Machine Learning 4771

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Topic 6

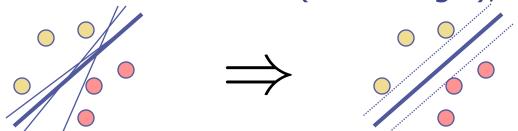
- •Review: Support Vector Machines
- Primal & Dual Solution
- Non-separable SVMs
- Kernels
- SVM Demo

Review: SVM

- •Support vector machines are (in the simplest case) linear classifiers that do structural risk minimization (SRM)
- •Directly maximize margin to reduce guaranteed risk $J(\theta)$
- Assume first the 2-class data is linearly separable:

$$\begin{array}{ll} have \ \left\{ \left(x_1,y_1\right),\ldots,\left(x_N,y_N\right) \right\} \ \ where \ x_i \in \mathbb{R}^D \ \ and \ \ y_i \in \left\{-1,1\right\} \\ f\left(x;\theta\right) = sign\left(w^Tx+b\right) \\ \bullet \ \ \text{Decision boundary or hyperplane given by} \quad \ w^Tx+b=0 \end{array}$$

- Note: can scale w & b while keeping same boundary
- •Many solutions exist which have empirical error $R_{emp}(\theta)=0$
- •Want widest or thickest one (max margin), also it's unique!



Support Vector Machines

•Define:

$$w^T x + b = 0$$

H₊=positive margin hyperplane

H_{_} = negative margin hyperplane

 $q = distance (l_2)$ of decision plane to origin

$$q = \min_{x} \left\| \vec{x} - \vec{0} \right\|_{2}^{1} \quad subject \ to \quad w^{T}x + b = 0$$

$$\min_{x} \frac{1}{2} \left\| \vec{x} - \vec{0} \right\|_{2}^{2} + \lambda \left(w^{T}x + b \right)$$

1) grad
$$\frac{\partial}{\partial x} \left(\frac{1}{2} x^T x + \lambda \left(w^T x + b \right) \right) = 0$$
 2) plug into $w^T x + b = 0$

$$x + \lambda w = 0$$

$$x = -\lambda w$$

$$x = -\lambda w$$

3) Sol'n
$$\hat{x} = -\left(\frac{b}{w^T w}\right) w$$

3) Sol'n
$$\hat{x}=-\left(\frac{b}{w^Tw}\right)w$$
4) distance $q=\left\|\hat{x}-\vec{0}\right\|=\left\|-\frac{b}{w^Tw}w\right\|=\left|\frac{b}{w^Tw}\right|\times\sqrt{w^Tw}=\frac{|b|}{\|w\|}$

5) Define without loss of generality $H \to w^T x + b = +1$ since can scale b & w $H^+ \to w^T x + b = -1$

$$egin{array}{l} H &
ightarrow w^Tx+b=0 \ H &
ightarrow w^Tx+b=+1 \ H_-^+ &
ightarrow w^Tx+b=-1 \end{array}$$

2) plug into
$$w^T x + b = 0$$
 constraint $w^T \left(-\lambda w\right) + b = 0$

$$\lambda = \frac{b}{w^T w}$$

 H_{+}

 $H \xrightarrow{\bullet} w^{T}x + b = +1$ $H \xrightarrow{\bullet} w^{T}x + b = -1$

Support Vector Machines

 The constraints on the SVM for $R_{emp}(\theta)=0$ are thus:

$$\begin{array}{ll} w^Tx_i+b\geq +1 & \forall y_i=+1\\ w^Tx_i+b\leq -1 & \forall y_i=-1\\ \bullet \text{Or more simply:} & y_i {\begin{pmatrix} w^Tx_i+b \end{pmatrix}}-1\geq 0 \end{array}$$

- •The margin of the SVM is:

$$m = d_{_{\perp}} + d_{_{-}}$$

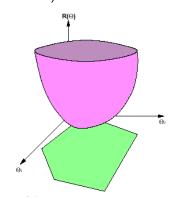
- •Therefore: $d_+ = d_- = \frac{1}{\|w\|}$ and margin $m = \frac{1}{\|w\|}$
- •Want to max margin, or equivalently minimize: $\|w\| \ or \ \|w\|^2$ •SVM Problem: $\min \frac{1}{2} \|w\|^2 \ subject \ to \ y_i (w^T x_i + b) 1 \ge 0$
- •This is a quadratic program!
- Can plug this into a matlab function called "qp()", done!

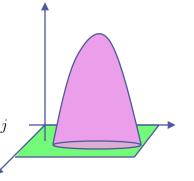
SVM via Dual Solution

- Can also solve SVM via convex duality (get same answer)
- •Primal SVM problem L_P: $\min \frac{1}{2} \|w\|^2$ subject to $y_i (w^T x_i + b) 1 \ge 0$
- •This is a convex program
 quadratic inv. margin is convex
 multiple linear (in)equalities
 carve out a convex hull
- •Try taking derivatives with Lagrange α :

$$\begin{split} L_{P} &= \frac{1}{2} \left\| \boldsymbol{w} \right\|^{2} - \sum_{i} \alpha_{i} \left(\boldsymbol{y}_{i} \left(\boldsymbol{w}^{T} \boldsymbol{x}_{i} + \boldsymbol{b} \right) - 1 \right) \\ &\frac{\partial}{\partial \boldsymbol{w}} \ L_{P} = \boldsymbol{w} - \sum_{i} \alpha_{i} \boldsymbol{y}_{i} \boldsymbol{x}_{i} = 0 \ \rightarrow \boldsymbol{w} = \sum_{i} \alpha_{i} \boldsymbol{y}_{i} \boldsymbol{x}_{i} \\ &\frac{\partial}{\partial \boldsymbol{b}} \ L_{P} = - \sum_{i} \alpha_{i} \boldsymbol{y}_{i} = 0 \end{split}$$

- •Plug back in, dual: $L_D = \sum_i \alpha_i \frac{1}{2} \sum_i \sum_j \alpha_i \alpha_j y_i y_j x_i^T x_j$
- •Also have constraints: $\sum_i \alpha_i y_i = 0$ & $\alpha_i \ge 0$
- •Above L_D must be maximized! convex duality... also qp()



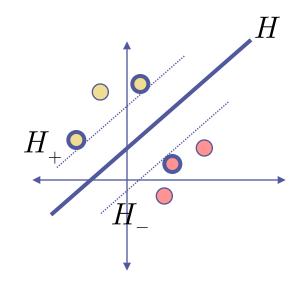


SVM Dual Solution Properties

•We have dual convex program:

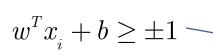
$$\sum\nolimits_{i}\alpha_{i}-\tfrac{1}{2}\sum\nolimits_{i,j}\alpha_{i}\alpha_{j}y_{i}y_{j}x_{i}^{T}x_{j} \quad subject \ to \ \sum\nolimits_{i}\alpha_{i}y_{i}=0 \quad \& \ \alpha_{i}\geq 0$$

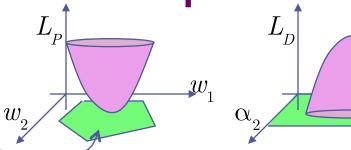
- •Solve for N alphas (one per data point) instead of D w's
- •Still convex (qp) so unique solution, gives alphas
- •Alphas can be used to get w: $w = \sum_{i} \alpha_{i} y_{i} x_{i}$
- •Support Vectors: have non-zero alphas shown with thicker circles, all live on the margin: $w^Tx_i + b = \pm 1$
- •Solution is sparse, most alphas=0 these are *non-support vectors*SVM ignores them if they move (without crossing margin) or if they are deleted, SVM doesn't change (stays robust)



SVM Dual Solution Properties

•Primal & Dual Illustration:

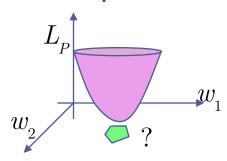


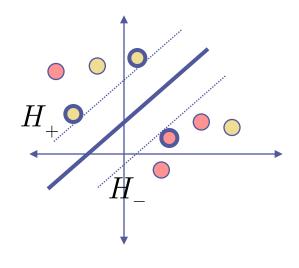


- •Recall we could get w from alphas: $w = \sum_i \alpha_i y_i x_i$
- •Or could use as is: $f(x) = sign(x^Tw + b) = sign(\sum_i \alpha_i y_i x^T x_i + b)$
- •Karush-Kuhn-Tucker Conditions (KKT): solve value of b on margin (for nonzero alphas) have: $w^Tx_i + b = y_i$ using known w, compute b for each support vector $\tilde{b}_i = y_i w^Tx_i \quad \forall i: \alpha_i > 0$ then... $b = average(\tilde{b}_i)$
- •Sparsity (few nonzero alphas) is useful for several reasons
- Means SVM only uses some of training data to learn
- Should help improve its ability to generalize to test data
- Computationally faster when using final learned classifier

Non-Separable SVMs

- •What happens when non-separable?
- There is no solution and convex hull shrinks to nothing





- •Not all constraints can be resolved, their alphas go to ∞
- •Instead of perfectly classifying each point: $y_i(w^Tx_i + b) \ge 1$ we "Relax" the problem with (positive) slack variables xi's allow data to (sometimes) fall on wrong side, for example:

$$w^T x_i + b \ge -0.03$$
 if $y_i = +1$

- •New constraints: $w^Tx_i + b \ge +1 \xi_i$ if $y_i = +1$ where $\xi_i \ge 0$ $w^Tx_i + b \le -1 + \xi_i$ if $y_i = -1$ where $\xi_i \ge 0$
- •But too much xi's means too much slack, so penalize them $L_P: \min \frac{1}{2} \left\| w \right\|^2 + C \sum_i \xi_i \quad subject \ to \ \ y_i \Big(w^T x_i + b \Big) 1 + \xi_i \geq 0$

Non-Separable SVMs

- This new problem is still convex, still qp()!
- •User chooses scalar C (or cross-validates) which controls how much slack xi to use (how non-separable) and how robust to outliers or bad points on the wrong side

 $\begin{array}{lll} \text{Large margin} & \text{Low slack} & \text{On right side} & \text{For xi positivity} \\ L_P: & \min \frac{1}{2} \left\| w \right\|^2 + C {\sum_i} \xi_i - {\sum_i} \alpha_i \Big(y_i \Big(w^T x_i + b \Big) - 1 + \xi_i \Big) - {\sum_i} \beta_i \xi_i \\ \frac{\partial}{\partial b} & L_P \ and \frac{\partial}{\partial w} & L_P \ as \ before... & \frac{\partial}{\partial \xi_i} & L_P = C - \alpha_i - \beta_i = 0 \\ & \alpha_i = C - \beta_i \ but... & \alpha_i \ \& \ \beta_i \geq 0 \\ & \therefore & 0 \leq \alpha_i \leq C \end{array}$

Can now write dual problem (to maximize):

$$L_{\!\scriptscriptstyle D}:\; \max \sum\nolimits_{i} \alpha_{i} - \tfrac{1}{2} \sum\nolimits_{i,j} \alpha_{i} \alpha_{j} y_{i} y_{j} x_{i}^{^{T}} x_{j} \; \, subject \, to \sum\nolimits_{i} \alpha_{i} y_{i} = 0 \; \, and \; \, \alpha_{i} \in \left[0,C\right]$$

Same dual as before but alphas can't grow beyond C

Non-Separable SVMs

•As we try to enforce a classification for a data point its Lagrange multiplier alpha keeps growing endlessly

•Clamping alpha to stop growing at C makes SVM "give up"

on those non-separable points

•The dual program is now:

 Solve as before with extra constraints that alphas positive AND

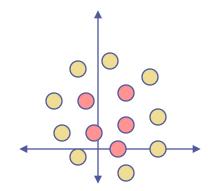
less than C... gives alphas... from alphas get $w = \sum_i \alpha_i y_i x_i$

•Karush-Kuhn-Tucker Conditions (KKT): solve value of b on margin for not=zero alphas AND not=C alphas for all others have support vectors, assume $\xi_i = 0$ and use formula $y_i \left(w^T x_i + \tilde{b_i} \right) - 1 + \xi_i = 0$ to get $\tilde{b_i}$ and $b = average(\tilde{b_i})$

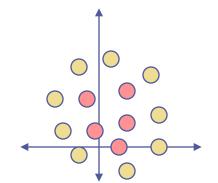
Mechanical analogy: support vector forces & torques

Nonlinear SVMs

•What if the problem is not linear?

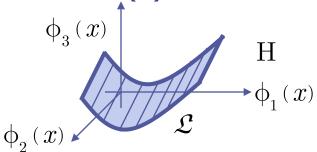


Nonlinear SVMs



- •What if the problem is not linear?
- •We can use our old trick...
- Map d-dimensional x data from L-space to high dimensional H (Hilbert) feature-space via basis functions $\Phi(x)$
- •For example, quadratic classifier:

$$x_{_{i}} \rightarrow \Phi \Big(x_{_{i}} \Big) \quad via \quad \Phi \Big(\overrightarrow{x} \Big) = \left[\begin{array}{c} \overrightarrow{x} \\ vec \Big(\overrightarrow{x}\overrightarrow{x}^{T} \Big) \end{array} \right]$$



- •Call phi's feature vectors computed from original x inputs
- Replace all x's in the SVM equations with phi's
- •Now solve the following learning problem:

•Which gives a nonlinear classifier in original space: $f(x) = sign\left(\sum_{i} \alpha_{i} y_{i} \phi(x)^{T} \phi(x_{i}) + b\right)$

$$f(x) = sign\left[\sum_{i} \alpha_{i} y_{i} \phi(x)^{T} \phi(x_{i}) + b\right]$$

Kernels (see http://www.youtube.com/watch?v=3liCbRZPrZA)

•One important aspect of SVMs: all math involves only the *inner products* between the phi features!

 $f(x) = sign\left(\sum_{i} \alpha_{i} y_{i} \phi(x)^{T} \phi(x_{i}) + b\right)$

- •Replace all inner products with a general kernel function
- Mercer kernel: accepts 2 inputs and outputs a scalar via:

$$k(x,\tilde{x}) = \langle \phi(x), \phi(\tilde{x}) \rangle = \begin{cases} \phi(x)^T \phi(\tilde{x}) & \text{for finite } \phi \\ \int_t \phi(x,t) \phi(\tilde{x},t) dt & \text{otherwise} \end{cases}$$

•Example: quadratic polynomial

$$\phi_{3}(x) \qquad x_{2}$$

$$\phi_{1}(x) \qquad x_{1}$$

$$\begin{aligned} \phi(x) &= \begin{bmatrix} x_1^2 & \sqrt{2}x_1 x_2 & x_2^2 \end{bmatrix}^T \\ k(x, \tilde{x}) &= \phi(x)^T \phi(\tilde{x}) \\ &= x_1^2 \tilde{x}_1^2 + 2x_1 \tilde{x}_1 x_2 \tilde{x}_2 + x_2^2 \tilde{x}_2^2 \\ &= (x_1 \tilde{x}_1 + x_2 \tilde{x}_2)^2 \end{aligned}$$

Kernels

- •Sometimes, many $\Phi(x)$ will produce the same k(x,x')
- •Sometimes k(x,x') computable but features huge or infinite!
- •Example: polynomials If explicit polynomial mapping, feature space $\Phi(x)$ is huge d-dimensional data, p-th order polynomial, $\dim(H) = \begin{pmatrix} d+p-1 \\ p \end{pmatrix}$ images of size 16x16 with p=4 have $\dim(H) = 183$ million but can equivalently just use kernel: $k(x,y) = \begin{pmatrix} x^T y \end{pmatrix}^p = \begin{pmatrix} x^T x \end{pmatrix}^p =$

but can equivalently just use kernel:
$$k(x,y) = (x^Ty)^p$$

$$k(x,\tilde{x}) = (x^T\tilde{x})^p = (\sum_i x_i \tilde{x}_i)^p$$
Multinomial Theorem
$$\propto \sum_r \frac{p!}{r_1! r_2! r_3! \dots (p-r_1-r_2-\dots)!} x_1^{r_1} x_2^{r_2} \cdots x_d^{r_d} \tilde{x}_1^{r_1} \tilde{x}_2^{r_2} \cdots \tilde{x}_d^{r_d}$$

$$\propto \sum_r (\sqrt{w_r} x_1^{r_1} x_2^{r_2} \cdots x_d^{r_d}) (\sqrt{w_r} \tilde{x}_1^{r_1} \tilde{x}_2^{r_2} \cdots \tilde{x}_d^{r_d})$$
w=weight on term
$$\propto \phi(x) \phi(\tilde{x})$$
Equivalent!

Kernels

•Replace each $x_i^T x_i \to k(x_i, x_i)$, for example:

P-th Order Polynomial Kernel: $k(x, \tilde{x}) = (x^T \tilde{x} + 1)^p$

$$k(x, \tilde{x}) = (x^T \tilde{x} + 1)^p$$

RBF Kernel (infinite!):

$$k(x, \tilde{x}) = \exp\left(-\frac{1}{2\sigma^2} \|x - \tilde{x}\|^2\right)$$

Sigmoid (hyperbolic tan) Kernel: $k(x, \tilde{x}) = \tanh(\kappa x^T \tilde{x} - \delta)$

Using kernels we get generalized inner product SVM:

$$\begin{split} L_{\scriptscriptstyle D}: & \max \sum\nolimits_i \alpha_i - \frac{1}{2} \sum\nolimits_{i,j} \alpha_i \alpha_j y_i y_j k \Big(x_i, x_j \Big) \quad s.t. \ \alpha_i \in \left[0, C \right], \sum\nolimits_i \alpha_i y_i = 0 \\ & f\Big(x \Big) = sign\Big(\sum\nolimits_i \alpha_i y_i k \Big(x_i, x \Big) + b \Big) \end{split}$$

•Still qp solver, just use Gram matrix K (positive definite)

$$K = \begin{bmatrix} k(x_1, x_1) & k(x_1, x_2) & k(x_1, x_3) \\ k(x_1, x_2) & k(x_2, x_2) & k(x_2, x_3) \\ k(x_1, x_3) & k(x_2, x_3) & k(x_3, x_3) \end{bmatrix}$$

$$K_{ij} = k(x_i, x_j)$$

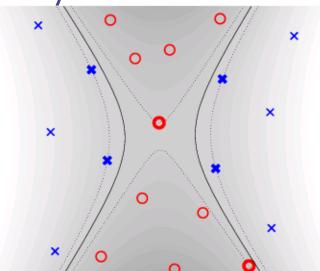
Kernelized SVMs

- •Polynomial kernel:
- •Radial basis function kernel:

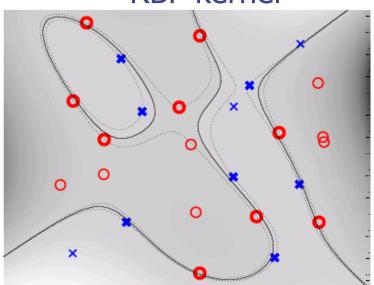
$$k(x_i, x_j) = (x_i^T x_j + 1)^p$$

$$k(x_i, x_j) = \exp\left[-\frac{1}{2\sigma^2} \|x_i - x_j\|^2\right]$$





RBF kernel



•Least-squares, logistic-regression, perceptron are also kernelizable

SVM Demo

•SVM Demo by Steve Gunn:

http://www.isis.ecs.soton.ac.uk/resources/svminfo/

In svc.m replace
 [alpha lambda how] = qp(...);
 with
 [alpha lambda how] = quadprog(H,c,[],[],A,b,vlb,vub,x0);

This replaces the old
Matlab command qp
(quadratic programming)
with the new one
for more recent versions

