
Software Requirements Specification

for

Game Zone

Version 1.0 approved

Prepared by:

Thakkar Amit (201901038)

Makwana Jigar (201901428)

Prajapati Parth (201901429)

Gohil Arpit (201901471)

DAICT

21/09/2021

Table of Contents

| | |
|--|-----------|
| Table of Contents | ii |
| Revision History | ii |
| 1. Introduction..... | 1 |
| 1.1 Purpose | 1 |
| 1.2 Document Conventions..... | 1 |
| 1.3 Intended Audience and Reading Suggestions..... | 1 |
| 1.4 Product Scope | 1 |
| 1.5 References..... | 1 |

Revision History

| Name | Date | Reason For Changes | Version |
|------|------|--------------------|---------|
| | | | |
| | | | |

1. Introduction

1.1 Purpose

- The Purpose of this document to build a system that manage players details those who played games in GAME ZONE and also to manage their payments how much they paid ,How much they won etc.
- Database store player data, game states, information on performance, and maintain the environments that developer teams have put so much effort into.
- This Game zone software svstem helps the owner of game-zone to manage the details of plavers and games and related data by maximizing the efficiency and profit such that whole system will automatically perform all tasks.

1.2 Document Conventions

- Document contains Arial 13 fonts.

1.3 Intended Audience and Reading Suggestions

- The document is intended for all the customers and the developers (Designers. Tester. Maintainers). The audience going to play game online is assumed to have basic knowledge of accessing a website, surfing and knowing about it controls.
- Please prefer a rule book before playing a game.

1.4 Product Scope

- Using this application one can start his own game zone and also develop online gaming platform. You can also organize gaming tournaments.

1.5 References

- <https://www.slideshare.net/Axphey/the-complete-srs-documentation-of-our-developed-game>
- <https://www.slideshare.net/SumanSaurabh9/srs-for-student-database-management-system>