

Lecture # 9

(PI)

Adaptive Robot Control

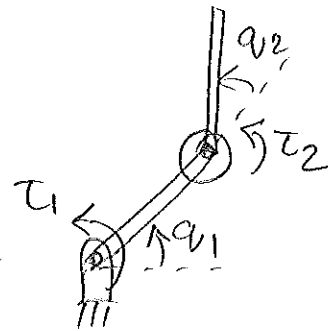
(Chapter 9)

General form of eqns

$$H(\underline{q}) \ddot{\underline{q}} + C(\underline{q}, \dot{\underline{q}}) \dot{\underline{q}} + D(\underline{q}, \dot{\underline{q}}) \dot{\underline{q}} + g(\underline{q}) = \underline{\tau}$$

\underline{q} = ^{vector} of joint angles

$\underline{\tau}$ = torques



H : inertia matrix.

Symm. p.d.

$$\exists \alpha > 0, \forall \underline{q}, H(\underline{q}) \geq \alpha I$$

$C(\underline{q}, \dot{\underline{q}}) \dot{\underline{q}}$: depends on \underline{q}
Quadratic on $\dot{\underline{q}}$

} centripetal &
Coriolis torques.

$D(\underline{q}, \dot{\underline{q}}) \dot{\underline{q}}$: viscous friction

$$D(\underline{q}, \dot{\underline{q}}) \geq 0$$

p.s.d.

$g(\underline{q})$: gravitational torque.

Let's look @ position control first.

(12)

Constant q_d (desired position) in the presence of a load.

At the ^(80s) time, it was difficult.

- nonlinear
- uncertainty
- multi-dimensional

[In 60s, industry used just P.D. control
and it worked well.]

But they had large gear ratios G (transmission)

\Rightarrow nonlinearities divided by G , or G^2 depending on the parameter.

\Rightarrow mostly linear; less sensitivity to outside world

In mid-1980s, direct drive motors came into robotics.

\Rightarrow direct contact w/ external world.

But PD control still worked! \hookrightarrow in industry.

So this "frustrated" the researchers.

This forced robotics researchers to look into control aspects again.

Consider $\tau_i = \underbrace{P}_{\text{P}} -k_{p_i} \tilde{q}_i - \underbrace{D}_{\text{D}} -k_{d_i} \dot{\tilde{q}}_i$ for the robot in the horizontal plane (no gravity)

why does it work?

It behaves like a ^{virtual} spring + ^{virtual} friction/damping forces

"Virtual Physics"

+ its programmable!

This is now starting to look like our previously tried Lyapunov methods. Furthermore, it is autonomous.

what should V be? (assume $g=0$)

$$KE = \frac{1}{2} \dot{q}^T H \dot{q}$$

But we should consider virtual physics energy also.

$$V = \frac{1}{2} \dot{q}^T H \dot{q} + \frac{1}{2} \dot{q}^T K_P \ddot{q}$$

$$K_P > 0$$

more generally any s.p.d.

matrix is fine also.

$$V \rightarrow \infty \text{ as } \begin{pmatrix} q \\ \dot{q} \end{pmatrix} \rightarrow \infty \quad (\dot{q}_d = 0)$$

$$\dot{V} = \dot{q}^T (\tau - D\dot{q} - g) + \dot{q}^T K_P \ddot{q}$$

conservation of energy
Note $\frac{d}{dt}(KE) = \text{external power input}$

$$= \dot{q}^T (-K_P \ddot{q} - K_D \dot{q} - D\dot{q}) + \dot{q}^T K_P \ddot{q}$$

ignore for now $\leftarrow \begin{matrix} = \text{Gravity} + \\ \text{friction} \\ + \text{torques} \end{matrix}$

$$= -\dot{q}^T (K_D + D) \dot{q}$$

$$= \dot{q}^T (\tau - D\dot{q} - g)$$

= virtual energy dissipated!

Could have avoided all the math!

Which theorem to use?

$$\begin{aligned} V &\rightarrow \infty \\ \dot{V} &\leq 0 \end{aligned}$$

} \rightarrow use global invariant set theorem

(p4)

\rightarrow sys converges to largest invariant set inside $R = \{\dot{V} = 0\}$

Step

Note $\dot{V} = 0 \Rightarrow \ddot{q} = 0$

\downarrow

because $k_D + D > 0$

} this does not mean $\ddot{q} \rightarrow 0$ though

System dynamics reduces to:

$$\Rightarrow H \ddot{q} = -k_p \tilde{q}$$

$$\ddot{q} = -H^{-1} k_p \tilde{q} \neq 0 \text{ unless } \tilde{q} = 0 \text{ or } q = q_d$$

\Rightarrow system does not get stuck @ $\dot{q} = 0$ except if $\ddot{q} = 0$

This type of controller works well in most cases, but does not say much about transients.

Trajectory Tracking (section 9.2)

Now $q_d(t)$; may need to adapt to load.

What are the unknowns?

mass. (1#)
 inertia matrix : ^{symm} constant 3x3 matrix
 6 params.

center of mass (3#s)

\Rightarrow Total of 10 params.

Main difference w/ what we have seen before \rightarrow in adaptive control

Now multidimensional and all ~~are~~ coupled.

Now

$$\frac{1}{2} \frac{d}{dt} \left(\dot{\underline{q}}^T \underline{H} \dot{\underline{q}} \right) = \dot{\underline{q}}^T \left(\underline{\tau} - \underline{D} \dot{\underline{q}} - \underline{g} \right)$$

$$\Rightarrow \dot{\underline{q}}^T \underline{H}(\underline{q}) \dot{\underline{q}} + \frac{1}{2} \dot{\underline{q}}^T \underline{\dot{H}} \dot{\underline{q}} = \text{RHS}$$

$$= \dot{\underline{q}}^T \left(\underline{\tau} - \underline{D} \dot{\underline{q}} - \underline{g} - \underbrace{\underline{C} \dot{\underline{q}}}_{\text{canceled}} \right) + \frac{1}{2} \dot{\underline{q}}^T \underline{\dot{H}} \dot{\underline{q}} = \text{RHS.}$$

$$\Rightarrow \dot{\underline{q}}^T \left(\underline{\dot{H}} - 2\underline{C} \right) \dot{\underline{q}} = 0$$

for any $\dot{\underline{q}}$

$\Rightarrow \underline{\dot{H}} - 2\underline{C}$ is skew symmetric.

"Matrix Representation" of energy conservation that will be useful in adaptive control.

Now, when you derive the equations of motion

you get $\underline{C} \dot{\underline{q}}$ not \underline{C} uniquely.

So you need some additional formula to compute \underline{C} .

$$C_{ij} = \frac{1}{2} \dot{H}_{ij} + \frac{1}{2} \sum_{k=1}^n \left(\frac{\partial H_{ik}}{\partial \dot{q}_j} - \frac{\partial H_{jk}}{\partial \dot{q}_i} \right) \dot{q}_k$$

skew symmetric.

Now lets do adaptive control: easy to expand to multidimensional case (p6)

$$\underline{s} = \ddot{\underline{q}} + \lambda \dot{\underline{q}}$$

\downarrow
 constant > 0

$$\text{or } \underline{e} = \ddot{\underline{q}} - \Lambda \dot{\underline{q}}$$

\downarrow
 stable

$$\underline{s}^2 \rightarrow \underline{s}^T \underline{s}$$

$$\int \underline{s}^2 \rightarrow \underline{s}^T \Pi \underline{s} \quad ? \text{ energy like; exploit system physics.}$$

$$\dot{V} = \underline{s}^T \dot{H} \underline{s} + \frac{1}{2} \underline{s}^T \dot{H} \underline{s}$$

choose

$$\underline{s} = \dot{\underline{q}} - \dot{\underline{q}}_r$$

$$= \underline{s}^T (\dot{H}_{\dot{\underline{q}}} - H_{\dot{\underline{q}}_r}) + \frac{1}{2} \underline{s}^T \dot{H} \underline{s}$$

$$= \underline{s}^T (\underline{I} - H_{\dot{\underline{q}}_r} - C_{\dot{\underline{q}}} - D_{\dot{\underline{q}}} - \underline{g}) + \frac{1}{2} \underline{s}^T \dot{H} \underline{s}$$

\downarrow
 $\dot{\underline{q}} = \underline{s} + \dot{\underline{q}}_r$

find "a2c" to cancel this

$$= \underline{s}^T (\underline{I} - H_{\dot{\underline{q}}_r} - C_{\dot{\underline{q}}_r} - D_{\dot{\underline{q}}} - \underline{g}) + \frac{1}{2} \underline{s}^T (\dot{H} - 2C) \underline{s} \quad \cancel{\underline{g}} \rightarrow 0$$

Similar in form to what we have seen before:

$$\begin{bmatrix} \text{known} \\ \text{matrix} \end{bmatrix} \begin{bmatrix} \text{unknown} \end{bmatrix}$$

$$\gamma(\underline{q}, \dot{\underline{q}}, \underline{q}_r, \dot{\underline{q}}_r) \underline{a}$$