<u>Glossary</u>

- Admin the system's head User. In charge of keeping operations intact.
- Appointment the process of appointing a User to become a StoreManager or StoreOwner.
- Basket Will hold buyer's products for a specific store. Every buyer has a specific basket for every given store.
- **Cart** Keep a collection of baskets for a buyer. Each buyer has one cart.
- CompositeDiscount Defines a discount composed of several other discounts
 and a logic operation. Is applied upon condition of other discount predicates. For
 example using logic operation and: if user buys has 20 percent discount on
 diapers and 10 percent on baby wipes user can receive an additional 20 percent
 discount.
- **ConditionalProductDiscount** Defines a discount that is applied to a product upon the condition that the user is buying a certain amount of another product.
- ConditionalStoreDiscount Defines an additional discount that is applied to a store when a user's basket price surpasses the defined amount.
- DiscountPolicy Defines who may receive the discount, for which products and under what conditions, at the time of purchase by a store buyer
- **DiscountType** defines how the discount is expressed for any product.
- Inventory a list of products and their quantities. Each store upholds its own inventory.
- **PaymentSystem** External Payment collection system. Responsible for the transfer of payments between buyer and seller after a transaction is made.
- **Product** Anything a store sells.
- Purchase- An object representing a store-user transaction. It will include, among other things, user information, store information, products in the transaction and the transaction serial number.
- **PurchaseProductPolicy** Defines a constraint applied to a specific product in the store when the user buys it.

- PurchaseStorePolicy Defines a constraint applied to a store when the user purchases from the store.
- PurchaseCompositePolicy -Defines a constraint applied when a user purchases products from a store. The constraint is composed of other policies defined above.
- RegisteredUser An object that represents a user with existing information in the system, that is, a user who went through the registration process. This type of user has unique behaviors and can include becoming an administrator, store manager, store owner and more.
- Registration the process of adding a User to the system.
- SalePolicy Defines who is allowed to buy products at the store, which are the
 possible purchase routes and what rules apply to them
- SaleType Immediate purchase, where the user is required to pay stated price for the product.
- ShipmentSystem External Shipment collection system. Responsible for the deliveries between buyer and seller.
- Statistics Tool for admins made for illustrating the number of users using the system for that same day. The statistics are mapped out by managers, owners, guests and registered users.
- Store Where merchandise is sold bought
- **StoreManager** Appointed by the store owner and given permissions to perform store operations.
- StoresManager Service-Layer interface to perform the upkeep of stores in the system.
- StoreOwner User who has opened a store.
- **SystemInitiation** The system reboot process. Among other things, the connections to the external systems will be rebooted, creating a user that becomes an admin.
- **User -** a person using the system.

- **UsersManager -** Service-Layer interface to perform the upkeep of users in the system.
- Visible Discount Consists of a discount percentage and a discount duration.
 Buyers see all the details of the product and discount including discount end time and product price without discount.