Machine Learning 4771

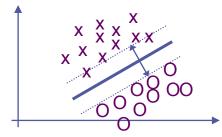
Instructor: Tony Jebara

Topic 7

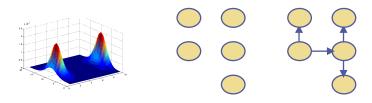
- Unsupervised Learning
- Statistical Perspective
- Probability Models
- Discrete & Continuous: Gaussian, Bernoulli, Multinomial
- Maximum Likelihood → Logistic Regression
- Conditioning, Marginalizing, Bayes Rule, Expectations
- Classification, Regression, Detection
- Dependence/Independence
- Maximum Likelihood → Naïve Bayes

Unsupervised Learning

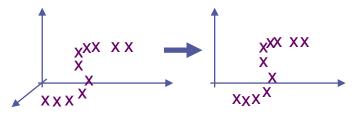
Classification

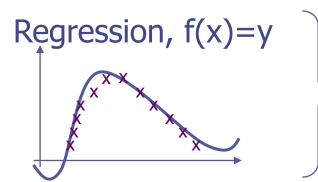


Density/Structure Estimation Clustering

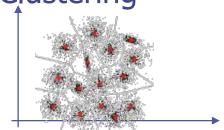


Feature Selection

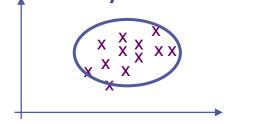








Anomaly Detection

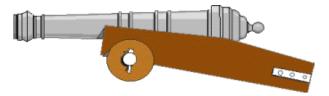


Supervised

nsupervis (can help

Statistical Perspective

- Several problems with framework so far:
 - Only have input-output approaches (SVM, Neural Net) Pulled non-linear squashing functions out of a hat Pulled loss functions (squared error, etc.) out of a hat
- Better approach for classification?
- •What if we have multi-class classification?
- •What if other problems, i.e. unobserved values of x,y,etc...
- •Also, what if we don't have a true function?
- Example of Projectile Cannon (c.f. Distal Learning)

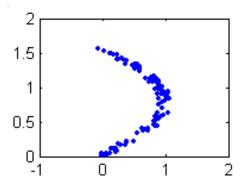


 Would like to train a regression function to control a cannon's angle of fire (y) given target distance (x)

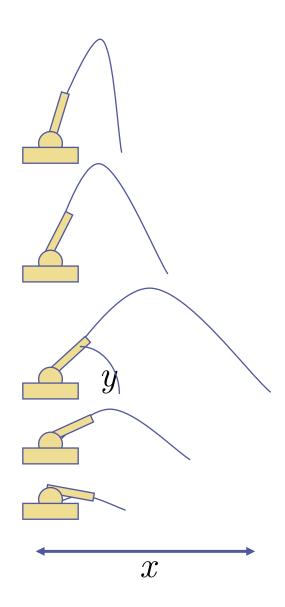
Statistical Perspective

- Example of Projectile Cannon (45 degree problem)
 - x = input target distance
 - y = output cannon angle

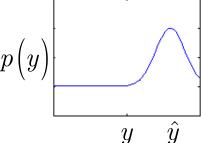
$$x = \frac{v(0)^2}{g} \sin(2y) + noise$$



- •What does least squares do?
- •Conditional statistical models address this problem...

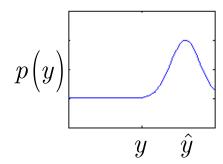


- •Instead of deterministic functions, output is a probability •Previously: our output was a scalar $\hat{y} = f(x) = \theta^T x + b$
- •Now: our output is a probability p(y)e.g. a probability bump:



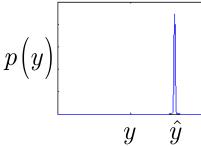
- p(y) subsumes or is a superset of \hat{y} •Why is this representation for our answer more general?

- •Instead of deterministic functions, output is a probability •Previously: our output was a scalar $\hat{y} = f(x) = \theta^T x + b$
- •Now: our output is a probability p(y)e.g. a probability bump:



- p(y) subsumes or is a superset of \hat{y}
- •Why is this representation for our answer more general?
- \rightarrow A deterministic answer \hat{y} with complete confidence is like putting a probability p(y) where all the mass is at \hat{y} !

$$\hat{y} \Leftrightarrow p(y) = \delta(y - \hat{y})$$

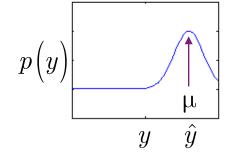


- •Now: our output is a probability density function (pdf) p(y)
- Probability Model: a family of pdf's with adjustable parameters which lets us select one of many

$$p(y) \to p(y \mid \Theta)$$

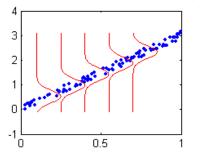
•E.g.: 1-dim Gaussian distribution 'given' 'mean' parameter μ:

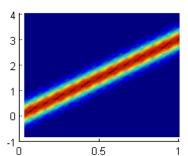
$$p(y \mid \mu) = N(y \mid \mu) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}(y-\mu)^2}$$



- •Want mean centered on f(x)'s value $p(y) = N(y \mid f(x))$
- •Now, linear regression is:

$$N(y \mid f(x)) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}(y - f(x))^{2}}$$
$$= \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}(y - \theta^{T}x - b)^{2}}$$





- To fit to data, we typically "maximize likelihood" of the probability model
- Log-likelihood = objective function (i.e. negative of cost)
 for probability models which we want to maximize
- •Likelihood = $L(\Theta) = \prod_{i=1}^{N} p(y_i \mid f(x_i))$
- •Log-Likelihood = $l(\Theta) = \log(L(\Theta)) = \sum_{i=1}^{N} \log p(y_i \mid f(x_i))$
- •For Gaussian, get squared error regression! Same solution!

$$\begin{split} \sum\nolimits_{i=1}^{N} \log p \Big(y_i \mid f \Big(x_i \Big) \Big) &= \sum\nolimits_{i=1}^{N} \log \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2} \left(y_i - f \left(x_i \right) \right)^2} \\ &= -N \log \Big(\sqrt{2\pi} \Big) - \sum\nolimits_{i=1}^{N} \frac{1}{2} \Big(y_i - f \left(x_i \right) \Big)^2 \end{split}$$

Can extend probability model to 2 bumps:

$$p(y \mid \Theta) = \frac{1}{2} N(y \mid \mu_1) + \frac{1}{2} N(y \mid \mu_2)$$

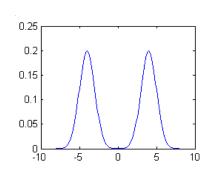
• Each mean can be a linear regression fn.

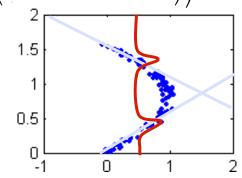
$$\begin{split} p\left(y\mid\Theta\right) &= \frac{1}{2}N\left(y\mid f_{1}\left(x\right)\right) + \frac{1}{2}N\left(y\mid f_{2}\left(x\right)\right) \\ &= \frac{1}{2}N\left(y\mid\theta_{1}^{T}x+b_{1}\right) + \frac{1}{2}N\left(y\mid\theta_{2}^{T}x+b_{2}\right) \end{split}$$

•Log-Likelihood:

$$l(\Theta) = \sum\nolimits_{i=1}^N \log \left(\frac{1}{2} N \left(\boldsymbol{y}_i \mid \boldsymbol{\theta}_1^T \boldsymbol{x}_i + \boldsymbol{b}_1 \right) + \frac{1}{2} N \left(\boldsymbol{y}_i \mid \boldsymbol{\theta}_2^T \boldsymbol{x}_i + \boldsymbol{b}_2 \right) \right)$$

- Hard to solve → gradient descent
- Now can handle"cannon fire" example
- •Later: a better probabilistic algorithm than gradient descent





- •Now classification: can also go beyond deterministic!
- •Previously: wanted output to be binary $\hat{y} = \{0,1\}$
- •Now: our output is a probability p(y) e.g. a probability table:

y=0	y=1	α
0.73	0.274	

- This subsumes or is a superset again...
- Consider probability over binary events (coin flips!):
 - e.g. Bernoulli distribution (i.e 1x2 probability table) with parameter α

$$p(y \mid \alpha) = \alpha^{y} (1 - \alpha)^{1 - y} \qquad \alpha \in [0, 1]$$

•Now linear classification is:

$$p\left(y\mid f\left(x\right)\right) = f\left(x\right)^{y}\left(1 - f\left(x\right)\right)^{1 - y} \qquad f\left(x\right) \in \left[0, 1\right]$$

Now linear classification is:

$$p(y \mid f(x)) = f(x)^{y} (1 - f(x))^{1-y} \qquad f(x) \equiv \alpha \in [0, 1]$$

Log-likelihood is (negative of cost function):

$$\begin{split} \sum_{i=1}^{N} \log p\left(y_{i} \mid f\left(x_{i}\right)\right) &= \sum_{i=1}^{N} \log f\left(x_{i}\right)^{y_{i}} \left(1 - f\left(x_{i}\right)\right)^{1 - y_{i}} \\ &= \sum_{i=1}^{N} y_{i} \log f\left(x_{i}\right) + \left(1 - y_{i}\right) \log \left(1 - f\left(x_{i}\right)\right) \\ &= \sum_{i \in class1} \log f\left(x_{i}\right) + \sum_{i \in class0} \log \left(1 - f\left(x_{i}\right)\right) \end{split}$$

- But, need a squashing function since f(x) in [0,1]
- Use sigmoid or logistic again...

$$f(x) = sigmoid(\theta^{T}x + b) \in [0, 1]$$

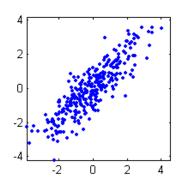
- Called logistic regression → new loss function
- Do gradient descent, similar to logistic output neural net!
- Can also handle multi-layer f(x) and do backprop again!

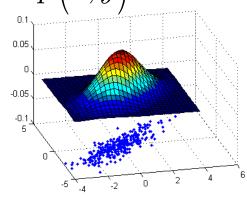
Generative Probability Models

•Idea: Extend probability to describe both X and Y

•Find probability density function over both: p(x, y)

E.g. *describe* data with Multi-Dim. Gaussian (later...)





- Called a 'Generative Model' because we can use it to synthesize or re-generate data similar to the training data we learned from
- Regression models & classification boundaries are not as flexible don't keep info about X don't model noise/uncertainty

- Let's review some basics of probability theory
- •First, pdf is a function, multiple inputs, one output:

$$p(x_1, ..., x_n)$$
 $p(x_1 = 0.3, ..., x_n = 1) = 0.2$

•Function's output is always non-negative:

$$p(x_1, \dots, x_n) \ge 0$$

Can have discrete or continuous or both inputs:

$$p(x_1 = 1, x_2 = 0, x_3 = 0, x_4 = 3.1415)$$

Summing over the domain of all inputs gives unity:

$$\int_{y=-\infty}^{\infty} \int_{x=-\infty}^{\infty} p(x,y) dx dy = 1$$

$$\sum_{y} \sum_{x} p(x,y) = 1$$

$$0.4$$

$$0.3$$

$$0.2$$

 Marginalizing: integrate/sum out a variable leaves a marginal distribution over the remaining ones...

$$\sum_{y} p(x,y) = p(x)$$

•Conditioning: if a variable 'y' is 'given' we get a conditional distribution over, the remaining ones...

$$p(x \mid y) = \frac{p(x,y)}{p(y)}$$

•Bayes Rule: mathematically just redo conditioning but has a deeper meaning (1764)... if we have x being data and θ being a model

posterior
$$p(\theta \mid x) = \frac{p(x \mid \theta)p(\theta)}{p(x)}$$
 prior evidence



 Expectation: can use pdf p(x) to compute averages and expected values for quantities, denoted by:

$$E_{p(x)}\left\{f(x)\right\} = \int_{x} p(x)f(x)dx \quad or = \sum_{x} p(x)f(x)$$

•Properties: $E\left\{cf\left(x\right)\right\} = cE\left\{f\left(x\right)\right\}$ $E\left\{f\left(x\right) + c\right\} = E\left\{f\left(x\right)\right\} + c$ $E\left\{E\left\{f\left(x\right)\right\}\right\} = E\left\{f\left(x\right)\right\}$

example: speeding ticket

Fine=0\$ Fine=20\$ 0.8 0.2

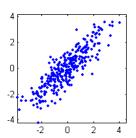
expected cost of speeding?

Mean: expected value for x

$$E_{p(x)}\left\{x\right\} = \int_{-\infty}^{\infty} p(x)x \, dx$$

•Variance: expected value of (x-mean)², how much x varies

$$Var\{x\} = E\{(x - E\{x\})^2\} = E\{x^2 - 2xE\{x\} + E\{x\}^2\}$$
$$= E\{x^2\} - 2E\{x\}E\{x\} + E\{x\}^2 = E\{x^2\} - E\{x\}^2$$



Covariance: how strongly x and y vary together

$$Cov\{x,y\} = E\{(x - E\{x\})(y - E\{y\})\} = E\{xy\} - E\{x\}E\{y\}$$

•Conditional Expectation: $E\{y \mid x\} = \int_{y} p(y \mid x)y \, dy$

$$E\left\{E\left\{y\mid x\right\}\right\} = \int_{x} p\left(x\right) \int_{y} p\left(y\mid x\right) y \, dy \, dx = E\left\{y\right\}$$

•Sample Expectation: If we don't have pdf p(x,y) can approximate expectations using samples of data

$$E_{p(x)}\left\{f\left(x\right)\right\} \simeq \frac{1}{N} \sum_{i=1}^{N} f\left(x_i\right)$$

- •Sample Mean: $E\left\{x\right\} \simeq \overline{x} = \frac{1}{N} \sum_{i=1}^{N} x_i$
- •Sample Var: $E\left\{\left(x-E\left(x\right)\right)^2\right\} \simeq \frac{1}{N}\sum_{i=1}^N\left(x_i-\overline{x}\right)^2$
- •Sample Cov: $E\left\{\left(x-E\left(x\right)\right)\left(y-E\left(y\right)\right)\right\} \simeq \frac{1}{N}\sum_{i=1}^{N}\left(x_{i}-\overline{x}\right)\left(y_{i}-\overline{y}\right)$

More Properties of PDFs

•Independence: probabilities of independent variables multiply. Denote with the following notation:

$$\begin{array}{ccc} x & \parallel y & \to & p(x,y) = p(x)p(y) \\ x & \parallel y & \to & p(x \mid y) = p(x) \end{array}$$

also note in this case:

$$E_{p(x,y)} \{xy\} = \int_{x} \int_{y} p(x) p(y) xy dx dy$$

$$= \int_{x} p(x) x dx \int_{y} p(y) y dy = E_{p(x)} \{x\} E_{p(y)} \{y\}$$

 Conditional independence: when two variables become independent only if another is observed

$$\begin{array}{ccc} x & \parallel y \mid z & \to & p(x \mid y, z) = p(x \mid z) \\ x & \parallel y \mid z & \to & p(x \mid y) \neq p(x) \end{array}$$

The IID Assumption

- Most of the time, we will assume that a dataset independent and identically distributed (IID)
- •In many real situations, data is generated by some black box phenomenon in an arbitrary order.
- Assume we are given a dataset:

$$\mathcal{D} = \left\{ x_1, \dots, x_N \right\}$$

"Independent" means that (given the model θ) the probability of our data multiplies:

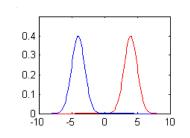
$$p\left(x_{1},\ldots,x_{N}\mid\Theta\right)=\prod\nolimits_{i=1}^{N}p_{i}\left(x_{i}\mid\Theta\right)$$

"Identically distributed" means that each marginal probability is the same for each data point

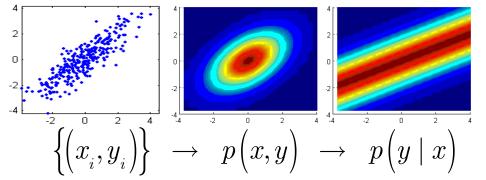
$$p\left(x_{1},\ldots,x_{N}\mid\Theta\right)=\prod\nolimits_{i=1}^{N}p_{i}\left(x_{i}\mid\Theta\right)=\prod\nolimits_{i=1}^{N}p\left(x_{i}\mid\Theta\right)$$

Uses of PDFs

•Classification: have p(x,y) and given x. Asked for discrete y output, give most probable one $p(x,y) \rightarrow p(y \mid x) \rightarrow \hat{y} = \arg\max_{m} p(y = m \mid x)$



•Regression: have p(x,y) and given x. Asked for a scalar y output, give most probable or expected one



$$\hat{y} = \begin{cases} \arg \max_{y} p(y \mid x) \\ E_{p(y|x)} \{y\} \end{cases}$$

•Anomaly Detection: if have p(x,y) and given both x,y. Asked if it is similar \rightarrow threshold

$$p(x,y) \ge threshold \rightarrow \{normal, anomaly\}$$

