



ECTE331 (DB224) Real-time Embedded Systems

Name: Ammar Nasreldin Aly

ID: 8536272

Submitted content: Project [Part B] Report





Introduction:

The project part B code is designed to demonstrate the use of multithreading and synchronization in Java. Specifically, it involves the creation of two threads, ThreadA and ThreadB, which communicate with each other using a shared Data object. The Data object contains various variables (A1, A2, A3, B1, B2, B3) and Boolean flags (goFunA1, goFunA2, goFunA3, goFunB1, goFunB2, goFunB3) that play a crucial role in the synchronization and communication between the threads.

The main goal of this code is to demonstrate how threads can be used to perform complex calculations and data processing tasks concurrently, while ensuring that the shared resources are accessed and updated safely. The code uses various synchronization mechanisms such as wait() and notify() to coordinate the execution of the threads and ensure that the calculations are performed correctly.

Implementation:

The code is divided into three main components: the Data class, the TaskB class, and the two thread classes, ThreadA and ThreadB.

The Data class contains the variables and flags that are shared between the threads. Lines (4-14).

```
4 class Data{
5
6   int A1,A2,A3,B1,B2,B3;
7   boolean goFunA1= false;
8   boolean goFunA2= false;
9   boolean goFunA3= false;
10   boolean goFunB1= false;
11   boolean goFunB2= false;
12   boolean goFunB3= false;
13
14 }
```

The TaskB class is the main class that creates and starts the threads. It creates a Data object and then starts two threads, ThreadA and ThreadB, which run concurrently. The threads access and update the shared Data object using synchronization mechanisms. Lines (16-40).





ThreadA and ThreadB each have their own run method, which contains a series of calculations that involve updating the shared variables. The calculations are performed in a specific order, with each thread waiting for specific conditions to be met before proceeding to the next step.

ThreadA lines (43-90).

ThreadB lines (96-147).

In this code, ThreadA waits for goFunB2 to be true before performing its second calculation, and ThreadB waits for goFunA2 to be true before performing its second calculation. This ensures that the calculations are performed in a specific order and that the shared variables are updated correctly.





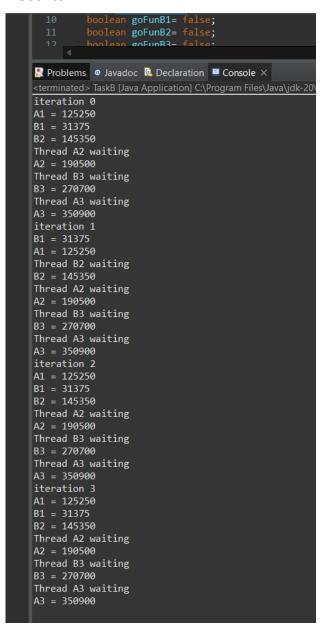
Calculations:

A1 = 500 * (500 + 1)/2 = 125250B1 = 250 * (250 + 1)/2 = 31375B2 = A1 + (200 * (200 + 1)/2) = 145350A2 = B2 + (300 * (300 + 1)/2) = 190500B3 = A2 + (400 * (400 + 1)/2) = 270700

B3 = A2 + (400 (400 + 1)/2) = 270700

A3 = B3 + (400 * (400 + 1)/2) = 350900

Results:



The code produces the expected results for four iterations from 0 to 3. Notably, the output shows identical results for each iteration, which confirms that the code is functioning correctly. Moreover, the waiting messages printed during execution demonstrate the proper usage of synchronization mechanisms between threads.

Specifically, the output shows that:

- B2, A2, B3 and A3 are correctly calculated based on the values of A1, B2, A2 and B3, respectively.
- The waiting messages printed by ThreadA and ThreadB indicate that they are correctly waiting for each other to complete their calculations before proceeding.

This outcome validates the effectiveness of the synchronization mechanisms implemented in the code, ensuring that the threads communicate correctly and avoid race conditions.