

React

and why it's awesome

Andrew Hull
@aghull
normative.com

React First Impressions

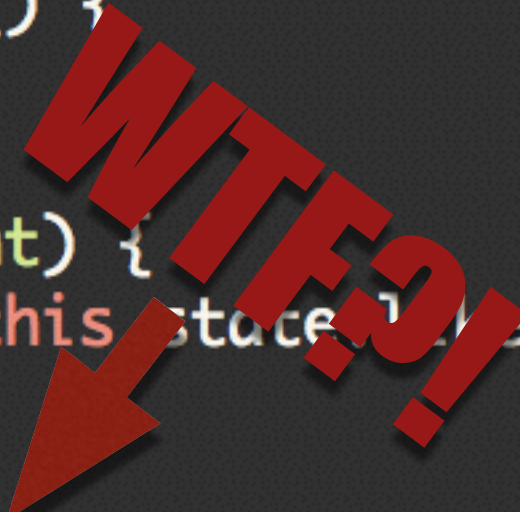
```
var LikeButton = React.createClass({
  getInitialState: function() {
    return {liked: false};
  },
  handleClick: function(event) {
    this.setState({liked: !this.state.liked});
  },
  render: function() {
    var text = this.state.liked ? 'like' : 'unlike';
    return (
      <p onClick={this.handleClick}>
        You {text} this. Click to toggle.
      </p>
    );
  }
});
```

React First Impressions

```
var LikeButton = React.createClass({
  getInitialState: function() {
    return {liked: false};
  },
  handleClick: function(event) {
    this.setState({liked: !this.state.liked});
  },
  render: function() {
    var text = this.state.liked ? 'like' : 'unlike';
    return (
      <p onClick={this.handleClick}>
        You {text} this. Click to toggle.
      </p>
    );
  }
});
```

React First Impressions

```
var LikeButton = React.createClass({
  getInitialState: function() {
    return {liked: false};
  },
  handleClick: function(event) {
    this.setState({liked: !this.state.liked});
  },
  render: function() {
    var text = this.state.liked ? 'like' : 'unlike';
    return (
      <p onClick={this.handleClick}>
        You {text} this. Click to toggle.
      </p>
    );
  }
});
```

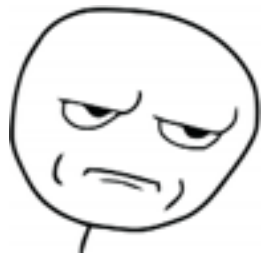


“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```


“Reaction” to React

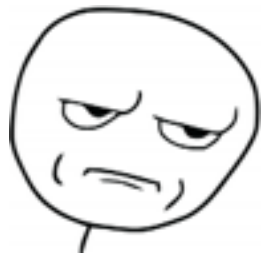
```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



“Ugly.”

“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



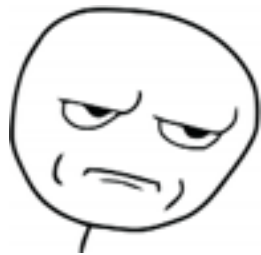
“Ugly.”



“Separation of concerns!!”

“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



“Ugly.”



“Separation of concerns!!”



“React is a templating language.”

“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



- **Don't sweat it**

“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



- **Don't sweat it**
- **JSX**

“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



- **Don't sweat it**
- **JSX**
- **It's actually just Javascript**

“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



- **Don't sweat it**
- **JSX**
- **It's actually just Javascript**
- **It's not a templating language**

“Reaction” to React

```
<p onClick={this.handleClick}>  
  You {text} this. Click to toggle.  
</p>
```



- **Don't sweat it**
- **JSX**
- **It's actually just Javascript**
- **It's not a templating language**
- **If you don't like it, you don't hafta**

React Second Impressions

React Second Impressions

- Oh! There's 2-way data-binding, like Angular!

React Second Impressions

- Oh! There's 2-way data-binding, like Angular!
- Oh! It can work with Backbone. How I do?

React Second Impressions

- Oh! There's 2-way data-binding, like Angular!
- Oh! It can work with Backbone. How I do?
- Oh! It can do animations and SVG!

React Second Impressions

- 
- Oh! There's two-way data-binding, like Angular!
 - Oh! It can work with Backbone. How I do?
 - Oh! It can do animations and more!

Wait. Let's back up.

Some Fundamentals

#1

Everything is a Component

React has no...

React has no...

... controllers

React has no...

... controllers

... directives

React has no...

... controllers

... directives

... templates

React has no...

... controllers

... directives

... templates

... global event listeners

React has no...

... controllers

... directives

... templates

... global event listeners

... models

React has no...

... controllers

... directives

... templates

... global event listeners

... models

... no view models

React has no...

... controllers

... directives

... templates

... global event listeners

... models

... no view models

Just

React has no...

... controllers

... directives

... templates

... global event listeners




... models

... no view models

Just Components

Shopping Cart

Items in your cart

Product		Qty	Total	
	Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
	Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping




Subtotal

\$250.00

Checkout

Shopping Cart

Items in your cart

Product		Qty	Total
	Product title \$50.00	<input type="text" value="1"/>	\$50.0
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.0
	Product title \$100.00	<input type="text" value="2"/>	\$200.0


Update cart

Continue sh

```
var CartController = new Controller({  
  addItem: function(item) {  
    ...  
  },  
  removeItem: function(item) {  
    ...  
  },  
  changeQty: function(item, qty) {  
    ...  
  },  
  ...  
});
```


Shopping Cart

Items in your cart

Product		Qty	Total
	Product title \$50.00	<input type="text" value="1"/>	\$50.0

```
var CartController = new Controller({  
  addItem: function(item) {  
    ...  
  },  
  removeItem: function(item) {  
    ...  
  },  
  changeQty: function(item, qty) {
```

```
<div class="shopping-cart">  
  <h1>Shopping Cart</h1>  
  <div class="cart-item-count">{{cart.items.count}} items in cart</div>  
  <ul class="cart-list">  
    {{#cart.items}}  
    <li class="cart-item"> {{name}}</li>  
    {{/cart.items}}  
  </ul>  
</div>
```

Shopping Cart



```
<div>
  <h1>
  <div>
  <ul>
```

```
    {{#cart.items}}
      <li class="cart-item"> {{name}}</li>
    {{/cart.items}}

  </ul>
</div>
```

```
var CartController = new Controller({
  addItem: function(item) {
    ...
  },
```

```
    this.$el.find('#delete').on('click', function() {
      // call addItem
    });
```

```
    this.$el.find('#qty').on('change', function() {
      // call changeQty
    });
```

```
var CartController = new Controller({  
  addItem: function(item) {  
    ...  
  },  
});
```

Shopping Cart

Item

Pro

```
this.$el.find('#delete').on('click', function() {  
  // call addItem  
});
```



“Separation of concerns!!”

```
    // call changeQty  
  });
```

```
{{#cart.items}}  
  <li class="cart-item"> {{name}}</li>  
{{/cart.items}}
```

```
</ul>
```

```
</div>
```

```
var CartController = new Controller({  
  addItem: function(item) {  
    ...  
  },  
});
```

Shopping Cart

Item

Pro

```
this.$el.find('#delete').on('click', function() {  
  // call addItem  
});
```



“Do you even MVC?”

```
    // call changeQty  
  });
```

```
{{#cart.items}}  
  <li class="cart-item"> {{name}}</li>  
{{/cart.items}}
```



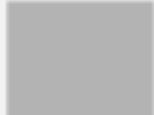
```
</ul>
```

```
</div>
```

What if we “separate” another way?

Shopping Cart

Items in your cart

Product		Qty	Total	
	Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
	Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

Subtotal

\$250.00

Checkout

What if we “separate” another way?

CartComponent

Shopping Cart

Items in your cart

Product		Qty	Total	
	Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
	Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

Subtotal

\$250.00

Checkout

What if we “separate” another way?

CartListComponent

CartComponent

Items in your cart

Product		Qty	Total	
	Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
	Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

Subtotal

\$250.00

Checkout


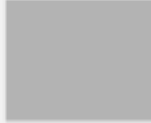
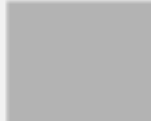
What if we "separate" another way?

CartListComponent

CartComponent

CartItemComponent

Items in your cart

Product		Qty	Total	
	Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
	Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

\$250.00

Checkout

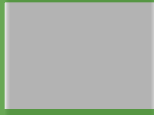

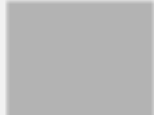
What if we “separate” another way?

CartListComponent

CartComponent

CartItemComponent

Items in your cart

Product		Qty	Total	
	Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
	Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

\$250.00

Checkout

ButtonComponent

Separation of ~~Concerns~~ Components

Separation of ~~Concerns~~ Components

- composable

Separation of ~~Concerns~~ Components

- composable
- reusable

Separation of ~~Concerns~~ Components

- composable
- reusable
- maintainable

Separation of ~~Concerns~~ Components

- composable
- reusable
- maintainable
- testable

Separation of ~~Concerns~~ Components

- composable
- reusable
- maintainable
- testable

If Components are truly
self-contained

#2

Single Source of Truth

Traditional data flows

Traditional data flows

No framework: Any component can communicate with any other component

Traditional data flows

No framework: Any component can communicate with any other component

Backbone: Pub-sub

```
item.on('change:name', function() {...
```

Traditional data flows

No framework: Any component can communicate with any other component

Backbone: Pub-sub

```
item.on('change:name', function() {...
```

Angular: 2-way data binding and \$digest loop

```
$scope.name = ...
```

Traditional data flows

No framework: Any component can communicate with any other component

Backbone: Pub-sub

```
item.on('change:name', function() {...
```

Angular: 2-way data binding and \$digest loop

```
$scope.name = ...
```

React: 1-way data flow

Data handed from parent to child



Props accessed on this.props



Props accessed on this.props

```
var ParentComponent = React.createClass({  
  ...  
  render: function() {  
    return (  
      <div>  
        <ChildComponent foo="bar" />  
      </div>  
    );  
  }  
});
```




Props accessed on this.props

```
var ParentComponent = React.createClass({  
  ...  
  render: function() {  
    return (  
      <div>  
        <ChildComponent foo="bar" />  
      </div>  
    );  
  }  
});
```



Props accessed on this.props




The background of the slide is a composite image. The top half features Michelangelo's famous fresco 'The Creation of Adam' from the Sistine Chapel, showing Adam reclining and reaching towards the right. The bottom half shows a pair of hands clasped in a prayer position, with fingers pointing upwards. The entire scene is set against a bright blue sky with soft, white clouds.

```
var ParentComponent = React.createClass({
  ...
  render: function() {
    return (
      <div>
        <ChildComponent foo="bar" />
      </div>
    );
  }
});
```

```
var ChildComponent = React.createClass({
  ...
  doStuff: function() {
    stuffWith(this.props.foo);
  }
});
```


Props accessed on this.props



The background of the slide features Michelangelo's famous fresco 'The Creation of Adam' at the top, showing Adam reaching for the divine spark. At the bottom, a pair of hands is shown in a prayer or pleading gesture. The entire scene is set against a bright blue sky with soft white clouds.

```
var ParentComponent = React.createClass({
  ...
  render: function() {
    return (
      <div>
        <ChildComponent foo="bar" />
      </div>
    );
  }
});
```

```
var ChildComponent = React.createClass({
  ...
  doStuff: function() {
    stuffWith(this.props.foo);
  }
});
```

Props are immutable



Props are immutable



```
var ChildComponent = React.createClass({  
  ...  
  doStuff: function() {  
    this.props.foo = 'something else'  
  }  
});
```


Props are immutable



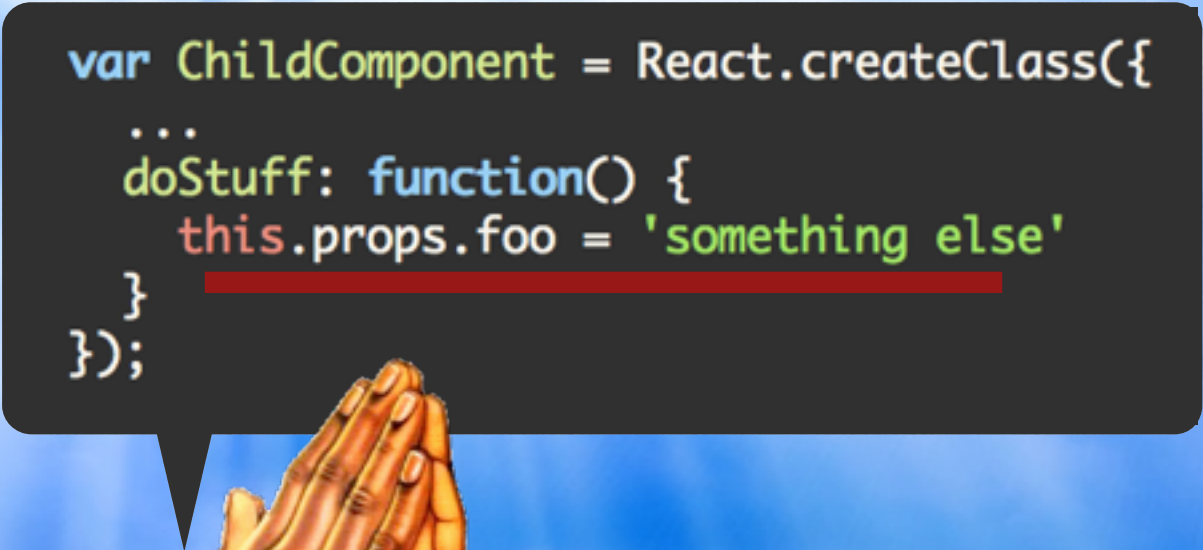
```
var ChildComponent = React.createClass({  
  ...  
  doStuff: function() {  
    this.props.foo = 'something else'  
  }  
});
```



Props are immutable




Don't touch
my stuff!



```
var ChildComponent = React.createClass({  
  ...  
  doStuff: function() {  
    this.props.foo = 'something else'  
  }  
});
```


State is mutable



The background of the slide is a composite image. The upper portion shows Michelangelo's famous fresco 'The Creation of Adam' from the Sistine Chapel, depicting Adam reaching for the divine spark. The lower portion shows a pair of hands pressed together in a prayer or 'namaste' gesture. A dark grey rounded rectangle containing code is positioned in the lower-middle section, with a small black triangle pointing from the prayer hands towards it.

```
var ChildComponent = React.createClass({  
  ...  
  makeActive: function() {  
    this.setState({ active: true });  
  },  
  
  render: function() {  
    return <input type="checkbox" checked={this.state.active} />  
  }  
});
```



State is mutable



The background of the slide features a composite image. The upper portion shows Michelangelo's famous fresco 'The Creation of Adam' from the Sistine Chapel, depicting Adam reaching for the divine spark. The lower portion shows a pair of hands clasped in a prayer or pleading gesture. A dark gray rectangular box with rounded corners is centered in the lower half, containing JavaScript code. A small black speech bubble tail points from the bottom of this box towards the praying hands.

```
var ChildComponent = React.createClass({  
  ...  
  makeActive: function() {  
    this.setState({ active: true });  
  },  
  
  render: function() {  
    return <input type="checkbox" checked={this.state.active} />  
  }  
});
```

State is mutable



```
var ChildComponent = React.createClass({  
  ...  
  makeActive: function() {  
    this.setState({ active: true });  
  },  
  
  render: function() {  
    return <input type="checkbox" checked={this.state.active} />  
  }  
});
```

State is mutable

Whatever you
say, dude.

```
var ChildComponent = React.createClass({  
  ...  
  makeActive: function() {  
    this.setState({ active: true });  
  },  
  
  render: function() {  
    return <input type="checkbox" checked={this.state.active} />  
  }  
});
```


State can become props



State can become props



```
var ParentComponent = React.createClass({  
  ...  
  render: function() {  
    return (  
      <div>  
        <ChildComponent active={this.state.active} />  
      </div>  
    );  
  }  
});
```


State can become props




```
var ParentComponent = React.createClass({  
  ...  
  render: function() {  
    return (  
      <div>  
        <ChildComponent active={this.state.active} />  
      </div>  
    );  
  }  
});
```

State can become props



```
var ParentComponent = React.createClass({
  ...
  render: function() {
    return (
      <div>
        <ChildComponent active={this.state.active} />
      </div>
    );
  }
});
```




```
var ChildComponent = React.createClass({
  ...
  render: function() {
    return <input type="checkbox" checked={this.props.active} />
  }
});
```


State can become props



```
var ParentComponent = React.createClass({
  ...
  render: function() {
    return (
      <div>
        <ChildComponent active={this.state.active} />
      </div>
    );
  }
});
```



```
var ChildComponent = React.createClass({
  ...
  render: function() {
    return <input type="checkbox" checked={this.props.active} />
  }
});
```


Data only flows one way

Data only flows one way

Sure, sounds good...

Data only flows one way

Sure, sounds good...

(5 minutes later) Wait!

Data only flows one way

Sure, sounds good...

(5 minutes later) Wait!

That's not how the real world works!


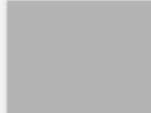

Data flows up?

CartListComponent

CartComponent

CartItemComponent

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

\$250.00

Checkout

<input>

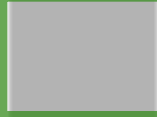


Data flows down with handlers

CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

Shopping Cart

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

Subtotal

\$250.00

Checkout

Data flows down with handlers




CartListComponent

```
this.props.list.map(function(item) {  
  <CartItemComponent item={item}  
    onChange={this.props.onChange} />  
})
```

CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

Items in your cart

Product		Qty	Total	
	Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
	Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
	Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

Subtotal

\$250.00

Checkout

Data flows down with handlers

CartListComponent

```
this.props.list.map(function(item) {  
  <CartItemComponent item={item}  
    onChange={this.props.onChange} />  
})
```


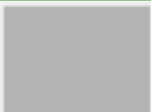

CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

CartItemComponent

```
changeQty: function() {  
  ... does stuff  
  this.props.onChange();  
}
```

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

Update cart

Continue shopping

Data flows down with handlers

CartListComponent

```
this.props.list.map(function(item) {  
  <CartItemComponent item={item}  
    onChange={this.props.onChange} />  
})
```


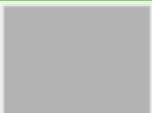

CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

CartItemComponent

```
changeQty: function() {  
  ... does stuff  
  this.props.onChange();  
}
```

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

```
<input value={this.props.item.qty} onChange={this.changeQty}>
```

Data flows down with handlers

CartListComponent

```
this.props.list.map(function(item) {  
  <CartItemComponent item={item}  
    onChange={this.props.onChange} />  
})
```




CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

CartItemComponent

```
changeQty: function() {  
  ... does stuff  
  this.props.onChange();  
}
```

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

```
<input value={this.props.item.qty} onChange={this.changeQty}>
```

Data flows down with handlers

CartListComponent

```
this.props.list.map(function(item) {  
  <CartItemComponent item={item}  
    onChange={this.props.onChange} />  
})
```


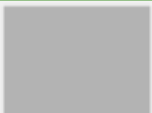

CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

CartItemComponent

```
changeQty: function() {  
  ... does stuff  
  this.props.onChange();  
}
```

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

```
<input value={this.props.item.qty} onChange={this.changeQty}>
```

Data flows down with handlers

CartListComponent

```
this.props.list.map(function(item) {  
  <CartItemComponent item={item}  
    onChange={this.props.onChange} />  
})
```




CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

CartItemComponent

```
changeQty: function() {  
  ... does stuff  
  this.props.onChange();  
}
```

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

```
<input value={this.props.item.qty} onChange={this.changeQty}>
```

Data flows down with handlers

CartListComponent

```
this.props.list.map(function(item) {  
  <CartItemComponent item={item}  
    onChange={this.props.onChange} />  
})
```


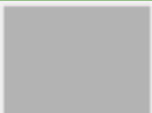

CartComponent

```
<CartListComponent  
  list={this.state.list}  
  onChange={this.handleChange} />
```

CartItemComponent

```
changeQty: function() {  
  ... does stuff  
  this.props.onChange();  
}
```

Items in your cart

Product	Qty	Total	
 Product title \$50.00	<input type="text" value="1"/>	\$50.00	<button>Remove</button>
 Long Product title \$150.00	<input type="text" value="1"/>	\$150.00	<button>Remove</button>
 Product title \$100.00	<input type="text" value="2"/>	\$200.00	<button>Remove</button>

```
<input value={this.props.item.qty} onChange={this.changeQty}>
```

Events flow up, data flows down

Events flow up, data flows down

Does this sound familiar?

Events flow up, data flows down

Does this sound familiar?
Just like the DOM.

#3

Virtual DOM

What's worse than having state
in two places at once?

What's worse than having state
in two places at once?

Having state in the DOM.

Touching the DOM is evil

Touching the DOM is evil

- It's inconsistent

Touching the DOM is evil

- It's inconsistent
- It's hard to test

Touching the DOM is evil

- It's inconsistent
- It's hard to test
- It's brittle

Touching the DOM is evil

- It's inconsistent
- It's hard to test
- It's brittle
- It's **EXPENSIVE!**

Back to JSX

```
var LikeButton = React.createClass({
  getInitialState: function() {
    return {liked: false};
  },
  handleClick: function(event) {
    this.setState({liked: !this.state.liked});
  },
  render: function() {
    var text = this.state.liked ? 'like' : 'unlike';
    return (
      <p onClick={this.handleClick}>
        You {text} this. Click to toggle.
      </p>
    );
  }
});
```

JSX Compiled

```
var LikeButton = React.createClass({
  getInitialState: function() {
    return {liked: false};
  },
  handleClick: function(event) {
    this.setState({liked: !this.state.liked});
  },
  render: function() {
    var text = this.state.liked ? 'like' : 'unlike';
    return (
      React.DOM.p( {onClick:this.handleClick},
        "You ", text, " this. Click to toggle."
      )
    );
  }
});
```

It's just Javascript

```
var CartListComponent = React.createClass({  
  render: function() {  
    return (  
      <ul className="cartlist">  
        <li className="cartlist-header">  
          <span className="col1">Product</span>  
          <span className="col2">Qty</span>  
          <span className="col3">Total</span>  
        </li>  
        {this.props.list.map(function(item) {  
          return (  
            <li>  
              <CartItemComponent key={item.id} item={item}/>  
            </li>  
          );  
        })}  
      </ul>  
    );  
  }  
});
```

It's just Javascript

```
var CartListComponent = React.createClass({  
  render: function() {  
    var items = this.props.list.map(function(item) {  
      return (  
        <li><CartItemComponent key={item.id} item={item}/></li>  
      );  
    });  
  
    return (  
      <ul className="cartlist">  
        <li className="cartlist-header">  
          <span className="col1">Product</span>  
          <span className="col2">Qty</span>  
          <span className="col3">Total</span>  
        </li>  
        {items}  
      </ul>  
    );  
  }  
});
```


Why learn yet another template language?



3



2

i want to use ng-repeat in Angular, while i only want to output some elements of the array. something like:

```
ng-repeat"item in items | filter:($index%3 == 0)"
```

but absolutely it cannot work. please tell me how to do this, only output exact index of elements.

javascript

angularjs

ng-repeat

share | improve this question

add a comment

asked Dec 31 '13 at 13:49



Frankjs

42 ● 1 ● 7

6 Answers

active

oldest

votes



10



In your code, filter apply on 'items' array, not on each array item, that's why it does not work as you expect.

Instead, you can use ng-show (or ng-if):

```
<ul>
  <li ng-repeat="item in items" ng-show="$index % 3 == 0">{{item}}</li>
</ul>
```

What's actually happening in render() ?

```
render: function() {  
  return <p>Hello {this.props.world}</p>  
}
```

What's actually happening in render() ?

```
render: function() {  
  return <p>Hello {this.props.world}</p>  
}
```

What does p() return?

What's actually happening in render() ?

```
render: function() {  
  return <p>Hello {this.props.world}</p>  
}
```

What does p() return?
When do I call render()

Virtual DOM

Virtual DOM

- It's a pure Javascript, in-memory representation of the DOM

Virtual DOM

- It's a pure Javascript, in-memory representation of the DOM
- `render()` fires whenever something changes

Virtual DOM

- It's a pure Javascript, in-memory representation of the DOM
- `render()` fires whenever something changes
- React modifies the real DOM to match

Virtual DOM

- It's a pure Javascript, in-memory representation of the DOM
- `render()` fires whenever something changes
- React modifies the real DOM to match
- It's FAST

Virtual DOM

- It's a pure Javascript, in-memory representation of the DOM
- `render()` fires whenever something changes
- React modifies the real DOM to match
- It's FAST
- It's pure

Virtual DOM

- It's a pure Javascript, in-memory representation of the DOM
- `render()` fires whenever something changes
- React modifies the real DOM to match
- It's FAST
- It's pure
- It just works

... Except when it doesn't

... Except when it doesn't

How do I access the actual DOM?

... Except when it doesn't

How do I access the actual DOM?

How do I know when render() is done?

... Except when it doesn't

How do I access the actual DOM?

How do I know when render() is done?

```
componentDidMount: function() {  
  var $el = $(this.getDOMNode());  
  this.setState({ width : $el.width() });  
}
```

... Except when it doesn't

How do I access the actual DOM?

How do I know when render() is done?

Lifecycle Method



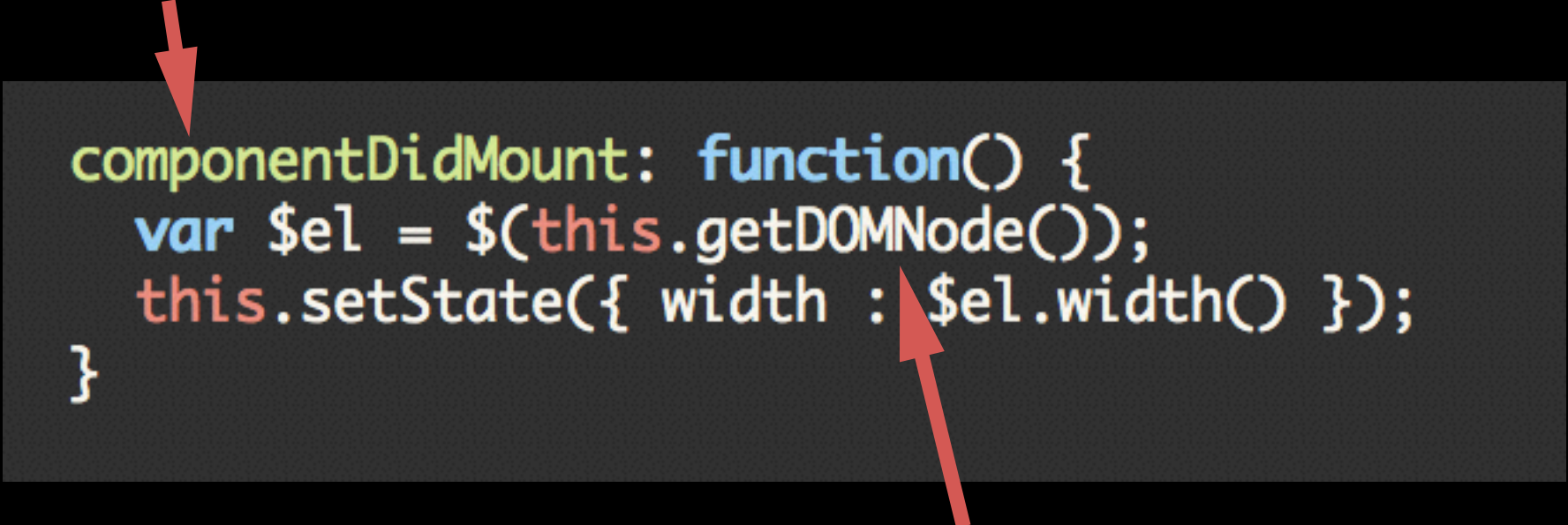
```
componentDidMount: function() {  
  var $el = $(this.getDOMNode());  
  this.setState({ width : $el.width() });  
}
```

... Except when it doesn't

How do I access the actual DOM?

How do I know when render() is done?

Lifecycle Method



```
componentDidMount: function() {  
  var $el = $(this.getDOMNode());  
  this.setState({ width : $el.width() });  
}
```

The diagram shows a code block with a dark background. A red arrow points from the text 'Lifecycle Method' to the 'componentDidMount' property. Another red arrow points from the text 'Actual DOM Node' to the '\$el' variable in the code.

Actual DOM Node

Yay! Declarative Templates!

Run jQuery code after AngularJS completes rendering HTML

CAREERS 2.0
by stackoverflow



>



Easily apply for your dream job
No formatting needed!

▲
30
▼

☆
8

In controller I get some JSON data using \$http or \$resource services. Then I write this data in \$scope and AngularJS updates HTML structure of the page. My problem is that I need to know what is the new size (width and height) of the list (I mean, HTML DOM element) that is filled with Angular `ng-repeat` directive. Consequently, I have to run javascript code right after Angular finishes updating DOM structure. What is the proper way to do it? I have searched internet over the last four hours but I couldn't find any solution to my problem.

This is how I receive JSON data:

```
var tradesInfo = TradesInfo.get({}, function(data){
    console.log(data);
    $scope.source.profile = data.profile;
    $scope.trades = $scope.source.profile.trades;
    $scope.activetrade = $scope.trades[0];
    $scope.ready = true;

    init(); //I need to call this function after update is complete

});
```

Declarative Templates suck!



28



Actually in this case the angular way is not the easy way but the only right way :)

You have to write a directive and attach to the element you want to know the height of. And from the controller you \$broadcast an event, the directive'll catch the event and there you can do the DOM manipulation. NEVER in the controller.

```
var tradesInfo = TradesInfo.get({}, function(data){
  console.log(data);
  $scope.source.profile = data.profile;
  ...

  $scope.$broadcast('dataloaded');
});

directive('heightStuff', ['$timeout', function ($timeout) {
  return {
    link: function ($scope, element, attrs) {
      $scope.$on('dataloaded', function () {
        $timeout(function () { // You might need this timeout to be sure its run after DOM render.
          element.width()
          element.height()
        }, 0, false);
      });
    }
  };
}]);
```

Declarative Templates suck!



28



Actually in this case the angular way is not the easy way but the only right way :)

You have to write a directive and attach to the element you want to know the height of. And from the controller you \$broadcast an event, the directive'll catch the event and there you can do the DOM manipulation. NEVER in the controller.

```
var tradesInfo = TradesInfo.get({}, function(data){
  console.log(data);
  $scope.source.profile = data.profile;
  ...

  $scope.$broadcast('dataloaded');
});

directive('heightStuff', ['$timeout', function ($timeout) {
  return {
    link: function ($scope, element, attrs) {
      $scope.$on('dataloaded', function () {
        $timeout(function () { // You might need this timeout to be sure its run after DOM render.
          element.width()
          element.height()
        }, 0, false);
      });
    }
  };
}]);
```

wut.

Declarative Templates suck!



Actually in this case the angular way is not the easy way but the only right way :)

28



You have to write a directive and attach to the element you want to know the height of. And from the controller you \$broadcast an event, the directive'll catch the event and there you can do the DOM manipulation. NEVER in the controller.



```
var tradesInfo = TradesInfo.get({}, function(data){
  console.log(data);
  $scope.source.profile = data.profile;
  ...

  $scope.$broadcast('dataloaded');
});
```

```
directive('height') function($timeout) {
```

Run jQuery code after AngularJS completes rendering HTML

```
  link($scope, element, attrs) {
    $scope.$on('dataloaded', function () {
      $timeout(function () { // You might need this timeout to be sure its run after DOM render.
        element.width()
        element.height()
      }, 0, false);
    });
  }
};
```

wut.

Declarative Templates suck!

Sounds legit!

Actually in this case the angular way is not the easy way but the only right way :)

28

You have to write a directive and attach to the element you want to know the height of. And from the controller you \$broadcast an event, the directive'll catch the event and there you can do the DOM manipulation. NEVER in the controller.

```
var tradesInfo = TradesInfo.get({}, function(data){
  console.log(data);
  $scope.source.profile = data.profile;
  ...

  $scope.$broadcast('dataloaded');
});
```

```
directive('height') function($timeout) {
```

Run jQuery code after AngularJS completes rendering HTML

```
  link($scope, element, attrs) {
    $scope.$on('dataloaded', function () {
      $timeout(function () { // You might need this timeout to be sure its run after DOM render.
        element.width()
        element.height()
      }, 0, false);
    });
  }
};
```

wut.

Why all this is awesome

Why all this is awesome

- One-way data flow keeps complexity under control

Why all this is awesome

- One-way data flow keeps complexity under control
- Easy to debug self-contained components

Why all this is awesome

- One-way data flow keeps complexity under control
- Easy to debug self-contained components
- Library doesn't dictate too much

Why all this is awesome

- One-way data flow keeps complexity under control
- Easy to debug self-contained components
- Library doesn't dictate too much
- Ridiculous potential

A small demo

<http://www.emergent.info/iphone-hairgate>

Where to go from here?

Where to go from here?

Official React docs

<http://facebook.github.io/react/>

Where to go from here?

Official React docs

<http://facebook.github.io/react/>

TodoMVC

[git@github.com:tastejs/todomvc.git](https://github.com/tastejs/todomvc)

 Thank You