

Hello LSW,

Thank you so much for giving me this opportunity here is my updated game which I added.

Game Included functionality –

1. Player Movement (You can move Left Right Up Down by A, W, S, D key)
2. Environment Setup for this I used Grid Layout and make grass and wall for this
3. Shop Keeper (For interaction with shop keeper you need to go in front of the shop)
4. Dialog box (just reach near to shop it will pop up and press “Z” for conversation)
5. Object placements just drag from the UI panel.
6. To destroy them in the open area click on them they will be destroyed.
7. Shop system-like inventory I did not work on that system yet in my past experience.
8. In the Build Folder you can get a build for the game which you can play on windows.