

This sequence diagram is for feeding a stegasour , and it would be identical to feeding other dinosaurs (if brachiosaur, same sequence diagram replace Stegosaur with Brachiosaur, if its an Allosaur, need to check if the item is a meat item)

ifAdjacent () returns :
if (|map.locationOf(steg).x| - |map.locationOf(player).x| == 1) or
(|map.locationOf(steg).y| - |map.locationOf(player).y| == 1)

