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CSE 150

Assignment 4 Report

Problem 1 and 2 and 4 on paper

Clearly $P(U=T | R=T, C=T)$

$$P(C=T)(P(W | R^1 S) + P(W | R^1 S))$$
$$(.5)(.99) + (.5)(.9) = \boxed{0.945}$$

$P(S=T | R=T) \rightarrow \text{independent} \therefore P(S=T | R=T) = P(S=T)$

$$P(S=T) = P(S=T | C=T) + P(S=T | C=F)$$
$$= 0.1 + 0.5$$
$$\boxed{0.6}$$

Solomon $P(T=T | A=T, S=F, X=T, D=F)$

$$= P(A=T, S=F, T=T | A=T, X=T, D=F)$$
$$\begin{array}{ccccccc} & & L & L' & B & B' & \\ (.1)(.95)(.05) & (.01 \text{ or } .99) & (.3 \text{ or } .7) & & & & \\ \downarrow & & & & & & \\ (1 \text{ or } 1) & (.99 \text{ or } .7) & (.98) & & & & \\ E & F, B & E, B' & X & & & \end{array}$$
$$= (.1)(.95)(.05)(.98)(1) \left\{ \begin{array}{l} \begin{array}{l} L(.01) \left\{ \begin{array}{l} B(.3)(.9) = 97.755 \\ B'(.7)(.7) = 278.095 \end{array} \right. \\ L'(.99) \left\{ \begin{array}{l} B(.3)(.9) = 9677.745 \\ B'(.3)(.7) = 4562.365 \end{array} \right. \end{array} \right.$$

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Algorithms

Rejection Sampling:

Rejection sampling is an approximate algorithm in a bayes network. You average the values of multiple iterations of the network and normalize it to get the probability. Using random numbers, I was able to create the multiple paths used to approximate the probability.

Likelihood sampling:

Like rejection sampling, likelihood sampling is another approximate algorithm in bayes network. I normalized the total sum of valued samples similarly to the end of rejection sampling.

Gibbs Sampling:

Gibbs sampling is based off of the markov blanket. I set a value based on the markov blanket of a node and then return the probability based off of the markov blanket values. Then I normalize the probability in the end.

Problem 3

Test 1(Rain = true, Cloudy = true)

rejection sampling: 0.895793131607

weighted sampling: 0.908168163363

gibbs sampling: 0.911533230665

Test 2 (Rain = true)

weighted sampling: 0.500176153606

rejection sampling: 0.500441082041

gibbs sampling: 0.180966952672

Test 3 (rain = true, cloudy = true, sprinkler = true, wetgrass = true)

weighted sampling: 1.0

rejection sampling: 0.940168510839

gibbs sampling: (0, 0)

Test 4 (sprinkler = true, wetgrass = true)

weighted sampling: 1.0

rejection sampling: 0.812122062294
gibbs sampling: 1.0
Test 5 (wetgrass = true)
weighted sampling: 1.0
rejection sampling: 1.0
gibbs sampling: 1.0



I found that 5 trials were needed to give an estimate close to the actual probability.

Test 1 (Asia = true, smoker = false, xray = true, dispnea = false)
rejection sampling: 0.0154255027442
weighted sampling: 0.263697526697
gibbs sampling: 0.839386787736
Test 2 (asia = true, smoker = false, bronchitis = true)

rejection sampling: 0.549948582877

weighted sampling: 0.807426148523

gibbs sampling: 0.79981799636

Test 3 (asia = true, smoker = true, tb_or_cancer = false, bronchitis = true)

rejection sampling: 0.00545867713872

weighted sampling: 0.0

gibbs sampling: 0.0

Test 4 (asia = true, smoker = false, xray = true, dispnea = false, bronchitis = true, tb = false)

rejection sampling: 0.390104653161

weighted sampling: 0.0

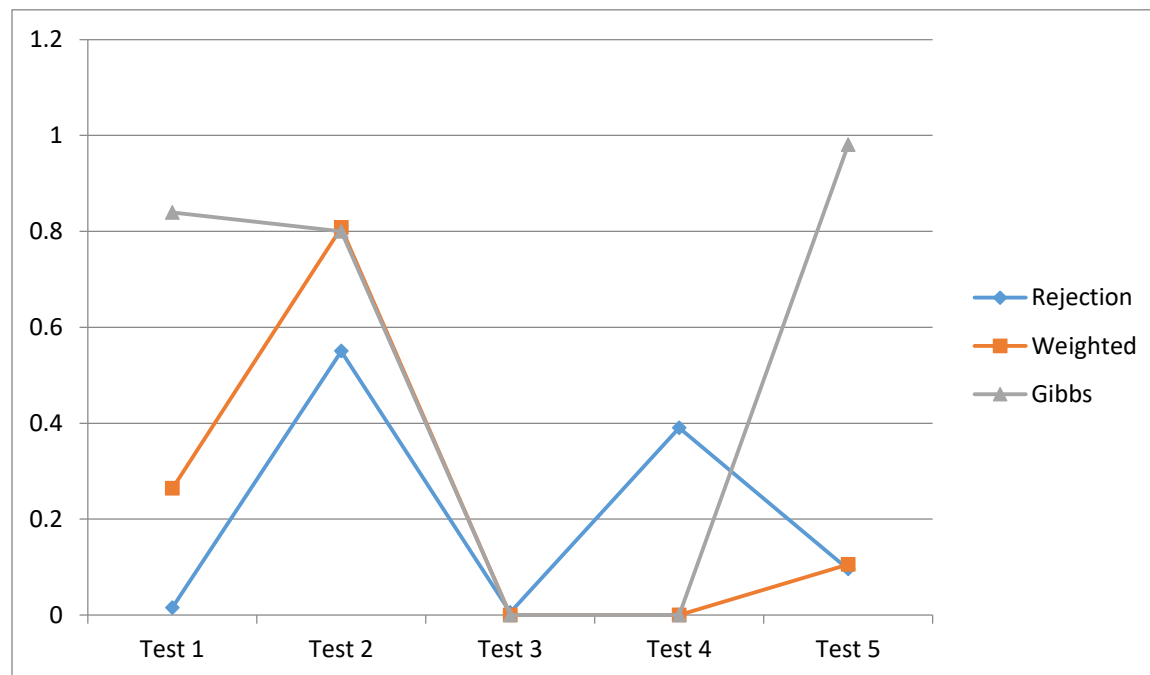
gibbs sampling: 0.0

Test 5 (asia = true, smoker = false, bronchitis = true)

rejection sampling: 0.0956084862684

weighted sampling: 0.105282105642

gibbs sampling: 0.980419608392



I did this project solo.