

Report: Assignment 6

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Download the project from <https://github.com/AmmarPL/ARtelevision>

To run the project:

- 1) Connect your phone to the PC with a USB cable and switch on USB debugging
- 2) Open the project and go to file -> build settings -> run device and choose your phone
- 3) Click on build and run

About the project:

After a plane is detected, a pointer is placed on the plane. If the user taps the screen the video starts to play on that position.