1 Background

Below we outline commonly used parameters. The notation makes use of exponential Elgamal

- 1. H(): cryptographic hash function
- 2. G: generator point
- 3. Alice: a user who at a later point becomes infected.
- 4. Bob: a healthy user who wants to perform set intersection with the uploaded data set.
- 5. p_i : Alices location data
- 6. b_k : Bobs location data
- 7. s_i : a set of servers holding encrypted trajectory data
- 8. y, y1, y2: ephemeral secrets

2 Server Setup

Each server s_i generates a private, public key pair r_i , G^{r_i} and server key $Q_{\text{servers}} = G^{\prod_i r_i}$ generated through a multiparty Diffie-Hellman Key Exchange protocol and publishes the public keys:

$$G^{r_i}, Q_{\text{servers}}$$

3 Background Mode and Upload

Alice initializes an ephemeral secret $x \in \mathbb{Z}_p$, and actively in the background collects her location data p_i and proceeds to hash with H() and encrypts the point with the server shared key Q_{servers} as:

$$Q^{xH(p_i)}$$

During the upload phase, Alice selects any number of servers \boldsymbol{s}_i to upload the data:

$$G^x,D=\{Q^{xH(p_i)},\ldots\}$$

The set intersection does not require interaction with Alice, thus she may go offline after the upload. To further safeguard Alice, she may dispose of the secret x after storing G^x, Q^x .

4 Query and Compare

We now describe the interactive protocol phases: $Phase_{source \to destination}$ between Bob and $s_i: i=2$ to perform set intersection. Let: $y, y1, y2 \in \mathbb{Z}_p$. Bob retrieves $[G^{x_j}, D_j] \forall j$ infected persons from s_i . Let $b_k: Bob$ s location data

Bob generates ephemeral secret y and calculates

$$Phase_{Bob \to s_1} = G^{xyH(b)} \tag{1}$$

 s_1 generates an ephemeral key y_1 :

$$Phase_{s_1 \to Bob} = [Phase_{Bob \to s_1}^{r_1 + y_1}, H(G^{r_2 y_1})]$$

$$= [G^{xyH(b)r_1 + y_1}, H(G^{r_2 y_1})]$$
(2)

Bob relays $Phase_{s_1 \to Bob}$ to s_2 . s_2 generates an ephemeral key y_2 :

$$Phase_{s_2 \to Bob} = [Phase_{s_1 \to Bob}^{r_2 + y_2}, H(G^{y_2})]$$

$$= [G^{(xyH(b)r_1 + y_1)r_2 + y_2}, H(G^{y_2})]$$
(3)

Bob calculates:

$$Result_{Bob} = Phase_{s_2 \to Bob} - D^{y}$$

$$= G^{(xyH(b)r_1 + y_1)r_2 + y_2} - G^{xH(p)r_1r_2y}$$

$$= G^{xyH(b)r_1r_2} + G^{y_1r_2} + G^{y_2} - G^{xH(p)r_1r_2y}$$

$$= G^{y_1r_2} + G^{y_2}, H(b) \iff H(p)$$
(4)

Bob can now check the results of the set intersection against $s_1||s_2|$

$$Result_{s_1 \to Bob} = H(Result_{Bob} - G^{r_2 y_1})$$
$$= H(G^{y_2})$$

or,

$$Result_{s_2 \to Bob} = H(Result_{Bob} - G^{y_2})$$
$$= H(G^{r_2 y_1})$$

The returned result will equal the hash of (2) or (3), $H(b) \iff H(p)$

5 Analysis

The scheme preserves privacy of trajectory data for any permutation of colluding servers s_i and users u_k as long as 1 server remains honest.

//TODO: communication complexity discussion and batching

6 Data Bond

We can further harden collusion resistance by introducing economic incentives. Every Server that participates in the network places a bond in a smart-contract escrow and signs it with its private key r_i using ECDSA.

If s_i leaks its private key: r_i , the entity which obtains the key may claim the funds by signing a destination address with r_i , thus unlocking the funds in the smart contract to an address controlled by the user. More so, given a high enough economic incentive, other servers will prefer claiming the data bond over collusion.

//TODO: present Ethereum smart-contract to accomplish this

7 Source Code

Github:Protocol-POC