Machine Learning 4771

Instructor: Tony Jebara

Topic 12

- Mixture Models and Hidden Variables
- Clustering
- •K-Means
- Expectation Maximization

Mixtures for More Flexibility

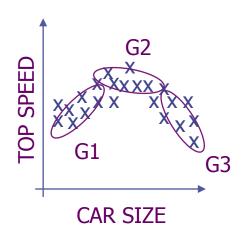
•With mixtures (e.g. mixtures of Gaussians) we can handle more complicated (e.g. multi-bump, nonlinear) distributions.

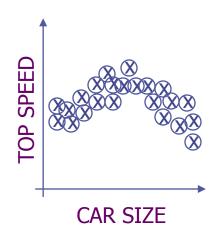
subpopulations: G1=compact car

G2=mid-size car

G3=cadillac

•In fact, if we have enough Gaussians (maybe infinite) we can approximate any distribution...

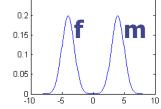




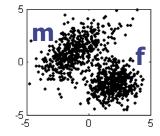
Mixtures as Hidden Variables

•Consider a dataset with K subpopulations but don't know which subpopulation each point belongs to

I.e. looking at height of adult people, we see K=2 subpopulations: males & females



I.e. looking at weight and height of people we see K=2 subpopulations: males & females



•Because of the 'hidden' variable (y can be 1 or 2), these distributions are not Gaussians but Mixture of Gaussians

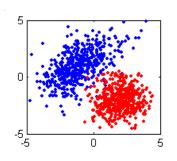
$$\begin{split} p\left(\vec{x}\right) &= \sum\nolimits_{\boldsymbol{y}} p(\vec{x}, \boldsymbol{y}) = \sum\nolimits_{\boldsymbol{y}} p\left(\boldsymbol{y}\right) p\left(\vec{x} \mid \boldsymbol{y}\right) = \sum\nolimits_{\boldsymbol{y}} \pi_{\boldsymbol{y}} N\left(\vec{x} \mid \vec{\mu}_{\boldsymbol{y}}, \Sigma_{\boldsymbol{y}}\right) \\ &= \sum\nolimits_{\boldsymbol{y}=1}^K \pi_{\boldsymbol{y}} \frac{1}{\left(2\pi\right)^{D/2} \sqrt{\left|\Sigma_{\boldsymbol{y}}\right|}} \exp\left(-\frac{1}{2} \left(\vec{x} - \vec{\mu}_{\boldsymbol{y}}\right)^T \Sigma_{\boldsymbol{y}}^{-1} \left(\vec{x} - \vec{\mu}_{\boldsymbol{y}}\right)\right) \end{split}$$

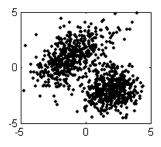
Hidden / Unlabeled = Clustering

 Recall classification problem:
 maximize the log-likelihood of data given models:

$$egin{aligned} l &= \sum_{n=1}^{N} \log p \left(\vec{x}_n, y_n \mid \pi, \mu, \Sigma
ight) \ &= \sum_{n=1}^{N} \log \pi_{y_n} N \left(\vec{x}_n \mid \vec{\mu}_{y_n}, \Sigma_{y_n}
ight) \end{aligned}$$

•If we don't know the class treat it as a hidden variable maximize the log-likelihood with unlabeled data:





$$\begin{split} l &= \sum\nolimits_{n = 1}^N {\log p\left({{\vec{x}_n} \mid \pi ,\mu ,\Sigma } \right)} = \sum\nolimits_{n = 1}^N {\log \sum\nolimits_{y = 1}^K {p\left({{\vec{x}_n},y \mid \pi ,\mu ,\Sigma } \right)} } \\ &= \sum\nolimits_{n = 1}^N {\log \left({\pi _1 N\left({{\vec{x}_n} \mid \vec{\mu _1},\Sigma _1} \right) + \ldots + \pi _K N\left({{\vec{x}_n} \mid \vec{\mu _K},\Sigma _K} \right)} \right)} \end{split}$$

•Instead of classification, we now have a clustering problem

Hidden / Unlabeled = Clustering

 Represent each hidden y integer (1 to K) with a hidden binary indicator vector z

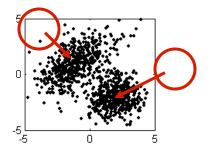
$$\vec{z} \in \mathcal{B}^{K}, \sum\nolimits_{i=1}^{K} \vec{z}\left(i\right) = 1 \quad or \ \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \ where \ \vec{\delta}_{i}\left(i\right) = 1 \text{ in } \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \text{ where } \vec{\delta}_{i}\left(i\right) = 1 \text{ in } \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \text{ where } \vec{\delta}_{i}\left(i\right) = 1 \text{ in } \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \text{ where } \vec{\delta}_{i}\left(i\right) = 1 \text{ in } \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \text{ where } \vec{\delta}_{i}\left(i\right) = 1 \text{ in } \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \text{ or } \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \text{ where } \vec{\delta}_{i}\left(i\right) = 1 \text{ in } \vec{z} \in \left\{\vec{\delta}_{1}, \ldots, \vec{\delta}_{K}\right\} \text{ or } \vec{z} \in \left\{\vec{\delta}_{1$$

Each likelihood requires summing over the possible z

$$\begin{split} p\Big(\vec{x}\mid\theta\Big) &= \sum_{z} p\Big(\vec{z}\mid\theta\Big) \, p\Big(\vec{x}\mid\vec{z},\theta\Big) = \sum_{i=1}^{K} p\Big(\vec{z}=\vec{\delta}_{i}\mid\pi\Big) \, p\Big(\vec{x}\mid\vec{z}=\vec{\delta}_{i},\theta\Big) \\ \text{mixing proportions (prior)} &= \pi_{i} = p\Big(\vec{z}=\vec{\delta}_{i}\mid\theta\Big) \\ \text{mixture components} &= p\Big(\vec{x}\mid\vec{z}=\vec{\delta}_{i},\theta\Big) \\ \text{posteriors (responsibilities)} &= \tau_{n,i} = p\Big(\vec{z}=\vec{\delta}_{i}\mid\vec{x}_{n},\theta\Big) = \frac{p\Big(\vec{x}_{n}\mid\vec{z}=\vec{\delta}_{i},\theta\Big)p\Big(\vec{z}=\vec{\delta}_{i}\mid\theta\Big)}{p\Big(\vec{x}_{n}\mid\theta\Big)} \\ \text{log likelihood} &= \sum_{n=1}^{N} \log p\Big(\vec{x}_{n}\mid\alpha,\mu,\Sigma\Big) = \sum_{n=1}^{N} \log \sum_{i=1}^{K} \pi_{i} N\Big(\vec{x}_{n}\mid\vec{\mu}_{i},\Sigma_{i}\Big) \end{split}$$

- Can't easily take derivatives of log-likelihood and set to 0.
- Not nice, seems to need gradient ascent...
- •Or, can we break up mixture into smaller Gaussian steps?

K-Means Clustering



- An old "heuristic" clustering algorithm
- Gobble up data with a divide & conquer scheme
- •Assume each point x has an discrete multinomial vector z
- •Chicken and Egg problem:

If know classes, we can get model (max likelihood!) If know the model, we can predict the classes (classifier!)

•K-means Algorithm:

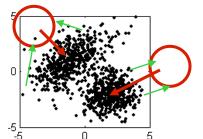
- *0)* Input dataset $\{\vec{x}_1,...,\vec{x}_N\}$
- 1) Randomly initialize means $\vec{\mu}_1,...,\vec{\mu}_K$

2) Find closest mean for each point $\vec{z}_n(i) = \begin{cases} 1 & \text{if } i = \arg\min_j \|\vec{x}_n - \vec{\mu}_j\|^2 \\ 0 & \text{otherwise} \end{cases}$ 3) Update means $\vec{\mu}_i = \sum_{n=1}^N \vec{x}_n \vec{z}_n(i) / \sum_{n=1}^N \vec{z}_n(i)$

$$ec{z}_{_{n}}ig(iig) = \left\{egin{array}{ll} 1 & if i = rg \min_{_{j}} \left\| ec{x}_{_{n}} - ec{\mu}_{_{j}}
ight. \\ otherwise \end{array}
ight.$$

4) If any z has changed go to 2

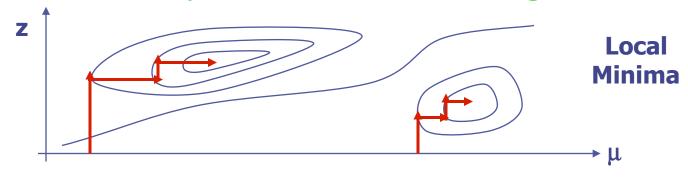
K-Means Clustering



- •Geometric, each point goes to closest Gaussian
- Recompute the means by their assigned points
- •Essentially minimizing the following cost function:

$$\begin{aligned} & \min_{\mathbf{\mu}} \min_{z} J\left(\vec{\mathbf{\mu}}_{1}, \dots, \vec{\mathbf{\mu}}_{K}, \vec{z}_{1}, \dots, \vec{z}_{N}\right) = \sum_{n=1}^{N} \sum_{i=1}^{K} \vec{z}_{n}\left(i\right) \left\|\vec{x}_{n} - \vec{\mathbf{\mu}}_{i}\right\|^{2} \\ & \vec{z}_{n}\left(i\right) = \begin{cases} 1 & \text{if } i = \arg\min_{j} \left\|\vec{x}_{n} - \vec{\mathbf{\mu}}_{j}\right\|^{2} \\ 0 & \text{otherwise} \end{cases} \quad \vec{\mu}_{i} = \frac{\sum_{n=1}^{N} \vec{x}_{n} \vec{z}_{n}\left(i\right)}{\sum_{n=1}^{N} \vec{z}_{n}\left(i\right)} \end{aligned}$$

- Guaranteed to improve per iteration and converge
- Like Coordinate Descent (lock one var, maximize the other)
- •A.k.a. Axis-Parallel Optimization or Alternating Minimization



Expectation-Maximization (EM)

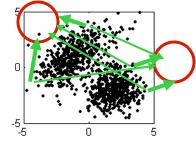
•EM is a soft/fuzzy version of K-Means (which does winner-takes-all, closest Gaussian Mean completely wins datapoint)

 Instead, consider soft percentage assignment of datapoint

$$assign \propto \pi_{j} rac{1}{\left(2\pi
ight)^{D/2}} \exp\!\left(-rac{1}{2}{\left\|ec{x}_{n}-ec{\mu}_{j}
ight\|}^{2}
ight)$$

•EM is 'less greedy' than K-Means uses $\tau_{n,i} = p \left(\vec{z} = \vec{\delta}_i \mid \vec{x}_n, \theta \right)$ as shared responsibility for \vec{x}_n





$$au_{n,1}, \ldots, au_{n,K} = egin{pmatrix} 0.8 & 0.6 & 0.6 & 0.4 & 0.2 & 0.2 & 0.4 & 0.2 & 0.2 & 0.4 & 0.2 & 0.2 & 0.4 & 0.2 &$$

$$\mu_{i} = \frac{\sum_{n=1}^{N} \tau_{n,i} \vec{x}_{n}}{\sum_{n=1}^{N} \tau_{n,i}}$$

Expectation-Maximization

- $\begin{array}{l} \bullet \text{EM uses expected value of } \overrightarrow{z}_{n} \left(i \right) \text{rather than max} \\ \tau_{n,i} = E \left\{ \overrightarrow{z}_{n} \left(i \right) | \ \overrightarrow{x}_{n} \right\} = p \left(\overrightarrow{z}_{n} = \overrightarrow{\delta}_{i} \mid \overrightarrow{x}_{n}, \theta \right) \end{array}$
- •EM updates covariances, mixing proportions AND means...
- •The algorithm for Gaussian mixtures:

$$\tau_{n,i}^{(t)} = \frac{\pi_i N\left(\vec{x}_n \mid \vec{\mu}_i^{(t)}, \Sigma_i^{(t)}\right)}{\sum_j \pi_j N\left(\vec{x}_n \mid \vec{\mu}_j^{(t)}, \Sigma_j^{(t)}\right)}$$

$$\begin{aligned} \text{MAXIMIZATION:} \quad \vec{\mu}_{i}^{(t+1)} &= \frac{\sum_{n} \tau_{n,i}^{(t)} \vec{x}_{n}}{\sum_{n} \tau_{n,i}^{(t)}} \qquad \pi_{i}^{(t+1)} &= \frac{\sum_{n} \tau_{n,i}^{(t)}}{N} \\ \sum_{i}^{(t+1)} &= \frac{\sum_{n} \tau_{n,i}^{(t)} \Big(\vec{x}_{n} - \vec{\mu}_{i}^{(t+1)} \Big) \Big(\vec{x}_{n} - \vec{\mu}_{i}^{(t+1)} \Big)^{T}}{\sum_{n} \tau_{n,i}^{(t)}} \end{aligned}$$

- •DEMO... like an iterative divide-and-conquer algorithm
- But, divide&conquer is not a guarantee. Can we prove EM?