



**MILITARY COLLEGE OF
SIGNALS**
**NATIONAL UNIVERSITY OF
SCIENCES & TECHNOLOGY**



OPEN-ENDED LAB

Developing a TODO List Desktop Application in Java

SUBMITTED TO: LE AQSA

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COURSE	BESE 29-B
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My Todo App

1. Introduction

The TODO Application is a simple, yet effective task-management tool designed to help users organize their daily responsibilities. The primary objective of this project is to create a user-friendly interface where users can add tasks, mark them as completed, and delete them when no longer needed.

This project demonstrates foundational concepts in frontend development, state management, and interactive UI design, making it ideal for beginner-level software engineering coursework.

2. Objective

Develop a simple TODO list desktop application (similar to Microsoft Notes / Google Keep) using Java, demonstrating the use of object-oriented programming concepts such as classes, objects, inheritance, and polymorphism.

Additional goals include building a GUI, implementing CRUD functionalities, supporting task prioritization, applying modern IDE tools, and using Git for version control

3. Requirements Gathering & Feature Definition (CLO 2 – WA4)

Before implementation, the problem was investigated and analyzed. The following requirements were identified:

3.1 Core Functional Requirements

1. Create / Add Tasks

- Title, description, priority, category, and deadline.

2. Read / View Tasks

- Display tasks in a table format.

3. Update / Edit Tasks

- Modify any field of an existing task.

4. Delete / Remove Tasks

- Permanently remove tasks from the list.

5. Mark as Completed

- Toggle “Done” status using a checkbox.

3.2 Additional Functional Features

- **Task Prioritization**
Color-coded priority levels (High, Medium, Low).
- **Filtering**
Filter tasks by category or show completed tasks.
- **Deadline Awareness**
Automatically highlight:
 - Past deadlines (red)
 - Near deadlines (orange)

3.3 Non-Functional Requirements

- **Usability:** Intuitive and aesthetically pleasing GUI.
- **Persistence:** Ability to save tasks to a file using serialization.
- **Maintainability:** Modular structure using OOP.
- **Responsiveness:** Full-screen and well-spaced layout.
- **Scalability:** Ability to extend with new categories or fields.

4. System Design & Application Architecture (CLO 2 – WA4)

To fulfill the functional requirements, the system was broken into multiple components.

This document describes the folder and file structure of the My Todo App Java project. The structure is organized into logical packages for the model, UI, and the application entry point.

4.1 Project Directory Structure

```
my todo app/
|
|   └── model/
|       └── TaskV5Filtered.java
|
|   └── ui/
|       ├── TaskTableModel.java
|       ├── TodoFrame.java
|       └── WelcomeFrame.java
|
└── main.java
```

4.2 Class Diagram Overview

```
TaskV5Filtered
├── title : String
├── description : String
├── priority : String
├── category : String
├── deadline : LocalDate
└── completed : boolean
└── methods: getters/setters, getDeadlineFormatted()
```

```
TaskTableModel (extends AbstractTableModel)
├── tasks : List<TaskV5Filtered>
└── Methods overriding JTable model behavior:
    getValueAt(), getColumnCount(), etc.
```

```
TodoFrame (extends JFrame)
├── List<TaskV5Filtered> tasks
├── GUI components: JTable, JComboBox, Buttons, Panels
└── Methods:
    addTask(), editTask(), removeTask(),
    saveTasks(), loadTasks(), applyFilter(), etc.
```

```
WelcomeFrame (extends JFrame)
├── Displays Intro Screen
└── Opens TodoFrame
```

4.3 OOP Concepts Demonstrated

Concept	Usage
Classes/Objects	Task objects, frame objects, model objects
Encapsulation	Private attributes + getters/setters in TaskV5Filtered
Inheritance	JFrame, AbstractTableModel
Polymorphism	Overriding methods like getValueAt() & renderer behaviors
Serialization	Saving and loading task objects

4.4 Data Structures Used

- ArrayList for storing tasks
- JTable + Custom TableModel for rendering data
- HashMap for text styling attributes in renderer

5. Tools & Technologies Used (CLO 4 – WAS)

Tool	Purpose
java 24.0.1 2025-04-15	Base programming language
Swing	GUI development
Visual Studio Code	IDE for coding, debugging, building
Git / GitHub	Version control and iterative development

5.1 Version Control Using Git & GitHub Desktop (CLO 4 – WAS)

Version control was implemented using Git with GitHub Desktop as the graphical interface throughout application development. GitHub Desktop provided an organized workflow for tracking changes, synchronizing code, and managing updates efficiently.

The following practices were adopted:

Commit Management

- Frequent commits were made after completing every small, functional change.
- Descriptive commit messages (e.g., “*Added custom table renderer for priority colors*”) ensured clear traceability of development progress.

Branching & Experimentation

- Separate branches were used for testing UI improvements and feature upgrades.
- Only tested and stable changes were merged into the *main* branch.

Backup & Synchronization

- The entire project was continuously backed up to a GitHub repository.
- GitHub Desktop ensured synchronized changes across devices when needed.

Error Recovery

- Version control allowed rolling back to earlier commits if unexpected behavior occurred.
- This protected the project from accidental file corruption or flawed updates.

Modern Tool Integration

Using GitHub Desktop aligns with CLO 4, demonstrating the ability to use modern software engineering tools for professional-grade development, collaboration, and iterative improvement.

6. Implementation Summary (CLO 4 – WAS)

The application was implemented in modular Java packages:

6.1 Model Layer

TaskV5Filtered.java

- Represents a single task with attributes and formatted deadline.
- Serializable to allow file persistence.

6.2 Table Model Layer

TaskTableModel.java

- Custom table model controlling how tasks appear in the JTable.
- Supports checkbox editing for "completed" field.

6.3 GUI Layer

TodoFrame.java

- Main window of the application.
- Includes:
 - Form for new tasks
 - Table view
 - Filters & category selection
 - Buttons: Add, Edit, Remove, Save, Load
- Includes custom renderer for:
 - Priority colors
 - Deadline warnings
 - Completed task strikethrough

WelcomeFrame.java

- Intro screen.
- Launches TodoFrame on button press.

6.4 File Persistence

Tasks are saved using:

```
ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream("todo_tasks_v5_filtered.ser"));
```

and loaded using:

```
ObjectInputStream ois = new ObjectInputStream(new FileInputStream("todo_tasks_v5_filtered.ser"));
```

7. Testing & Validation (CLO 2 – WA4)

Multiple test cycles were performed:

Feature	Result
Add task	Passed
Edit task	Passed
Delete task	Passed
Toggle completion	Passed
Apply category filter	Passed
Deadline highlighting	Passed
Show completed tasks	Passed
Save	Passed
Load	Passed

7.2 Usability Testing

- GUI was checked for responsiveness in different window sizes.
- Fonts, colors, and spacing were tested for readability.

7.3 Robustness Testing

- Empty title warning works correctly.
- Invalid or missing fields do not crash the app.
- Serialization works even after dozens of tasks.

8. Results

The final application fully meets the objectives:

- Supports complete CRUD operations
- Provides a rich and intuitive GUI
- Implements OOP properly
- Uses modern tools (IDE, Git, Swing, serialization)
- Allows multiple ways of organizing and filtering tasks
- UI design enhances user experience

9. Conclusion

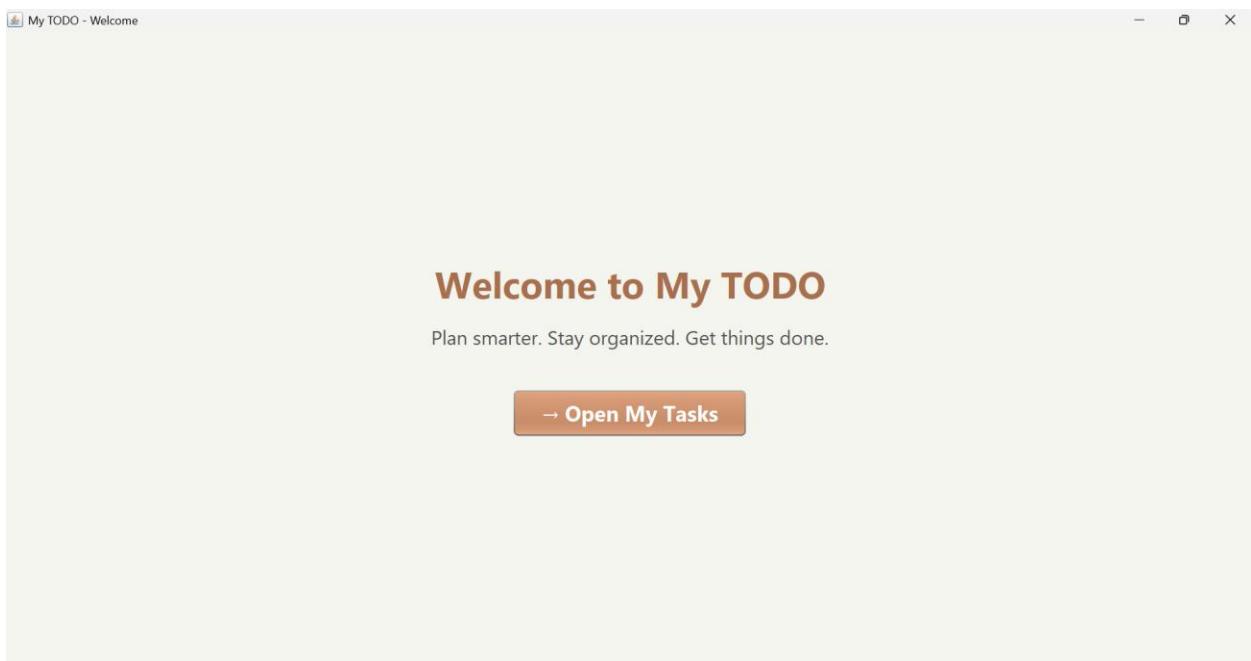
In conclusion, this application was developed by following a structured and systematic approach that covered requirements analysis, design, implementation, and testing. Throughout the development cycle, version control played a central role in maintaining project integrity. Git and GitHub Desktop were used to manage code changes, track revisions, and ensure safe, organized collaboration. Regular commits, clear commit

messages, and branch management allowed for efficient development and error recovery whenever needed.

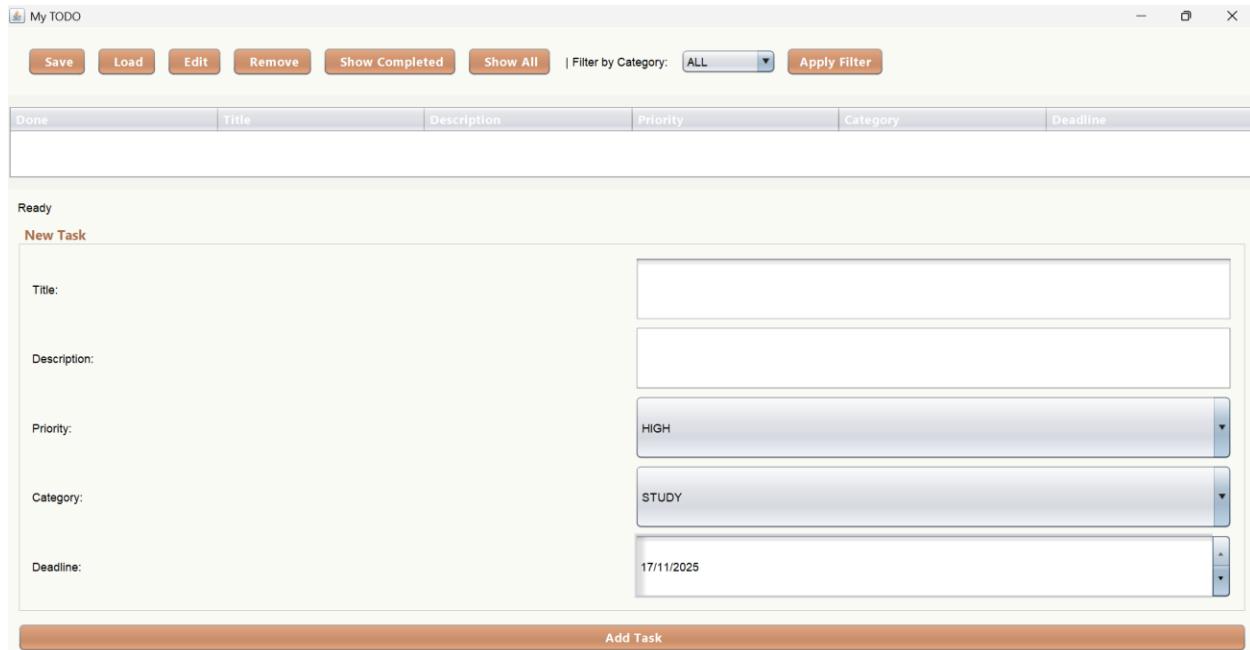
Overall, the project successfully meets its defined objectives and provides a stable, functional solution. The use of proper development practices—supported by version control—ensured a smooth workflow and created a strong foundation for future enhancements or feature extensions.

10. Screenshots

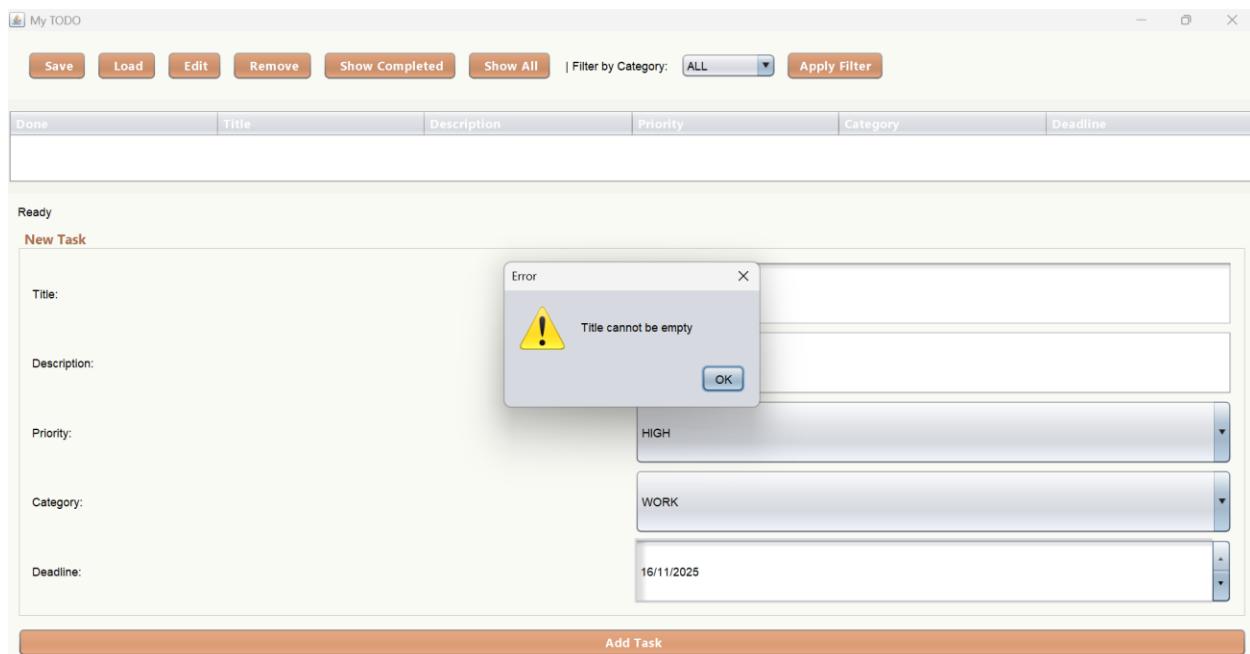
- Welcome screen



- Main TODO window



- Add task dialog





Ready

New Task

Title:	SC - oel
Description:	open ended lab
Priority:	HIGH
Category:	STUDY
Deadline:	17/11/2025

Add Task

My TODO

Save Load Edit Remove Show Completed Show All | Filter by Category: ALL Apply Filter

Done	Title	Description	Priority	Category	Deadline
<input type="checkbox"/>	SC - oel	open ended lab	HIGH	STUDY	17 Nov 2025 (Monday)

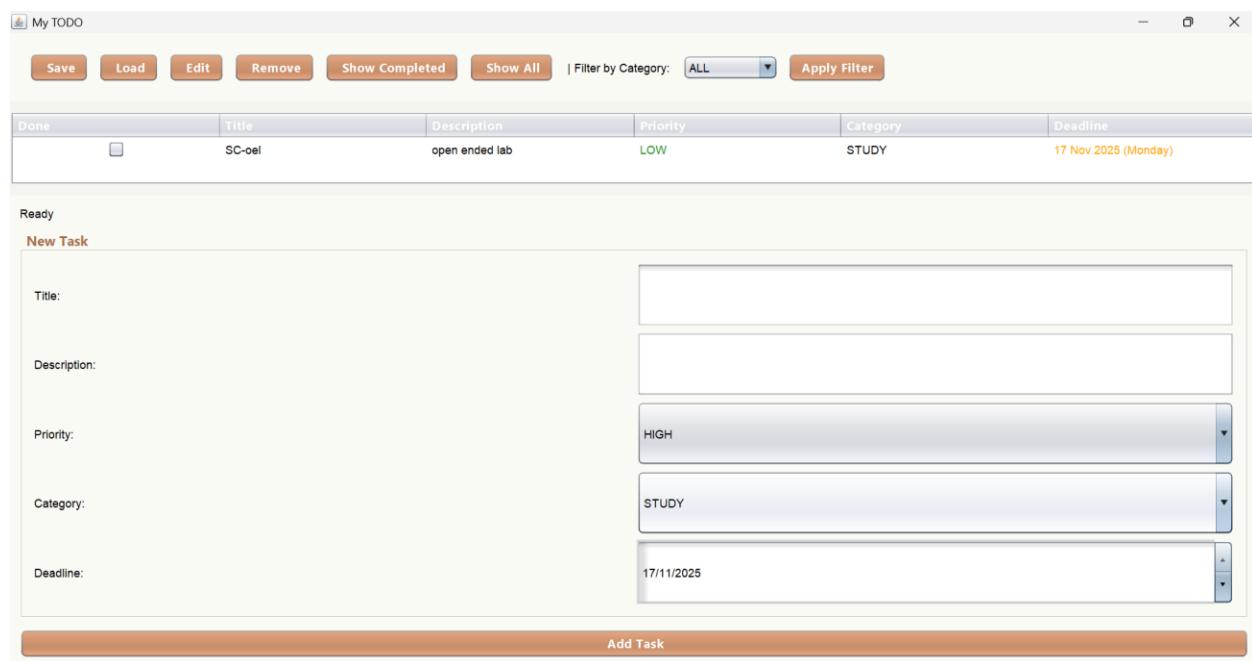
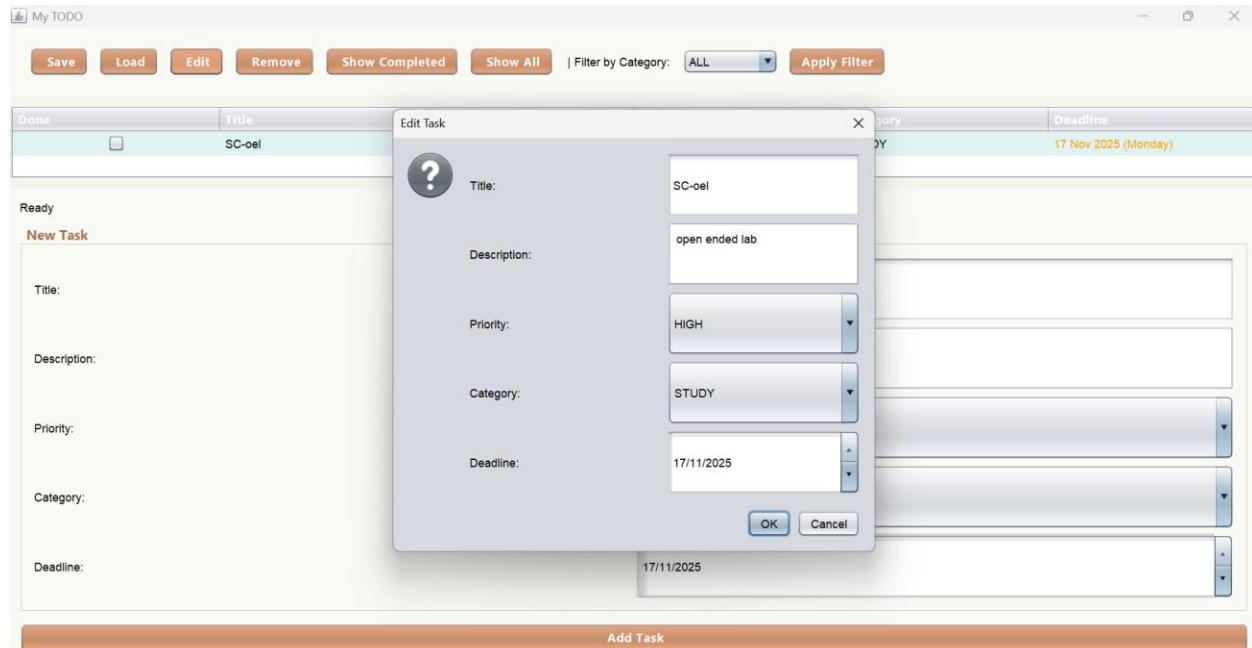
Ready

New Task

Title:	
Description:	
Priority:	HIGH
Category:	STUDY
Deadline:	17/11/2025

Add Task

- Edited task



- Completed tasks view

My TODO

Save Load Edit Remove Show Completed Show All | Filter by Category: ALL Apply Filter

Done	Title	Description	Priority	Category	Deadline
<input checked="" type="checkbox"/>	SC-oei	open-ended-lab	LOW	STUDY	17-Nov-2025 (Monday)
<input type="checkbox"/>	cc - oei		HIGH	STUDY	21 Nov 2025 (Friday)

Ready

New Task

Title:

Description:

Priority:

Category:

Deadline:

Add Task

My TODO

Save Load Edit Remove Show Completed Show All | Filter by Category: ALL Apply Filter

Done	Title	Description	Priority	Category	Deadline
<input checked="" type="checkbox"/>	SC-oei	open-ended-lab	LOW	STUDY	17-Nov-2025 (Monday)
<input checked="" type="checkbox"/>	todo-app	oei	HIGH	STUDY	15-Nov-2025 (Saturday)

Ready

New Task

Title:

Description:

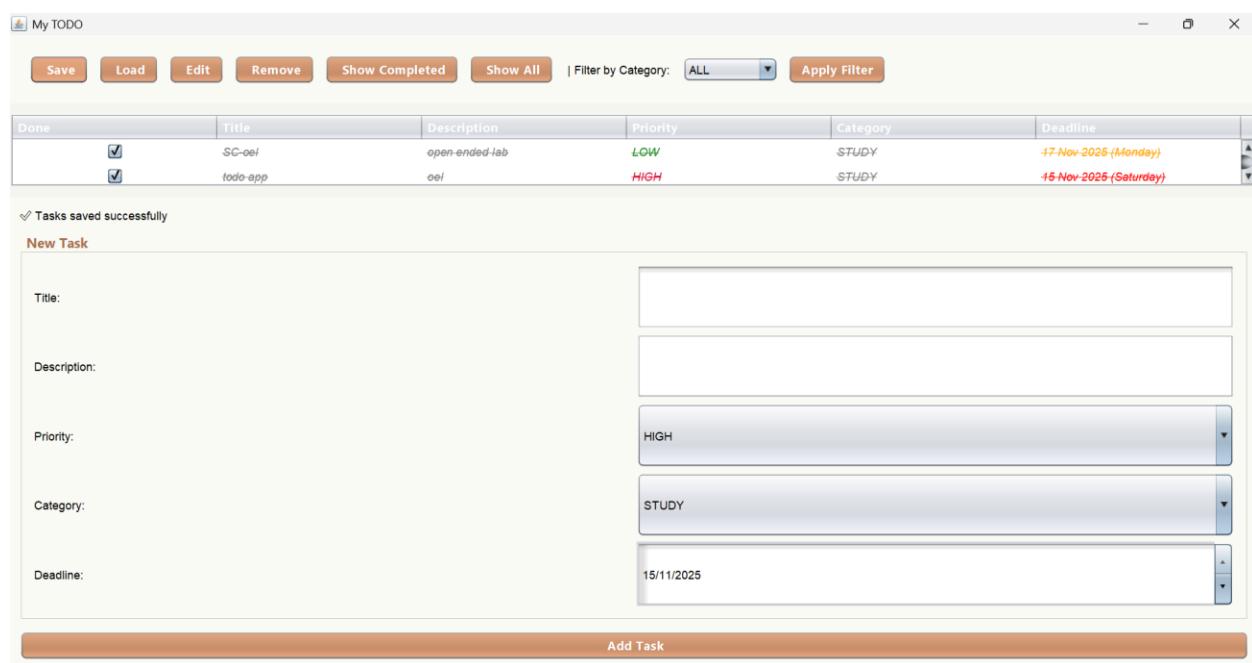
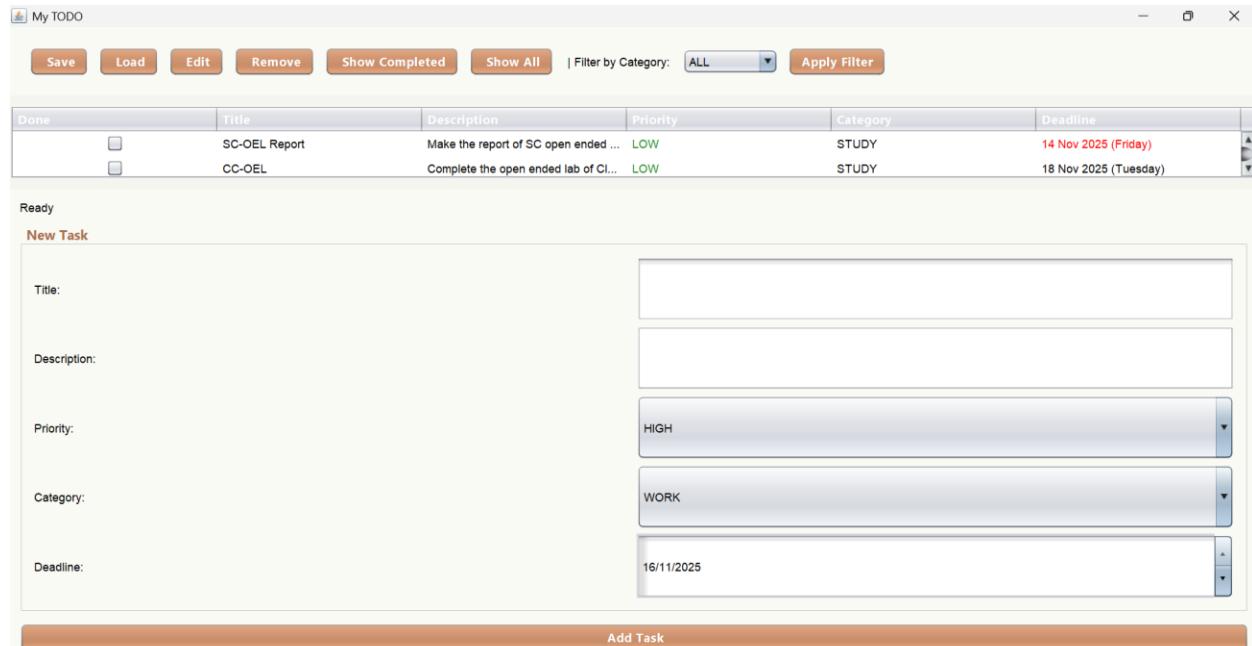
Priority:

Category:

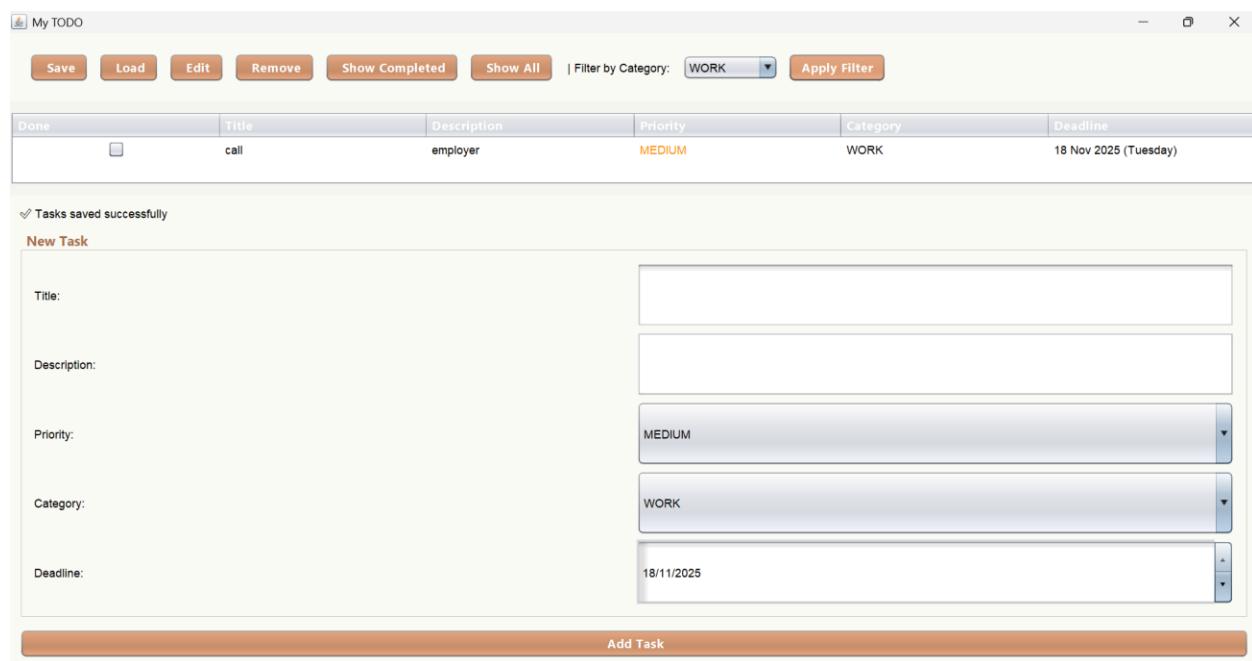
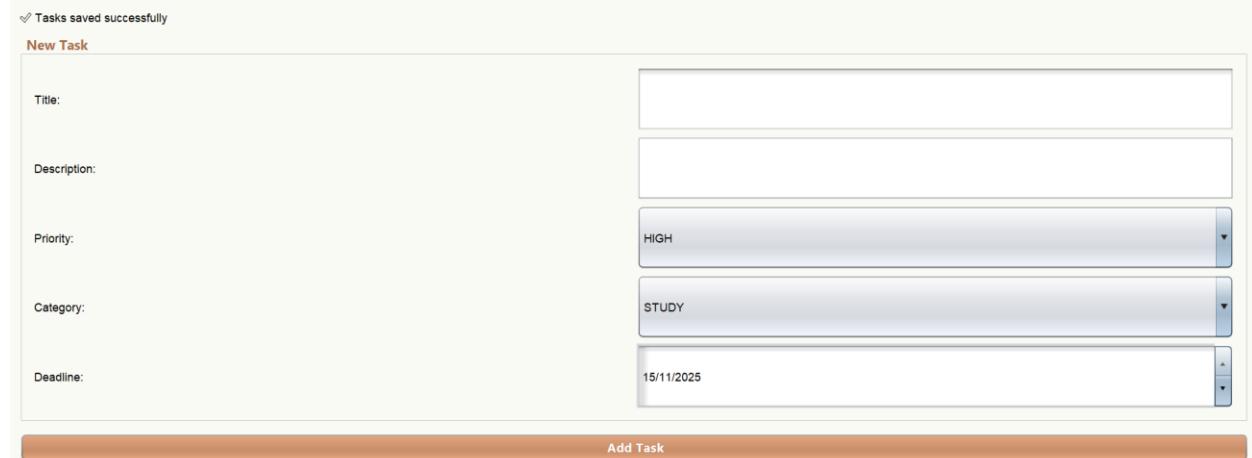
Deadline:

Add Task

- Saved file in project directory



o Filter by Category



o Github Desktop

The screenshot shows the GitHub Desktop application interface. The top bar includes File, Edit, View, Repository, Branch, and Help menus. The repository dropdown shows "Current repository MY-TODO-app" and the branch dropdown shows "Current branch main". A "Publish repository" button is also present. A status bar at the bottom indicates an update available and provides a link to what's new.

The main area displays a diff view for a file named "Main.java". The changes are as follows:

```
@@ -0,0 +1,21 @@
+ import ui.TodoFrame;
+ import javax.swing.*;
+ import ui.WelcomeFrame;
+
+ public class Main {
+     public static void main(String[] args) {
+         try {
+             for (UIManager.LookAndFeelInfo info : UIManager.getInstalledLookAndFeels()) {
+                 if ("Nimbus".equals(info.getName())) {
+                     UIManager.setLookAndFeel(info.getClassName());
+                     break;
+                 }
+             }
+         } catch (Exception e) {
+             System.out.println("Nimbus LAF not available, using default.");
+         }
+         SwingUtilities.invokeLater(() -> new TodoFrame().setVisible(true));
+         SwingUtilities.invokeLater(() -> new WelcomeFrame().setVisible(true));
+     }
+ }
```

Below the code, there is a commit message editor with the following content:

Create Main.java

Description

Commit 1 file to main

Committed just now

ui.add WelcomeFrame entry screen ...

Undo

This screenshot shows the GitHub Desktop application after a commit has been made. The commit message "feat(app): initialize Nimbus LAF a" is visible in the commit message editor.

The commit message content is:

feat(app): initialize Nimbus LAF a

UI components are created on the
 Swing Event Dispatch Thread

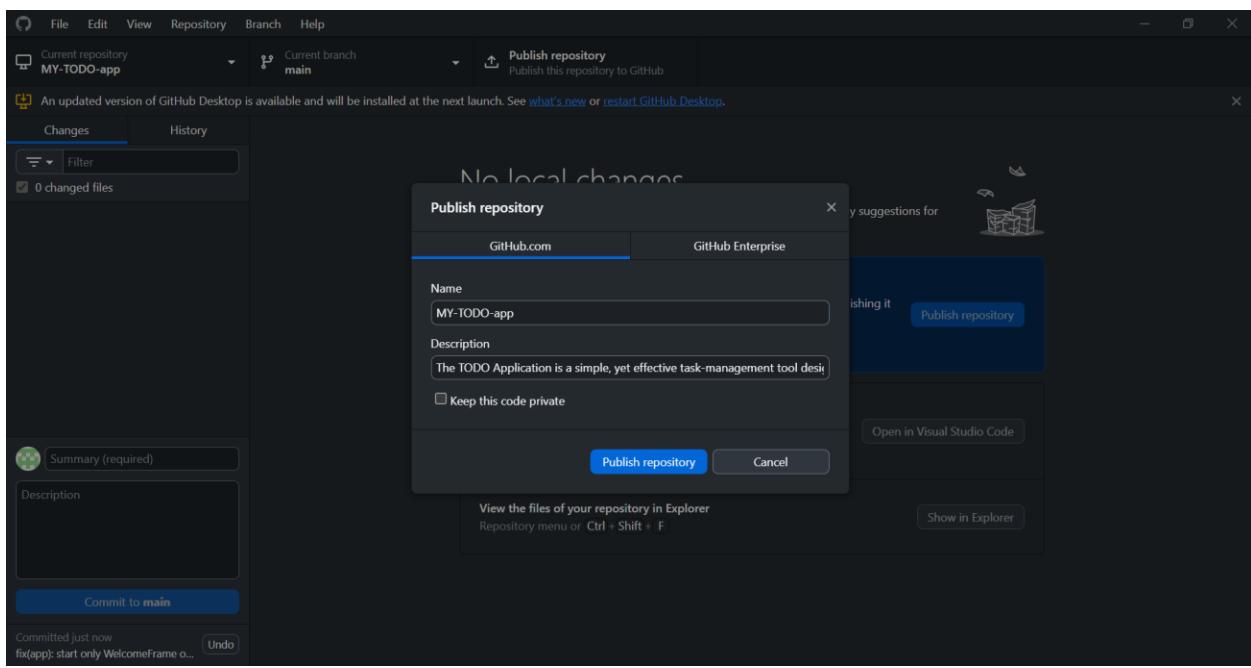
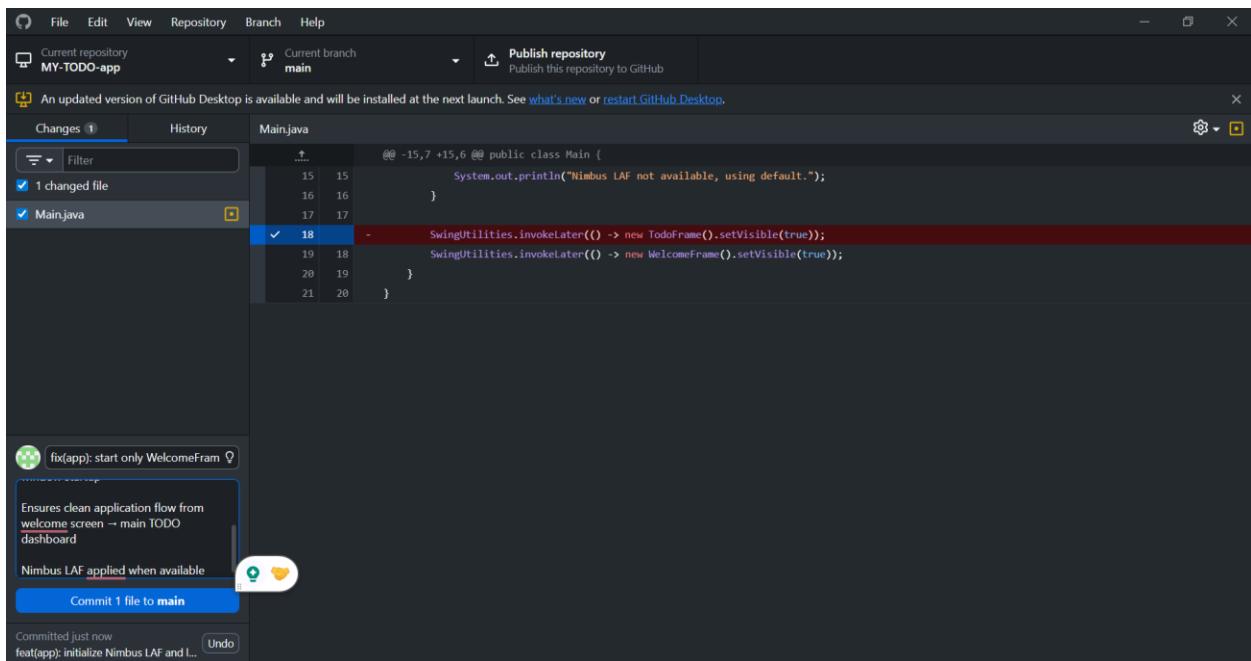
Sets up the initial entry point for the
 application

Commit 1 file to main

Committed 3 minutes ago

ui.add WelcomeFrame entry screen ...

Undo



o Github Web

The screenshot shows a list of commits on the GitHub web interface. The commits are:

- fix(app): start only WelcomeFrame on launch and remove duplicate TodoFrame initialization** (979839b)
 - Updated Main class to launch only the WelcomeFrame
 - Removed unintended duplicate window startup
 - Ensures clean application flow from welcome screen → main TODO dashboard
- feat(app): initialize Nimbus LAF and launch both TodoFrame and WelcomeFrame** (59e4d33)
 - Added Nimbus Look & Feel initialization in Main
 - Application now starts TodoFrame and WelcomeFrame
 - UI components are created on the Swing Event Dispatch Thread
 - Sets up the initial entry point for the application
- ui: add WelcomeFrame entry screen with responsive layout and manual task manager launch** (979839b)
 - Implemented a dedicated WelcomeFrame to serve as the application's initial UI.
 - Includes:
 - Centered vertical layout with welcoming title and tagline
 - Themed "Open My Tasks" action button

The screenshot shows the GitHub repository page for 'MY-TODO-app'. The repository has 7 commits. The commits are:

- AmnaNoorr fix(app): start only WelcomeFrame on launch and remove duplicate Todo...** (979839b) - 2 minutes ago
 - add TaskV5Filtered data model with complete fields and fo... 11 minutes ago
 - ui: add WelcomeFrame entry screen with responsive layout... 6 minutes ago
 - Initial commit 15 minutes ago
- AmnaNoorr fix(app): start only WelcomeFrame on launch and remove d...** (979839b) - 2 minutes ago
 - Initial commit 15 minutes ago

A Snipping Tool window is open in the bottom right corner, showing a screenshot of the GitHub interface with the message "Screenshot copied to clipboard".