Module - V

Backtracking A Branch and Bound.

A problem has more than 1 solution we use Backtracking.

Branch and bound technique used to solve offinization problems by constructing statespan-tree. In this technique we obtain offinial solution.

For, Maximization problem me impose Upper bound For, Minimization problem me impose lower bound.

He can consider modes in the state-space tree as promising and Non promising modes.

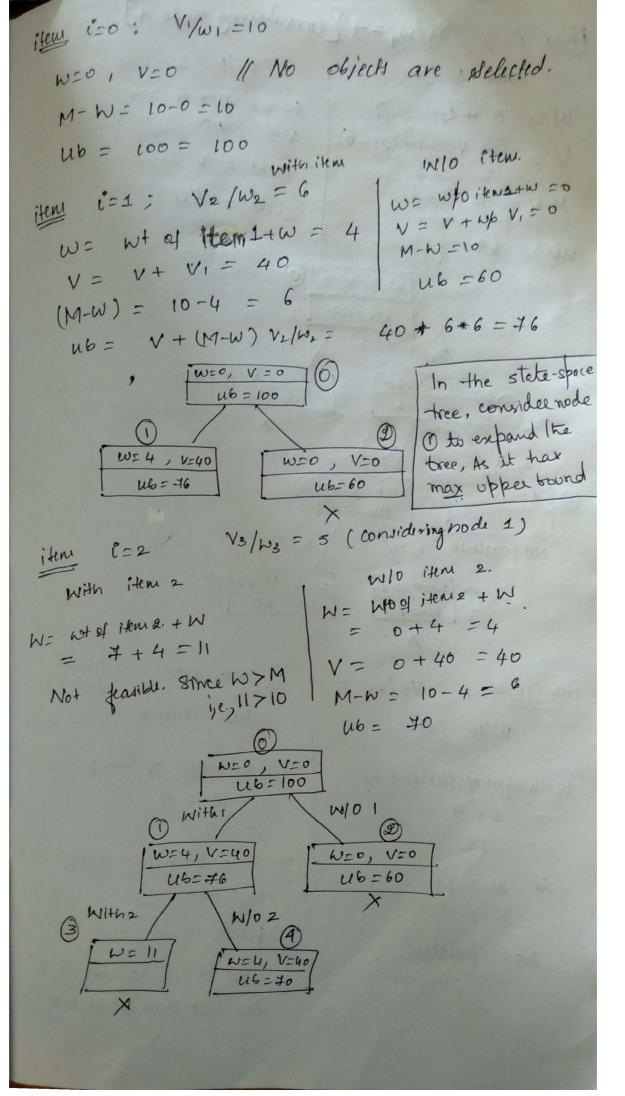
Promising hadsto Solution

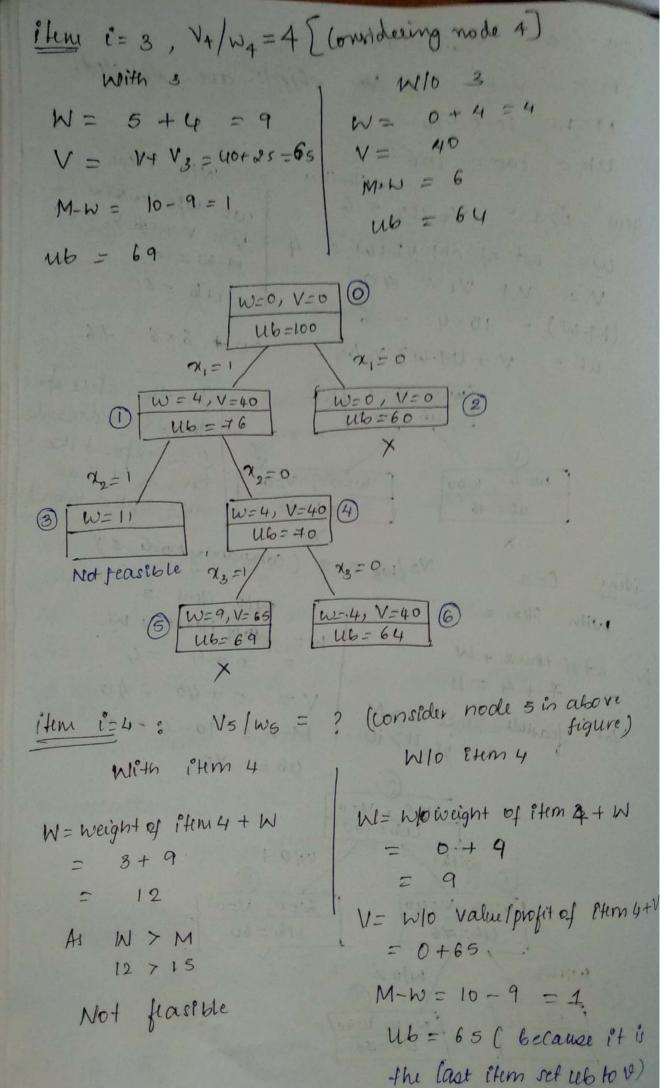
Non fromising modes are the ones that do not lead to the solution.

- · The moder sound is not better than other moder.
- · The node Violatu certain constraints.

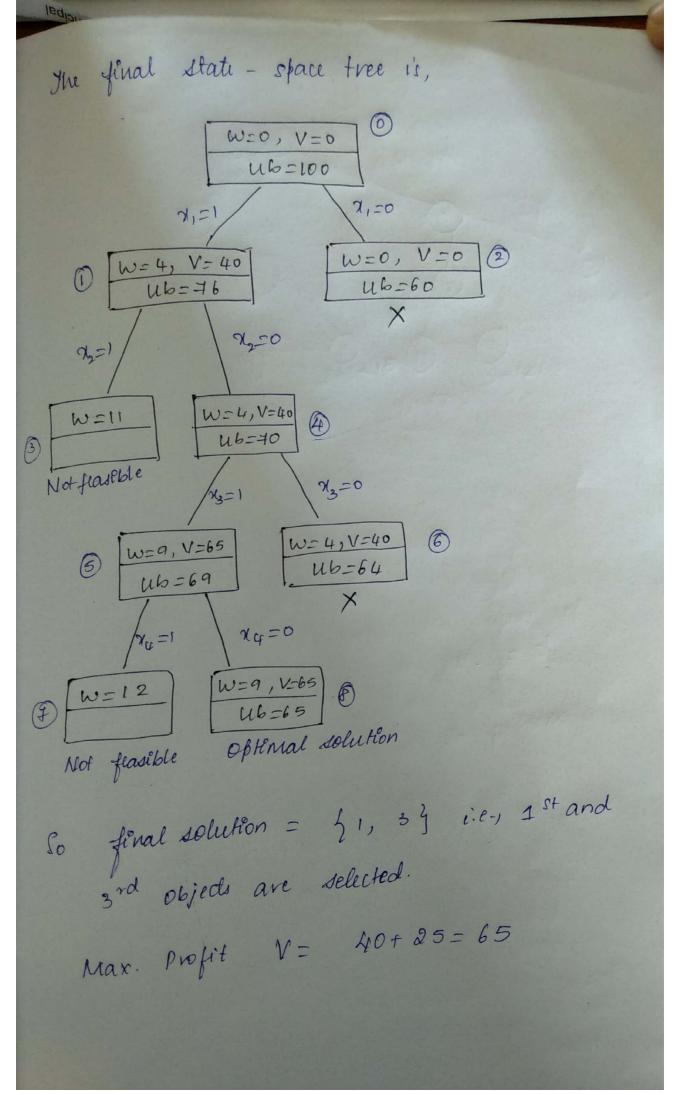
Knapsack

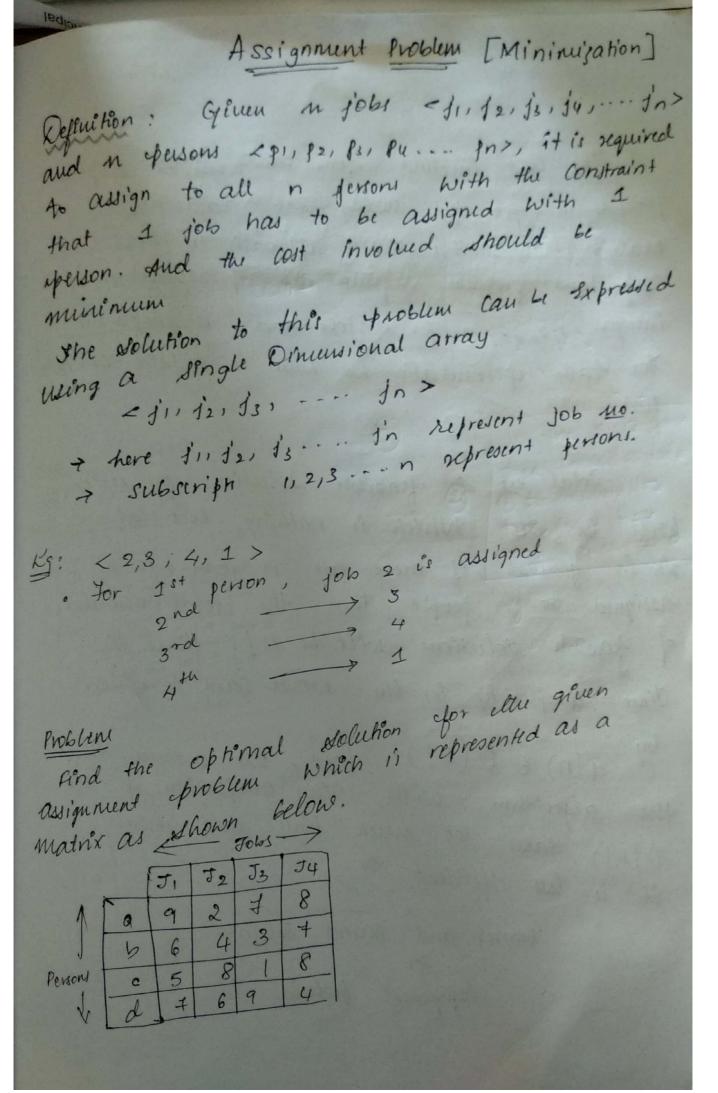
ub = V+ (M-W)(VirWiti)\$			
		00	value / weight
item	weight	40	10
1	4	42	6
2	7		5
3	5	25	
4	3	12	4
W =	total	weight of	objects Which are Chosen in the knopsack
N Z	V is	the profit of	all chosen objects in the trapsack





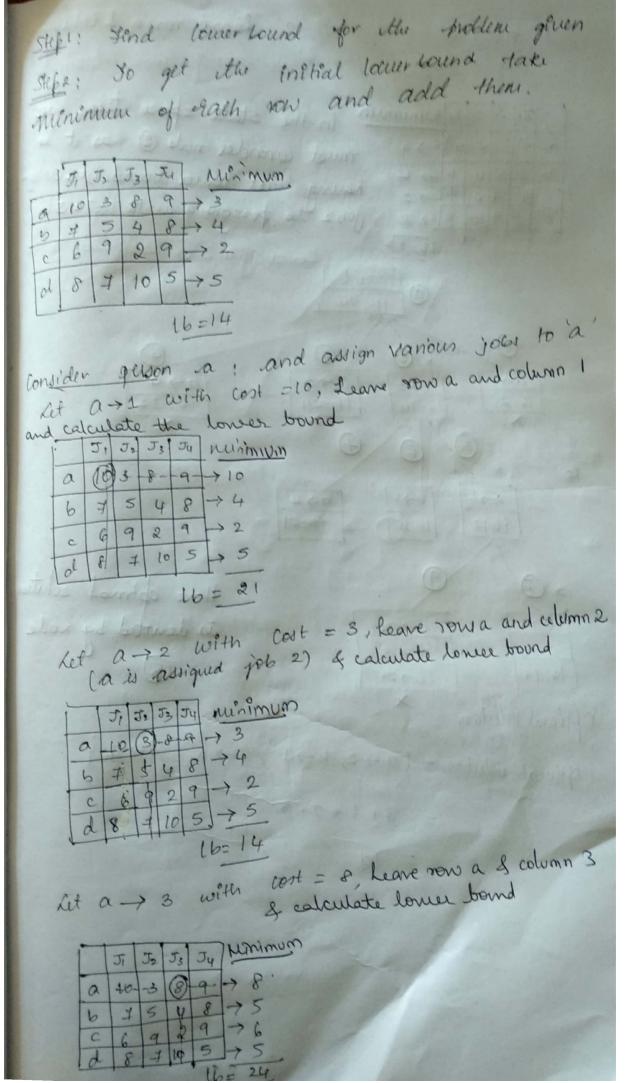
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The cost involved for ith person to complete jthe job is represented using cost adjacency Matrix. The trhaustine approach to the assigned west problem requires all permentations of integers 1,2,3. n for n jobs and n people. For Each opermentation we have to obtain the total cost

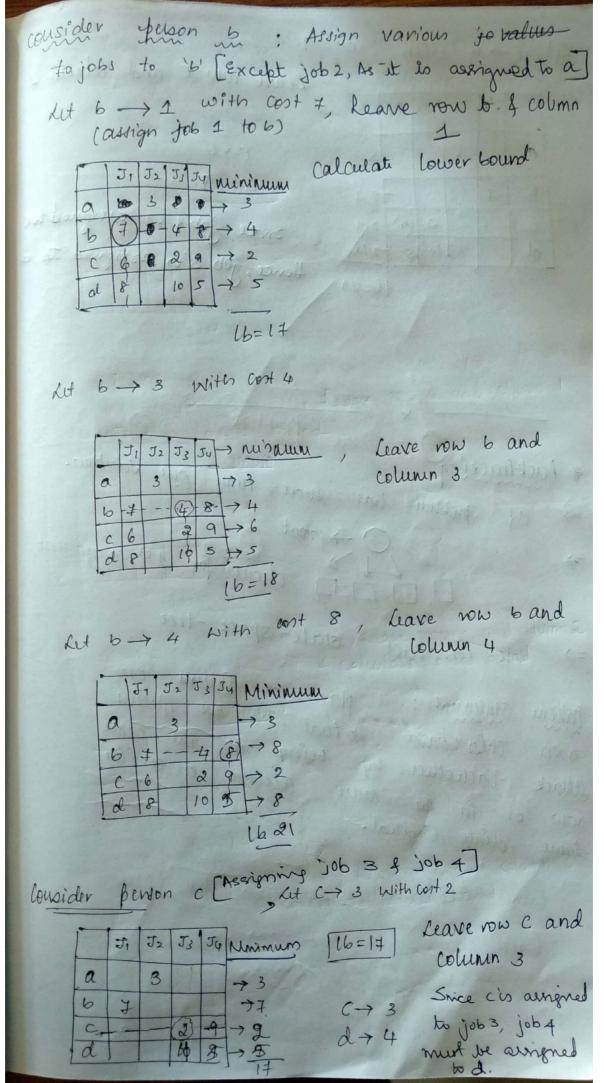
rotal no of feasible solutions for n=4 Will be 24. Which is nothing but 4! Do in general, if there are njobs to be assigned to n people then the total number of pasible solutions will be n! Hence the I'me Complexity in the worst case is given the algorithm with Thu complexity of O(n!) takes too much time and hence êt is less Efficient. Branch and bound solution. Assignment problem.



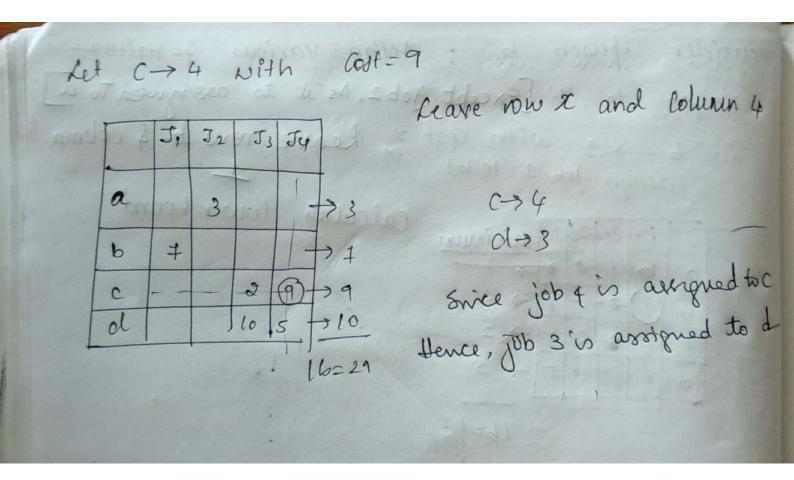
Let $a \rightarrow 4$ with cost 9, leave now a f Columna (a is assigned job 4)

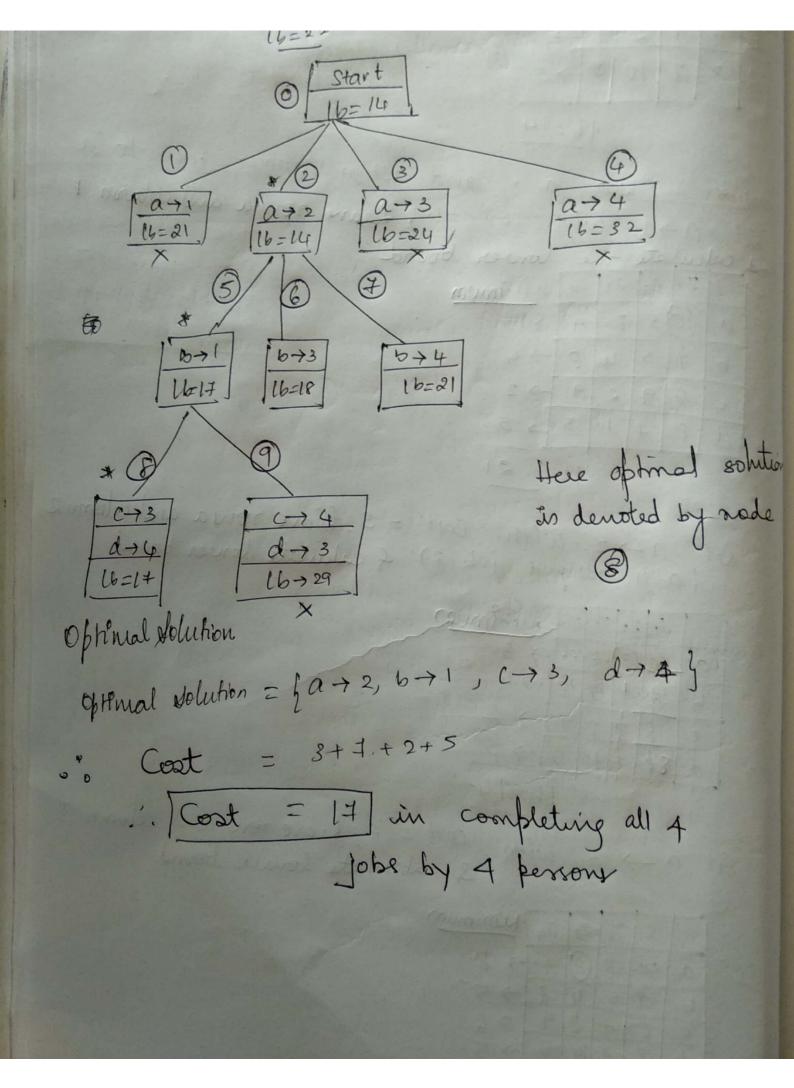
[a is assigned job 4)

[b + 5 + 5 + 6 + 9] must consider node @ has it is be to 4 having least love bound i.e., assigned a 9 10 5 + 8 job 2 to person a with cost = 3.



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Franch - Bound Method

Jo start with? What is travelling Salesman problem? Starting from one node me should visit all other (n-1) nodes, Exactly once and return to the start.

The main thing is, In what order should we Visit the cities to minerize the total distance travelled.

Branch - Break up problem into set of all tours Bound - lower bound.

AIM: To find Least cost tour.

Formula: To Calculate 16=5/2

16: lower Bound 5: sum of two smallest distance fom étach City.

Conditions: To reduce the amount of work in Constructing state space tree, Let us take advantage of following observation.

1. Jour always starts at a.

2. The node b is versited before node C

3. First & Last city sumains same.

Steps 1. Calculate the lowerbound of starting node 2. Calculate the lower bound by considering 'a' various redges from Vertex 'a'. 3. Calculate the loner bound by considering Vanbus Lodges from vertex 'b' 4. After getting the path calculate the cost Problem: Apply branch and bound algorithm to Solve TSP for the following graph a b c d e

a 6 3 1 58

a 6 3 6 79

b 6 79

c d 6 79

c d 6 79

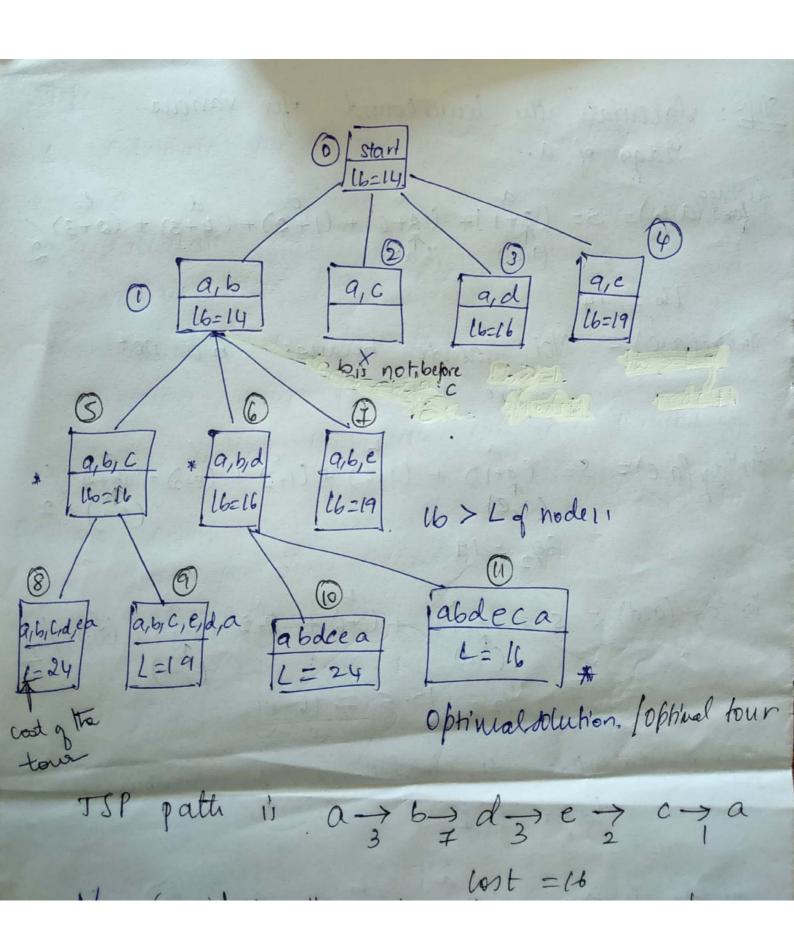
d 6 79

d lost adjacency Matrix: Step 1: Calculate the lower bound of starting node. = $\frac{28}{28}$ = 14 From there we have some many possibilities i.e., from a 1 can poto 6 calculati $a \longrightarrow d$ Where to go? Based on what should we select

Steps: Valculate it lower bound for various

'adjo of a.

for edge
$$(a,b)$$
: $S = (3+1) + (3+6) + (1+2) + (4+5) + (6+3)/2$
 (a,b) : $(a,b$



Problem for, S={3, 5, 6, 73 and d=15 dolve the sub-set sum problem o Endicates sum of subset Woso far 4/05 105 0+13<15 5+4215 11+7715 9++7/15 N/07 8415 Albset = 53, 5, 74. Muniber en side mode tells in the subset so jas. = s' flewents

