

# Notes on Data Types in Python

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## 1. Introduction to Data Types

- **Definition:** In programming, a *data type* tells Python what kind of value a variable holds and what you can do with it.
- **Why Important?:** Understanding data types helps prevent errors and supports efficient code—like adding numbers vs. concatenating strings.

### Key Python Data Types:

- Numbers
- Boolean
- String
- Sequence (List, Tuple, Range)

- Mapping (Dict)
- Set
- NoneType

## 2. Numbers

Numbers in Python are used to store numeric values and come in three main forms:

### 2.1 Integer (int)

- Whole numbers, positive or negative, without decimals

```
age = 25          # int
temperature = -3  # int
big_number = 12345678901234567890 # int (Python int has unlimited precision)
print(type(age))  # Output: <class 'int'>
```

### 2.2 Floating Point (float)

- Numbers with decimal points

```
height = 5.9      # float
price = -12.75    # float
division = 10 / 3
print(division)    # Output: 3.3333333333333335
print(type(division)) # Output: <class 'float'>
```

### 2.3 Complex Number (complex)

- Real and imaginary components

```
z = 2 + 3j        # complex number, real part is 2, imaginary part is 3
print(z.real)     # Output: 2.0
print(z.imag)     # Output: 3.0
print(type(z))    # Output: <class 'complex'>
```

## 3. Boolean (bool)

- Represents one of two values: True or False

- Used in conditions, comparisons, and logic

```
is_active = True
is_closed = False
print(type(is_active))          # Output: <class 'bool'>

# Boolean from comparison
print(5 > 3)    # Output: True
print(2 == 10) # Output: False
```

## 4. String (str)

- A sequence of characters (letters, numbers, symbols)
- Defined using single, double, or triple quotes

```
name = "Python"
greeting = 'Hello, world!'
multi_line = '''This is
a multi-line
string.'''

print(name[0])    # First character: Output 'P'
print(name[-1])   # Last character: Output 'n'
print(len(name))  # Output: 6
print(name.upper())# Output: 'PYTHON'
```

### String Operations:

```
first = "Hello"
second = "World"
combined = first + " " + second
print(combined)          # Output: 'Hello World'
print(combined[6:])      # Output: 'World' (slicing)
```

## 5. Sequence Data Types

### 5.1 List (list)

- Ordered, mutable collection. Can contain elements of any data type.

```

numbers = [1, 2, 3, 4]
mixed = [1, "apple", 3.14, True]

print(numbers[2])          # Output: 3
numbers[0] = 10            # List is mutable, you can change values
print(numbers)            # Output: [10, 2, 3, 4]

# Adding and removing
numbers.append(5)          # Add to end
print(numbers)            # Output: [10, 2, 3, 4, 5]
numbers.remove(3)          # Remove value 3
print(numbers)            # Output: [10, 2, 4, 5]

```

## 5.2 Tuple (tuple)

- Ordered, immutable collection. Once created, cannot be changed.

```

coordinates = (12.4, 77.6)
one_item = (5,)          # Note the comma for single element tuple
print(type(coordinates)) # Output: <class 'tuple'>

# Trying to change value will give error
# coordinates[0] = 100 # Error: 'tuple' object does not support item assignment

```

## 5.3 Range (range)

- Represents a sequence of numbers; commonly used in loops.

```

numbers = range(0, 5)    # 0, 1, 2, 3, 4 (5 not included)
for i in numbers:
    print(i)             # Prints from 0 to 4

# Convert to list for viewing
print(list(numbers))     # Output: [0, 1, 2, 3, 4]

```

## 6. Mapping Data Type

### Dictionary (dict)

- Unordered, changeable (mutable), key-value pairs

```
student = {
    "name": "Sam",
    "age": 21,
    "is_active": True
}

print(student["name"])    # Output: Sam
student["age"] = 22      # Update value
print(student)            # Output: {'name': 'Sam', 'age': 22, 'is_active': True}

# Adding a new key-value pair
student["grade"] = 'A'
print(student)

# Iterating over dictionary
for key, value in student.items():
    print(key, ":", value)
```

## 7. Set Data Types

## 7.1 Set (set)

- Unordered, mutable, no duplicates

```
fruits = {"apple", "banana", "cherry", "apple"} # 'apple' appears only once  
print(fruits)                                     # Output: {'apple', 'cherry', 'banana'}  
  
fruits.add("mango")  
fruits.remove("banana")  
print(fruits)                                     # Output: {'apple', 'mango', 'cherry'}
```

## 7.2 Frozenset (frozenset)

- Like set, but immutable

```
fset = frozenset([1, 2, 3, 3])
print(fset)                # Output: frozenset({1, 2, 3})
```

```
# Not allowed:
# fset.add(4)          # Error: 'frozenset' object has no attribute 'add'
```

## 8. None Type

- `None` is a special type representing the absence of a value.

```
result = None
print(result)          # Output: None
print(type(result))    # Output: <class 'NoneType'>
```

## 9. Type Conversion (Casting)

- Converting between data types using built-in functions: `int()`, `float()`, `str()`, `list()`, etc.

```
x = 5
y = float(x)          # int to float: y = 5.0
z = str(x)             # int to str: z = '5'

print(type(x), type(y), type(z)) # Output: <class 'int'> <class 'float'> <class 'str'>

# Example: string to int
num_str = "123"
num = int(num_str)
print(num + 10)        # Output: 133

# List to set
nums = [1,2,3,3]
unique_nums = set(nums)
print(unique_nums)     # Output: {1, 2, 3}
```

## 10. Checking & Identifying Data Types

- Use `type()` function to check the data type of a value
- Use `isinstance()` to check if a variable is of a certain type

```
print(type(4.5))       # Output: <class 'float'>
print(isinstance(4.5, float)) # Output: True
```

```
# Useful in conditional logic
a = "hello"
if isinstance(a, str):
    print("a is a string")
```

## Summary Table of Basic Python Data Types

Data Type	Example Value	Description
int	10, -4, 1000	Integer numbers
float	3.14, -0.01	Decimal numbers
complex	2+3j	Complex numbers
bool	True, False	Boolean values
str	'hello', "yes"	Strings (text)
list	[]	Mutable sequence
tuple	(4, 5)	Immutable sequence
dict	{'a':1, 'b':2}	Key-value pairs
set	{'a', 'b'}	No duplicates, unordered
frozenset	frozenset()	Immutable set
NoneType	None	No value/empty
range	range(5)	Sequence of numbers (0-4)

## Quick Data Type Practice

Test yourself—guess the type **before** running the code!

```
a = [1, 2, 3]    # ?
b = (1, 2, 3)    # ?
c = {'x': 100}   # ?
d = {1, 2, 3}    # ?
e = None         # ?
```

```
print(type(a), type(b), type(c), type(d), type(e))
```

### Tips to Remember

- Python has dynamic typing: variables can change their type at runtime.
- Use `type()` and `isinstance()` often to debug or check data types.
- Mixing data types in operations may cause errors (e.g., cannot add a number to a string).
- Practice creating, modifying, and checking all these types to build strong coding intuition!

## End of Notes

If you master these Python data types, you'll lay the strongest foundation for becoming a Python pro! Practice each type, experiment, and always explore with print statements. Happy coding! 🚀