Game Design Document

Fill up the Following document

1. Write the title of your project.

Flappy bird

1. What is the goal of the game?

The goal is to go to the golden tower.

1. Write a brief story of your game?

I am birdy. I am looking for a place to build a nest. I heard about a

golden tower from my friends. Now I am on a journey to find that tower

and build a nest there.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Birdy | Move |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Tower | Obstacles |
| 2 | Twigs | Collectables |
| 3 | Golden Tower | Goal |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |