

What is Trie data

structure?





known as a prefix tree, that is used to store a dynamic set of strings where the keys usually represent sequences of characters. This comes from the word "retrieval" because it provides a way to quickly retrieve data based on keys.



Why we learn this

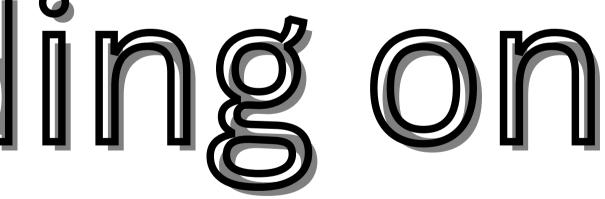


Gain Deeper

understanding on







Efficiency in

string operations

Auto completion

and searching





Data compression techniques



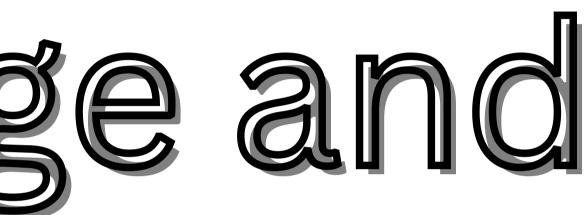
Networking and

routings



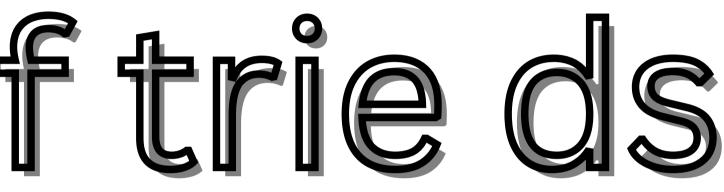


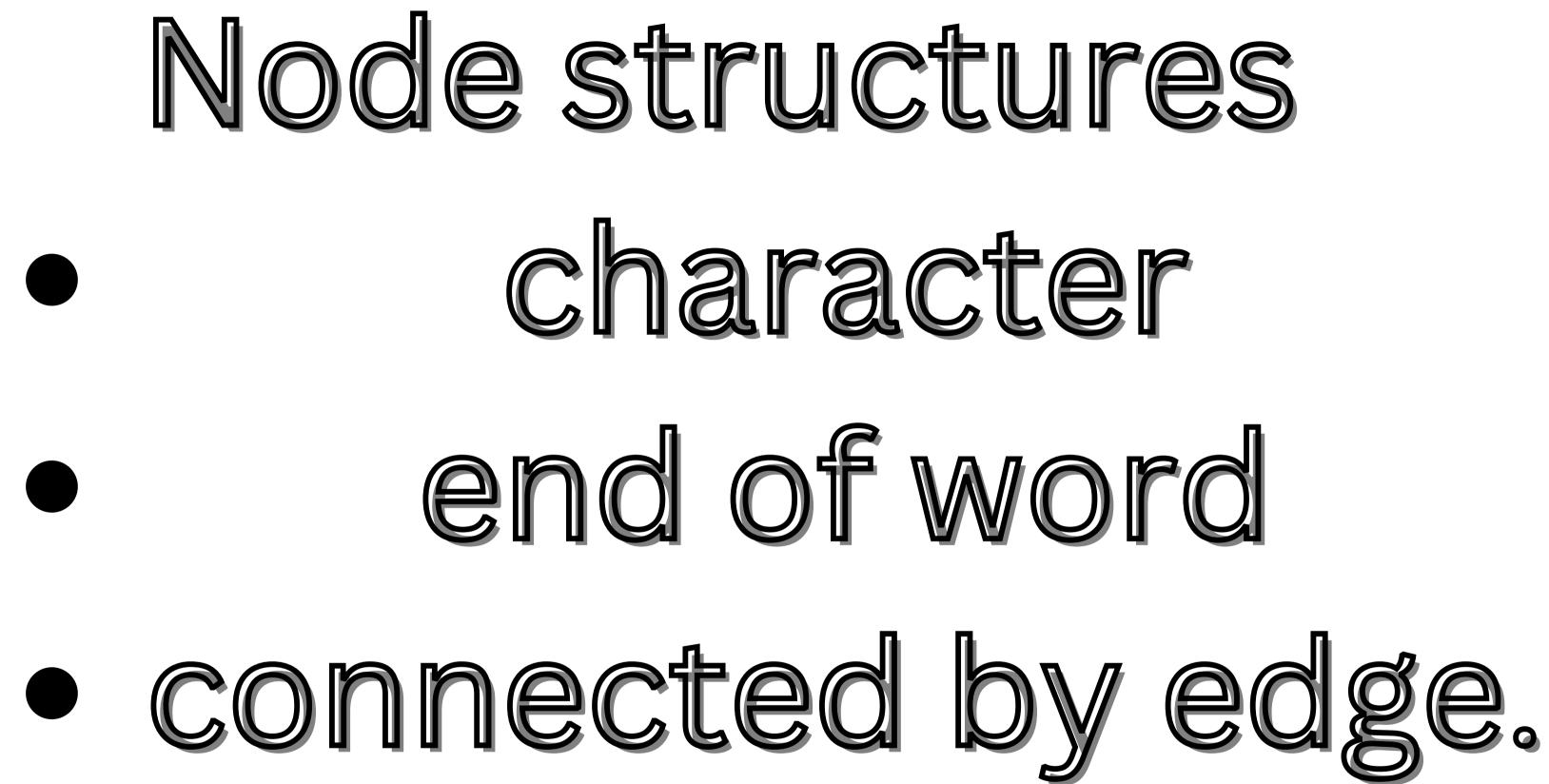
Data Storage and



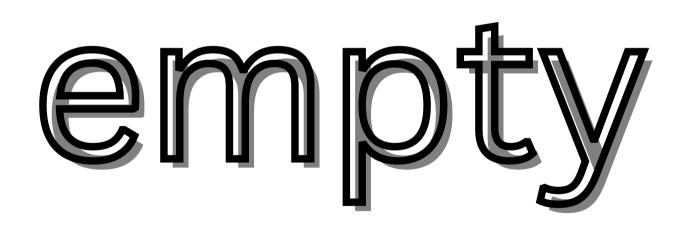


Properties of trie ds





root node is always

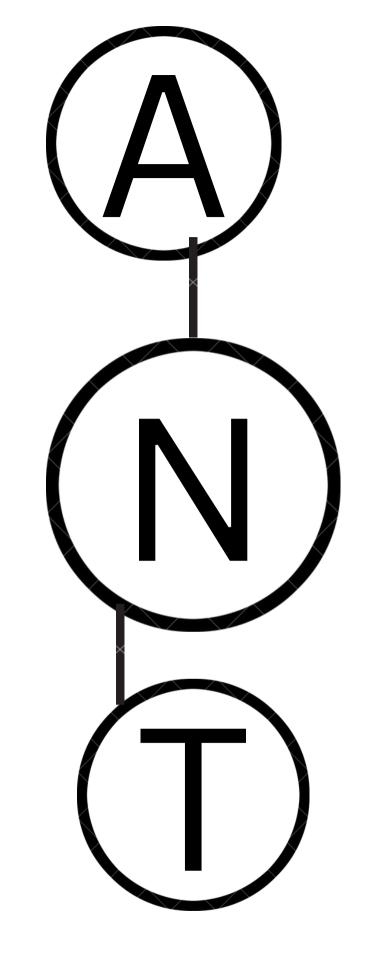




Child nodes :represent the next character of it's parent node.





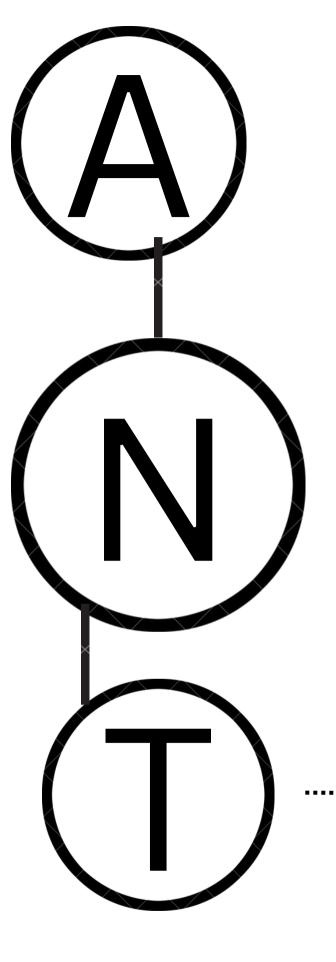


end

of the word

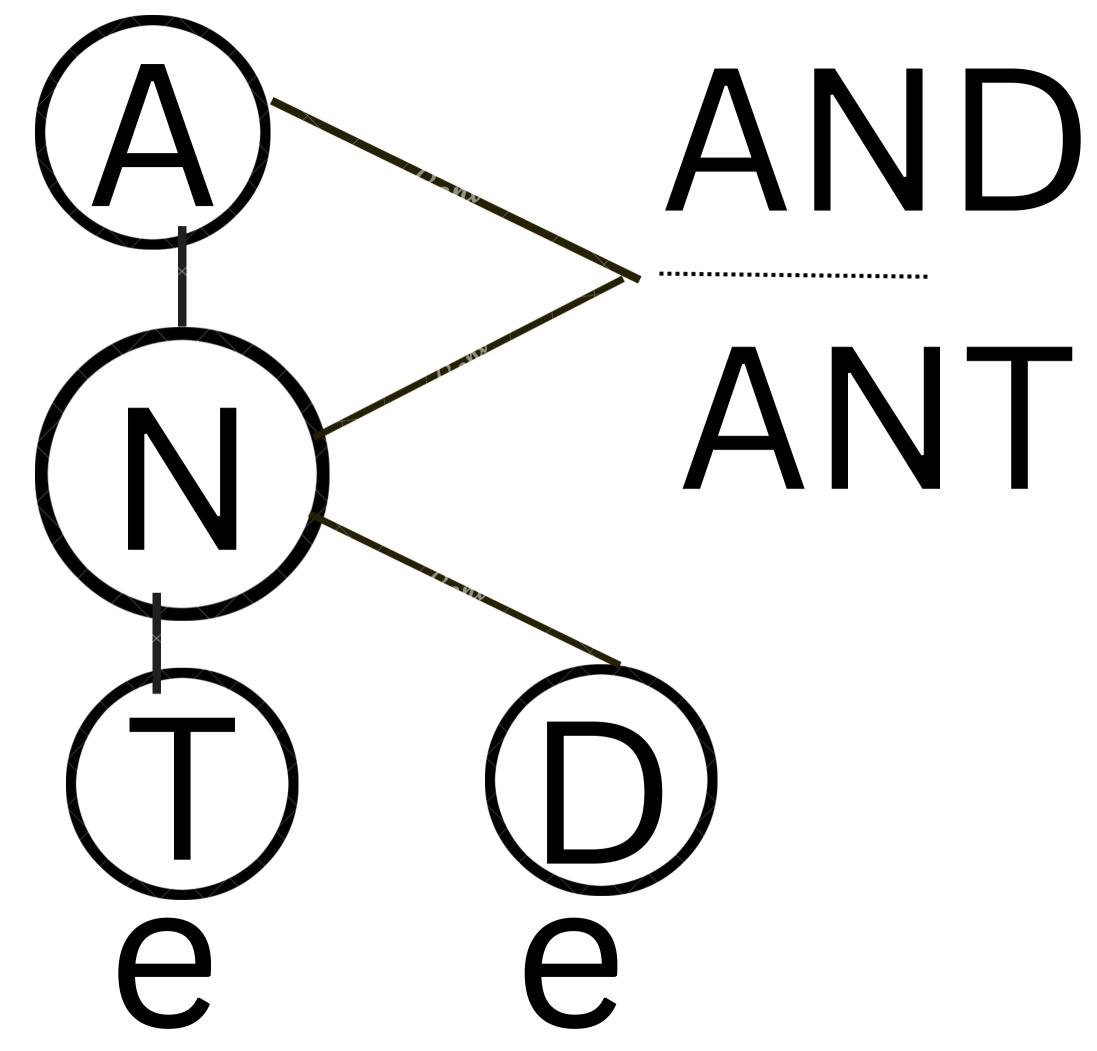
when find a character end of a word then cosider a word otherwise each node contains as a prefix node.



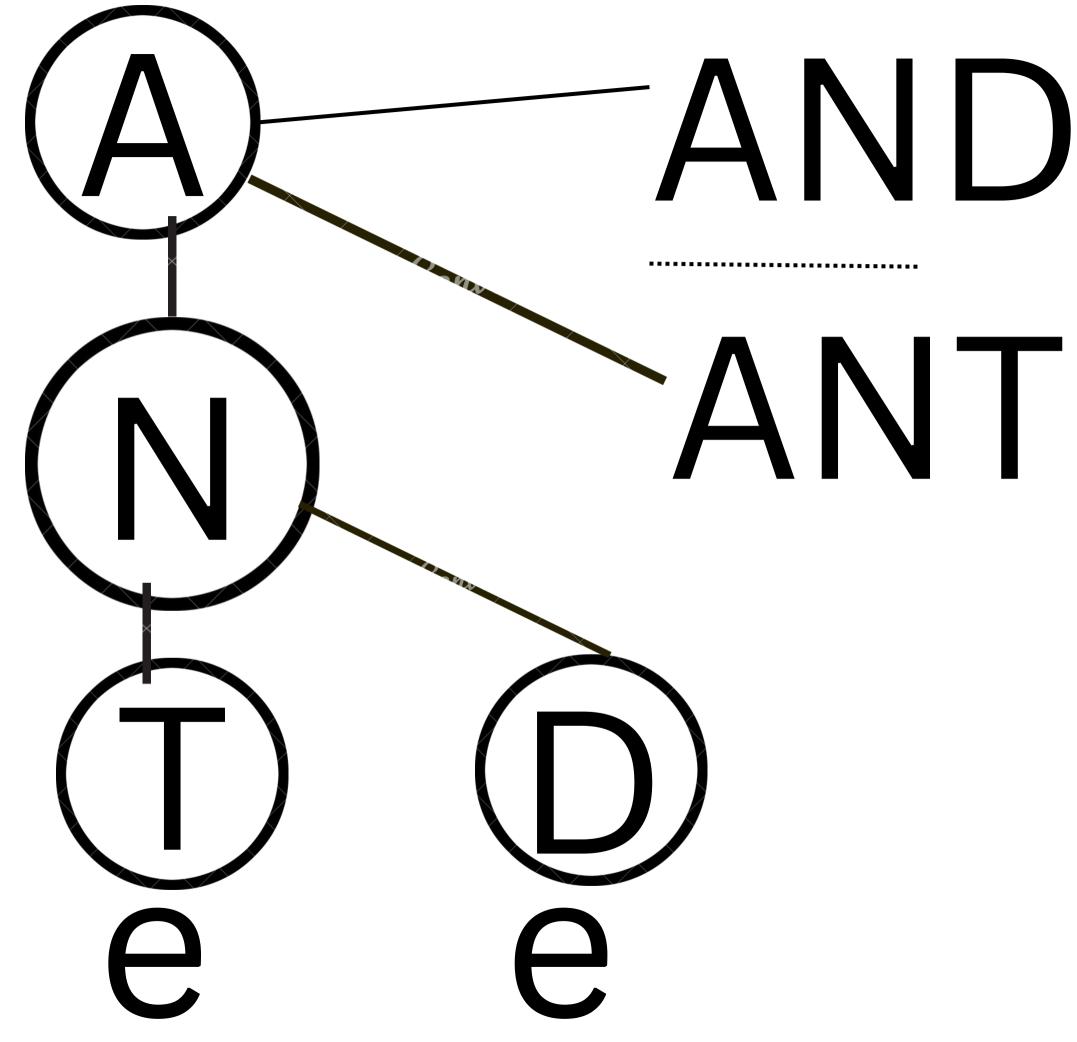


end of the word

Here A and N are prefix node



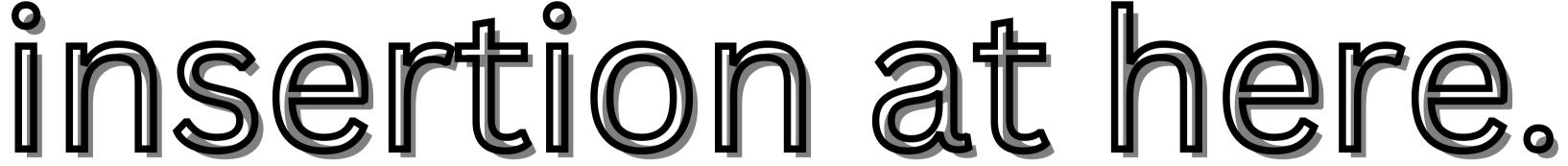
every 1st char is added with root node.

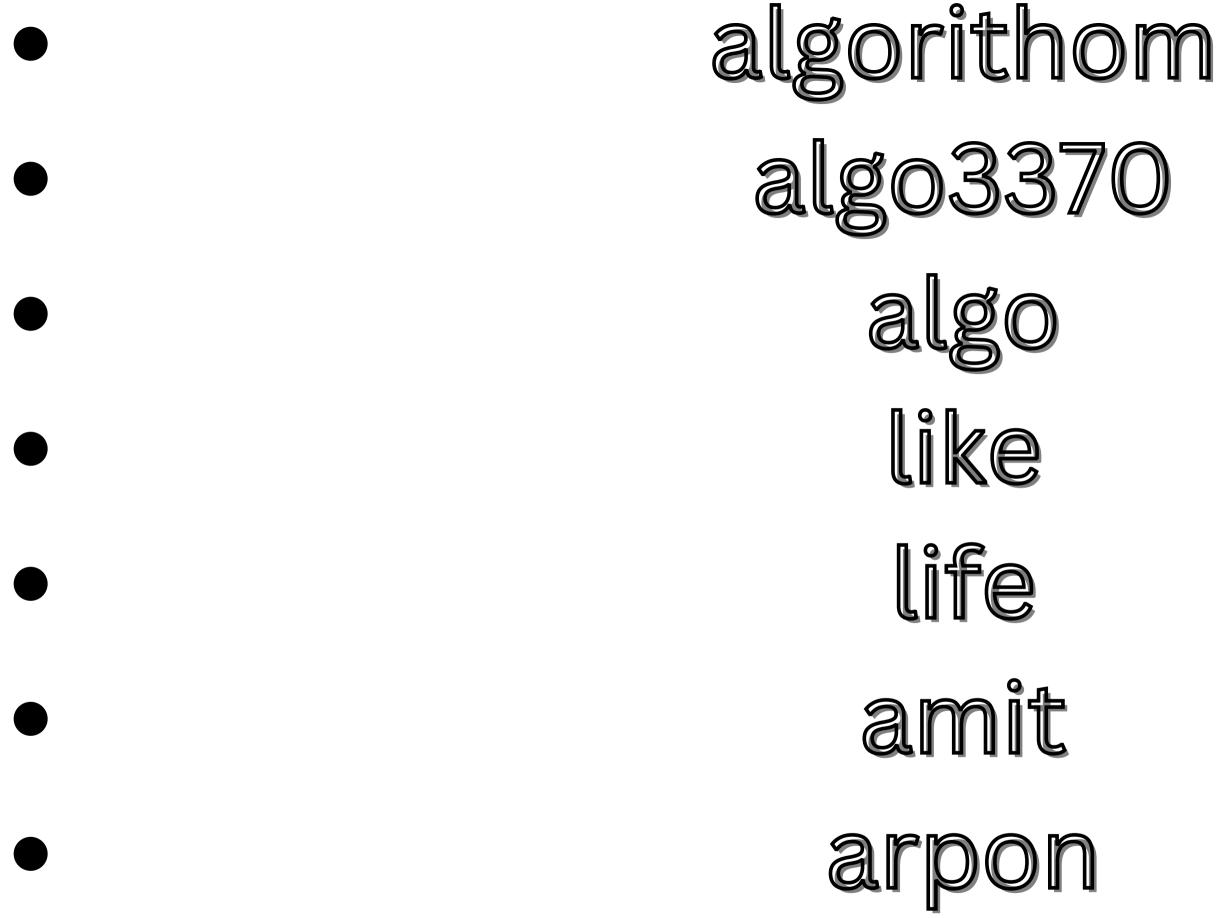


Now, see an example of



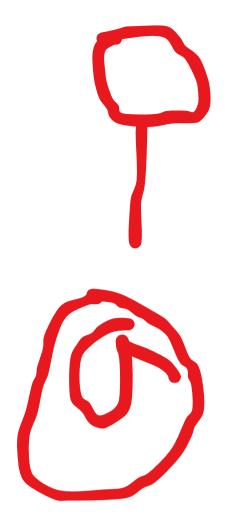




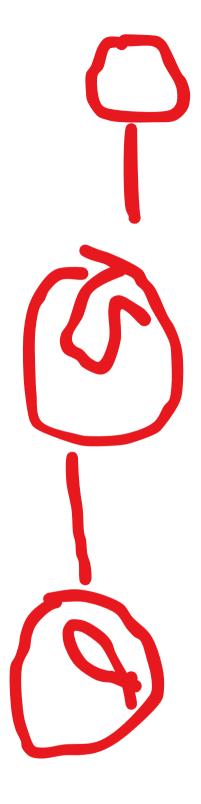




algorithom

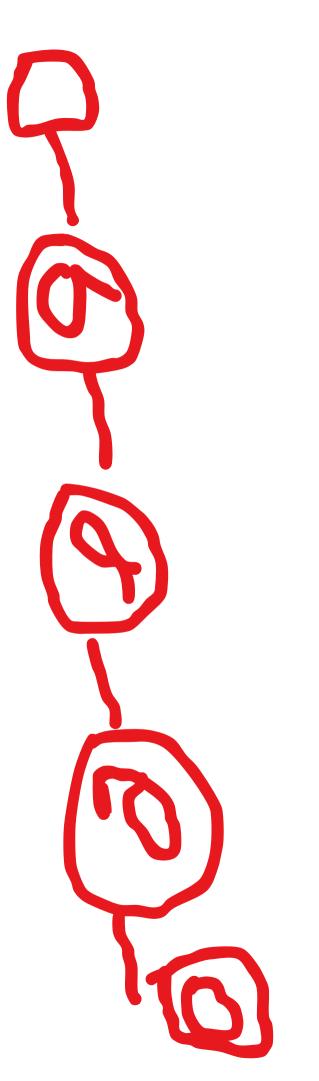




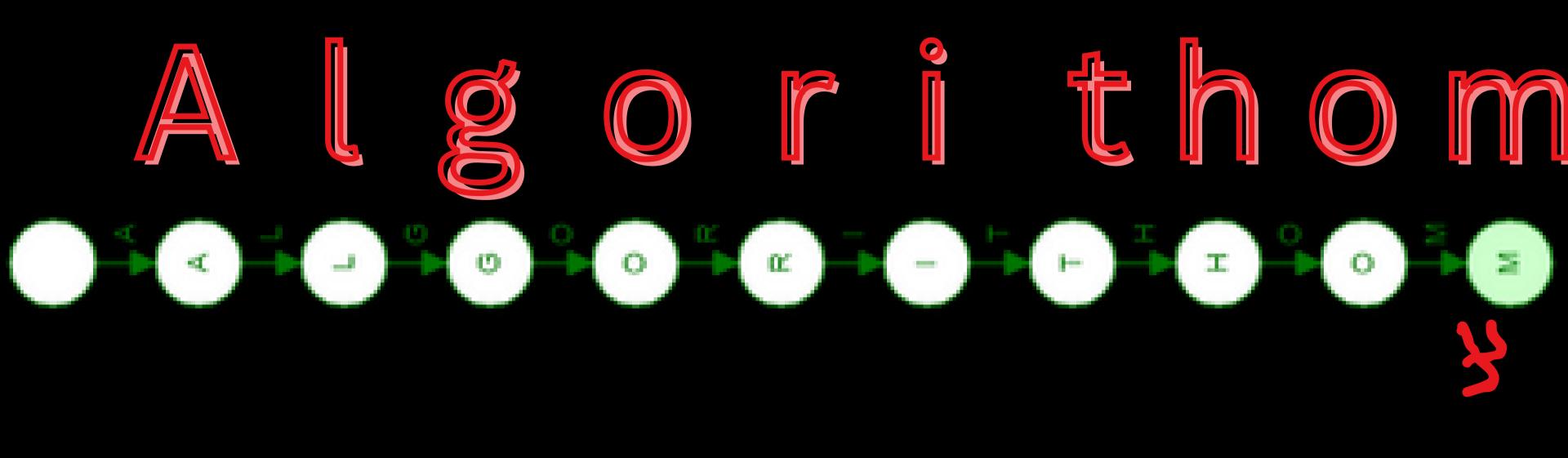




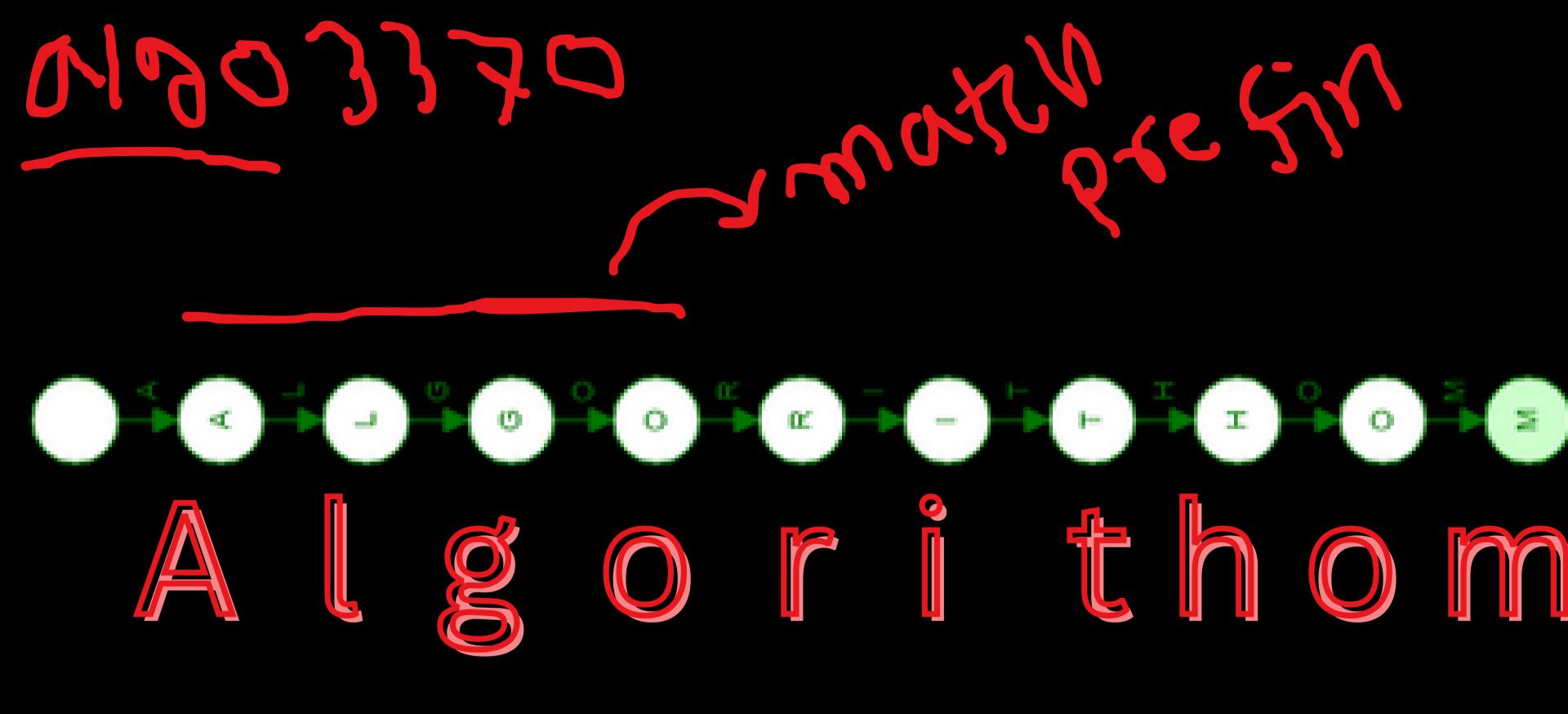


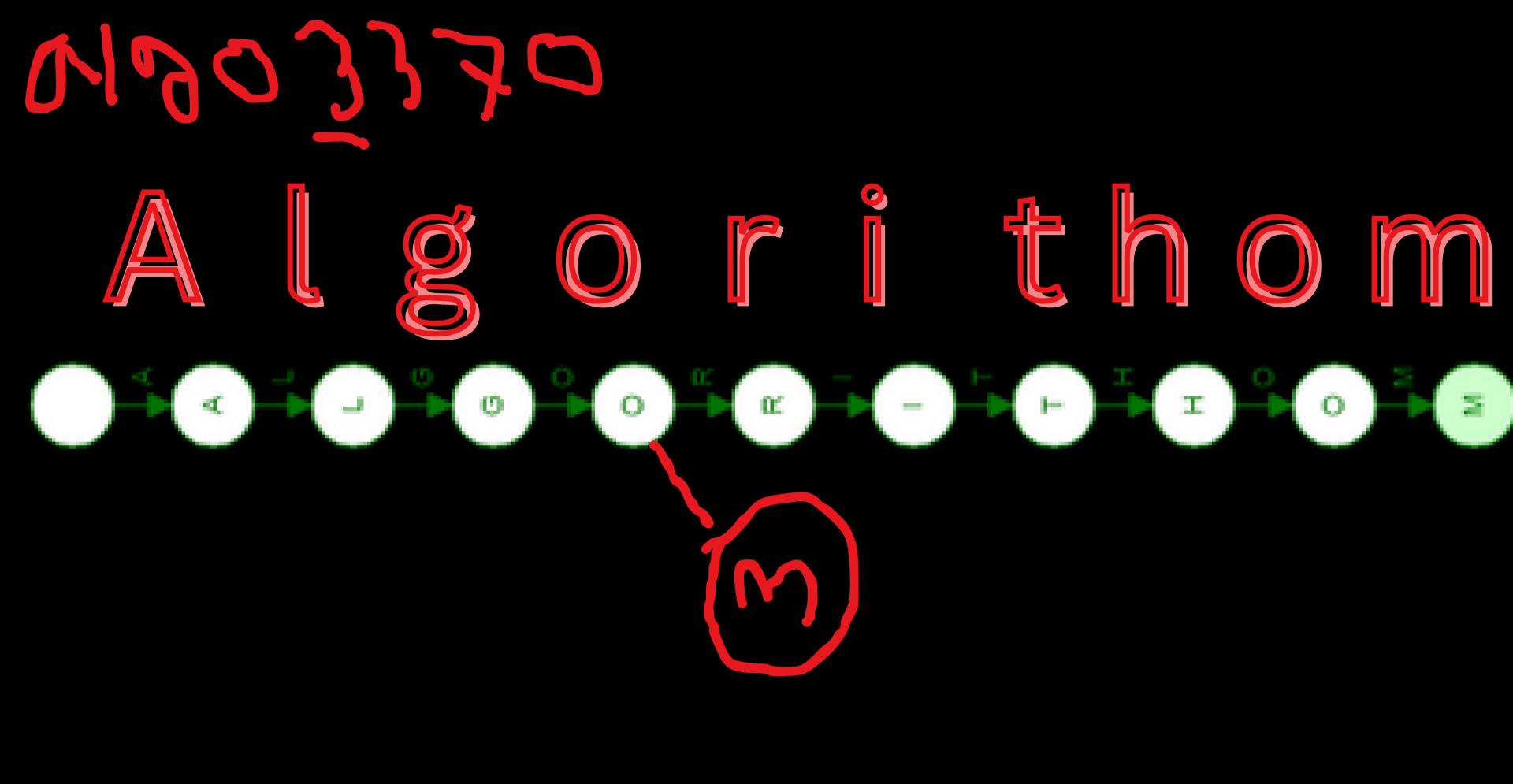


algorithom





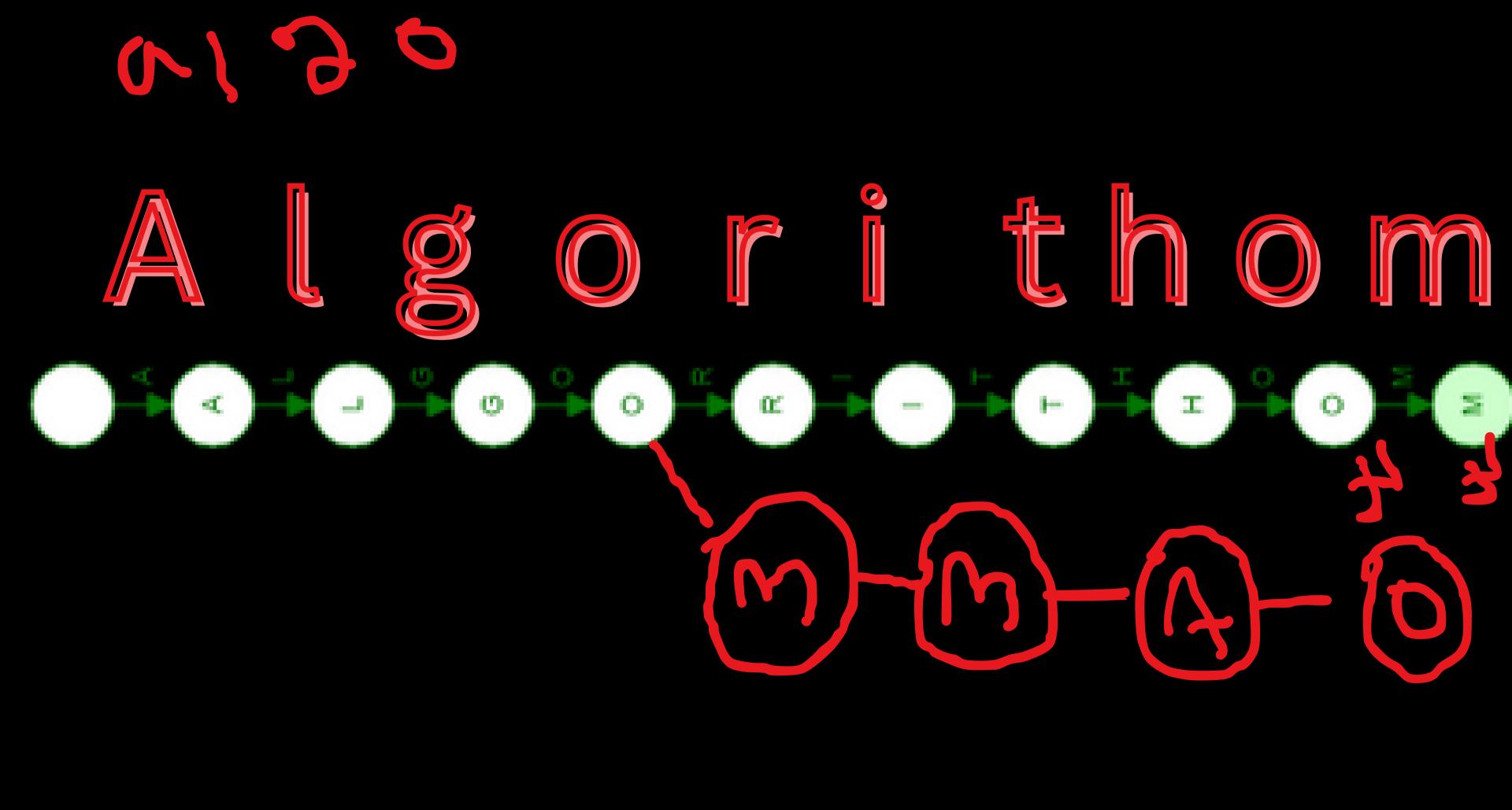


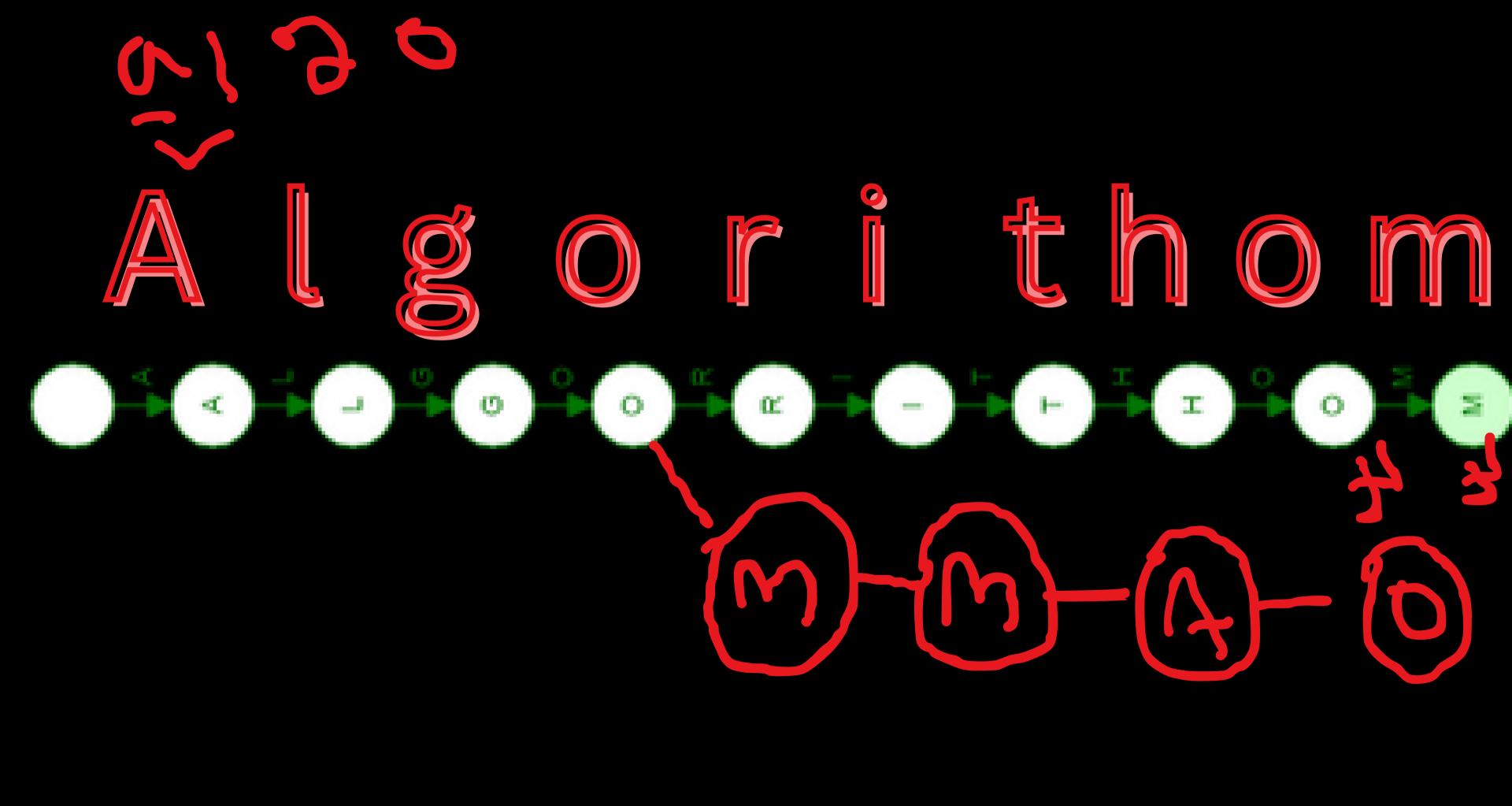


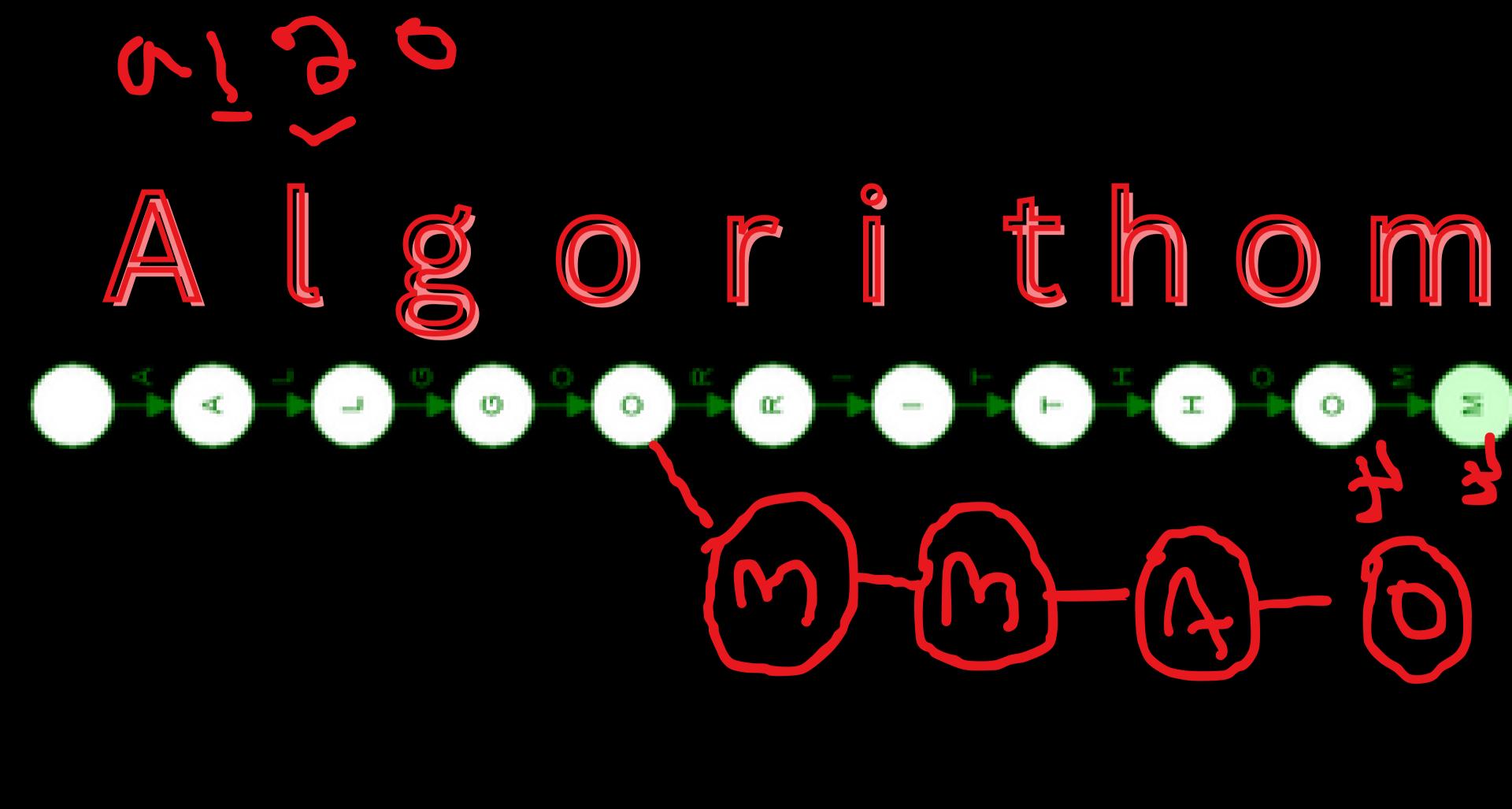


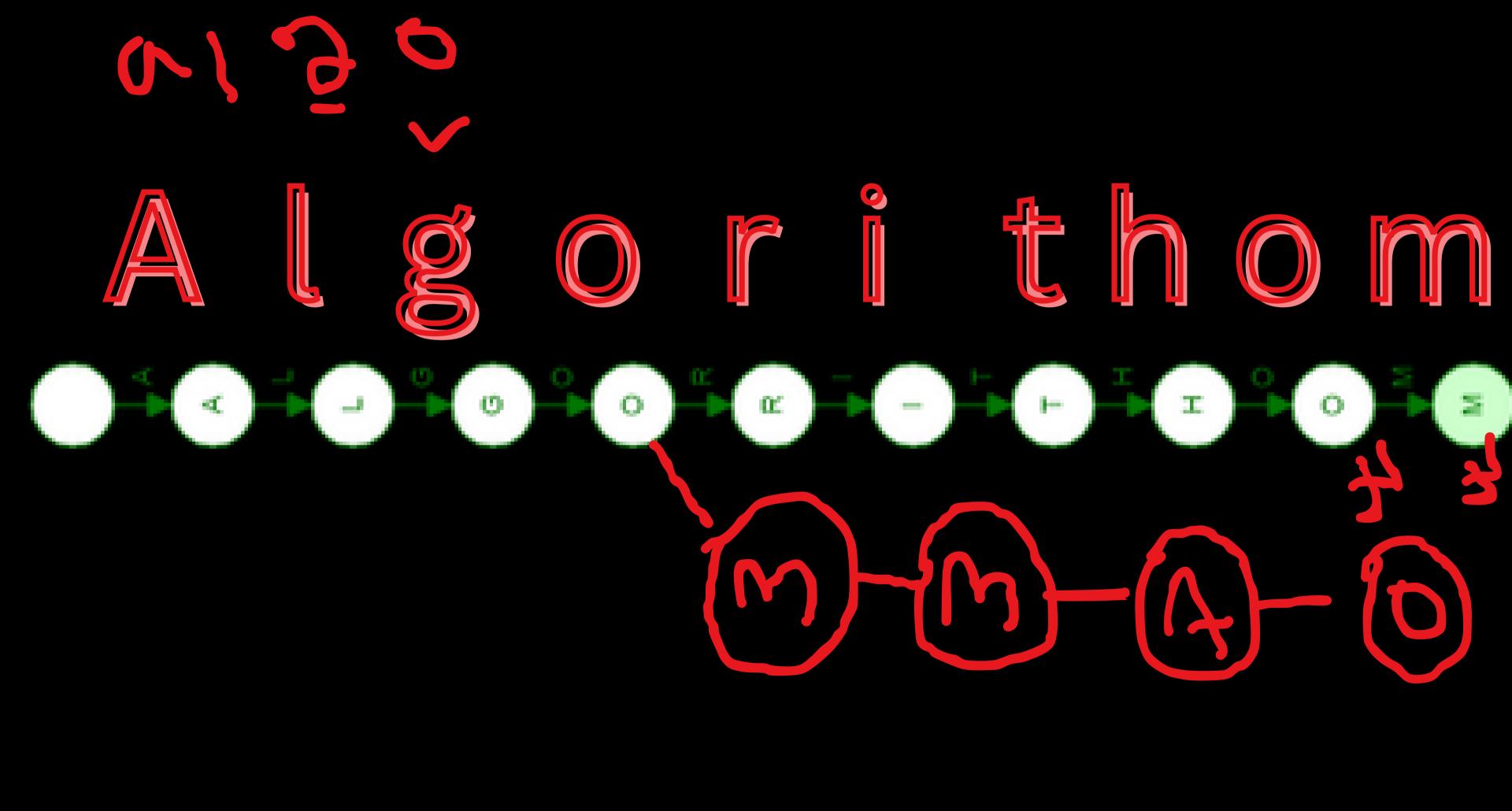


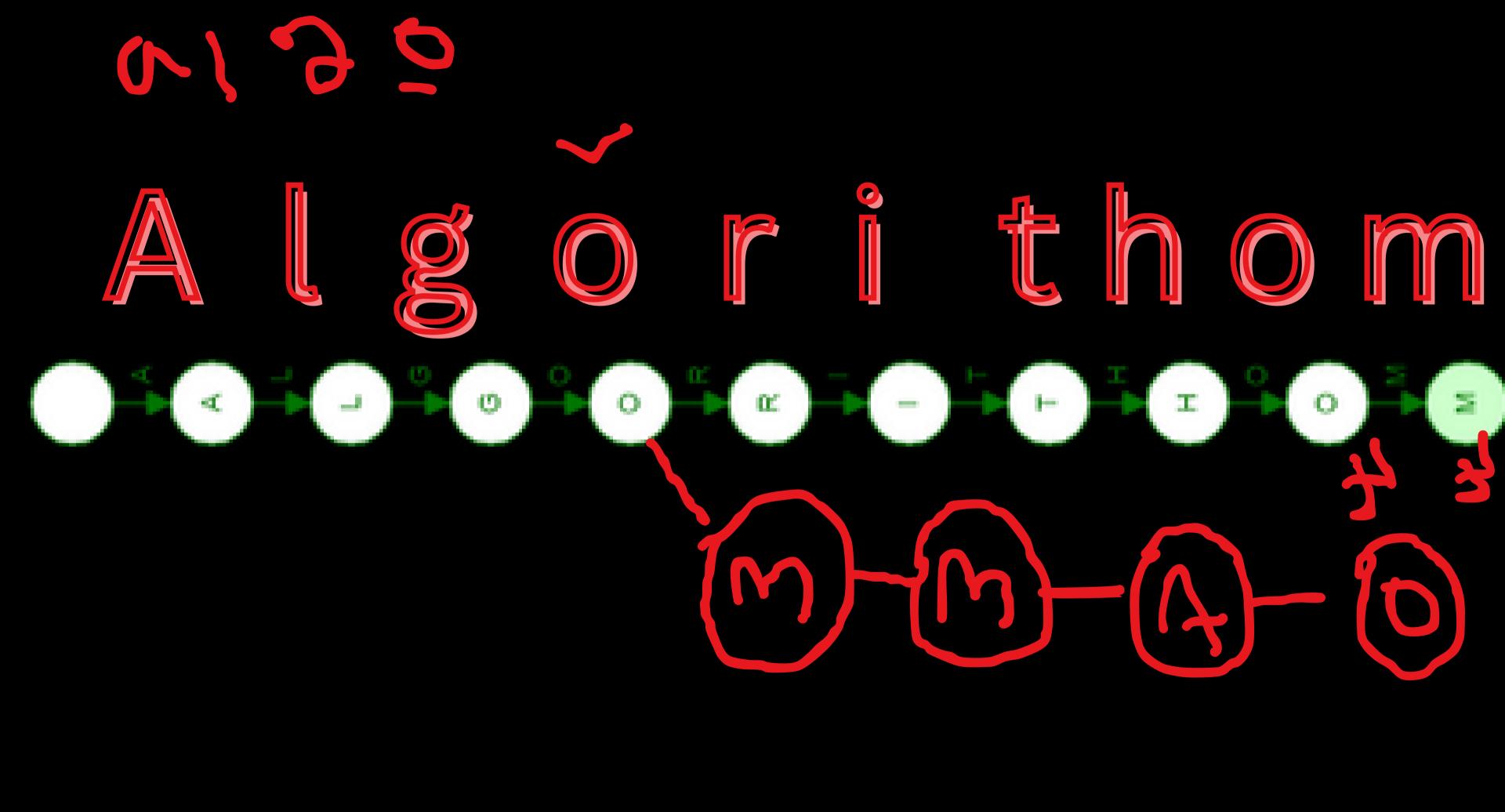


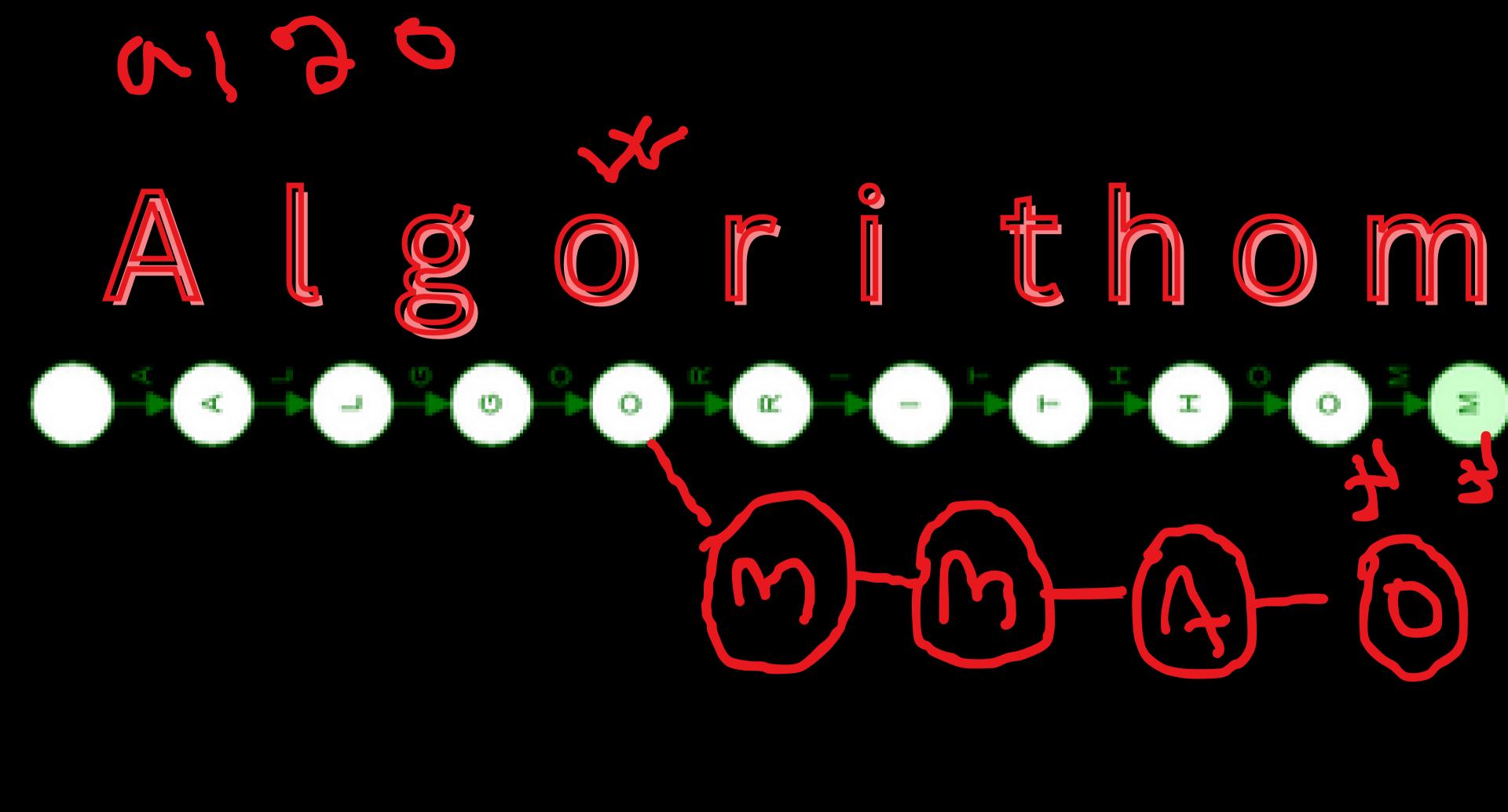


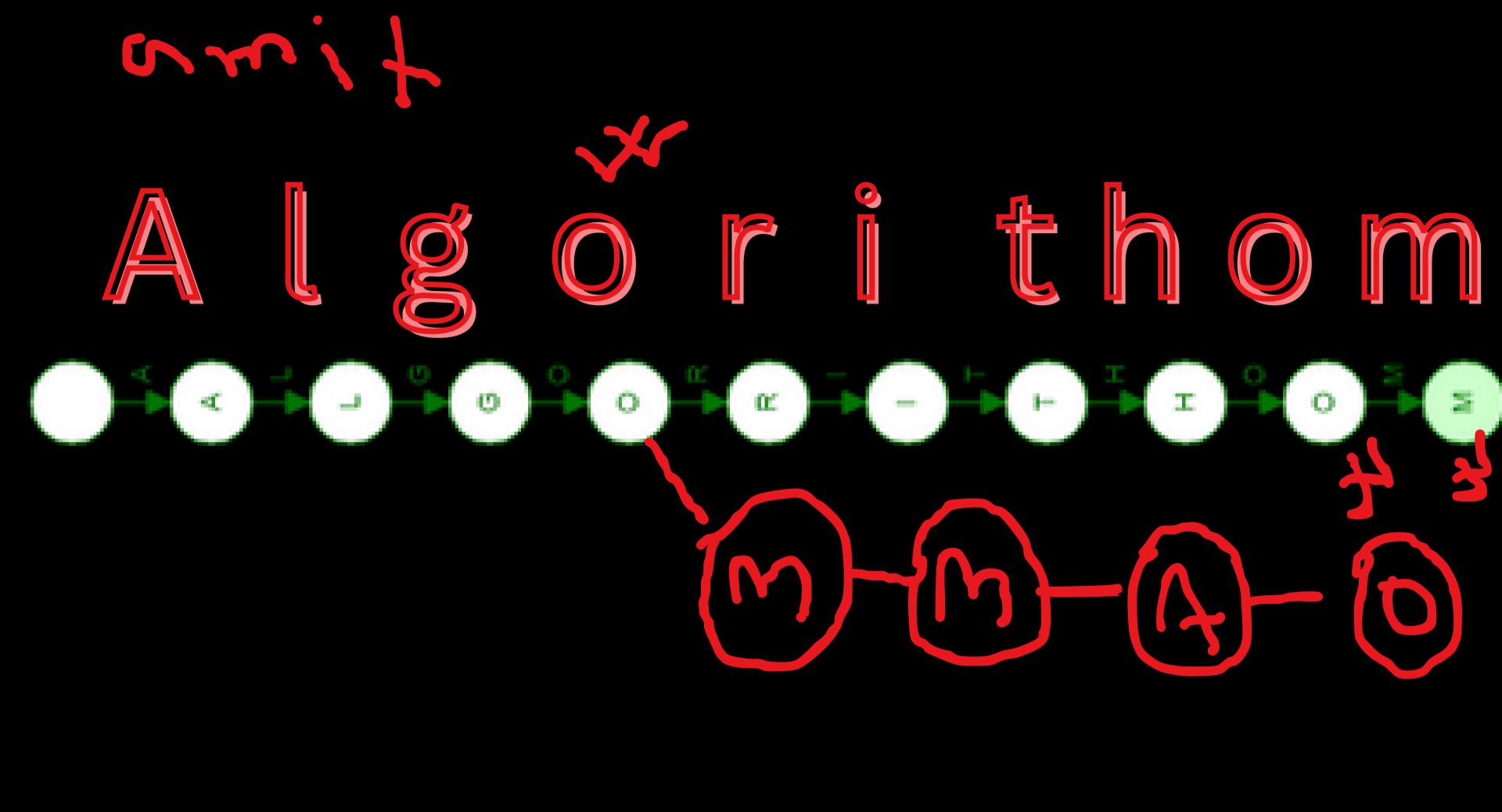


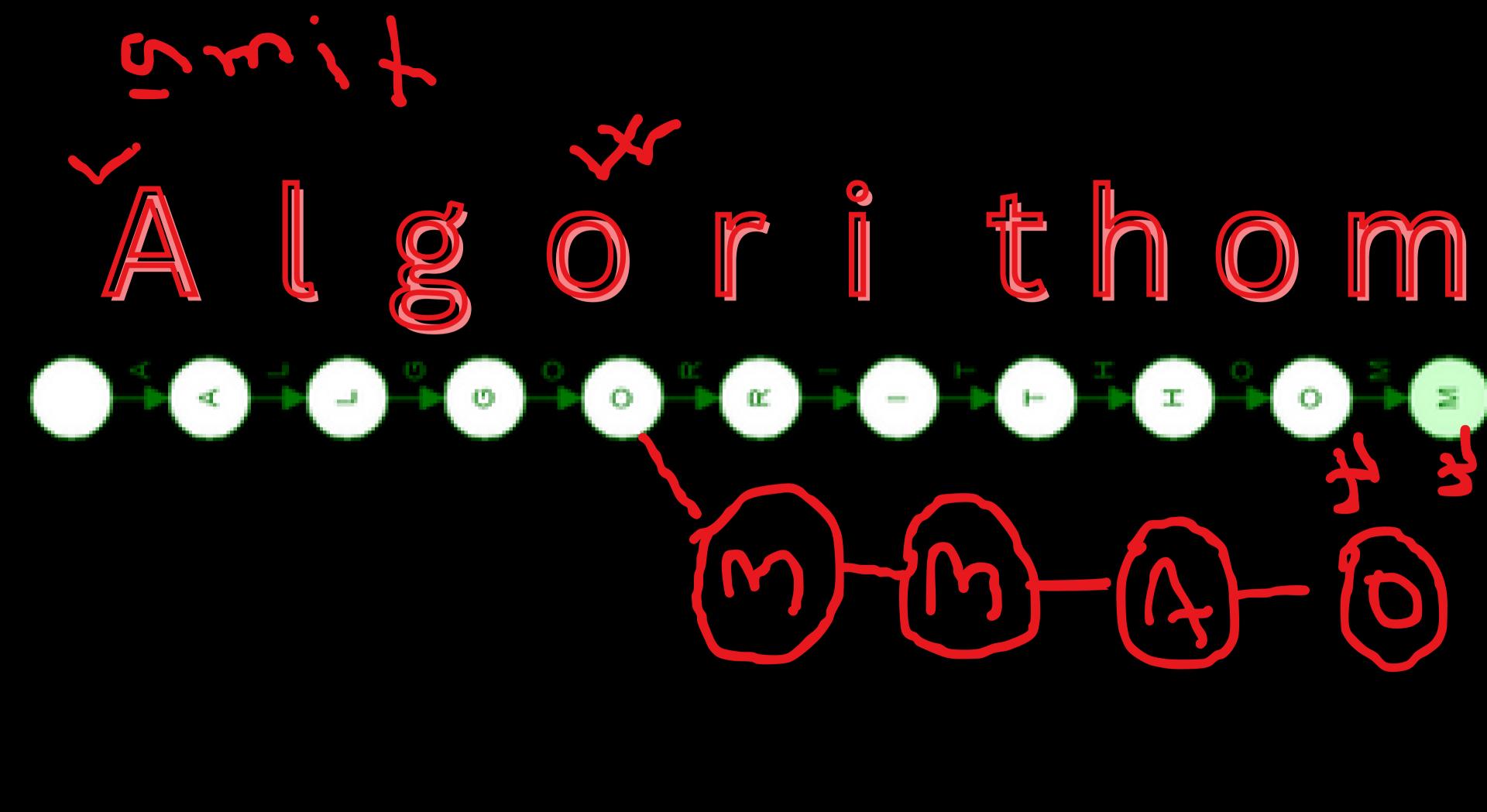


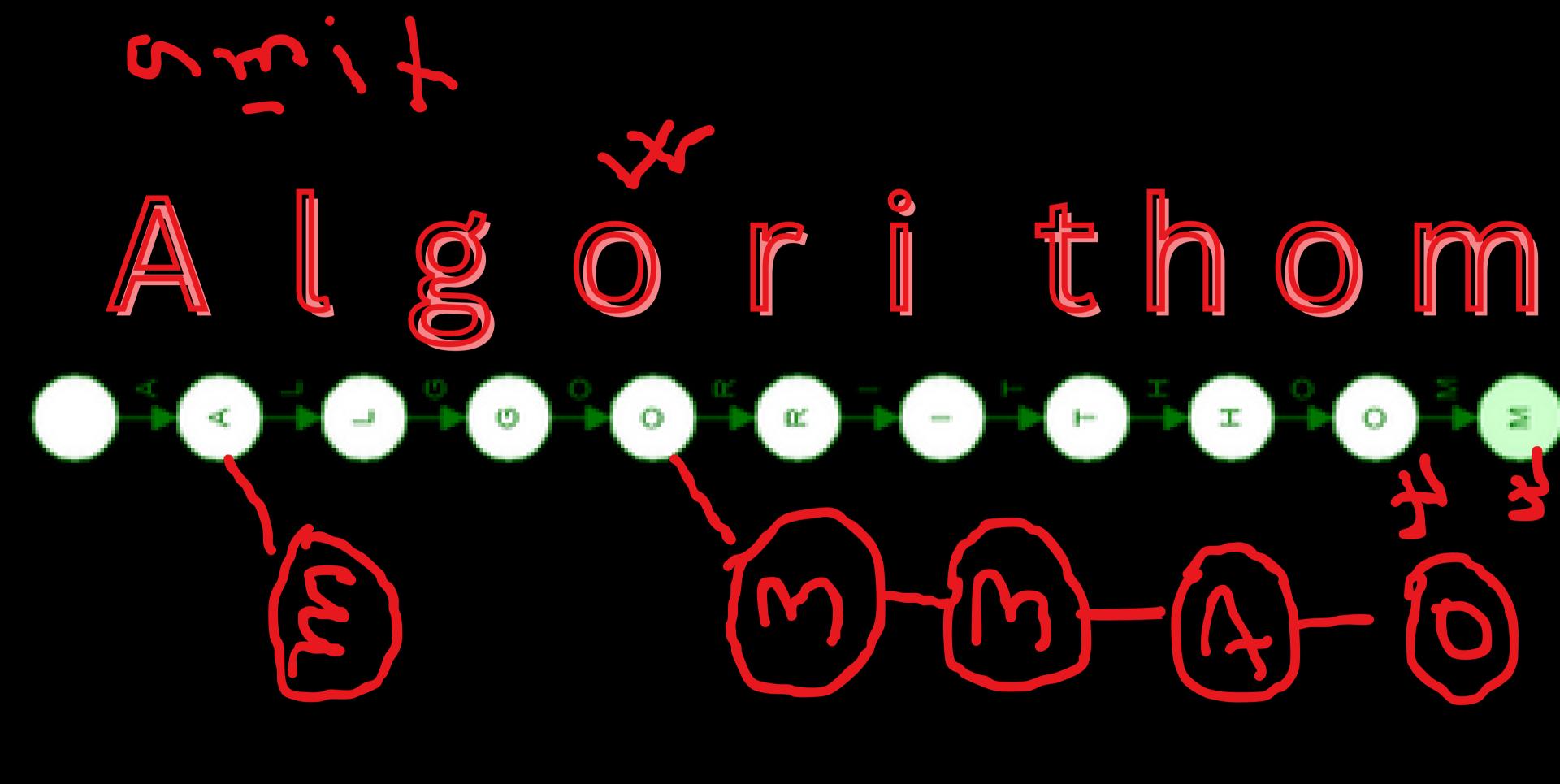


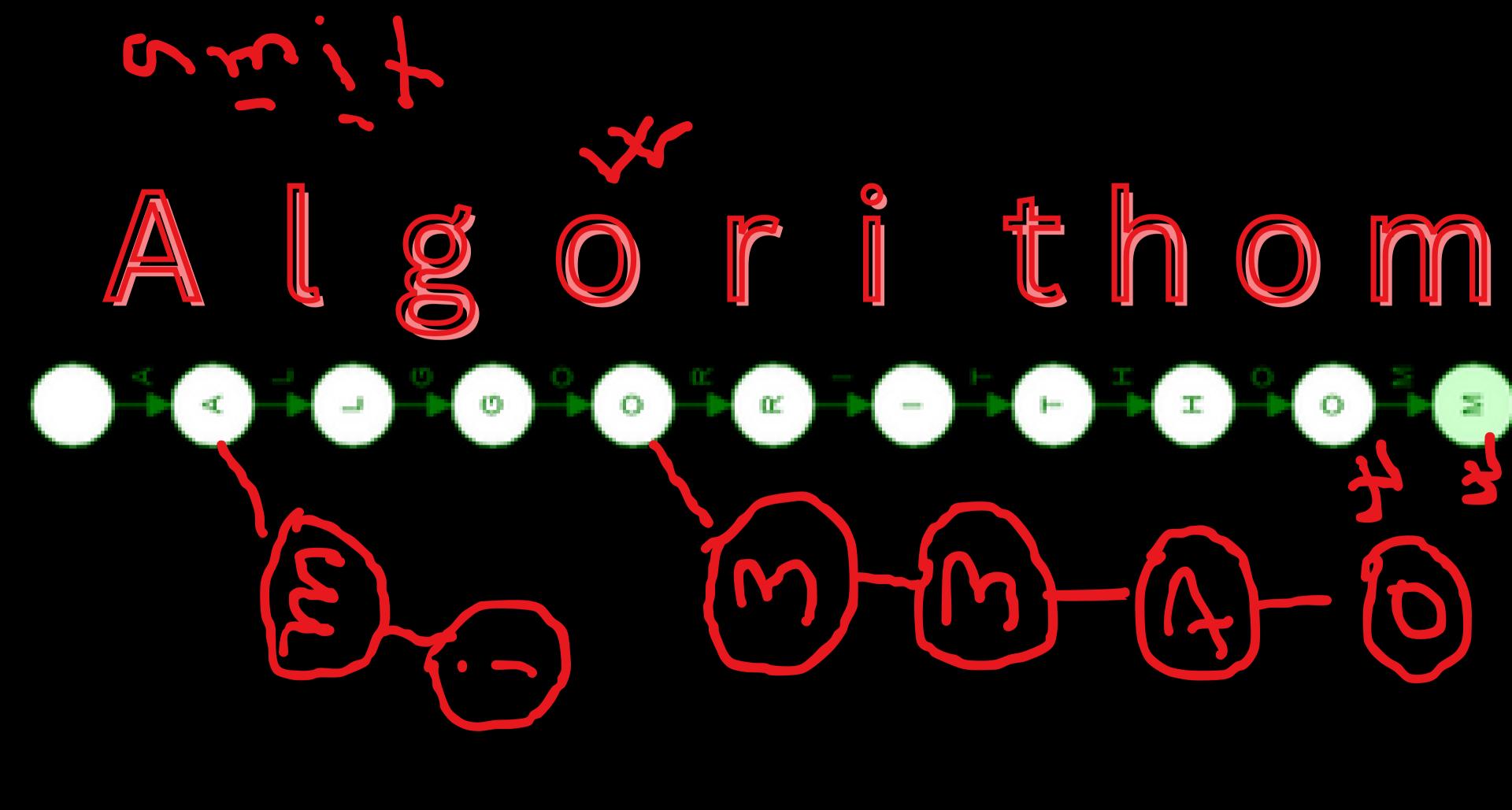


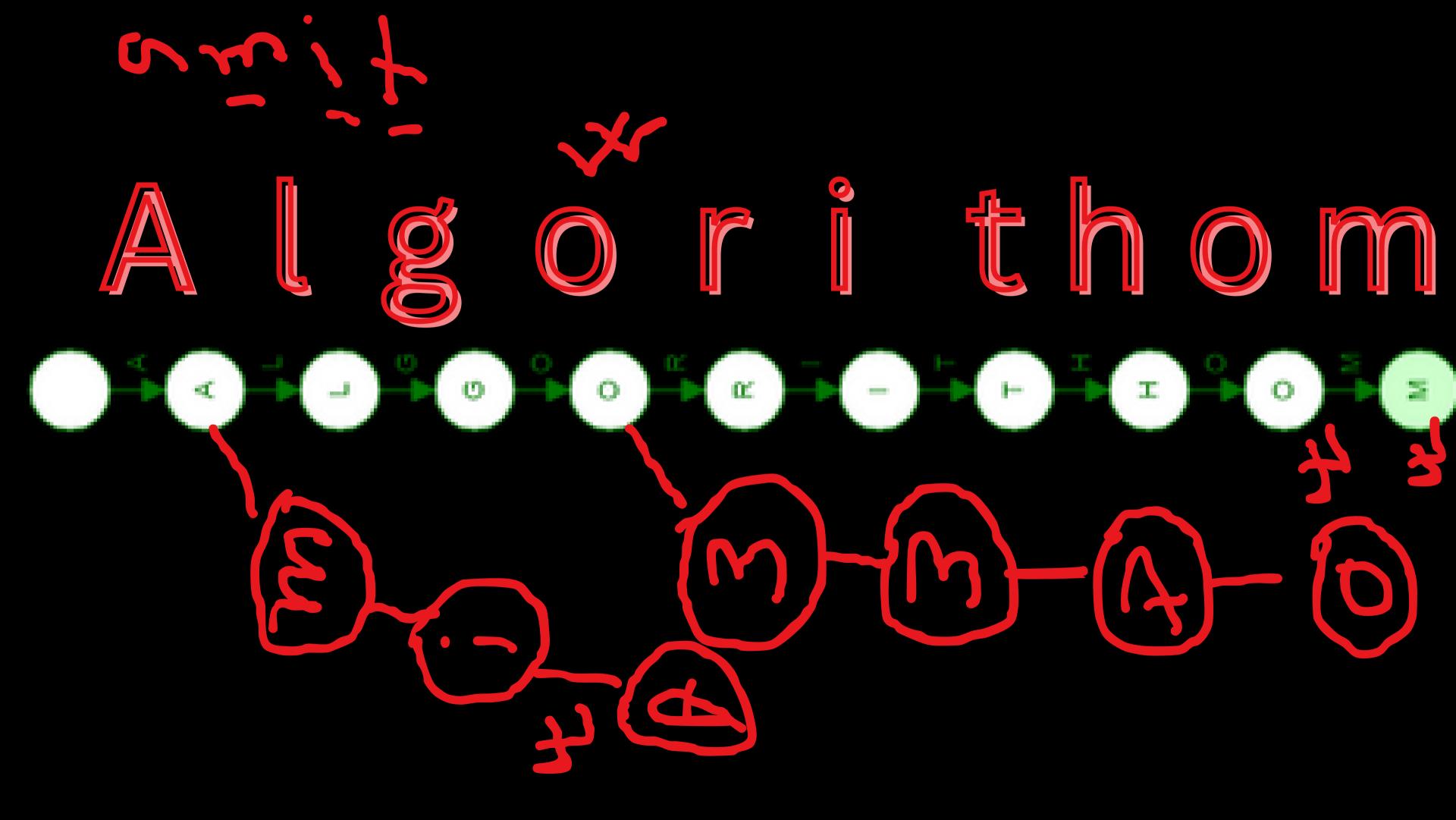


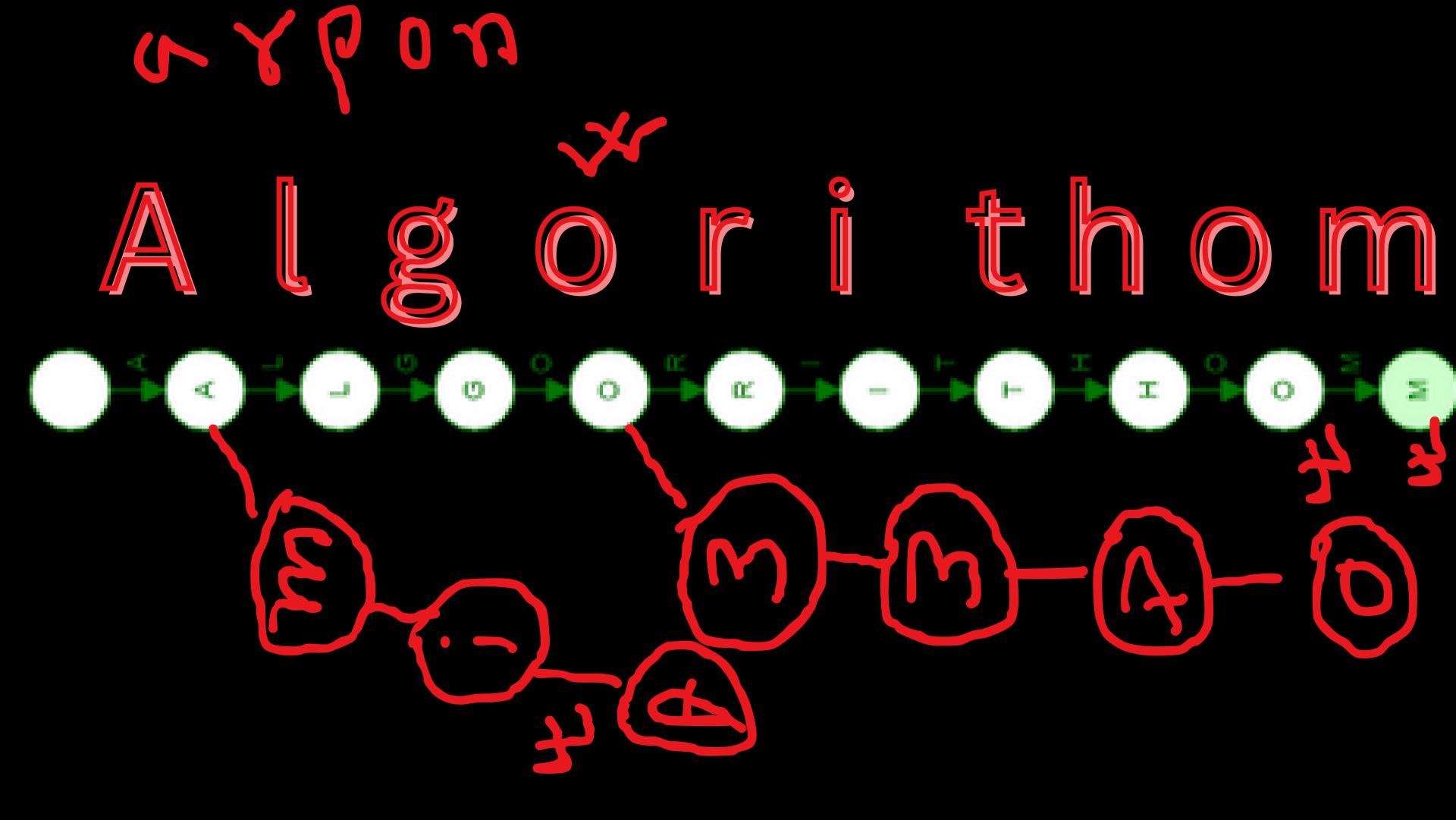


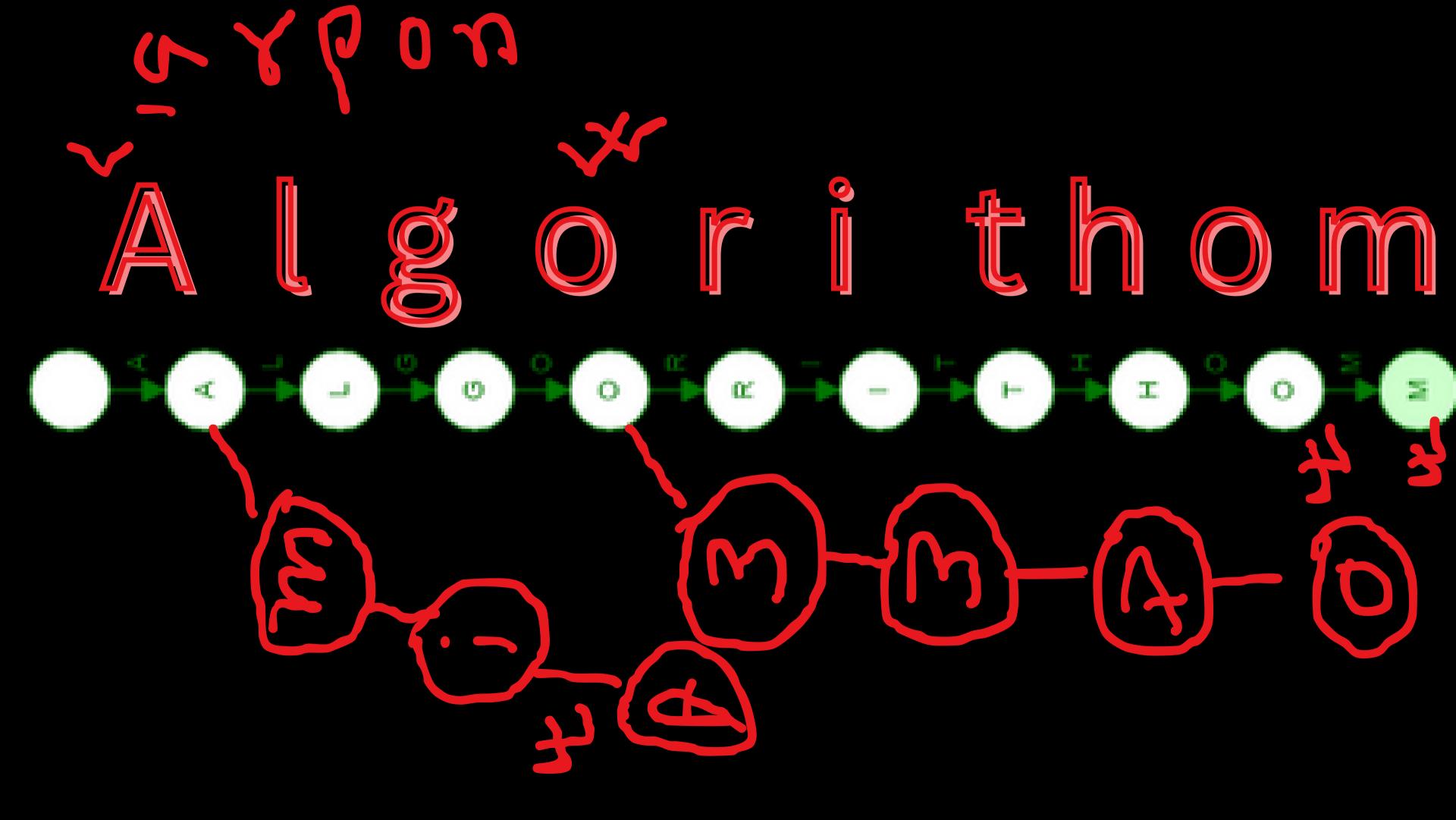


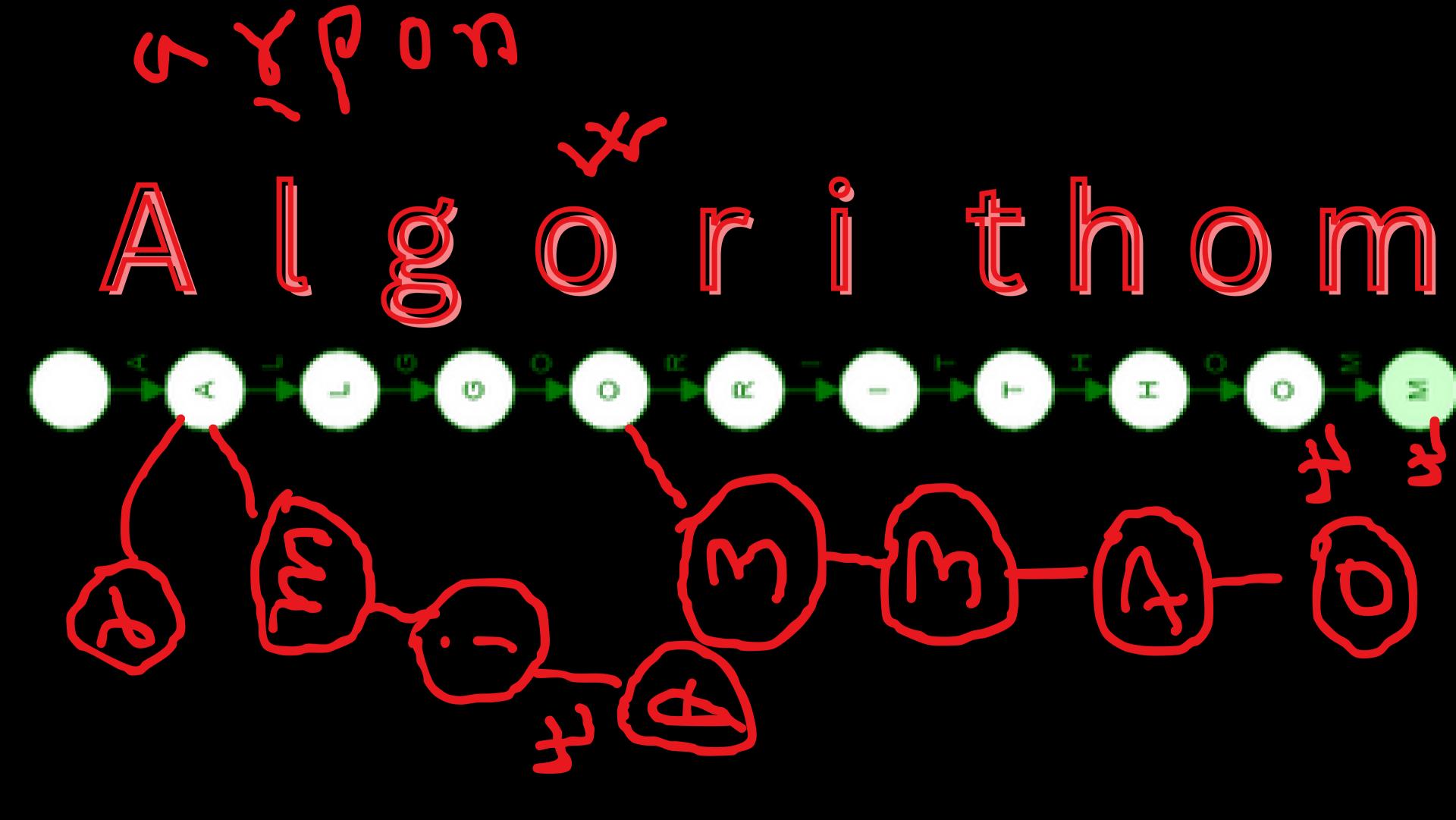


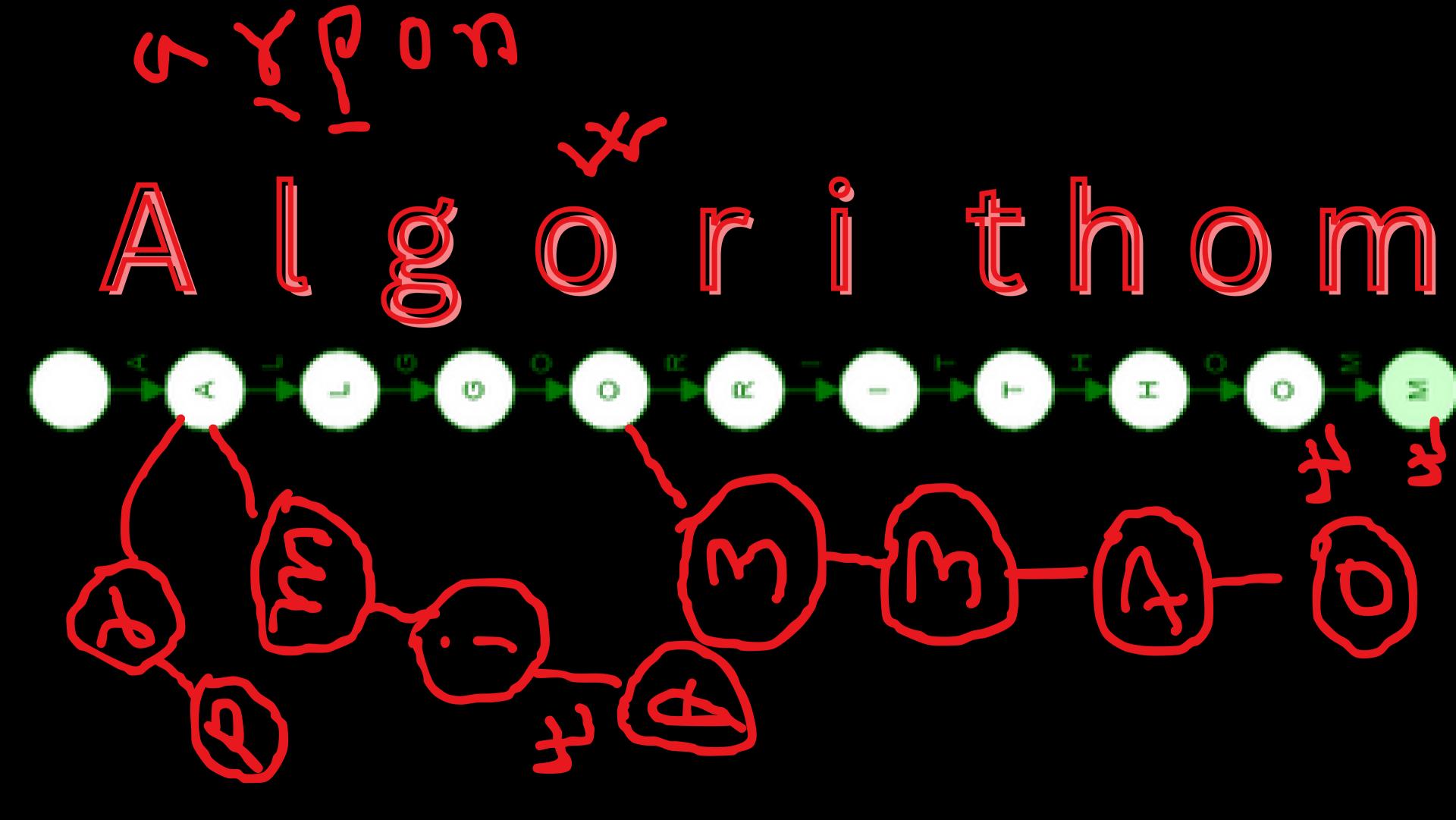


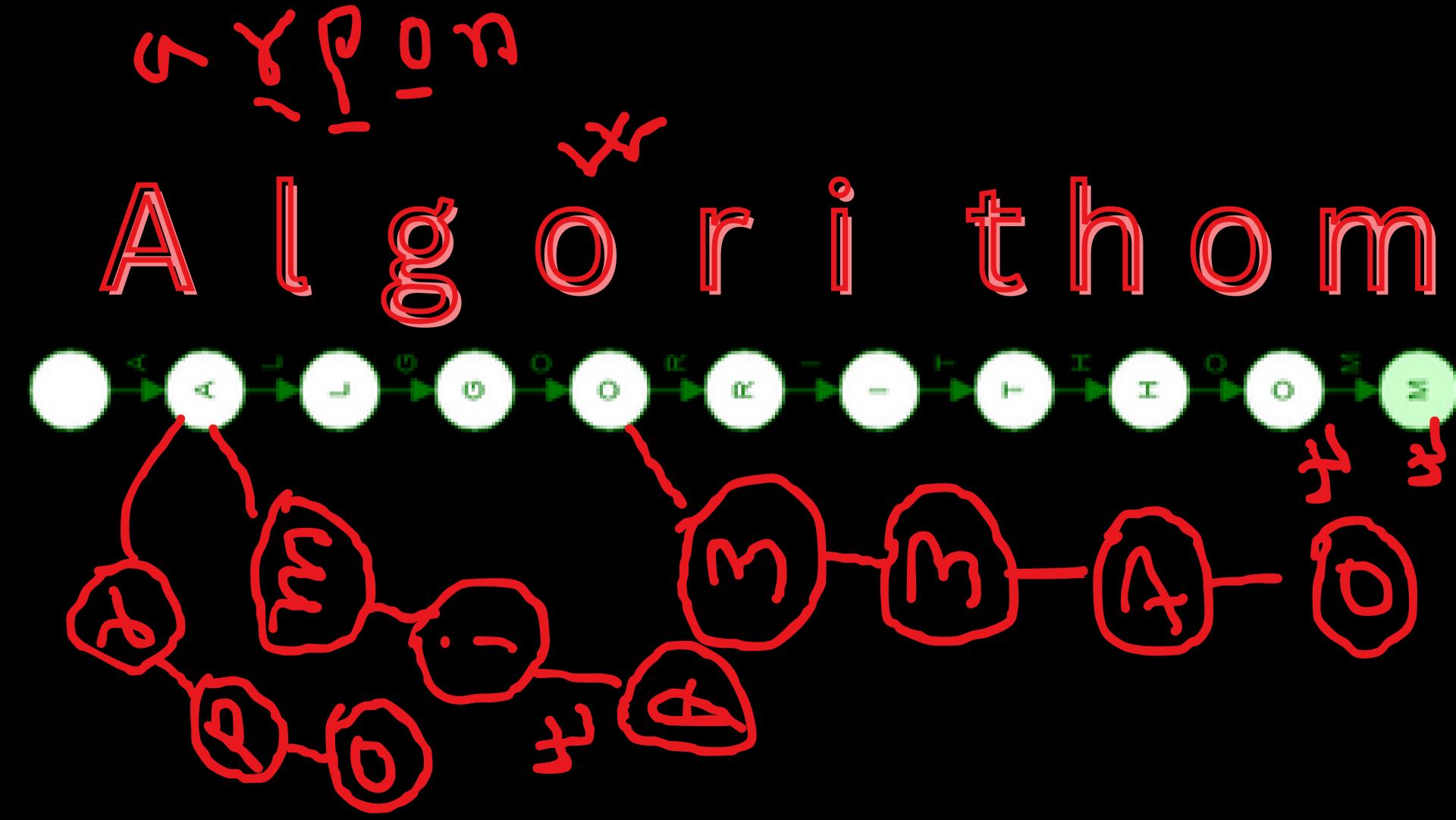


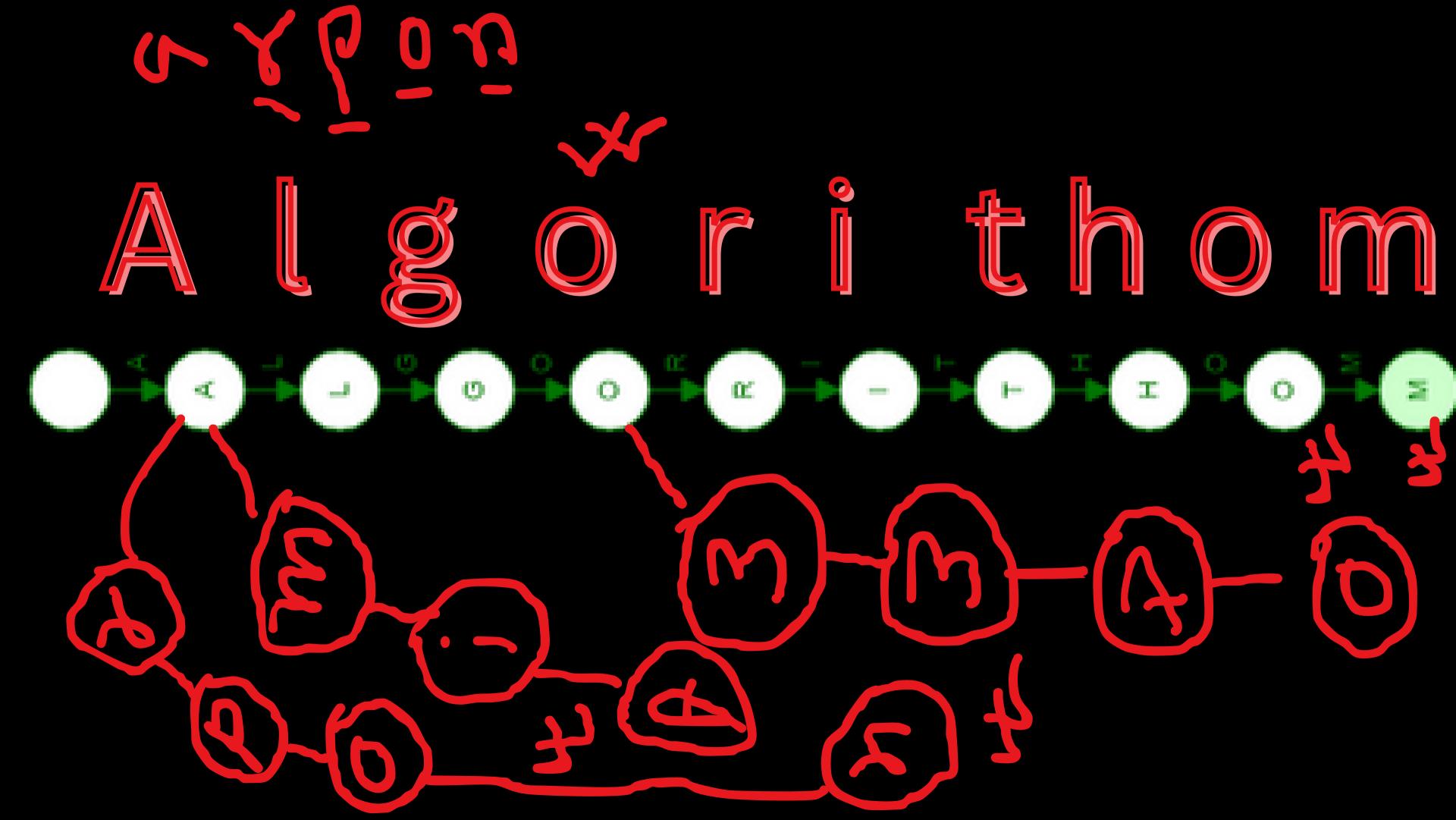


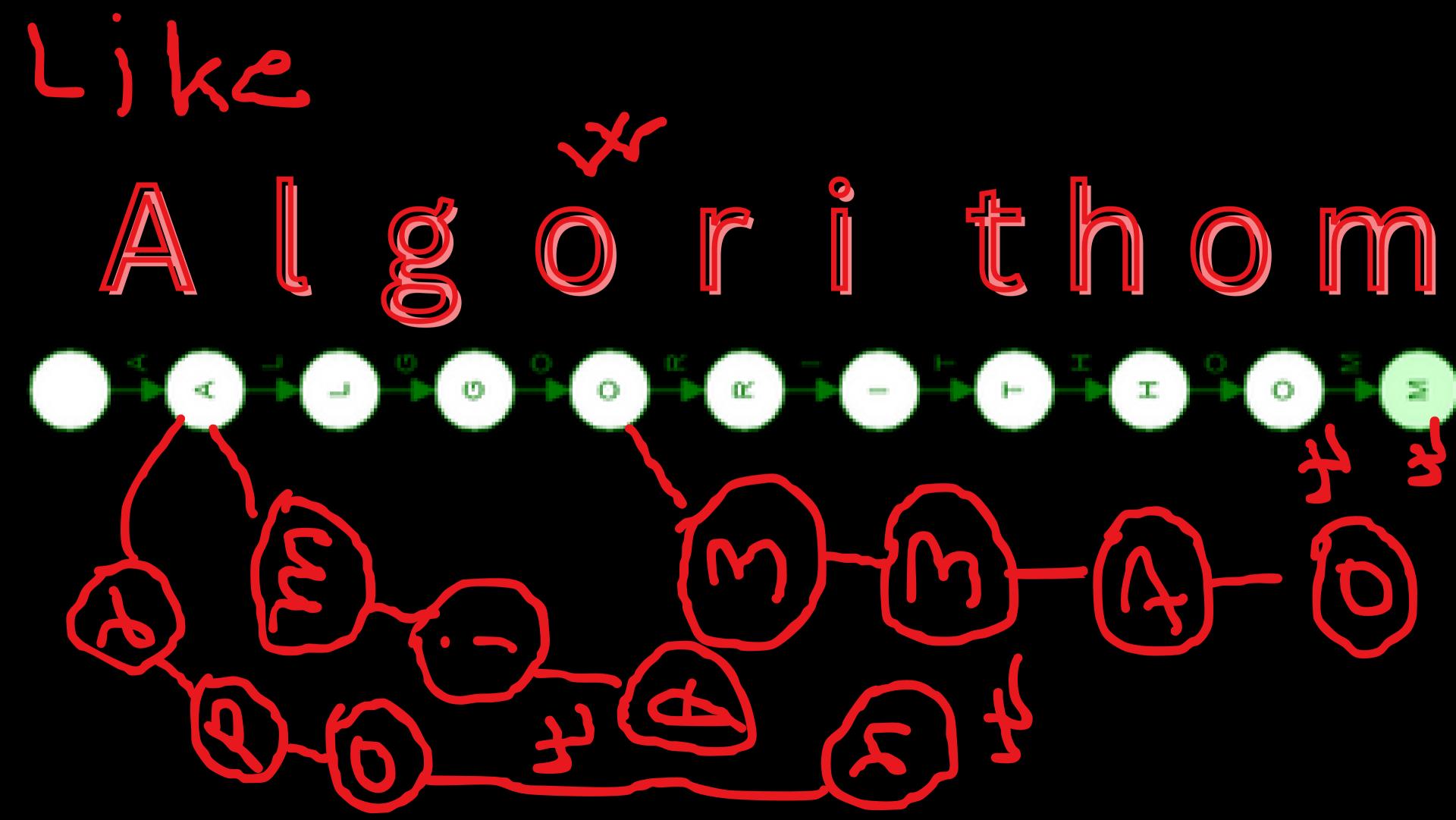


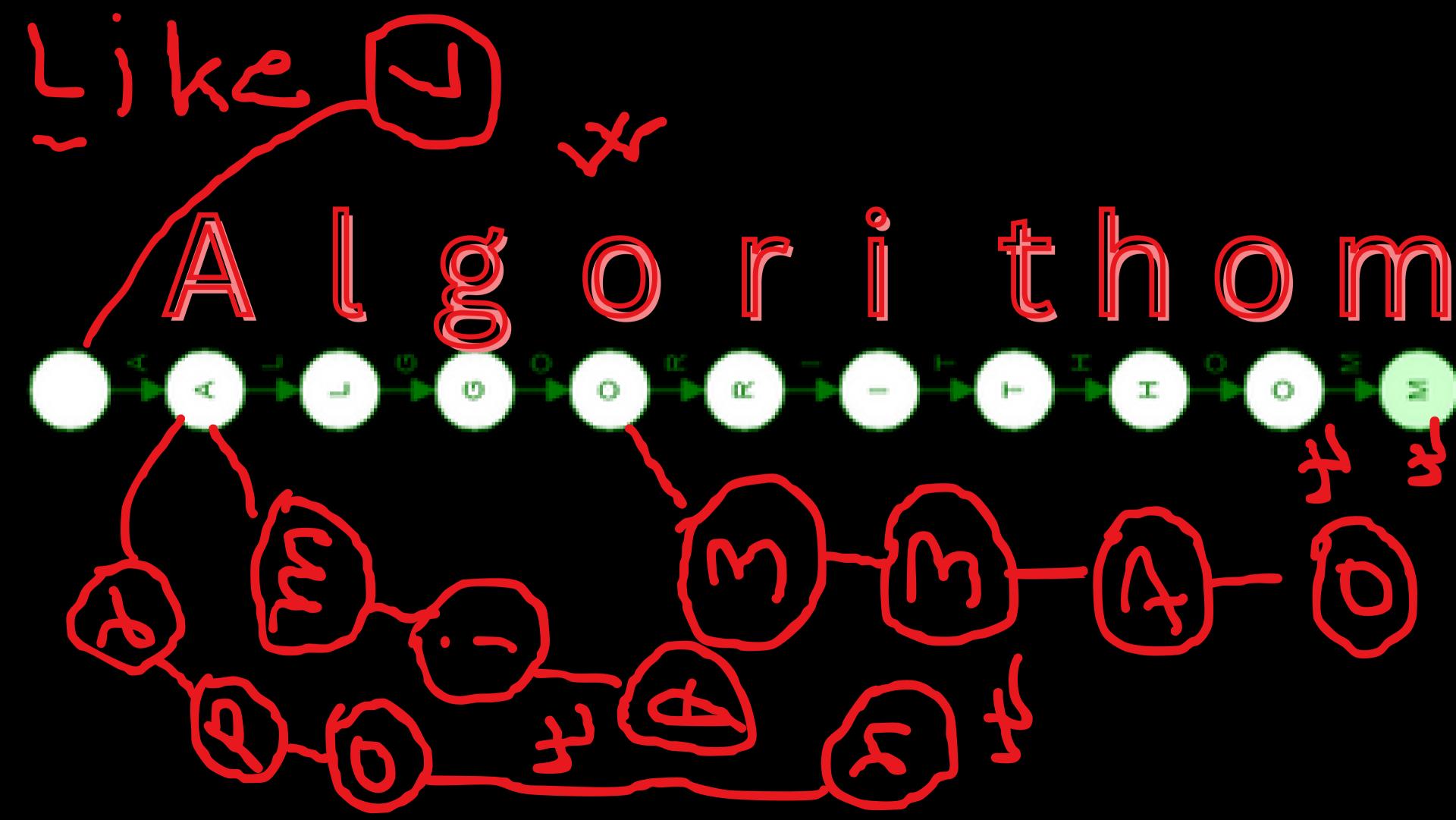


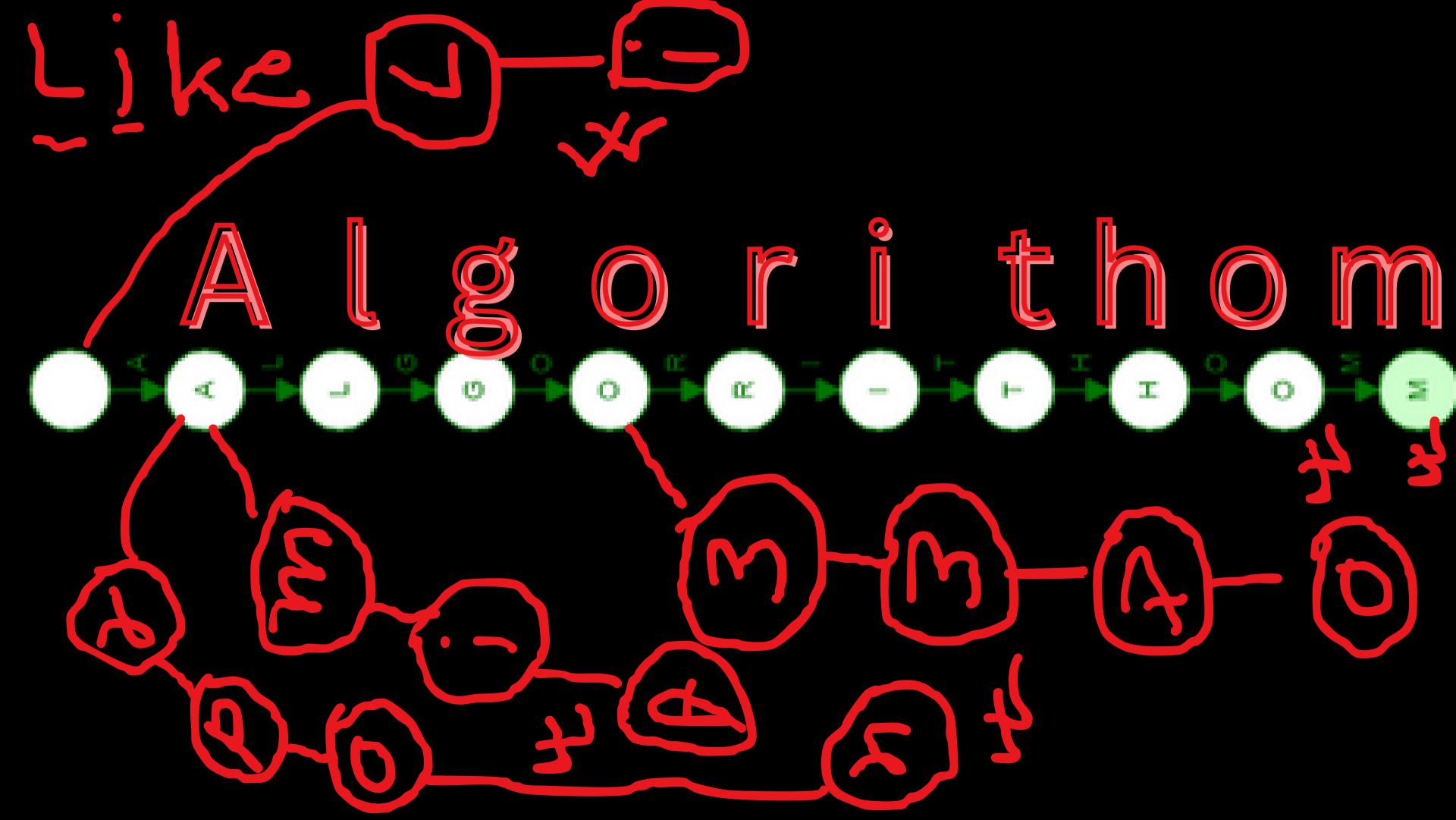


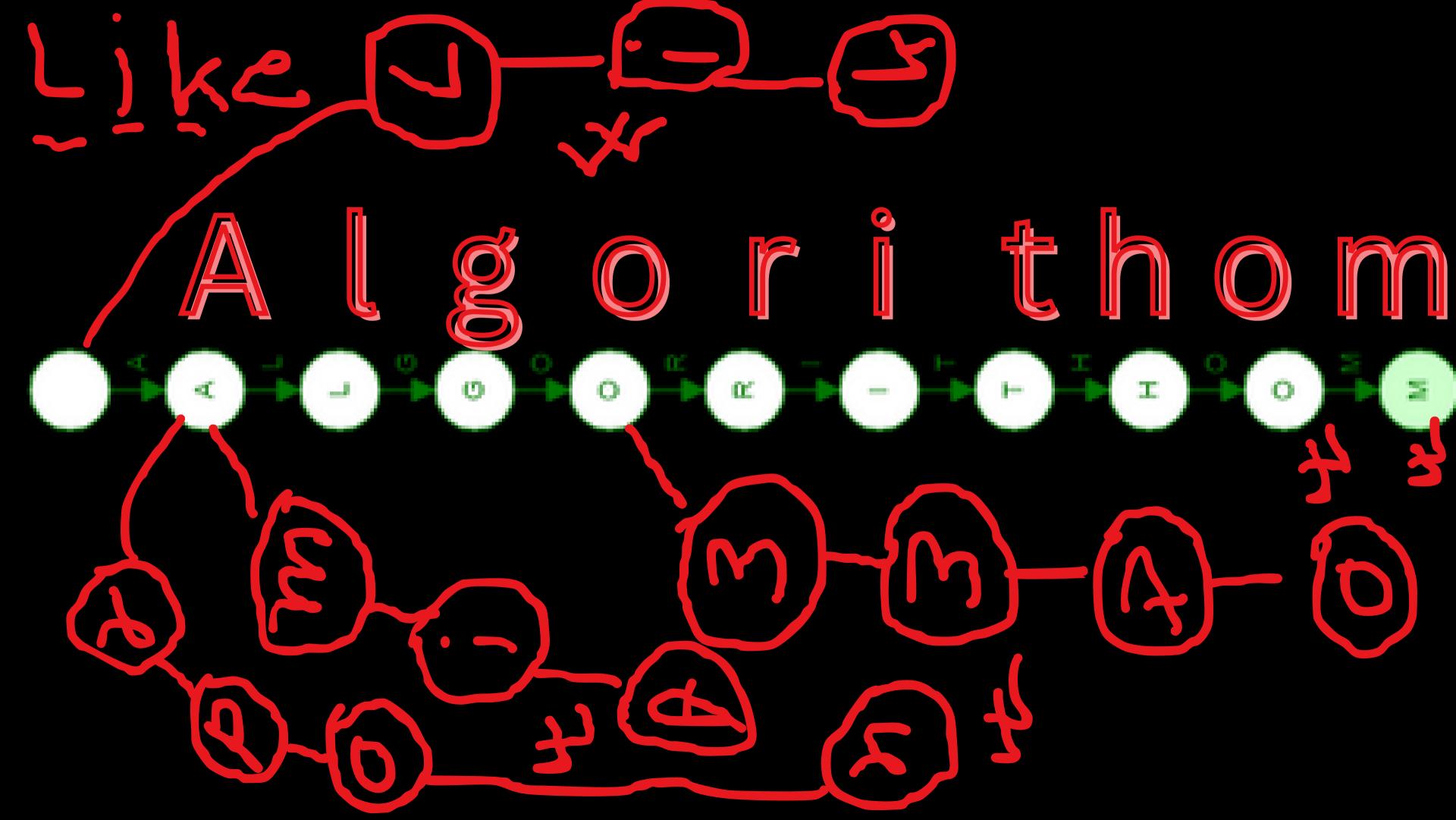


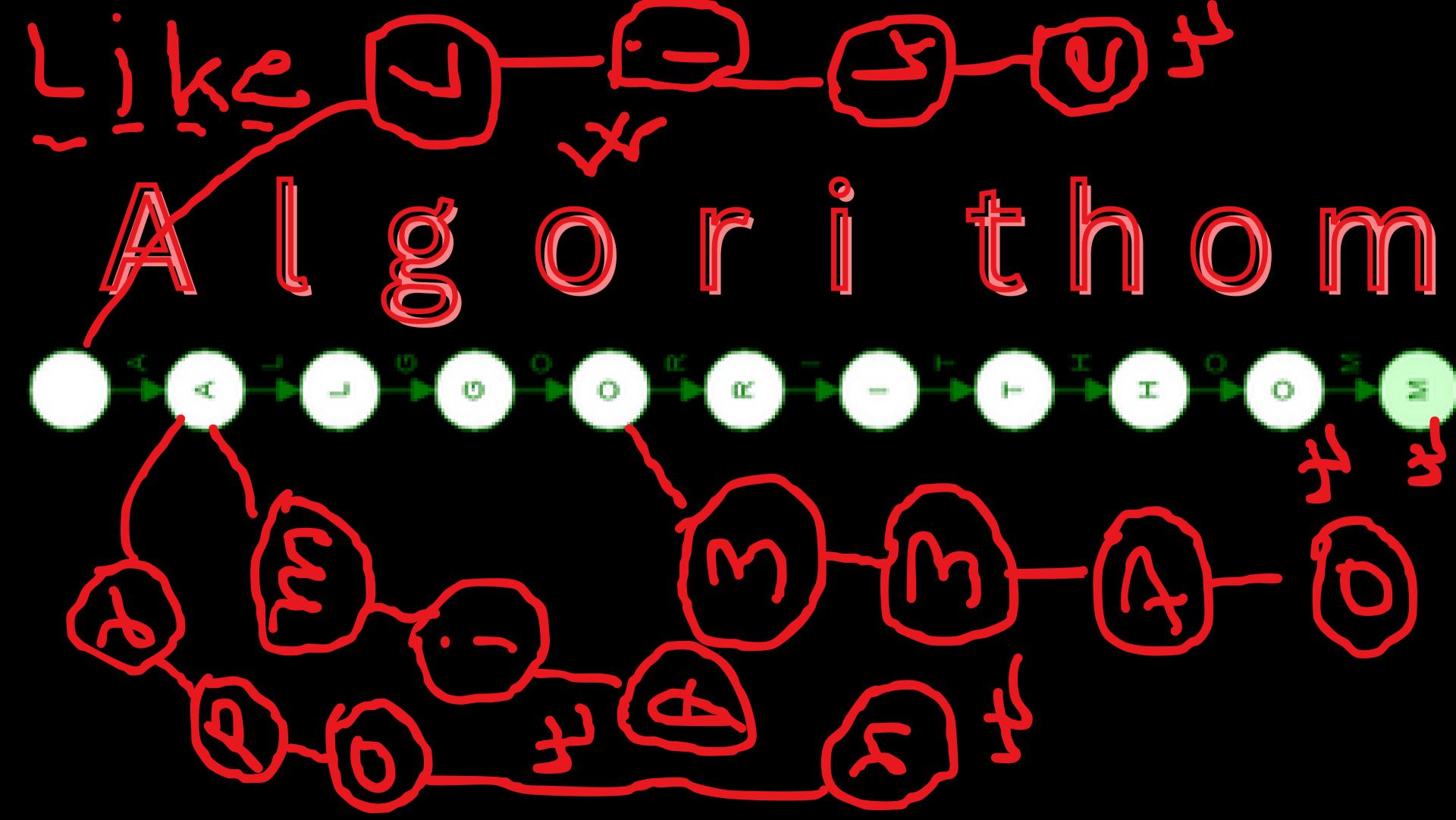






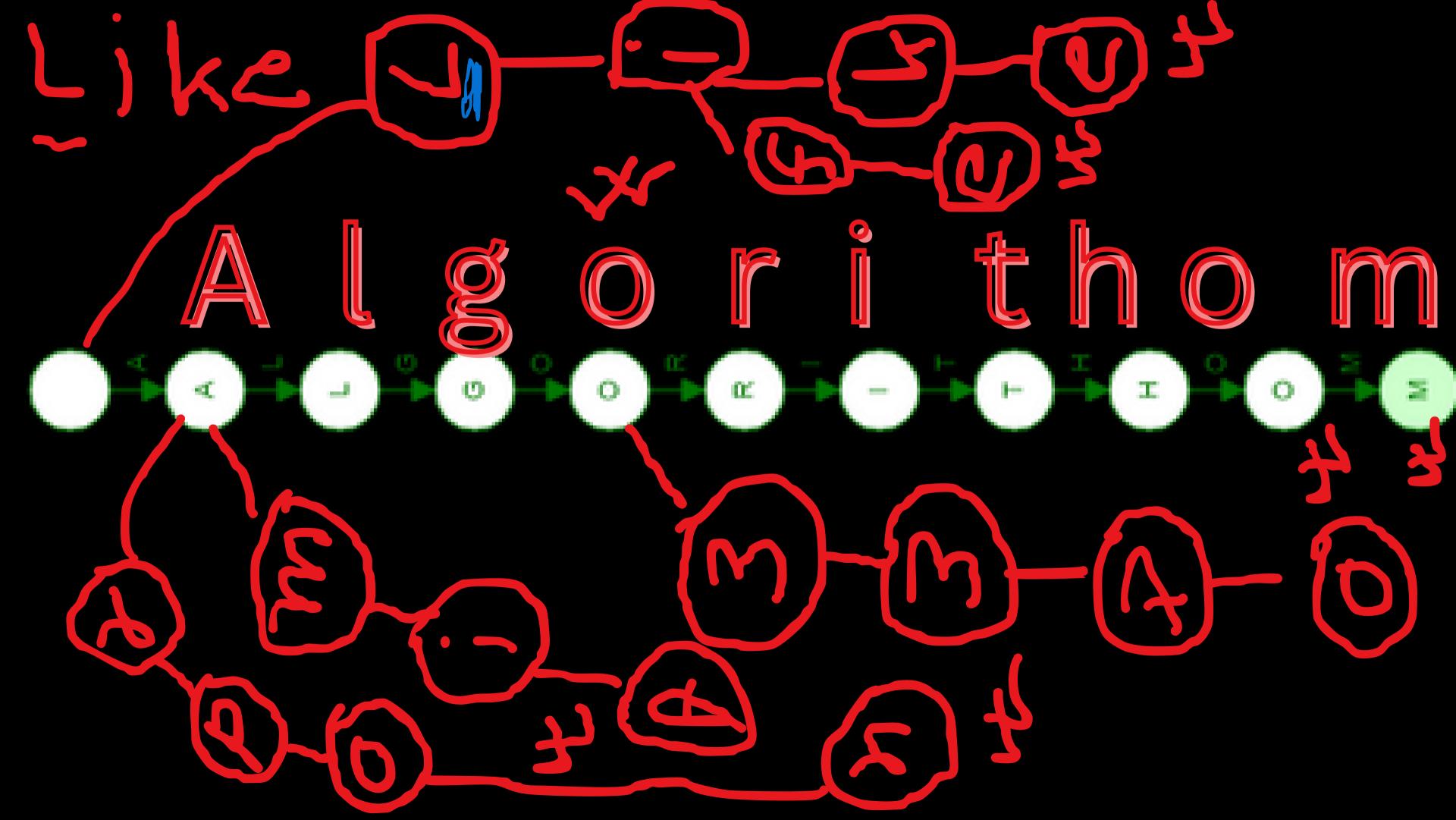


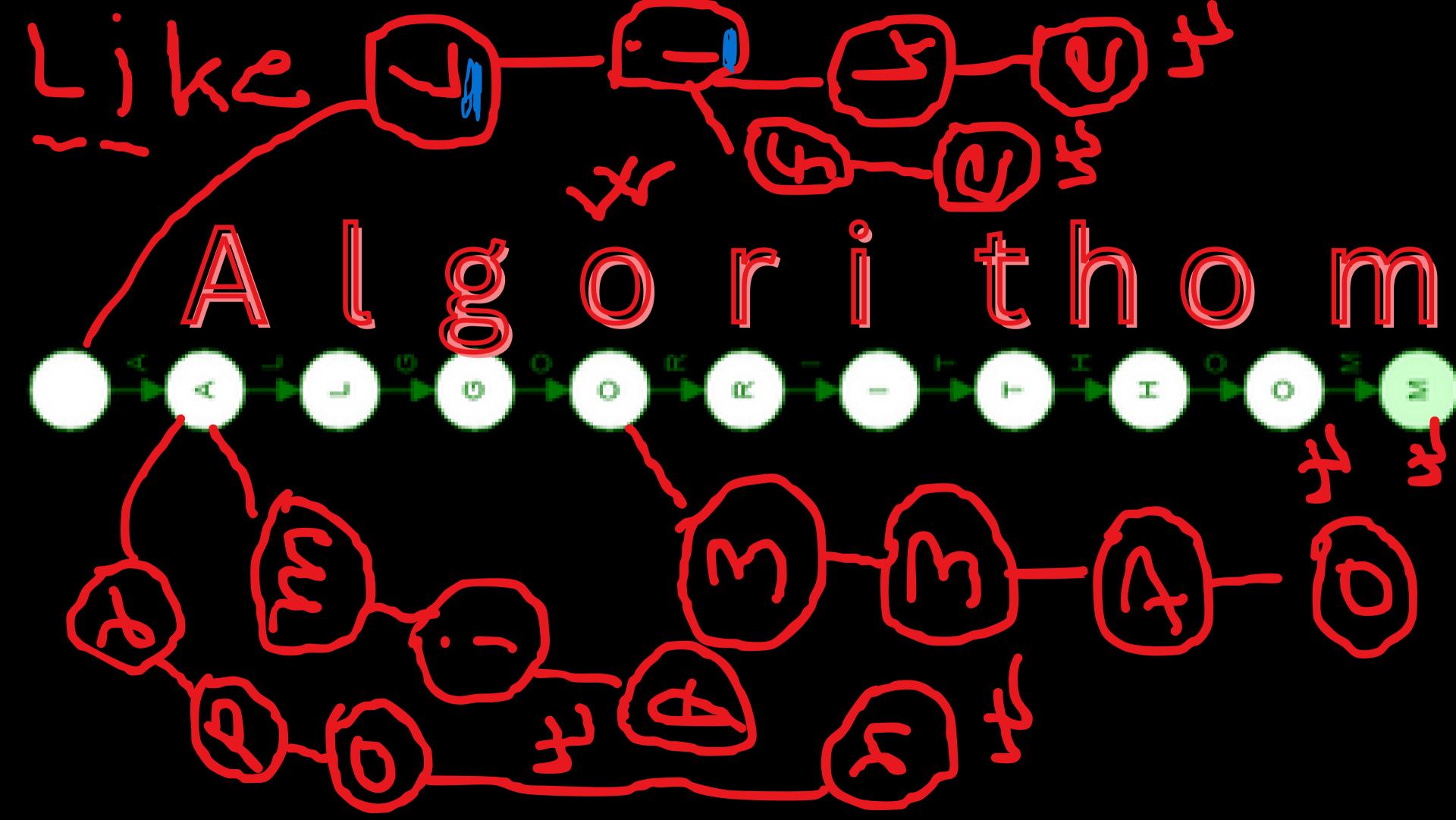


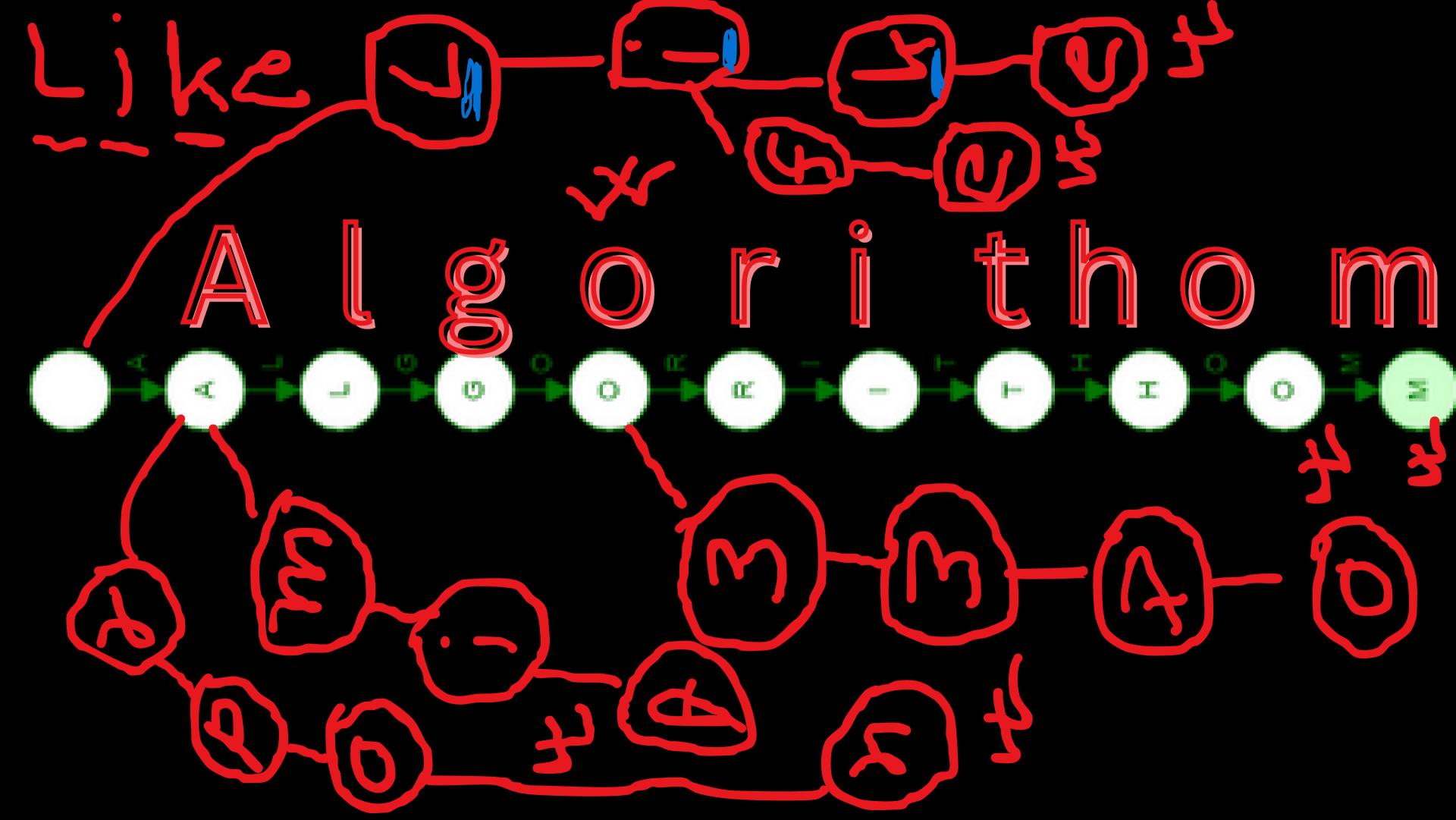


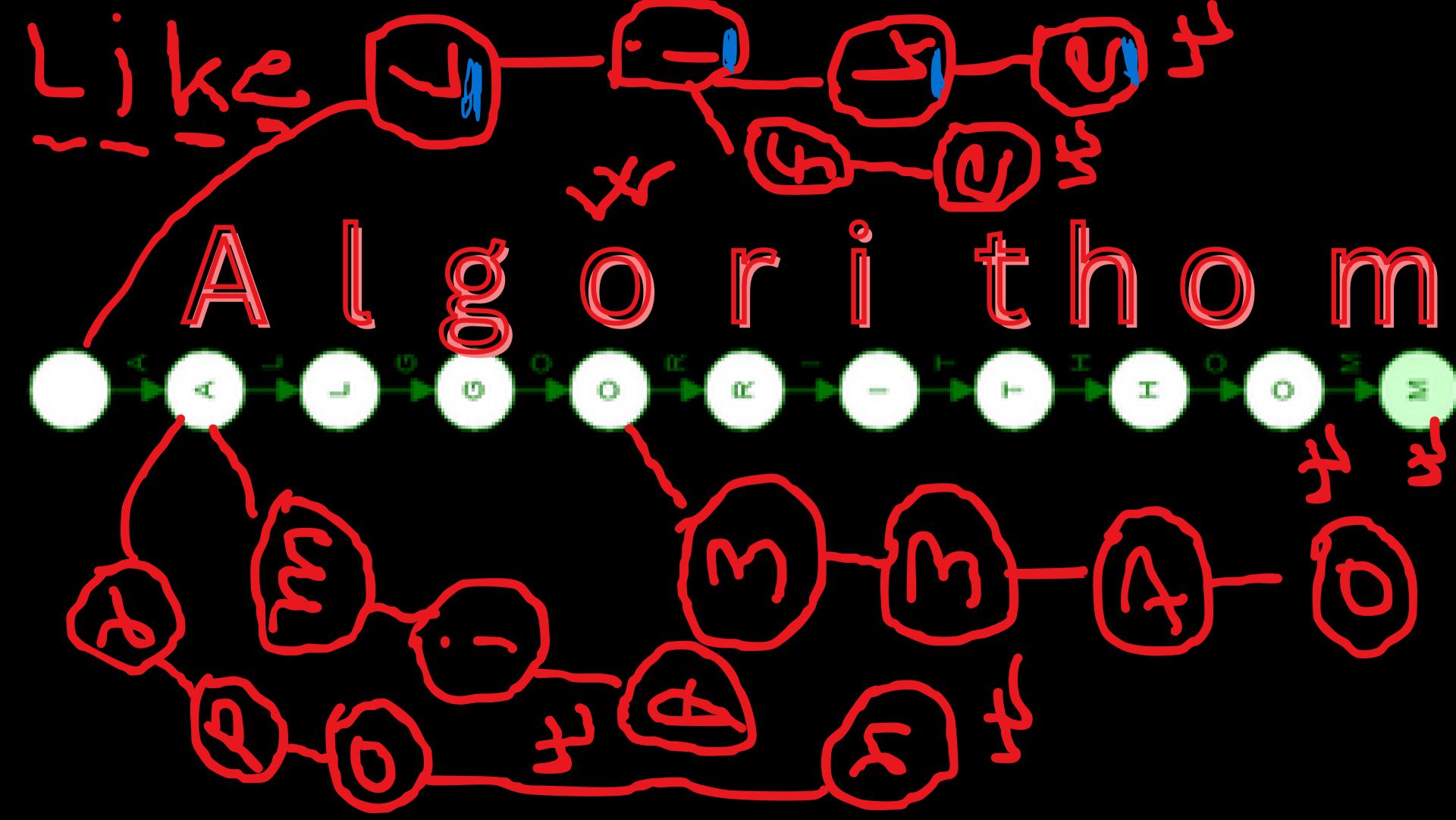












Lets try to delete

some variable from

nere.



In case of deletion we mainly not delete a string. we mainly delete end character of the string as false. And we mainly delete the char's which is not present as a prefix of any string.

