```
1 package SMTP;
3 import java.io.BufferedReader;
 4 import java.io.IOException;
5 import java.io.InputStreamReader;
 6 import java.io.PrintWriter;
7 import java.net.InetAddress;
8 import java.net.Socket;
9 import java.net.UnknownHostException;
10
11 import sun.misc.BASE64Encoder;
12
13 public class SMTPClient {
                                         //邮件正文
14
      String mailContent = null;
                                          //发送者邮件服务器域名
15
      String mailServer = null;
      int port = -1;
16
                                          //邮件服务器端口
17
      String mailSender = null;
                                          //发送者邮箱
18
      String mailReceiver = null;
                                          //邮件接收者信箱
      Socket socket = null;
19
                                          //Socket对象
20
      PrintWriter outToServer = null;
                                          //向SMTP服务器发送报文的输出流
      BufferedReader inFromServer = null; //从SMTP服务器接收响应的输入流
21
2.2
      String userName = null;
                                           //邮件发送者的账号
23
      String pwd = null;
                                           //邮件发送者的账号密码
2.4
25
     public SMTPClient(String mailServer,int port,String userName,String pwd) {
26
          this.mailServer = mailServer;
27
          this.port = port;
2.8
          this.userName = userName;
29
          this.pwd = pwd;
      }
30
31
32
       * @return the mailContent
33
34
      public String getMailContent() {
35
          return mailContent;
36
      /**
37
38
       * @param mailContent the mailContent to set
39
40
      public void setMailContent(String mailContent) {
          this.mailContent = mailContent;
41
42
      /**
43
44
       * @return the mailServer
45
46
      public String getMailServer() {
47
         return mailServer;
48
      /**
49
       * @param mailServer the mailServer to set
50
51
      public void setMailServer(String mailServer) {
52
53
          this.mailServer = mailServer;
54
      /**
55
       * @return the port
56
57
58
      public int getPort() {
59
          return port;
60
61
       * @param port the port to set
62
63
      public void setPort(int port) {
64
65
          this.port = port;
66
      /**
67
      * @return the mailSender
68
69
70
      public String getMailSender() {
71
          return mailSender;
```

```
72
        / * *
 73
 74
        * @param mailSender the mailSender to set
 75
 76
       public void setMailSender(String mailSender) {
 77
           this.mailSender = mailSender;
 78
 79
       /**
 80
        * @return the mailReceiver
 81
       public String getMailReceiver() {
 82
           return mailReceiver;
 83
 84
       /**
 85
        * @param mailReceiver the mailReceiver to set
 86
 87
 88
       public void setMailReceiver(String mailReceiver) {
 89
           this.mailReceiver = mailReceiver;
 90
 91
 92
       boolean isConnected(){
 93
           if(this.socket == null) return false;
           else return this.socket.isConnected();
 95
 96
       public void connect(){
 97
           if(!isConnected()){
 98
               try {
 99
                   this.socket = new Socket(mailServer,port); //创建Socket对象并连接到指定的域名和端口
                   //将SOCKET输入流连接到带缓冲功能的输入流BufferedReader,以便一次读一行来自服务器的应答报文
100
101
                   this.inFromServer =
102
                       new BufferedReader(new InputStreamReader(this.socket.getInputStream()));
103
                   //将SOCKET输出流连接到带缓冲功能的输出流PrintWriter,以便一次输出一行报文到服务器
104
                   this.outToServer = new PrintWriter(this.socket.getOutputStream() ,true);
105
               } catch (UnknownHostException e) {
106
                   e.printStackTrace();
107
                 catch (IOException e) {
108
                   e.printStackTrace();
109
           }
110
111
       public void disconnect(){
112
113
           if(isConnected()){
114
               try {
115
                   this.inFromServer.close();
116
                   this.outToServer.close();
117
                   this.socket.close();
118
               } catch (IOException e) {
119
                   e.printStackTrace();
120
121
           }
       }
122
123
        * 从服务器读入一行应答,并打印显示
124
125
126
       public void getResponse(){
127
128
               String response = this.inFromServer.readLine(); //从服务器读入一行应答
129
               System.out.println("MAILServer: " + response); //打印显示
130
           } catch (IOException e) {
131
               e.printStackTrace();
132
       }
133
134
        * 向服务器发送命令,并打印显示
135
        * @param cmd: 命令
136
137
       public void sendCommand(String cmd) {
138
                                                    //向服务器发送命令
139
           this.outToServer.println(cmd);
140
           System.out.println("Client: " + cmd);
                                                    //打印显示
141
       }
142
```

```
143
             public void sendMail(){
144
                     try {
145
                                                                 //读取来自服务器的第一行应答,并显示在屏幕上
                            getResponse();
146
147
                            //将用户的帐号和密码以BASE64格式进行编码以便进行服务器身份验证
                            BASE64Encoder encoder = new BASE64Encoder();
149
                            String encodedUserName = encoder.encode(this.userName.getBytes());
150
                            String encodedPwd = encoder.encode(this.pwd.getBytes());
151
                             //和服务器会话,发送EHLO hostname命令
152
                            String hostName = InetAddress.getLocalHost().getHostName(); //得到本机主机名
153
154
                            sendCommand("EHLO" + hostName); //发送EHLO hostname命令到服务器
155
                            //读入来自服务器的5行应答,并显示在屏幕上
156
                            for(int i = 0; i < 5; i++){</pre>
157
                                    getResponse();
158
159
160
                            //和服务器会话,发送AUTH LOGIN命令,请求身份验证
                                                                                    //向服务器发送AUTH LOGIN命令
161
                            sendCommand("AUTH LOGIN");
162
                            //读入来自服务器的应答,并显示在屏幕上
163
                            getResponse();
164
165
                            //向服务器发送自己的经过BASE64编码的帐号
166
                            sendCommand(encodedUserName);
                                                                                     //向服务器发送经过BASE64编码的帐号
167
                            //读入来自服务器的应答,并显示在屏幕上
168
                            getResponse();
169
170
                            //向服务器发送自己的密码
                                                                               //向服务器发送经过BASE64编码的密码
171
                            sendCommand(encodedPwd);
172
                            //读入来自服务器的应答,并显示在屏幕上
173
                            getResponse();
174
175
                             //向服务器发送MAIL FROM: 发件人地址
176
                            sendCommand("MAIL FROM: <" + this.mailSender + ">");//向服务器发送MAIL FROM: 发件人地址
177
                            //读入来自服务器的应答,并显示在屏幕上
178
                            getResponse();
179
180
                            //向服务器发送RCPT TO: 收件人地址
                            sendCommand("RCPT TO: <" + this.mailReceiver + ">");//向服务器发送RCPT TO: 收件人地址
181
182
                            //读入来自服务器的应答,并显示在屏幕上
183
                            getResponse();
184
185
                            //请求发送邮件正文
186
                            sendCommand("DATA");
                                                                                //向服务器发送"DATA"命令,请求发送邮件正文
                            //读入来自服务器的应答,并显示在屏幕上
187
188
                            getResponse();
189
190
                            //开始发送邮件正文
191
                            sendCommand(mailContent);
192
                            //发送邮件结束标志
193
                            sendCommand(".");
                            sendCommand("OUIT");
194
195
                            //读入来自服务器的应答,并显示在屏幕上
196
                            getResponse();
197
198
                     } catch (IOException e) {
199
                            e.printStackTrace();
200
201
202
203
             public static void main(String[] args) {
204
                     SMTPClient smtpClient =
205
                            new SMTPClient("smtp.163.com",25,"hustnetwork","network123");
                     smtpClient.setMailSender("hustnetwork@163.com");
206
207
                     smtpClient.setMailReceiver("hustnetwork@163.com");
                     smtpClient.setMailContent("From: " + smtpClient.getMailSender() + "\n" + smtpClient.getMailSender() + smtpCl
208
209
                                                                      "To: " + smtpClient.getMailReceiver() + "\n" +
                                                                     "Subject: " + "Test" + "\n\n" +
210
211
                                                                     "Hi\nIt's a test mail!\n");
212
                     smtpClient.connect();
213
                     smtpClient.sendMail();
```