

Lecture 10

Maximum likelihood
Botany 563 — Spring 2022

- **Previous class check-up:**
 - We studied the different models of evolution
- **Learning Objectives:** At the end of today's session, you will be able to
 - Explain how the likelihood of a tree is computed
 - Explain the steps in maximum likelihood phylogenetic inference
- **Pre-class work**
 - Read HAL 1.2 and canvas quiz

Phylogenetic inference

Step 1: Choose the criterion to use:
distances, parsimony, likelihood

Step 2: Search the space of trees
until you find the optimum

Phylogenetic inference

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~~distances, parsimony~~, likelihood

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until you find the optimum



**You know how to
calculate the likelihood
for a given tree**

Maximum likelihood

1. Choose a substitution model

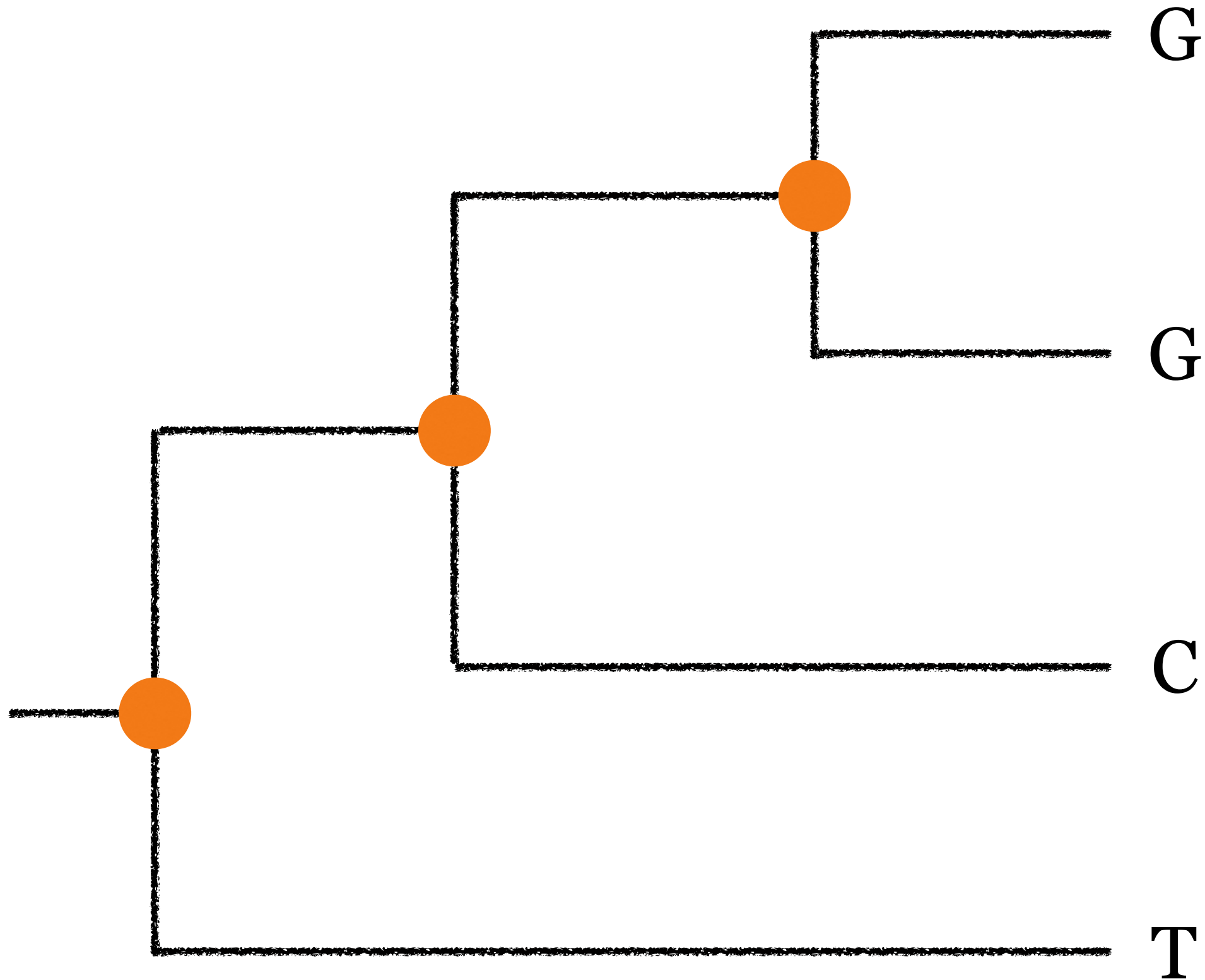
$$\mathbf{P}(t) = \begin{array}{c|cccc} & A & C & G & T \\ \hline A & & & & \\ C & & & & \\ G & & & & \\ T & & & & \end{array} = e^{\mathbf{Q}\mu t}$$

2. For a given tree, calculate the likelihood given the data and the substitution model

$$\mathcal{L}_Q(\text{Tree} \mid \begin{array}{l} \text{AAGTCTAG} \\ \text{AAGTCTAG} \\ \text{AACTCTAG} \\ \text{AATTCTAG} \end{array})$$

3. Search the space of trees using the tree moves (NNI, SPR, TBR) until you find the maximum likelihood tree

Calculate the likelihood for this tree

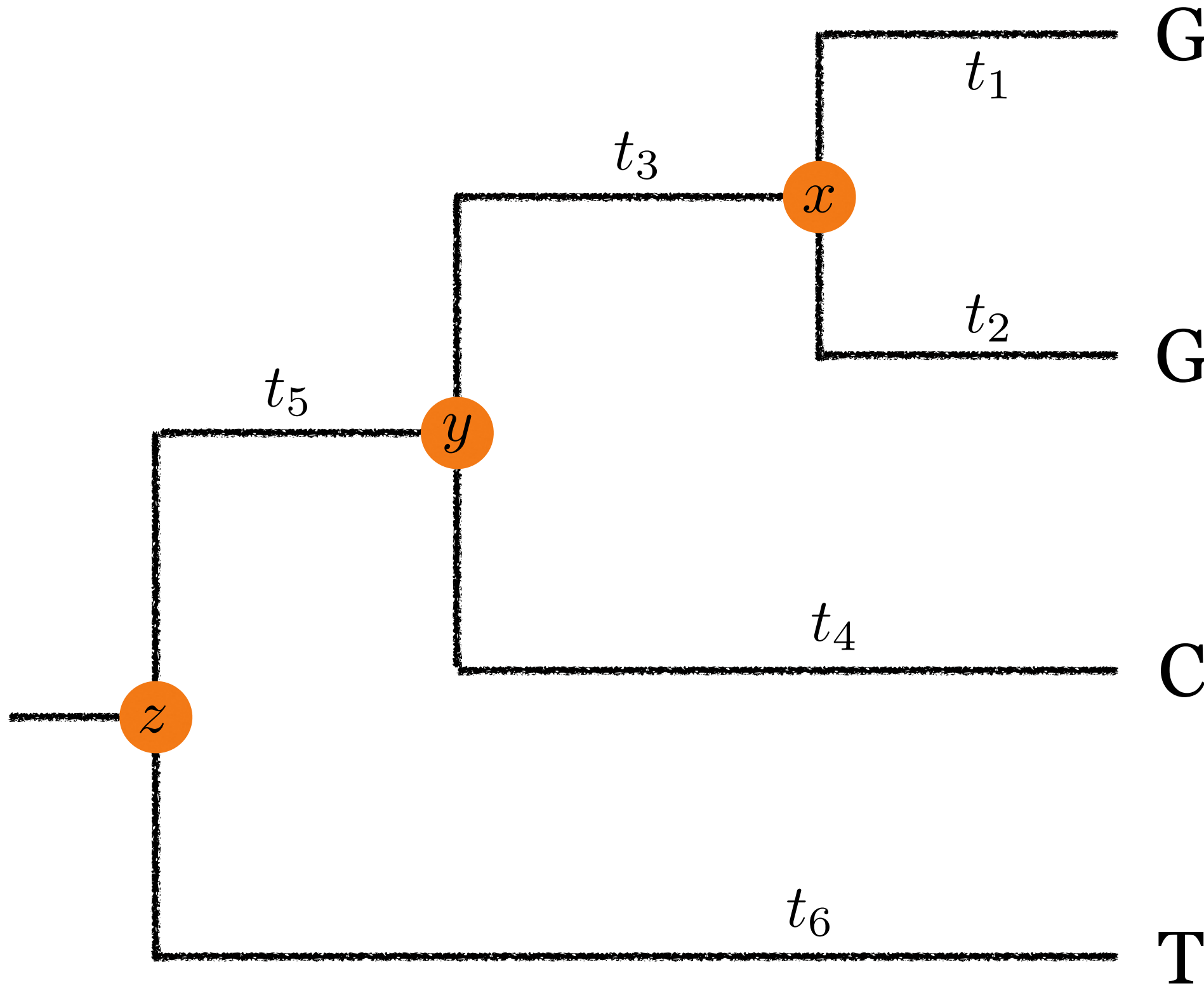


Assumption 1: The mutation process is the same at every branch of the tree

Assumption 2: We assume sites evolve independently

Assumption 3: All sites evolve the same

Calculate the likelihood for this tree



Depends on parameters:

Q

You choose which form (each model has its own parameters)

$$\mathbf{t} = (t_1, \dots, t_6)$$

Branch lengths

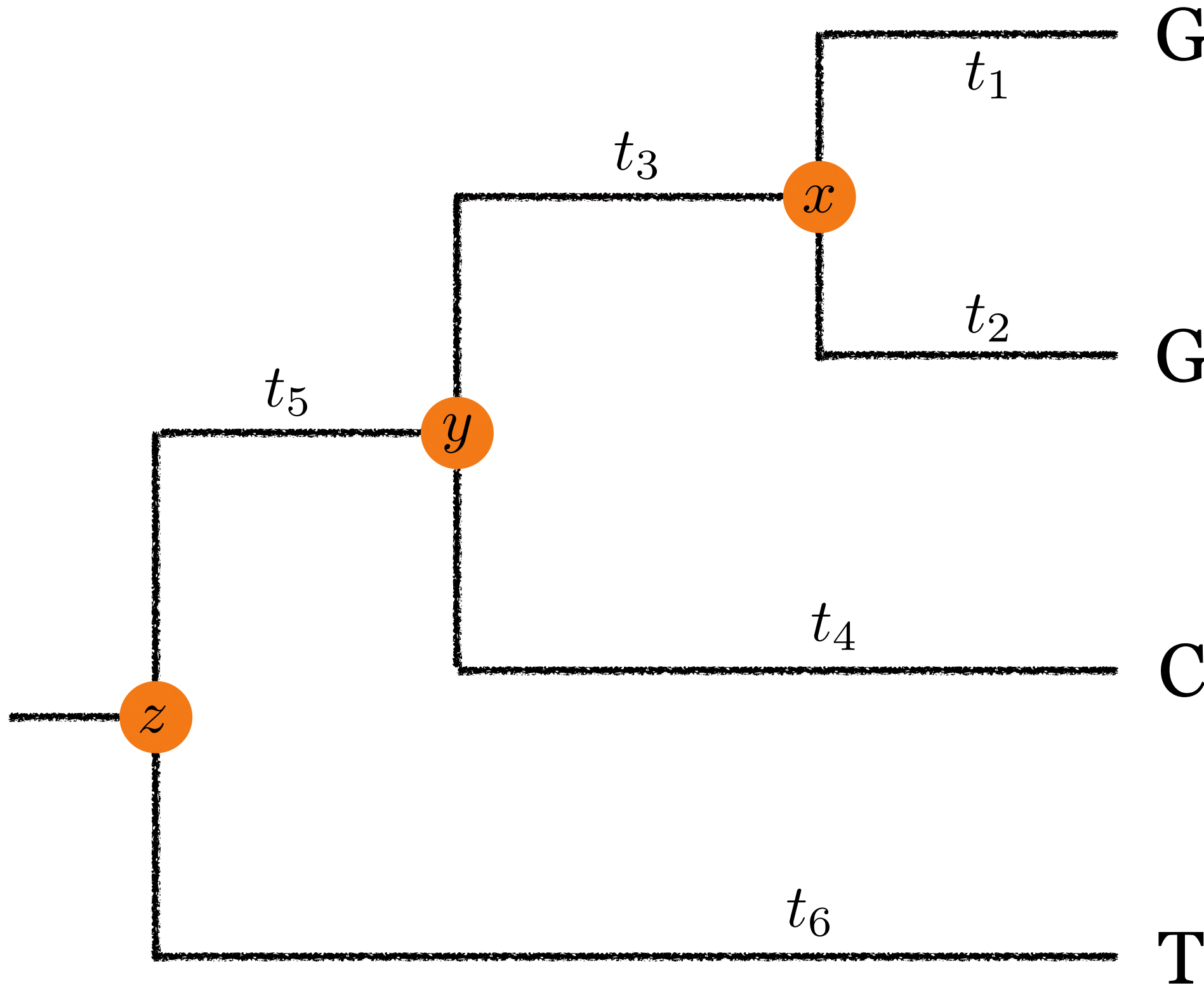
x, y, z Ancestral states

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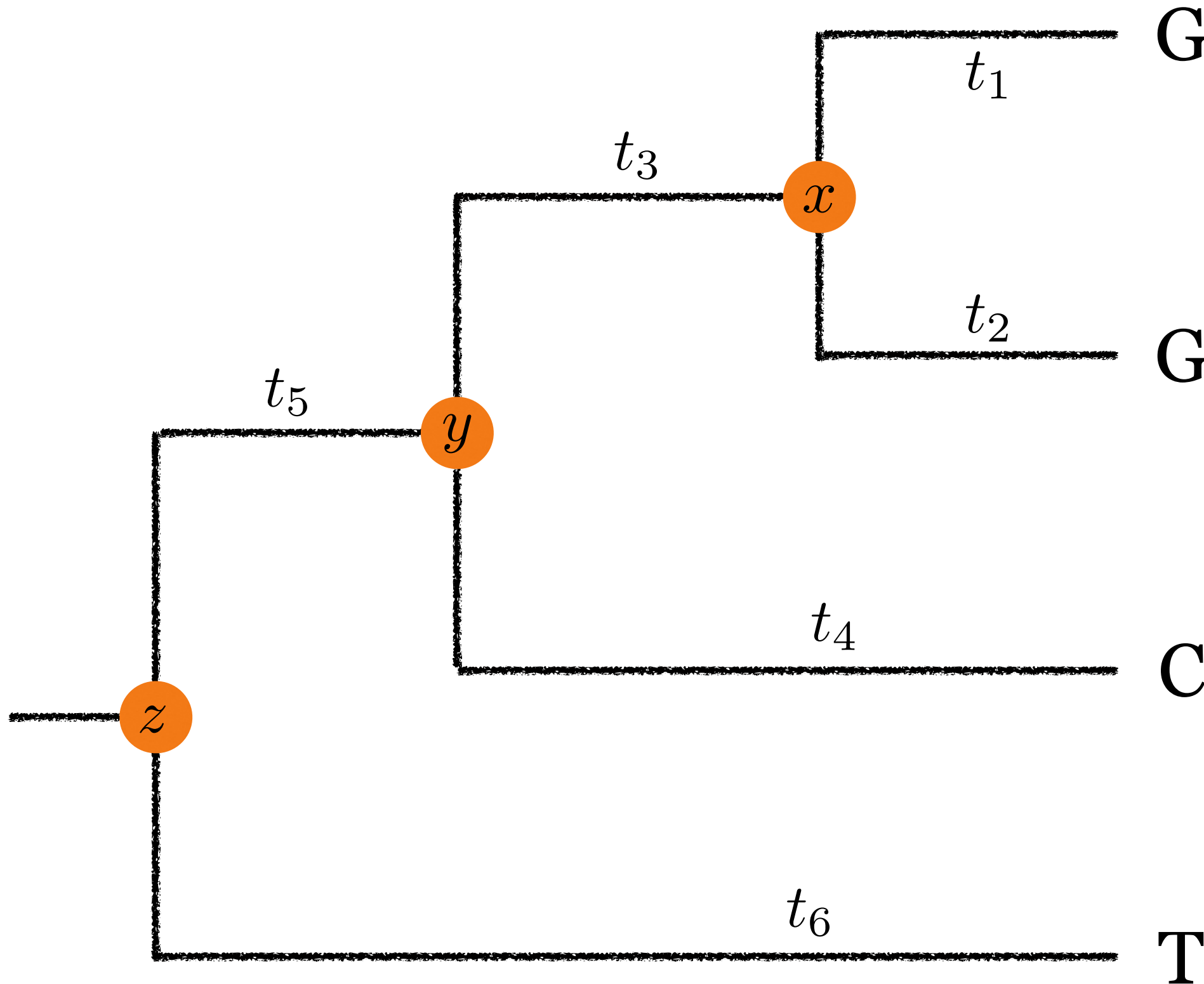
$$\mathcal{L}(T, Q, \mathbf{t}, x, y, z)$$

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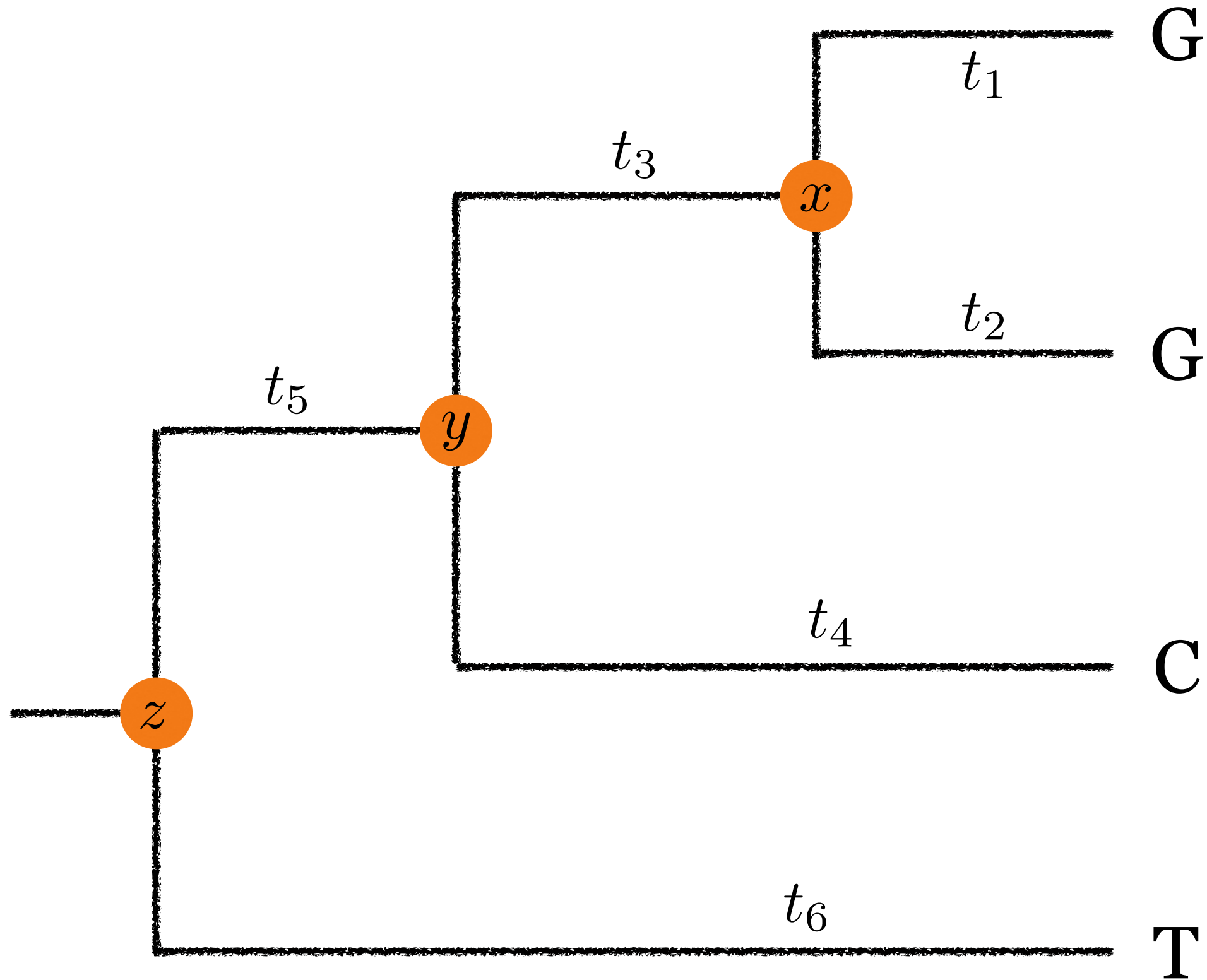
$$C = P(GGCT|T, Q, \mathbf{t}, x, y, z)$$

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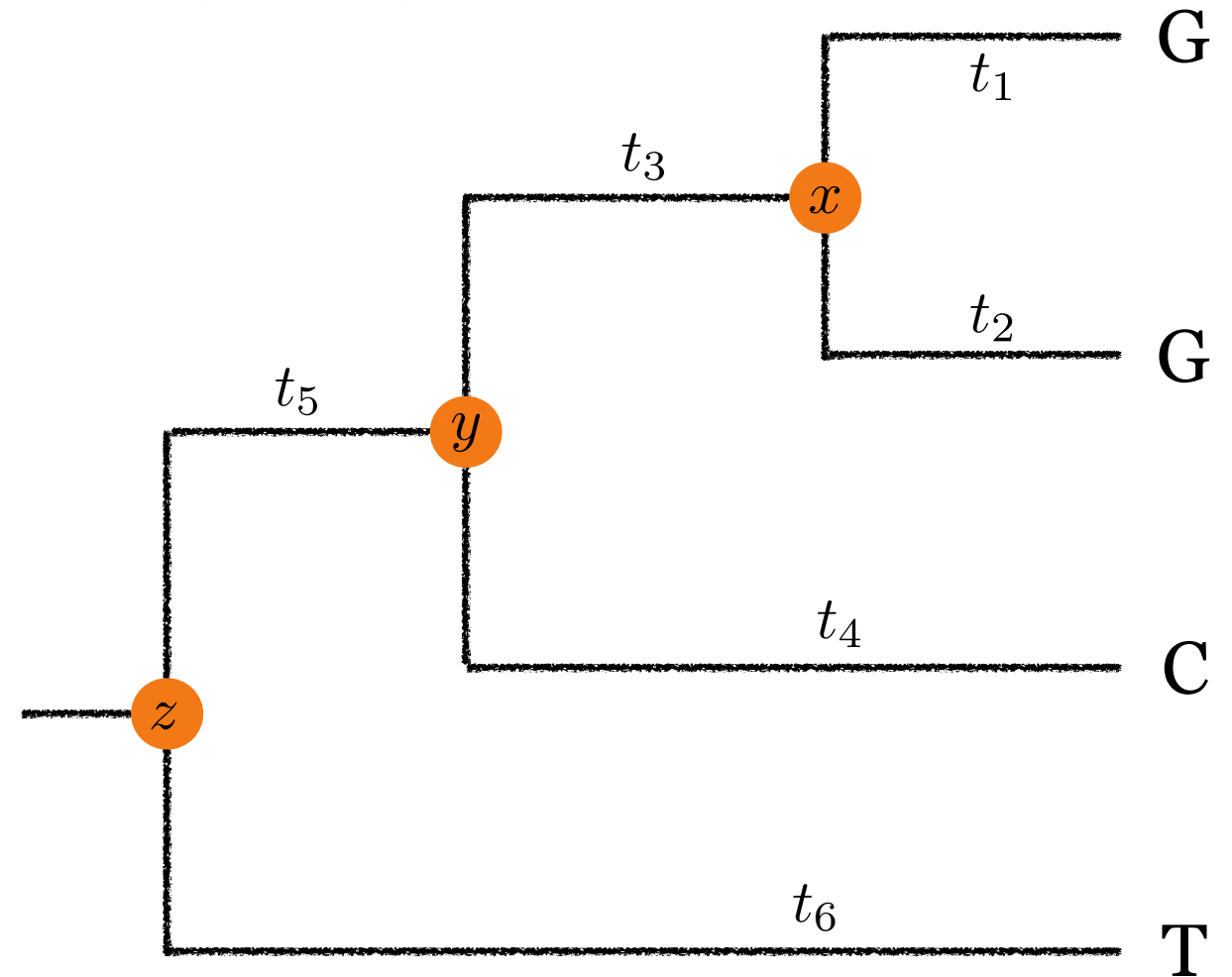


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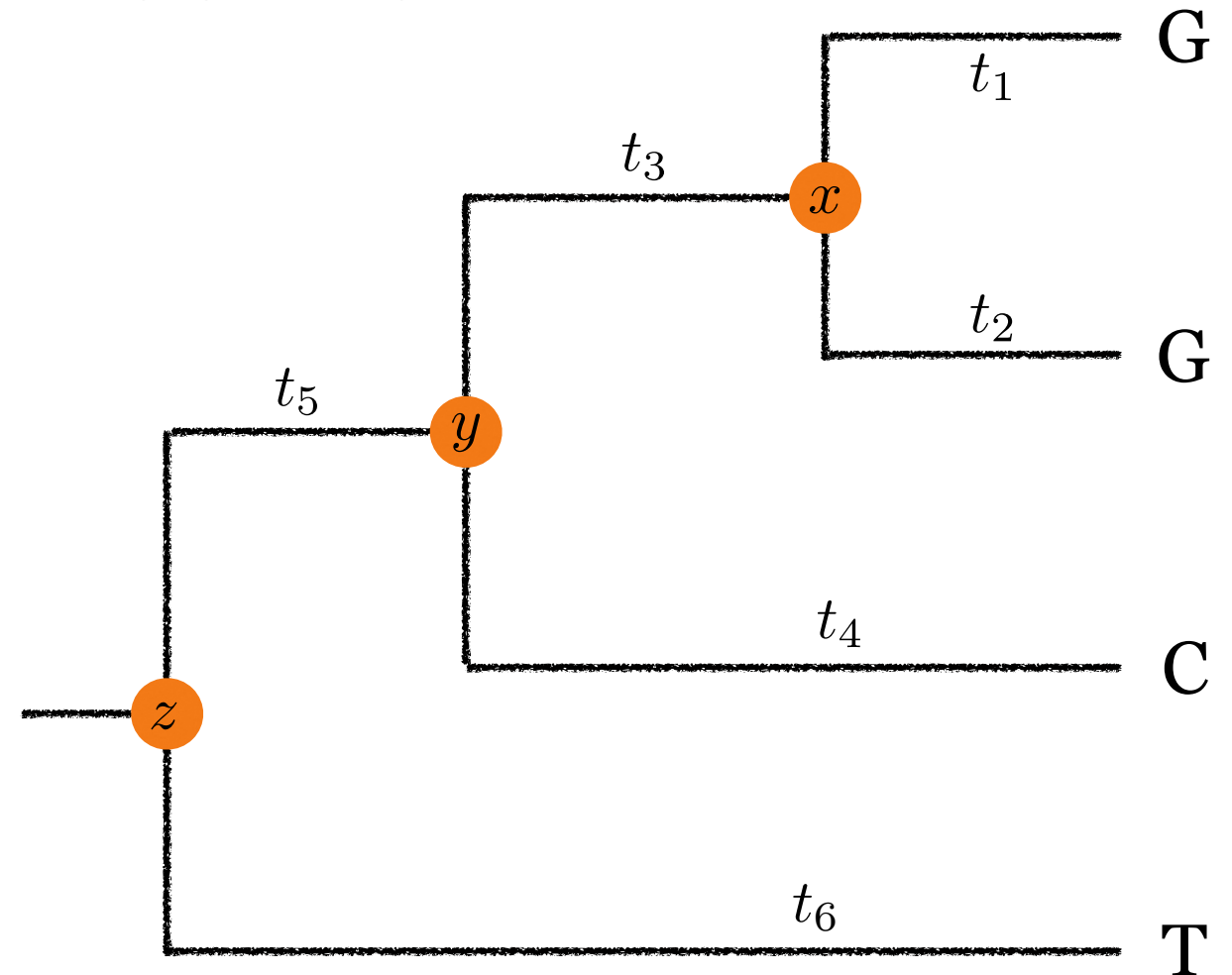
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Calculate the likelihood for this tree

$$\mathbf{P}(t) = e^{\mathbf{Q}\mu t}$$

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$$L = \sum_z \sum_y \sum_x \pi(z) P_{t_6}(z, T) P_{t_5}(z, y) P_{t_4}(y, C) P_{t_3}(y, x) P_{t_2}(x, G) P_{t_1}(x, G)$$

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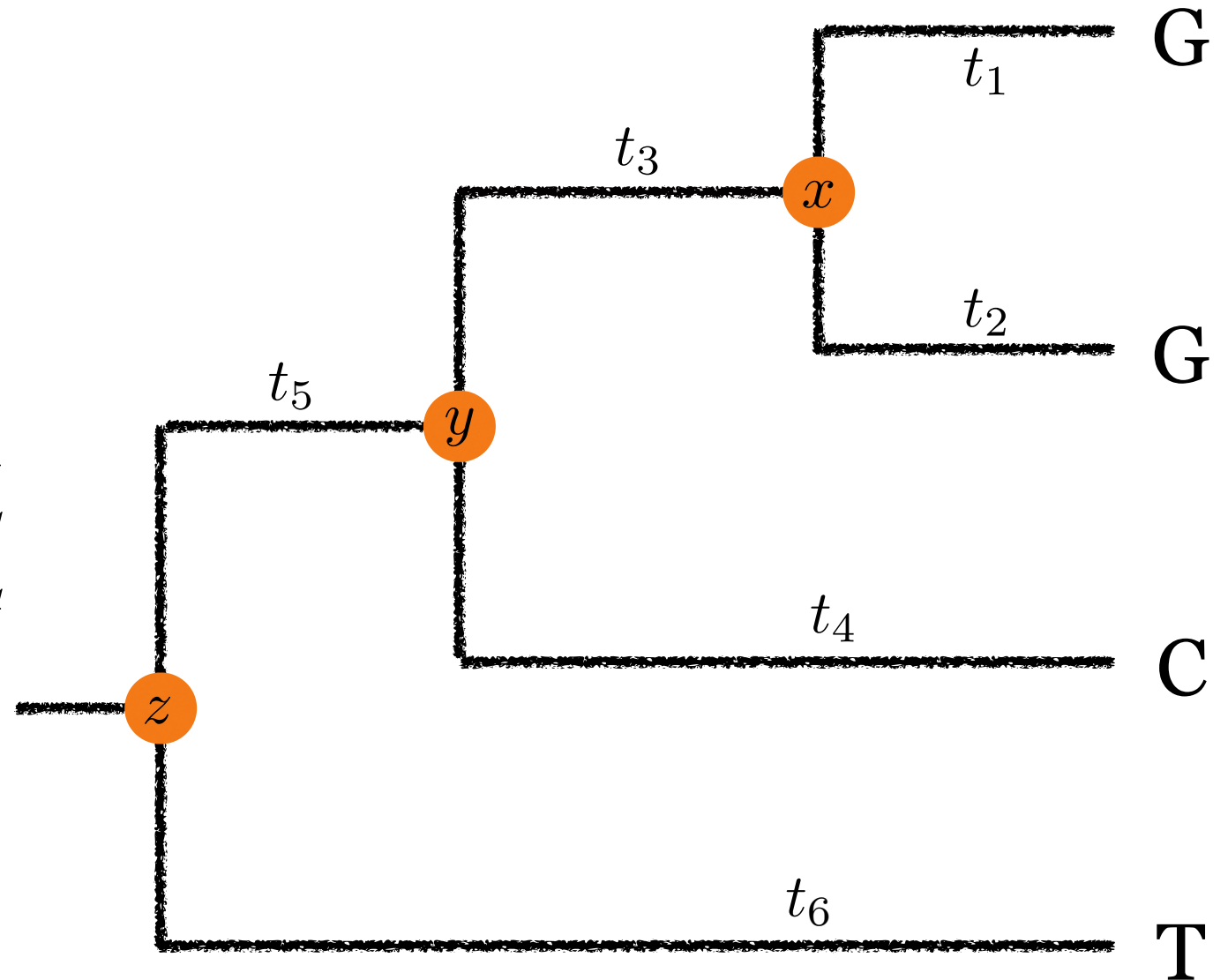
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Where do the assumptions play a role?

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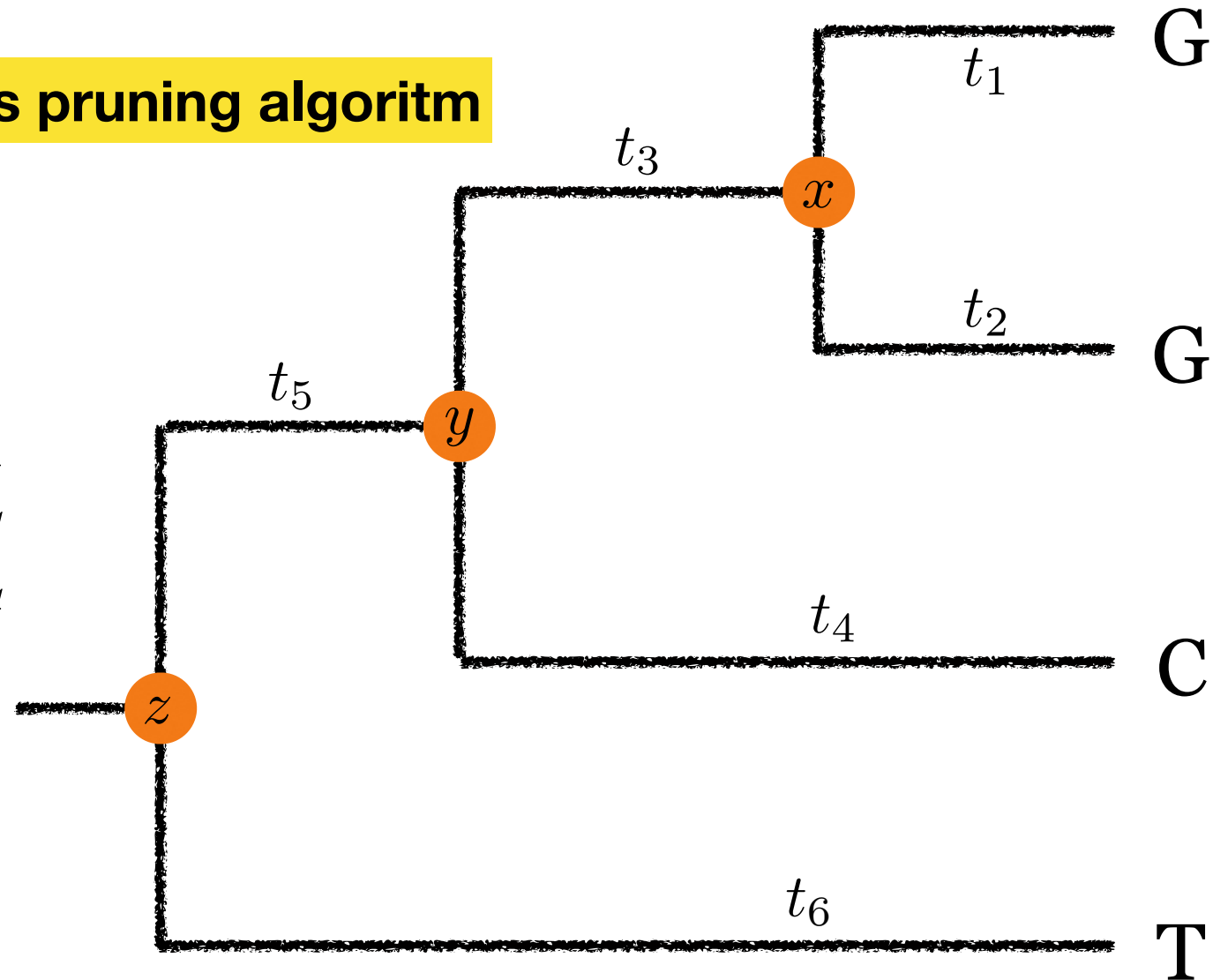
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Felsenstein's pruning algorithm

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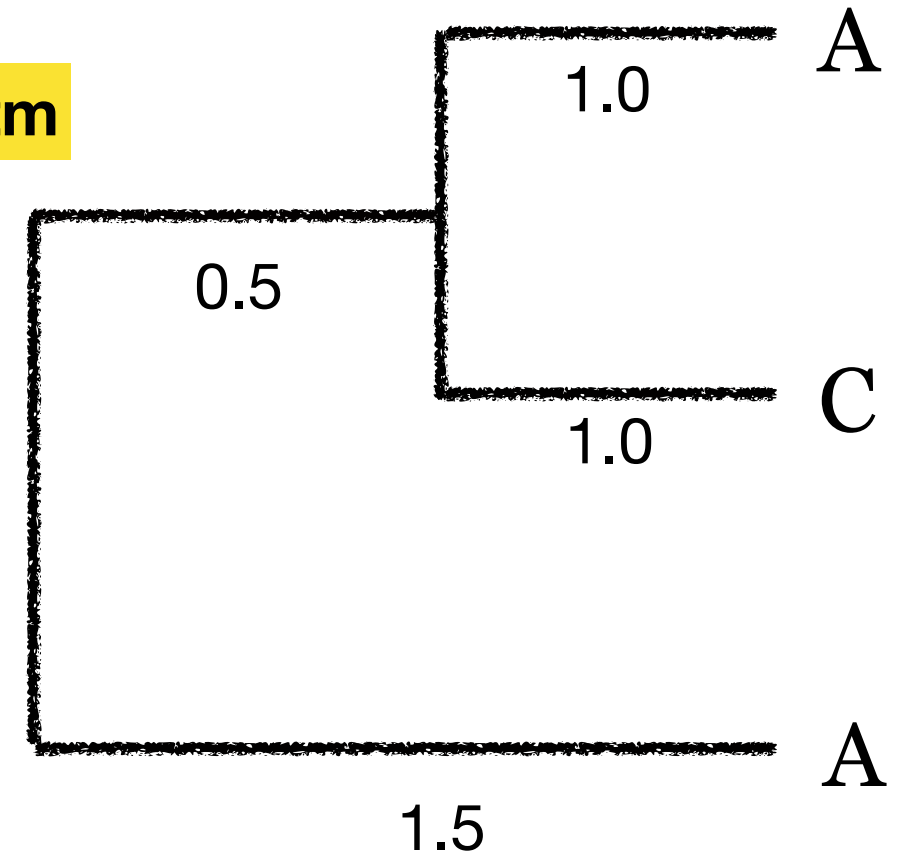
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Full example in video on canvas

Maximum likelihood

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➡ At each proposed tree, we maximize Q and t

Need to optimize

~~x, y, z~~ Ancestral states
Average across them

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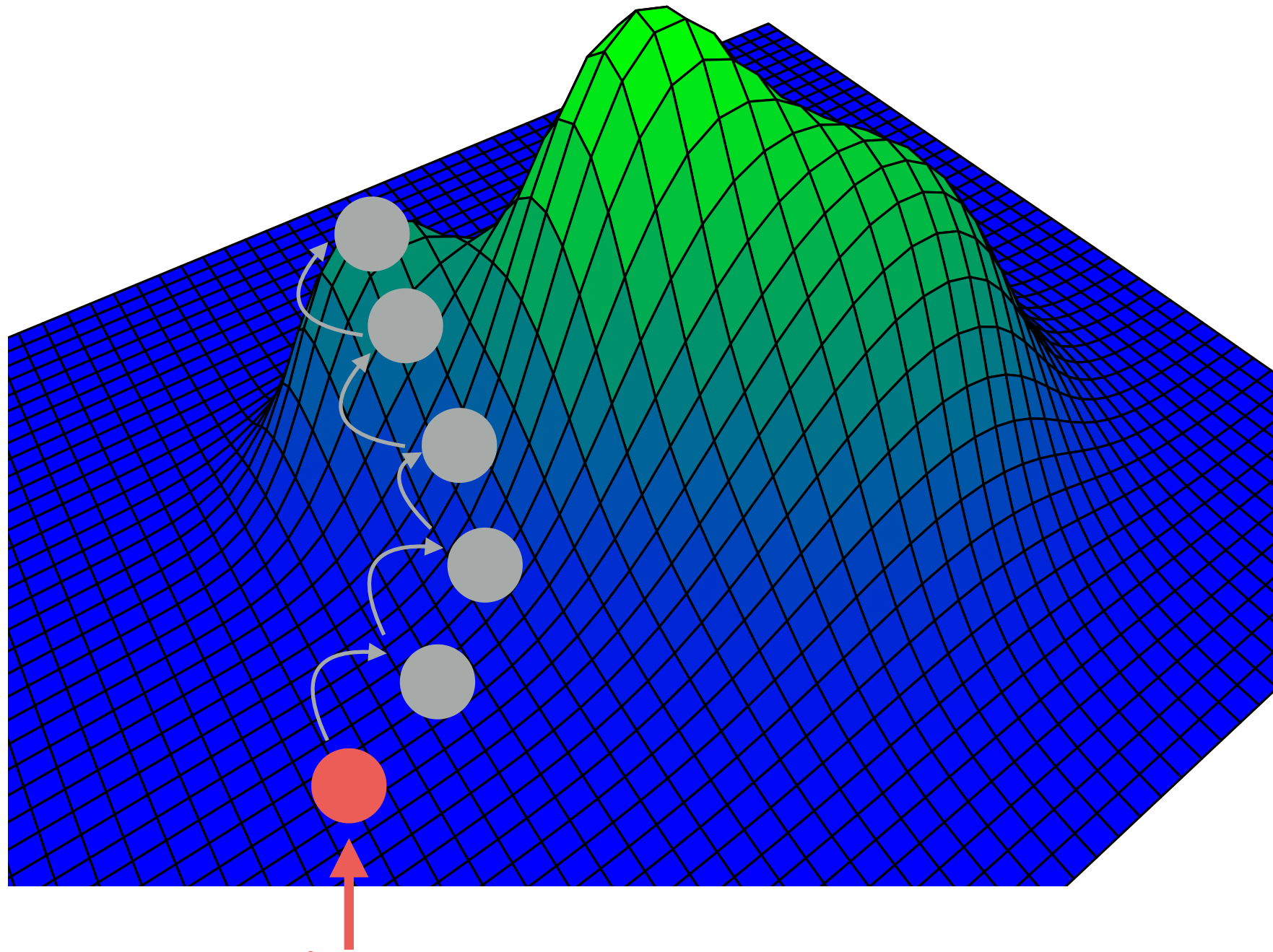
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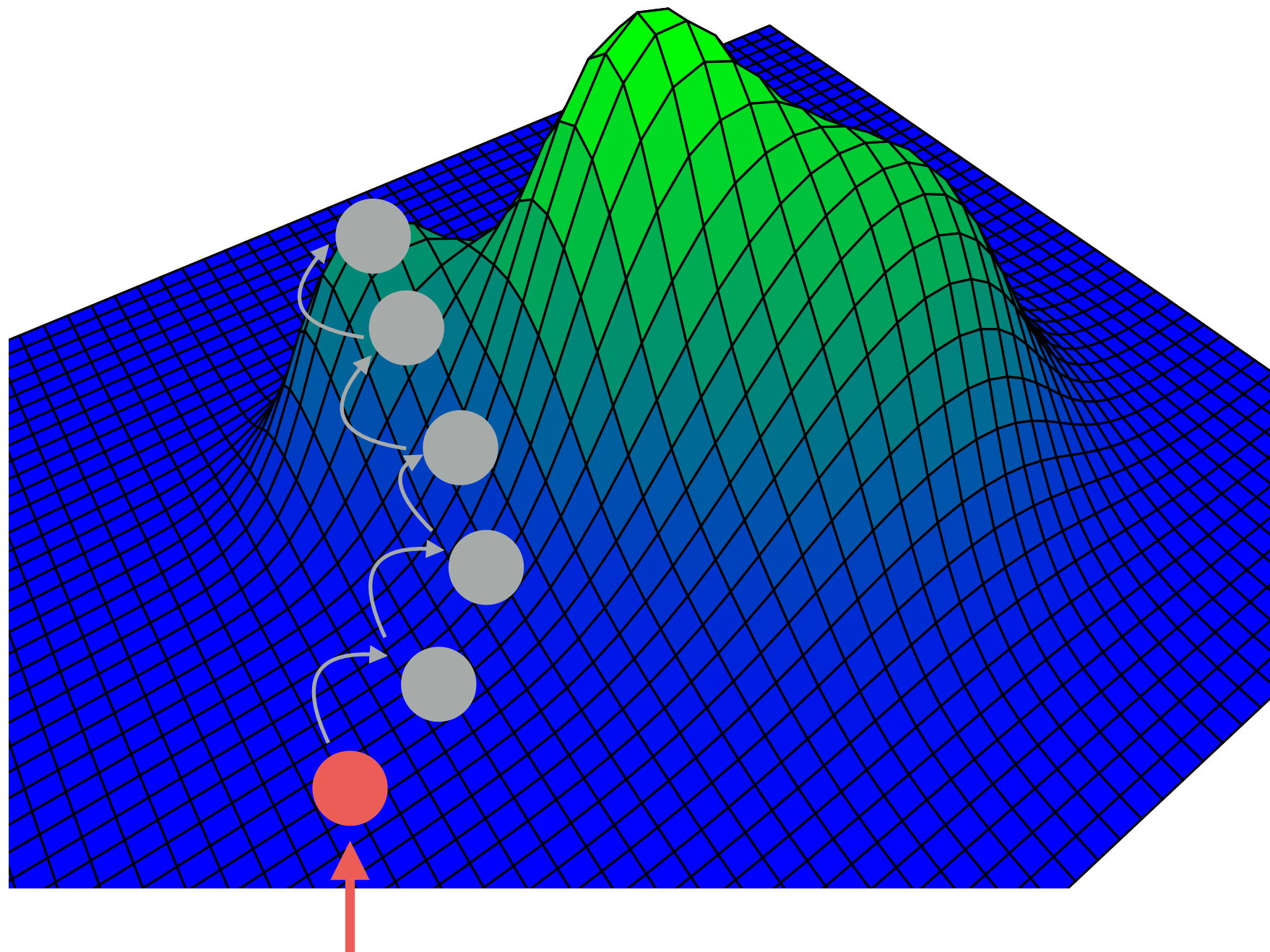
Traverse tree space: finding the MLE



Starting tree

Nearest Neighbor Interchange (NNI)
Subtree Pruning and Regrafting (SPR)
Tree Bisection and Reconnection (TBR)

Traverse tree space: finding the MLE

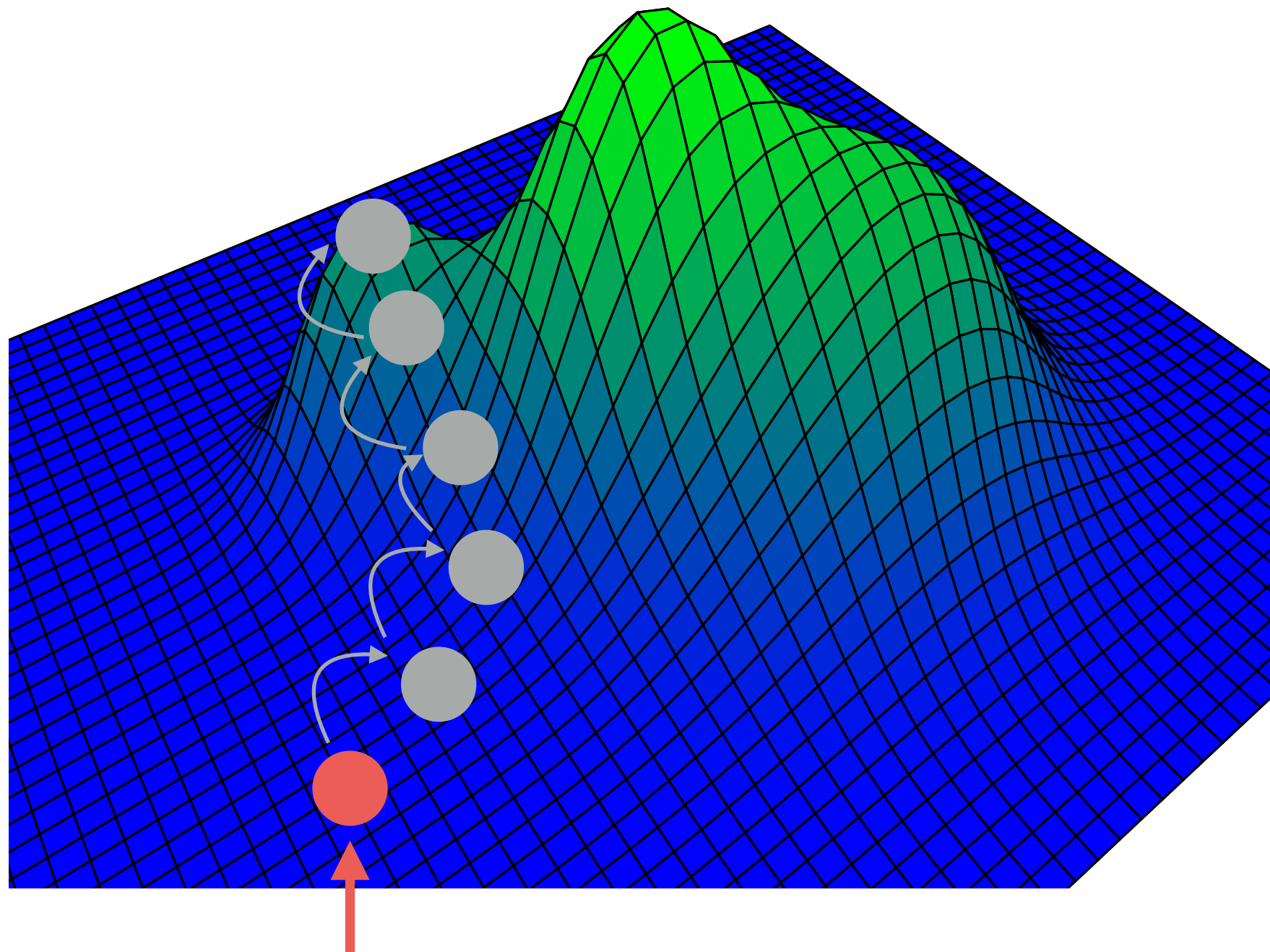


Starting tree

Four things affecting performance:

- ▶ Starting tree
- ▶ Model chosen
- ▶ Data
- ▶ Convergence

Traverse tree space: finding the MLE

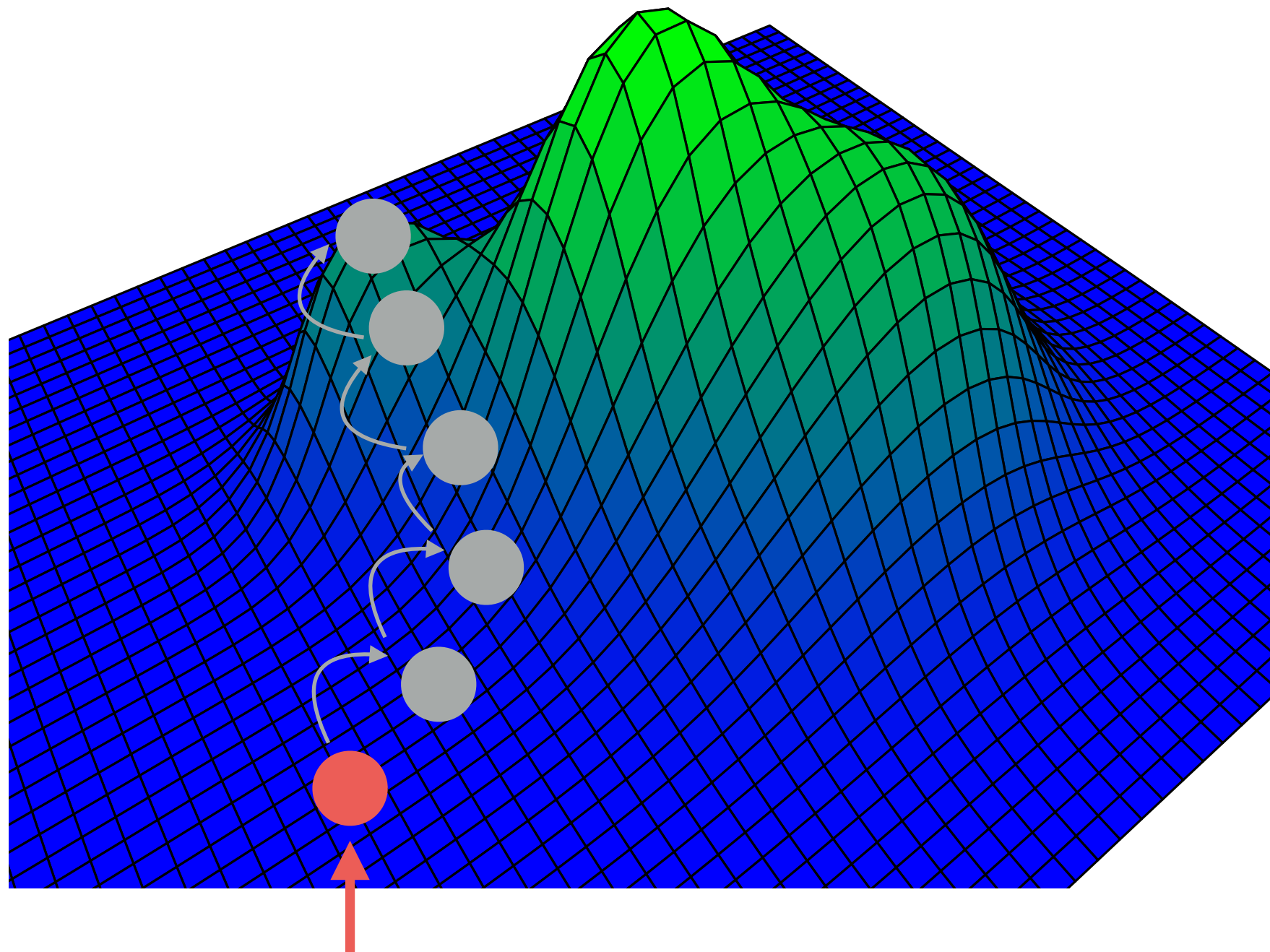


Starting tree

Four things affecting performance:

- ▶ Starting tree
 - ▶ Affects optimization
 - ▶ Get stuck on poor likelihood region
 - ▶ Bad starting tree?
 - ▶ Best case: slows down
 - ▶ Worst case: suboptimal tree
- ▶ Model chosen
- ▶ Data
- ▶ Convergence

Traverse tree space: finding the MLE

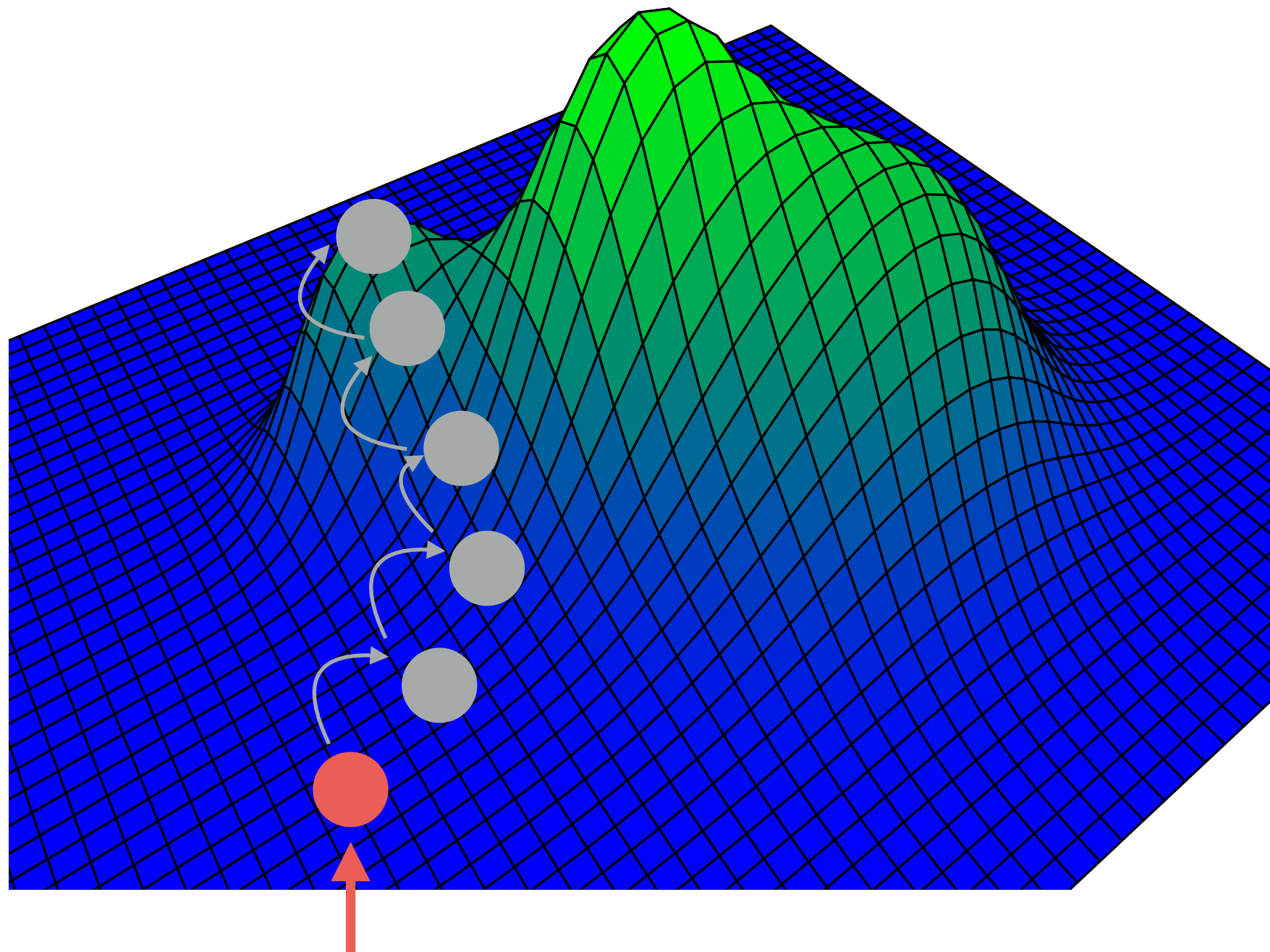


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 - ▶ Affects shape of the surface we optimize
 - ▶ You might be optimizing the wrong function
 - ▶ Identifiability
- ▶ Data
- ▶ Convergence

Traverse tree space: finding the MLE



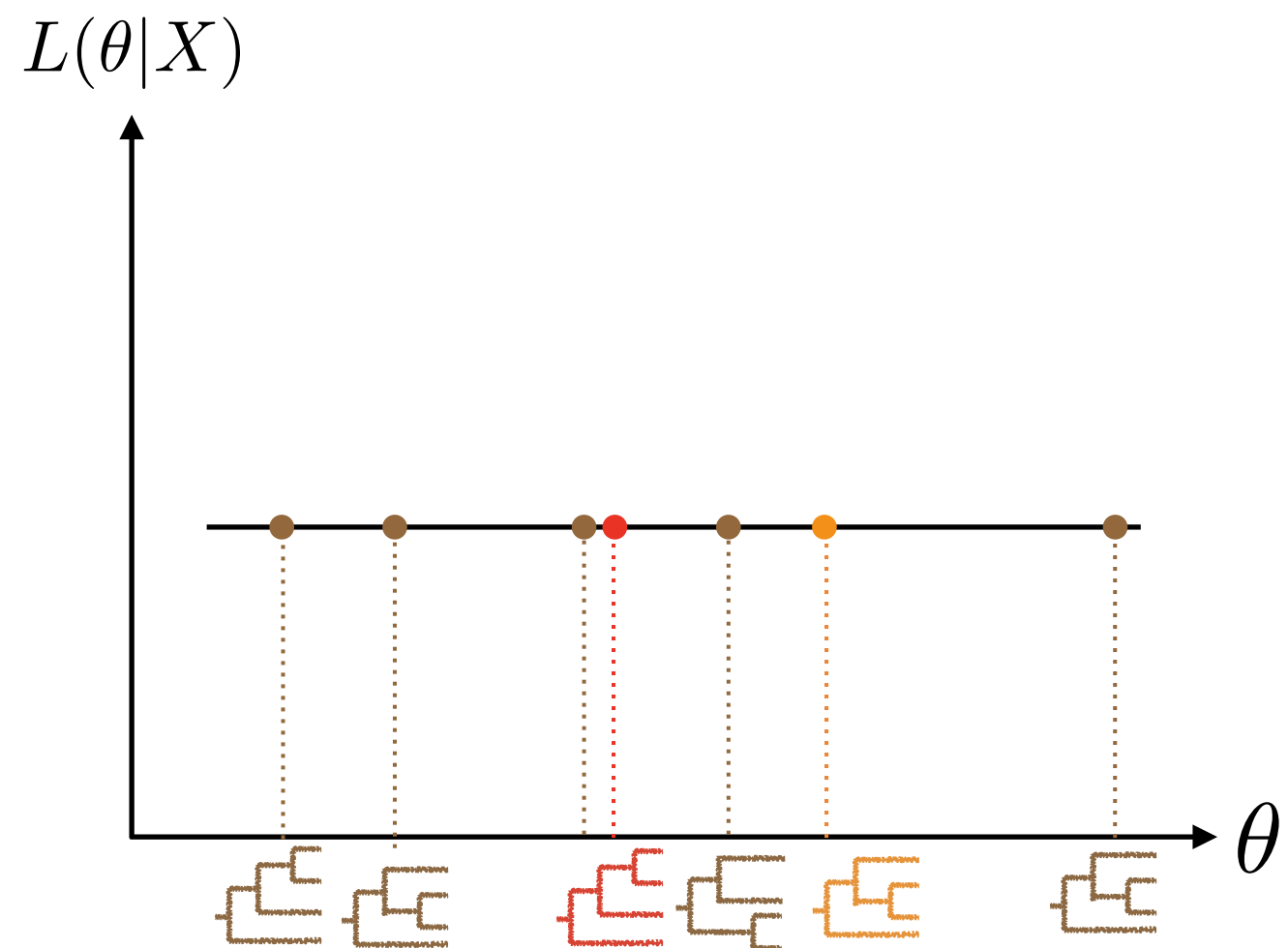
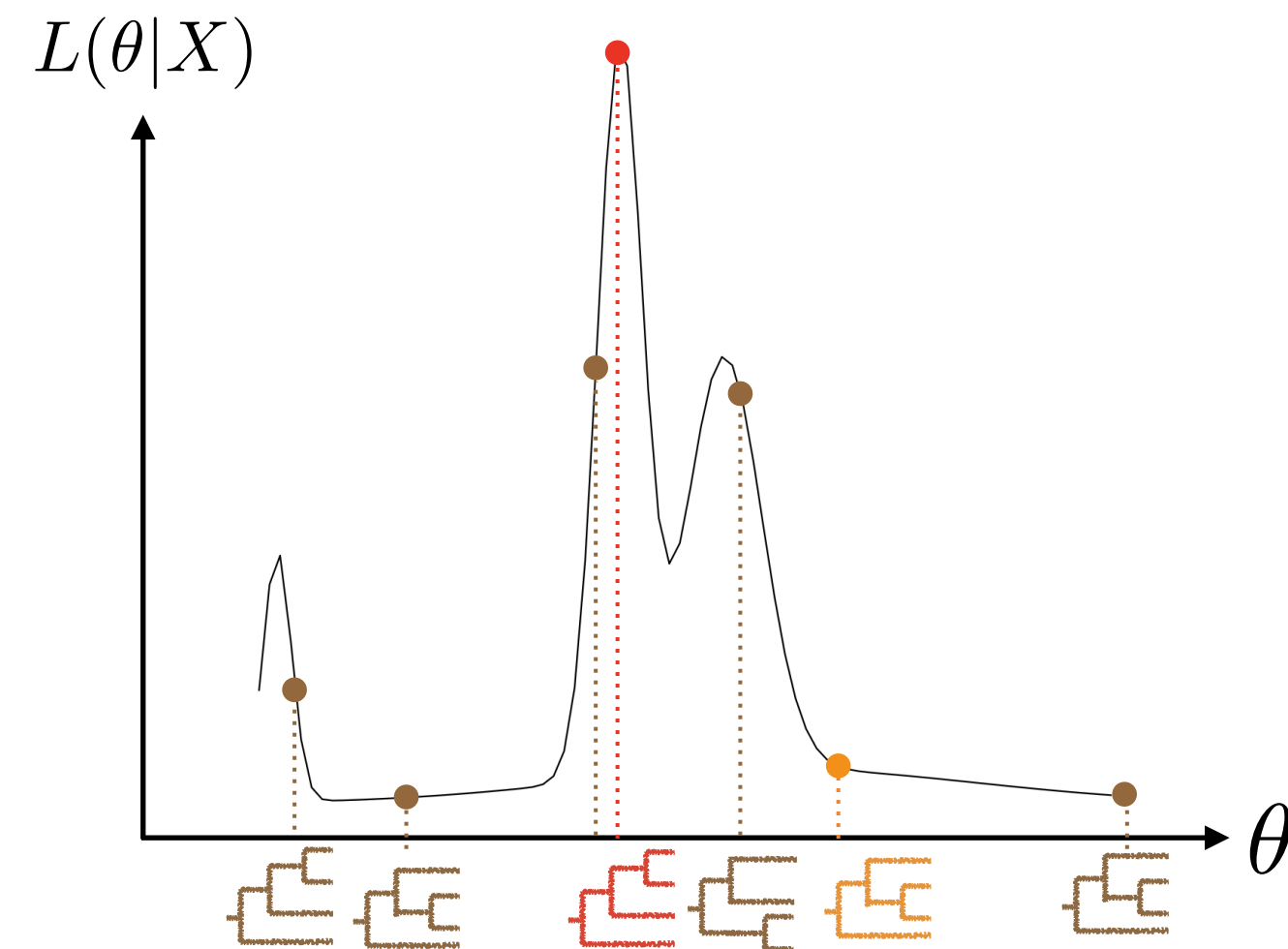
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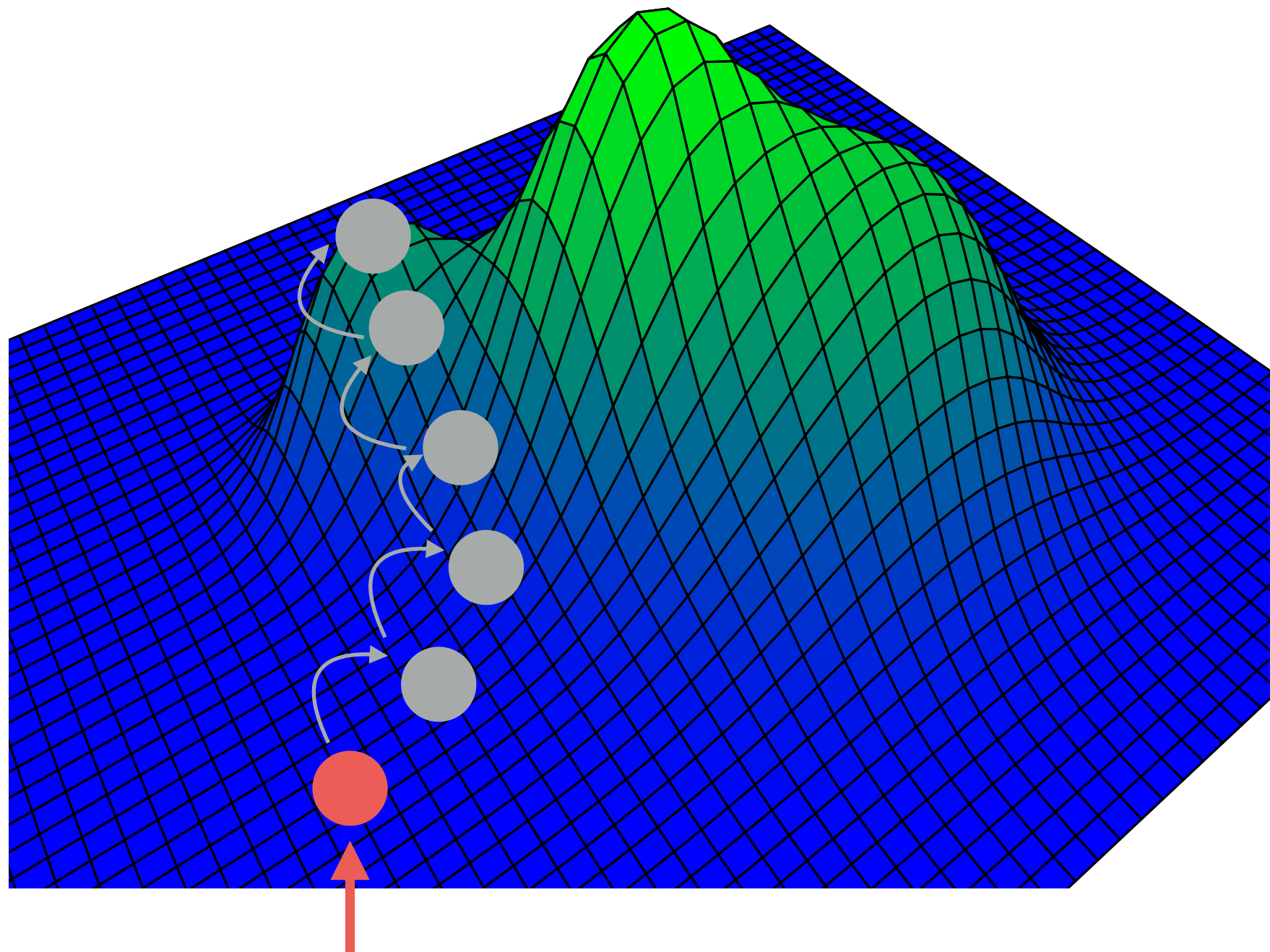
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 - ▶ Affects shape of the surface we optimize
 - ▶ You might be optimizing the wrong function
 - ▶ **Identifiability**
- ▶ Data
- ▶ Convergence

HAL 1.2 "Rough likelihood surface: when analyzing datasets with comparatively few sites and a large number of taxa. The key challenge with such datasets is that 100 distinct ML searches are likely to yield 100 topologically substantially different, but statistically indistinguishable trees."

Identifiability



Traverse tree space: finding the MLE

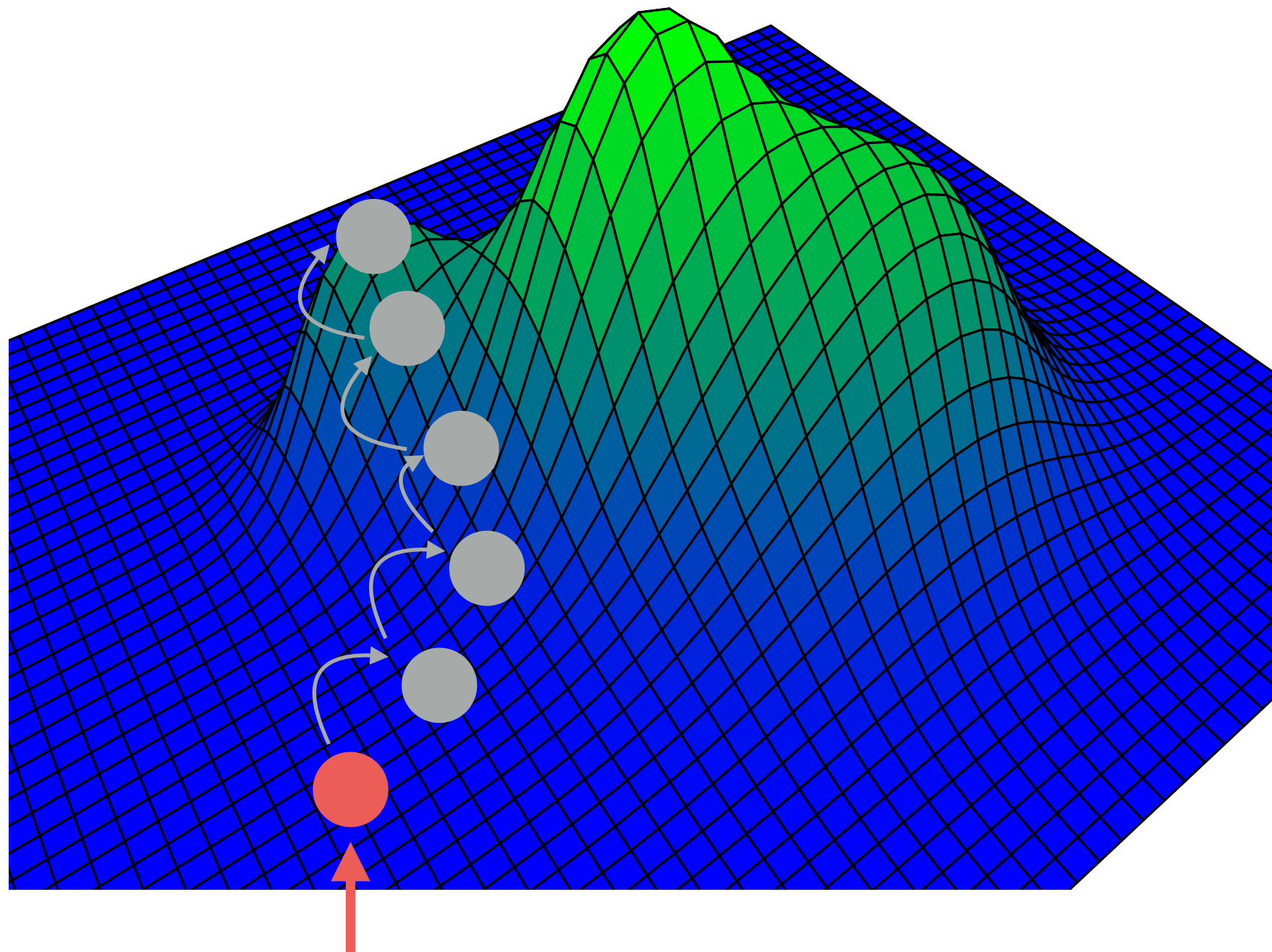


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 - ▶ Affects shape of the surface we optimize
 - ▶ You might be optimizing the wrong function
 - ▶ Identifiability
- ▶ Data
 - ▶ Lack of signal (sample size or poorly chosen region)
 - ▶ Difference between data and information
 - ▶ Identifiability
- ▶ Convergence

Traverse tree space: finding the MLE



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Four things affecting performance:

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 - ▶ Difference between data and information
 - ▶ Identifiability
- ▶ Convergence
 - ▶ When do you stop the traversal of tree space?
 - ▶ Affects optimization

Statistical Consistency

- Maximum likelihood (and Bayesian), neighbor joining, ME OLS are all statistically consistent methods
- UPGMA and maximum parsimony are not statistically consistent methods

For next class:

- We will go over IQ-Tree and RAxML
- Each student is assigned to one software and has to read two papers for that software (software papers are short: two papers are fewer than 9 pages combined)
- Focus on the 4 things affecting performance: starting tree, model chosen, data, convergence
- We will have a class discussion followed by installing and using the software