1. Jaise ES6 version se pehle hum var ka istemaal karte the variable ki tarah.

2. Aise hi classes se pehle hum closure ka istemaal karte the.

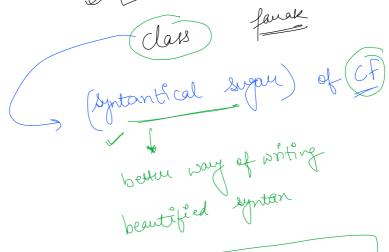






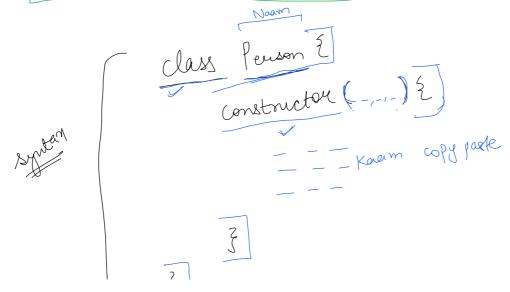
class m koi anter hai? nahi both are same as classes are the syntactical sugar/ better way of writing contructor function.



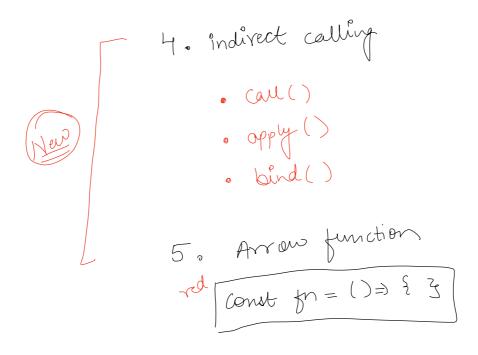


(e8:)
$$5+5+5+5+5=25$$

 $5*5=25$ (Syntoical cal)



In case of constructor function it will always points to the newly created object.



```
let obj = {
    a : 20,
    fn: function{
        log(this);
    }
}
let obj2 = {
    a : 20,
}
```

In case of arrow function this will always point to the window object.

```
let obj = {
    a : 20,
    fn: () => {
        console.log(this); // points to window object
    }
}
```

obj.fn.call(obj2) => it indicate that ki ab humara this points karega first argument means this points karega obj2 ko jiski help se hum obj2 ke ander jitne bhi variable aur function hai unhe acces kar payenga.

call(), bind(), apply():

https://www.interviewbit.com/javascript-interview-questions/#call-apply-and-bind-methods https://www.geeksforgeeks.org/explain-call-apply-and-bind-methods-in-javascript/

Arrow Function:

https://dev.to/hyemiie/understanding-arrow-functions-syntax-features-and-use-cases-1a6m