### **Project Description**

The airport management system database project is implemented to manage and handle airport required data, passengers, employees, flights, tickets and etc. The users are the employees who are responsible for managing the airport system through the database and execute any of the stored procedures or triggers needed.

The database represents an AIRPORT which is located in a CITY and has AIRLINES. Each AIRPORT has many EMPLOYEES. Each AIRLINE has many FLIGHTS. Each FLIGHT has many PASSENGERS. Each PASSENGER can BOOK or CANCEL his TICKET. Each EMPLOYEE serves 1 or many PASSENGERS.

### Tasks to be performed

- The system gives a broad picture of the underlying operational elements that affect airport management.
- The system should keep track of flights and flights could be canceled or delayed.
- The system should keep track of the passengers and their tickets bookings.
- The system should be able to update ticket prices and store ticket price history.
- The system should have necessary queries and it will be always updated with new queries to make the system better along the development process

## ER Diagram and Relational Schema

Entities:

**CITY** 

**AIRPORT** 

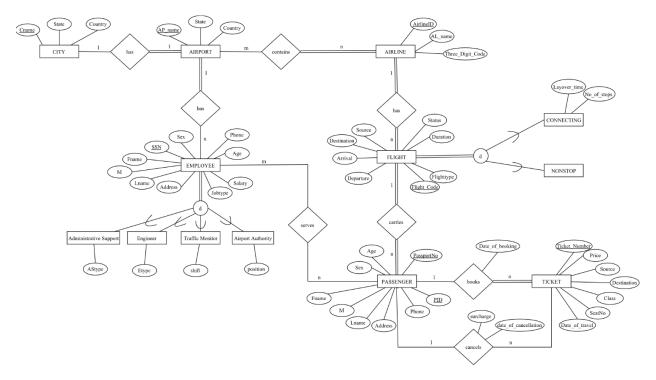
AIRLINE

EMPLOYEE (Administrative Support, Engineer, Traffic Monitor, Airport Authority)

FLIGHT (CONNECTING, NONSTOP)

**PASSENGER** 

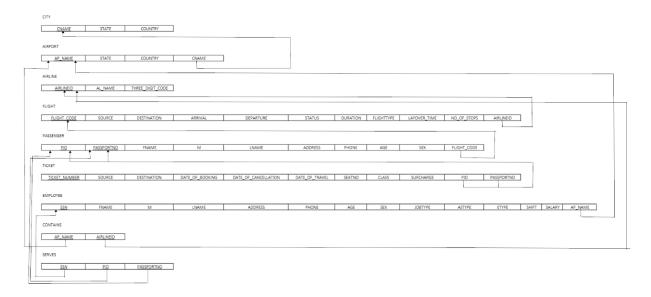
TICKET



# Relationships:

Entity 1	Name of the Relationship	Entity 2	Cardinality
City	has	Airport	1:1
Airport	contains	Airline	m : n
Airport	has	Employee	1:n
Airline	has	Flight	1:n
Flight	carries	Passengers	1:n
Employee	serves	Passengers	m : n
Passenger	books	Ticket	1:n
Passenger	cancels	Ticket	1:n

### Relational Schema



### Database Functions:

Query about economy passengers for specific flight.

Query about flights according to their status, either delayed or on time.

Trigger on update of ticket price and store old ticket price in a new table.

Trigger on update of flight status to add the flight to new table for delayed flights

# Airport Names and Codes:

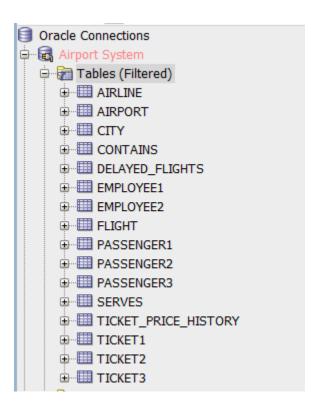
Our reference : IATA - Codes - Airline and Location Codes Search

Airport Name	IATA Airport code	
Louisville International Airport	SDF	
Chandigarh International Airport	IXC	
Dallas/Fort Worth International Airport	DFW	
Indira Gandhi International Airport	DEL	
Chhatrapati Shivaji International Airport	вом	
San Francisco International Airport	SFO	
Frankfurt Airport	FRA	
George Bush Intercontinental Airport	IAH	
John F. Kennedy International Airport	JFK	
Tampa International Airport	TPA	

#### SQL

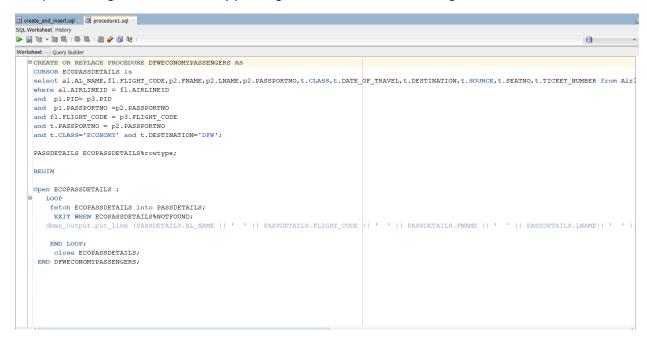
#### All scripts are submitted with this report

#### Created tables and inserted values for testing

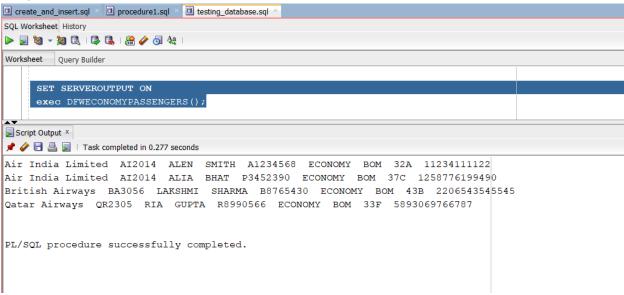


#### Procedure 1:

This procedure gets all the economy passengers details which are heading to DFW



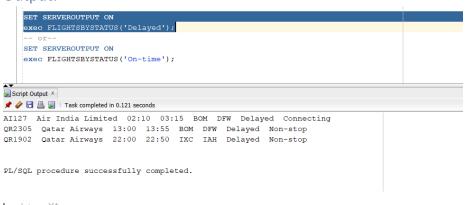
#### Output:



#### Procedure 2:

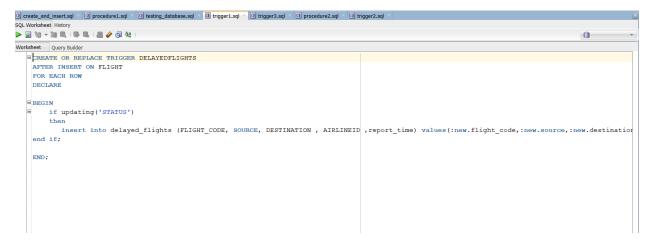
This procedure gets the details of flights by their status

#### Output:



#### Trigger 1:

When the flight status is delayed then the flight is logged into another table



#### This is the audit table



### Trigger 2:

#### Salary update

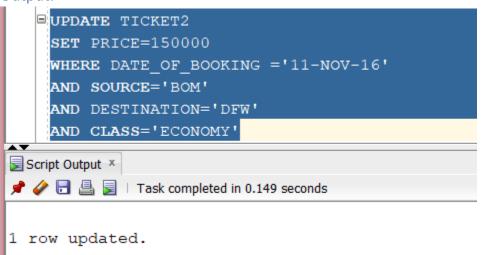
```
📵 create_and_insert.sql × 📵 procedure1.sql × 📵 testing_database.sql × 📵 trigger1.sql × 📵 trigger3.sql × 📵 procedure2.sql × 📵 trigger2.sql ×
Worksheet Query Builder
   CREATE OR REPLACE TRIGGER UPDATEDSalary AFTER
     INSERT OR
     UPDATE OF SALARY ON EMPLOYEE2
     FOR EACH ROW
    DECLARE
   JOBTYPE EMPLOYEE2.JOBTYPE%TYPE;
   BEGIN
   □ CASE
       WHEN (JOBTYPE= 'Administrative Support') THEN
         UPDATE EMPLOYEE2 SET SALARY=SALARY+SALARY*.10;
        WHEN (JOBTYPE= 'ENGINEER') THEN
         UPDATE EMPLOYEE2 SET SALARY=SALARY+SALARY*.05;
        WHEN (JOBTYPE= 'TRAFFIC MONITOR') THEN
         UPDATE EMPLOYEE2 SET SALARY=SALARY+SALARY*.25;
        WHEN (JOBTYPE= 'AIRPORT AUTHORITY') THEN
         UPDATE EMPLOYEE2 SET SALARY=SALARY+SALARY*.45;
       END CASE;
    END;
```

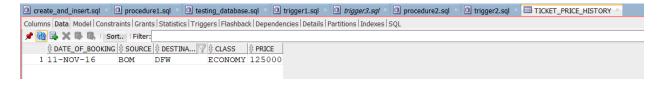
#### Trigger 3:

Update ticket price and store it in ticket2 table.

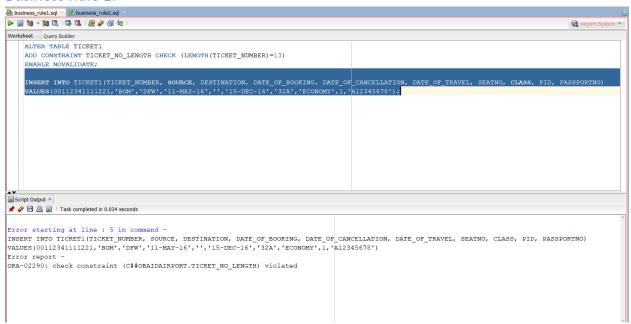


#### Output:





#### Business Rule 1:



### Business Rule 2:

