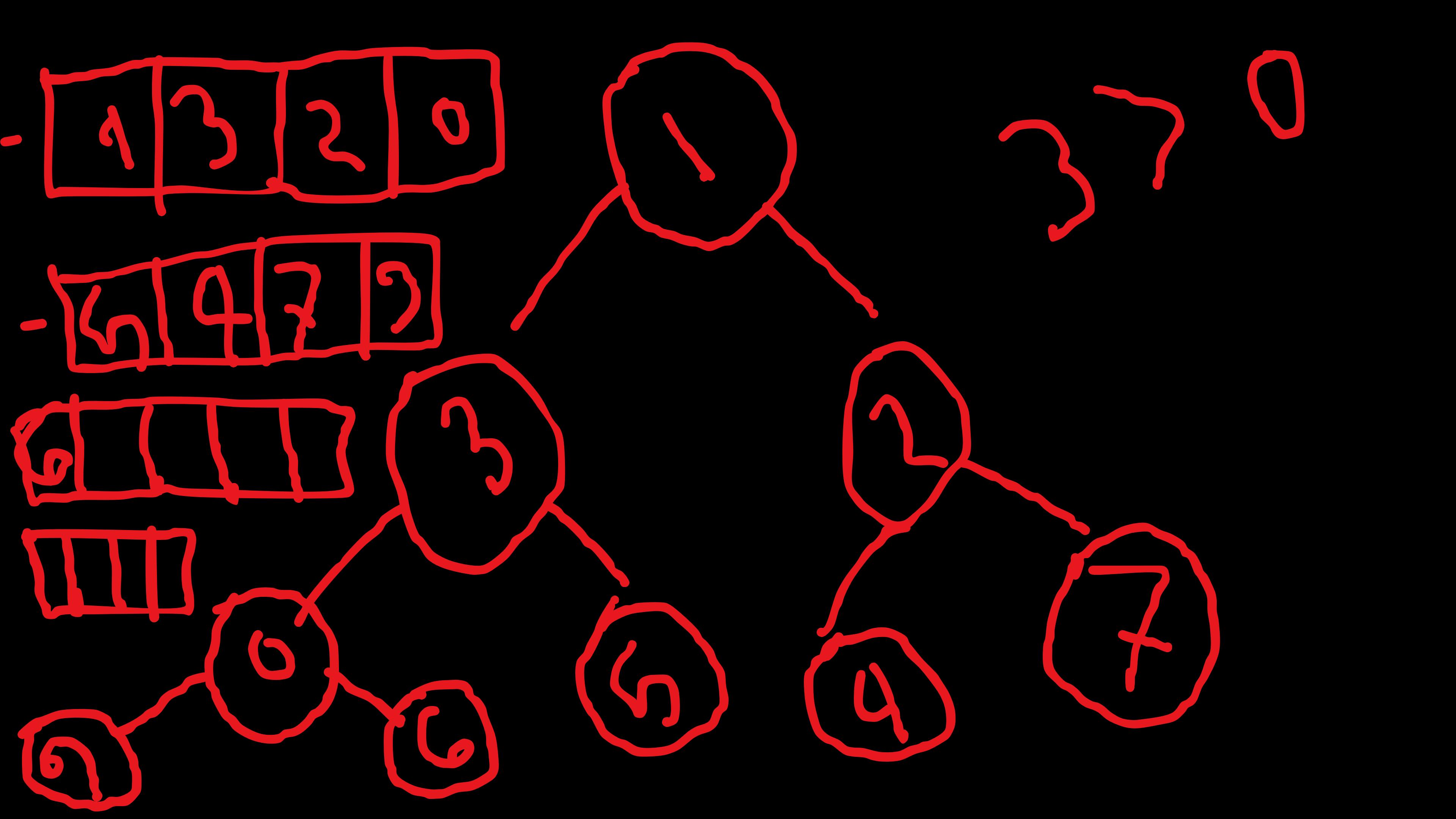


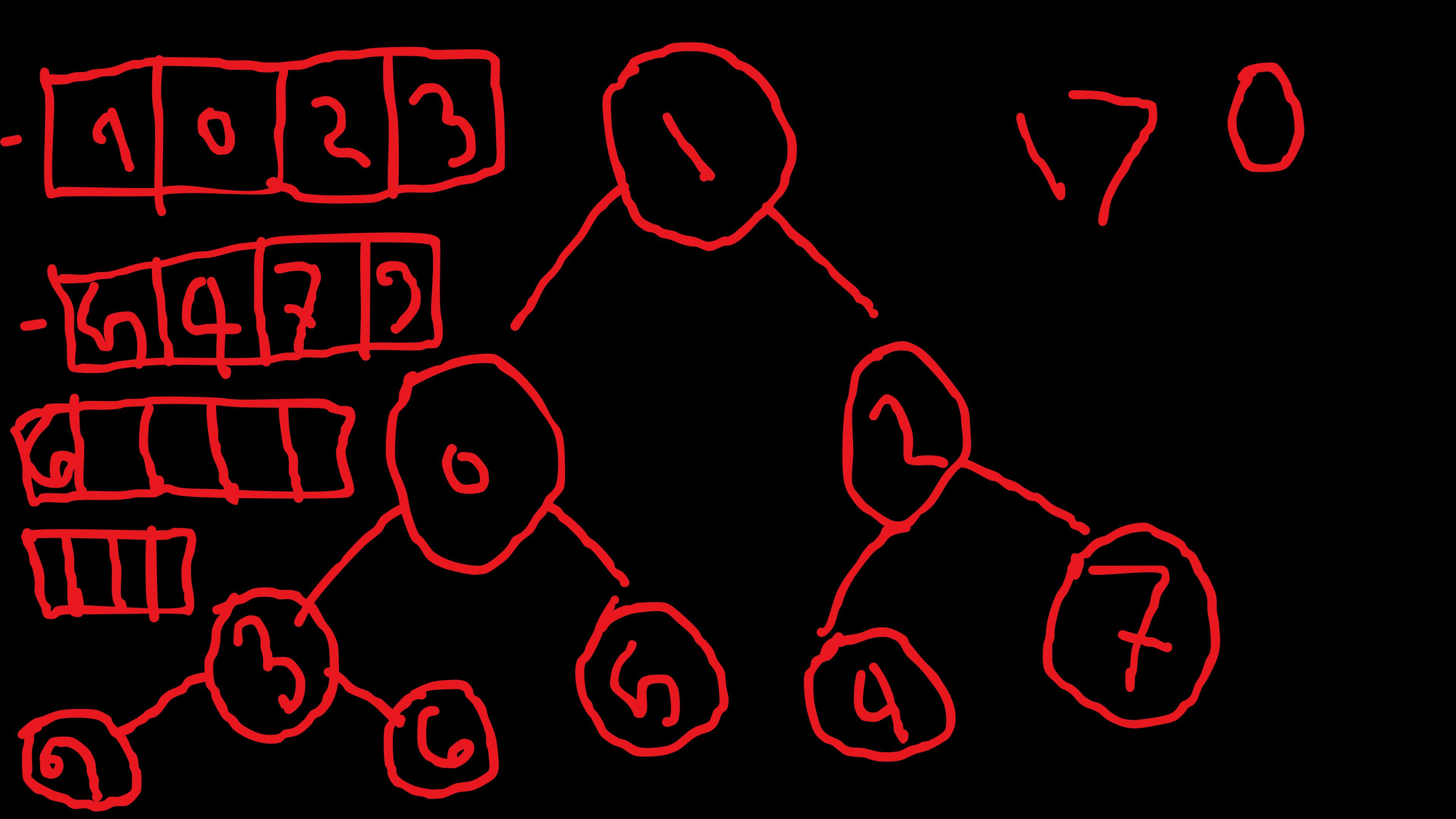


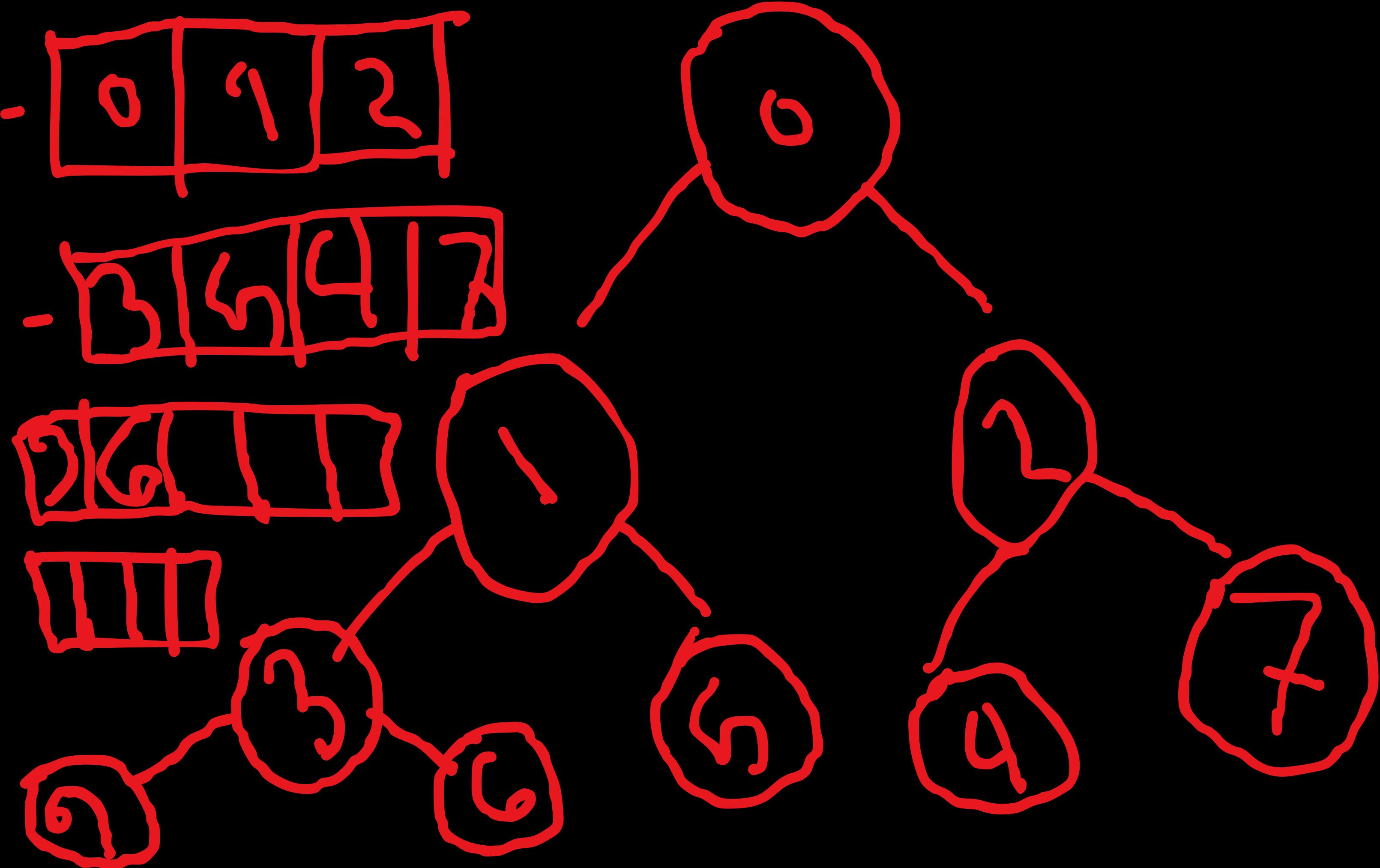


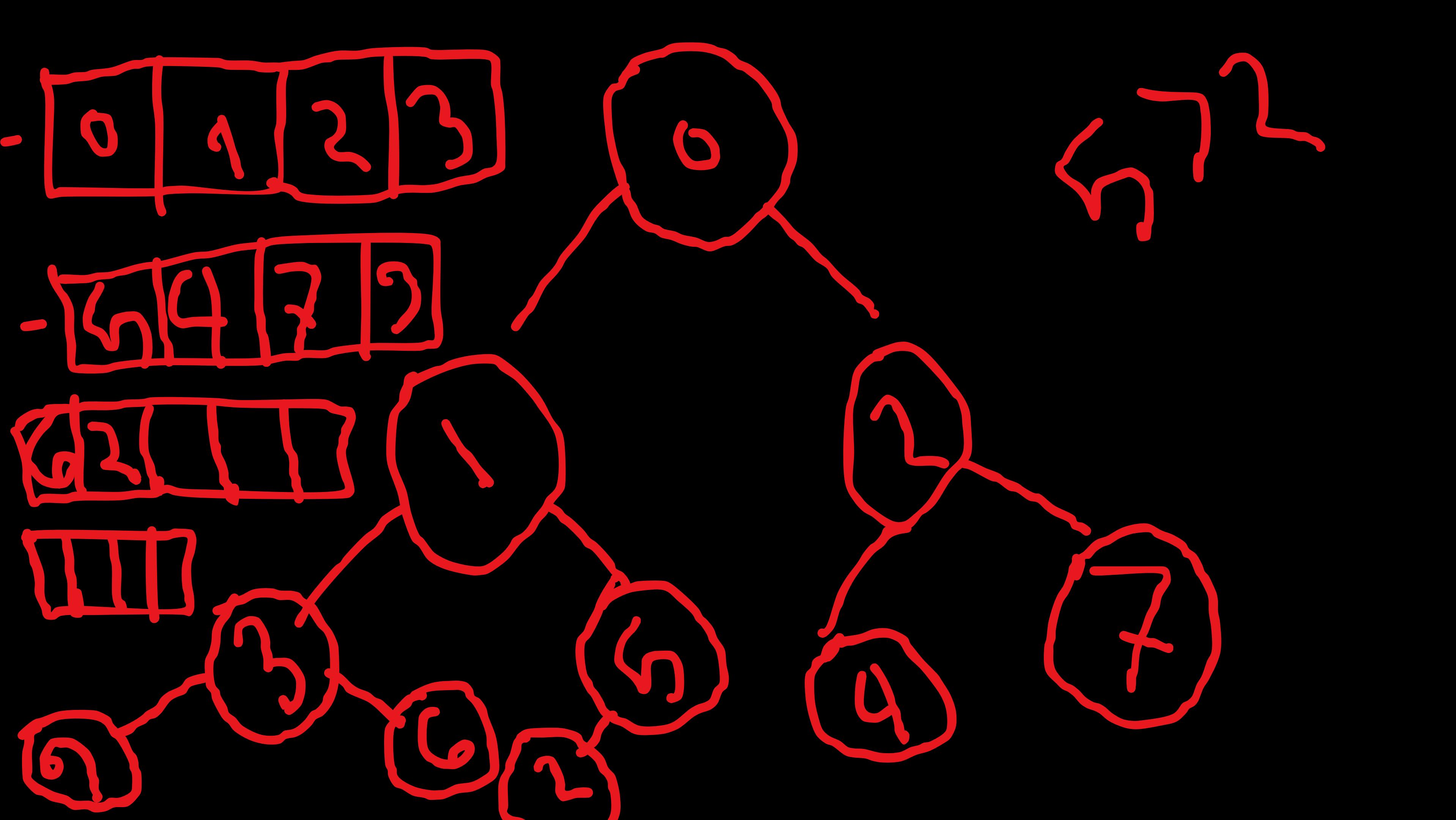


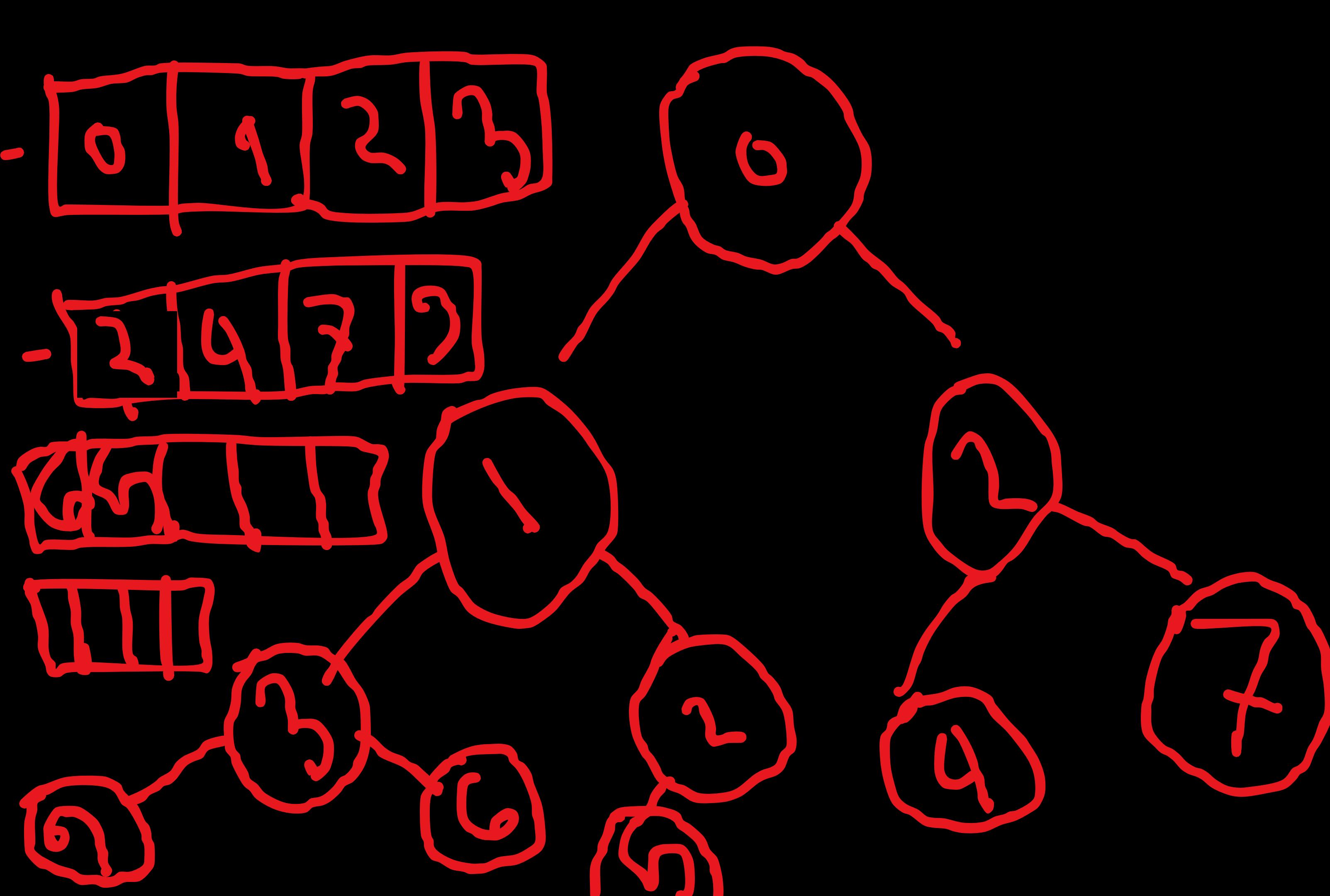


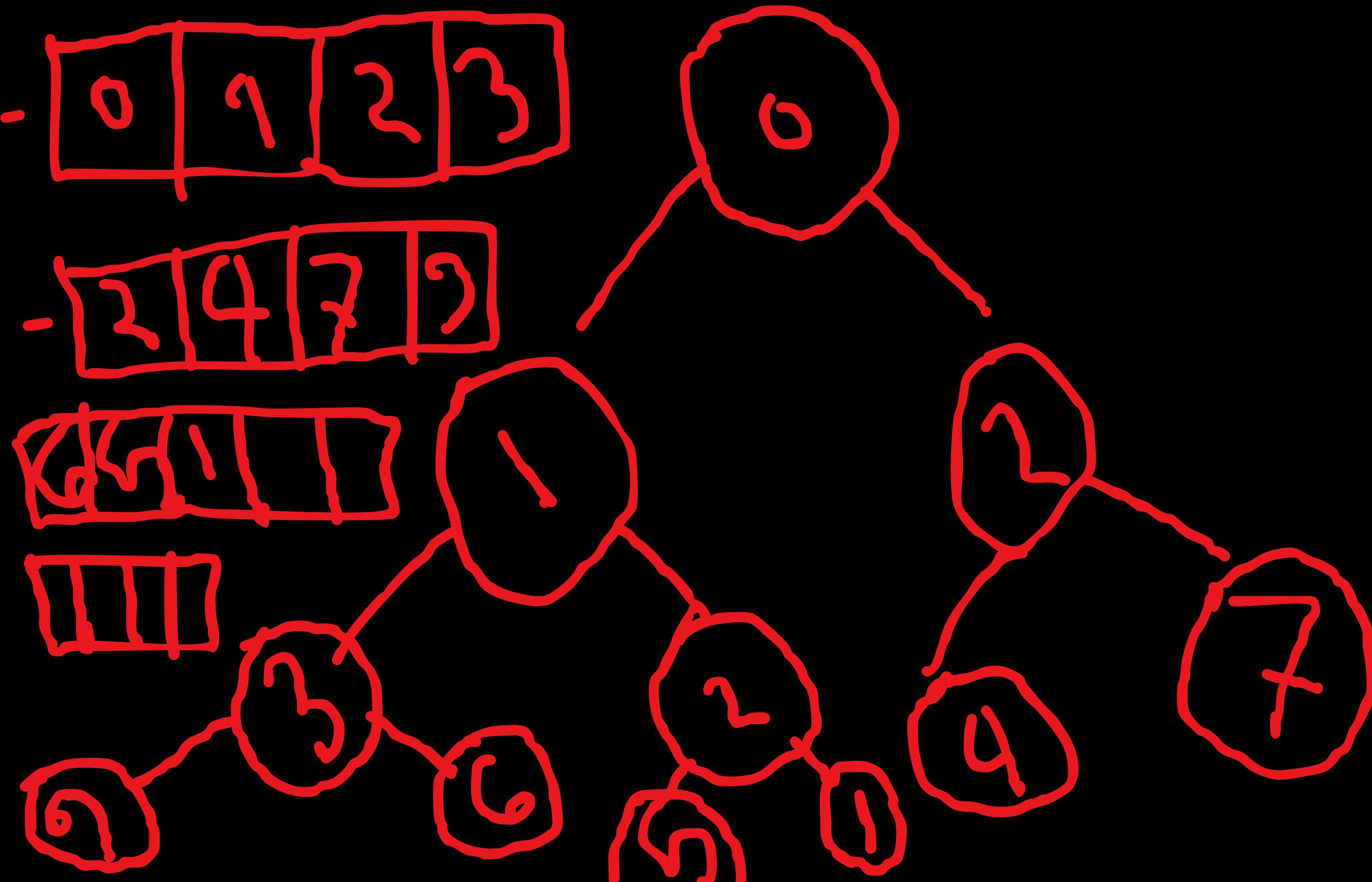








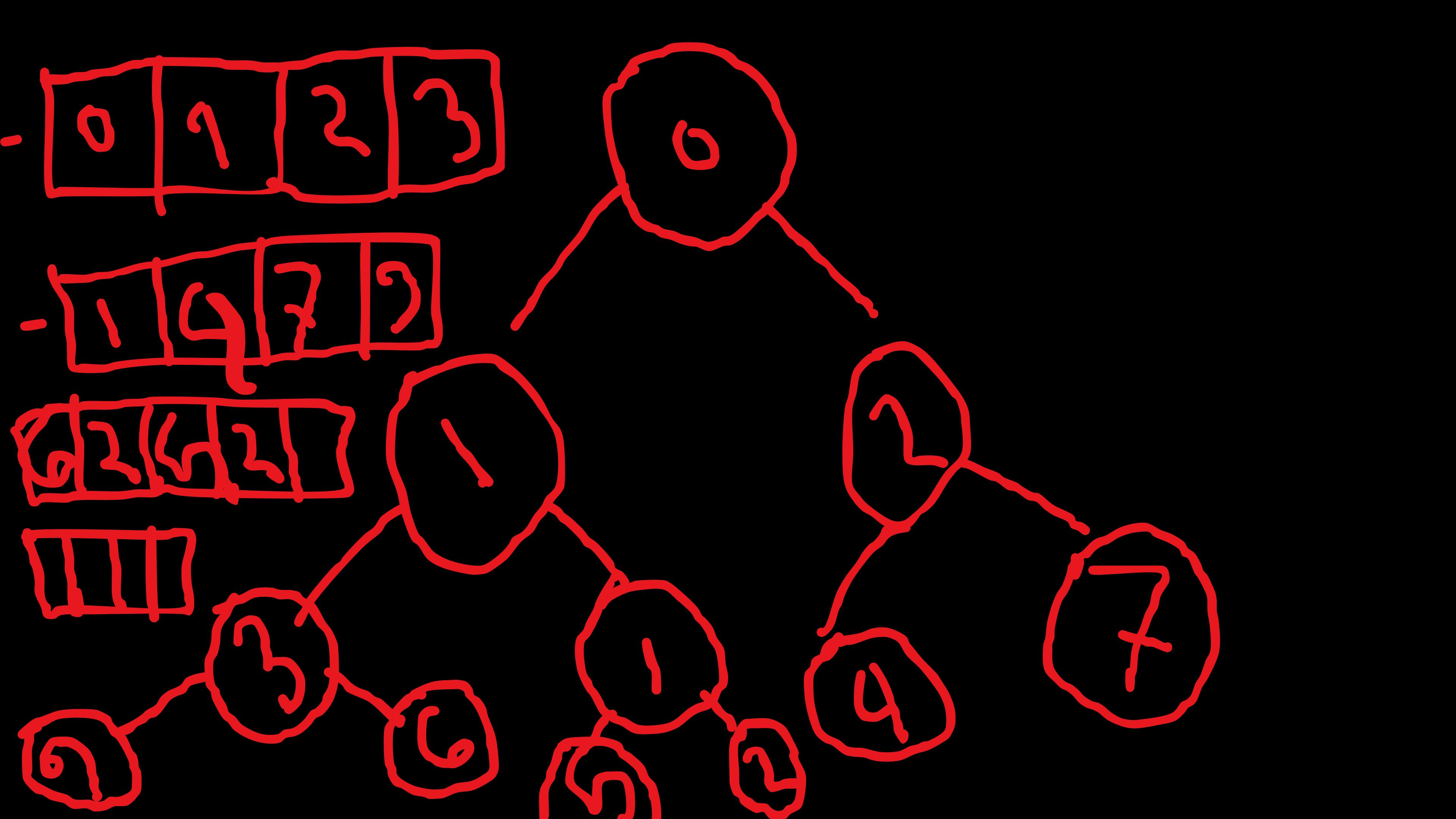




-5 1 2 4 7

A red, stylized, abstract line drawing on a black background. The drawing consists of a series of thick, wavy, and interconnected lines that form a complex, flowing structure. It resembles a stylized letter 'K' or a decorative border, with various loops and indentations. The lines are continuous and vary in thickness, creating a sense of depth and movement against the solid black background.

The image consists of three separate line drawings, each composed of a single continuous red line. The drawings are set against a solid black background. The first drawing on the left is a relatively simple, branching structure with a few loops and a small circular indentation. The second drawing in the middle is more complex, featuring a large, irregular loop with several smaller loops and indentations, giving it a more organic, cell-like appearance. The third drawing on the right is the most complex, with a large, irregular loop containing numerous small, irregular loops and indentations, creating a dense, textured appearance.



Now, try to solve
this same example
with the max heap.

Now, come for the
deletion of the min
element.

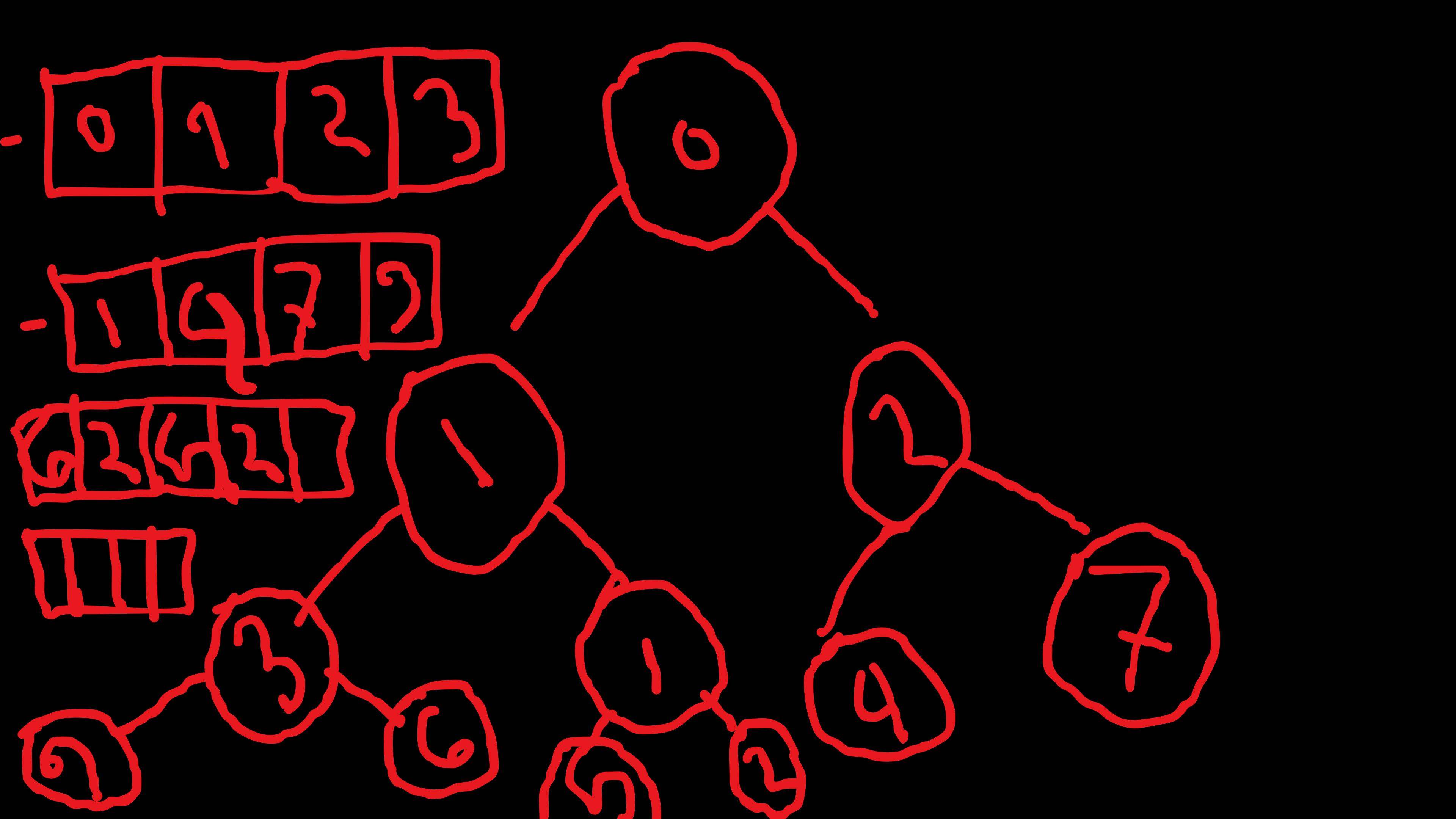
First exchange the
root element with
the end element of
the list

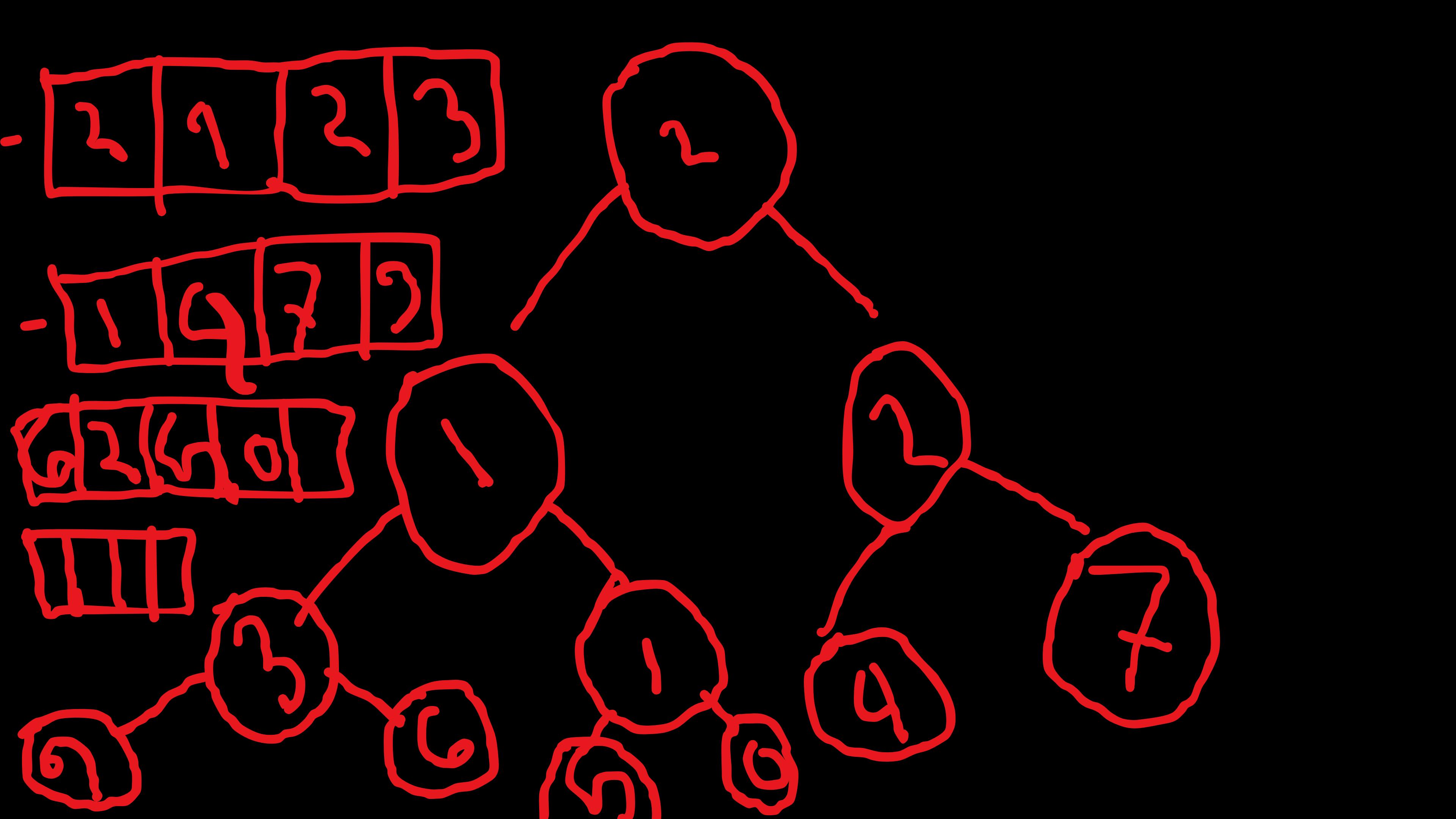
Then continue the
heapify process
from top to bottom

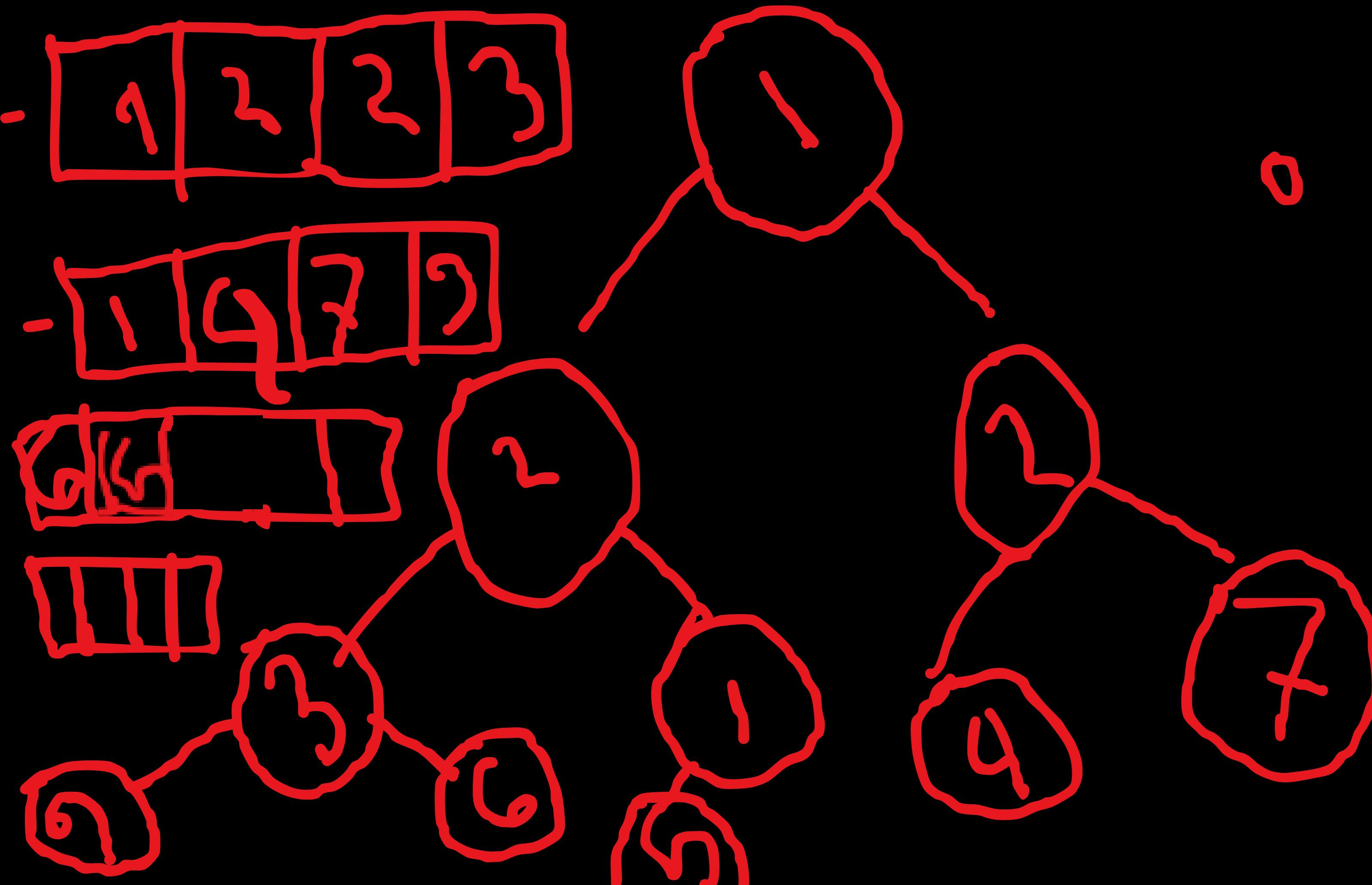
This process is
called the downify.

Here from the root it try to find the next fit element for the root by comparing with the left and right child. And finally set the fiter most element for the root.

Let's solve an
example.









Now, come for
searching, this is a
simple linear search,
take $O(n)$ time.

Now, this is the
time for heap sort.

Building heap ->

$O(n)$

Heapify $\rightarrow O(\log(n))$

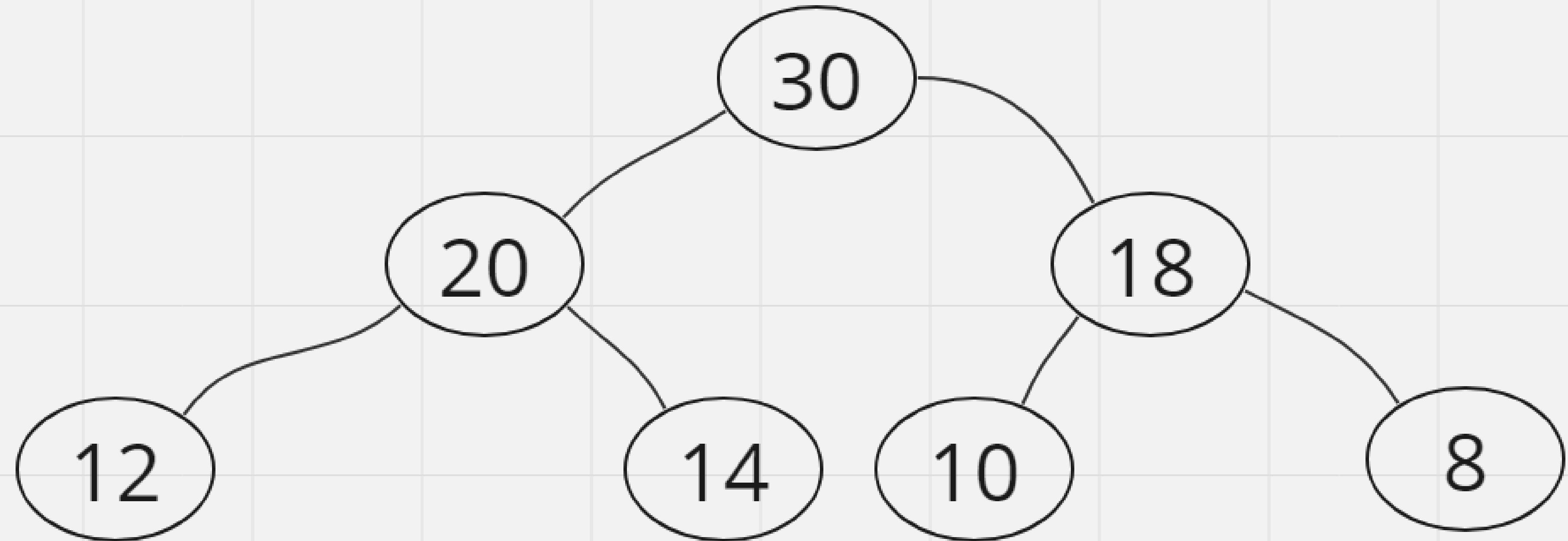
Complexity :-
 $O(n \log(n))$

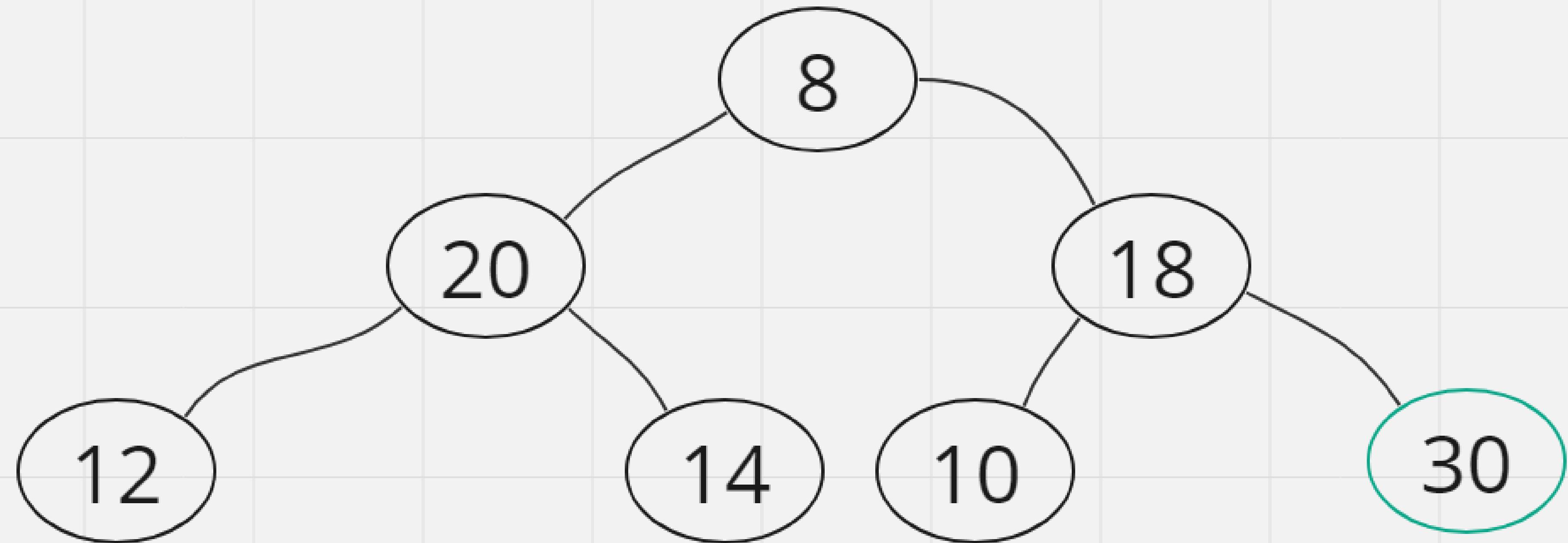
Start from the non-leaf node, and iterate backwards the root node.

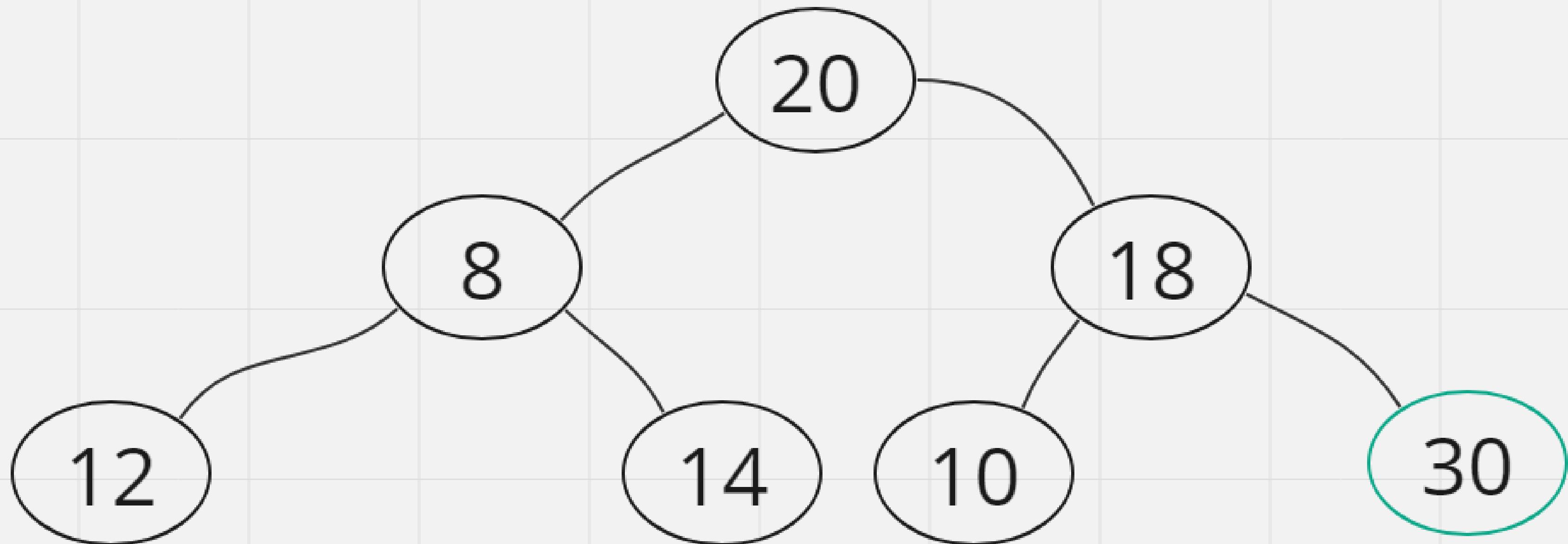
Compare with it's
children, and swap
if necessary.

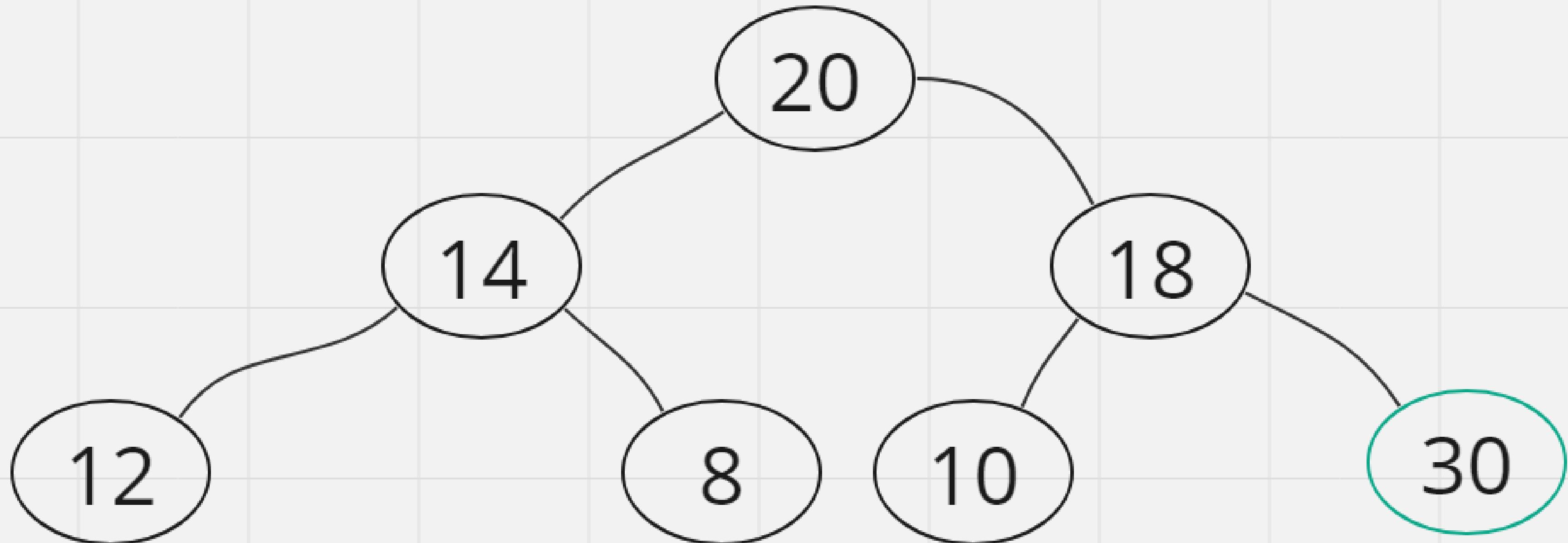
Continue the process
until satisfy all the
heap property.

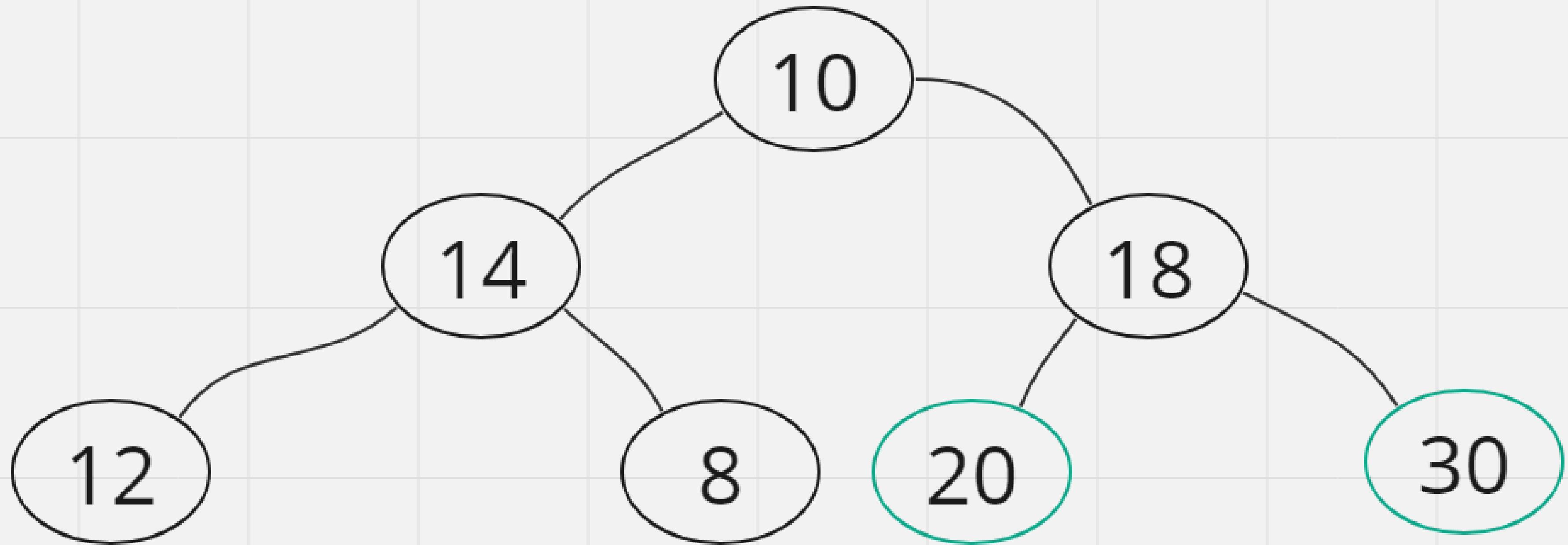
Let's solve an
example.

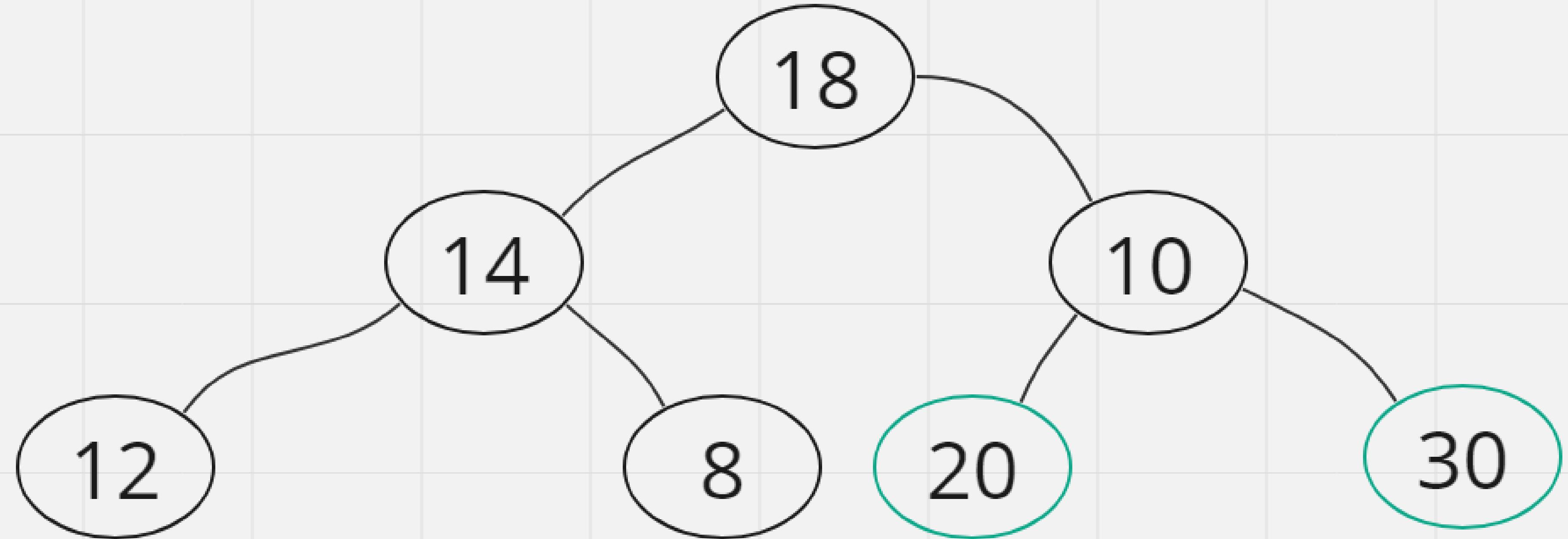


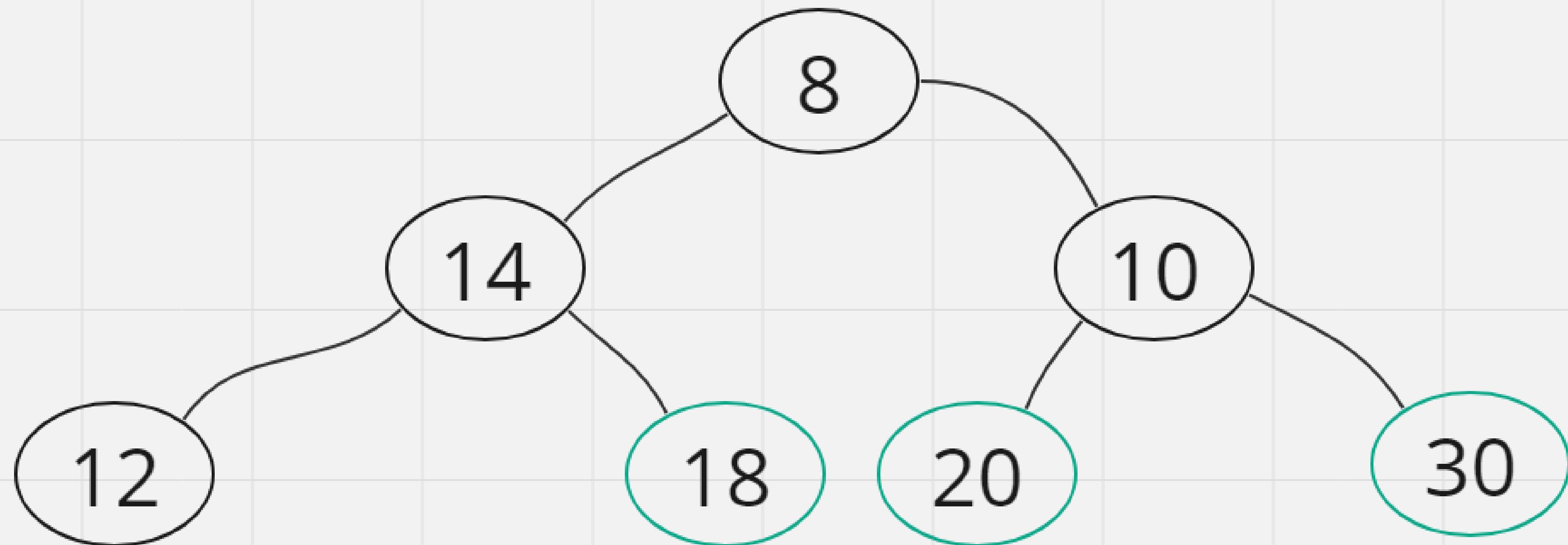


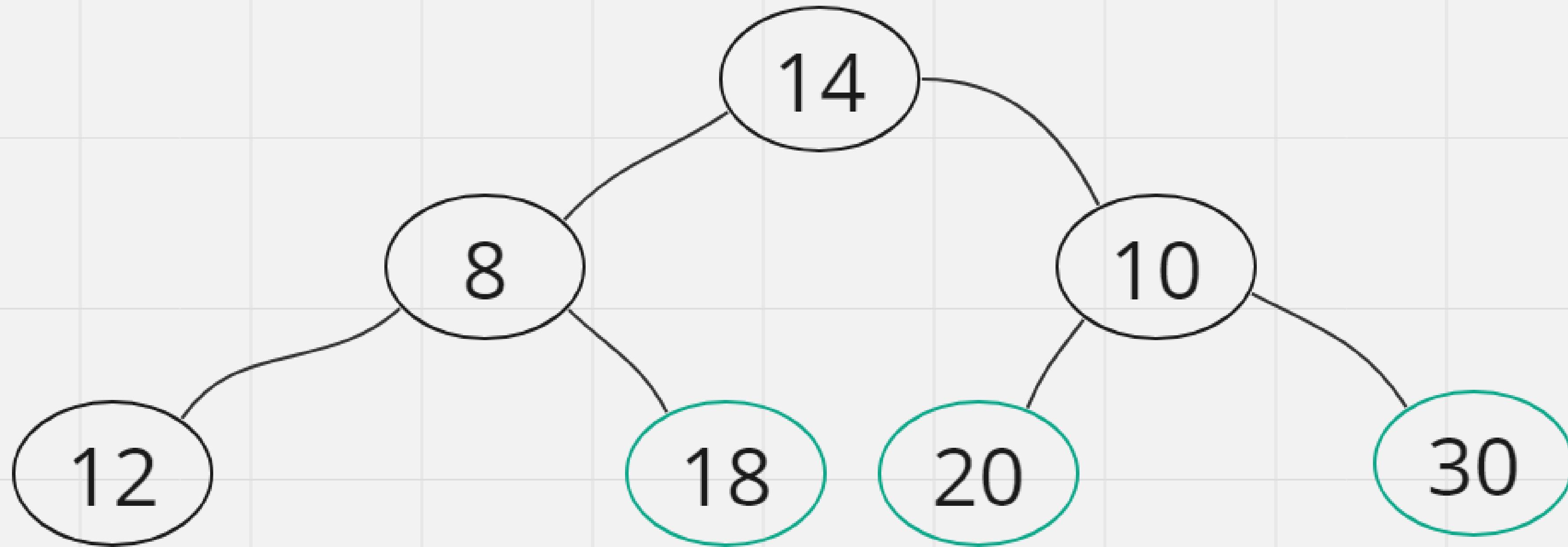


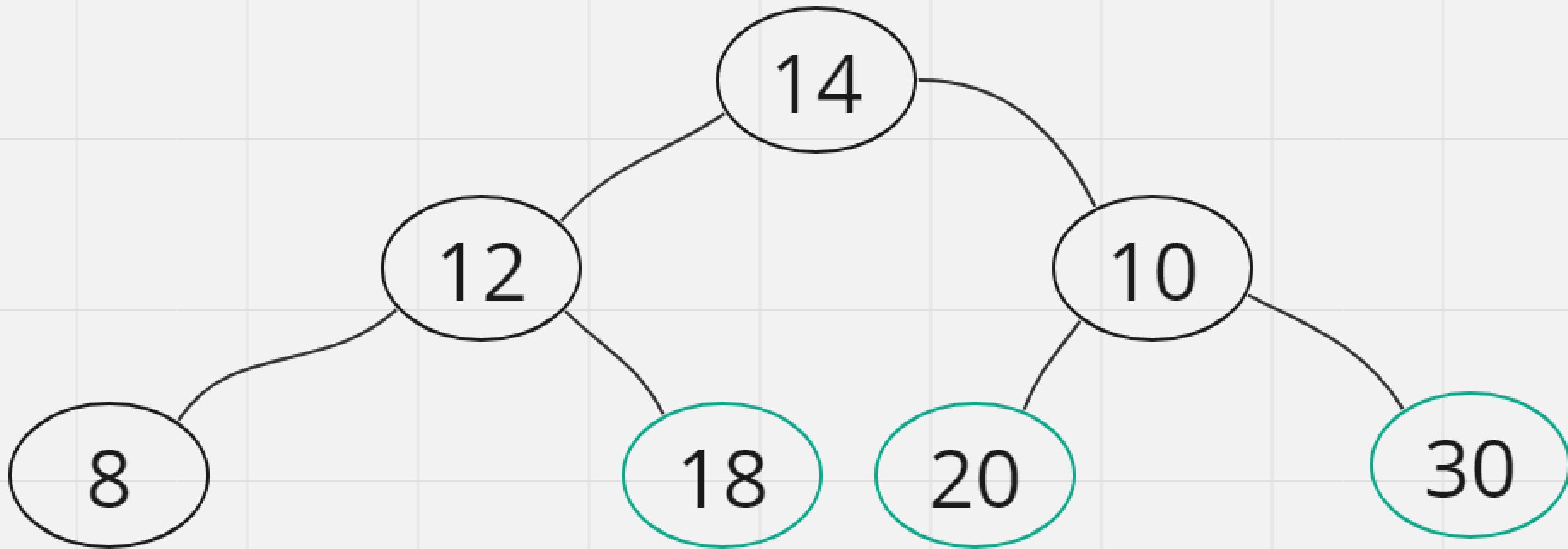


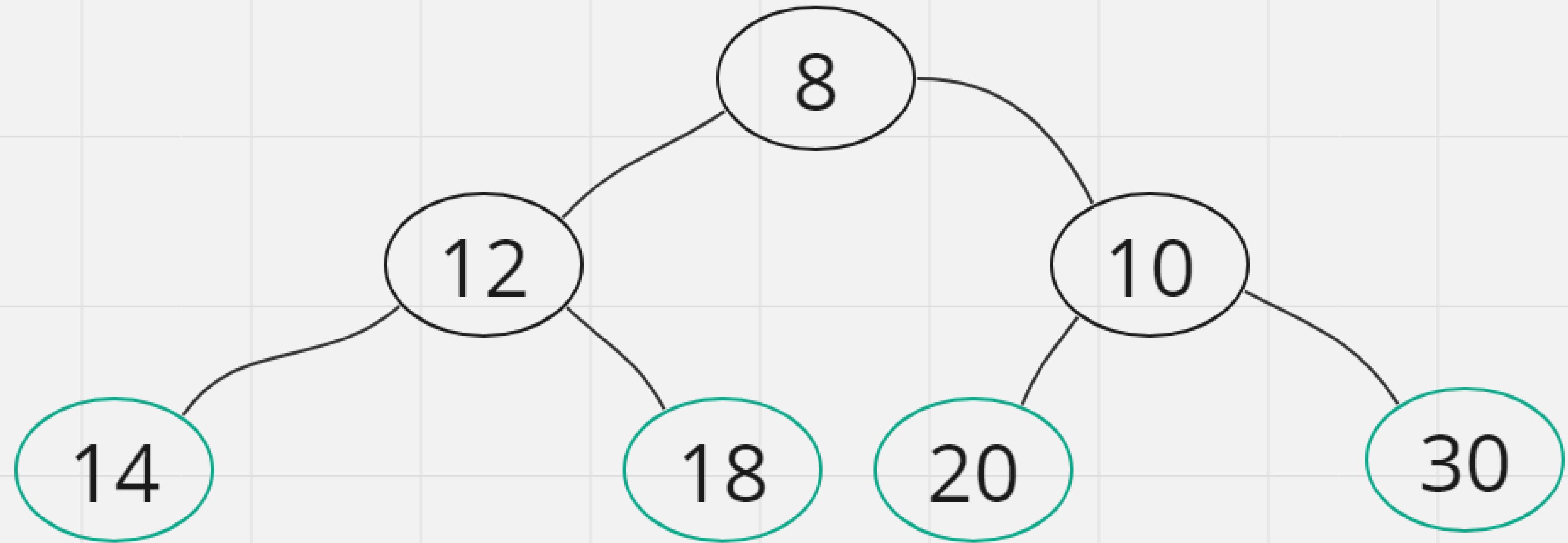


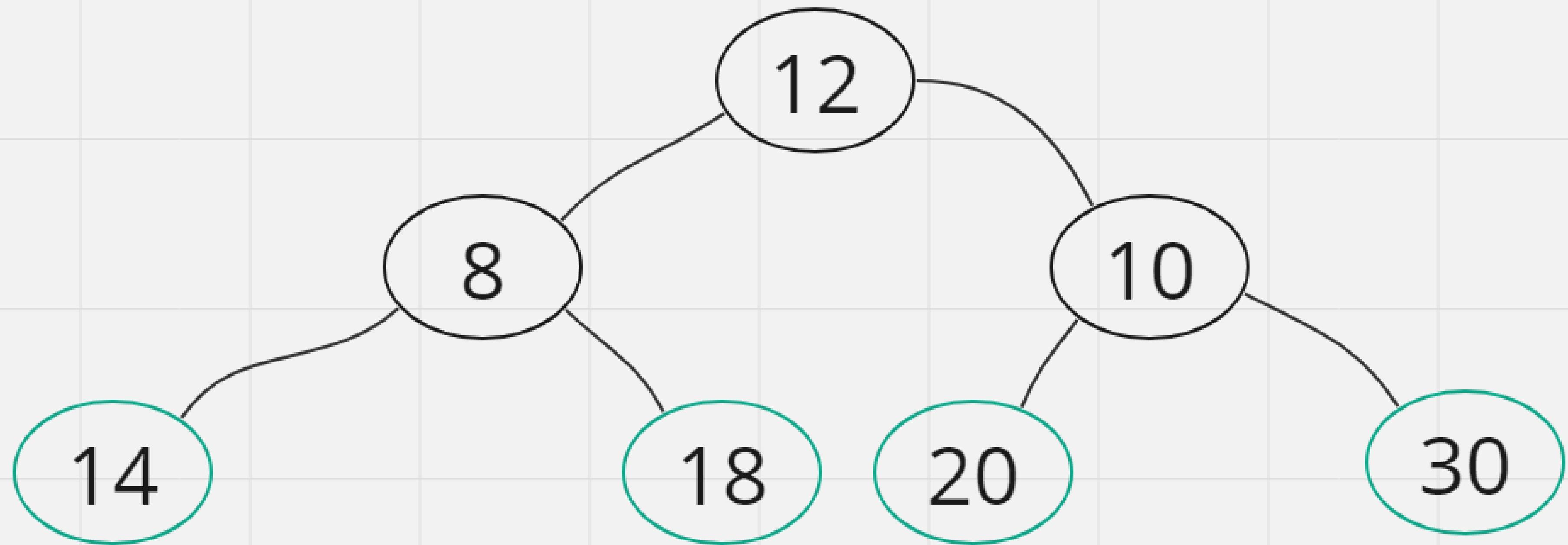


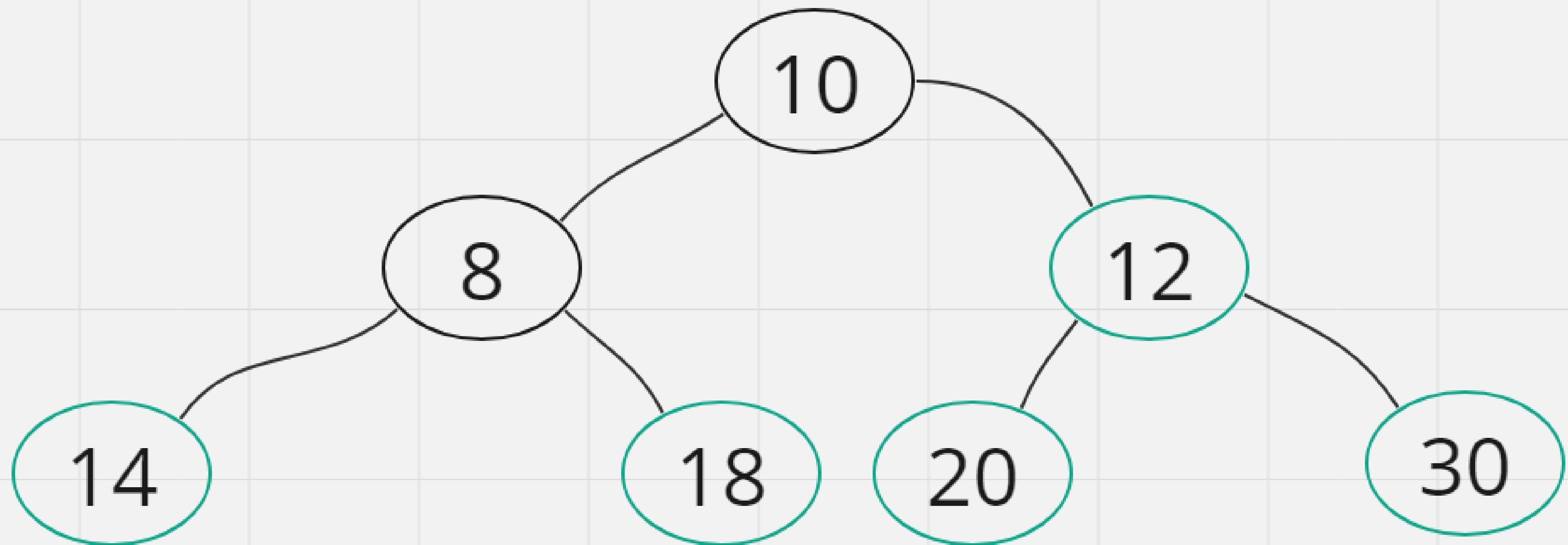


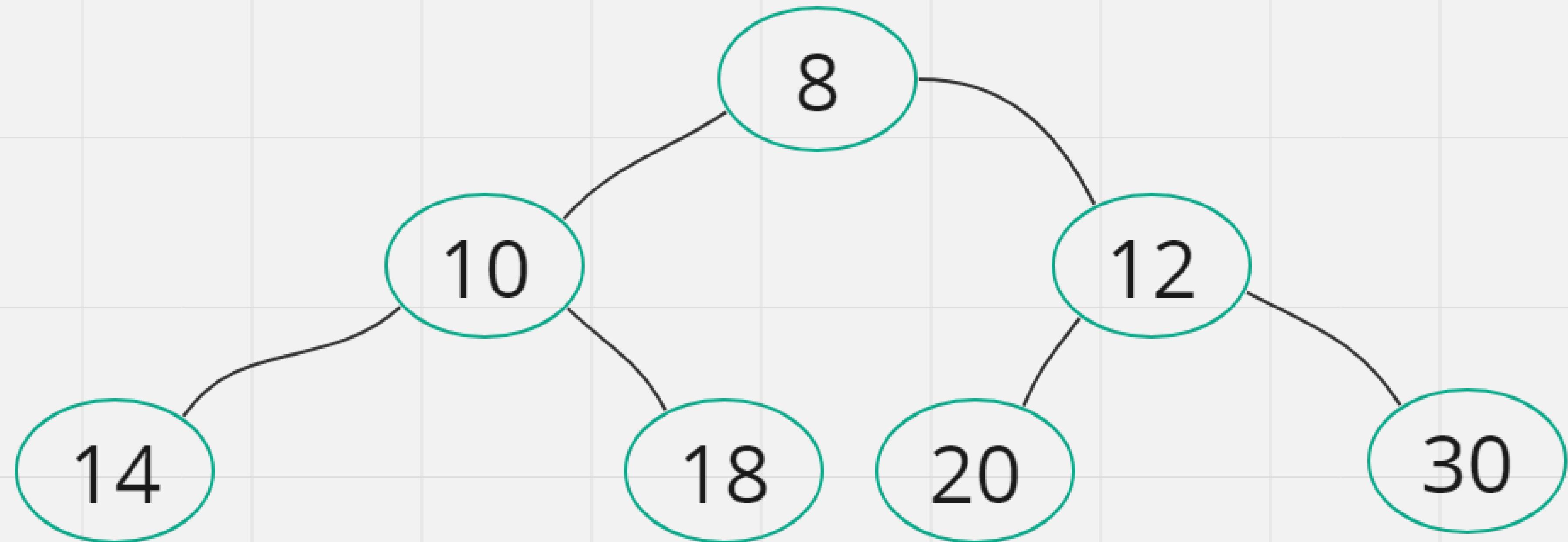




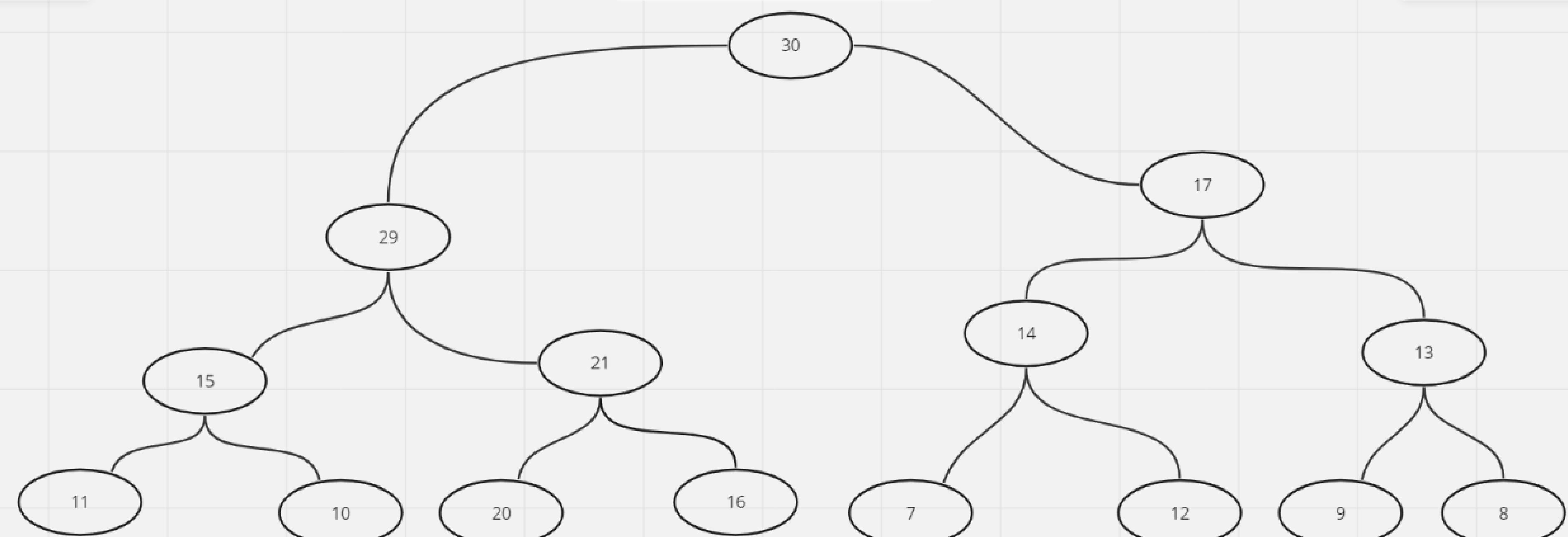


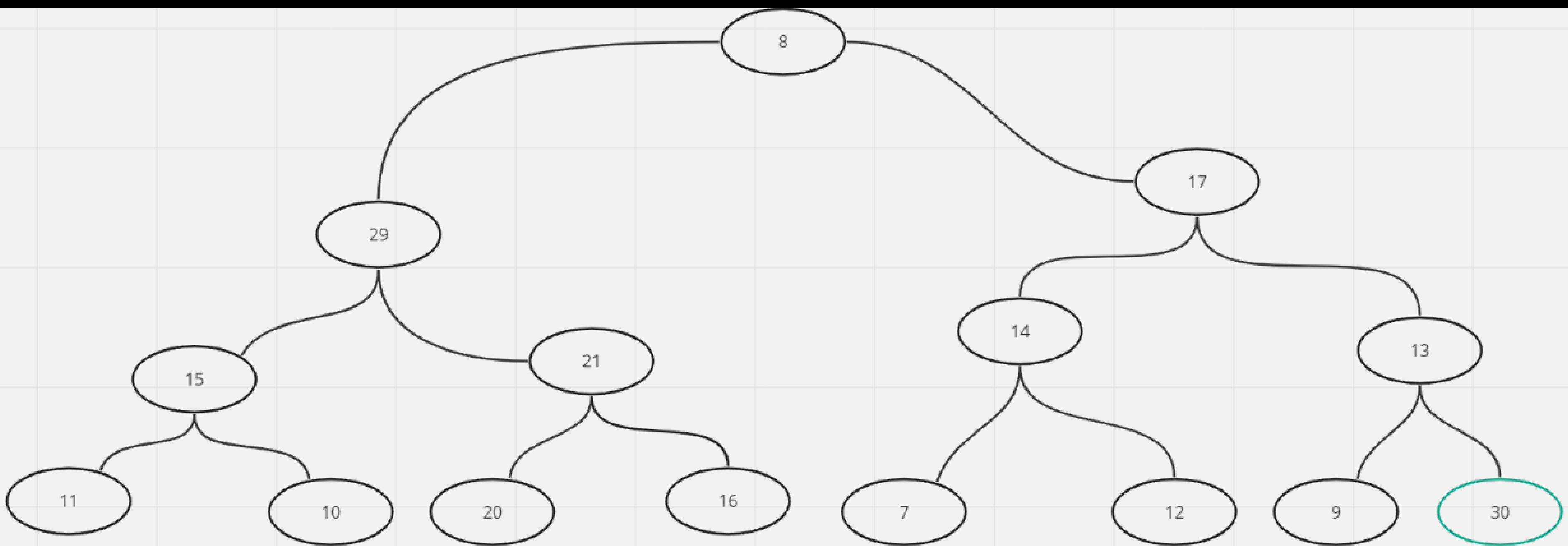


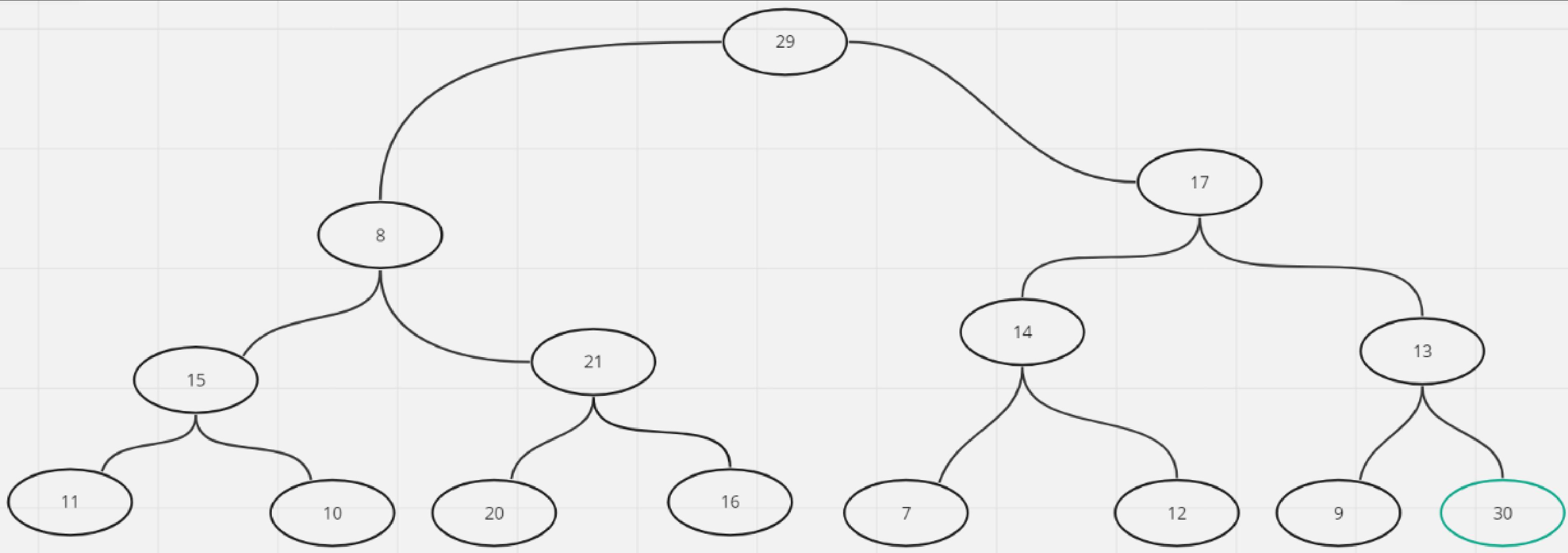


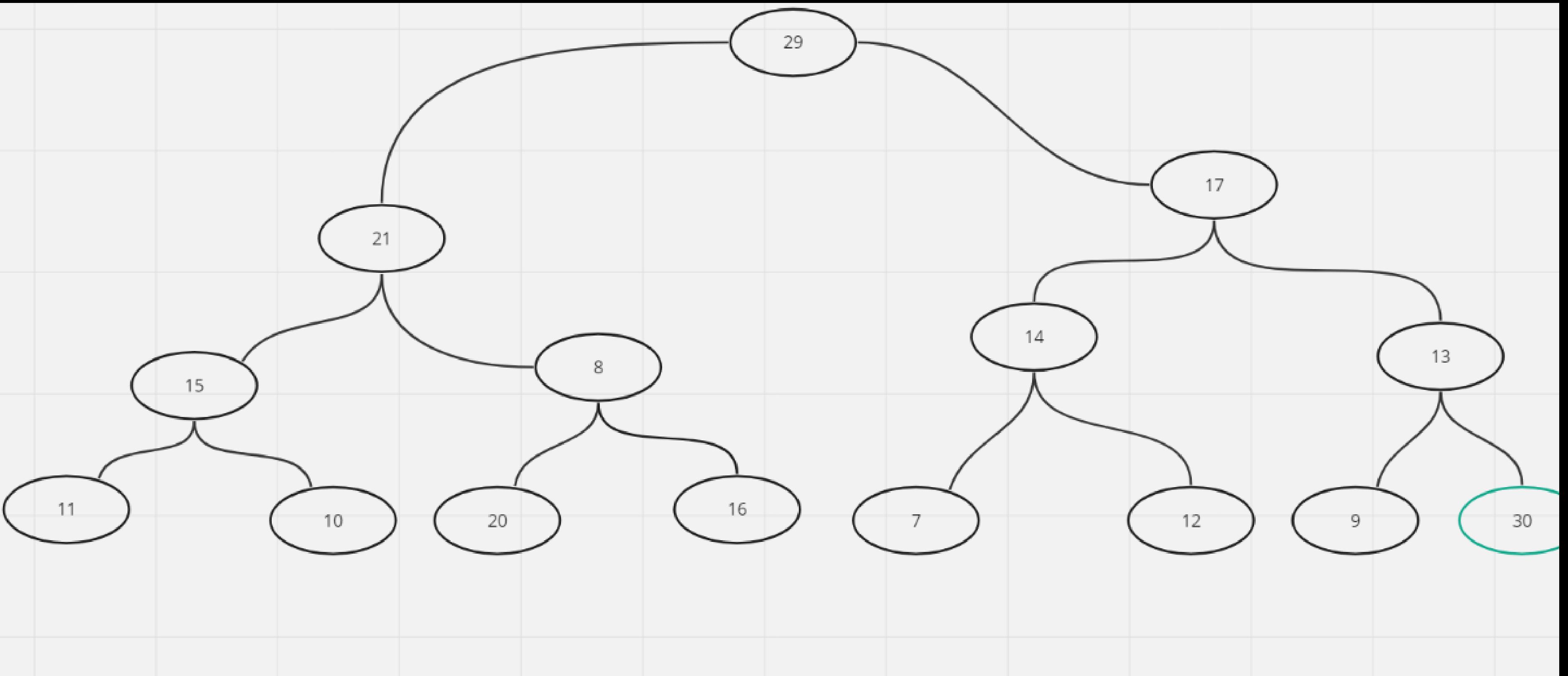


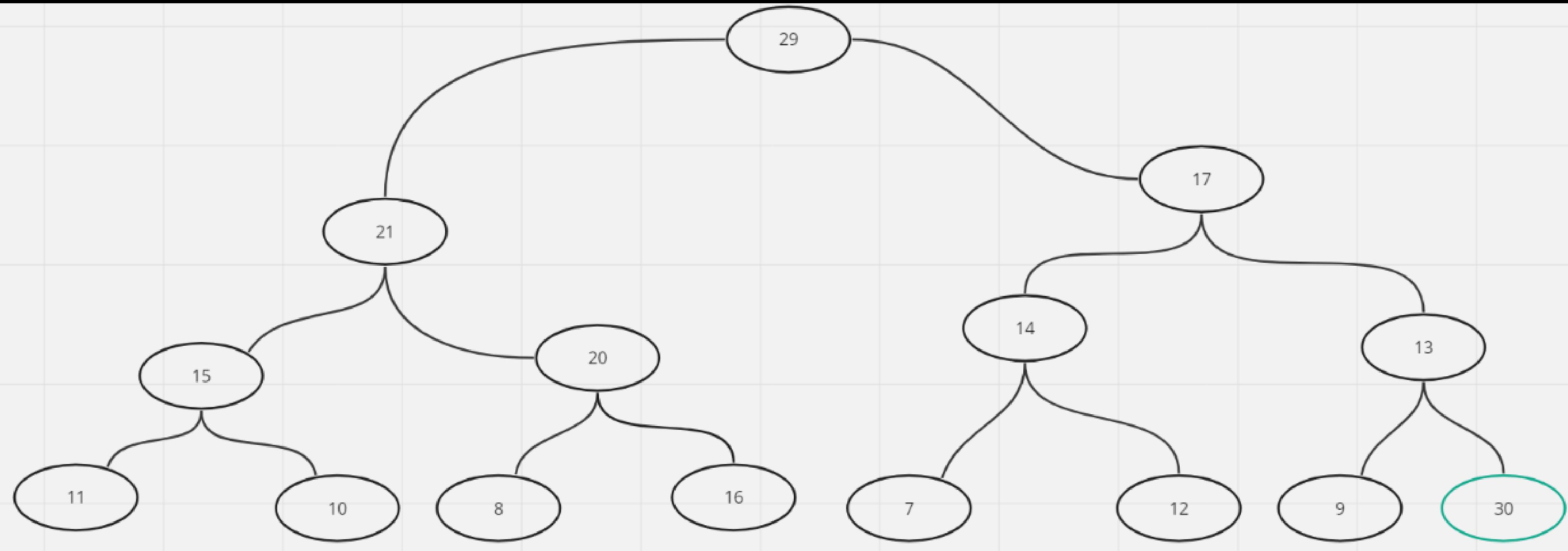
Now, the array is
sorted.

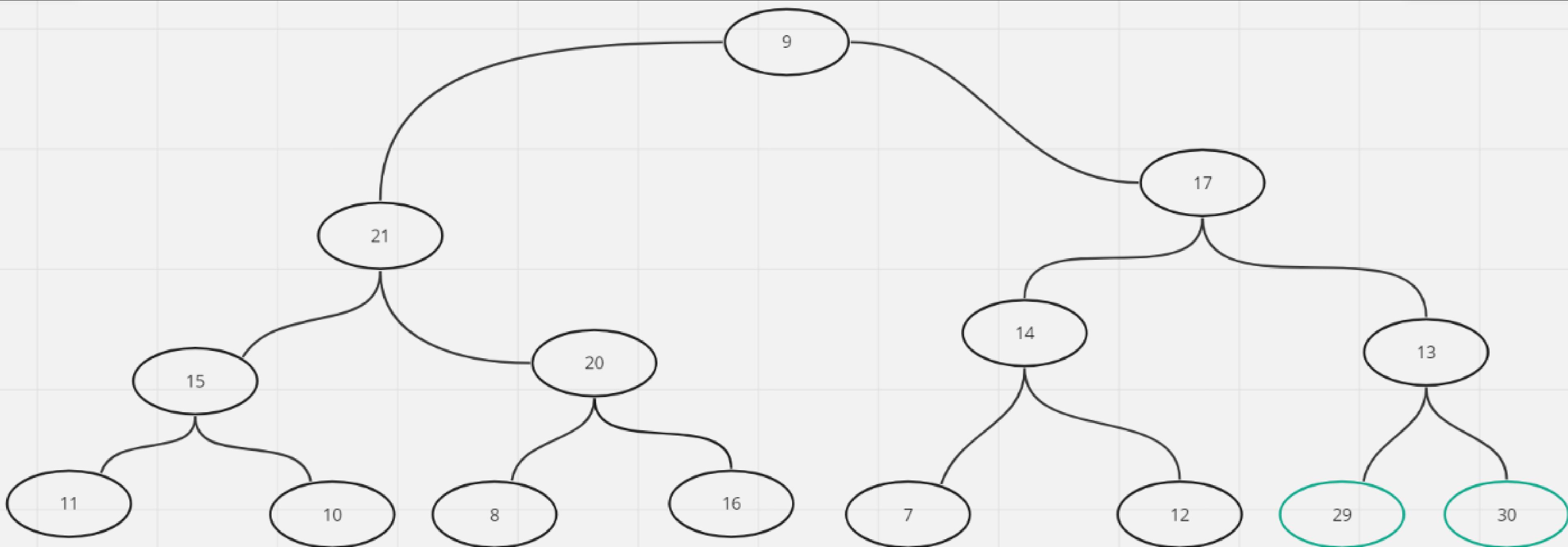


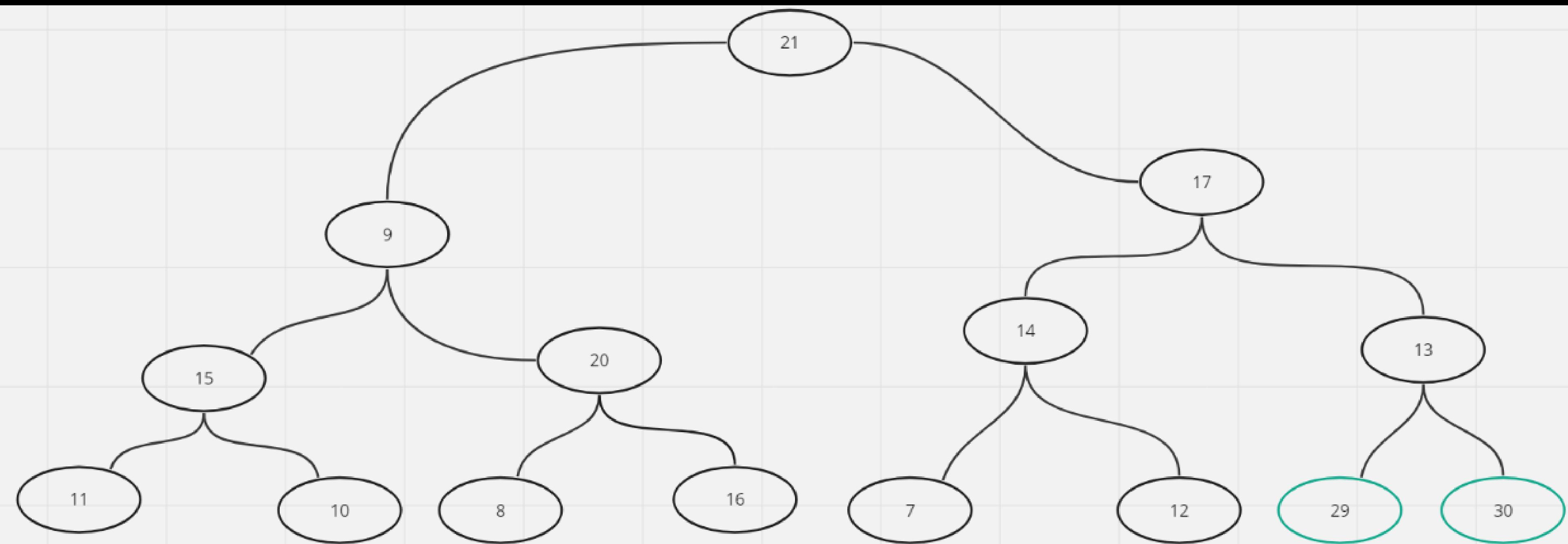


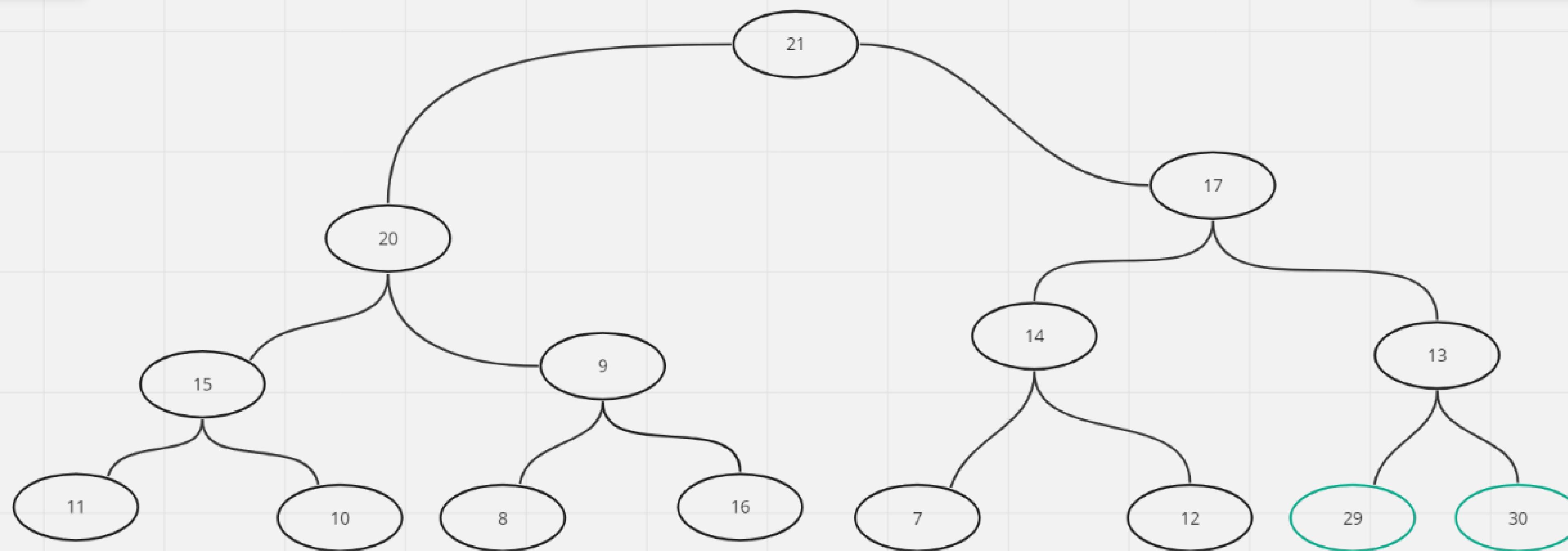




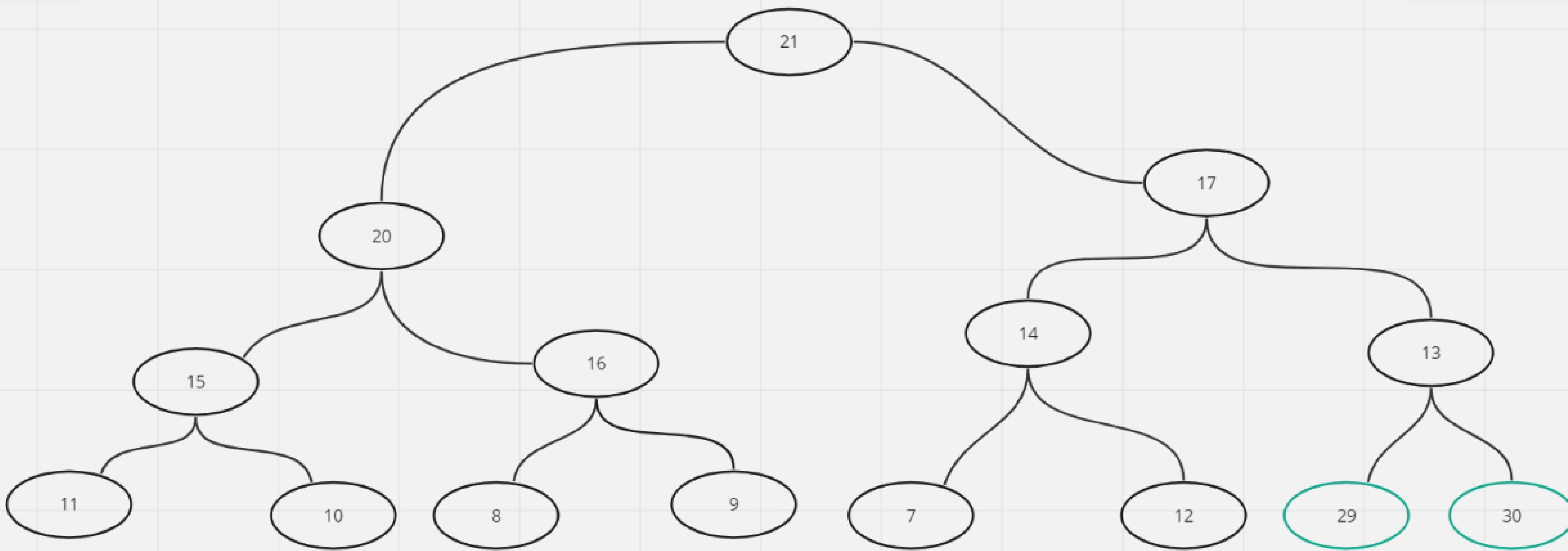


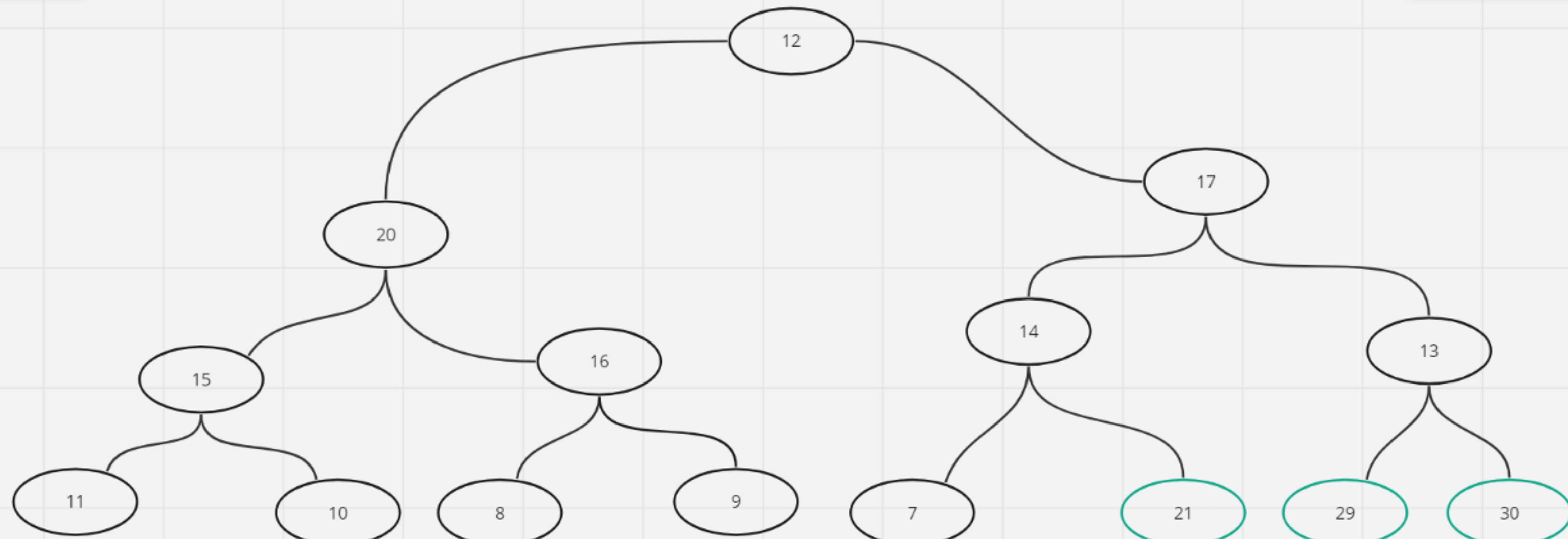




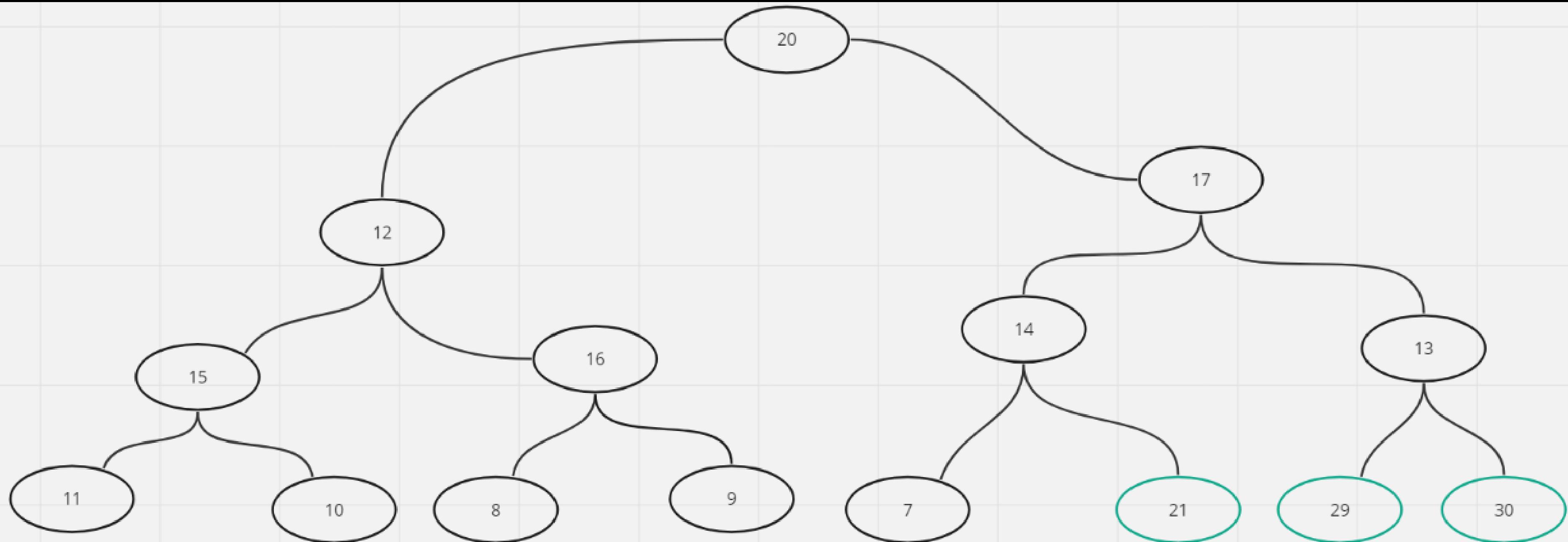


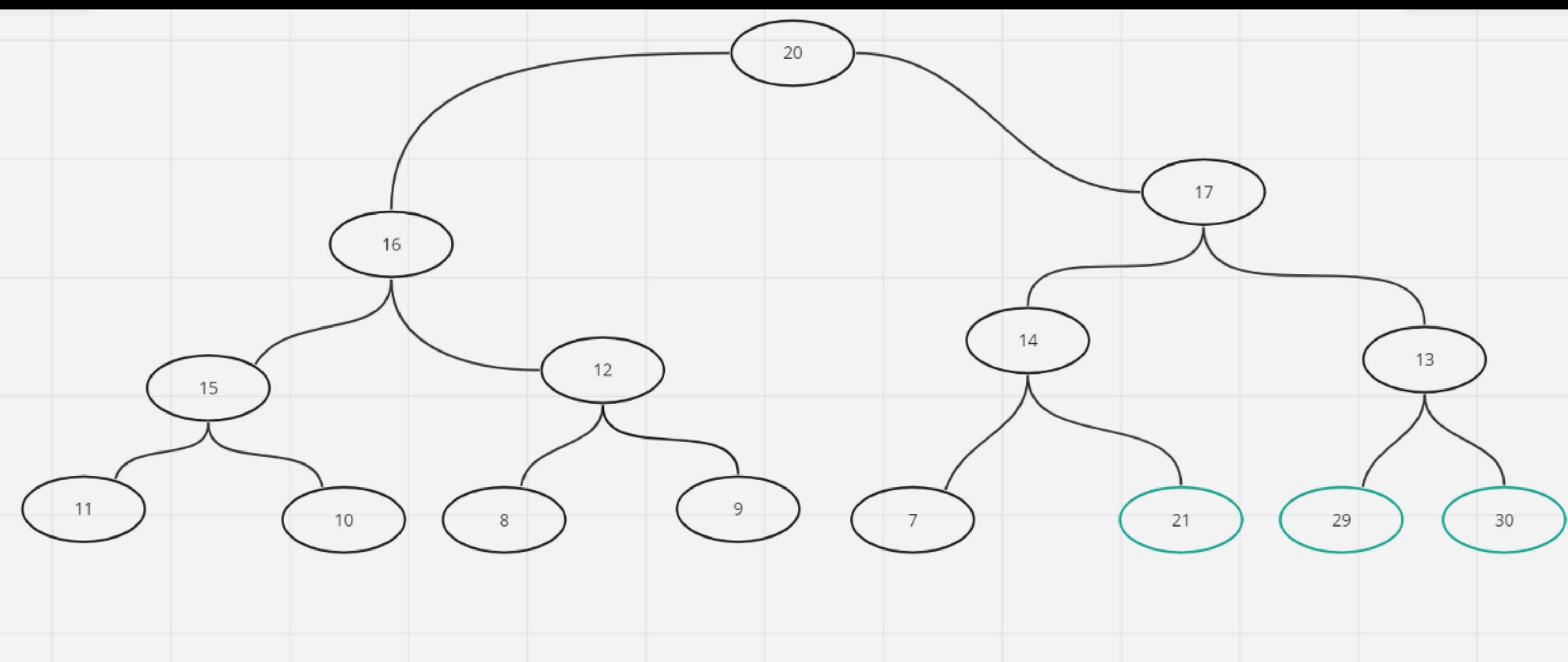
Activate Windows
Go to Settings to activate Windows

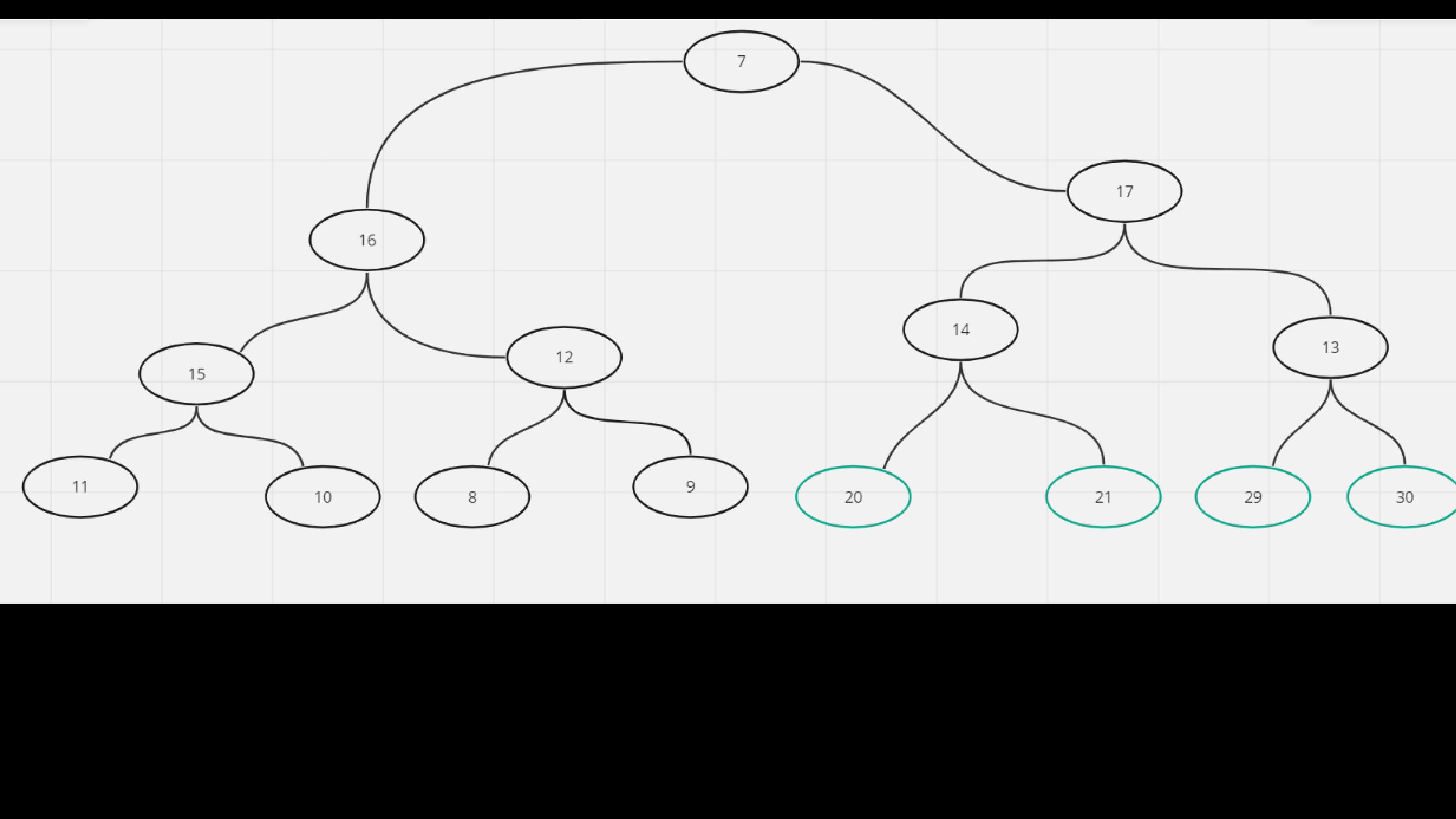


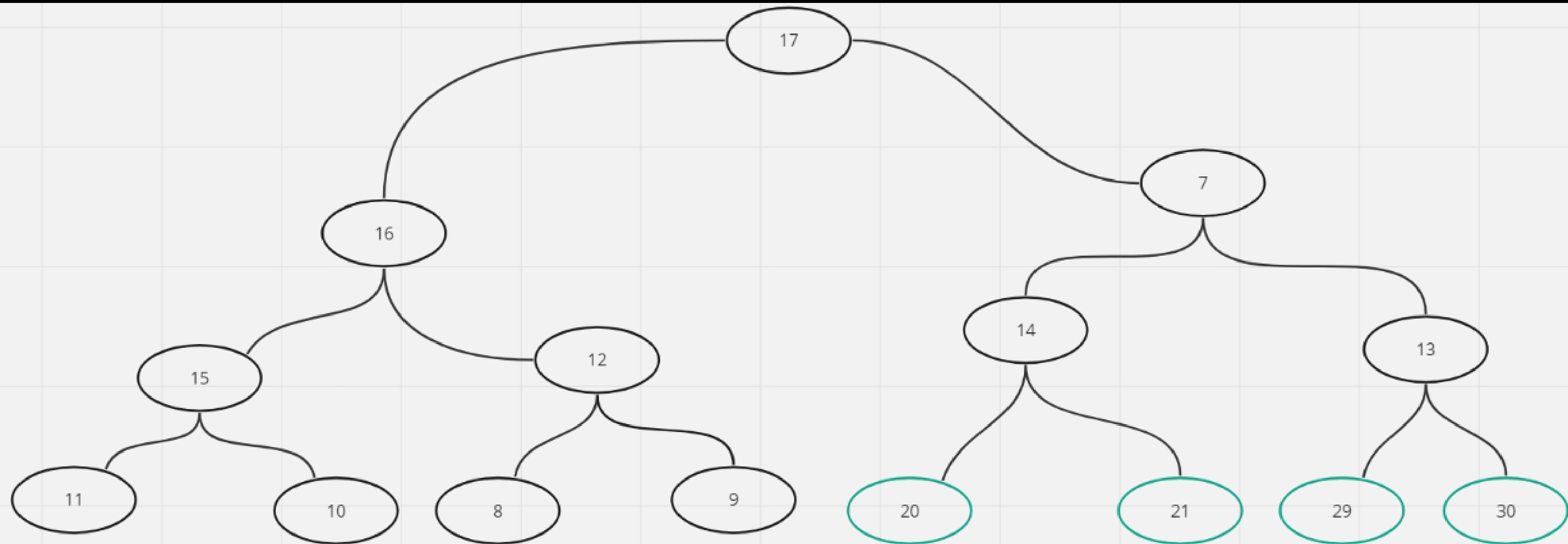


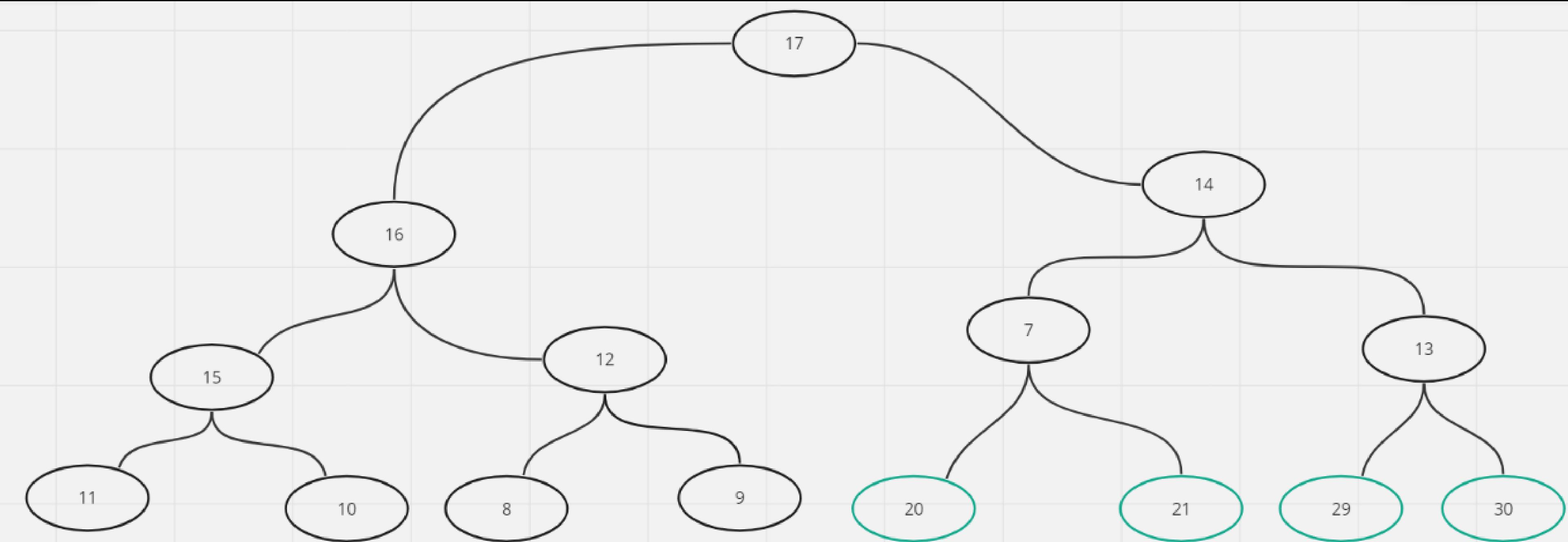
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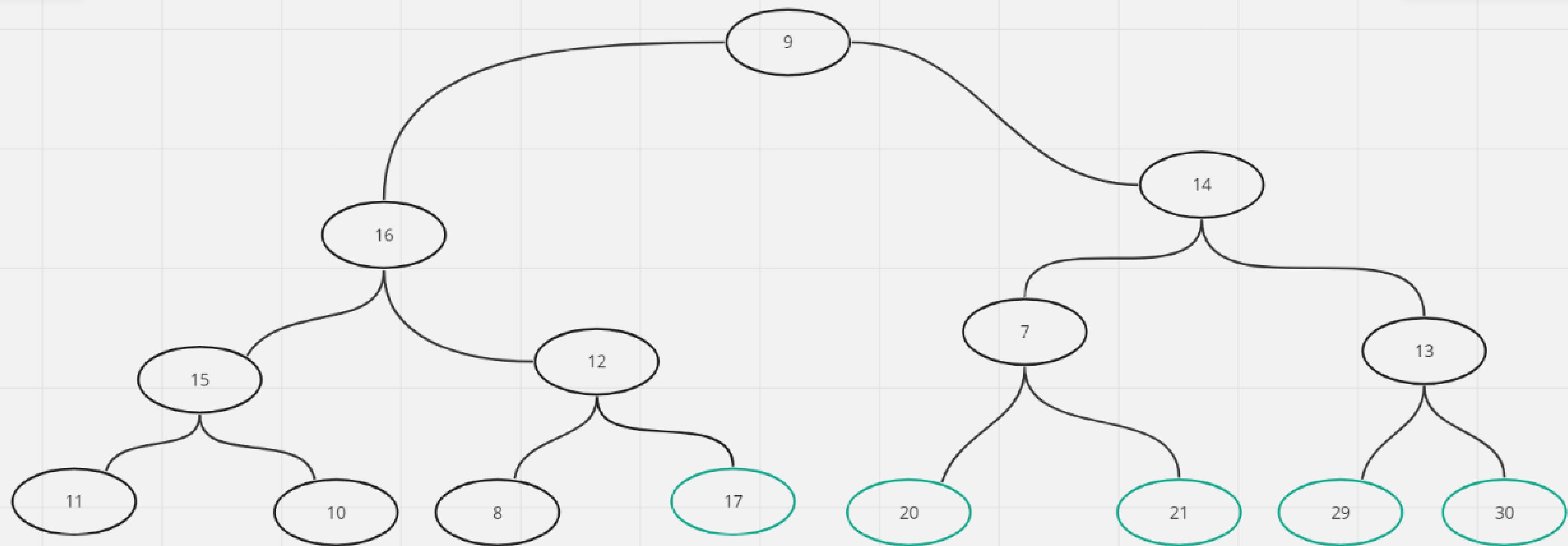


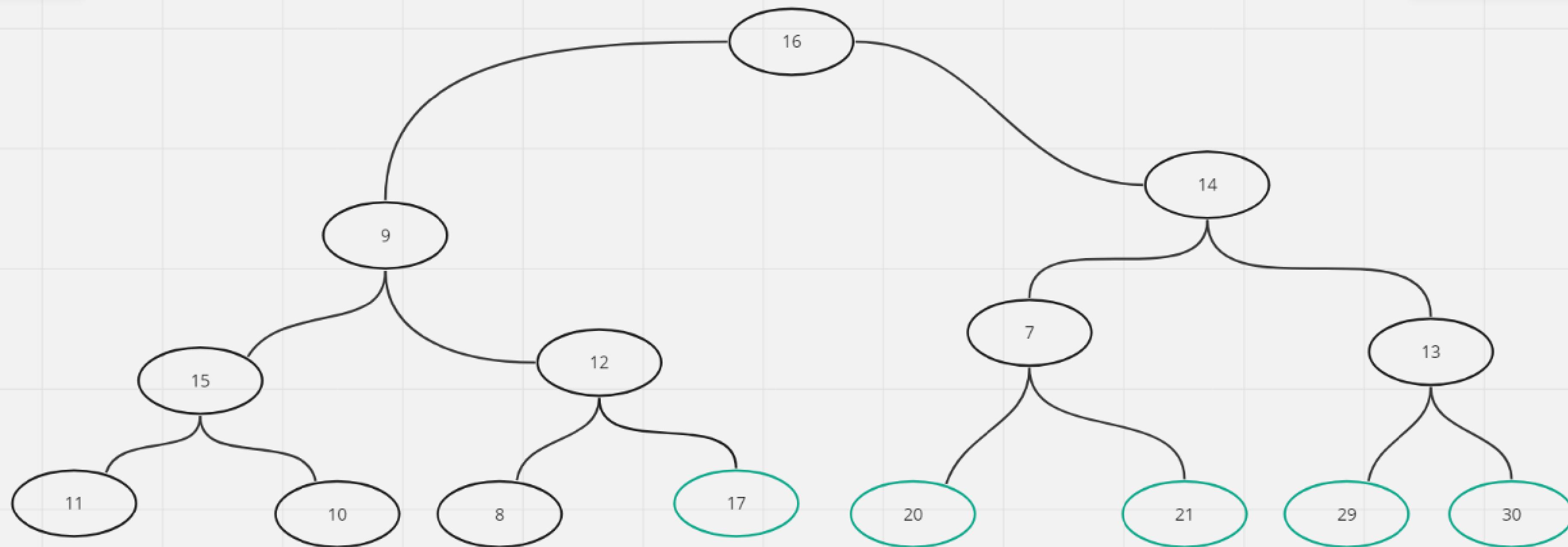


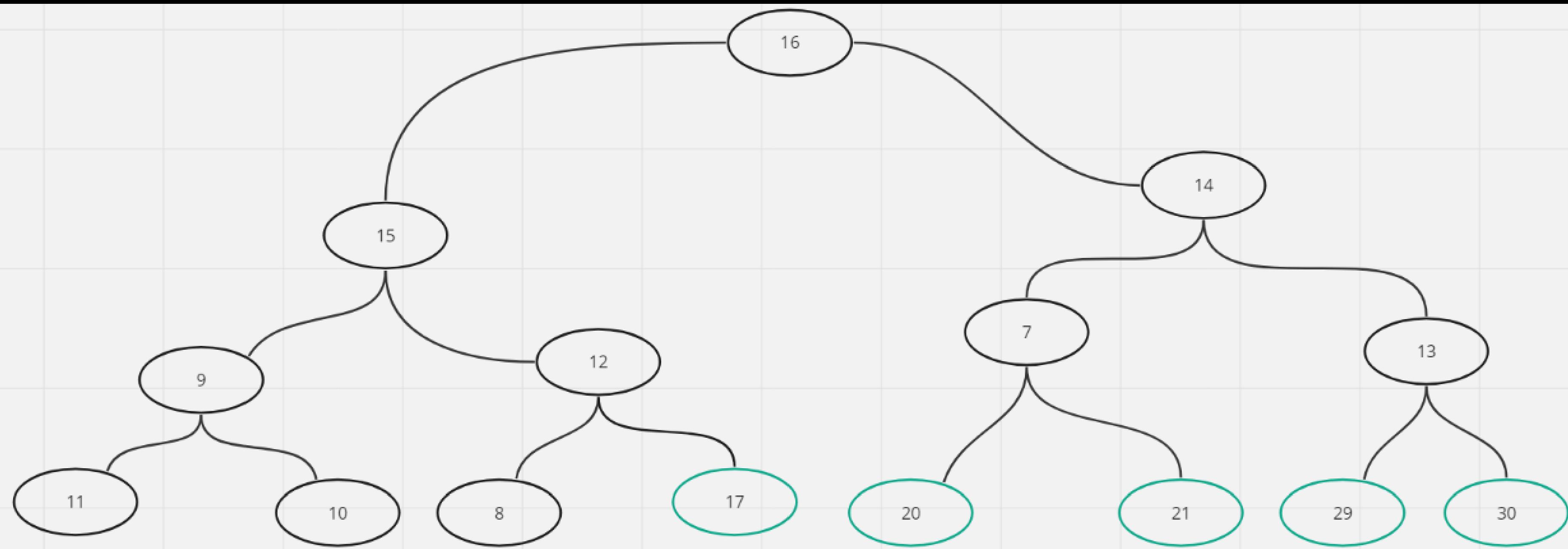


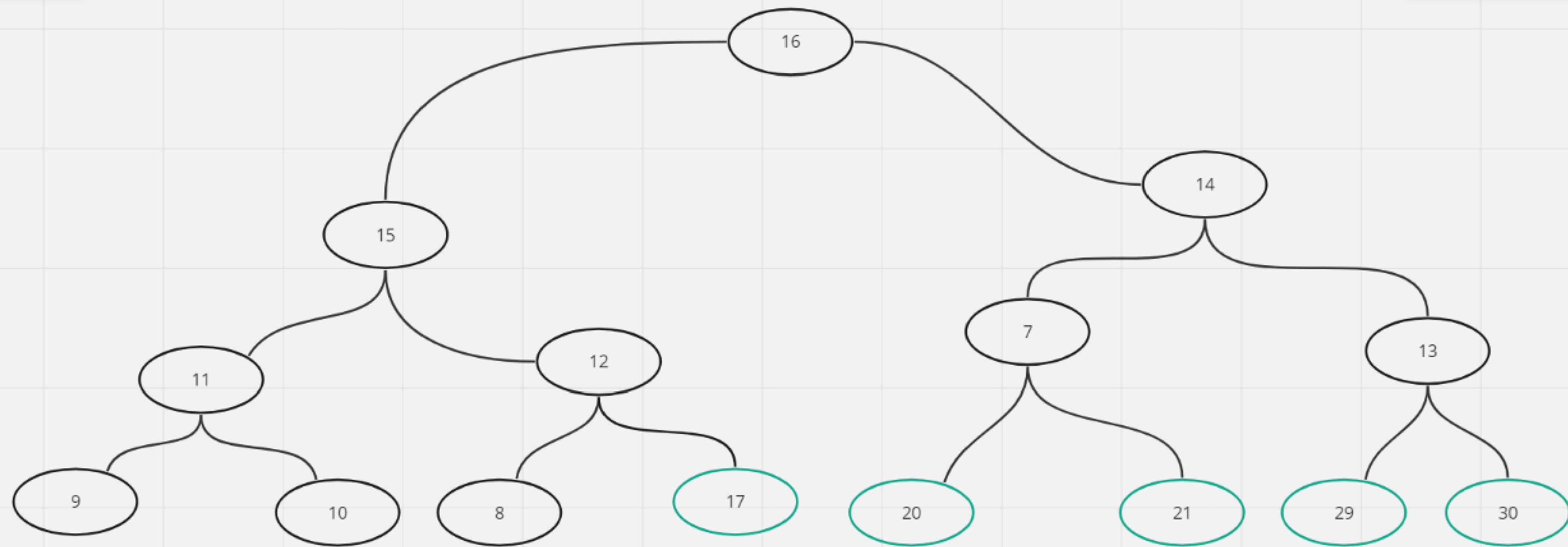


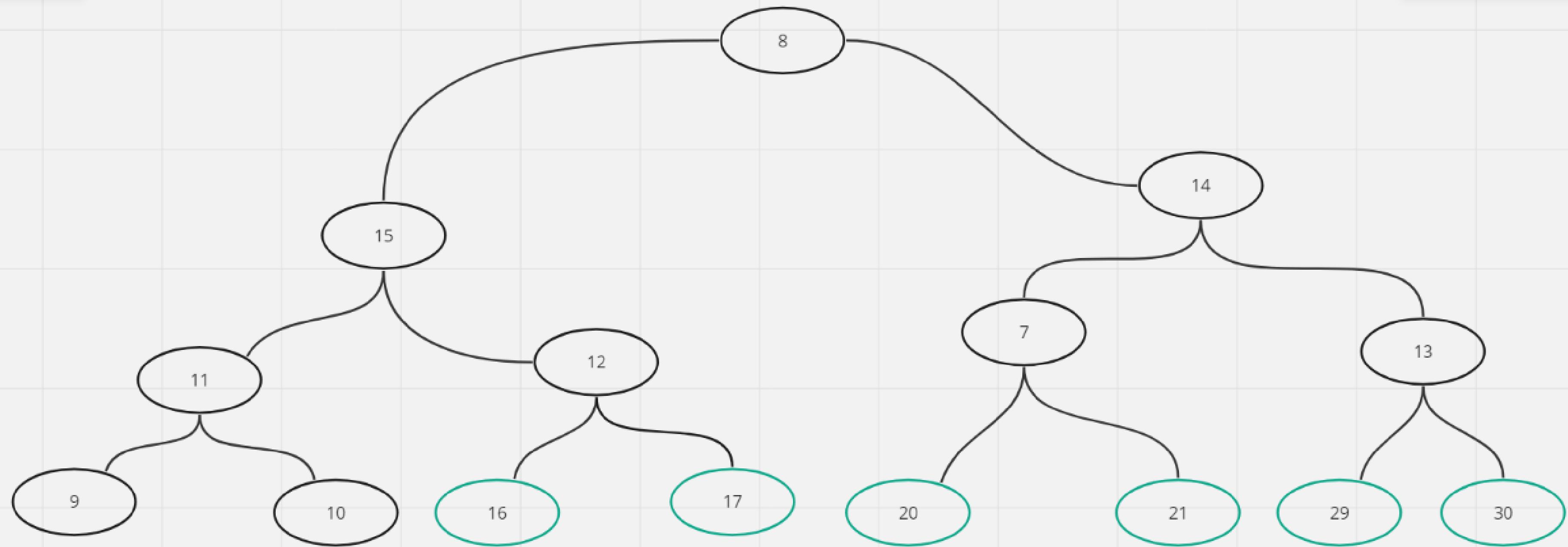




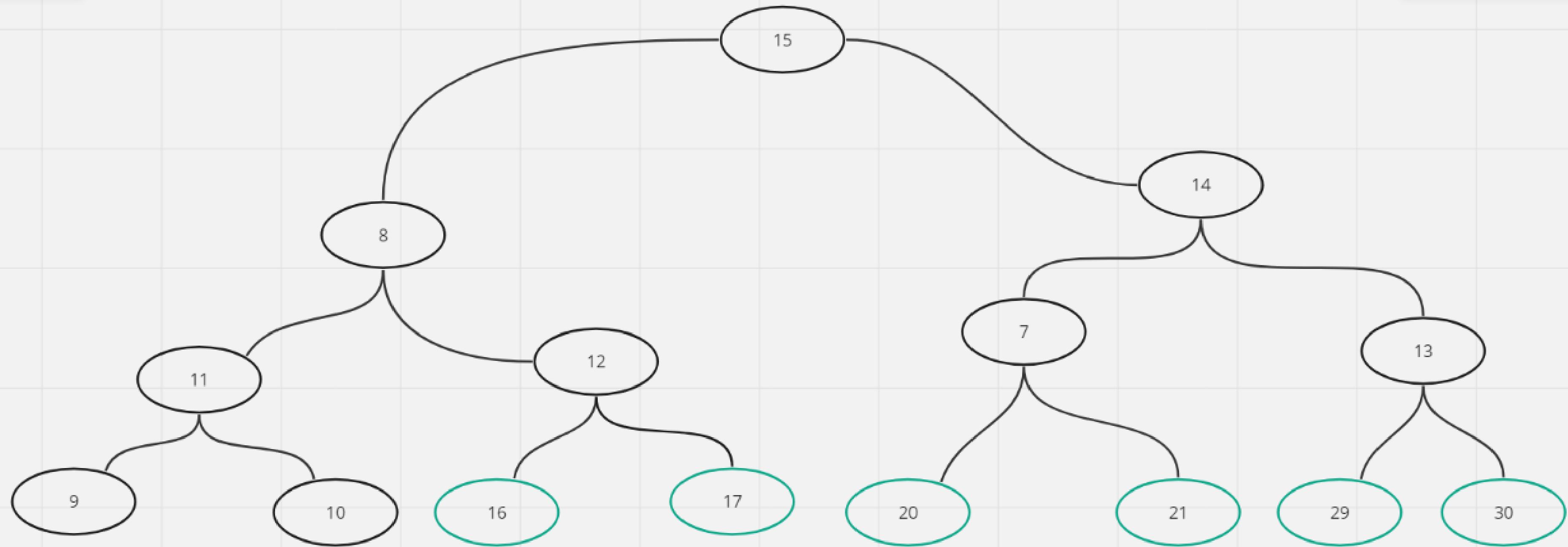


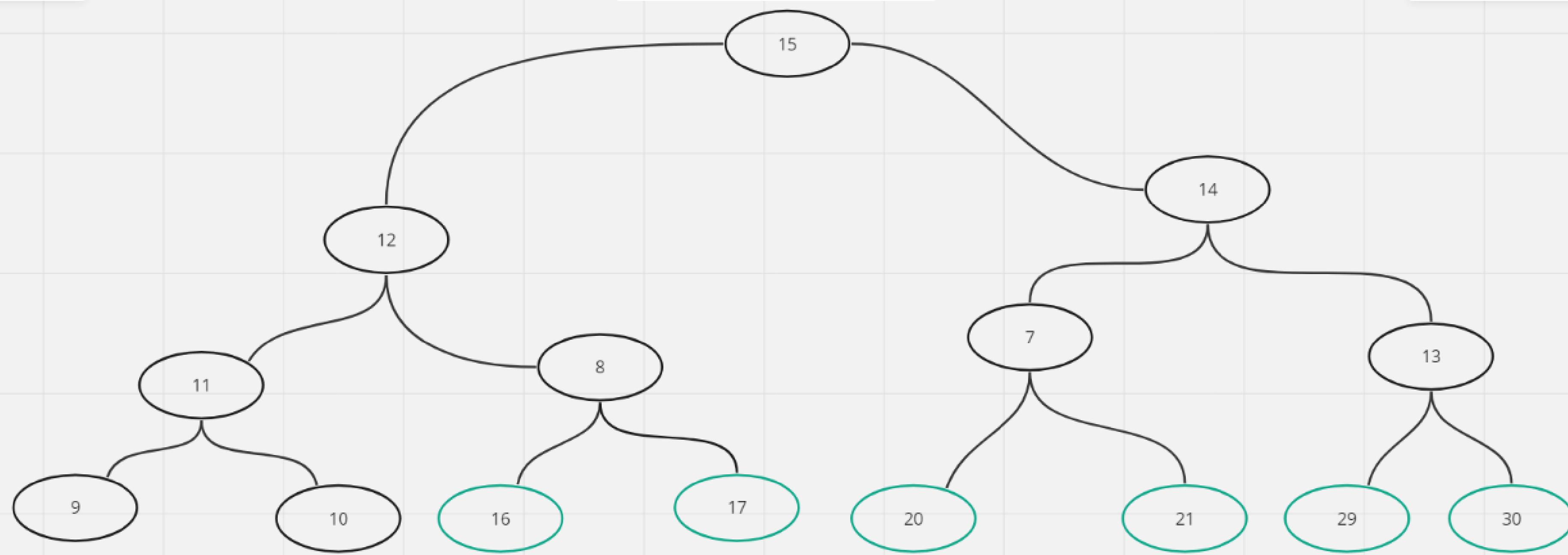




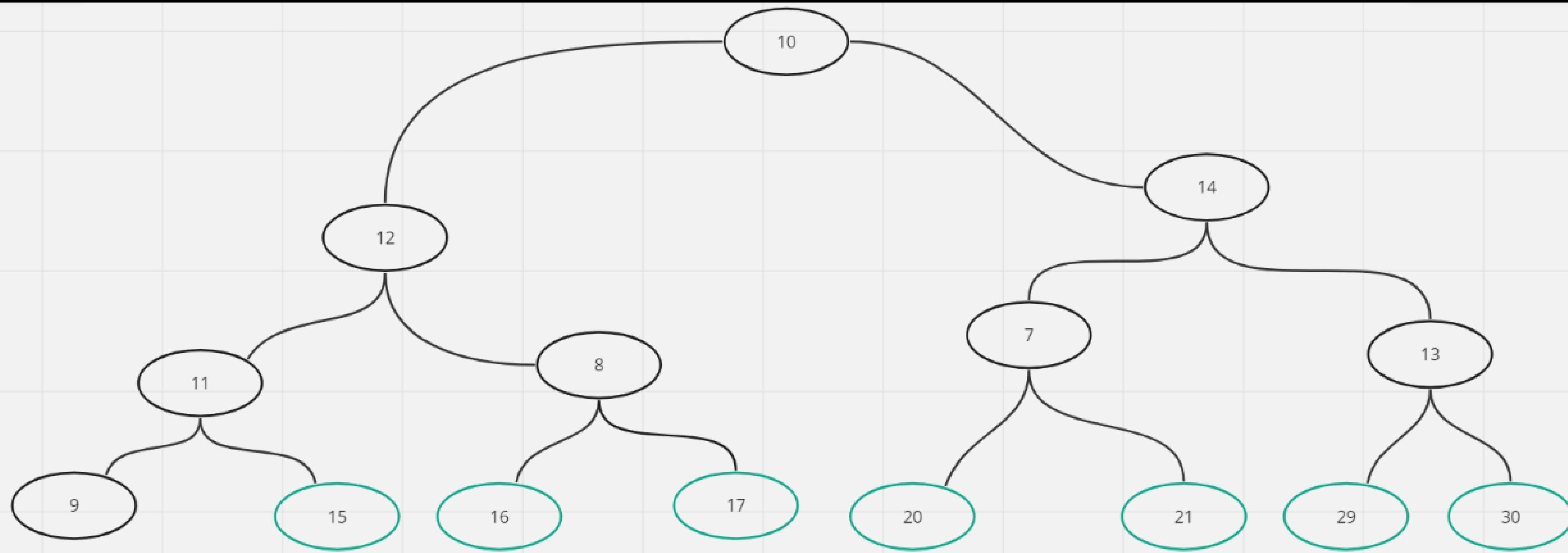


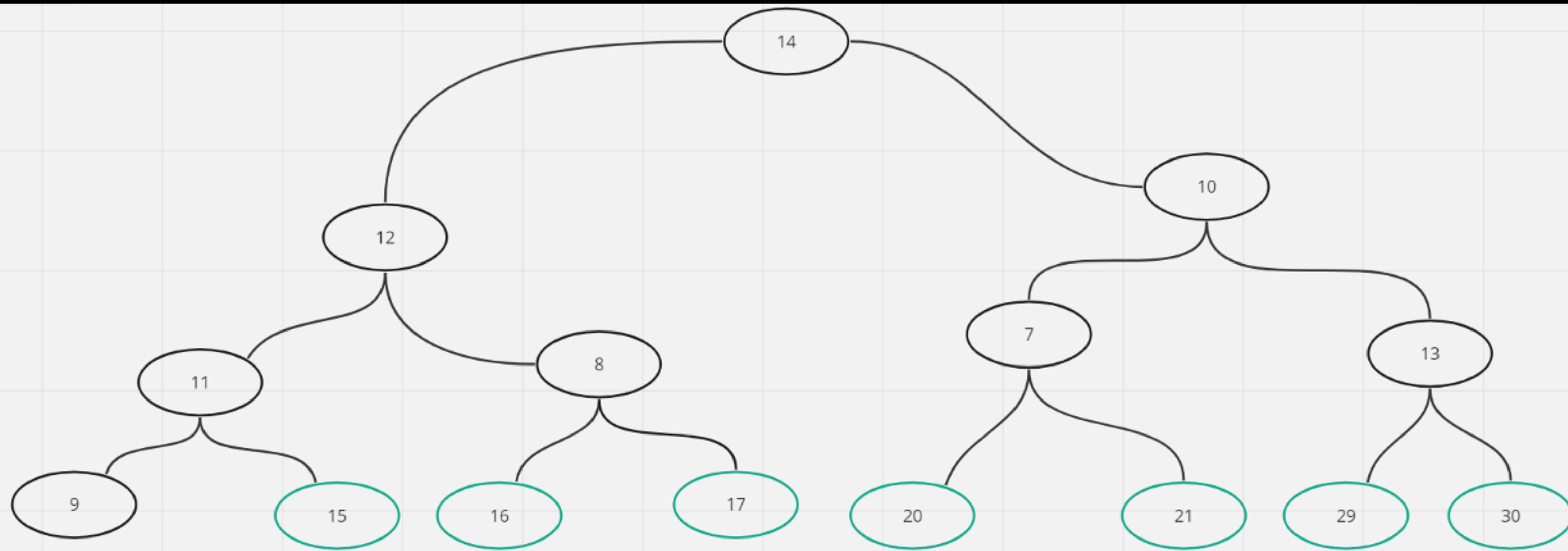
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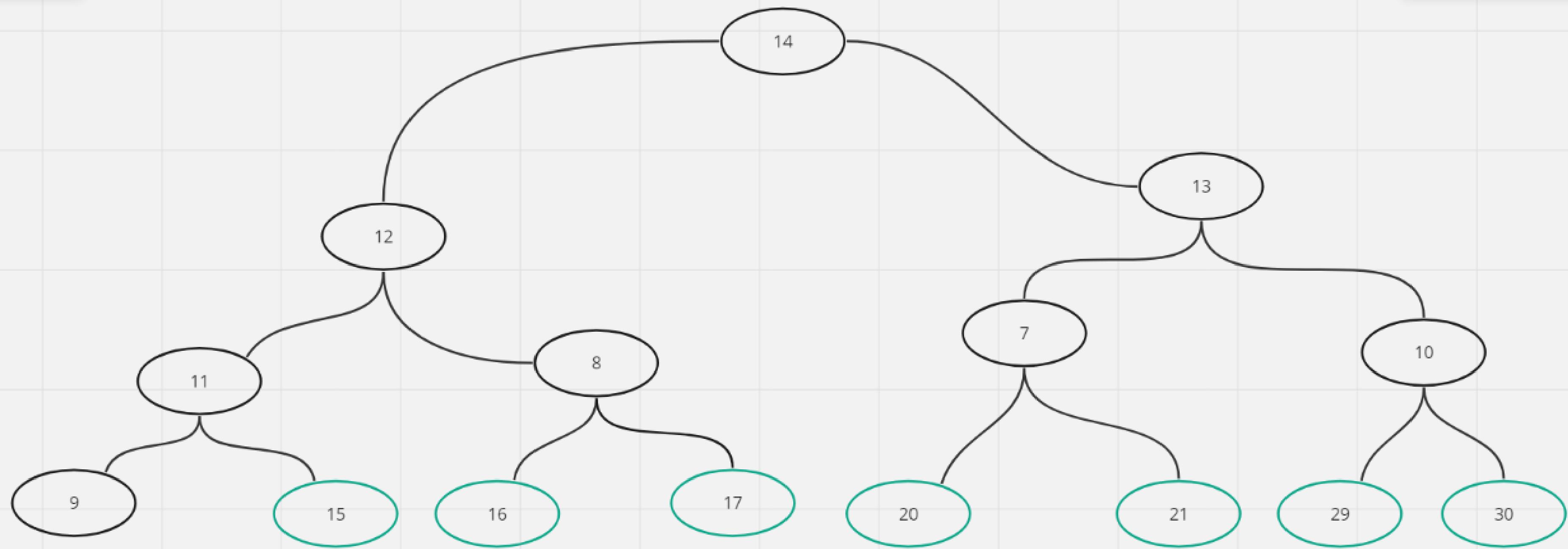


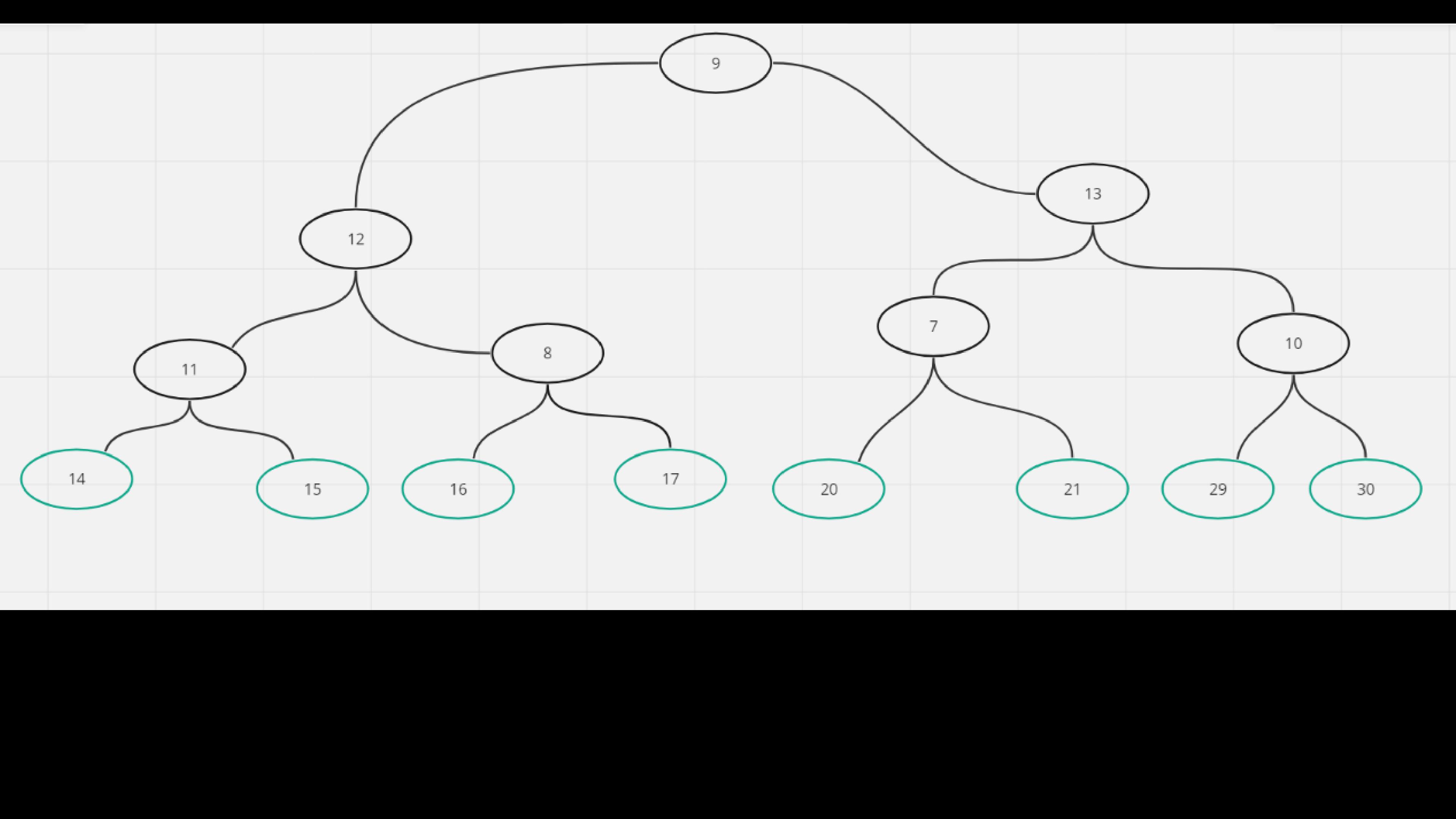


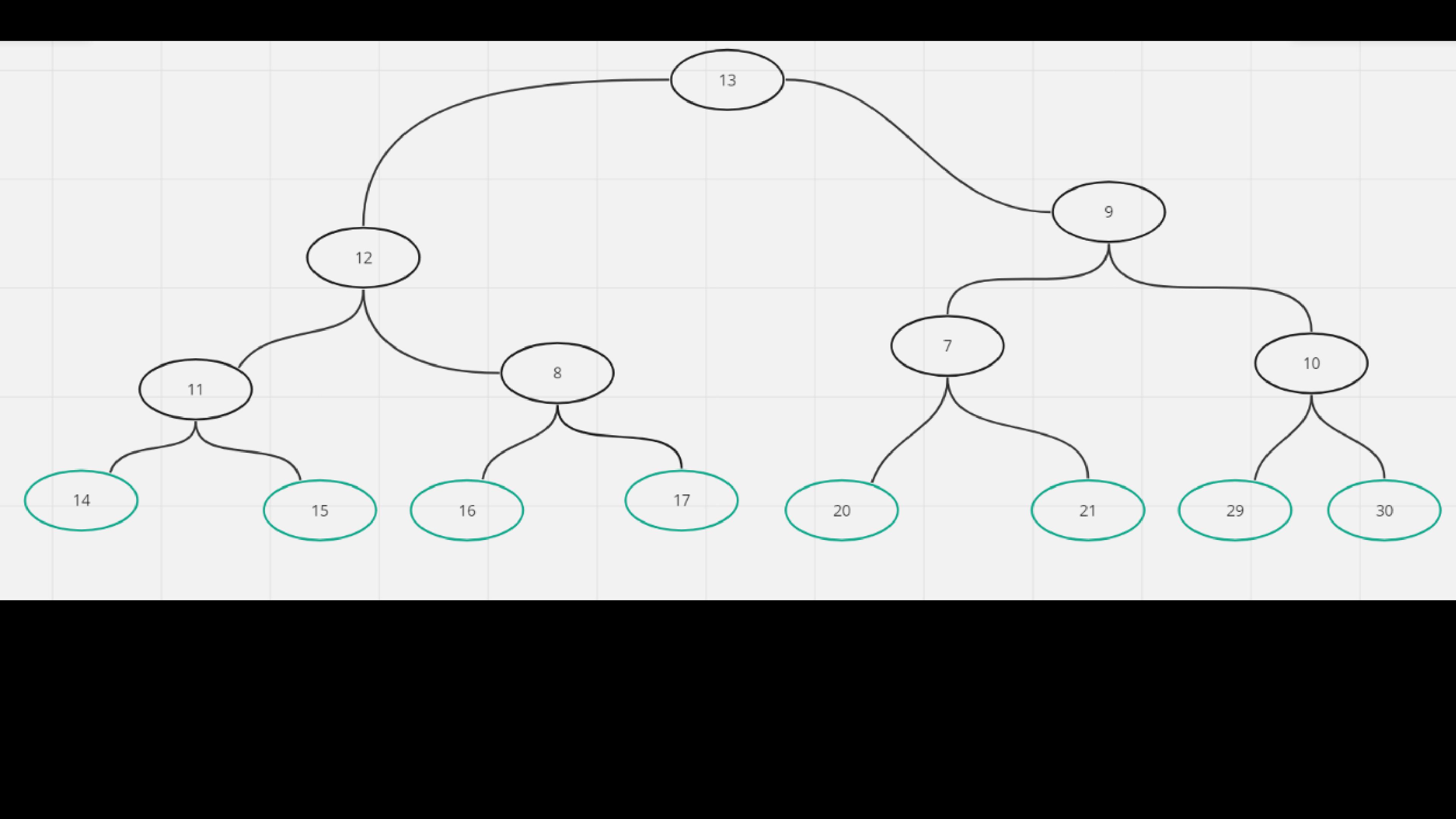
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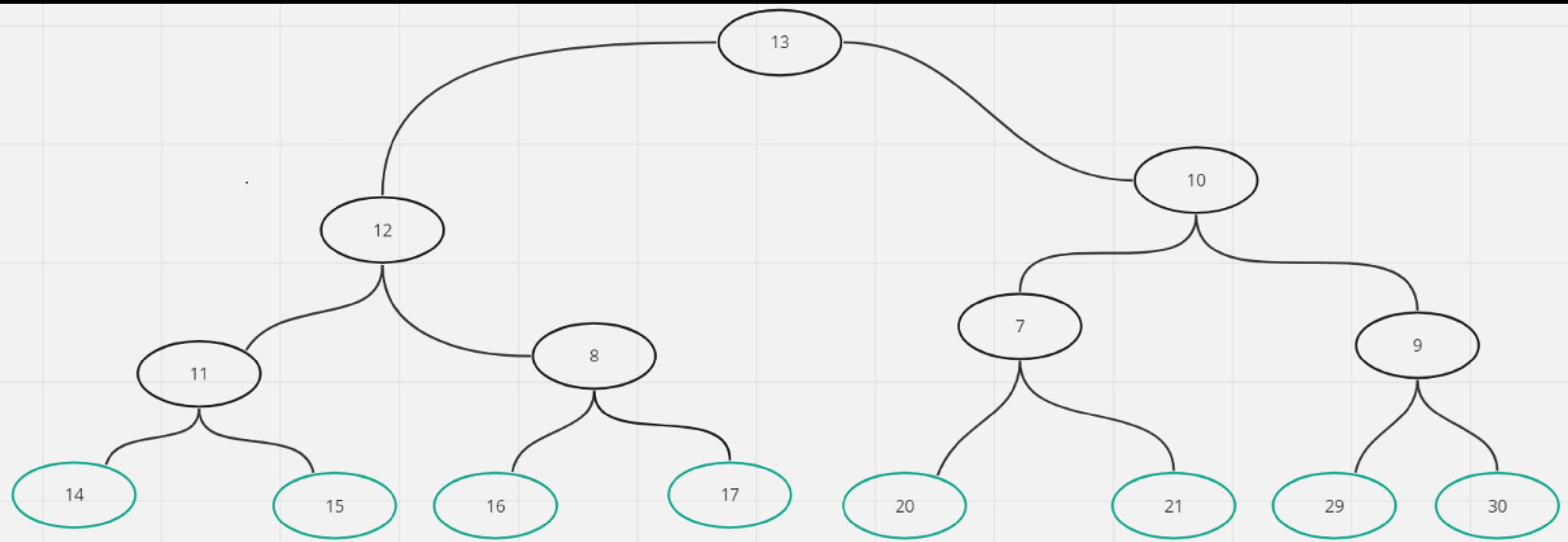


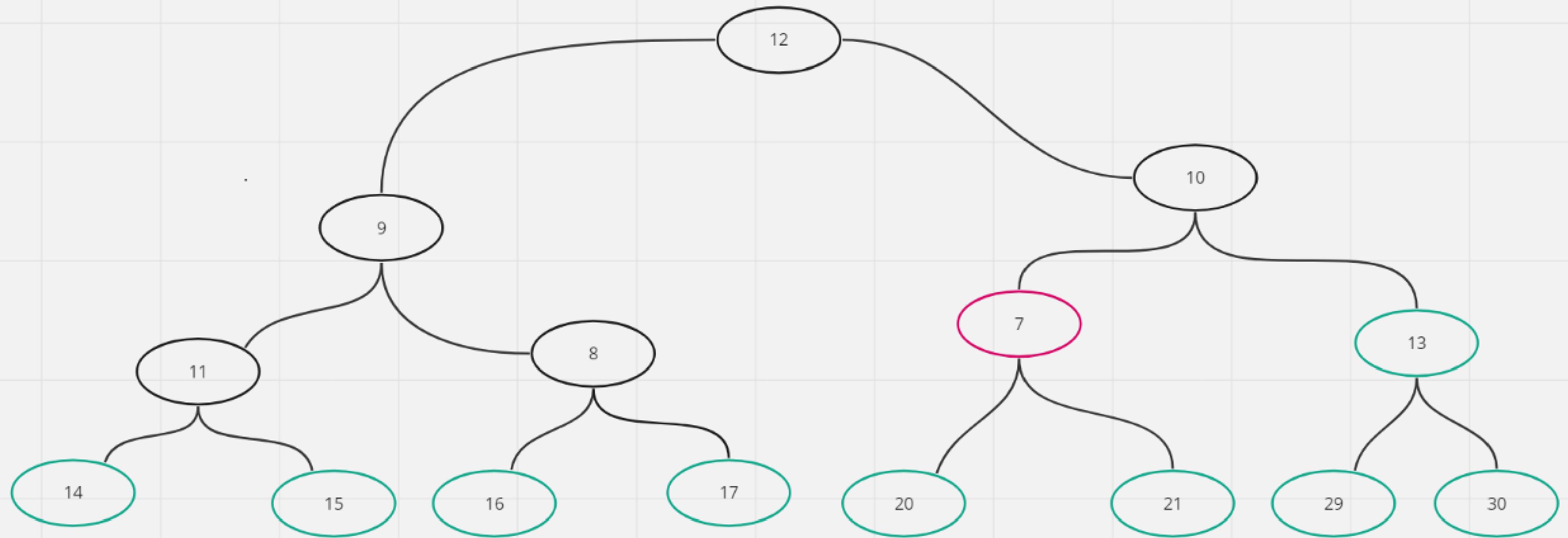


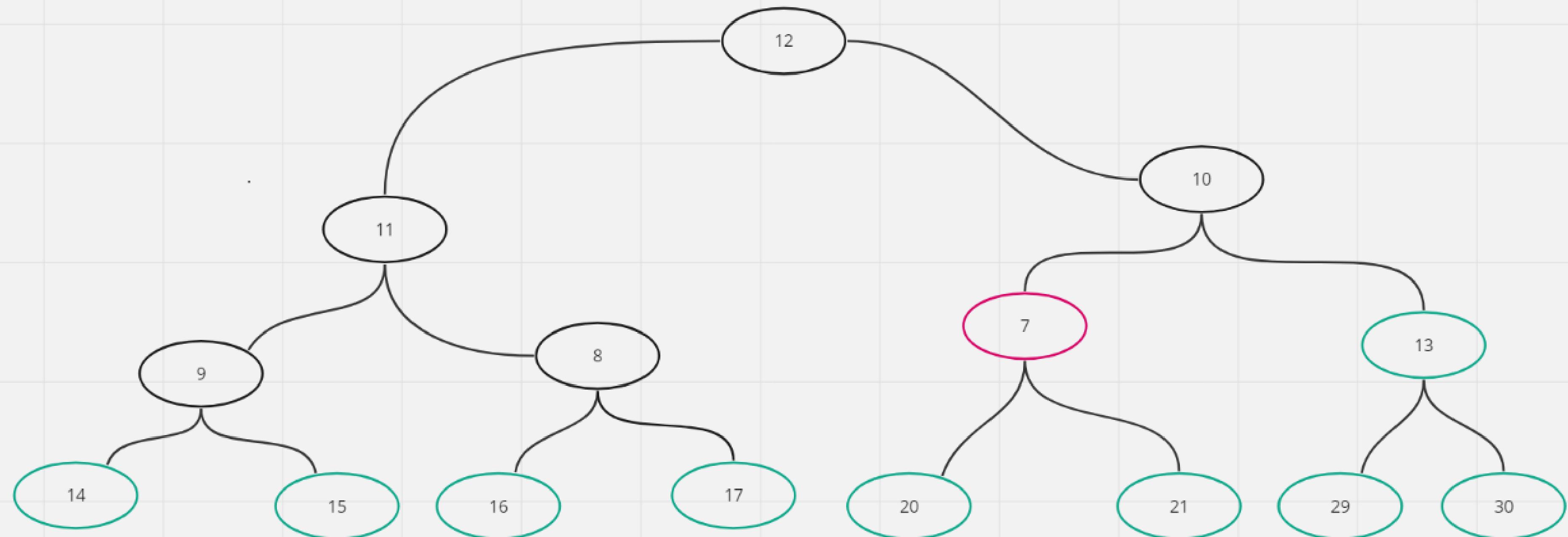


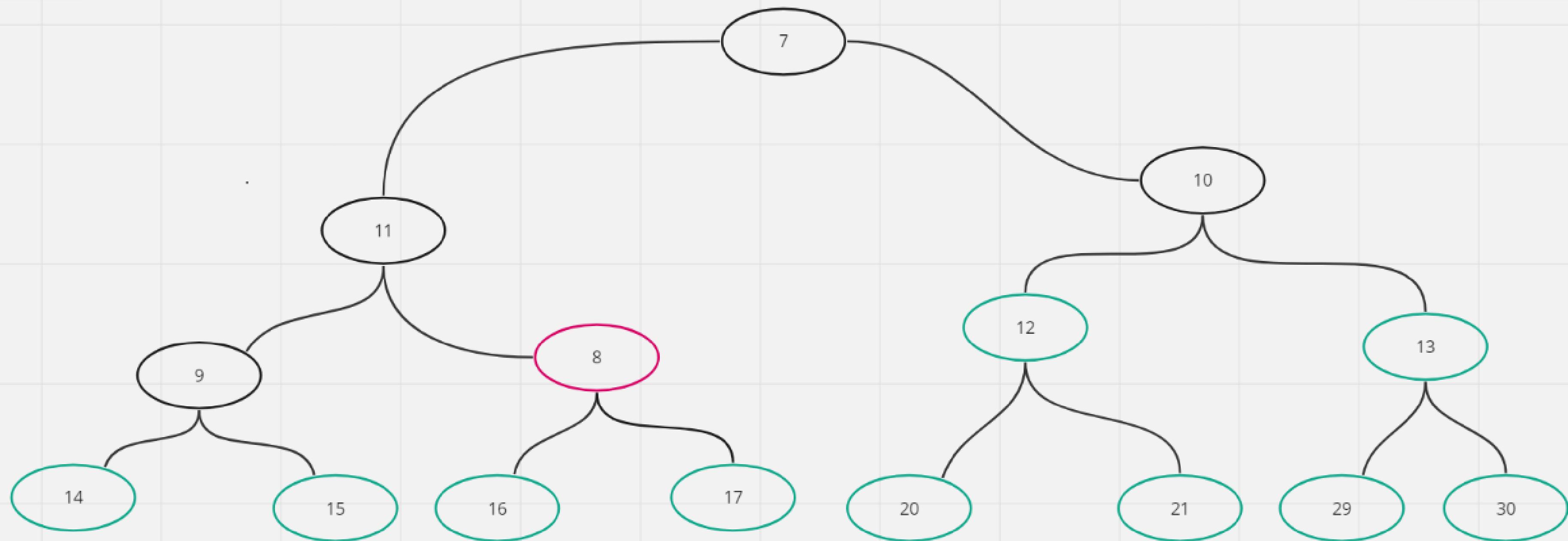


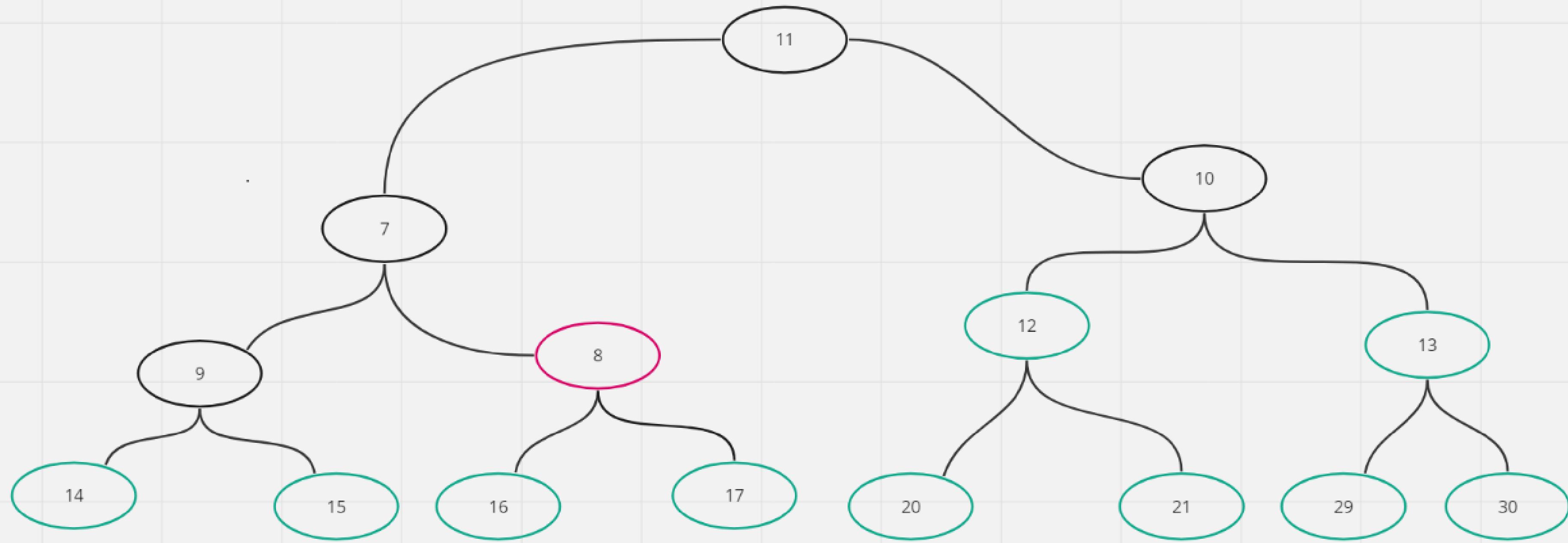


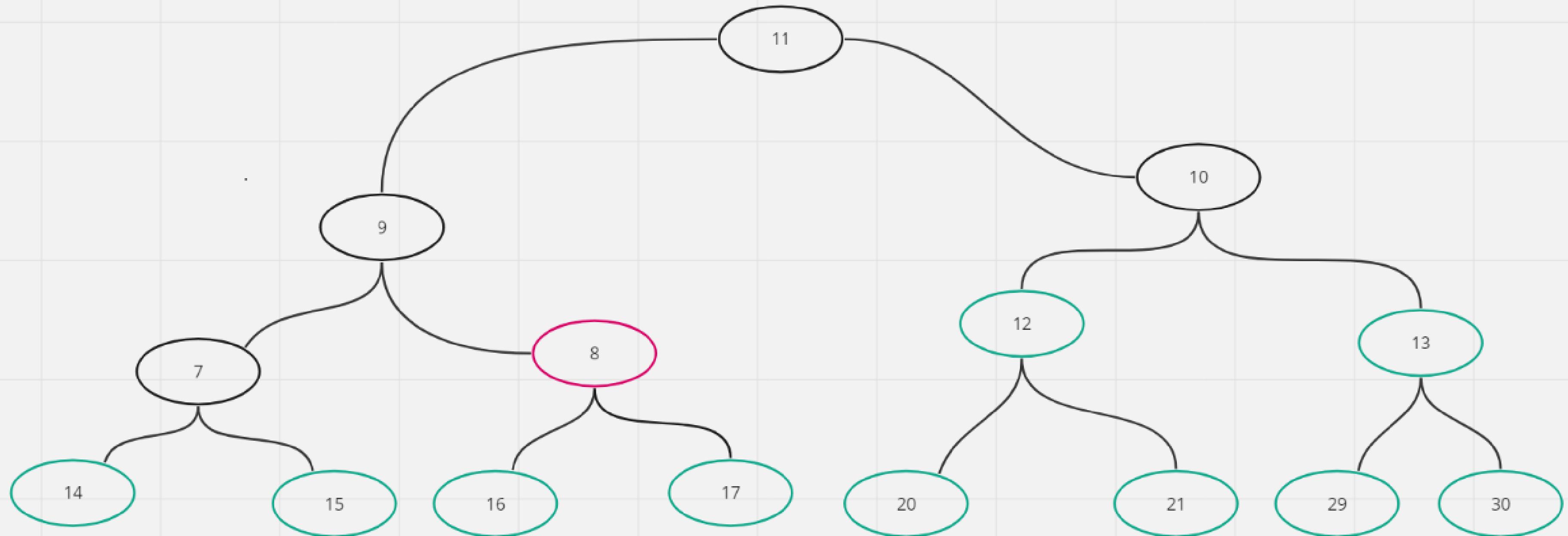


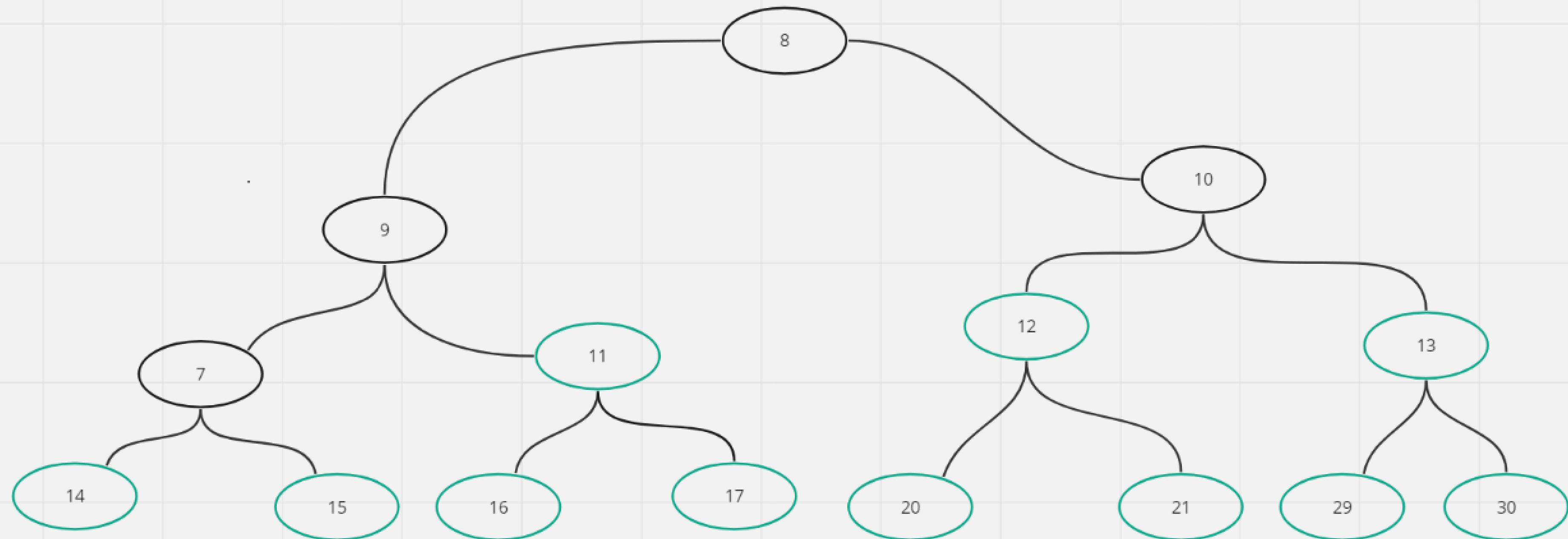


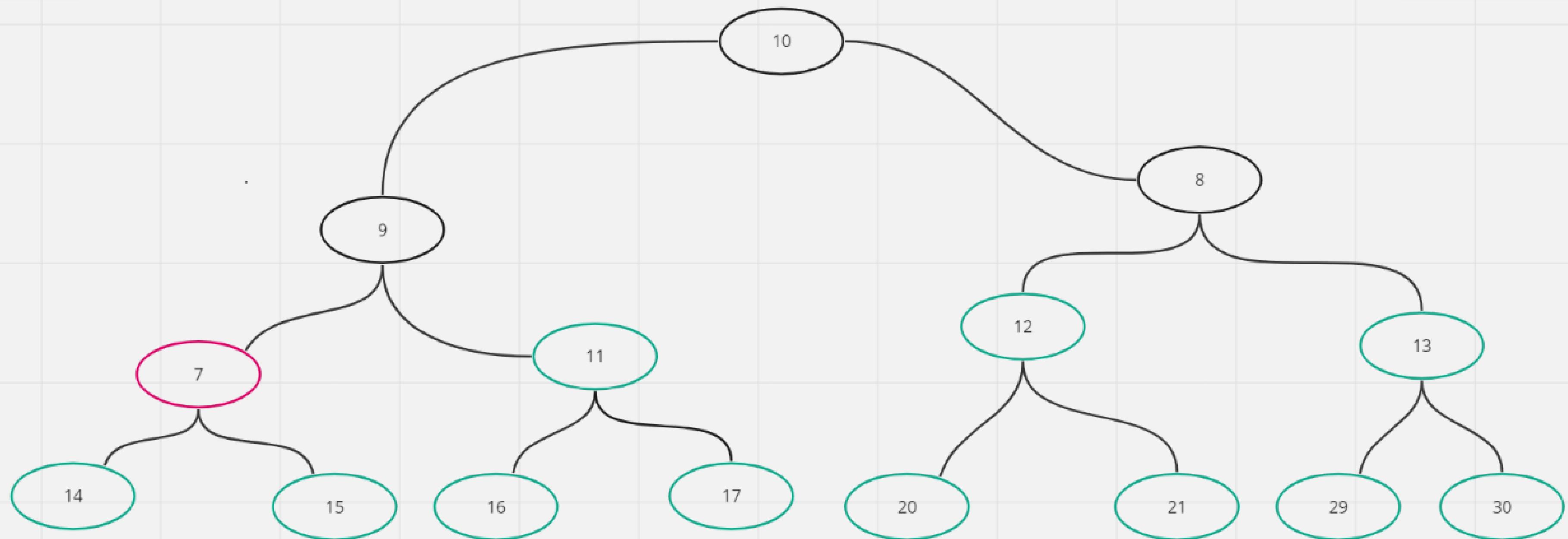


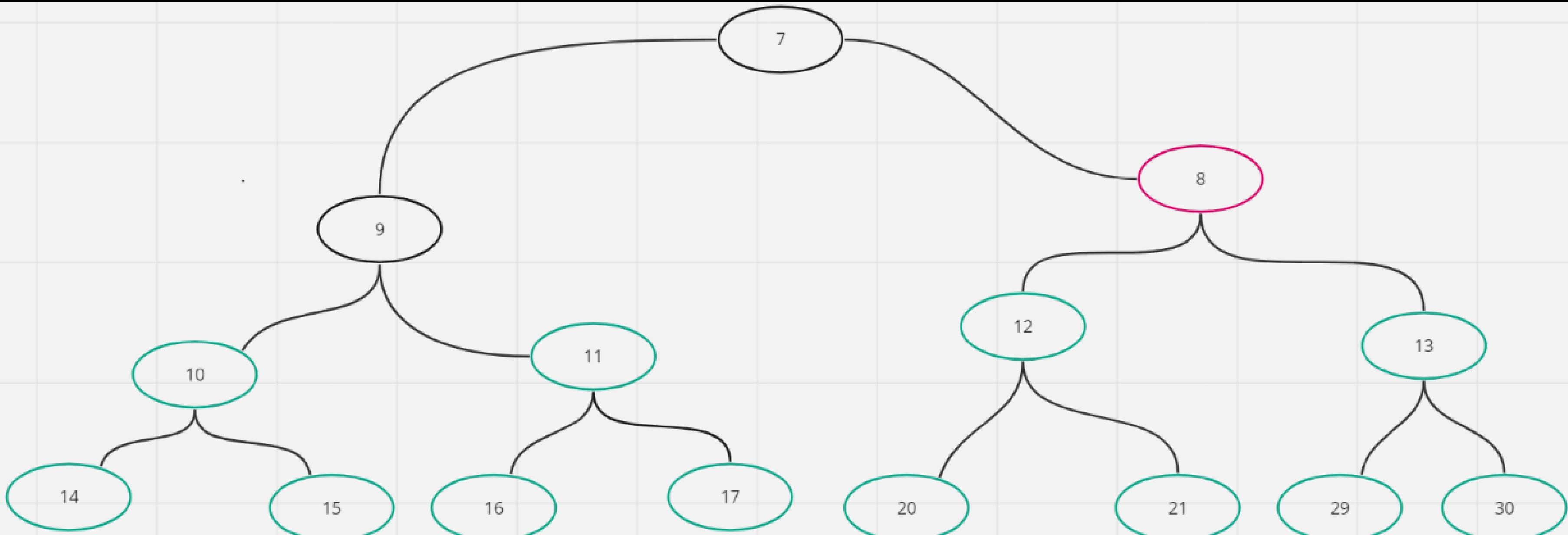


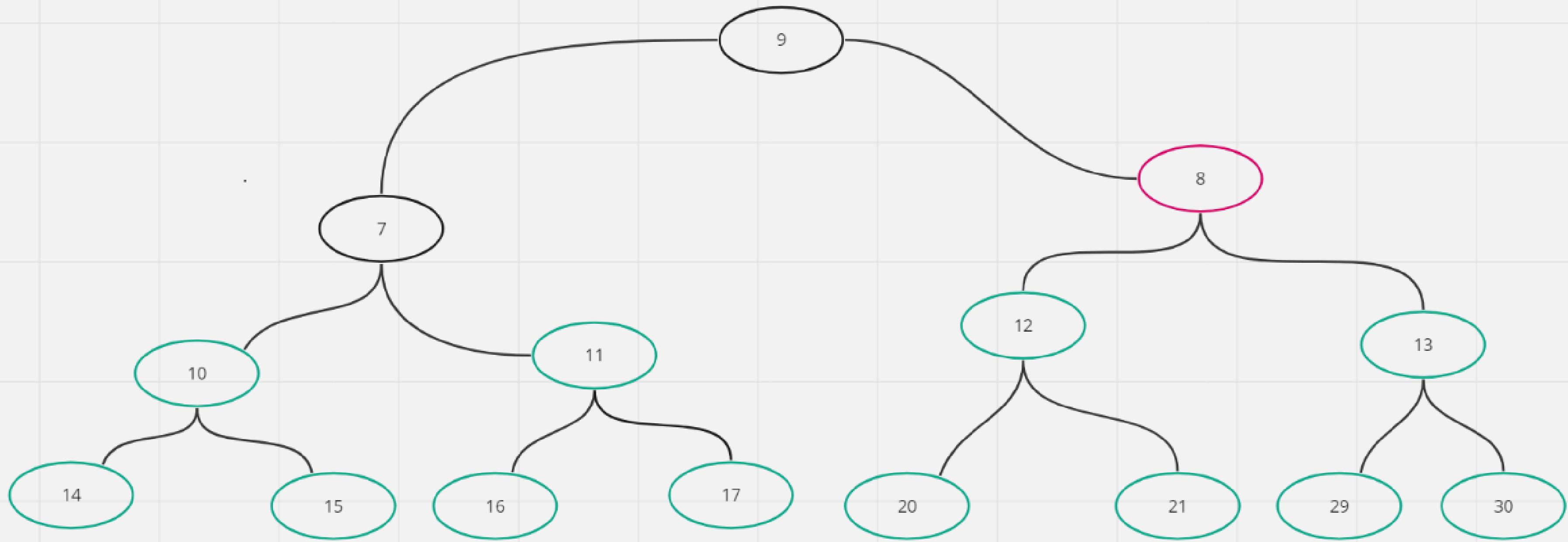


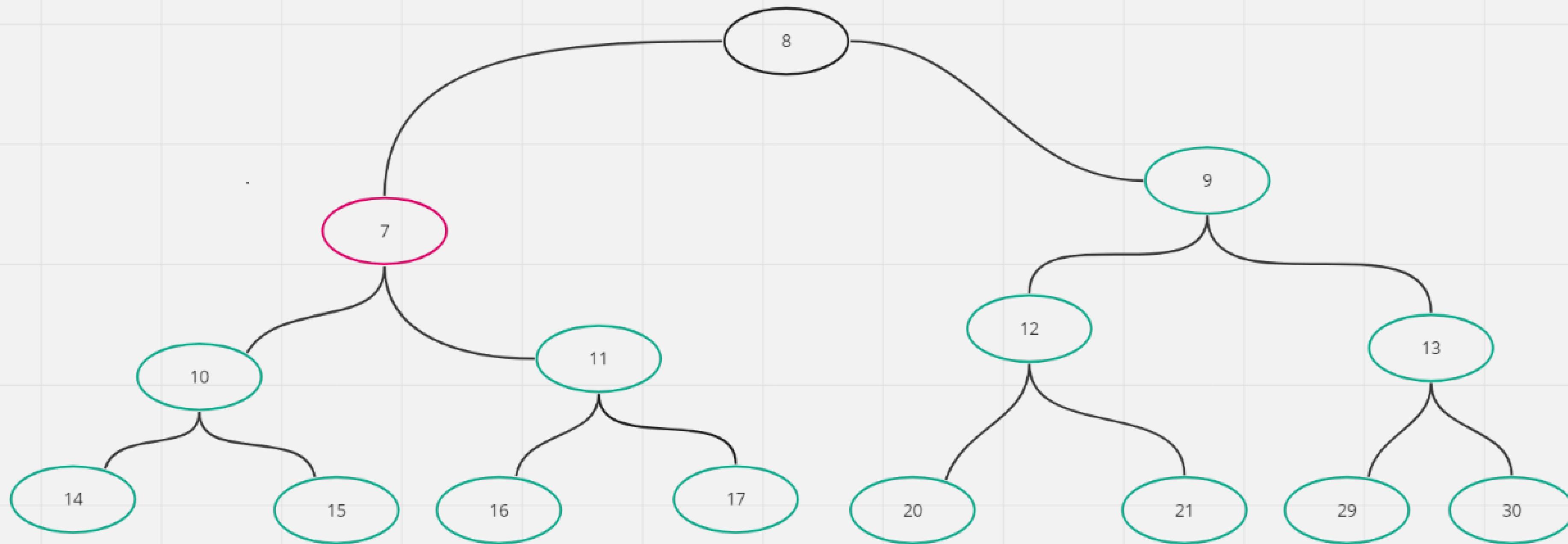


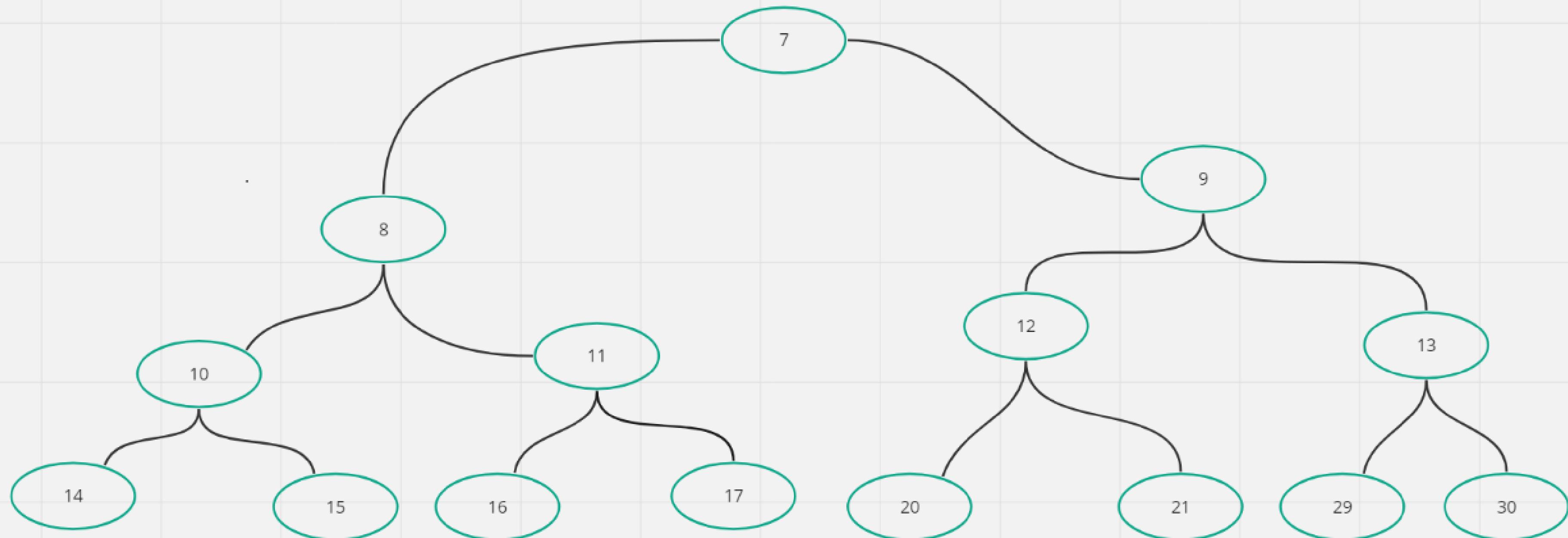












We solve all the
issues, now let's go
to the
implementation.