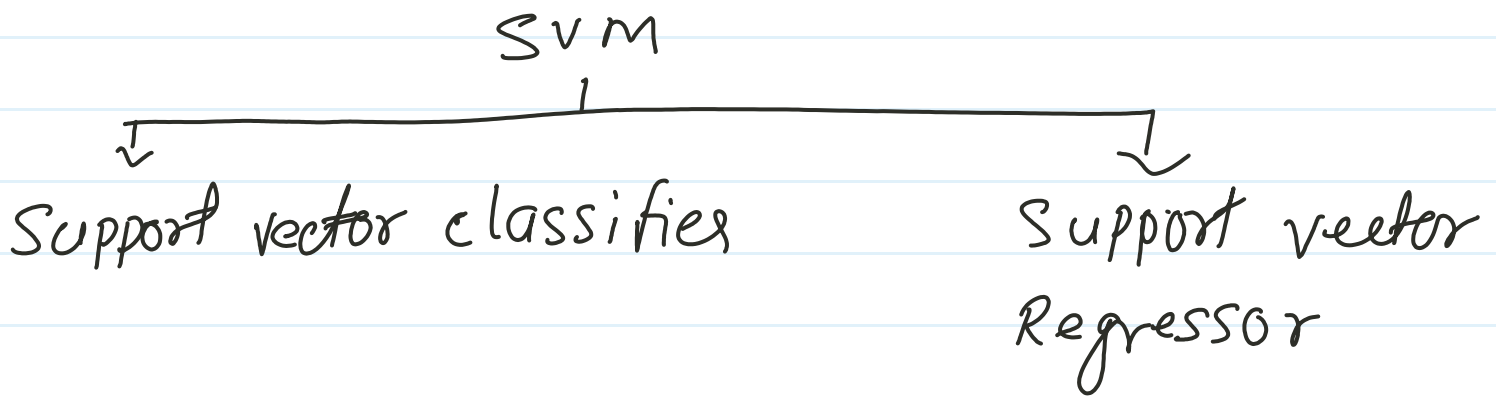
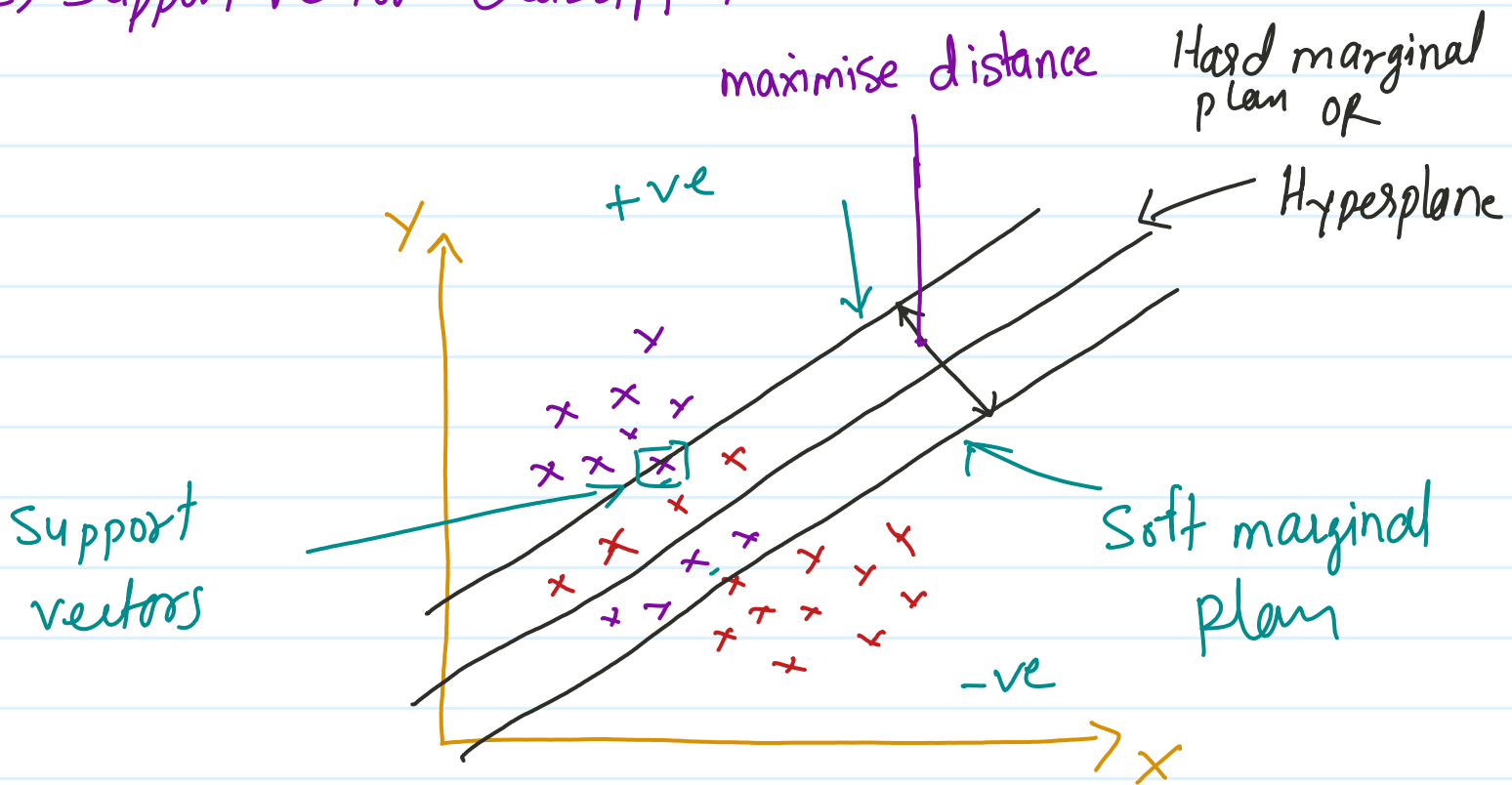


* Support vector machine (SVM)



⇒ Support vector Classifier



$$y = mx + c$$

or

$$y = \theta_0 + \theta_1 x_1$$

or

$$y = \beta_0 + \beta_1 x_1$$

note:- we always
play with soft
marginal plane for
separate point

or

$$y = w_1 x_1 + b$$

$$y = w_1 x_1 + w_2 x_2 + w_3 x_3 + b$$

$$\begin{matrix} w^T \\ \text{Transpose} \end{matrix} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} \begin{bmatrix} x_1 & x_2 \end{bmatrix}$$

$$y = w^T x + b$$

★

$$ax + by + c = 0$$

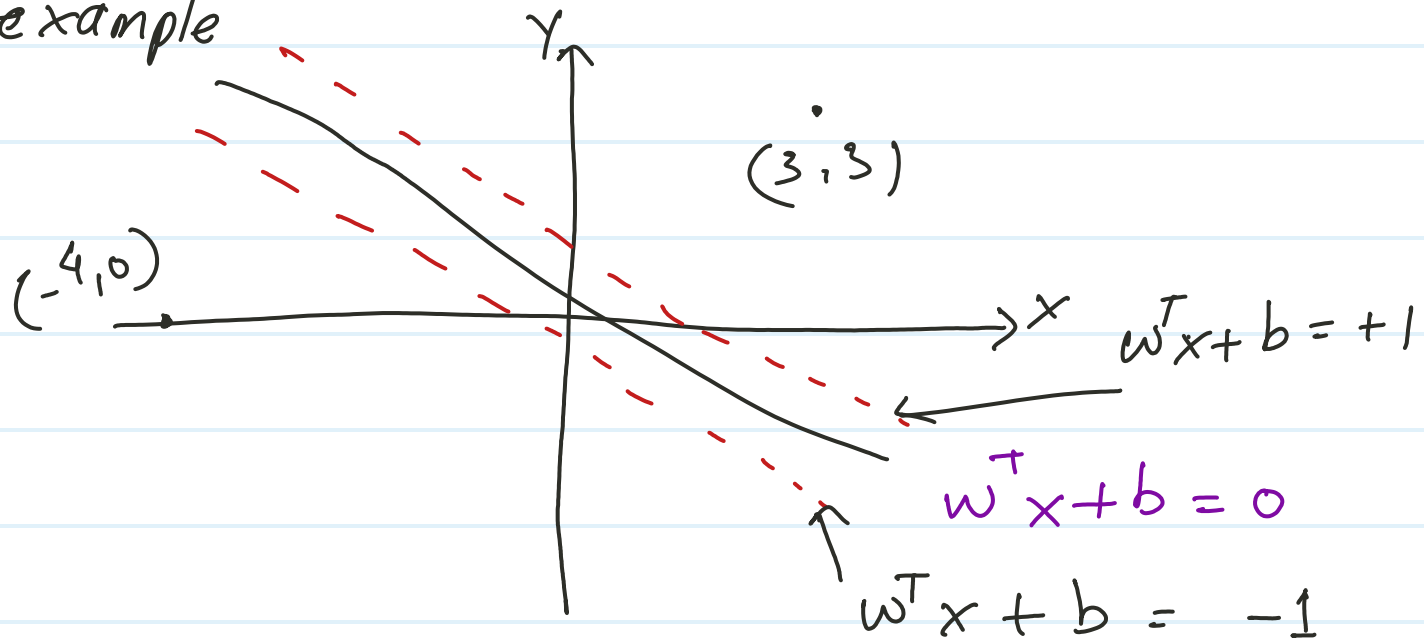
$$by = -ax - c$$

$$\boxed{y = -\frac{a}{b}(x) - \frac{c}{b}}$$

$$\text{coefficient (slope)} \quad m = -\frac{a}{b}$$

$$\text{Intercept} \quad c = -\frac{c}{b}$$

for example



we have a line eqⁿ

$$3x + 2y + 4 = 0$$

for first point - $(-4, 0)$

$$\rightarrow 3 \times (-4) + 2 \times 0 + 4$$

$$\rightarrow -12 + 4$$

$$\rightarrow -8 \quad (-ve \text{ point})$$

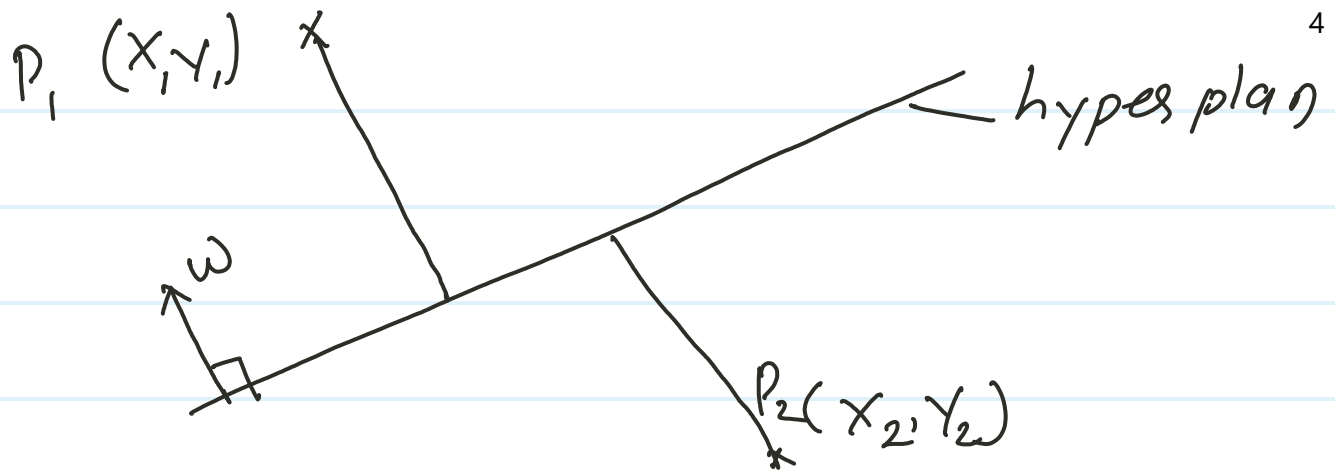
for second point - $(3, 3)$

$$\rightarrow 3 \times 3 + 2 \times 3 + 4$$

$$\rightarrow 9 + 6 + 4$$

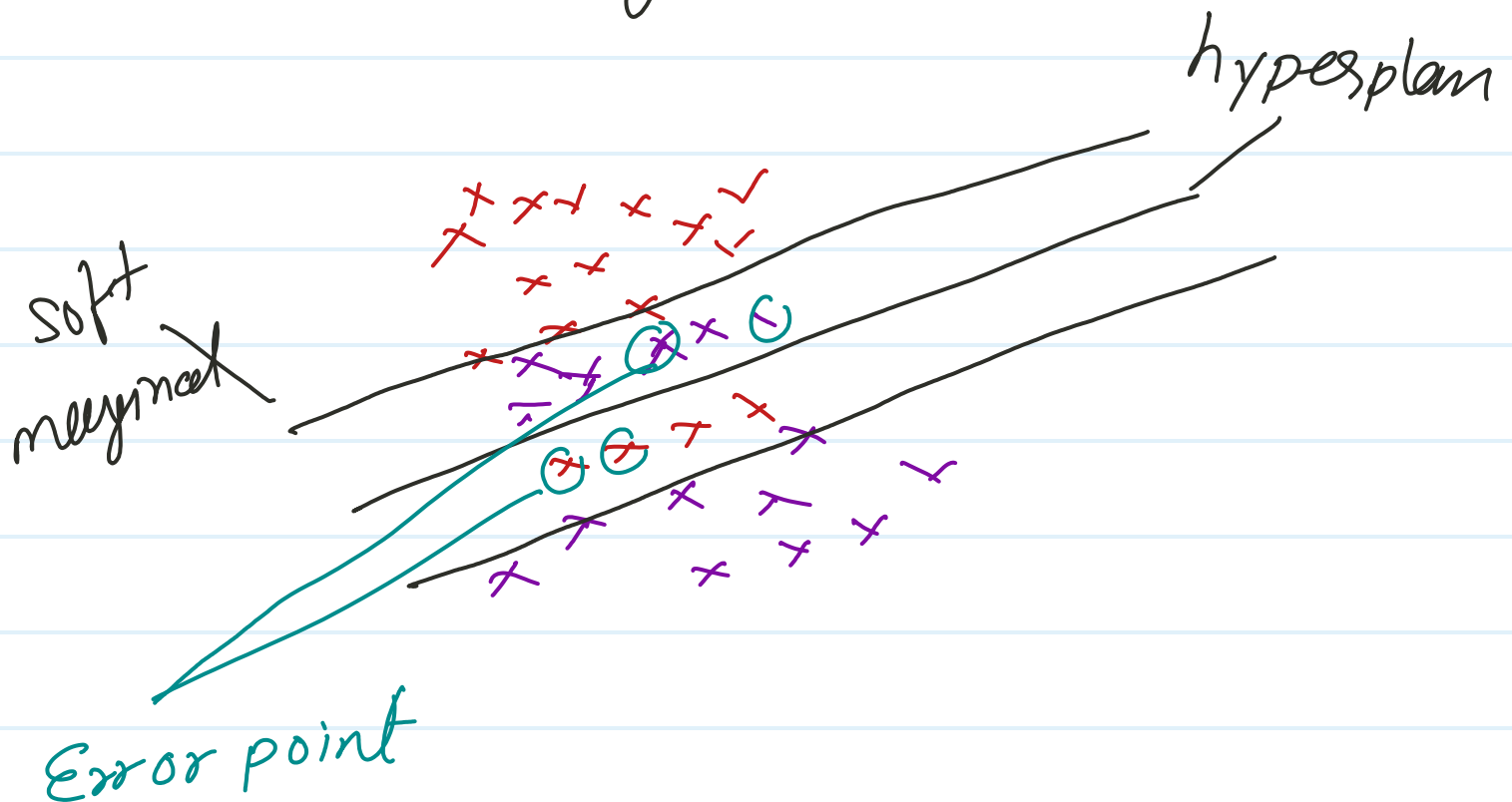
$$\rightarrow 19 \quad (+ve \text{ point})$$

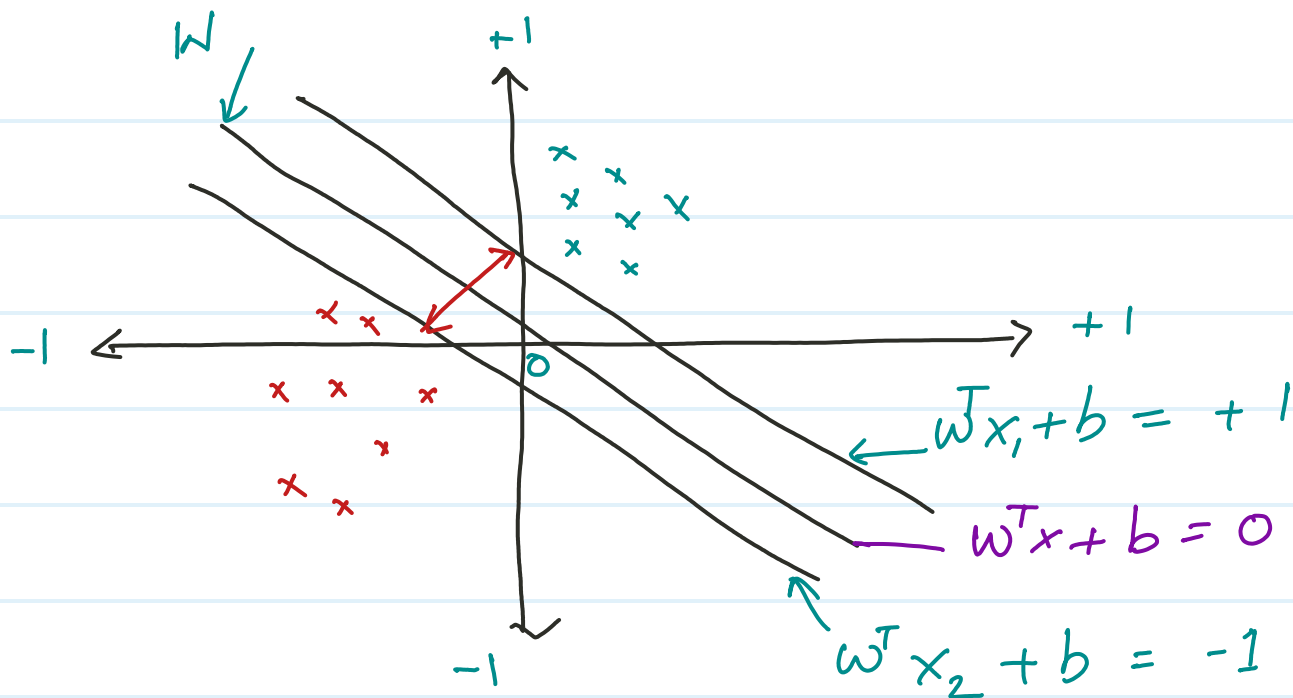
From this example if point is above line point will be positive or if point is below line point will be negative.



$$d = \frac{w^T p}{\|w\|}$$

* point above the line will be positive and below the line will be negative.





$$\begin{aligned} w^T x_1 + b &= +1 \\ -w^T x_2 + b &= -1 \end{aligned}$$

$$w^T (x_1 - x_2) = 2 \quad \text{magnitude of } w$$

The eqn divided by $\|w\|$, To get unit vector.

$$\frac{w^T (x_1 - x_2)}{\|w\|} = \frac{2}{\|w\|} \quad \left. \vphantom{\frac{w^T (x_1 - x_2)}{\|w\|}} \right\} \text{maximize}$$

$$\text{constraint } y_i \begin{cases} +1, & w^T x + b \geq 1 \\ -1, & w^T x + b \leq -1 \end{cases}$$

for all the correct point

$$\text{constraint} = y_i \times (w^T x + b) \geq 1$$

$$\max_{(w, b)} = \frac{2}{\|w\|}$$

Reverses the eqn to min. magnitude

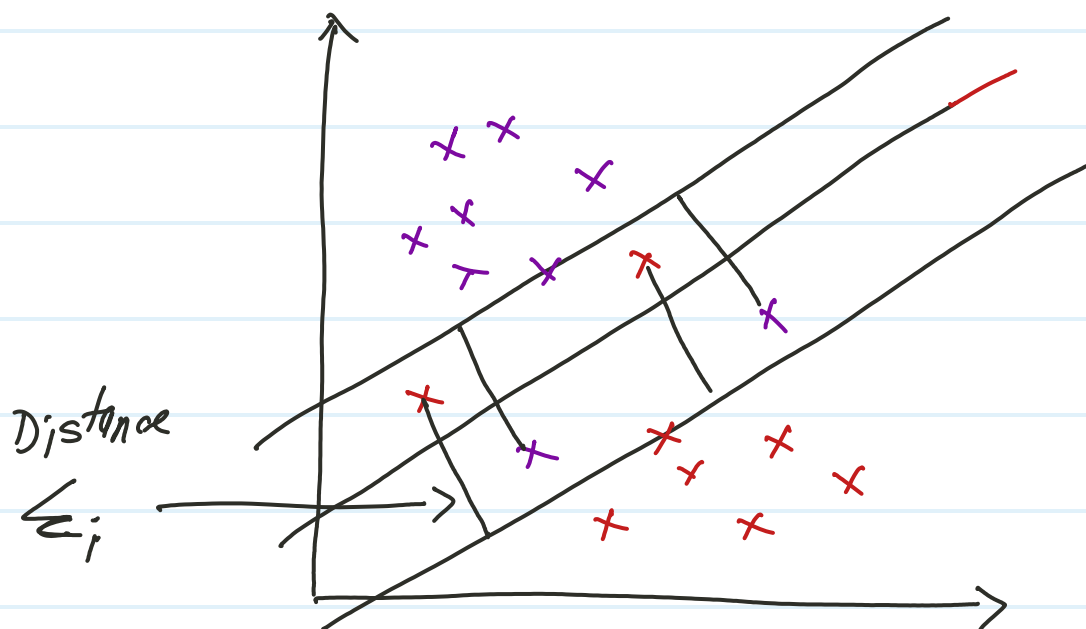
$$\min_{w, b} = \frac{\|w\|}{2}$$

marginal plane distance

★ Cost function

$$\min_{(w, b)} = \frac{\|w\|}{2} + C_i \sum_{i=1}^n \xi_i \quad \text{--- hinge loss}$$

To avoid point for misclassification



Error point

$$C_i = 4$$

Hyperparameter.

$w^T x_1 + b = 1$

$w^T x + b = 0$

$w^T x_2 + b = -1$

ϵ_i

E

ϵ

$\epsilon - \epsilon$

$w^T x + b = 0$

$w^T x - \epsilon$

$\hat{y} = w^T x_i$

cost function

$$\min_{(w, b)} \frac{\|w\|}{2} + c_i \sum_{i=1}^n |\xi_i| \quad \text{--- Hinge loss}$$

$$\text{constant } [\gamma_i - w^T x_i] \leq \epsilon + |\xi_i|$$

↑
hyperparameter

Limitation -

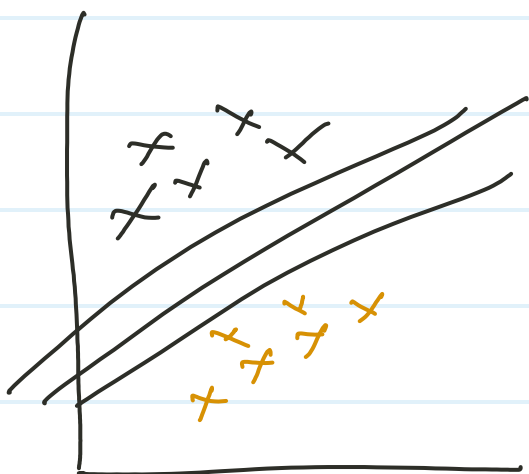
- ① Impact by outlier
- ② Required standardized datapoint x and y

Advantages -

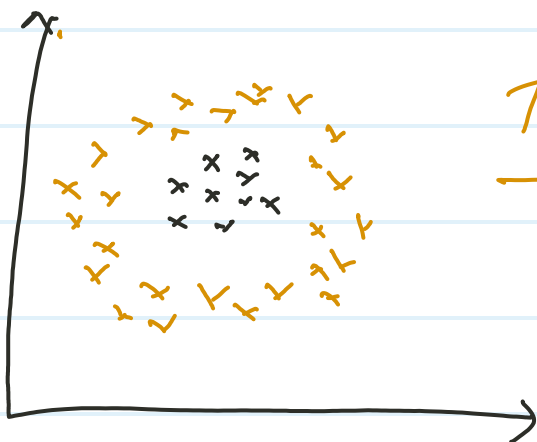
- ① SVM is used solve multi class classification problem
- ② even it does not required Linear data like logistic and linear Regression for model building.

SVM kernel

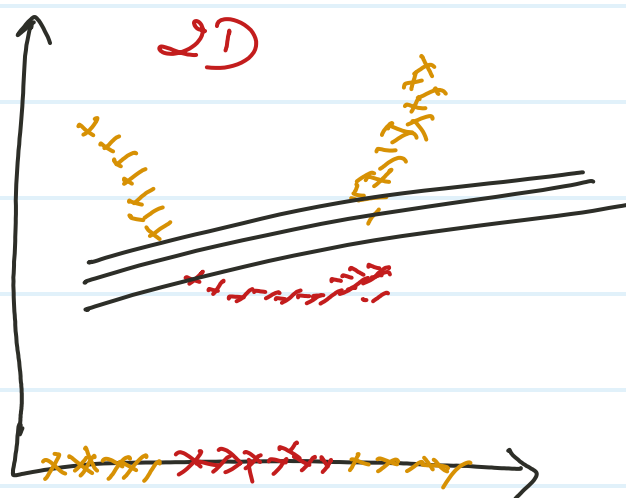
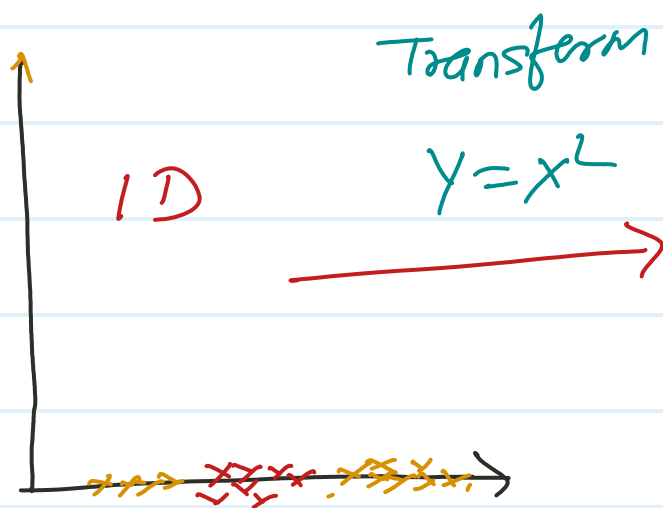
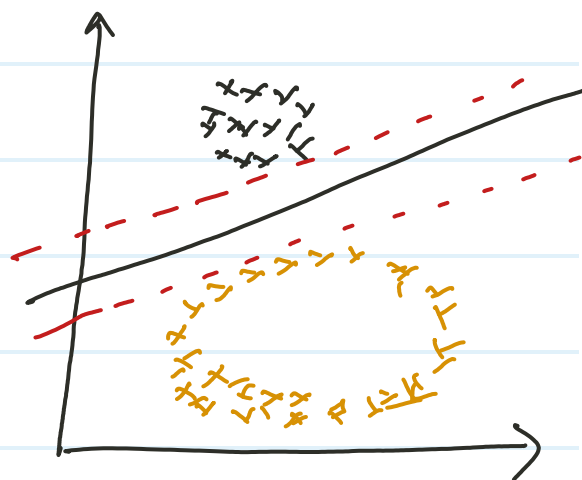
SVM kernel only used for classification problem



Linear separable



Transform



- ① polynomial kernel
- ② RBF kernel
- ③ sigmoid kernel

① polynomial kernel

We convert Datapoint from 2D to 3D

$$f(x_1, x_2) = (x_1^T x_2 + 1)^d$$

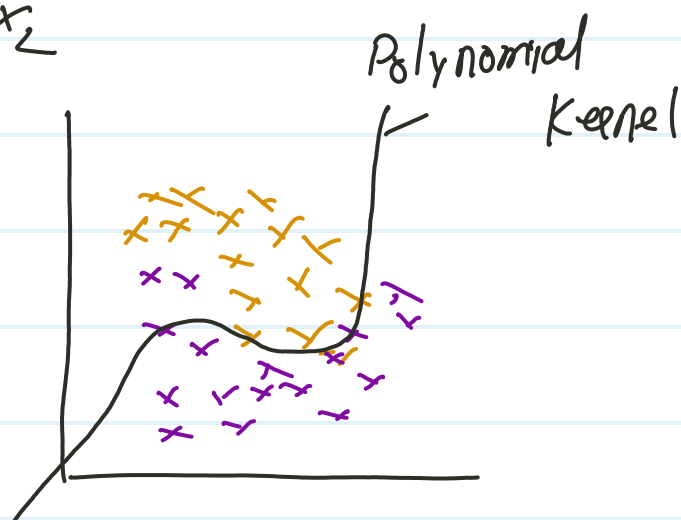
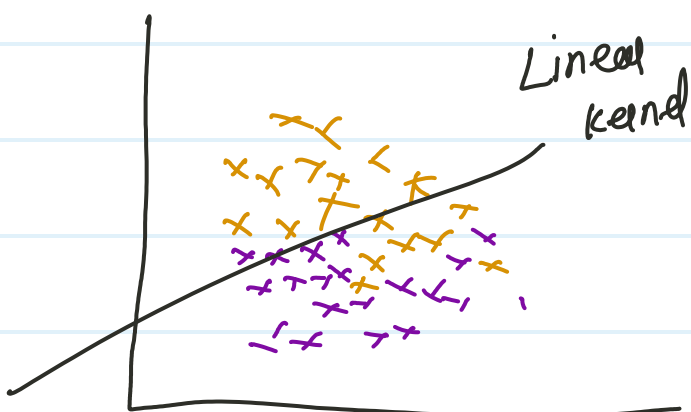
$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \begin{bmatrix} x_1 & x_2 \end{bmatrix}$$

$$\begin{bmatrix} x_1^2 & x_1 x_2 \\ x_1 x_2 & x_2^2 \end{bmatrix}$$

x_1 x_2

$x_1 x_2$

$x_1 x_2$

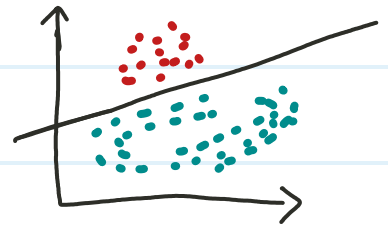
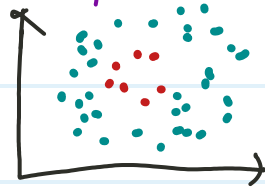


2. RBF (Radial Basis kernel)

We change dimension in it.

$$k(\vec{x}, \vec{l}^i) = \frac{e^{-\|\vec{x} - \vec{l}^i\|^2}}{2\sigma^2}$$

it is used to separate circular data point.



③ Sigmoid kernel \Rightarrow

1) data point



$$\Rightarrow \frac{1}{1 + e^{-z}}$$



