Introduction to Computational Thinking and Data Science

Recitation Hour #02: **Dynamic programming & Graph Theory**

Somaia Zabihi

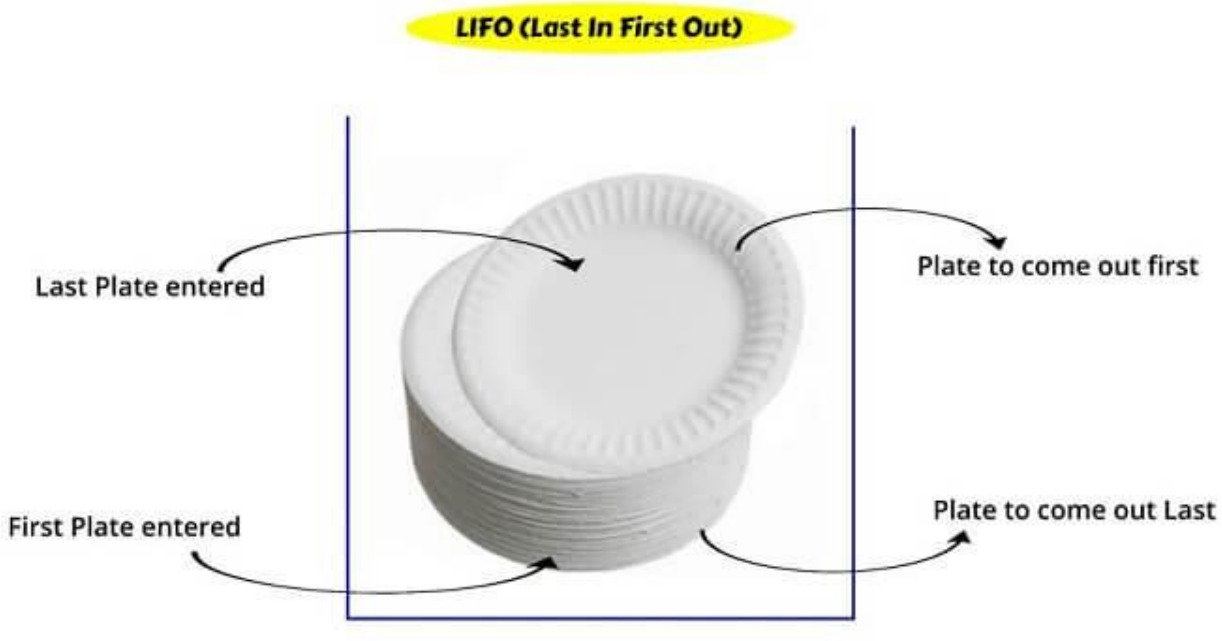
BFS & DFS

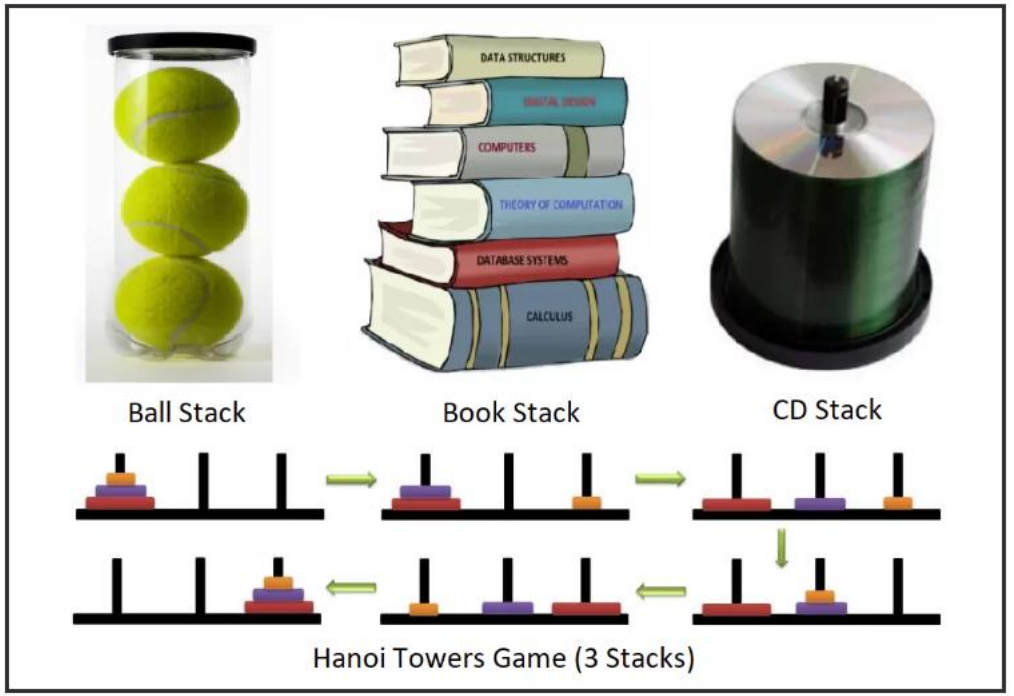
- BFS (Breadth-First Search) and DFS (Depth-First Search) are two fundamental **graph traversal** algorithms used in graph theory and computer science to explore and search through the nodes of a graph or a tree.
- The choice between BFS and DFS depends on the specific problem you are trying to solve.
- Use BFS when you need to find the **shortest path** or explore nodes level by level, and use DFS when you need to explore deeply into a graph or solve certain types of **problems** like finding cycles or paths.
- Both algorithms have their advantages and limitations, and the choice of which to use will depend on the context and requirements of your graph-related task.

Depth-First Search (DFS)

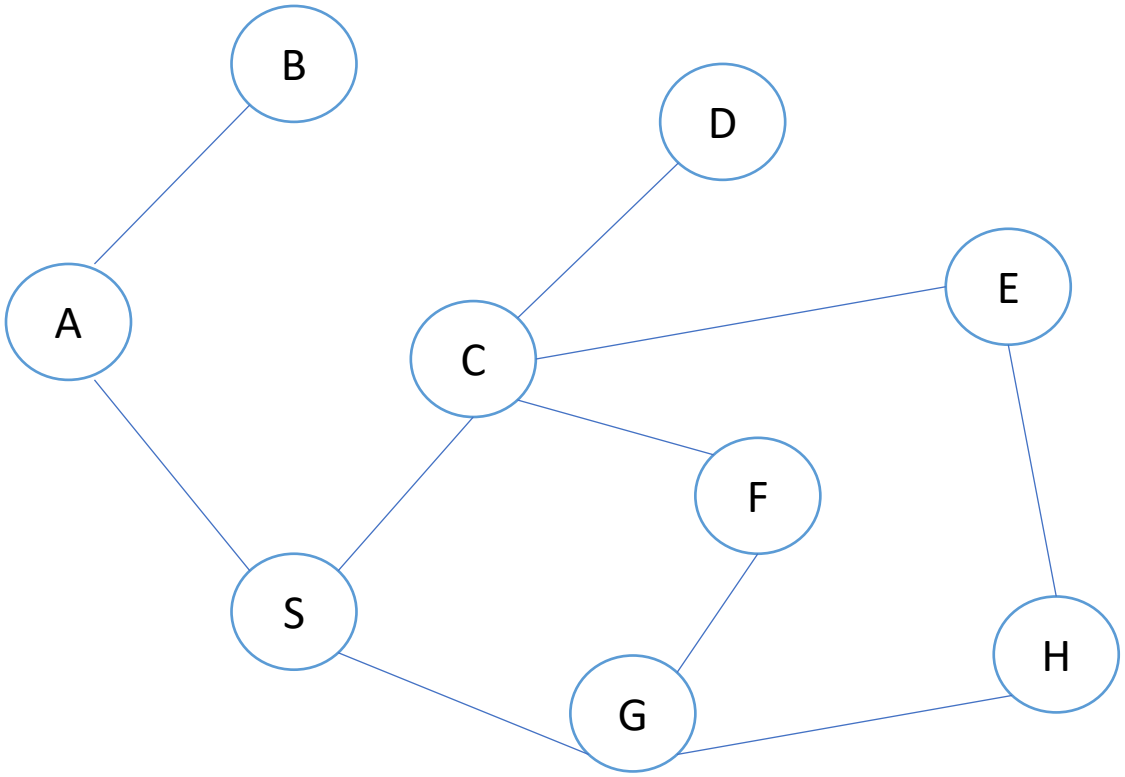
- DFS is an algorithm that starts at the root node and explores as far as possible along each branch before backtracking.
- It is often implemented using a **stack** data structure or recursion.
- DFS is useful for tasks like topological sorting, cycle detection, and finding paths, but it does **not** necessarily find the shortest path in an **unweighted graph**.

Stack Data Structure in Our Daily Life



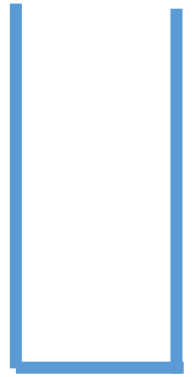


Depth First Search (DFS)



Visited node

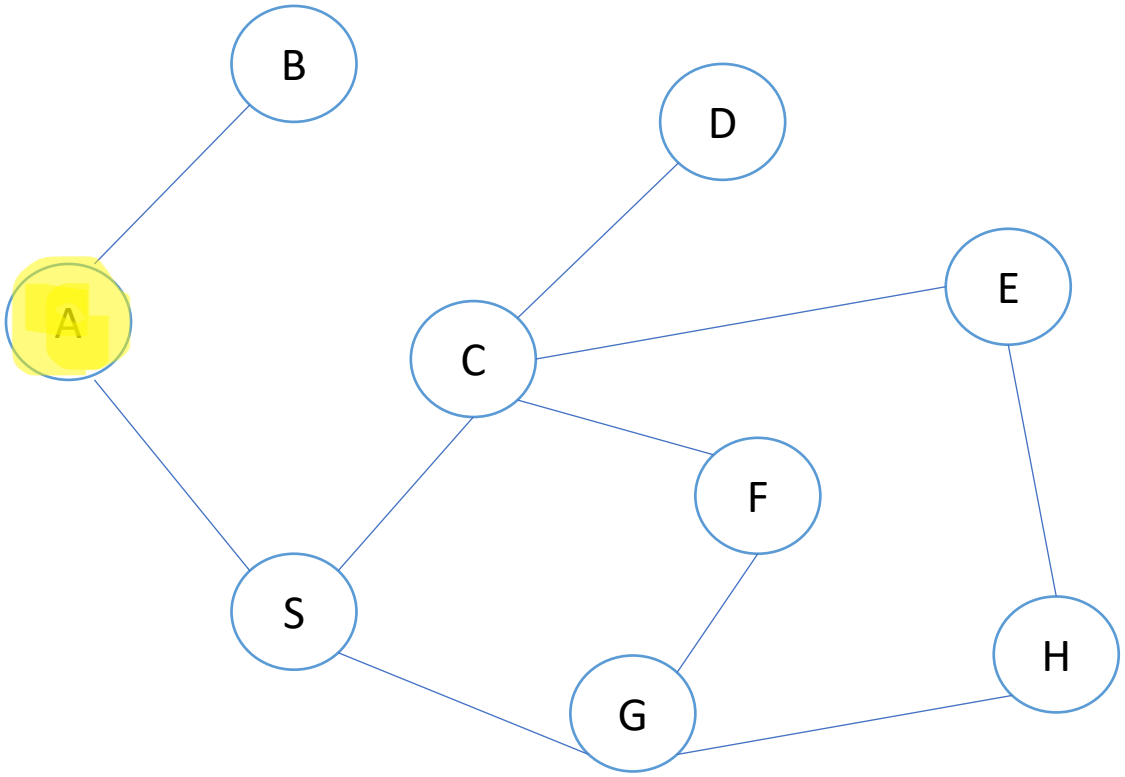
Keeping track of all visited nodes



Stack

Output:

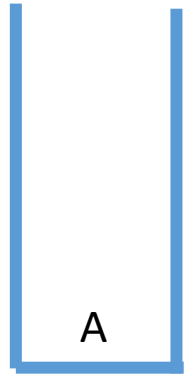
Depth First Search (DFS)



Output: A

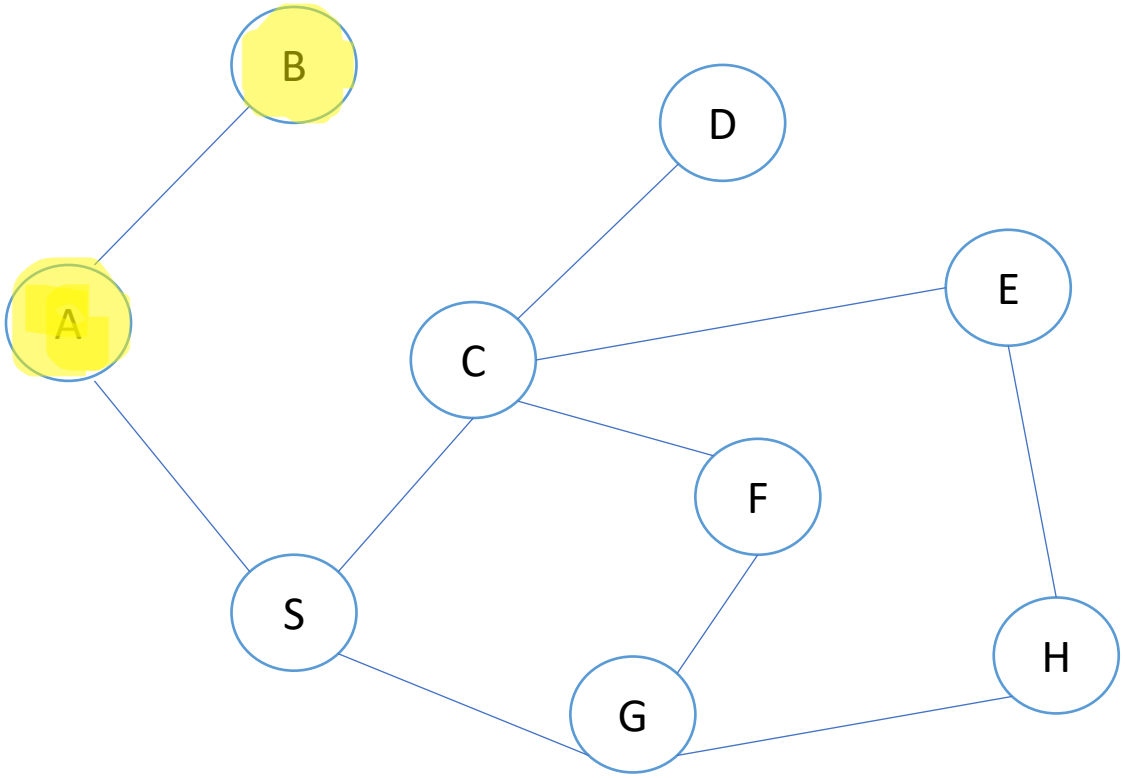
Visited node

Keeping track of all visited nodes



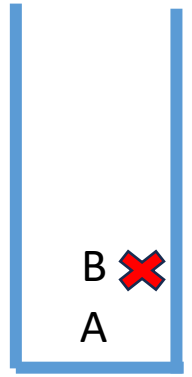
Stack

Depth First Search (DFS)



Visited node

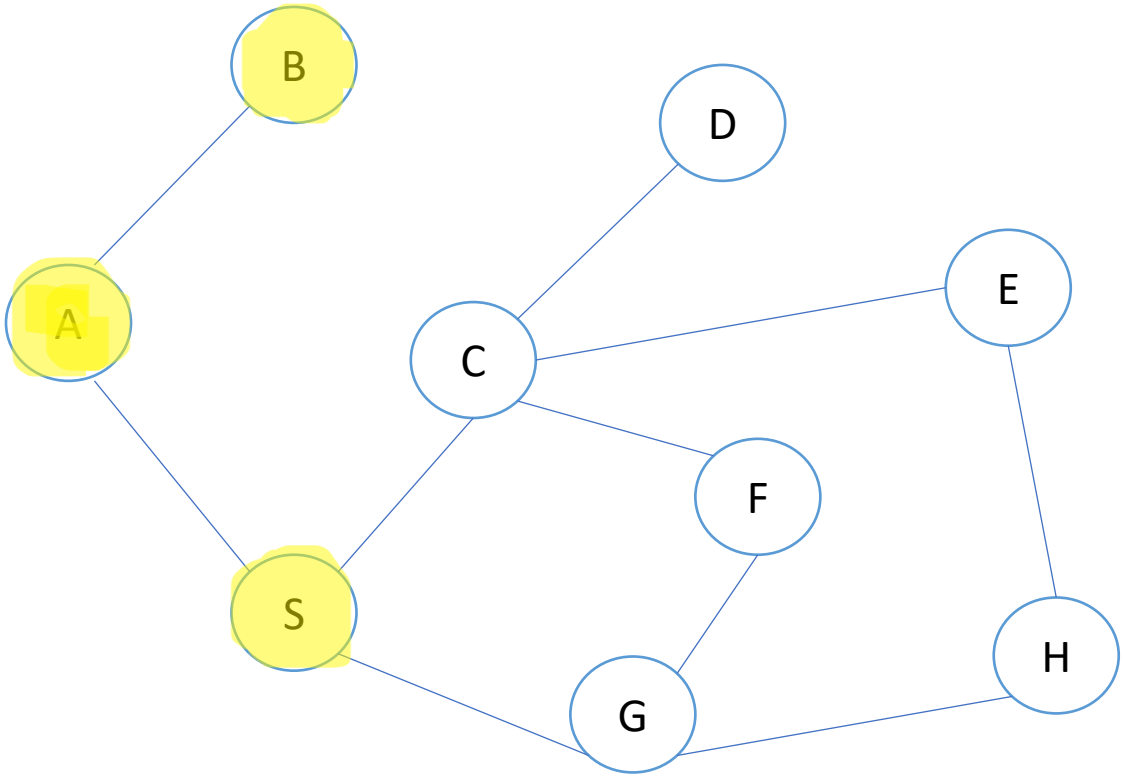
Keeping track of all visited nodes



Stack

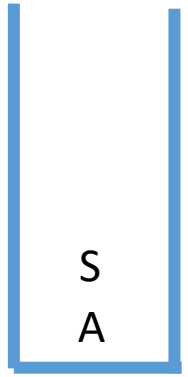
Output: A,B

Depth First Search (DFS)



Visited node

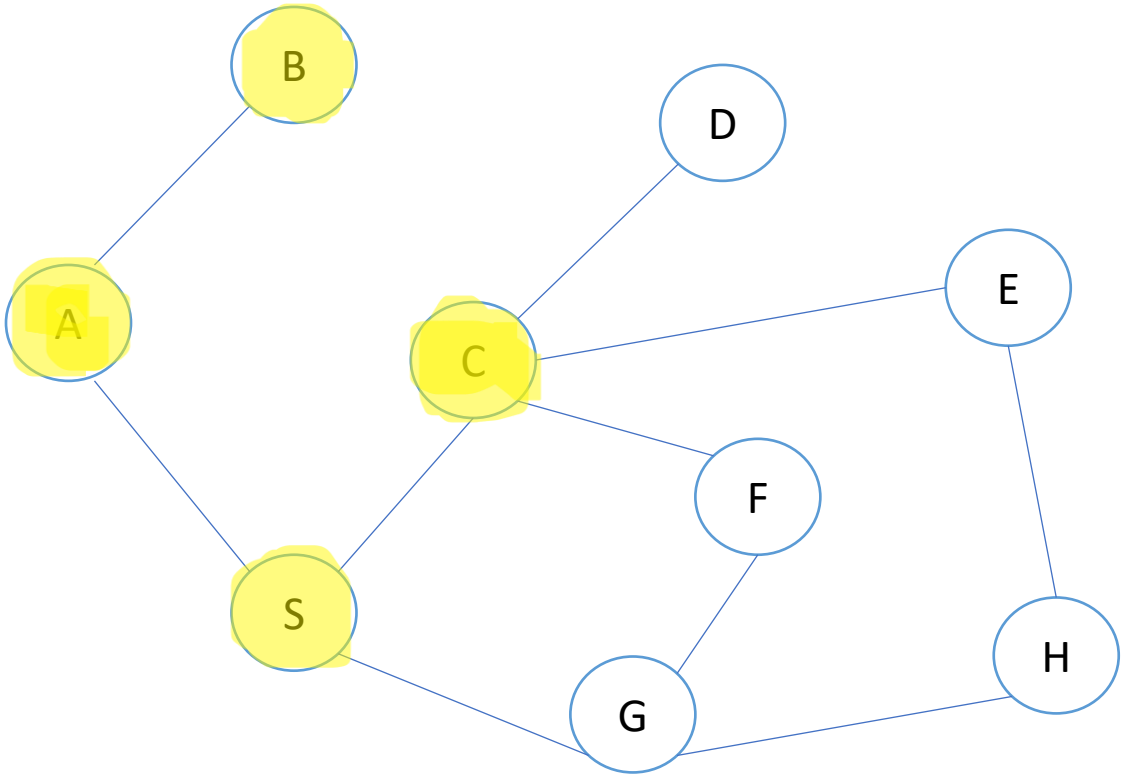
Keeping track of all visited nodes



Stack

Output: A,B,S

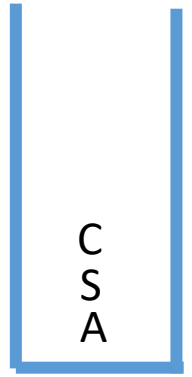
Depth First Search (DFS)



Output: A,B,S,C

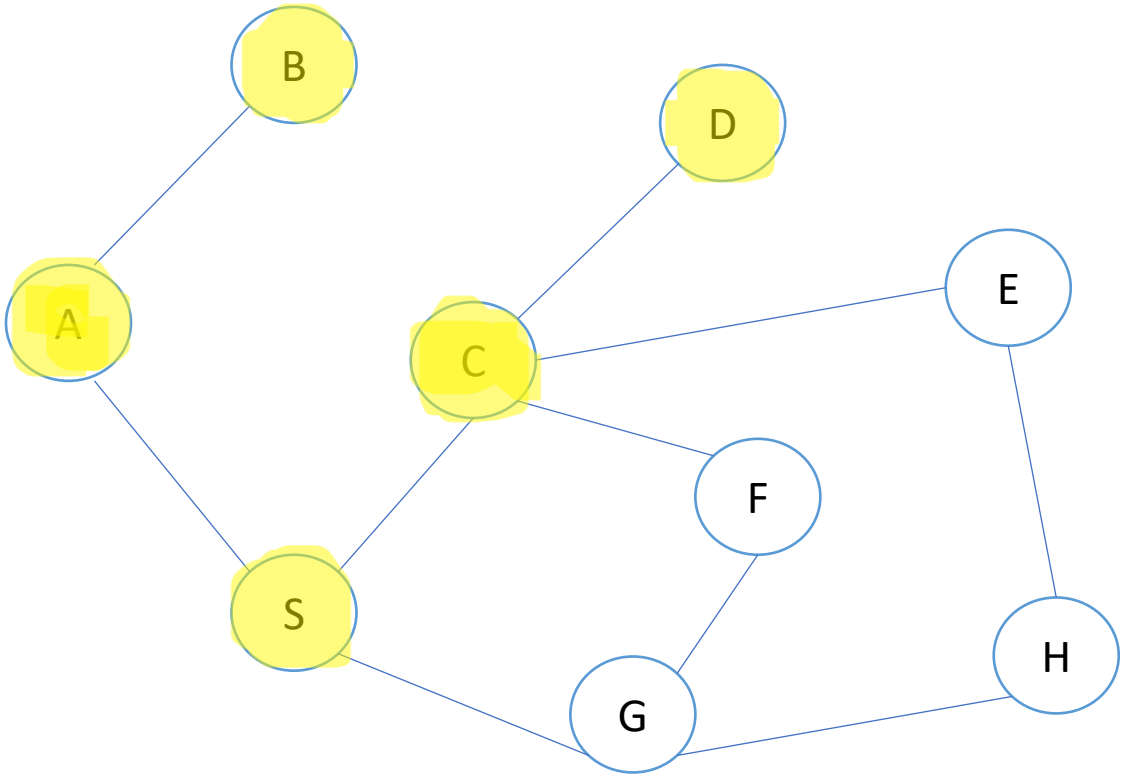
Visited node

Keeping track of all visited nodes



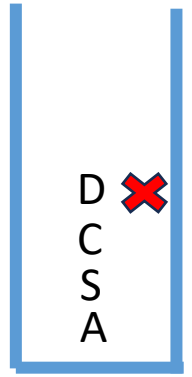
Stack

Depth First Search (DFS)



Visited node

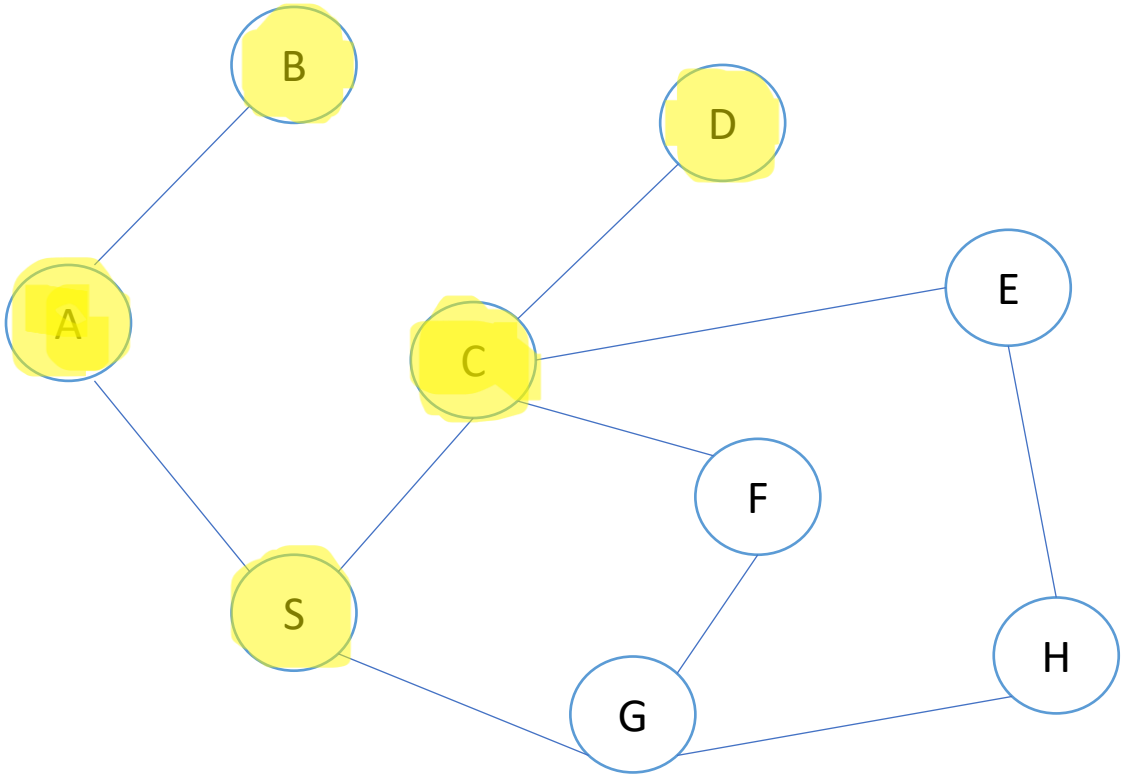
Keeping track of all visited nodes



Stack

Output: A,B,S,C,D

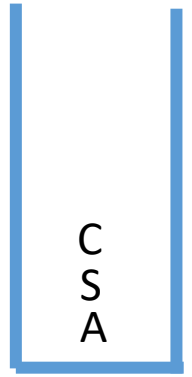
Depth First Search (DFS)



Output: A,B,S,C,D

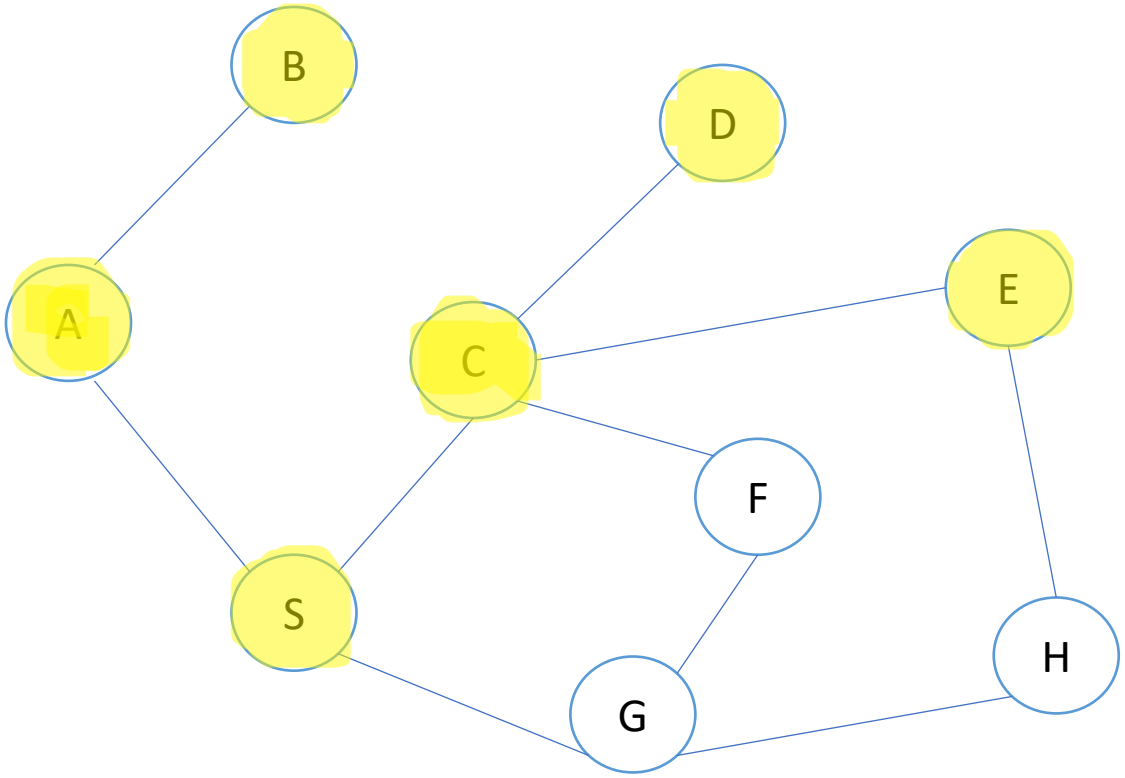
Visited node

Keeping track of all visited nodes



Stack

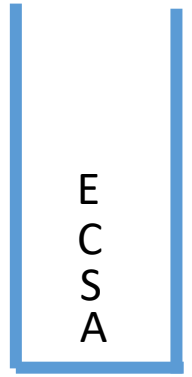
Depth First Search (DFS)



Output: A,B,S,C,D,E

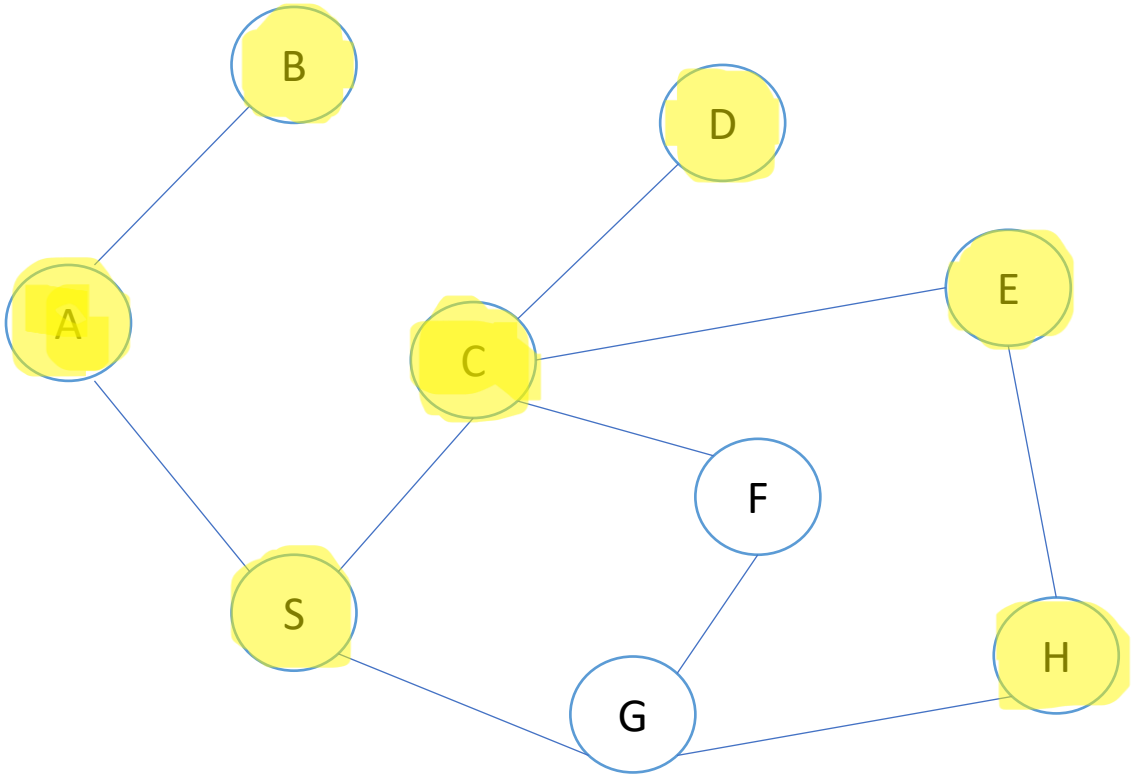
Visited node

Keeping track of all visited nodes



Stack

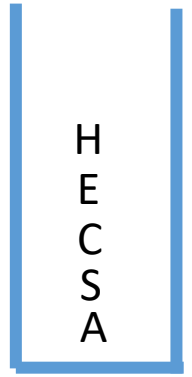
Depth First Search (DFS)



Output: A,B,S,C,D,E,H

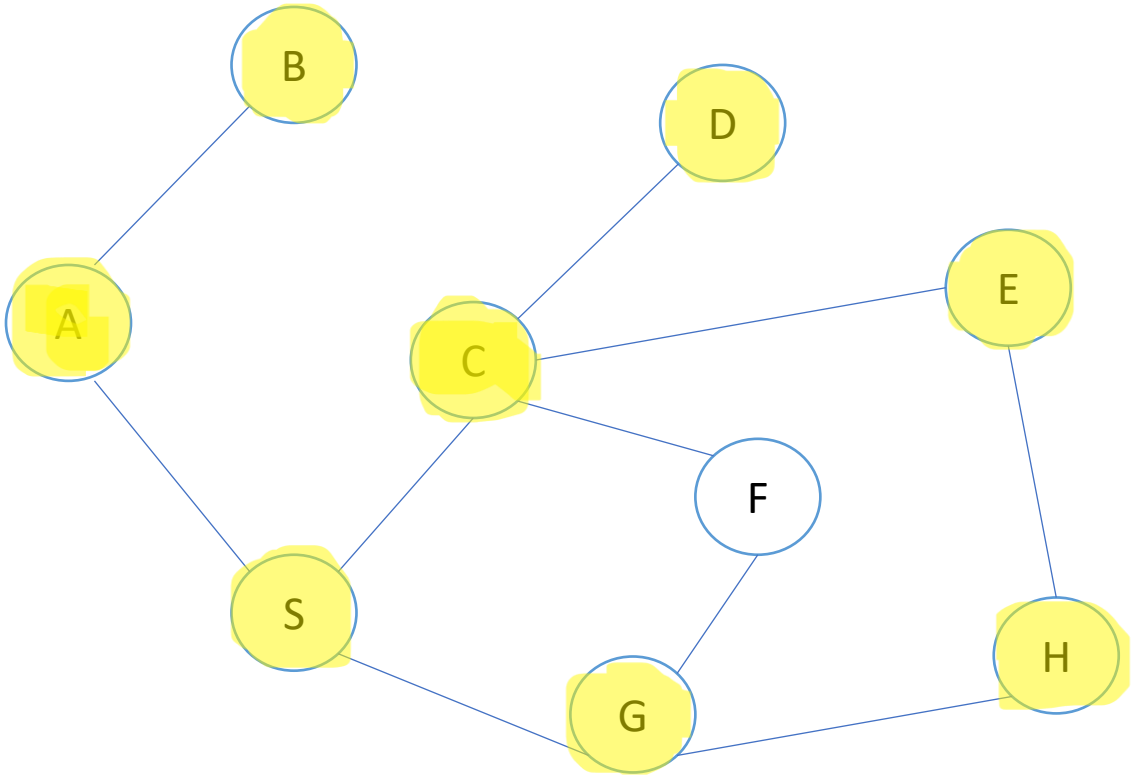
Visited node

Keeping track of all visited nodes



Stack

Depth First Search (DFS)



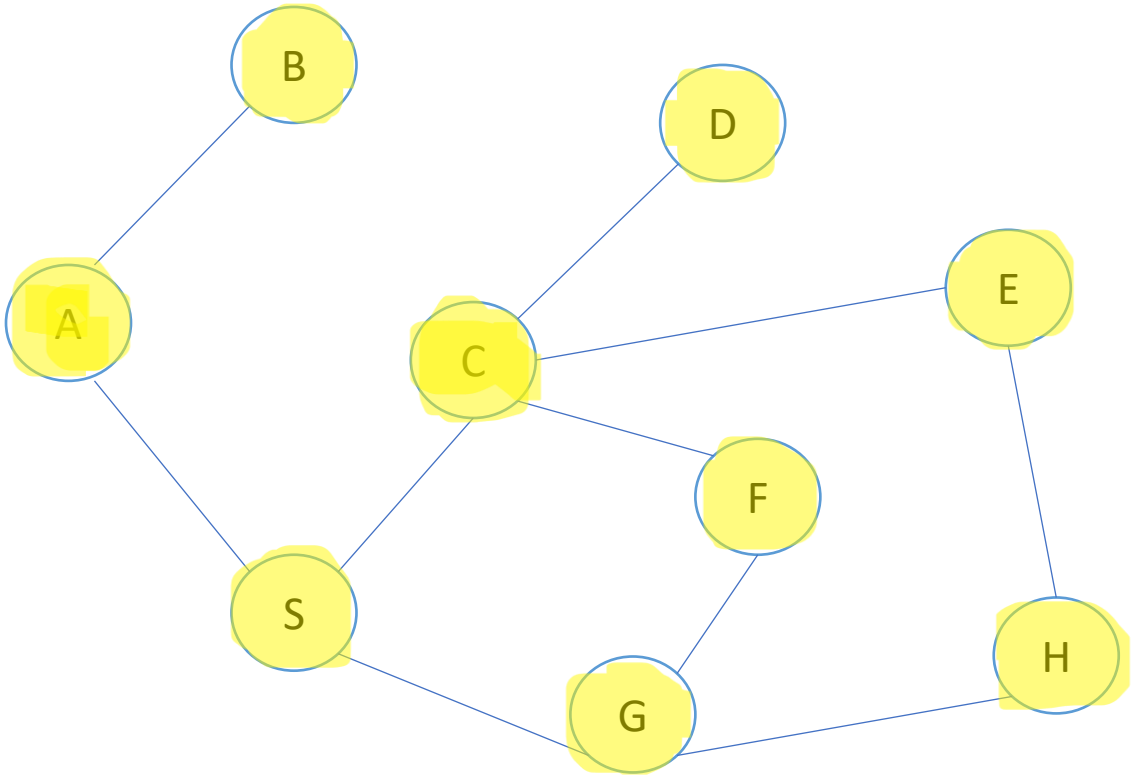
Visited node

Keeping track of all visited nodes

Stack

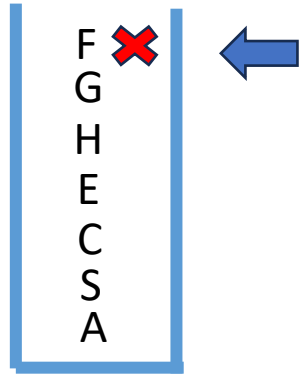
Output: A,B,S,C,D,E,H,G

Depth First Search (DFS)



Visited node

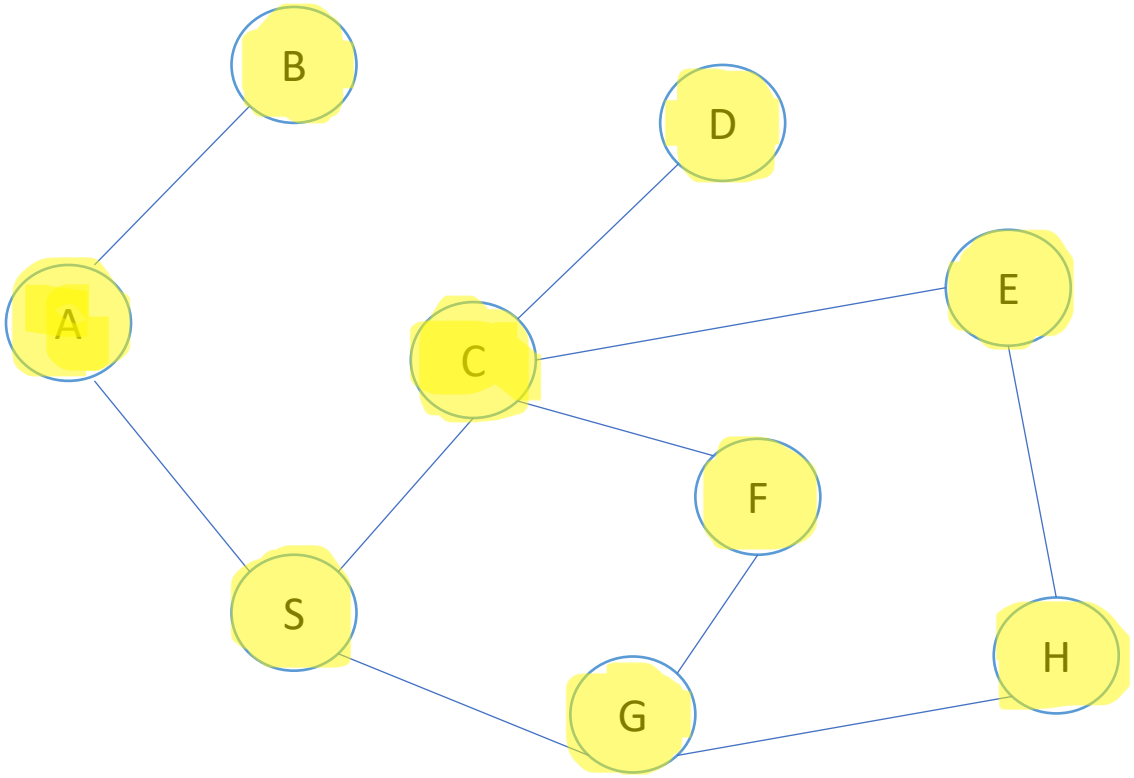
Keeping track of all visited nodes



Stack

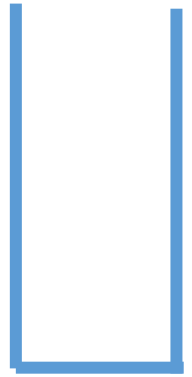
Output: A,B,S,C,D,E,H,G,F

Depth First Search (DFS)



Visited node

Keeping track of all visited nodes



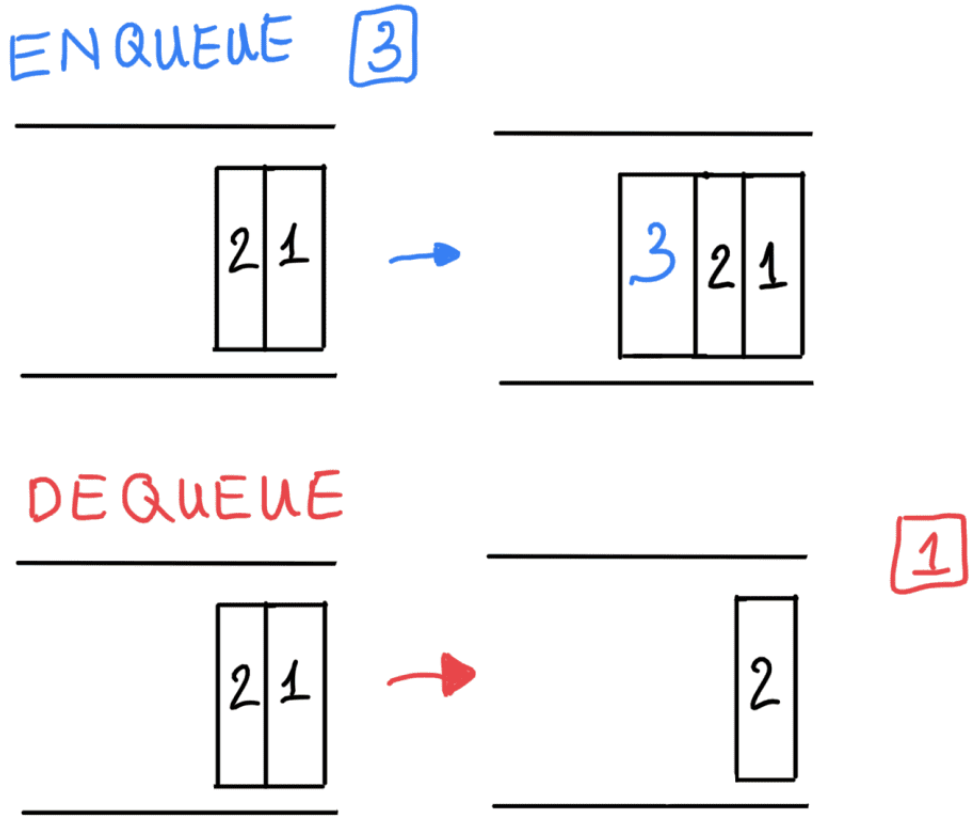
Stack

Output: A,B,S,C,D,E,H,G,F

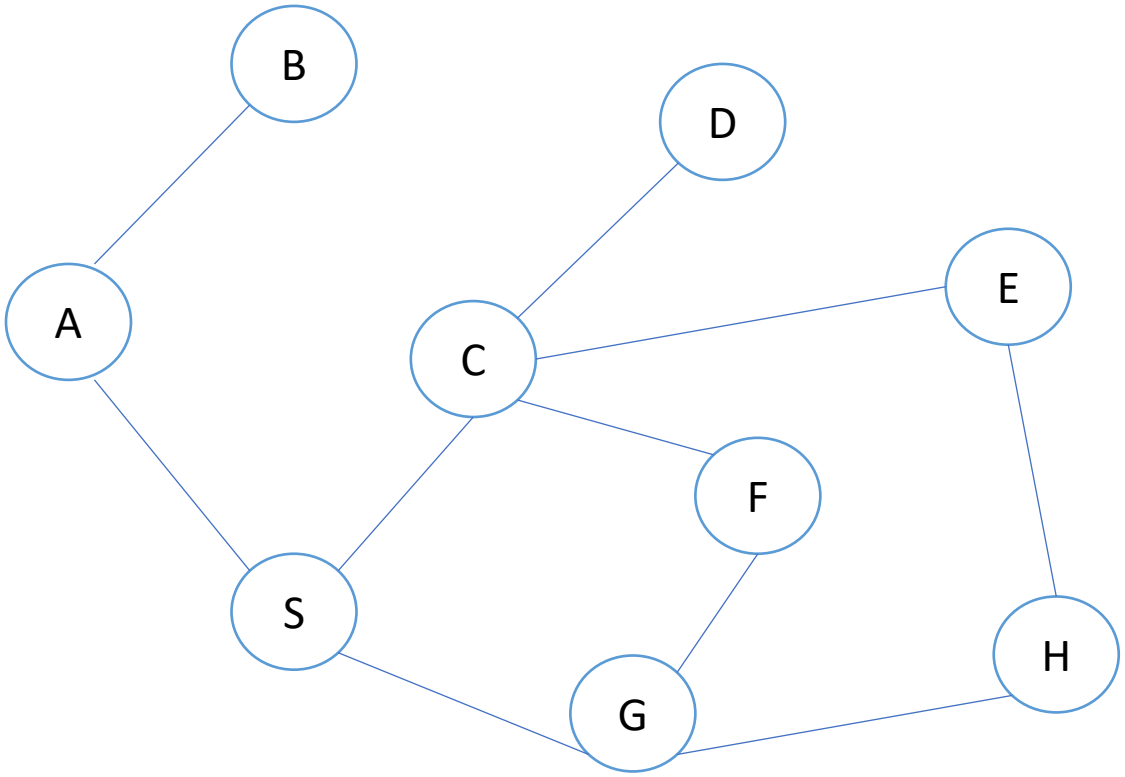
Breadth-First Search(BFS)

- BFS is an algorithm that starts at the root node (or any arbitrary node) and explores all the **neighbor nodes** at the **current depth level** before moving on to nodes at the next depth level.
- It is often implemented using a **queue** data structure.
- BFS is particularly useful for finding the **shortest path** between two nodes in an unweighted graph since it explores nodes level by level.

Queue Data Structure

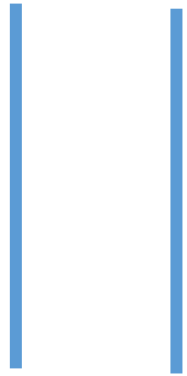


Breadth First Search (BFS)



Visited node

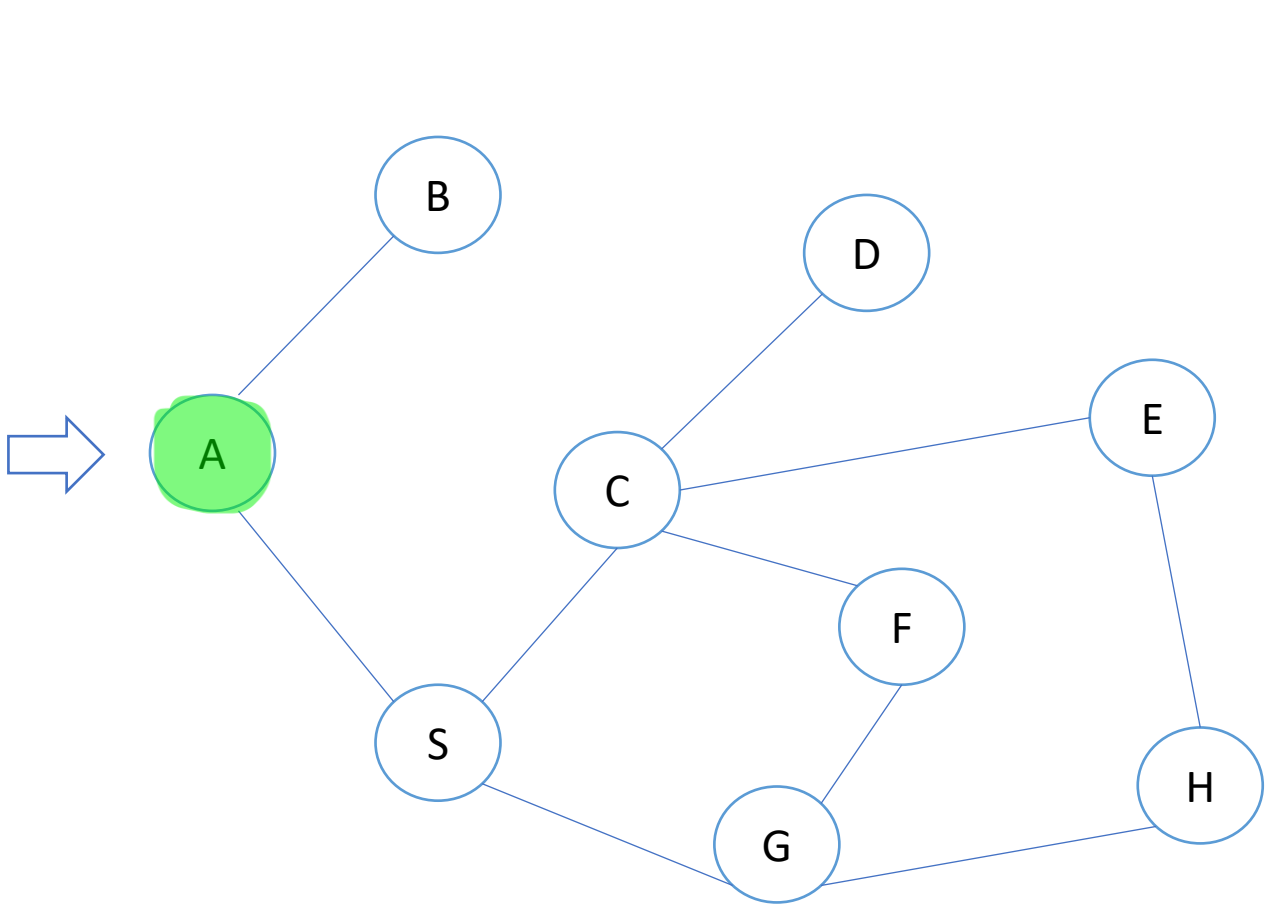
Keeping track of all visited nodes



Queue

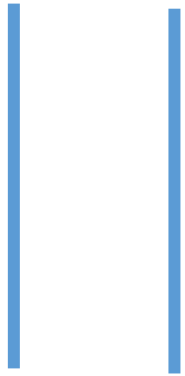
Output:

Breadth First Search (BFS)



Visited node

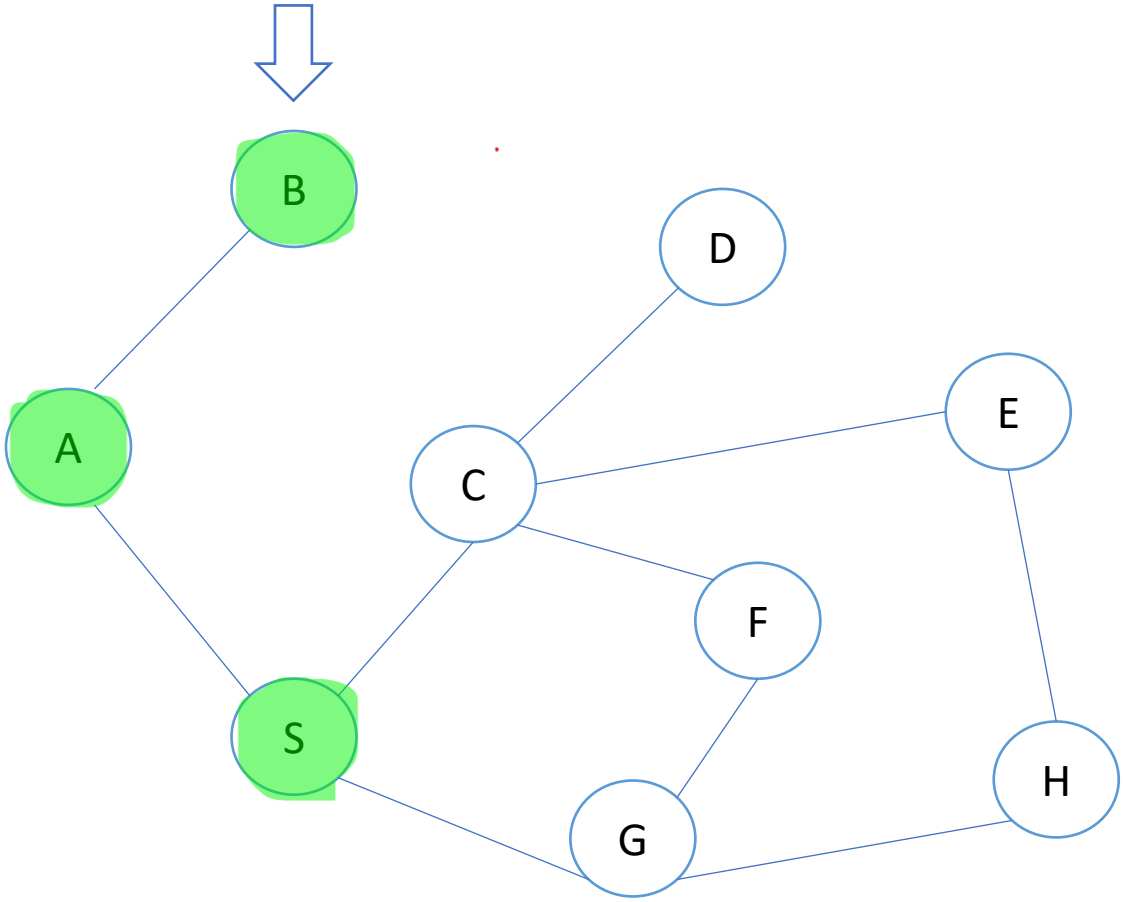
Keeping track of all visited nodes



Queue

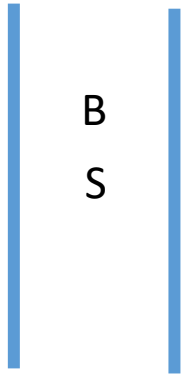
Output: A, B, S

Breadth First Search (BFS)



Visited node

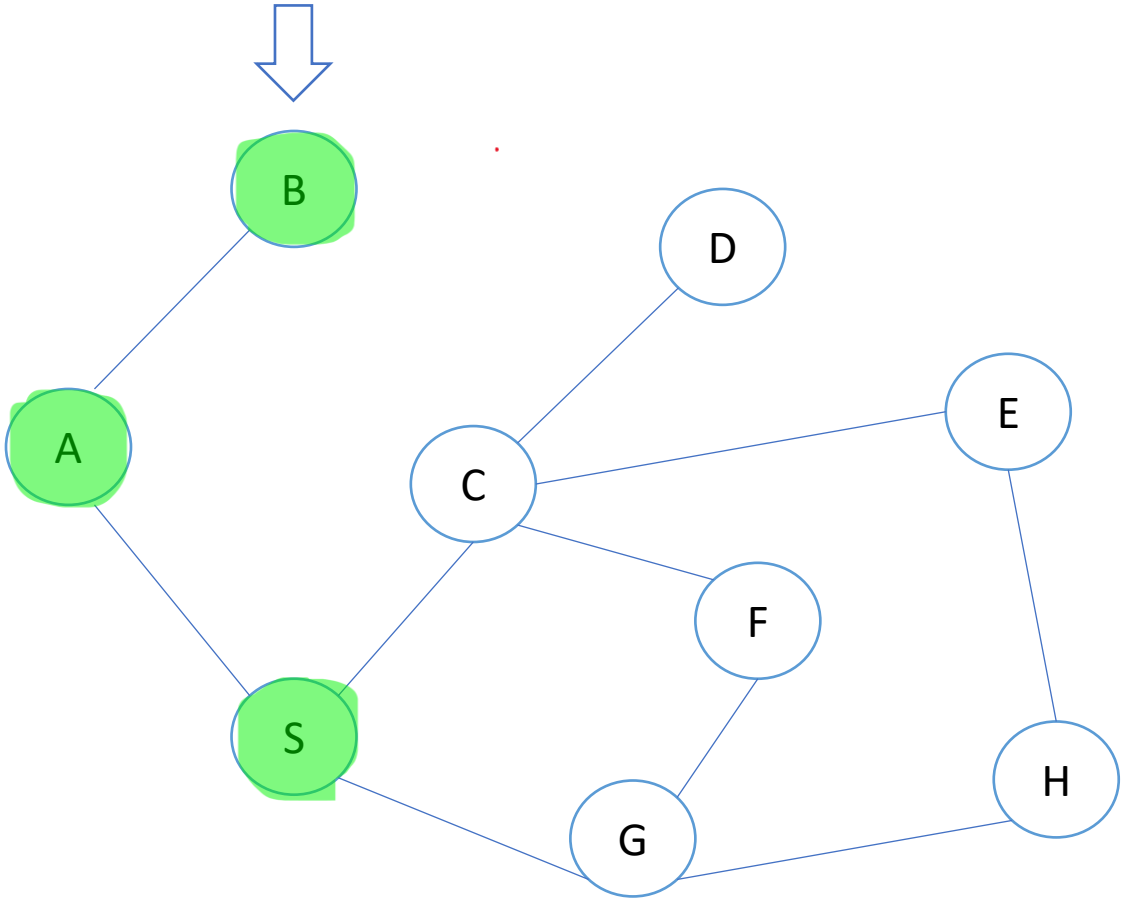
Keeping track of all visited nodes



Queue

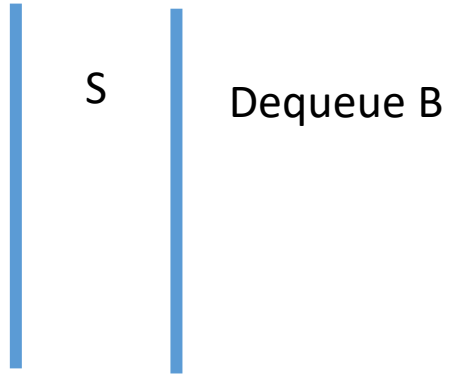
Output: A, B,S

Breadth First Search (BFS)



Visited node

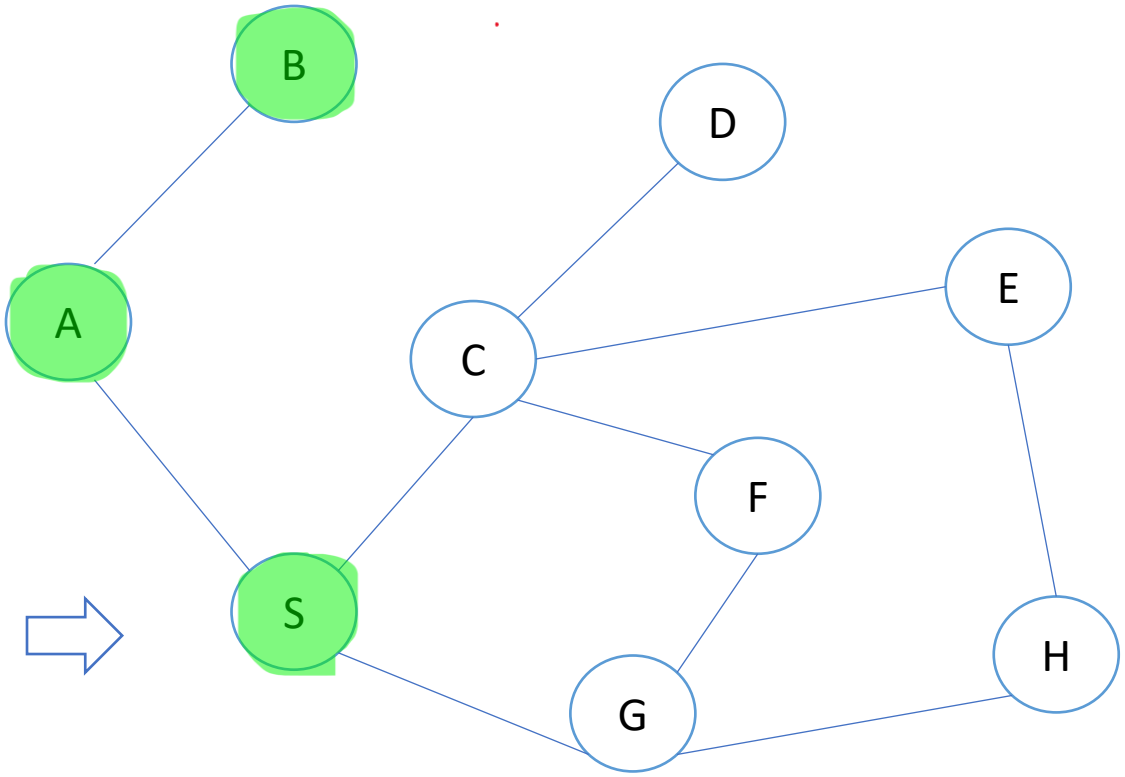
Keeping track of all visited nodes



Queue

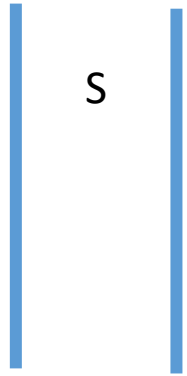
Output: A, B,S

Breadth First Search (BFS)



Visited node

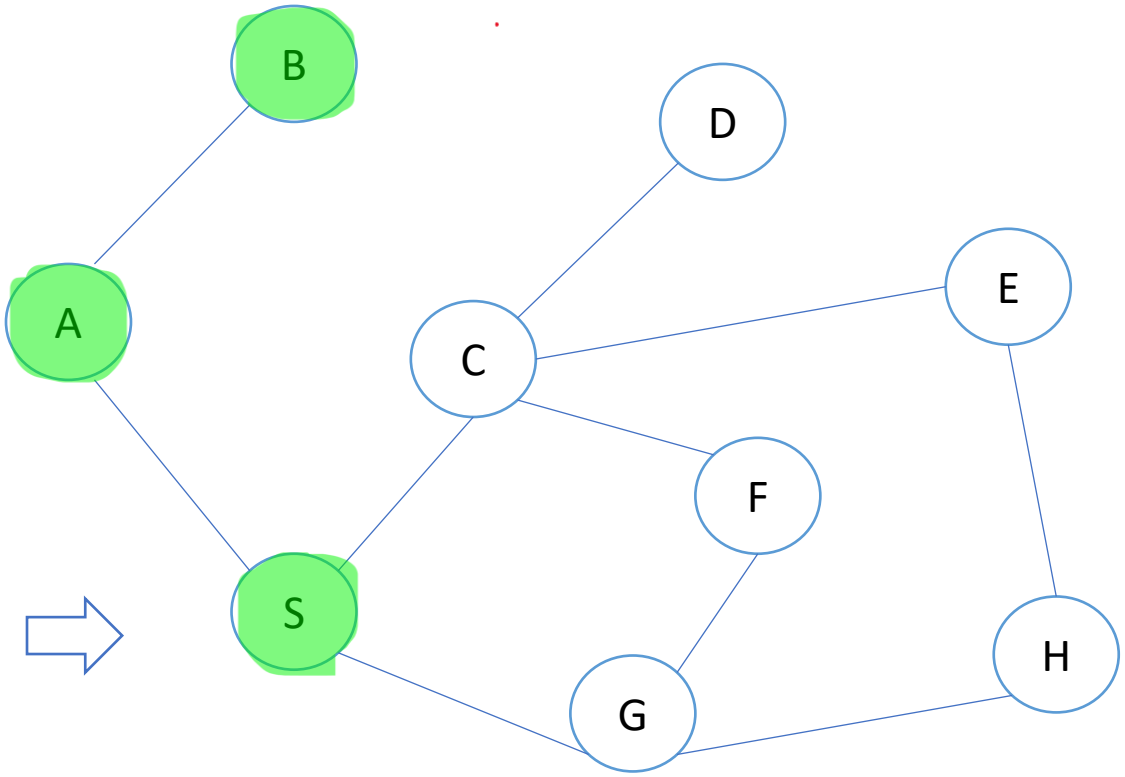
Keeping track of all visited nodes



Queue

Output: A, B,S

Breadth First Search (BFS)



Visited node

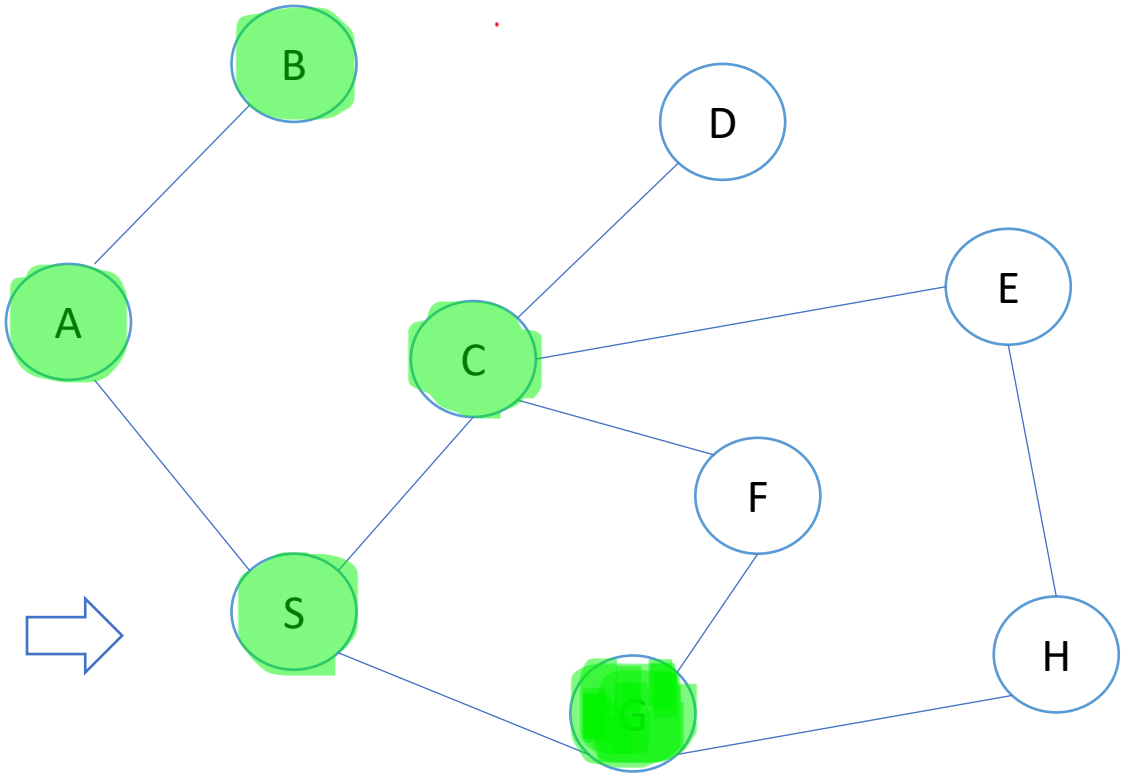
Keeping track of all visited nodes

Dequeue S

Queue

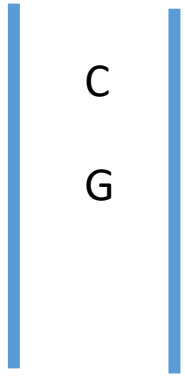
Output: A, B, S

Breadth First Search (BFS)



Visited node

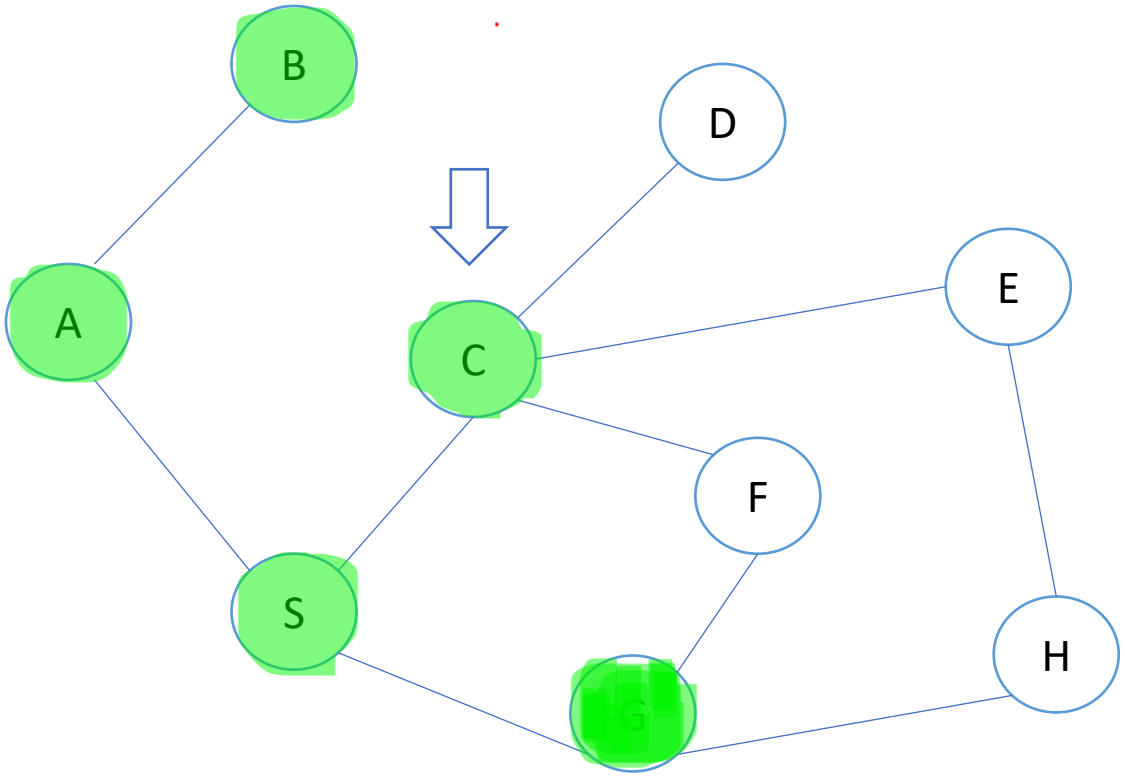
Keeping track of all visited nodes



Queue

Output: A, B, S, C, G

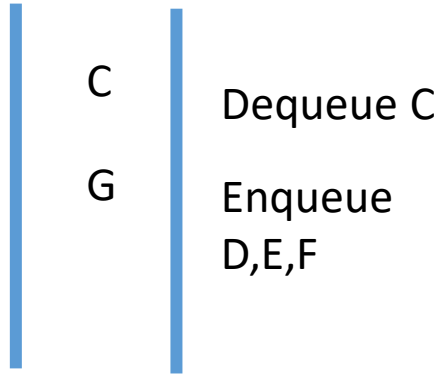
Breadth First Search (BFS)



Output: A, B, S, C, G

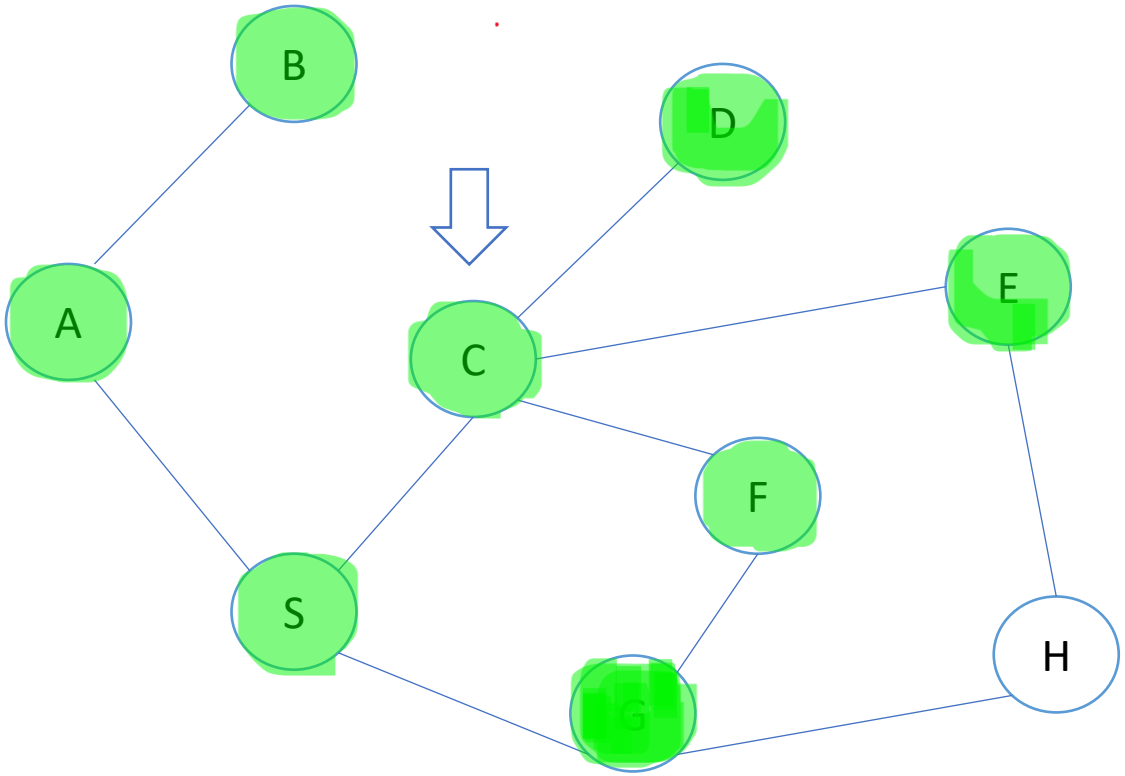
Visited node

Keeping track of all visited nodes



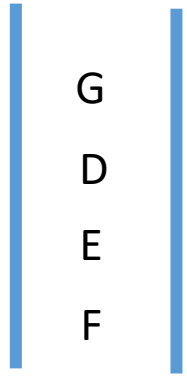
Queue

Breadth First Search (BFS)



Visited node

Keeping track of all visited nodes



Queue

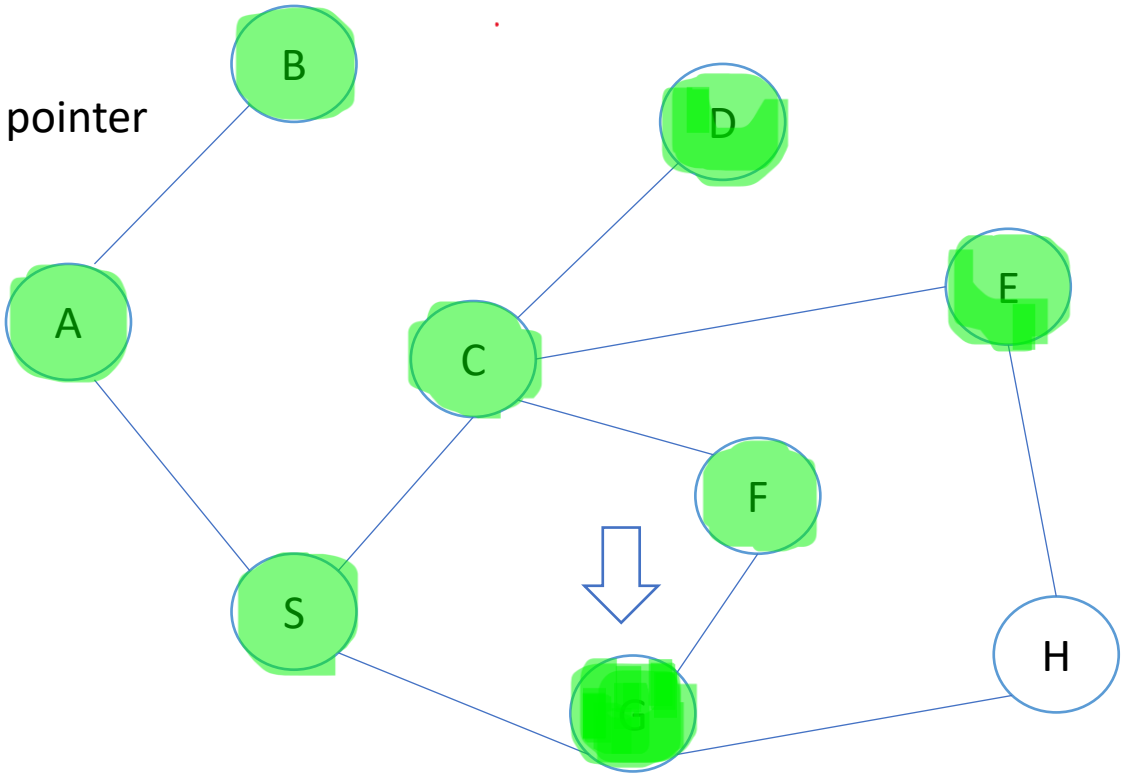
Output: A, B, S, C, G, D, E, F

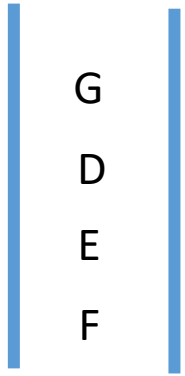
Breadth First Search (BFS)

Visited node

Keeping track of all visited nodes

Updated the pointer





Dequeue G
Enqueue H

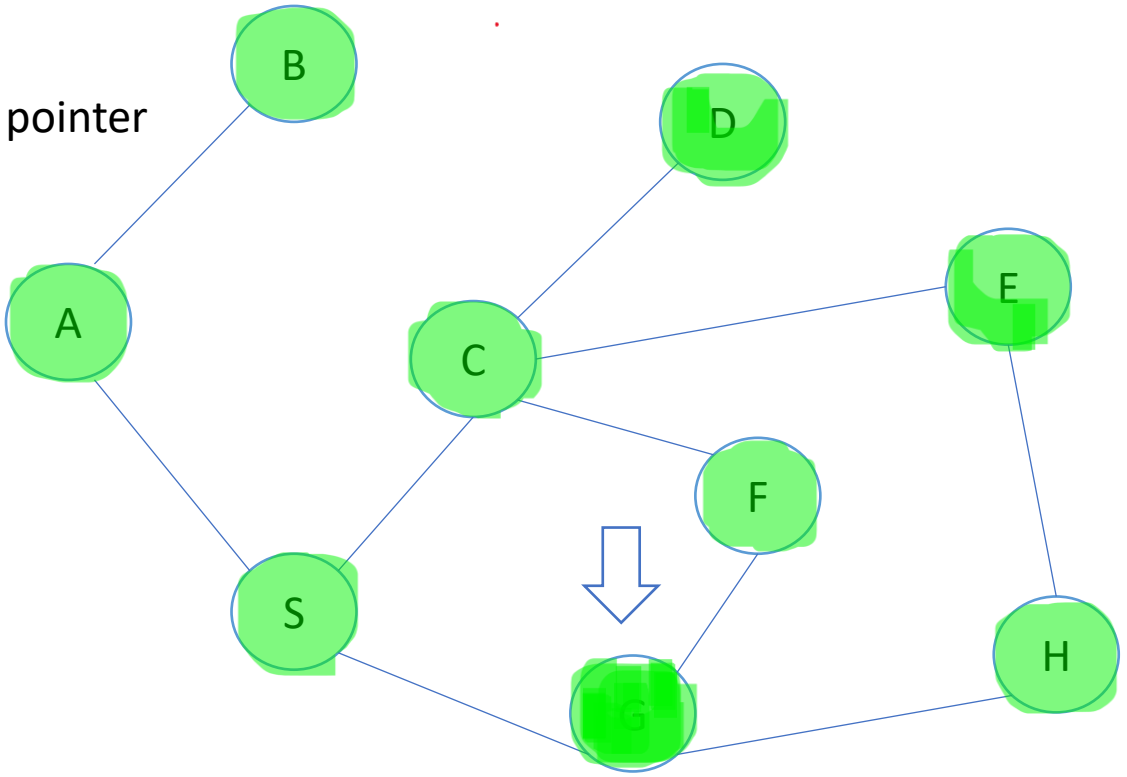
Queue

Output: A, B, S, C, G, D, E, F

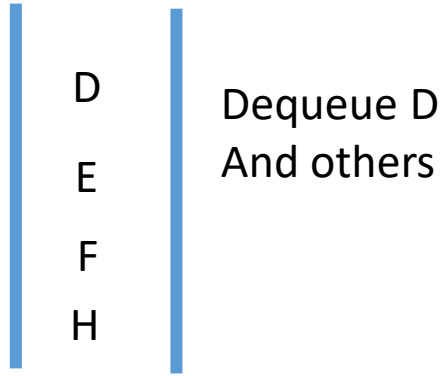
Breadth First Search (BFS)

Visited node

Updated the pointer

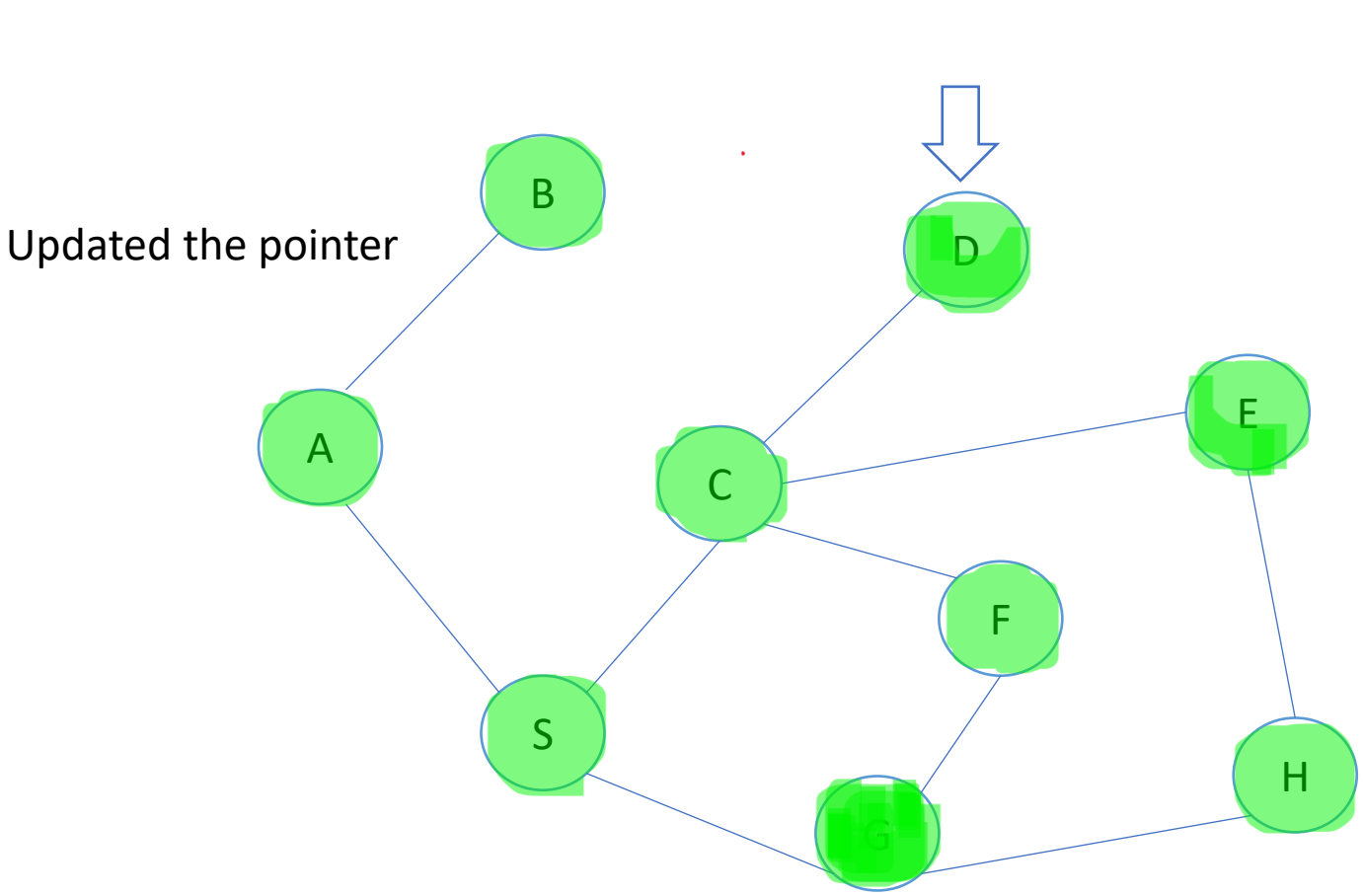


Keeping track of all visited nodes



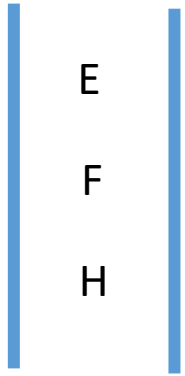
Output: A, B, S, C, G, D, E, F, H

Breadth First Search (BFS)



Visited node

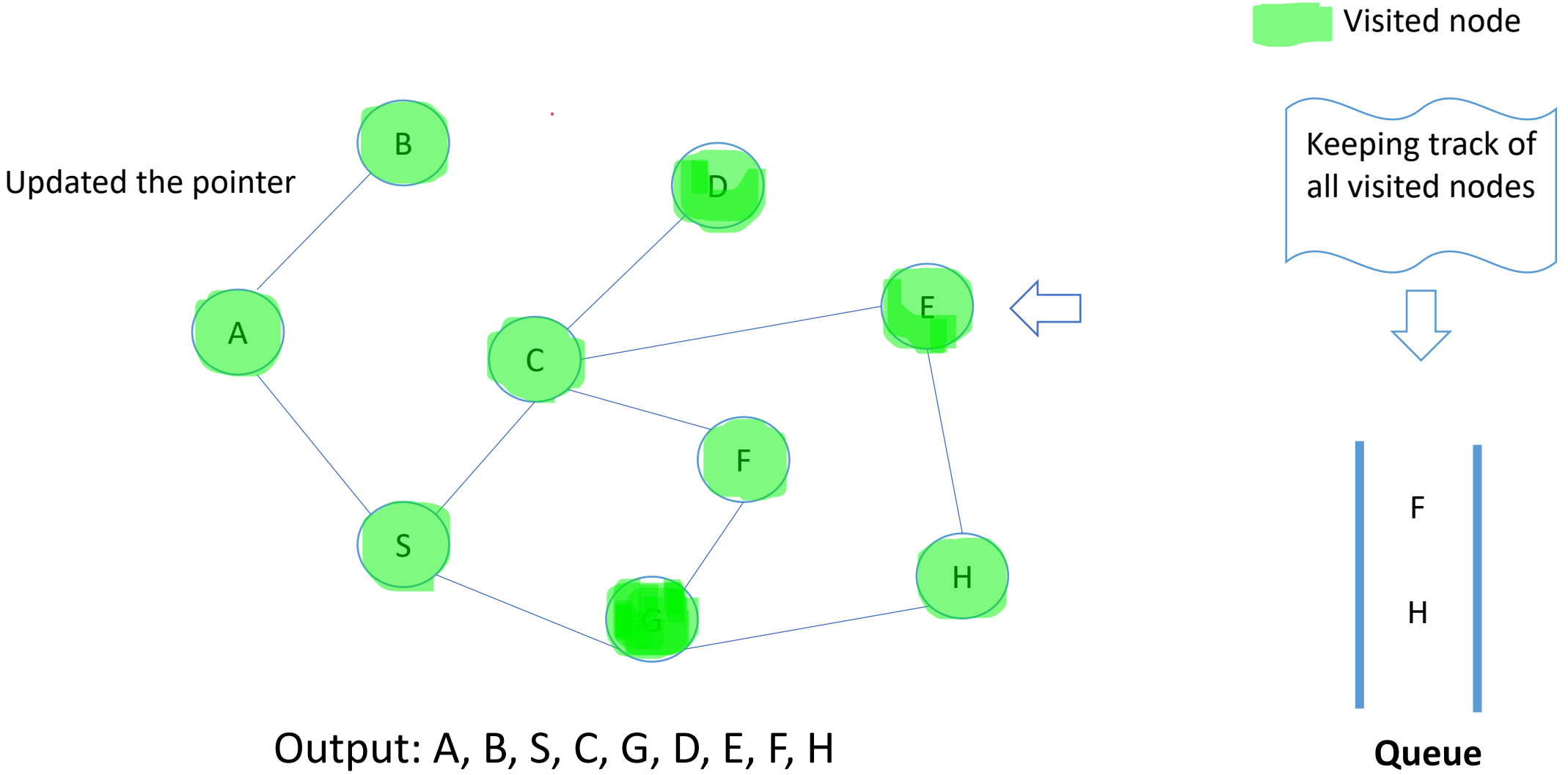
Keeping track of all visited nodes



Queue

Output: A, B, S, C, G, D, E, F, H

Breadth First Search (BFS)



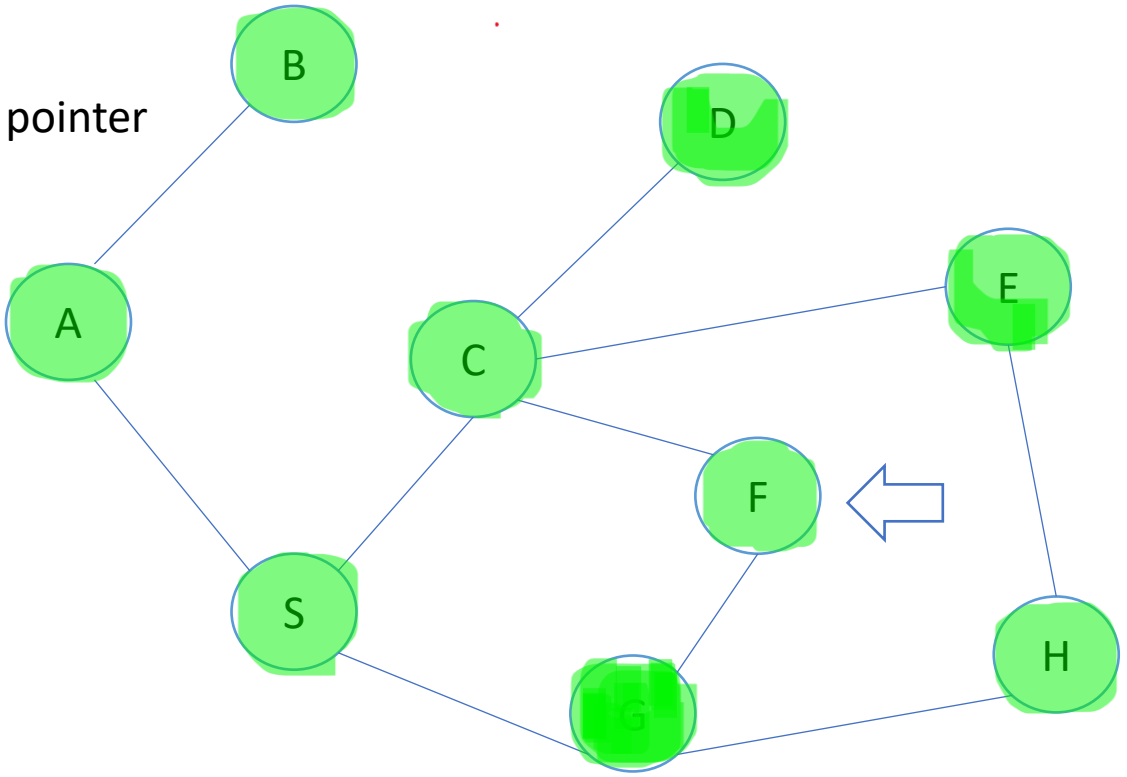
Output: A, B, S, C, G, D, E, F, H

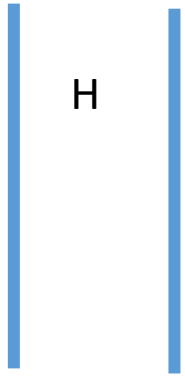
Breadth First Search (BFS)

Visited node

Keeping track of all visited nodes

Updated the pointer





Queue

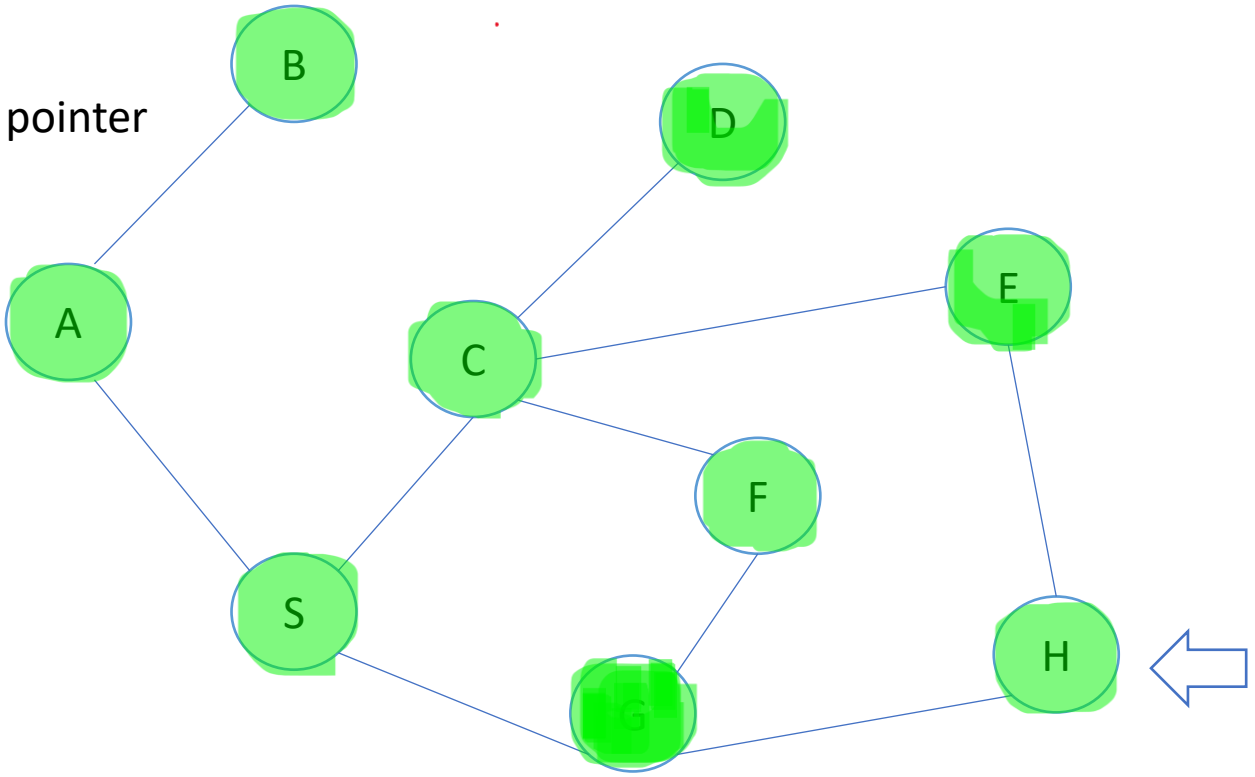
Output: A, B, S, C, G, D, E, F, H

Breadth First Search (BFS)

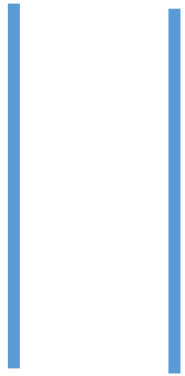
Visited node

Keeping track of all visited nodes

Updated the pointer

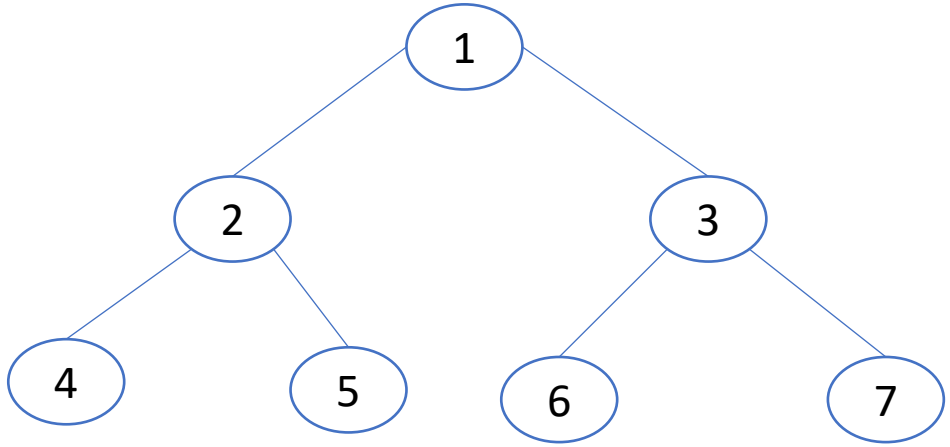


Output: A, B, S, C, G, D, E, F, H



Queue

DFS & BFS in Tree



BFS: 1,2,3,4,5,6,7

DFS: 1,2,4,5,3,6,7