

import:'package:flutter/material.dart'

void main()

runApp()

MaterialApp()

home:

Scaffold()

body:

Center()

child:

RaisedButton()

child:

Text()

"Press Me"

onPressed(){}
final snackbar=SnackBar()
content:
Text()
action:
SnackBarAction()
label:'Undo'
onPressed:(){}
Scaffold.of(context).
showSnackBar(snackbar)