Mobile Application Lab Programs

- 1. Creating "Hello world" Application.
- 2. Creating an application that displays message based on the screen orientation.
- 3. Create an application to develop Login window using UI controls.
- 4. Create an application to implement new activity using explicit intent, implicit intent and content provider.
- 5. Create an application that displays custom designed Opening Screen.
- 6. Create an UI with all views.
- 7. Create menu in Application
- 8. Read/write the Local data.
- 9. Create / Read / Write data with database (SQLite).
- 10. Create an application to send SMS and receive SMS
- 11. Create an application to send an email.
- 12. Display Map based on the Current/given location.
- 13. Create a sample application with login module (check user name and password) On successful login change Textview "Login Successful". On login fail alert using Toast "login fail"
- 14. Learn to deploy Android applications

Program 1

Creating "Hello world" Application.

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

- 4. Update the following code in activity main.xml and MainActivity.java
- 5. Click Run app or shift+F10 to execute the application.

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Hello World!"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.bca.helloworld;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity
{
    protected void onCreate(Bundle savedInstanceState)
{
    super.onCreate(savedInstanceState); setContentView(R.layout.activity_main);
}
}
```

Output:



Program 2

Creating an application that displays message based on the screen orientation.

Steps:

1. Click Start - Android Studio, a Welcome to Android Studio dialog box will appear.

Click New Project, the New Project Dialog box appears.

- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

- 4. Update the following code in activity_main.xml, activity_main2.xml, MainActivity.java and MainActivity2.java
- 5. Update the following code in app manifests AndroidManifest.xml
- 6. To Create another activity right click on app new activity-Empty views Activity.
- 7. Update the following code in activity main2.xml and MainActivity2.java.
- **8. Click Run App or Shift+F10** to execute the application.

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app name"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/Theme.screenOrientation"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity2"
      android:exported="false"
```

```
android:screenOrientation="landscape" />
    <activity
      android:name=".MainActivity"
      android:exported="true"
      android:screenOrientation="portrait" >
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
Activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginBottom="8dp"
    android:layout marginTop="112dp"
    android:onClick="onClick"
    android:text="Launch next activity"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
```

```
app:layout constraintHorizontal bias="0.612"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/editText1"
    app:layout constraintVertical bias="0.613" />
  <TextView
    android:id="@+id/editText1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout centerHorizontal="true"
    android:layout marginEnd="8dp"
    android:layout marginStart="8dp"
    android:layout marginTop="124dp"
    android:ems="10"
    android:textSize="22sp"
    android:text="This activity is portrait orientation"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.502"
    app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.screenorientation;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
public class MainActivity extends AppCompatActivity
  @Override protected void onCreate(Bundle savedInstanceState)
  {
    super.onCreate(savedInstanceState);
```

{

```
setContentView(R.layout.activity main);
  }
  public void onClick(View v)
  {
    Intent intent = new Intent(MainActivity.this,MainActivity2.class);
  startActivity(intent);
  }
}
activity main2.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity2">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginEnd="8dp"
    android:layout_marginStart="8dp"
    android:layout marginTop="180dp"
    android:text="this is landscape orientation"
    android:textSize="22sp"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.502"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity2.java

```
package com.example.screenorientation;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity2 extends AppCompatActivity
{
     @Override protected void onCreate(Bundle savedInstanceState)
     {
          super.onCreate(savedInstanceState);
          setContentView(R.layout.activity_main2);
     }
}
```

Output:





Program 3

Create an application to develop Login window using UI controls.

- 1. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the SDK as API 24("Nougat", Android 7.0). Click Finish Button.
- 4. Create background resources (bg outer.xml)
- a. To create resource file, click appresdrawable. Right click drawable>New Drawable Resource File. The New Resource File dialog box appears.
- b. Set filename as bg outer.xml, root element as shape and then click ok.

Modify the bg outer.xml file

- **5.** Create **background** resources (**bg_inner.xml**)
- a. To create resource file, click appresdrawable. Right click drawable>New Drawable Resource File. The New Resource File dialog box appears.
- b. Set filename as bg_inner.xml, root element as shape and then click ok.

Modify the **bg** inner.xml file

9. Click Run App or Shift+F10 to execute the application.

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:id="@+id/main"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity"
   android:background="@drawable/bg_outer">
   <LinearLayout
   android:layout_width="match_parent"
   android:layout_height="wrap_content"</pre>
```

```
android:gravity="center"
android:layout centerInParent="true"
android:orientation="vertical"
android:background="@drawable/bg inner"
android:padding="30dp">
<TextView
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="Login Page"
  android:textSize="32sp"
  android:textStyle="bold"
  android:fontFamily="sansserifcondensedmedium"
  android:textColor="@color/black"
  android:paddingBottom="20dp" />
<EditText
  android:id="@+id/editTextUsername"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:hint="Username"
  android:layout marginBottom="16dp"/>
<EditText
  android:id="@+id/editTextPassword"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:hint="Password"
  android:layout marginBottom="16dp"
  android:inputType="textPassword"/>
<Button
  android:id="@+id/buttonLogin"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Login"/> </LinearLayout></RelativeLayout>
```

bg_inner.xml

```
<?xml version="1.0" encoding="utf-8"?>
<shape
  xmlns:android="http://schemas.android.com/apk/res/android">
  <gradient
    android:startColor="#84FFFF"
    android:endColor="#f08"
    android:angle="100"/>
  <corners
    android:radius="20dp"/>
</shape>
bg outer.xml
<?xml version="1.0" encoding="utf-8"?>
<shape
  xmlns:android="http://schemas.android.com/apk/res/android">
  <corners
    android:radius="12dp"/>
  <gradient
    android:startColor="#B388FF"
    android:endColor="#397C9A"
    android:angle="100"/>
</shape>
MainActivity.java
package com.bca.loginprgm;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.activity.EdgeToEdge;
```

```
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity{
  private EditText editTextUsername,editTextPassword;
  private Button buttonLogin;
  @Override
  protected void onCreate(Bundle savedInstanceState){
    super.onCreate(savedInstanceState);
    EdgeToEdge.enable(this);
    setContentView(R.layout.activity main);
    editTextUsername = findViewById(R.id.editTextUsername);
    editTextPassword = findViewById(R.id.editTextPassword);
    buttonLogin = findViewById(R.id.buttonLogin);
    buttonLogin.setOnClickListener(new View.OnClickListener() {
    @Override
  public void onClick(View v)
    {
    String username = editTextUsername.getText().toString().trim();
    String password = editTextPassword.getText().toString().trim();
    if(username.equals("admin") && password.equals("pass"))
    {
Toast.makeText(MainActivity.this,"Loginsuccessful",Toast.LENGTH SHORT).show();
    }
    else
      Toast.makeText(MainActivity.this,
                                          "Invalid
                                                      username
                                                                  or
                                                                        password",
Toast.LENGTH SHORT).show();
    }
    }
  }
  );
  }
}
```

Output:





Program 4

Create an application to implement new activity using explicit intent, implicit intent and content provider.

Steps:

- 1. Click Start Android Studio, a Welcome to Android Studio dialog box will appear.
- Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the SDK as API 24("Nougat", Android 7.0). Click Finish Button.
- **4.** Update the following codes.
- 5. To create new activity java file: Right click on com.bca.intent(which is under Java folder), then click on New>Java class- give class name as NewActivity>Click enter.
- 6. To create new activity xml file: Go to res>layout, right click on layout, click New>Layout Resource File, then give file name as activity new and click ok.

activity new.xml

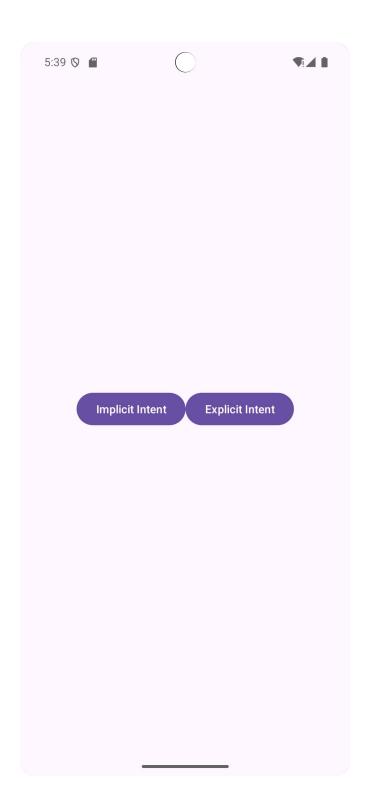
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:id="@+id/main"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".NewActivity">
   <TextView
    android:id="@+id/textView"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Welcome to Explicit Intent"
   android:textSize="28sp"</pre>
```

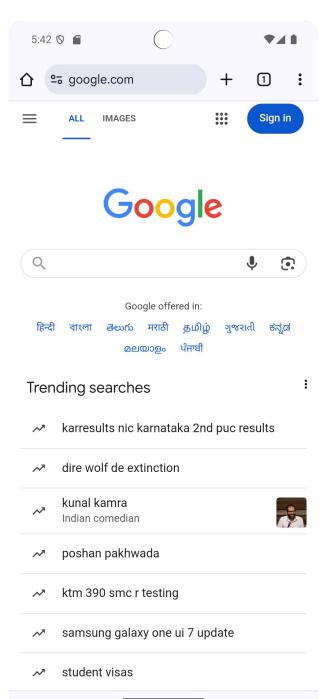
```
app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.bca.intent;
import android.content.Intent;
import com.bca.intent.NewActivity;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity
{
  @Override
  protected void onCreate(Bundle savedInstanceState)
  {
    super.onCreate(savedInstanceState);
    EdgeToEdge.enable(this);
    setContentView(R.layout.activity main);
  }
  public void onImplicitButtonClicked(View view)
  {
    Uri url=Uri.parse("https://www.google.com");
    Intent i=new Intent(Intent.ACTION VIEW, url);
    startActivity(i);
```

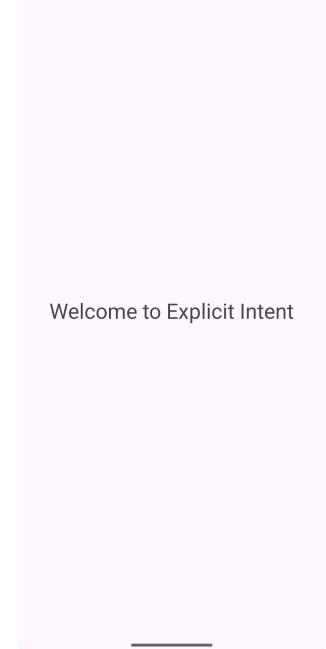
```
}
  public void onExplicitButtonClicked(View view)
  {
    Intent i=new Intent(MainActivity.this, NewActivity.class);
    startActivity(i);
  }
}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  android:gravity="center"
  tools:context=".MainActivity">
  <Button
    android:layout_width="wrap_content" android:layout_height="wrap_content"
    android:text="Implicit Intent"
    android:onClick="onImplicitButtonClicked"/>
  <Button
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Explicit Intent"
    android:onClick="onExplicitButtonClicked"/>
</LinearLayout>
NewActivity.java
package com.bca.intent;
import android.os.Bundle;
```

```
import androidx.appcompat.app.AppCompatActivity;
public class NewActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity new);
  }
}
AndroidManifest.xml
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Intent"
    tools:targetApi="31">
    <activity android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
    <activity android:name=".NewActivity"/>
  </application>
</manifest>
```

Output:







Program 5

Create an application that displays custom designed Opening Screen.

- 1. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the SDK as API 24("Nougat", Android 7.0). Click Finish Button.
- **4.** Update the following codes.

MainActivity.java

```
package com.example.labprogram5;
import android.os.Bundle;
import android.os. Handler;
import android.view.View;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
  private static final int SPLASH DISPLAY LENGTH = 10000; // Duration of splash
screen in milliseconds
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    final View splashScreen = findViewById(R.id.splash screen);
    final View mainContent = findViewById(R.id.main content);
    new Handler().postDelayed(new Runnable() {
      @Override
      public void run() {
// Hide the splash screen and show the main content after the splash duration
```

```
splashScreen.setVisibility(View.GONE);
        mainContent.setVisibility(View.VISIBLE);
      }
    }, SPLASH_DISPLAY_LENGTH);
  }
}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
android:layout width="match parent"
android:layout height="match parent">
  < Relative Layout
    android:id="@+id/splash screen"
    android:layout width="match parent"
    android:layout height="match parent"
    android:background="#FFA500"
    android:padding="16dp"
    android:gravity="center">
    <ProgressBar
      android:id="@+id/progress bar"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout centerHorizontal="true"
      android:indeterminate="true" />
    <TextView
      android:id="@+id/app name"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:text="Welcome to Skyward App"
      android:textSize="24sp"
      android:textColor="#FF000000"
```

```
android:layout_below="@id/progress_bar"
      android:layout_centerHorizontal="true"
      android:layout_marginTop="16dp"/>
  </RelativeLayout>
  <!-- Main Content Layout -->
  <LinearLayout
    android:id="@+id/main_content"
    android:layout width="match parent"
    android:layout height="match parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center"
    android:visibility="gone">
    <TextView
      android:id="@+id/welcome_text"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Welcome to the Main Activity Screen"
      android:textSize="18sp"
      android:textColor="#000000" />
  </LinearLayout>
</FrameLayout>
```

Output:





Program 6

Create an UI with all views.

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

4. Update the following code in activity main.xml and MainActivity.java

```
activity main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView xmlns:android="http://schemas.android.com/apk/res/android"</p>
android:layout width="match parent"
android:layout height="match parent">
<LinearLayout
android:layout width="match parent"
android:layout height="wrap content"
android:orientation="vertical"
android:padding="16dp">
<TextView
android:id="@+id/textView"
android:layout_width="wrap_content"
android:layout height="wrap content"
android:text="This is a TextView"
android:textSize="18sp"
android:layout marginBottom="16dp"/>
<EditText
android:id="@+id/editText"
android:layout width="match parent"
android:layout height="wrap content"
android:hint="Enter your text here"
```

```
android:layout marginBottom="16dp"/>
<Button
android:id="@+id/button"
android:layout width="wrap content"
android:layout_height="wrap_content"
android:text="Click Me"
android:layout marginBottom="16dp"/>
<CheckBox
android:id="@+id/checkBox"
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Check Me"
android:layout marginBottom="16dp"/>
< Radio Group
android:id="@+id/radioGroup"
android:layout width="wrap content"
android:layout height="wrap content"
android:orientation="vertical"
android:layout marginBottom="16dp">
< Radio Button
  android:id="@+id/radioButton1"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Option 1"/>
< Radio Button
android:id="@+id/radioButton2"
android:layout width="wrap content"
  android:layout_height="wrap_content"
android:text="Option 2"/>
</RadioGroup>
<Switch
android:id="@+id/switch1"
```

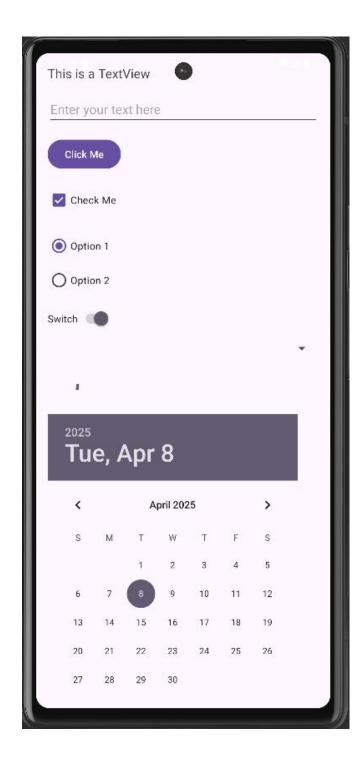
```
android:layout width="wrap content"
android:layout_height="wrap_content"
  android:text="Switch"
android:layout marginBottom="16dp"/>
<Spinner
android:id="@+id/spinner"
android:layout width="match parent"
android:layout height="wrap content" android:layout marginBottom="16dp"/>
< Progress Bar
android:id="@+id/progressBar"
android:layout width="wrap content"
android:layout height="wrap content"
android:layout marginBottom="16dp"/>
<DatePicker
android:id="@+id/datePicker"
android:layout width="wrap content"
android:layout height="wrap content"
android:layout marginBottom="16dp"/>
<TimePicker
android:id="@+id/timePicker"
android:layout width="wrap content"
android:layout height="wrap content"
android:layout marginBottom="16dp"/>
< Number Picker
android:id="@+id/numberPicker"
android:layout width="wrap content"
android:layout height="wrap content"
android:layout marginBottom="16dp"/>
  </LinearLayout>
  </ScrollView>
```

MainActivity.java

```
package com.example.labprogram6;
import android.os.Bundle;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.DatePicker;
import android.widget.EditText;
import android.widget.NumberPicker;
import android.widget.ProgressBar;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.Spinner;
import android.widget.Switch;
import android.widget.TextView;
import android.widget.TimePicker;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
  private TextView textView;
  private EditText editText;
  private Button button;
  private CheckBox checkBox;
  private RadioGroup radioGroup;
  private RadioButton radioButton1;
  private RadioButton radioButton2;
  private Switch switch1;
  private Spinner spinner;
  private ProgressBar progressBar;
  private DatePicker datePicker;
```

```
private TimePicker timePicker;
  private NumberPicker numberPicker;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
// Link UI components
    textView = findViewById(R.id.textView);
    editText = findViewById(R.id.editText);
    button = findViewById(R.id.button);
    checkBox = findViewById(R.id.checkBox);
    radioGroup = findViewById(R.id.radioGroup);
    radioButton1 = findViewById(R.id.radioButton1);
    radioButton2 = findViewById(R.id.radioButton2);
    switch1 = findViewById(R.id.switch1);
    spinner = findViewById(R.id.spinner);
    progressBar = findViewById(R.id.progressBar);
    datePicker = findViewById(R.id.datePicker);
    timePicker = findViewById(R.id.timePicker);
    numberPicker = findViewById(R.id.numberPicker);
// Additional configurations if needed
    numberPicker.setMinValue(0);
    numberPicker.setMaxValue(100);
  }
}
```

Output:



Program 7

Create menu in Application

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

4. Update the following code in activity main.xml, MainActivity.java, Strings.xml

```
activity_main.xml
```

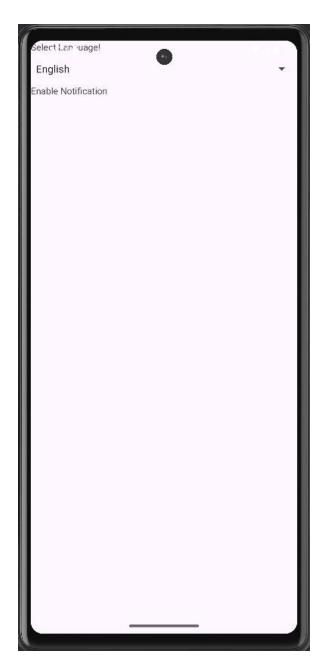
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/languageLabel"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="Select Language!" />
<Spinner
  android:id="@+id/languageSpinner"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:entries="@array/language"/>
  <TextView
```

```
android:id="@+id/notificationLabel"
    android:layout_width="wrap_content"
    android:layout height="match parent"
    android:text="Enable Notification"/>
  <Switch
    android:id="@+id/notificationSwitch"
    android:layout width="wrap content"
    android:layout height="wrap content"/>
<Button
  android:id="@+id/saveButton"
  android:layout width="wrap content"
  android:layout height="match parent"
  android:text="Save Preference"/>
  <TextView
    android:id="@+id/prefrencesTextView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:padding="16dp"
    android:text="Preference will be displayed here"/>
</LinearLayout>
MainActivity.java
package com.example.program9;
import android.content.Context;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.Spinner;
import android.widget.Switch;
import android.widget.TextView;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
```

```
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
  private Spinner languageSpinner;
  private Switch notificationsSwitch;
  private TextView preferencesTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    languageSpinner = findViewById(R.id.languageSpinner);
    notificationsSwitch = findViewById(R.id.notificationSwitch);
    preferencesTextView = findViewById(R.id.prefrencesTextView);
    Button saveButton = findViewById(R.id.saveButton);
    loadUserPreferences();
    saveButton.setOnClickListener(v -> saveUserPreference());
  }
  private void saveUserPreference() {
    String language = languageSpinner.getSelectedItem().toString();
    boolean notificationsEnabled = notificationsSwitch.isChecked();
    SharedPreferences sharedPreferences = getSharedPreferences("UserPreferences",
Context.MODE PRIVATE);
    SharedPreferences.Editor editor = sharedPreferences.edit();
    editor.putString("language", language);
    editor.putBoolean("notificationEnabled", notificationsEnabled);
    editor.apply();
preferencesTextView.setText(String.format("Language:%s\nNotificationEnabled%b",
language, notificationsEnabled));
  }
  private void loadUserPreferences() {
```

```
SharedPreferences sharedpreference = getSharedPreferences("UserPreferences",
Context.MODE PRIVATE);
     String language = sharedpreference.getString("language", "English");
    boolean notificationsEnabled =
sharedpreference.getBoolean("notificationEnabled", false);
    ArrayAdapter<CharSequence> adapter = ArrayAdapter.createFromResource(this,
R.array.language, android.R.layout.simple spinner dropdown item);
adapter.setDropDownViewResource(android.R.layout.simple spinner dropdown item);
     languageSpinner.setAdapter(adapter);
    int spinnerPosition = adapter.getPosition(language);
    languageSpinner.setSelection(spinnerPosition);
     notificationsSwitch.setChecked(notificationsEnabled);
    preferencesTextView.setText(String.format("Language:%s\nNotifications
Enabled:%b", language, notificationsEnabled));
  }
  }
strings.xml
<resources>
  <string name="app name">Program9</string>
  <string-array name="language">
    <item>English</item>
    <item>spanish</item>
    <item>French</item>
    <item>German</item>
    <item>Chinese</item>
  </string-array>
</resources>
```

Output:





Program 8

Read/write the Local data

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

- 4. Create MainActivity2.java and activity main2.xml
 - To Create another activity right click on app new activity-Empty views Activity.
- 5. Update the following code in activity_main.xml, MainActivity.java, activity_main2.xml and MainActivity2.java

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:orientation="vertical">
  <TextView
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="UserName">
  </TextView>
  <EditText
    android:id="@+id/etUserName"
    android:layout_width="match_parent"
    android:layout height="wrap content" >
```

```
</EditText>
  <TextView
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:text="Password"></TextView>
  <EditText
    android:id="@+id/etPassword"
    android:layout width="match parent"
    android:layout height="wrap content" >
  </EditText>
  <Button
    android:id="@+id/btnsave"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Save" />
  <Button
    android:id="@+id/btnnext"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Next" />
</LinearLayout>
MainActivity.java
package com.bca.localdata;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
```

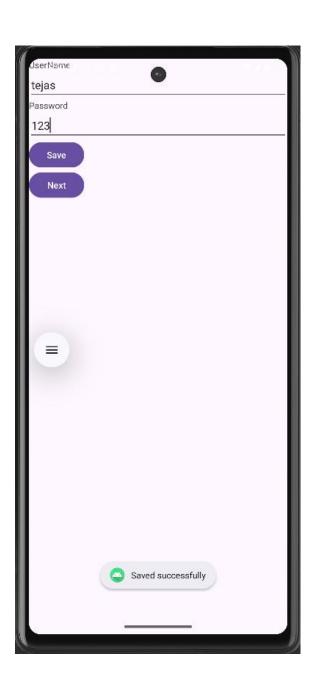
```
public class MainActivity extends AppCompatActivity
{
  Button btnsave, btnnext;
  EditText etUserName, etPassword;
  @Override
  protected void onCreate(Bundle savedInstanceState)
  {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    btnsave=(Button) findViewById(R.id.btnsave);
    btnnext = (Button) findViewById(R.id.btnnext);
    etUserName = (EditText)findViewById(R.id.etUserName);
    etPassword = (EditText)findViewById(R.id.etPassword);
    btnsave.setOnClickListener(new View.OnClickListener()
  {
    @Override
    public void onClick(View view)
      // Writing data to SharedPreferences
      SharedPreferences sharedPreferences = getSharedPreferences("MyPrefs",
Context.MODE PRIVATE);
      SharedPreferences.Editor editor = sharedPreferences.edit();
      editor.putString("username", etUserName.getText().toString());
      editor.putString("password", etPassword.getText().toString());
      editor.apply(); Toast.makeText(getApplicationContext(),"Saved
successfully", Toast.LENGTH LONG).show();
    } });
    btnnext.setOnClickListener(new View.OnClickListener()
    {
      @Override
      public void onClick(View view)
        Intent intent = new Intent(getApplicationContext(),MainActivity2.class);
```

```
startActivity(intent);
      } }); }
activity main2.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity2"
  android:orientation="vertical">
  <Button
    android:id="@+id/btnFetch"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Fetch"/>
  <TextView
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="User Name">
  </TextView>
  <EditText
    android:id="@+id/etUserName"
    android:layout width="match parent"
    android:layout height="wrap content" >
  </EditText>
  <TextView
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Password">
  </TextView>
```

```
<EditText
    android:id="@+id/etPassword"
    android:layout width="match parent"
    android:layout height="wrap content" >
  </EditText>
</LinearLayout>
MainActivity2.java
package com.bca.localdata;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity2 extends AppCompatActivity
{
  Button btnFetch; EditText etUserName,etPassword;
  @Override
  protected void onCreate(Bundle savedInstanceState)
  { super.onCreate(savedInstanceState); setContentView(R.layout.activity main2);
    btnFetch = (Button) findViewById(R.id.btnFetch);
    etUserName = (EditText)findViewById(R.id.etUserName);
    etPassword = (EditText)findViewById(R.id.etPassword);
btnFetch.setOnClickListener(new View.OnClickListener()
  {
    @Override
    public void onClick(View view)
      // Reading data from SharedPreferences
      SharedPreferences sharedPreferences = getSharedPreferences("MyPrefs",
Context.MODE PRIVATE);
```

```
String username = sharedPreferences.getString("username", "");
String password = sharedPreferences.getString("password", "");
etUserName.setText(username);
etPassword.setText(password);
} });
}}
```

Output:





Program 9

Create / Read / Write data with database (SQL Lite)

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

- 4. Create ViewActivity.java and activity view.xml
 - To Create another activity right click on app new activity- Empty views Activity.
 - Give Activity Name as ViewActivity and Layout Name as activity_view
- 5. Create EditActivity2.java and activity edit.xml
 - To Create another activity right click on app new activity- Empty views Activity.
 - Give Activity Name as EditActivity and Layout Name as activity_edit
- **6.** Create a class file
 - Go To app>java> Right click on com.bca.sqlite, Click on new > java class
 - Give name as Student

Update the following codes.

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
```

<LinearLayout

```
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:gravity="center"
tools:context=".MainActivity">
<LinearLayout
```

```
android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:orientation="vertical"
  android:gravity="center">
  <TextView
    android:layout width="wrap content"
    android:layout_height="wrap content"
    android:text="Course Registation"
    android:textSize="30dp"/>
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:orientation="horizontal"
  android:gravity="center">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Name" />
  <EditText
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout weight="1"
    android:ems="10"
    android:id="@+id/name"
    android:textAlignment="center" />
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:orientation="horizontal"
  android:gravity="center">
```

```
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Course"/>
  <EditText
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout weight="1"
    android:ems="10"
    android:id="@+id/course"
    android:textAlignment="center" />
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:orientation="horizontal"
  android:gravity="center">
  <TextView
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="Fee" />
  <EditText
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout weight="1"
    android:ems="10"
    android:id="@+id/fee"
    android:textAlignment="center" />
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout height="wrap content"
```

```
android:orientation="horizontal"
    android:gravity="center">
    <Button
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout weight="1"
      android:id="@+id/bt1"
      android:text="Ok"/>
    <Button
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout weight="1"
      android:id="@+id/bt2"
      android:text="View"/>
  </LinearLayout>
</LinearLayout>
MainActivity.java
package com.bca.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.content.Intent;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteStatement;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText ed1,ed2,ed3;
  Button b1,b2;
  @Override
```

```
protected void onCreate(Bundle savedInstanceState)
{ super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  ed1 = findViewById(R.id.name);
  ed2 = findViewById(R.id.course);
  ed3 = findViewById(R.id.fee);
  b1 = findViewById(R.id.bt1);
  b2 = findViewById(R.id.bt2);
  b2.setOnClickListener(new View.OnClickListener()
  { @Override
  public void onClick(View v)
  {
    Intent i = new Intent(getApplicationContext(), ViewActivity.class);
    startActivity(i);
  }
  });
  b1.setOnClickListener(new View.OnClickListener() { @Override
  public void onClick(View v) {
    insert();
  }
  });
public void insert()
{
  try
    String name = ed1.getText().toString();
    String course = ed2.getText().toString();
    String fee = ed3.getText().toString();
    SQLiteDatabase db = openOrCreateDatabase("SliteDb",
         Context.MODE_PRIVATE, null);
    db.execSQL("CREATE TABLE IF NOT EXISTS records(" +
```

```
"id INTEGER PRIMARY KEY AUTOINCREMENT, " +
          "name VARCHAR, "+
          "course VARCHAR, " +
          "fee VARCHAR)");
      String sql = "insert into records(name,course,fee)values(" + name + "'," +
course + "','" + fee + "')";
      SQLiteStatement statement = db.compileStatement(sql);
      statement.execute();
      Toast.makeText(this,"Record addded",Toast.LENGTH LONG).show();
      ed1.setText("");
      ed2.setText("");
      ed3.setText("");
      ed1.requestFocus();
    }
    catch (Exception ex)
      Toast.makeText(this,"Record Fail",Toast.LENGTH LONG).show();
    }
  }
}
```

Student.java

}

```
package com.bca.sqlite;
public class Student {
   String id;
   String name;
   String course;
   String fee;
   String titles;
```

```
activity_view.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".ViewActivity"
  android:orientation="vertical">
  <ListView
    android:layout_width="match parent"
    android:layout height="match parent" android:id="@+id/lst1" />
</LinearLayout>
View Activity. java
package com.bca.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.content.Intent;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import java.util.ArrayList;
public class ViewActivity extends AppCompatActivity {
  ListView lst1;
  ArrayList<String> titles = new ArrayList<String>();
  ArrayAdapter arrayAdapter;
  @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity view);
    SQLiteDatabase db = openOrCreateDatabase("SliteDb",
Context.MODE PRIVATE, null);
    lst1 = findViewById(R.id.lst1);
    final Cursor c = db.rawQuery("select * from records",null);
    int id = c.getColumnIndex("id");
    int name = c.getColumnIndex("name");
    int course = c.getColumnIndex("course");
    int fee = c.getColumnIndex("fee");
    titles.clear();
    arrayAdapter = new ArrayAdapter(this,
         androidx.appcompat.R.layout.support_simple spinner dropdown item,titles);
    lst1.setAdapter(arrayAdapter);
    final ArrayList<Student> stud = new ArrayList<Student>();
    if(c.moveToFirst())
    {
      do {
         Student stu = new Student();
         stu.id = c.getString(id);
         stu.name = c.getString(name);
         stu.course = c.getString(course)
         ; stu.fee = c.getString(fee);
         stud.add(stu);
         titles.add(c.getString(id) + " \t " + c.getString(name) + "\t " +
c.getString(course) + " \t " + c.getString(fee) );
      } while(c.moveToNext());
      arrayAdapter.notifyDataSetChanged();
      lst1.invalidateViews();
    }
    lst1.setOnItemClickListener(new AdapterView.OnItemClickListener()
    { @Override
```

```
public void onItemClick(AdapterView parent, View view, int position, long id) {
      String aa = titles.get(position).toString();
      Student stu = stud.get(position);
      Intent i = new
           Intent(getApplicationContext(),EditActivity.class);
      i.putExtra("id",stu.id);
      i.putExtra("name",stu.name);
      i.putExtra("course",stu.course);
      i.putExtra("fee",stu.fee);
      startActivity(i);
    }
    });
  }
activity edit.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".EditActivity">
  <LinearLayout
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:gravity="center"
    android:orientation="vertical">
    <TextView
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:text="Course Registation"
```

```
android:textSize="30dp"/>
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:gravity="center"
  android:orientation="horizontal">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="ID" />
  <EditText
    android:id="@+id/id"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout weight="1"
    android:ems="10"
    android:textAlignment="center" />
</LinearLayout>
<LinearLayout
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:gravity="center"
  android:orientation="horizontal">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Name"/>
  <EditText
    android:id="@+id/name"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
```

```
android:layout_weight="1"
    android:ems="10"
    android:textAlignment="center" />
</LinearLayout>
<LinearLayout
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:gravity="center"
  android:orientation="horizontal">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Course"/>
  <EditText
    android:id="@+id/course"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout weight="1"
    android:ems="10"
    android:textAlignment="center" />
</LinearLayout>
<LinearLayout
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:gravity="center"
  android:orientation="horizontal">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fee" />
  <EditText
    android:id="@+id/fee"
```

```
android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout weight="1"
      android:ems="10"
      android:textAlignment="center" />
  </LinearLayout>
  <LinearLayout
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:gravity="center"
    android:orientation="horizontal">
    <Button
      android:id="@+id/bt1"
      android:layout_width="wrap_content"
      android:layout_height="wrap content"
      android:layout weight="1"
      android:text="Edit"/>
    <Button
      android:id="@+id/bt2"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:layout weight="1"
      android:text="Delete"/>
    <Button
      android:id="@+id/bt3"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout weight="1"
      android:text="Back"/>
  </LinearLayout>
</LinearLayout>
```

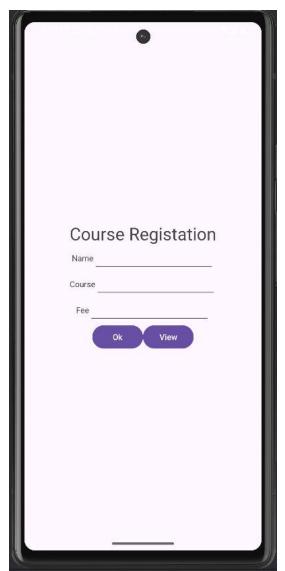
EditActivity.java

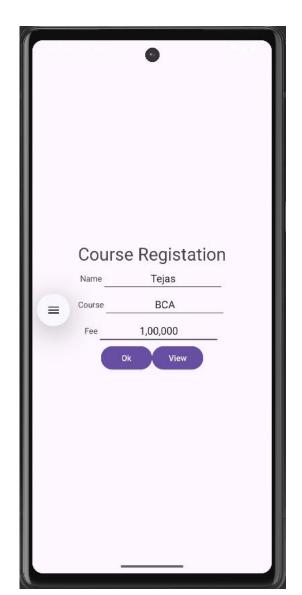
```
package com.bca.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.content.Intent;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteStatement;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class EditActivity extends AppCompatActivity {
  EditText ed1,ed2,ed3,ed4;
  Button b1,b2,b3;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity edit);
    ed1 = findViewById(R.id.name);
    ed2 = findViewById(R.id.course);
    ed3 = findViewById(R.id.fee);
    ed4 = findViewById(R.id.id);
    b1 = findViewById(R.id.bt1);
    b2 = findViewById(R.id.bt2);
    b3 = findViewById(R.id.bt3);
    Intent i = getIntent();
    String t1 = i.getStringExtra("id").toString();
    String t2 = i.getStringExtra("name").toString();
    String t3 = i.getStringExtra("course").toString();
    String t4 = i.getStringExtra("fee").toString();
    ed4.setText(t1);
```

```
ed1.setText(t2);
    ed2.setText(t3);
    ed3.setText(t4);
    b2.setOnClickListener(new View.OnClickListener()
    { @Override
    public void onClick(View v) {
      try
      {
         String id = ed4.getText().toString(); SQLiteDatabase db =
           openOrCreateDatabase("SliteDb",Context.MODE PRIVATE,null);
         String sql = "delete from records where id = " + id + "";
         SQLiteStatement statement = db.compileStatement(sql);
         statement.execute();
         Toast.makeText(EditActivity.this,"Record
Deleted",Toast.LENGTH LONG).show();
         ed1.setText("");
         ed2.setText("");
         ed3.setText("");
         ed1.requestFocus();
      catch (Exception ex)
         Toast.makeText(EditActivity.this,"Record
Fail", Toast.LENGTH LONG).show();
      }
    }
    });
    b3.setOnClickListener(new View.OnClickListener() { @Override
    public void onClick(View v) {
      Intent i = new Intent(getApplicationContext(), ViewActivity.class);
      startActivity(i);
    }
    });
```

```
b1.setOnClickListener(new View.OnClickListener() { @Override
    public void onClick(View v) {
      try {
         String name = ed1.getText().toString();
         String course = ed2.getText().toString();
         String fee = ed3.getText().toString();
         String id = ed4.getText().toString();
         SQLiteDatabase db = openOrCreateDatabase("SliteDb",
Context.MODE PRIVATE, null);
         String sql = "update records set name = '" + name + "',course='" + course +
             "'.fee='" + fee + "' where id= " + id + "";
         SQLiteStatement statement = db.compileStatement(sql);
         statement.execute();
         Toast.makeText(EditActivity.this, "Record Updated",
             Toast.LENGTH LONG).show();
         ed1.setText("");
         ed2.setText("");
         ed3.setText("");
         ed1.requestFocus();
      } catch (Exception ex) {
         Toast.makeText(EditActivity.this, "Record Fail",
             Toast.LENGTH_LONG).show();
      }
    }
    });
  }}
```

Output:





• (Similarly add few more records)



Program 10

Create an application to send SMS and receive SMS

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

4. Update the following code in activity_main.xml, MainActivity.java and AndroidManifest.xml

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp" >
<EditText
android:id="@+id/phone number"
android:layout width="match parent"
android:layout height="wrap content"
android:hint="Number"
android:inputType="phone" />
<EditText
android:id="@+id/message"
android:layout width="match parent"
android:layout height="wrap content"
android:hint="Message"
android:inputType="textMultiLine" />
<Button
android:id="@+id/send sms"
```

```
android:layout width="match parent"
android:layout height="wrap content"
android:text="Send SMS" />
  </LinearLayout>
MainActivity.java
package com.example.program10;
import android. Manifest;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.telephony.SmsManager;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
public class MainActivity extends AppCompatActivity
{
  private static final int PERMISSION REQUEST CODE = 1;
  private EditText phoneNumberEditText;
  private EditText messageEditText;
  private Button sendSmsButton;
  @Override
  protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    phoneNumberEditText = findViewById(R.id.phone number);
```

```
messageEditText = findViewById(R.id.message);
    sendSmsButton = findViewById(R.id.send sms);
    sendSmsButton.setOnClickListener(new View.OnClickListener()
    {
      @Override
      public void onClick(View v)
        if (ContextCompat.checkSelfPermission (MainActivity.this,
            Manifest.permission.SEND SMS) !=
PackageManager.PERMISSION_GRANTED)
          ActivityCompat.requestPermissions (MainActivity.this, new String[]
               {Manifest.permission.SEND_SMS}
              , PERMISSION_REQUEST_CODE);
        }
        else
          sendSms();
        }
      }
    });
  private void sendSms()
    String phoneNumber = phoneNumberEditText.getText().toString();
    String message = messageEditText.getText().toString();
    try
    {
      SmsManager smsManager = SmsManager.getDefault();
      smsManager.sendTextMessage(phoneNumber, null, message, null, null);
      Toast.makeText(this, "SMS Sent", Toast.LENGTH SHORT).show();
    }
```

```
catch (Exception e)
    {
      Toast.makeText(this, "SMS Failed to Send", Toast.LENGTH_SHORT).show();
          e.printStackTrace();
    }
  }
  @Override
  public void onRequestPermissionsResult(int requestCode, @NonNull String[]
      permissions, @NonNull int[] grantResults)
  {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    if (requestCode == PERMISSION REQUEST CODE)
    {
      if (grantResults.length > 0 && grantResults[0] == PackageManager.
PERMISSION_GRANTED)
        sendSms();
      }
      else
        Toast.makeText(this, "Permission Denied", Toast.LENGTH_SHORT).show();
      }
    }
  }
  }
```

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
  package="com.example.program10">
  <uses-feature
    android:name="android.hardware.telephony"
    android:required="false"/>
  <uses-permission android:name="android.permission.SEND SMS"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Program10"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
```

Output:





Program 11

Create an application to send SMS and receive SMS

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

4. Update the following code in activity_main.xml, MainActivity.java and AndroidManifest.xml

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp">
  <EditText
    android:id="@+id/email address"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Email Adress"
    android:inputType="textEmailAddress"/>
  <EditText
    android:id="@+id/email subject"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Subject"
```

```
android:inputType="text"/>
  <EditText
    android:id="@+id/email message"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:hint="Message"
    android:inputType="textMultiLine"/>
  <Button
    android:id="@+id/send email"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Send Email"/>
</LinearLayout>
MainActivity.java
package com.example.program11;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity
  private EditText emailAddressEditText;
  private EditText emailSubjectEditText;
  private EditText emailMessageEditText;
  private Button sendEmailButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

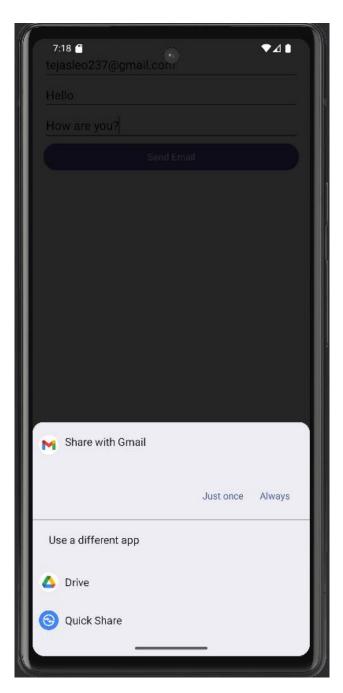
```
setContentView(R.layout.activity main);
  emailAddressEditText = findViewById(R.id.email address);
  emailSubjectEditText = findViewById(R.id.email subject);
  emailMessageEditText = findViewById(R.id.email message);
  sendEmailButton = findViewById(R.id.send_email);
  sendEmailButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
      sendEmail();
    }
  });
}
private void sendEmail(){
  String emailAddress=emailAddressEditText.getText().toString();
  String subject=emailSubjectEditText.getText().toString();
  String message=emailMessageEditText.getText().toString();
  Intent emailIntent = new Intent(Intent.ACTION SEND);
  emailIntent.setType("message/rfc822");
  emailIntent.putExtra(Intent.EXTRA EMAIL, new String[]{emailAddress});
  emailIntent.putExtra(Intent.EXTRA SUBJECT, subject);
  emailIntent.putExtra(Intent.EXTRA TEXT, message);
  if (emailIntent.resolveActivity(getPackageManager()) != null)
    startActivity(emailIntent);
  }
  else
    Toast.makeText(this, "Email Client Not Installed",
        Toast.LENGTH SHORT).show();
  }
}
```

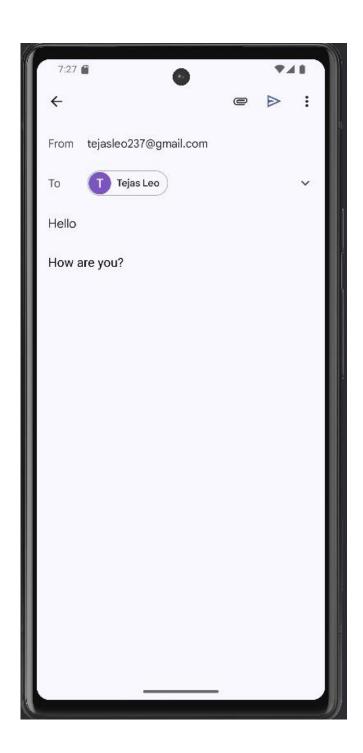
AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app name"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Program11"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
```

Output:







Program 12

Display Map based on the Current/given location.

Steps:

- 1. Click Start- Android Studio, a Welcome to Android Studio dialog box will appear. Click New Project, the New Project Dialog box appears.
- 2. Choose Empty Views Activity then click Next.
- 3. Specify the Name of your project, Select the Language as Java, and Select the

SDK as API 24("Nougat", Android 7.0). Click Finish Button.

- 4. Create an API Key
 - https://console.cloud.google.com/ (open this link and login/signup)
 - Click on Select a Project, then click New Project, give project name and click on create.
 - Now select the created project.
 - Go to Navigation menu (on the top left) > APIs & Services > Library
 - Search "Maps SDK for Android" and click on enable.
 - Go to Navigation menu (on the top left) > APIs & Services > Credentials. Copy the API Key
- 5. Update the following code in activity_main.xml, MainActivity.java and AndroidManifest.xml, colors.xml, themes.xml, themes.xml(night)

MainActivity.java

package com.example.program12;

import android.os.Bundle;

import android.widget.Toast;

import androidx.annotation.NonNull;

import androidx.appcompat.app.AppCompatActivity;

import com.google.android.gms.maps.CameraUpdateFactory;

import com.google.android.gms.maps.GoogleMap;

 $import\ com. google. and roid. gms. maps. On Map Ready Callback;$

import com.google.android.gms.maps.SupportMapFragment;

import com.google.android.gms.maps.model.LatLng;

import com.google.android.gms.maps.model.MarkerOptions;

```
public class MainActivity extends AppCompatActivity implements
OnMapReadyCallback {
  private GoogleMap mMap;
  private double latitude = 37.7749; // Example: San Francisco
  private double longitude = -122.4194;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
// Obtain the SupportMapFragment and get notified when the map is ready to be used.
    SupportMapFragment mapFragment = (SupportMapFragment)
        getSupportFragmentManager()
             .findFragmentById(R.id.map);
    if (mapFragment != null) {
      mapFragment.getMapAsync(this);
    } else {
      Toast.makeText(this, "Map Fragment Not Found",
Toast.LENGTH SHORT).show();
    }
  }
  @Override
  public void onMapReady(@NonNull GoogleMap googleMap) {
    mMap = googleMap;
// Add a marker at current or given location and move the camera
    LatLng location = new LatLng(latitude, longitude);
    mMap.addMarker(new MarkerOptions().position(location).title("Marker"));
    mMap.moveCamera(CameraUpdateFactory.newLatLngZoom(location, 15));
  }
}
```

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <fragment
    android:id="@+id/map"
    android:name="com.google.android.gms.maps.SupportMapFragment"
    android:layout width="match parent"
    android:layout height="match parent"
    android:layout alignParentTop="true"
    android:layout alignParentBottom="true"
    android:layout alignParentStart="true"
    android:layout alignParentEnd="true" />
</RelativeLayout>
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest
  xmlns:android="http://schemas.android.com/apk/res/android"
  package="com.example.program12">
  <uses-permission android:name="android.permission.ACCESS FINE LOCATION"</pre>
/>
  <uses-permission
android:name="android.permission.ACCESS COARSE LOCATION" />
  <uses-permission android:name="android.permission.INTERNET" />
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app name"
    android:roundIcon="@mipmap/ic launcher round"
```

```
android:supportsRtl="true"
    android:theme="@style/Theme.Program12">
    <meta-data
      android:name="com.google.android.geo.API KEY"
      android:value="AIzaSyDQ3HdygB-FIRiTIuOYfKwTPwoLWL8GFT8"/>
    <activity android:name=".MainActivity" android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
Colors.xml
<?xml version="1.0" encoding="utf-8"?>
<resources>
  <color name="purple 500">#6200EE</color> <!-- You can change this value to your
preferred purple color -->
  <color name="purple 700">#3700B3</color>
  <color name="teal 200">#03DAC5</color>
</resources>
Themes.xml
<resources xmlns:tools="http://schemas.android.com/tools">
  <!-- Base application theme. -->
  <style name="Base.Theme.Program12"</pre>
parent="Theme.AppCompat.Light.DarkActionBar">
    <!-- Customize your light theme here. -->
    <item name="colorPrimary">@color/purple 500</item>
    <item name="colorPrimaryDark">@color/purple 700</item>
    <item name="colorAccent">@color/teal 200</item>
  </style>
```

```
<style name="Theme.Program12" parent="Base.Theme.Program12" />
</resources>
Themes.xml (night)
<resources xmlns:tools="http://schemas.android.com/tools">
  <!-- Base application theme. -->
  <style name="Base.Theme.Program12"</pre>
parent="Theme.AppCompat.DayNight.DarkActionBar">
    <!-- Customize your dark theme here. -->
    <item name="colorPrimary">@color/purple 500</item>
    <item name="colorPrimaryDark">@color/purple 700</item>
    <item name="colorAccent">@color/teal 200</item>
  </style>
</resources>
Under Gradle Scripts update-build.gradle.kts(Project: Program12)
                               build.gradle.kts(Module: app)
                               settings.gradle.kts
build.gradle.kts(Project: Program12) - add following code
allprojects {
  repositories {
    google()
    mavenCentral()
 }
build.gradle.kts(Module: app)
  implementation("com.google.android.gms:play-services-maps:18.2.0")
  implementation("com.google.android.gms:play-services-location:18.0.0")
   Add the above lines in - dependencies { ..... }
settings.gradle.kts
In- dependencyResolutionManagement { ... }
Update - repositoriesMode.set(RepositoriesMode.FAIL ON PROJECT REPOS) to
repositoriesMode.set(RepositoriesMode.PREFER SETTINGS)
```

Output:

