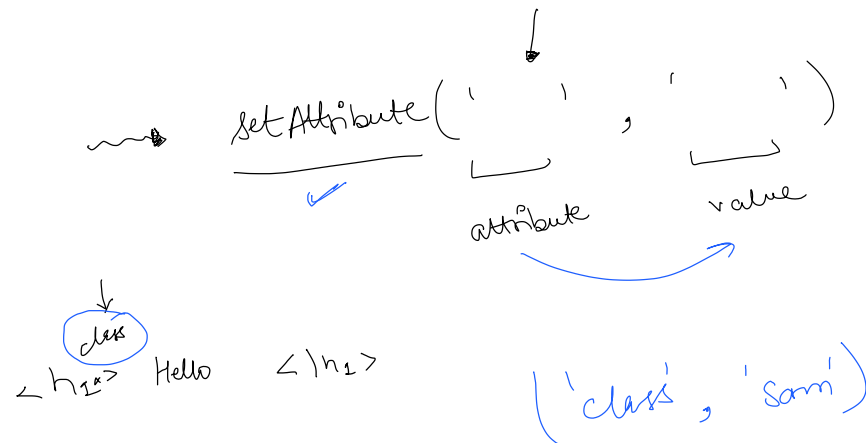


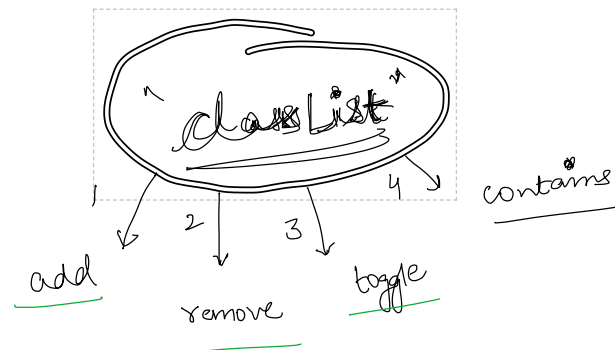
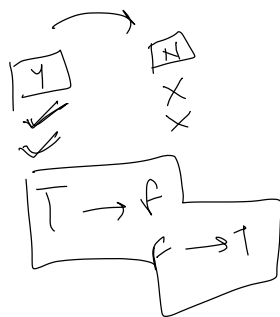
Day31(setAttribute, classList, append, appendChild, prepend, remove, removeChild, parentElement, sibling, child, null, events, traversing a dom, createElement)

Monday, 24 April 2023 7:40 PM



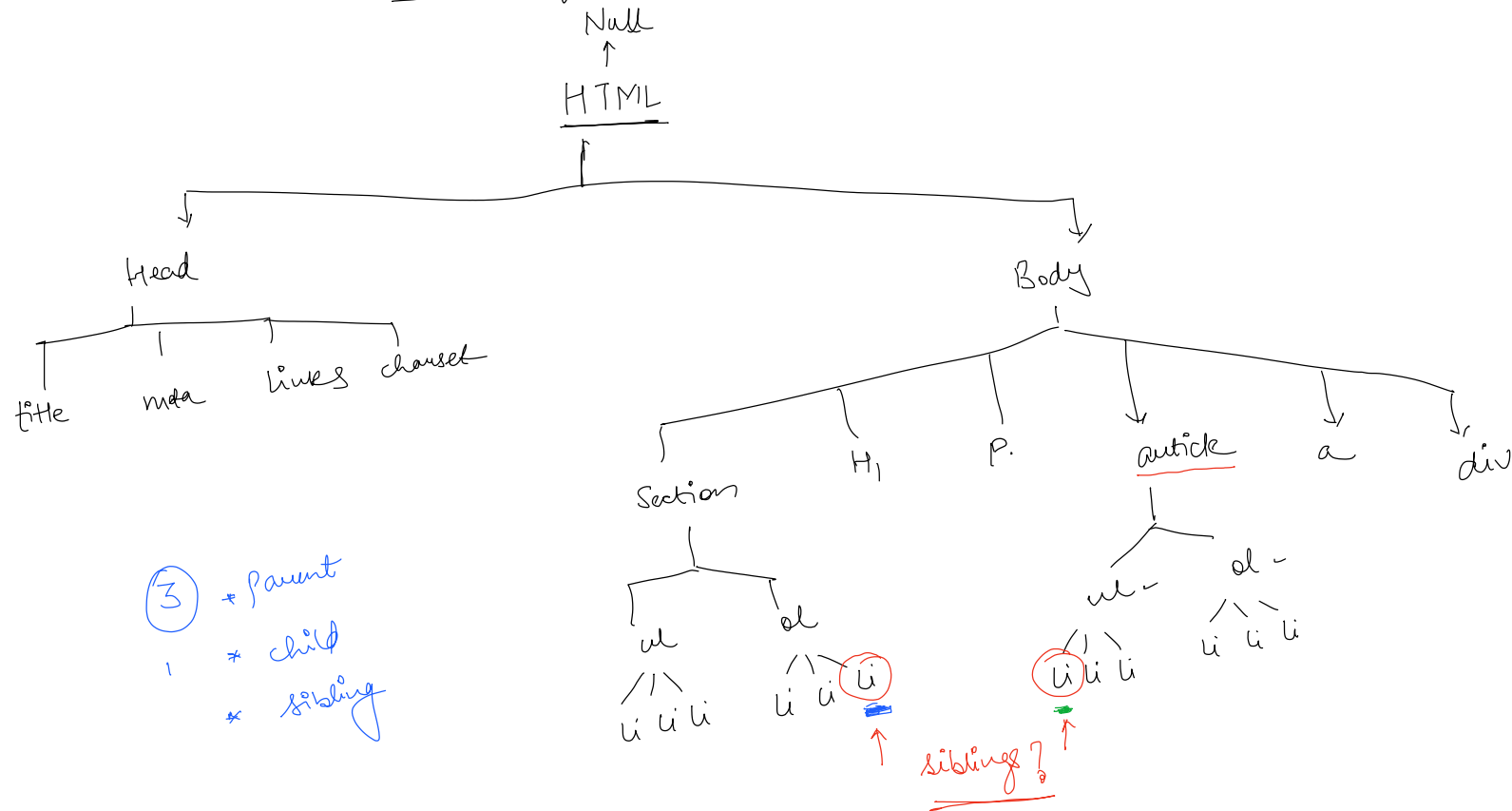
`('class', 'sam' - ③)`

\* Sam  
\* Samanth  
x [ coding blocks



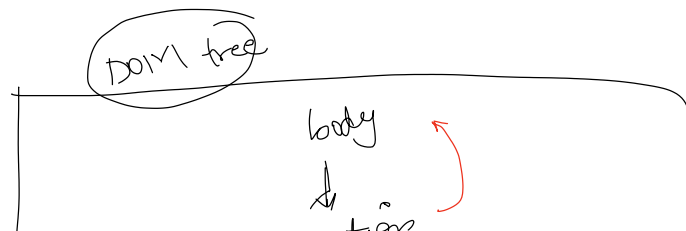
— X — X — X —

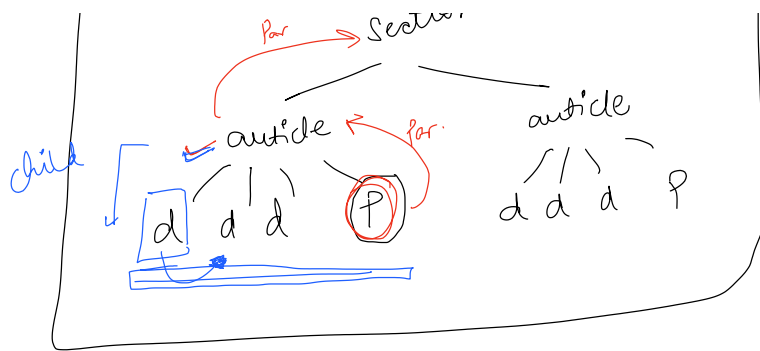
## Traversing a DOM tree



③ \* parent  
1 \* child  
\* sibling

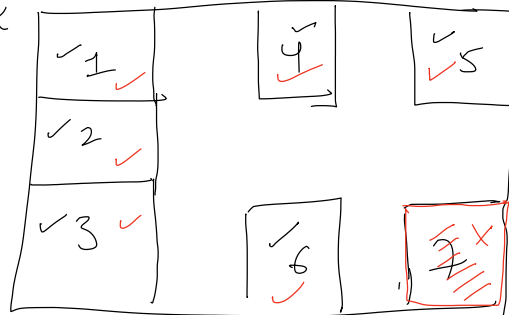
**No** (same parents)





\*\*\*  
# Adding element to DOM

Parking  
lot



element X → element banao. (DOM)

→ create Element → new element  
laakar dega



→ appendchild()

~~1 2 3 4~~

1 2 3 4 5 6 7

Last element  
add

Parent  
↓  
element  
access

Appendchild  
↓  
only accepts 1 elements  
end mei

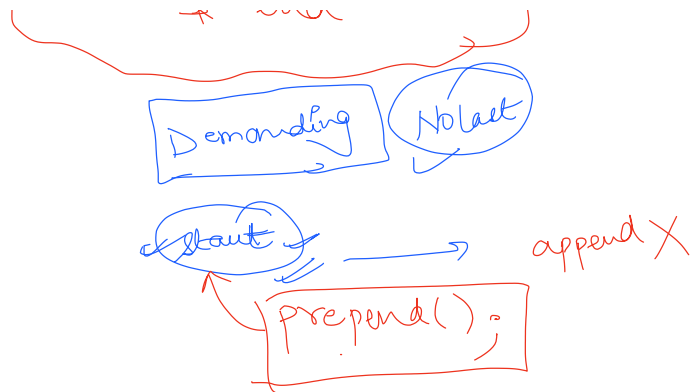
parent  
↓

2/3

end

together

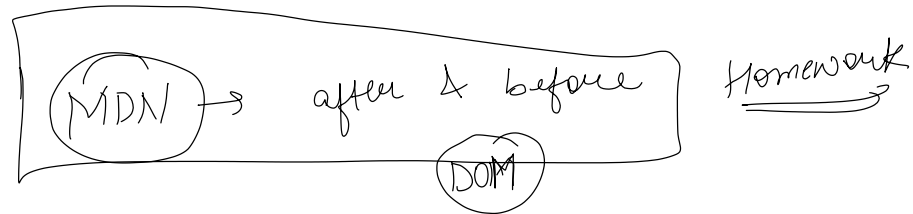
Append → multiple  
elements  
v. end



\* start mei add

Imp.

Append child	Append	Prepend
<ul style="list-style-type: none"> <li>* end</li> <li>* single</li> <li>* HTML element only</li> </ul>	<ul style="list-style-type: none"> <li>* end</li> <li>* multiple</li> <li>* HTML + <u>text</u></li> </ul>	<ul style="list-style-type: none"> <li>* start</li> <li>* multiple</li> <li>* HTML + <u>text</u></li> </ul>



add? Yes

— X — X — X —

.. remove()

✓ # removeChild()  
(2) methods

✓ → Remove child()  
parent → delete

— X — X — X — X — X —

## DOM Events

events

actions that happens on HTML documents.

Bohat saare

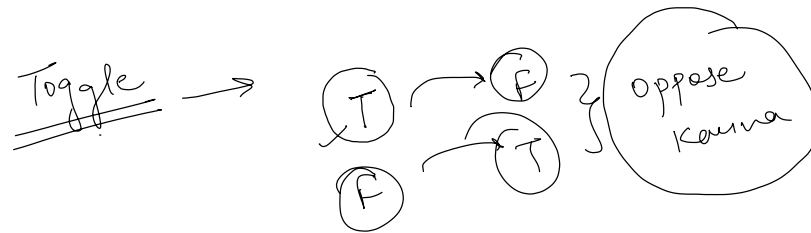
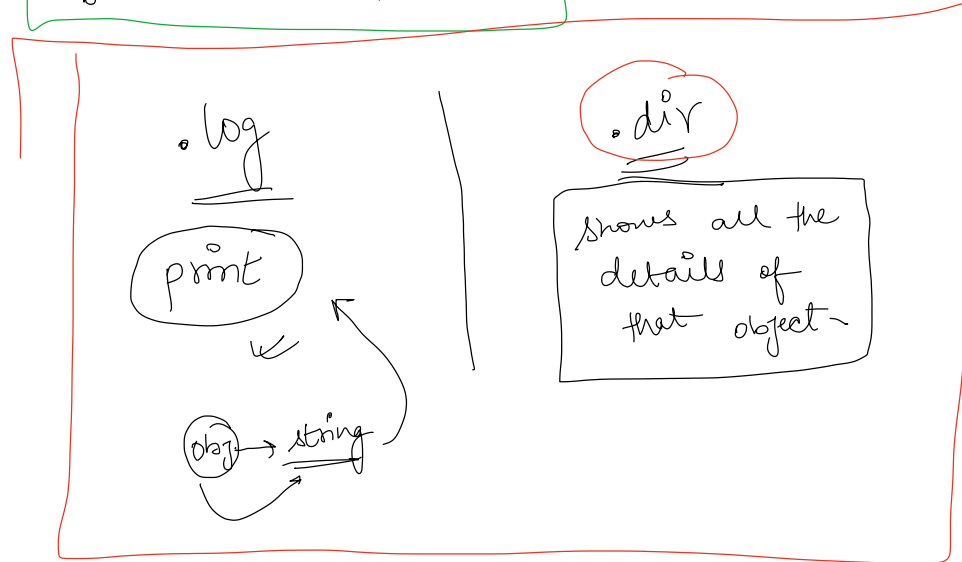
eg: onclick, ondblclick, onmouseover,  
onScroll, onMouseMove

# inline

, — — →

`< button onclick=" " > click </button>`

btn → click → func run



(F)

