

Types of RNN (Based on Input-Output Structure)

Think of RNN types like different conversation patterns:

1. One-to-One RNN

Simple Pattern: One question → One answer

Input: Photo of a cat

Output: "Cat"

Step 1: Show network a single image

Step 2: Network processes image

Step 3: Network gives one answer

Real-world use:

1 Image classification

2 Simple yes/no questions

3 Basic pattern recognition

2. One-to-Many RNN

Simple Pattern: One input →

Multiple outputs

Input: Single photo of beach

Output: "Beautiful sunny beach
with blue water and white sand"

Step 1: Give network one image

Step 2: Network generates first word: "Beautiful"

Step 3: Network uses memory + image → generates "sunny"

Step 4: Network continues → "beach", "with", "blue"...

Step 5: Keeps going until complete sentence

Real-world use:

Image captioning (describe pictures)

Music generation (one note → full song)

3. Many-to-One RNN

Simple Pattern: Multiple inputs → One output

Input: "This movie was really amazing
and exciting"

Output: "Positive sentiment"

Real-world use:

Sentiment analysis (happy/sad
from text)

Email spam / ham
Document verification

Step 1: Read "This" → Memory: [This]

Step 2: Read "movie" → Memory: [This, movie]

Step 3: Read "was" → Memory: [This, movie, was]

Step 4: Continue until "exciting"

4. Many-to-Many RNN

Simple Pattern: Multiple inputs → Multiple outputs

Input: "Hello how are you" (English)

Output: "Bonjour comment allez-vous" (French)

Real-world use:

Language translation

Chatbots (conversation)

English Input: "Hello" → "how" → "are" → "you"

RNN Processing: Understand full sentence meaning

French Output: "Bonjour" → "comment" → "allez" → "vous"

1. Vanilla RNN (Basic Memory)

Simple explanation: Like a person with very short memory

Characteristics:

Remembers only recent things

Forgets old information quickly

Good for short sentences only

Reading: "The cat sat on the mat and..."

Vanilla RNN: Remembers "mat and" but forgot "The cat"

Problem: Can't connect full meaning

- 1) LSTM (Long short term memory)
- 2) GRU (Gated Recurrent unit)
- 3) Bidirectional RNN
- 4)