





Virtual World Tree

☒ Show node types ☒ Show field types

- ▶ ROOT
 - > ▶ trgfrc (Transform)
 - > ▶ MySound_slow (Sound)
 - ▼ ▶ cursor (Transform)
 - ✕ addChildren (MFNode)
 - ✕ removeChildren (MFNode)
 - ☐ center (SFVec3f)
 - ☐ rotation (SFRotation)
 - ☐ scale (SFVec3f)
 - ☐ scaleOrientation (SFRotation)
 - ☒ translation (SFVec3f)
 - ☐ bboxCenter (SFVec3f)
 - ☐ bboxSize (SFVec3f)
 - > ▶ children (MFNode)
 - > ▶ MySound! (Sound)
 - > ▶ Viewpoint1 (Viewpoint)
 - ▼ ▶ target (Transform)
 - ✕ addChildren (MFNode)
 - ✕ removeChildren (MFNode)
 - ☐ center (SFVec3f)
 - ☐ rotation (SFRotation)
 - ☐ scale (SFVec3f)
 - ☐ scaleOrientation (SFRotation)
 - ☒ translation (SFVec3f)
 - ☐ bboxCenter (SFVec3f)

