

QubitCoders

DSA Roadmap

It provides:

- 14 weeks roadmap that takes you from beginner to advance
- Data Structure with specific difficulty for each week
- Tasks (Problems) for every single day



Array & Hashing (Easy)

Before jumping to exercises, if you have little/no knowledge of Array or Hashmap (dictionary) data structure make sure to watch 10/15 mins video on it.

- Day 1: <u>Two Sum</u>
- Day 2: <u>Valid Anagram</u>
- Day 3: <u>Contain Duplicate</u>
- Day 4: <u>Unique Email Addresses</u>
- Day 5: Longest Common Prefix
- Day 6: <u>Next Greater Element</u>
- Day 7: Majority Element



Two Pointers (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of Two Pointers Algorithm make sure to watch 10/15 mins video on it.

- Day 1: <u>Valid Palindrome</u>
- Day 2: <u>Merge Sorted Arrays</u>
- Day 3: Reverse String
- Day 4: <u>Valid Palindrome II</u>
- Day 5: <u>Move Zeroes</u>
- Day 6: <u>3 Sum</u>
- Day 7: <u>Boats to Save People</u>



Sliding Window + Array (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of Sliding Window Algorithm make sure to watch 10/15 mins video on it.

- Day 1: <u>Best time to buy and sell stocks</u>
- Day 2: <u>Longest Substring without repeating characters</u>
- Day 3: Contain Duplicate II
- Day 4: <u>Numbers of sub-arrays</u>
- Day 5: <u>Permutation in a String</u>
- Day 6: **Best time to buy and sell a stock II**
- Day 7: Sort Colors



Stack (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of Stack Data Structure make sure to watch 10/15 mins video on it.

- Day 1: <u>Valid Parentheses</u>
- Day 2: <u>Asteroid Collision</u>
- Day 3: <u>Daily Temperature</u>
- Day 4: <u>Car fleet</u>
- Day 5: <u>Evaluate Reverse Polish Notation</u>
- Day 6: <u>Generate Parentheses</u>
- Day 7: Remove k digits



Binary Search (Easy)

Before jumping to exercises, if you have little/no knowledge of Binary Search Algorithm make sure to watch 10/15 mins video on it.

- Day 1: <u>Binary Search</u>
- Day 2: <u>Search Insert Position</u>
- Day 3: <u>Guess Number Higher or Lower</u>
- Day 4: <u>Squares of a Sorted Array</u>
- Day 5: <u>Valid Perfect Square</u>
- Day 6: <u>Arranging Coins</u>
- Day 7: Take Rest 😊

Congratulations on completing 5 weeks, it reflects how consistent you are!



Linked List (Easy)

Before jumping to exercises, if you have little/no knowledge of Linked List Data Structure make sure to watch 10/15 mins video on it.

- Day 1: Merge Two Sorted Lists
- Day 2: Reverse Linked List
- Day 3: Remove Linked List Elements
- Day 4: Palindrome Linked List
- Day 5: Remove Duplicates from Sorted List
- Day 6: <u>Intersection of Two Linked Lists</u>
- Day 7: Middle of the Linked List



Tree (Easy)

Before jumping to exercises, if you have little/no knowledge of Tree Data Structure make sure to watch 10/15 mins video on it.

- Day 1: <u>Binary Tree Inorder Traversal</u>
- Day 2: <u>Binary Tree Preorder Traversal</u>
- Day 3: Binary Tree Postorder Traversal
- Day 4: **Symmetric Tree**
- Day 5: <u>Diameter of Binary Tree</u>
- Day 6: Path Sum
- Day 7: <u>Maximum Depth of Binary Tree</u>



Binary Search Tree + Tree (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of **BST** Data Structure make sure to watch 10/15 mins video on it.

- Day 1: <u>Search in a Binary Search Tree</u>
- Day 2: <u>Insert into a Binary Search Tree</u>
- Day 3: <u>Delete Node in a BST</u>
- Day 4: <u>Convert Sorted Array to Binary Search Tree</u>
- Day 5: <u>Merge Two Binary Trees</u>
- Day 6: <u>Maximum Width of Binary Tree</u>
- Day 7: <u>Time Needed to Inform All Employees</u>



Heap / Priority Queue + Trie (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of Heap or Trie Data Structure make sure to watch 10/15 mins video on it.

- Day 1: Find the Kth Largest Integer in the Array
- Day 2: <u>K Closest Points to Origin</u>
- Day 3: <u>Last Stone Weight</u>
- Day 4: <u>Kth Largest Element in a Stream</u>
- Day 5: <u>The K Weakest Rows in a Matrix</u>
- Day 6: <u>Maximum Product of Two Elements in an Array</u>
- Day 7: <u>Implement Trie (Prefix Tree)</u>



Backtracking + Tree (Medium & Hard)

Before jumping to exercises, if you have little/no knowledge of Backtracking Algorithm make sure to watch 10/15 mins video on it.

- Day 1: <u>Subsets</u>
- Day 2: <u>Combination Sum</u>
- Day 3: <u>Combinations</u>
- Day 4: **Permutations**
- Day 5: <u>Matchsticks to Square</u>
- Day 6: N-Queens
- Day 7: Take Rest 😊



Graphs (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of Heap Data Structure make sure to watch 10/15 mins video on it.

- Day 1: <u>Island Perimeter</u>
- Day 2: <u>Verifying an Alien Dictionary</u>
- Day 3: <u>Number of Islands</u>
- Day 4: <u>Rotting Oranges</u>
- Day 5: <u>Detonate the Maximum Bombs</u>
- Day 6: <u>Max Area of Island</u>
- Day 7: <u>Number of Closed Islands</u>



Dynamic Programming (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of **DP** Algorithm make sure to watch 10/15 mins video on it.

- Day 1: <u>Fibonacci Number</u>
- Day 2: <u>Pascal's Traingle</u>
- Day 3: <u>Climbing Stairs</u>
- Day 4: Longest Increasing Subsequence
- Day 5: <u>House Robber</u>
- Day 6: <u>Coin Change</u>
- Day 7: Longest Palindromic Substring



Greedy Algorithm + Game Theory (Easy, Medium)

Before jumping to exercises, if you have little/no knowledge of Greedy or Game theory Algorithm make sure to watch 10/15 mins video on it.

- Day 1: <u>Assign Cookies</u>
- Day 2: <u>Dota2 Senate</u>
- Day 3: Merge Triplets to Form Target Triplet
- Day 4: <u>Maximum Subarray</u>
- Day 5: <u>Can I Win</u>
- Day 6: <u>Predict the winner</u>
- Day 7: Maximum Number of Coins You Can Get



Maths + Bit Manipulation (Easy & Medium)

Before jumping to exercises, if you have little/no knowledge of Bit manipulation make sure to watch 10/15 mins video on it.

- Day 1: <u>Happy Number</u>
- Day 2: <u>Matrix Diagonal Sum</u>
- Day 3: <u>Set Matrix Zeroes</u>
- Day 4: <u>Fizz Buzz</u>
- Day 5: <u>Missing Number</u>
- Day 6: Number of 1 Bits
- Day 7: Set Mismatch

So, if you are thinking to start your DSA journey

Always Remember:

- **Consistency** is the key to success
- Focus on Quality over Quantity
- No need to solve Hard Problems (at least in first 100 problems)
- Don't overwhelm yourself by multiple resources/content
- Start with WHY (why you want to excel in DSA) this WHY will motivate you when needed

So, if you are thinking to start your DSA journey

Few Tips:

- It is ok (natural) if you are unable to solve even a single problem on your own (in your first 100 problems)
- Don't spend more than **30 mins** on a problem (jump to YT solution video)
- First solve problem on paper then on Laptop
- Solve single type (data structure/ algorithm) of problems at one time
- Don't eager to jump on **fancy** data structures / algorithms