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Surpassing Time Series Forecasting Limitations using Liquid Time-stochasticity Networks

A Design by

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List of Abbreviations

AI	Artificial Intelligence.
API	Application Programming Interface.
AD	Automatic Differentiation.
ARIMA	Autoregressive Integrated Moving Average.
BPTT	Back-Propagation Through Time.
BTC	Bitcoin.
CT-GRU	Continuous-time Gated Recurrent Unit.
CT-RNN	Continuous-time Recurrent Neural Network.
DL	Deep Learning.
GPU	Graphics Processing Unit.
LSTM	Long Short-Term Memory.
LTC	Liquid Time-constant.
ML	Machine Learning.
(s)MAPE	Symmetric Mean Absolute Product Error.
MASE	Mean Absolute Scaled Error.
MSE	Mean Squared Error.
N-BEATS	Neural Basis Expansion Analysis for interpretable Time Series
NLP	Natural Language Processing.
ODE	Ordinary Differential Equations.
POC	Proof-Of-Concept.
REST	Representational State Transfer.
RMSE	Root Mean Squared Error.
RNN	Recurrent Neural Network.
SDE	Stochastic Differential Equation.
SGD	Stochastic Gradient Descent.
TS	Time Series.
UI	User Interface.

1. CHAPTER OVERVIEW

In this chapter, the author focuses on selecting suitable architectural structures for implementation, considering the gathered requirements. Specifically, high-level, low-level, and associated design diagrams are presented alongside necessary UI wireframes and the reasoning behind each choice. Moreover, the novel algorithm architecture is also proposed.

2. DESIGN GOALS

Table 1: Design goals of the proposed system

Goal	**Justification**
Performance	A typical flow in TS forecasting requires retraining the model whenever a prediction is made, as the data the model had been trained on could be outdated. However, as multiple features are being used in the proposed system, this can severely hinder performance. The author can avoid this by storing past data and only fetching needed data when necessary; as a further step, the data can be fetched periodically. The model can automatically be retrained beginning each day (which would deem the retraining step on each inference unnecessary) as the solution proposed.
Usability	Based on the analysis obtained during the requirement-gathering phase, there were mixed thoughts on whether the application would benefit people who are not experts in cryptocurrencies. Therefore, this requirement is mandatory as it is crucial to create a system that is as user-friendly as possible to be used by users across all levels of expertise.
Quality	The output must be of the highest possible quality. Also, as identified in the gathered requirements, the system must display a range of prices to provide more conviction. Additionally, providing insights into how the model made the inference is an added benefit if time permits.
Maintainability	As implied by the author, the research must yield two products for the project to be successful. The goal of maintainability is solely for the research product

	proposed. The architecture of the algorithm must be optimal and independent to be able to be used as a reference for future research.

3. SYSTEM ARCHITECTURE DESIGN

The system's high-level architecture design is depicted below. The author chose a three-tiered architecture because of the distinct separation of concerns of the presentation, logic and data layers.

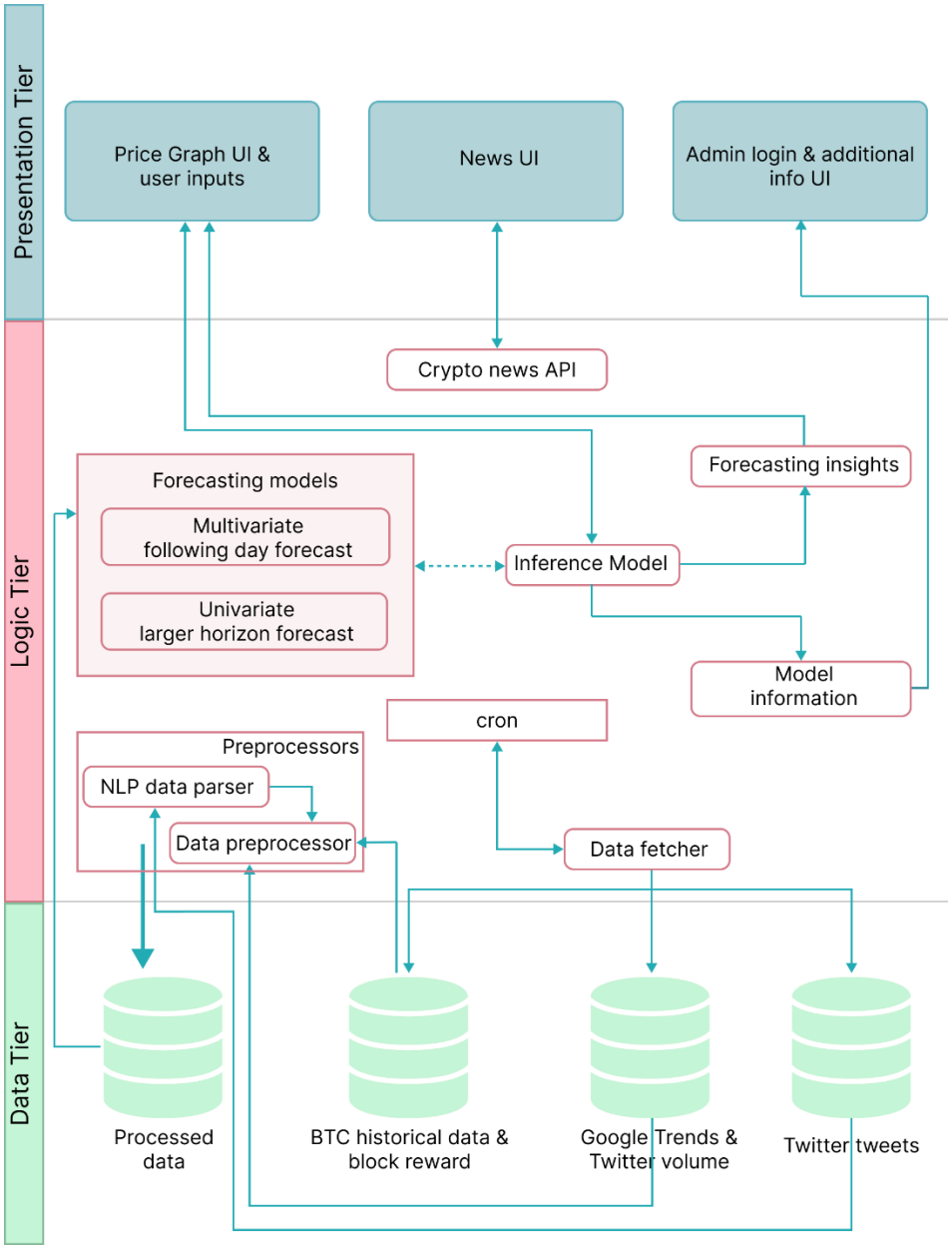

Figure 1: Three-tiered architecture (*Self-Composed*)

Data Tier

All data in this layer are fetched from an API and stored in individual collections in MongoDB to ensure updated data is available whenever necessary.

- BTC historical data & block reward – historical data of BTC closing prices of the past several years and the associated block reward obtained for mining BTC.
- Google Trends - historical data of the number of searches made each day that are BTC-related.
- Twitter volume – historical data of the number of tweets posted each day that are BTC-related.
- Twitter tweets - historical data of the tweets posted that are BTC-related.

Logic Tier

The logic tier consists of the base logic performed on the data in the data tier to provide an output in the presentation tier.

- Preprocessors – consist of code required to process the raw data fetched from the API's so that the forecasting model can use it.
    - Data preprocessor – required for general preprocessing steps such as normalization and cleaning of data.
    - NLP data parser – required to perform sentiment analysis on the tweet data and named entity recognition to give more weightage to specific tweeter's sentiment.
- Data fetcher & cron – the automated scheduler that the script will run periodically to ensure that the data and model are up-to-date.
- Forecasting models – models that will be used to provide forecasts.
    - Multivariate following-day forecast – utilized for the following-day forecasts.
    - Univariate greater horizon forecast – utilized for forecasts requested for days ahead of the following day.
- Model information – extra information of the model that the admin could view (ex: accuracy, no. of epochs).
- Forecasting insights – additional information presented to the user to demonstrate forecasting-related Explainability.

- Crypto news API – an additional third-party API to provide users with daily cryptocurrency news.

Presentation Tier

The point of interaction where the user interacts with the system.

- Price graph UI & user inputs – main UI of the MVP that is presented to the user. It would display the current pricing graph, provide the user options to choose a future date, and generate a new chart with the inference.
- News UI – a minor sub-feature that will display news about the cryptocurrency world.
- Admin login & additional info UI – a 'could have' feature that will provide an authorized user to obtain information about the current model in use and, further, provide the ability to retrain the model by adjusting hyperparameters in use.

4. DETAILED DESIGN

4.1. Choice of design paradigm

As identified in previous chapters, the choice of design paradigm is SSADM. To re-elaborate, as this research is primarily focused on developing a novel architecture with a novel algorithm, extensive experimentation is paramount. Furthermore, the selected programming languages do not promote OOP; instead, they encourage using function-based modules and components.

4.2. Data flow diagram

The data flow diagrams are depicted using level 0, level 1, and level 2, where level 0 is the context diagram presented in the SRS chapter.

Level 01

The level 01 diagram is an extensive breakdown of the core components proposed in the context diagram.

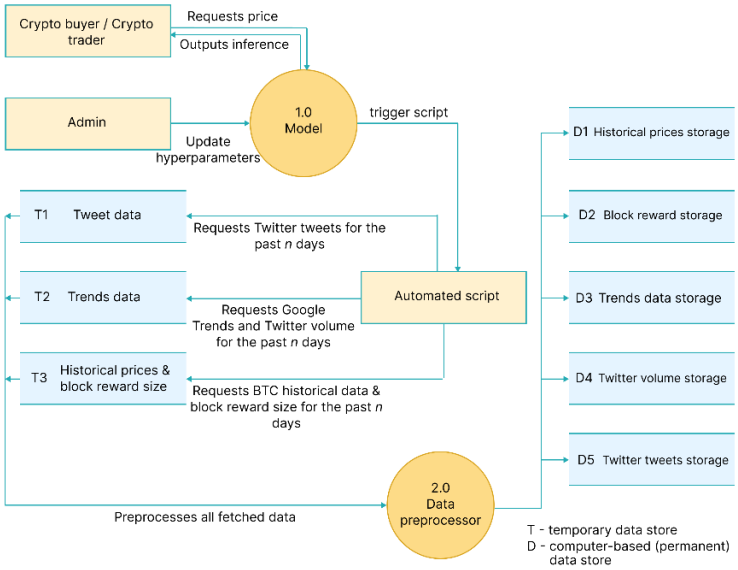

Figure 2: Data flow diagram - level 01 (*Self-Composed*)

Level 02

The level 02 diagram is a more extensive breakdown of the core data preprocessor component proposed in level 01.

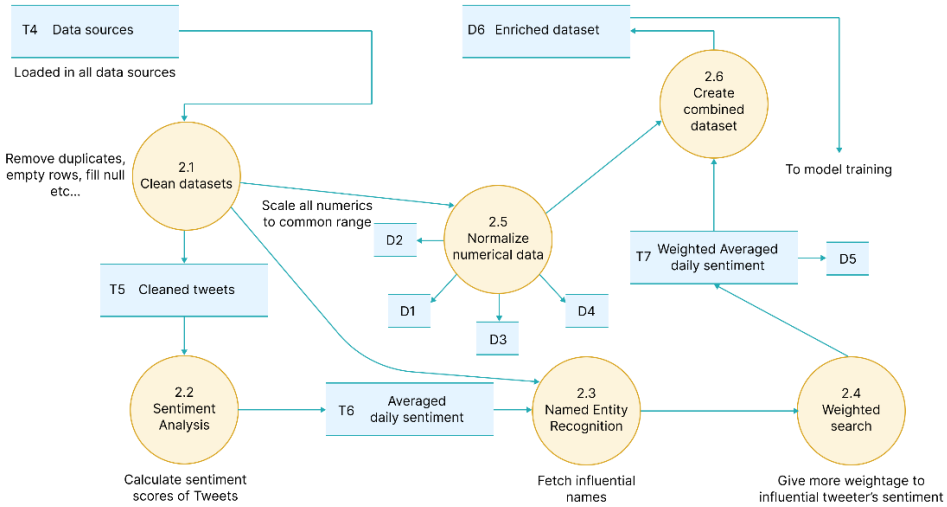

Figure 3: Data flow diagram - level 02 (*Self-Composed*)

4.3. Algorithm design

Upon gathering requirements to implement the research component, the author realized they could further enhance the existing LTC architecture by integrating flexible latent SDEs instead of the current ODEs. The author will therefore attempt to design and evaluate a novel algorithmic implementation inspired by the original LTC proposed by Hasani et al. (2020), which can be considered as their primary contribution to the body of knowledge. A simple illustration is available in **APPENDIX I** to gather intuition.

4.3.1. Existing LTC architecture

$$\frac{dx(t)}{dt} = -\left[\frac{1}{\tau} + f(x(t), I(t), t, \theta)\right] x(t) + f(x(t), I(t), t, \theta) A$$

τ	*Time-constant*
$x(t)$	*Hidden state*
$I(t)$	*Input*
t	*Time*
f	*Neural network*
θ, A	*Parameters*

The above formulation was proposed by Hasani et al. (2020), where a system of linear ODEs is used to declare the flow of the hidden state; the ODEs are of the following form.

$$\frac{dx(t)}{dt} = \frac{-x(t)}{\tau} + S(t)$$

Where S(t) represents the following nonlinearity

$$S(t) = f(x(t), I(t), t, \theta)(A - x(t))$$

The equation manifests by plugging the above equation into the system of linear ODEs.

4.3.2. Algorithm proposed by the author

Upon studying the abovementioned architecture, the author could utilize a linear system of SDEs to declare the flow to manifest a potentially novel algorithm with more flexibility for instantaneous adaptation of tiny changes. Moreover, this is an excellent enhancement as the additional component being developed belongs to the open market, which can have small instant price changes.

Formulation

Step 01 – transitioning from an ODE to an SDE

In simple terms, an SDE is an ODE with additional noise added at each step, which the model can use to model uncertainty.

$$Assume\ an\ ODE\ is\colon \frac{dx}{dt} = f(x); which\ obtains\ the\ expected\ slope\ of\ x(t)$$

The above ODE can be used to calculate the 'expected' slope, whereas the 'realized' slope differs from the 'expected' due to random noise, also called random Gaussian perturbations or Gaussian white noise. With that in consideration, the following can be derived:

$$An\ SDE\ is\colon \frac{dx}{dt} = f(x) + \mathcal{E}_{t+dt}; where\ \mathcal{E}_{t+dt}\ is \sim N(0,1)$$

$$Where\ N(0,1)\ is\ a\ Gaussian\ 0{,}1\ random\ variable$$

However, noise can be of varying intensities (some could be high, some could be low). Considering this varying intensity, the SDE can be further expressed as follows:

$$\frac{dx}{dt} = f(x) + g(x) * \mathcal{E}_{t+dt}; where\ g(x)\ is\ the\ intensity$$

As implied, the missing factor in the existing architecture that consists of ODEs is the absent stochastic transition dynamics (i.e., a noise for each timestep – which is vital to model the tiny unobserved interactions). The above equation considers the small unobserved interactions and uncertainties that could occur; this is further important in the context of TS data, as the initial state of data is unlikely to be certain.

Step 02 – adding neural networks into SDE dynamics

Based on the findings of Duvenaud (2021), the noise mentioned in the previous step can be considered as Brownian motion, a generalized form of the Gaussian noise. Researchers can produce the following by plugging Brownian motion into the equation determined in the previous step.

$$dx = f\big(x(t)\big)dt + \sigma\big(x(t)\big)dB(t)$$

A neural network can be integrated into the above equation to solve the system, resulting in the following equation:

$$dx = f_\theta(x(t))dt + \sigma_\theta\big(x(t)\big)dB(t)$$

$$where\ f\ is\ usually\ a\ tiny\ neural\ network\ and\ \theta\ are\ its\ parameters$$

Step 03 – Integrating the above equation into the LTC architecture

Moving back to the main problem at hand, the author can now construct a new formula by using the equation determined in the previous step.

$$\frac{dx(t)}{dt} = \frac{-x(t)}{\tau} + S(t)$$

As the above equation is a linear system of ODEs initially proposed by Lapicque (1907), the author could add the uncertainty noise to the equation to produce the following:

$$\frac{dx(t)}{dt} = \frac{-x(t)}{\tau} + S(t) + \sigma\big(x(t)\big)B$$

The above equation now defines a stochastic process instead of deterministic evolution. Therefore, researchers can model any tiny unobserved interactions.

Finally, the following could be derived by applying this to the LTC formula:

$$\frac{dx(t)}{dt} = \frac{-x(t)}{\tau} + S(t) + \sigma\big(x(t)\big)B$$

$$Replace\ S(t)\ with\ the\ nonlinearity\ proposed,$$

$$\frac{dx(t)}{dt} = \frac{-x(t)}{\tau} + f(x(t), I(t), t, \theta)(A - x(t)) + \sigma\big(x(t)\big)B$$

$$Expand\ out\ the\ equation,$$

$$\frac{dx(t)}{dt} = \frac{-x(t)}{\tau} - f(x(t), I(t), t, \theta)x(t) + \sigma\big(x(t)\big)B + f(x(t), I(t), t, \theta)A$$

$$Lastly, refactor\ the\ equation\ into\ the\ format\ of\ the\ original\ LTC$$

$$\boxed{\frac{dx(t)}{dt} = -\left[\frac{1}{\tau} + f(x(t), I(t), t, \theta) - \sigma B\right]x(t) + f(x(t), I(t), t, \theta)A}$$

Algorithm forward propagation by SDE solvers

Hasani et al. (2020) determined that their LTC architecture that uses a linear system of ODEs was 'stiff equations'. They also found that regular Runge-Kutta was not suitable for solving LTCs; therefore, they designed a custom ODE solver by combining both implicit and explicit Euler methods.

As this system uses SDEs, SDE solvers must be used. As Hasani et al. (2020) determined, the architecture is a system of stiff equations. Therefore, as Press et al. (2007) decided, researchers must use an implicit solver to ensure stability. Additionally, researchers can combine an explicit solver to achieve further stability. Therefore, the author will use an SDE solver, which is implicit, and if time permits, create a further enhanced custom SDE solver by fusing an explicit solver within.

Based on the author's research, the SDE equivalent for ODE Euler methods is the Euler-Maruyama method; this is the recommended solver as it can handle all forms of noise (Li et al., 2020). Combining the explicit Euler-Maruyama solver within to create a custom solver is something researchers should explore in the future.

How to train the network?

Training these networks has a trade-off between accuracy and memory. Chen et al. (2019) promoted the use of the adjoint sensitivity method to perform reverse-mode AD, which is more memory efficient. Hasani et al. (2020) mentioned that this method introduced more numerical errors and opted to use the traditional BPTT approach, which is more accurate but consumes more memory. Although there exists a technique of adjoints specifically for SDEs, they cannot be used, as determined by Tzen and Raginsky (2019), and hence requires a custom-built backpropagation rule.

For this research, the author will opt for the approach by Hasani et al. (2020) to give more precision and as the author is time constrained to implement a custom backpropagation algorithm. Researchers must investigate reverse-mode AD in the future as it is the recommended approach when memory efficiency is more important. It is also worth noting that using the BPTT approach carries added benefits, such as being able to be used as an RNN layer alongside the popular optimization algorithms that are very familiar (ex: Adam, SGD) (Hasani et al., 2020).

4.4. Algorithmic analysis

The notable difference between the proposed architecture and traditional neural ODEs proposed by Chen et al. (2019) is the traditional BPTT approach instead of the recommended adjoint sensitivity. The below table demonstrates the difference in the complexities of these approaches.

Table 2: Complexities of BPTT and adjoint sensitivity

Note: L = number of steps

	BPTT	**Adjoint sensitivity**
Time	O(L)	**O(LlogL)**
Memory	O(L)	**O(1)**
Forward accuracy	High	High
Backward accuracy	**High**	Low

What can be noticed from the above table is that the traditional BPTT approach yields more accurate results, with the trade-off of consuming more memory. Therefore, to obtain the best result possible, the author chose the approach of the traditional BPTT.

4.5. UI design

The author had decided to implement a web application for the supplementary application being built due to convenience. The low-fidelity wireframes designed to be of use are available in **APPENDIX II**.

4.6. System process activity diagram

A summarized system flow activity diagram that end-users will follow is presented below.

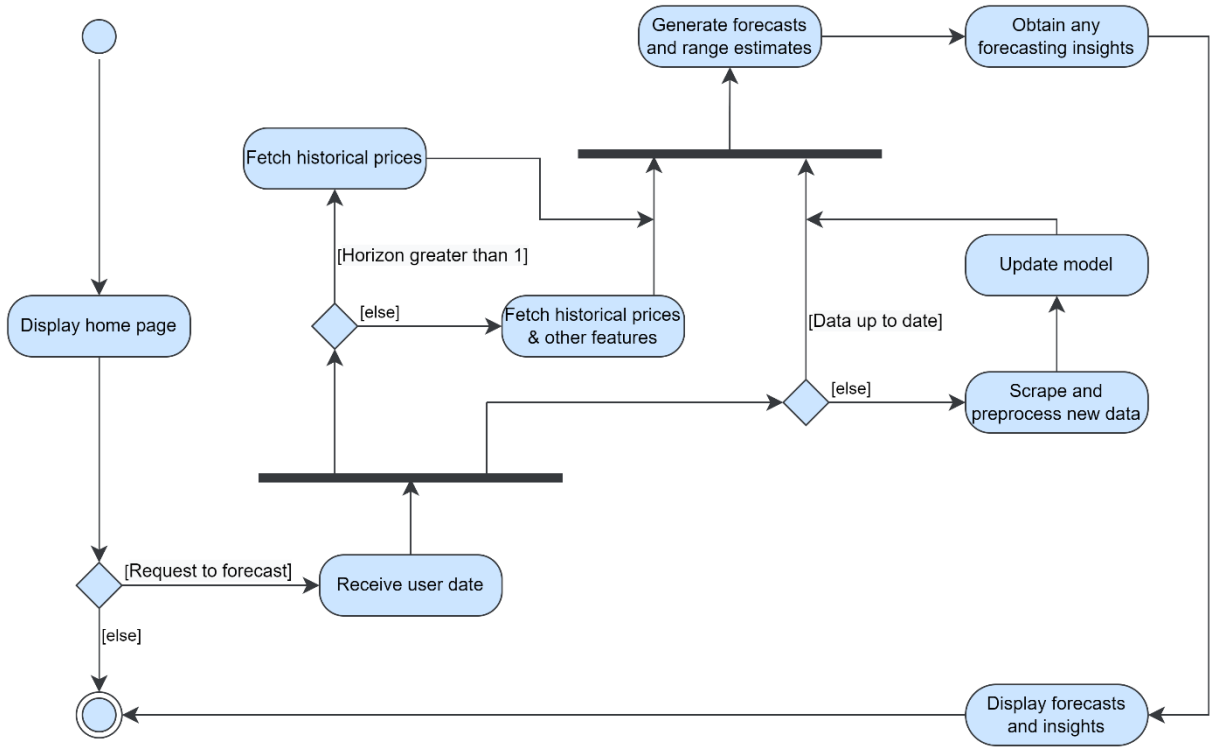

Figure 4: System process activity chart (*Self-Composed*)

5. CHAPTER SUMMARY

This chapter presented the design of the core novel algorithmic architecture, the necessary intuition behind it, and the reasons for taking specific directions over others. Additionally, it illustrated the system's design, architecture, and data and system flow alongside the wireframes that would demonstrate them in the end application.

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APPENDIX I – Algorithm Intuition

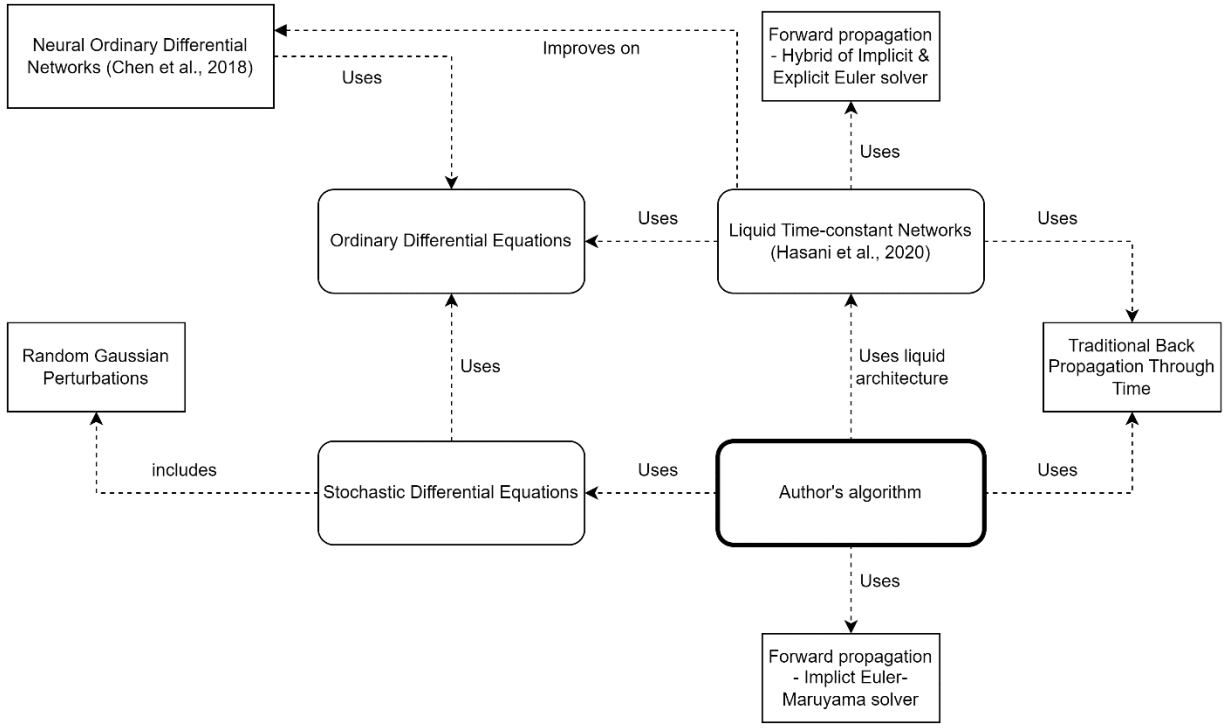

Figure 5: Algorithm intuition (*Self-Composed*)

APPENDIX II – UI Wireframes

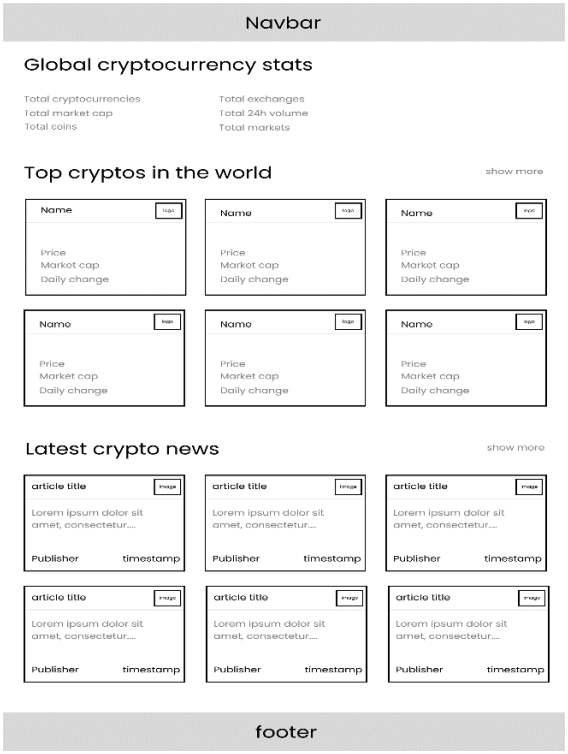

Figure 6: UI wireframes – Home (*Self-Composed*)

Figure 7: UI wireframes – News (*Self-Composed*)

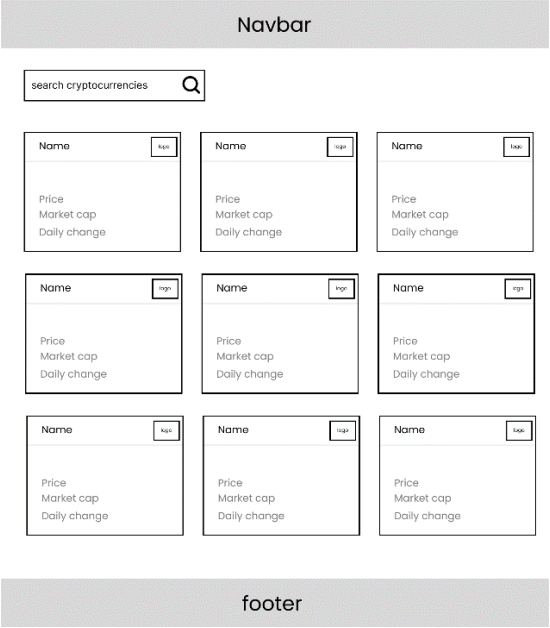

Figure 8: UI wireframes – Cryptocurrencies (*Self-Composed*)

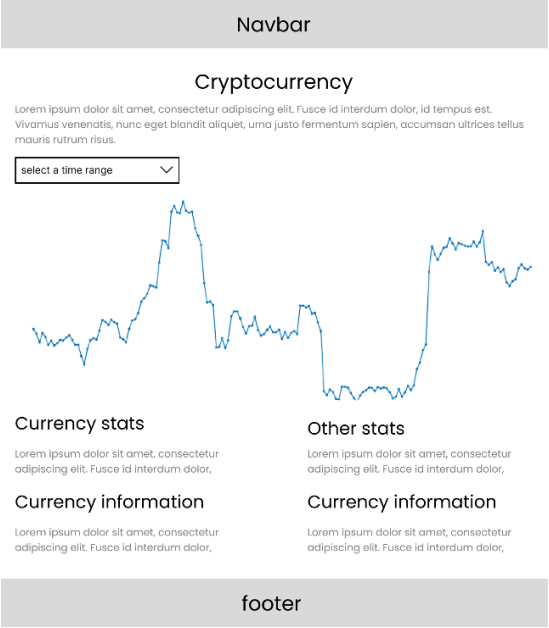

Figure 9: UI wireframes – Cryptocurrency (*Self-Composed*)

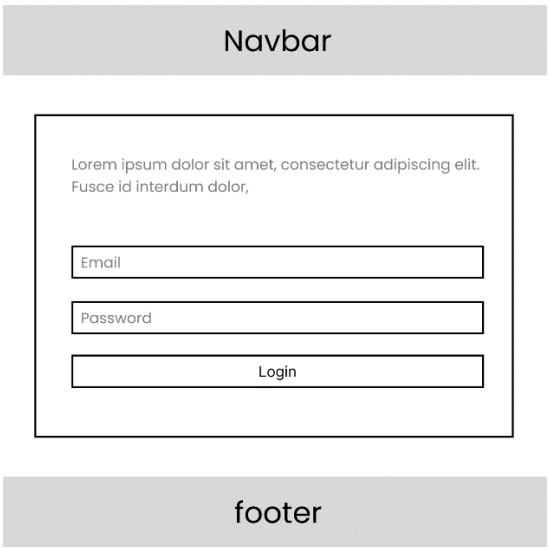

Figure 10: UI wireframes - Admin login (*Self-Composed*)

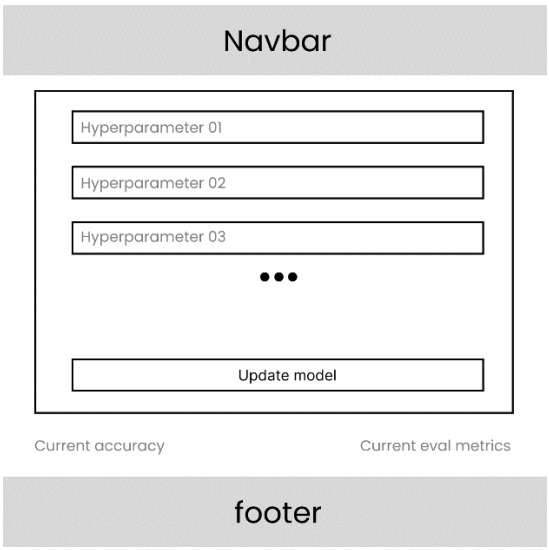

Figure 11: UI wireframes – Admin model configuration (*Self-Composed*)

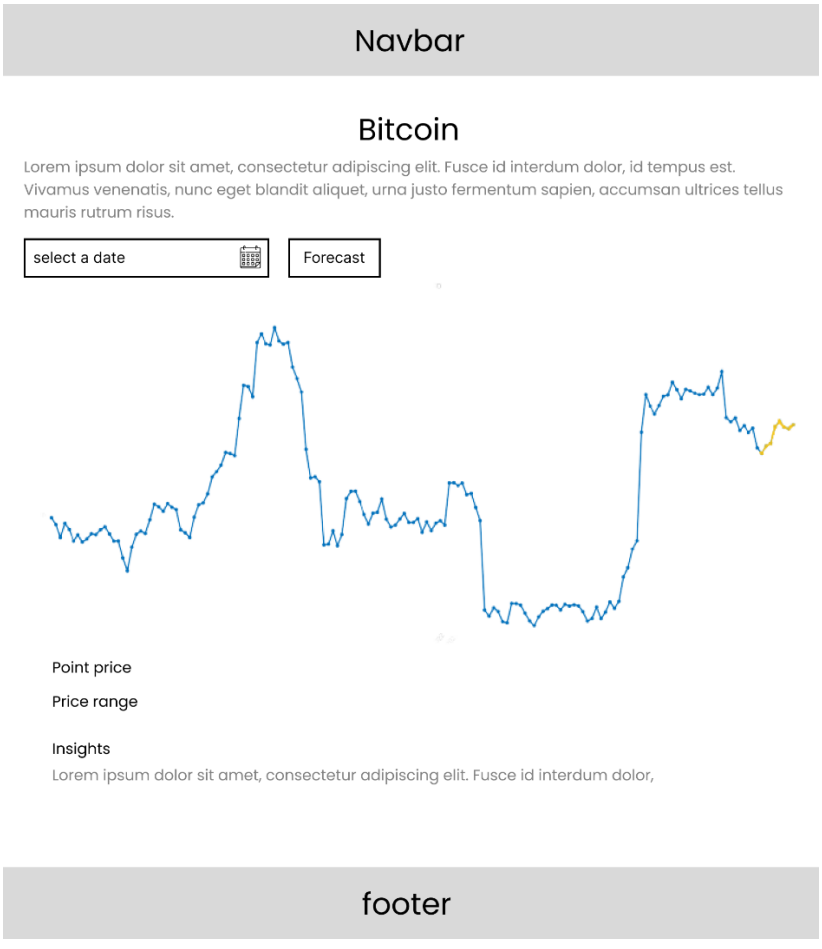

Figure 12: UI wireframes - Forecast (*Self-Composed*)