
Software Requirements Specification

for

Game Zone

Version 1.0 approved

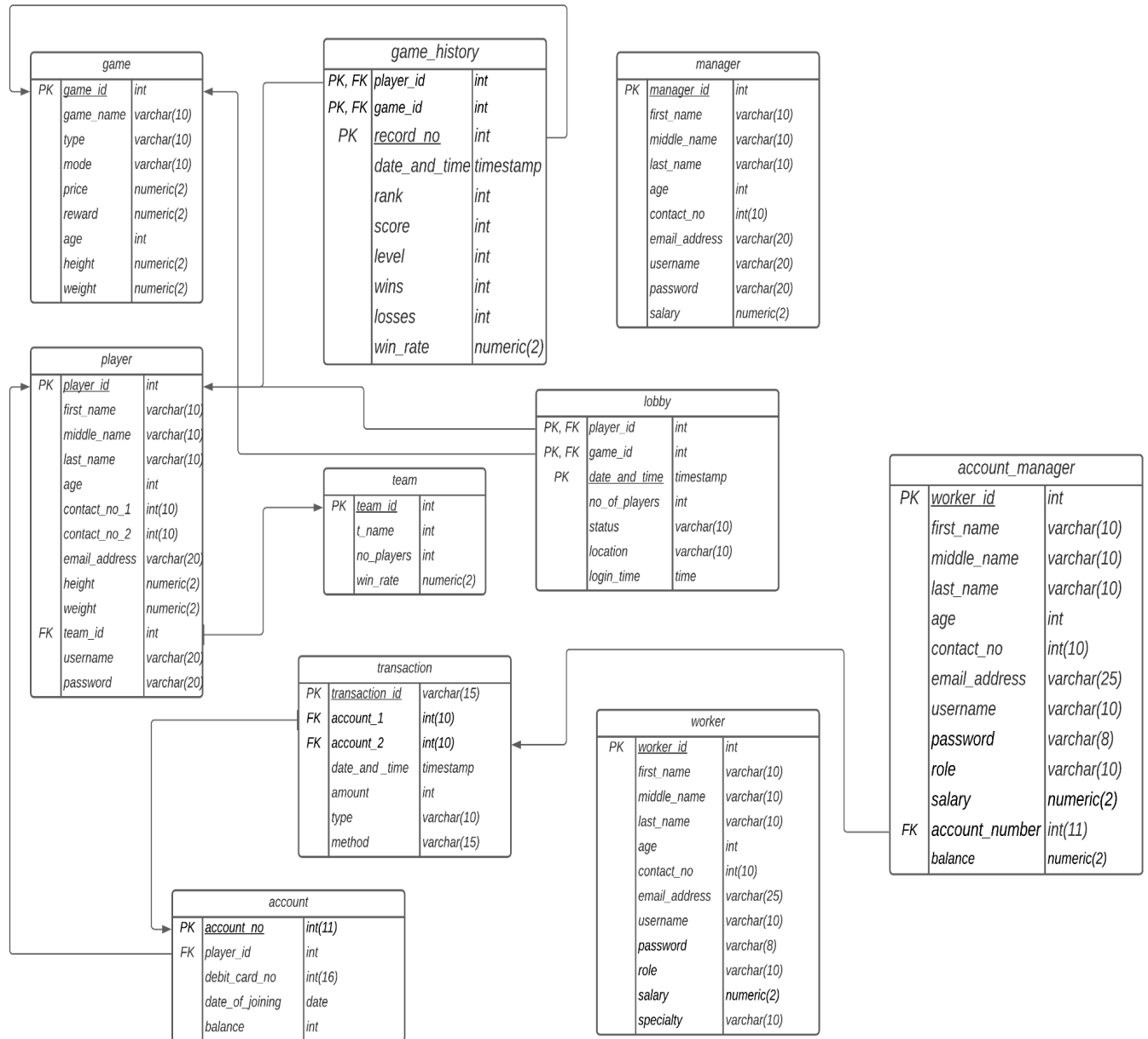
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Relational Model:



DDL Scripts:

```
CREATE TABLE "game" (  
    "game_id" int,  
    "game_name" varchar(10),  
    "type" varchar(10),  
    "mode" varchar(10),  
    "price" numeric(2),  
    "reward" numeric(2),  
    "age" int,  
    "height" numeric(2),  
    "weight" numeric(2),  
    PRIMARY KEY ("game_id")  
);
```

```
CREATE TABLE "team" (  
    "team_id" int,  
    "t_name" int,  
    "no_players" int,  
    "win_rate" numeric(2),  
    PRIMARY KEY ("team_id")  
);
```

```
CREATE TABLE "game_history" (  
    "player_id" int,
```

```
"game_id" int,  
"record_no" int,  
"date_and_time" timestamp,  
"rank" int,  
"score" int,  
"level" int,  
"wins" int,  
"losses" int,  
"win_rate" numeric(2),  
PRIMARY KEY ("player_id", "game_id", "record_no")  
);
```

```
CREATE TABLE "player" (  
  "player_id" int,  
  "first_name" varchar(10),  
  "middle_name" varchar(10),  
  "last_name" varchar(10),  
  "age" int,  
  "contact_no_1" int(10),  
  "contact_no_2" int(10),  
  "email_address" varchar(20),  
  "height" numeric(2),  
  "weight" numeric(2),  
  "team_id" int,  
  "username" varchar(20),
```

```
"password" varchar(20),  
PRIMARY KEY ("player_id")  
);
```

```
CREATE TABLE "manager" (  
    "manager_id" int,  
    "first_name" varchar(10),  
    "middle_name" varchar(10),  
    "last_name" varchar(10),  
    "age" int,  
    "contact_no" int(10),  
    "email_address" varchar(20),  
    "username" varchar(20),  
    "password" varchar(20),  
    "salary" numeric(2),  
    PRIMARY KEY ("manager_id")  
);
```

```
CREATE TABLE "account" (  
    "account_no" int(11),  
    "player_id" int,  
    "debit_card_no" int(16),  
    "date_of_joining" date,  
    "balance " int,  
    PRIMARY KEY ("account_no")
```

);

```
CREATE TABLE "lobby" (  
    "player_id" int,  
    "game_id" int,  
    "date_and_time" timestamp,  
    "no_of_players" int,  
    "status" varchar(10),  
    "location" varchar(10),  
    "login_time" time,  
    PRIMARY KEY ("player_id", "game_id", "date_and_time")  
);
```

```
CREATE TABLE "worker" (  
    "worker_id" int,  
    "first_name" varchar(10),  
    "middle_name" varchar(10),  
    "last_name" varchar(10),  
    "age" int,  
    "contact_no" int(10),  
    "email_address" varchar(25),  
    "username" varchar(10),  
    "password" varchar(8),  
    "role" varchar(10),  
    "salary" numeric(2),
```

```
"specialty" varchar(10),  
PRIMARY KEY ("worker_id")  
);
```

```
CREATE TABLE "transaction" (  
  "transaction_id" varchar(15),  
  "account_1" int(10),  
  "account_2" int(10),  
  "date_and_time" timestamp,  
  "amount" int,  
  "type" varchar(10),  
  "method" varchar(15),  
  PRIMARY KEY ("transaction_id")  
);
```

```
CREATE TABLE "account_manager" (  
  "worker_id" int,  
  "first_name" varchar(10),  
  "middle_name" varchar(10),  
  "last_name" varchar(10),  
  "age" int,  
  "contact_no" int(10),  
  "email_address" varchar(25),  
  "username" varchar(10),  
  "password" varchar(8),
```

```
"role" varchar(10),  
"salary" numeric(2),  
"account_number" int(11),  
"balance" numeric(2),  
PRIMARY KEY ("worker_id")  
);
```