

```
import:'package:flutter/material.dart'
```

```
void main()
```

```
runApp()
```

```
MaterialApp()
```

```
home:
```

```
Scaffold()
```

```
body:
```

```
Center()
```

```
child:
```

```
RaisedButton()
```

```
child:
```

```
Text()
```

```
onPressed()
```

```
"Press Me"
```